



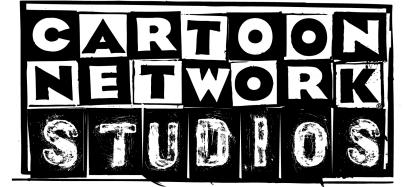
Date 11/30/10

- Board Team Final 11/12/10
- Creators Pass
- Network Approval 11/30/10
- Recording/Standards Board
- Revisionist Pass
- Animatic Scan Board
- Pre-Animatic Slug Board
- Conformed to Animatic Board
- Final

# “Hitcapades”

## 1008-055

### Network Pitch



**Adventure Time** Created by  
Pendleton Ward

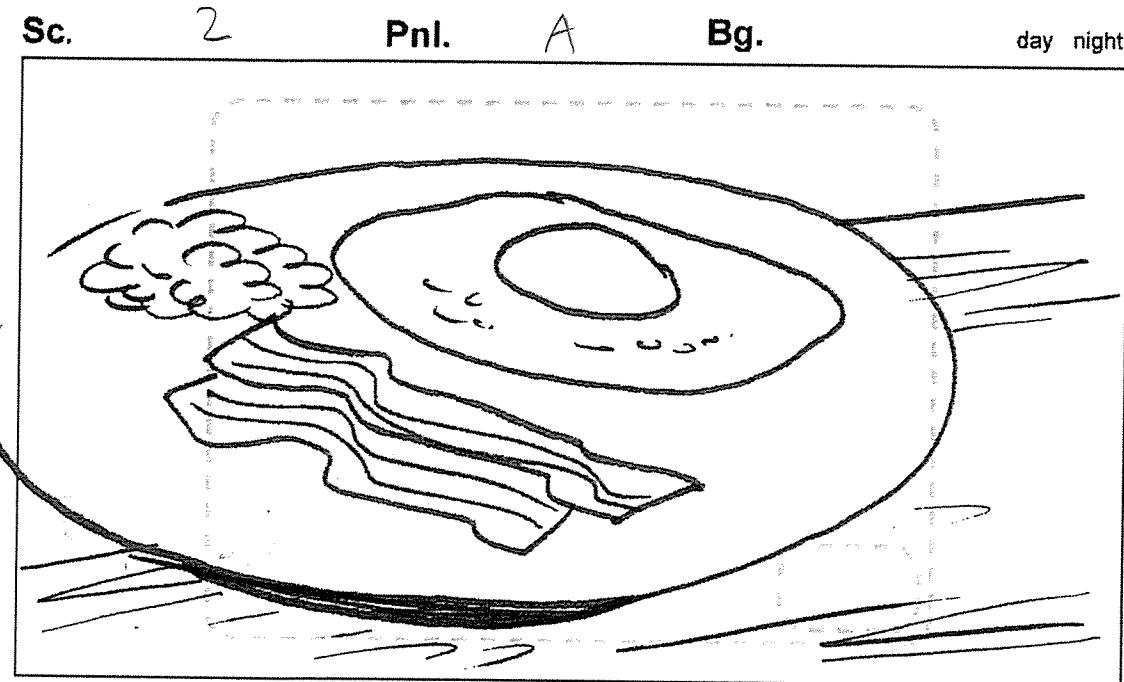
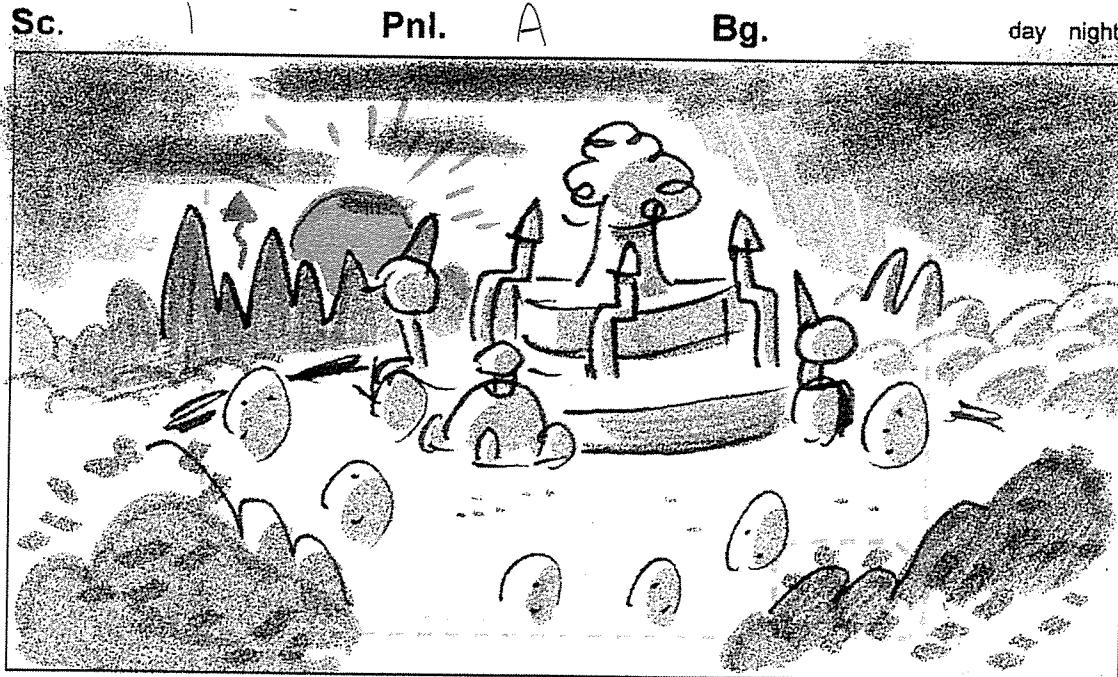
Creative Director  
Cole Sanchez

Storyboard by  
Jesse Moynihan & Bert Youn

# ADVENTURE TIME



Page 1



100855

EPISODE #

Production :

Dialog:

(sun rising)

Action:

Timing:

# ADVENTURE TIME

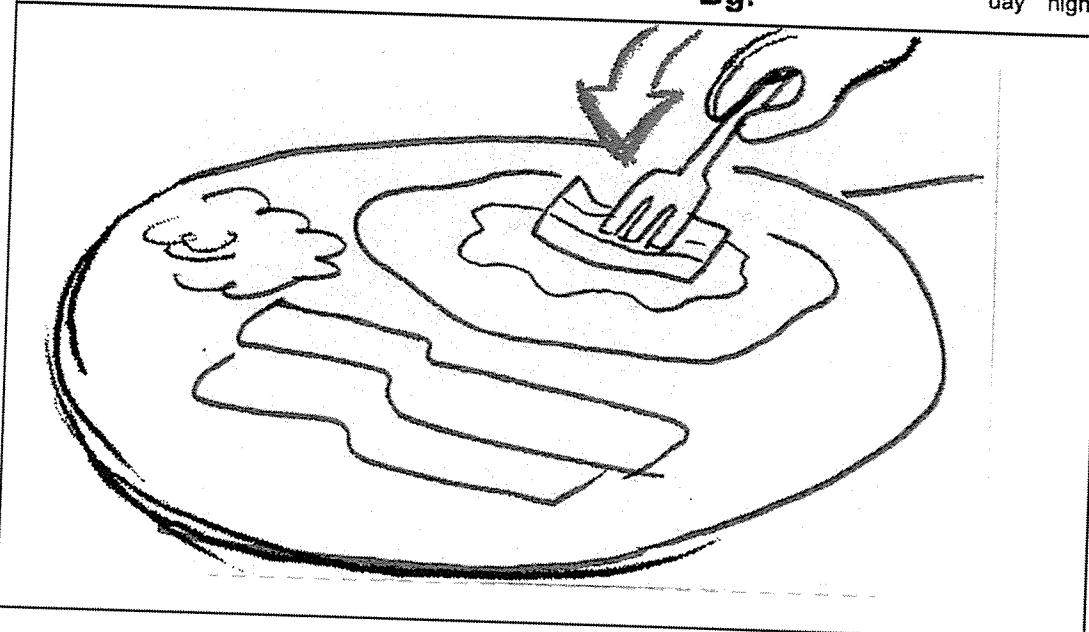
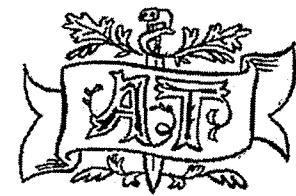
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Sc.

Pnl.

Bg.

day night



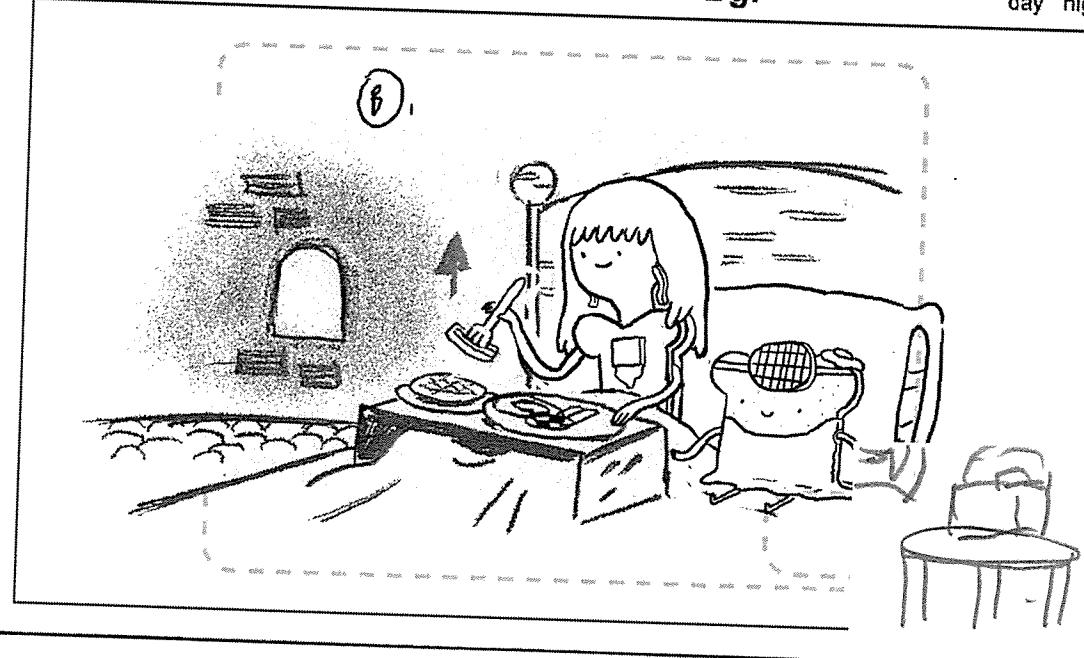
Sc.

Pnl.

Bg.

Page 2

day night



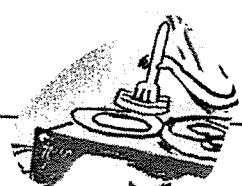
Dialog:

Action:

\*FORK  
ENTERS.

Breakfast Princess Raises  
her arm up.

Timing:



Production :

100855

# ADVENTURE TIME

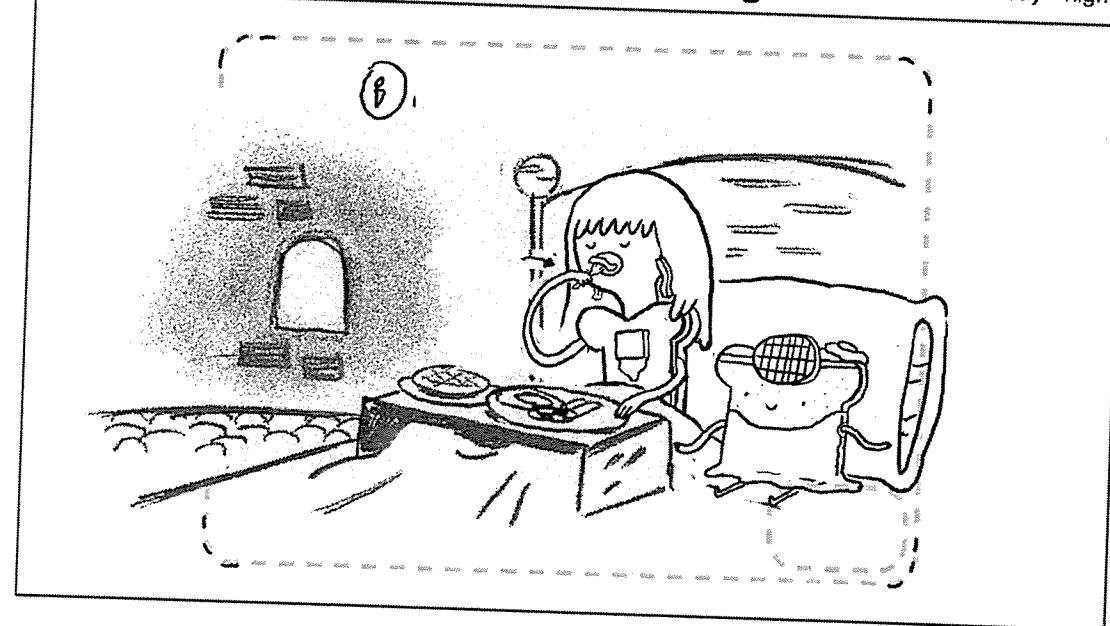


day night

Sc.

Pnl.

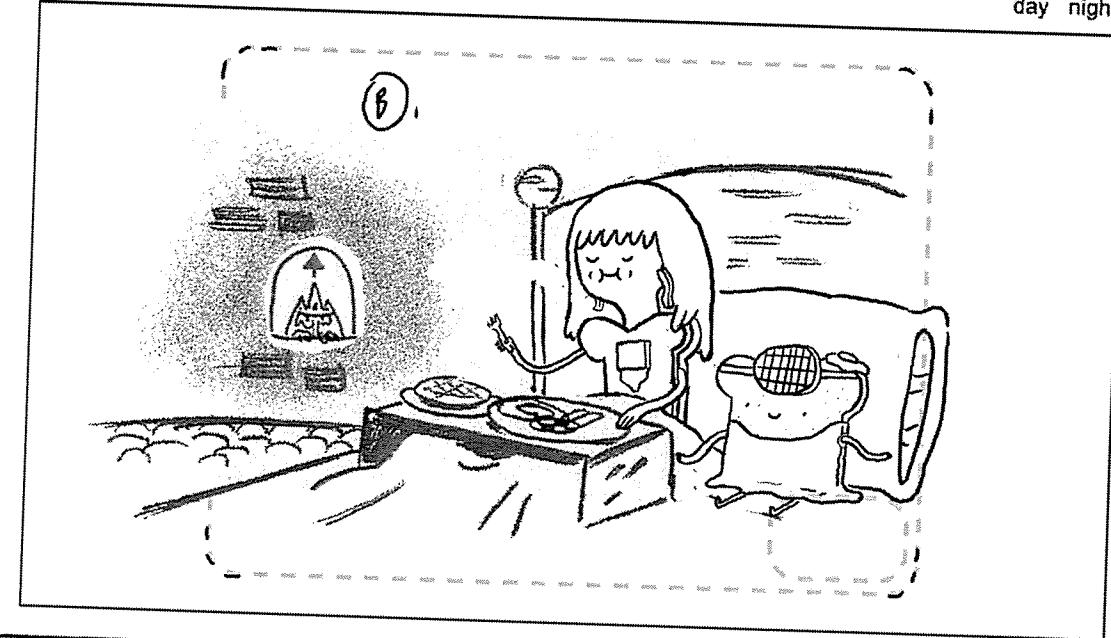
Bg.



Sc.

Page **3**

day night



Dialog:

BP: Ahhh ..

BP: mmm ..

(IK slowly rises in BG)

Action:

Timing:

EPISODE #

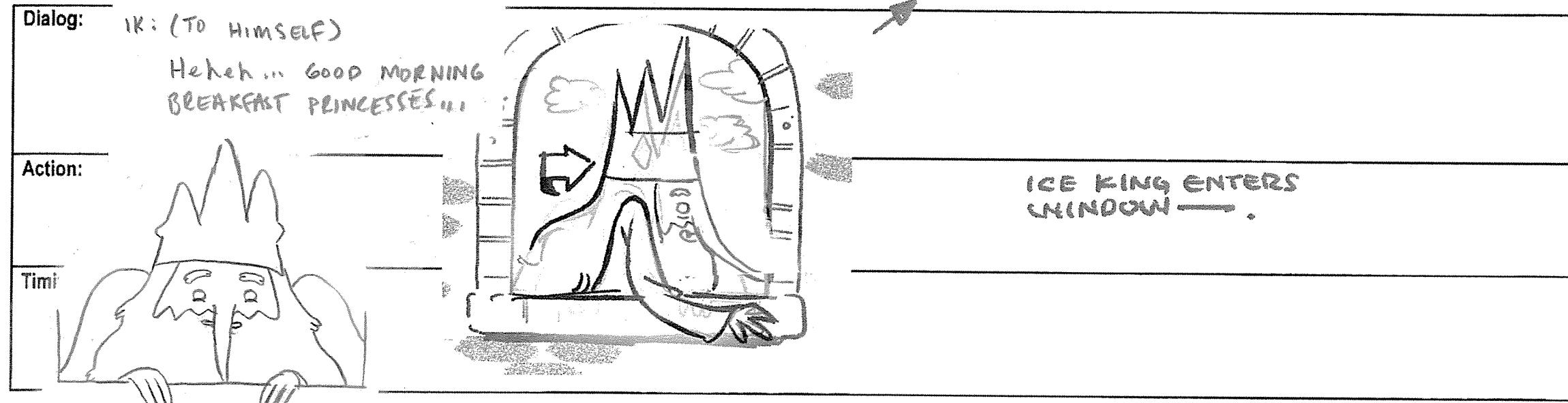
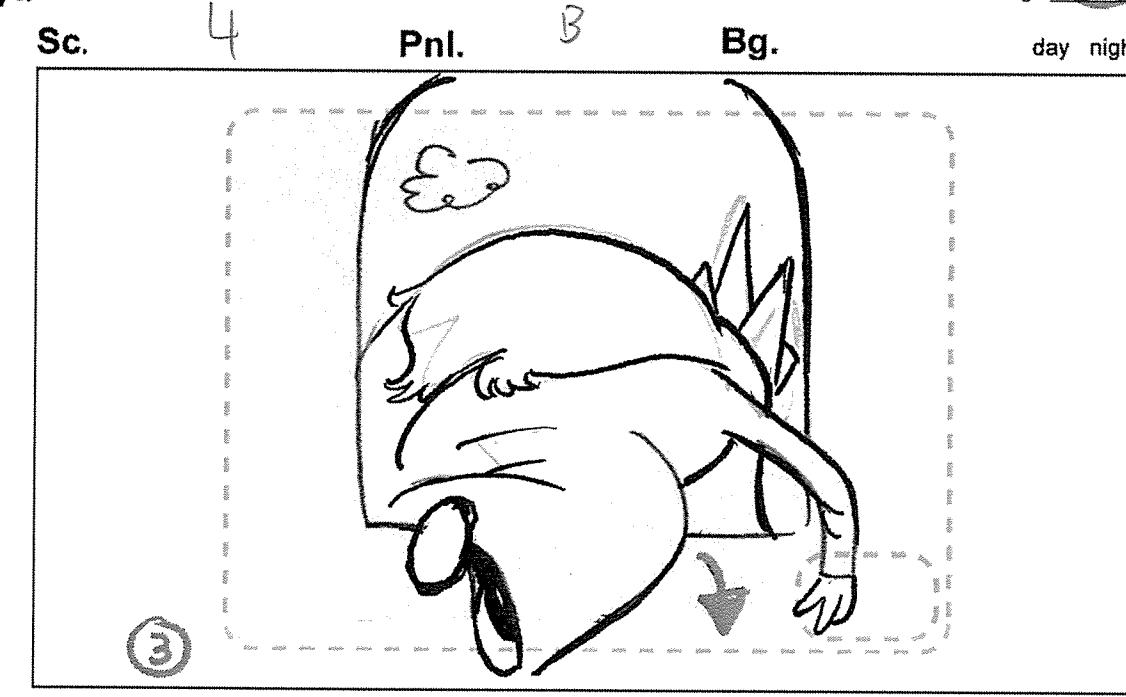
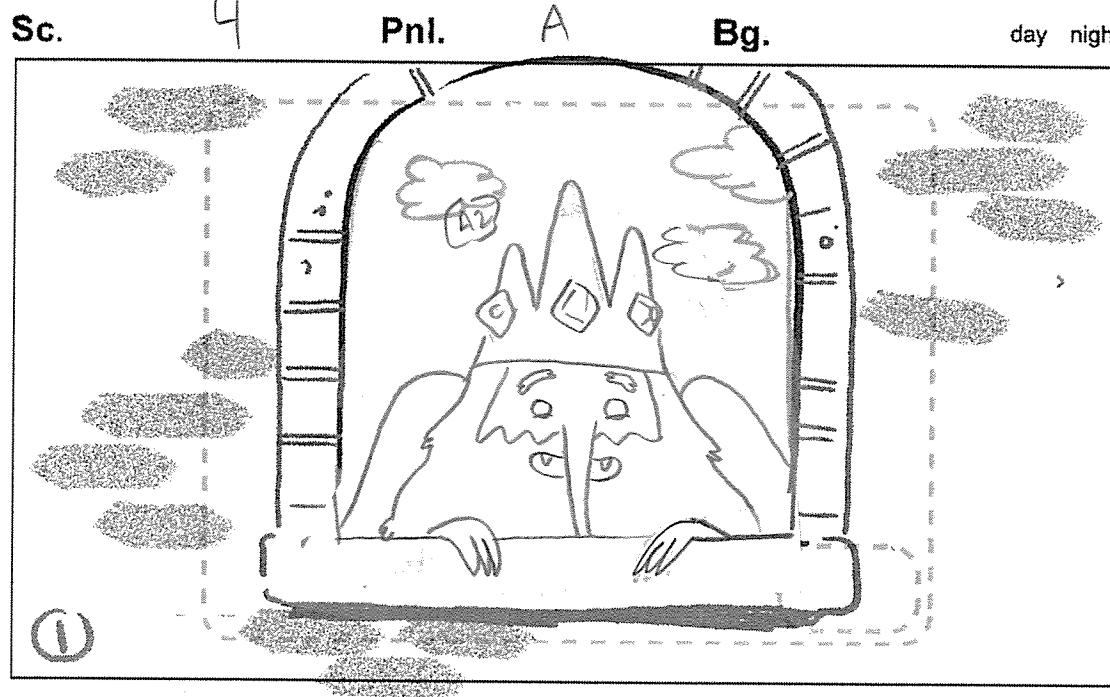
Production :

100855

# ADVENTURE TIME



Page **(4)**



Production :

100855

EPISODE #

# ADVENTURE TIME

No Pg 6

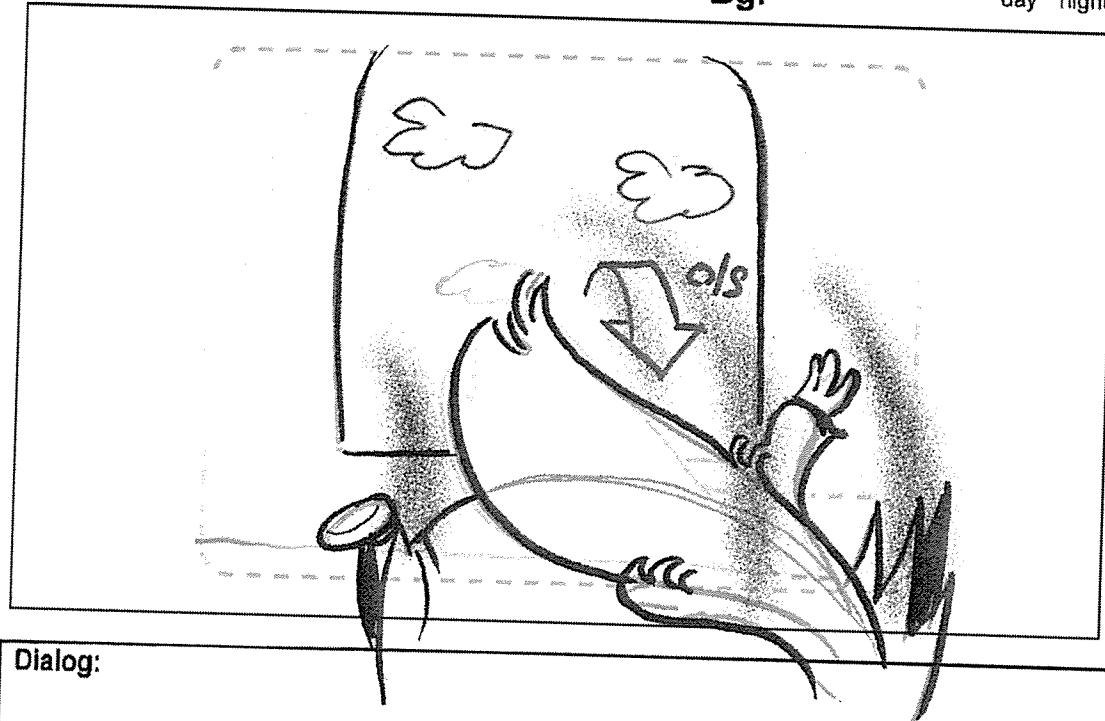


Sc.

Pnl.

Bg.

day night



Dialog:

PB : mmm . .

Action:

I K POPS INTO WINDOW & O.S.—

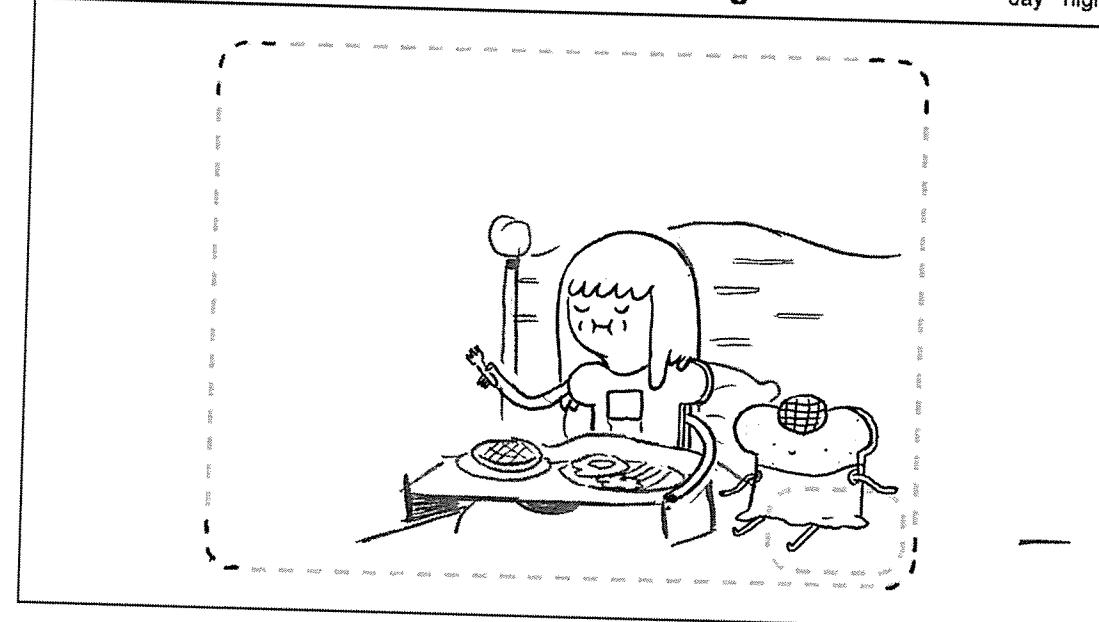
Timing:

Sc.

Pnl.

Bg.

day night



EPISODE #

Production :

100855

# ADVENTURE TIME

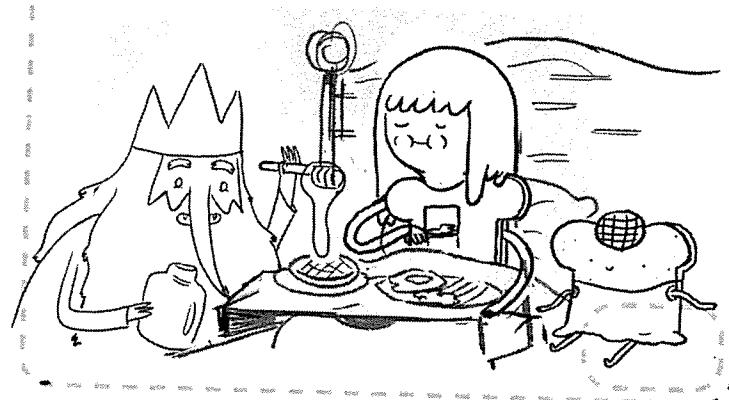


day night

Sc.

Pnl.

Bg.



Sc.

Pnl.

Bg.

Page

(7)

day night



Dialog:

IK: ohhh~

BP: : Huh?

Action:

(dribbles honey on  
BP's waffle)

Timing:

EPISODE #

Production :

100855

# ADVENTURE TIME



Sc.

Pnl.

Bg.

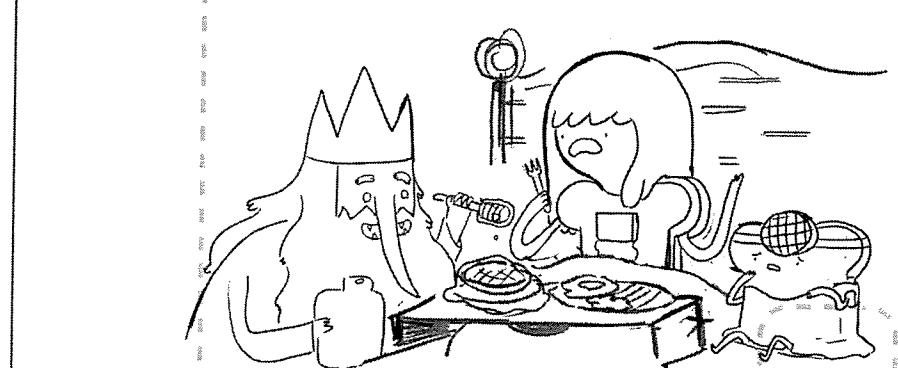
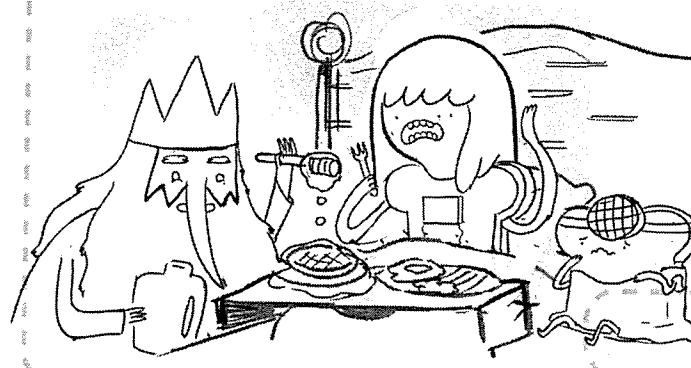
day night

Sc.

Pnl.

Bg.

Page 8  
day night



Dialog:

BP : ICE KING! YOU'RE RUINING  
MY WAFFLE!

Action:

Timing:

IK: NOT TRUE BREAKFAST PRINCESS,  
I'M TRYING TO IMPROVE THE FLAVOR  
OF YOUR WAFFLE WITH A LITTLE HONEY.

HONEY BEADS DOWN OFF OF  
WAND.

EPISODE #

Production :

100855

# ADVENTURE TIME

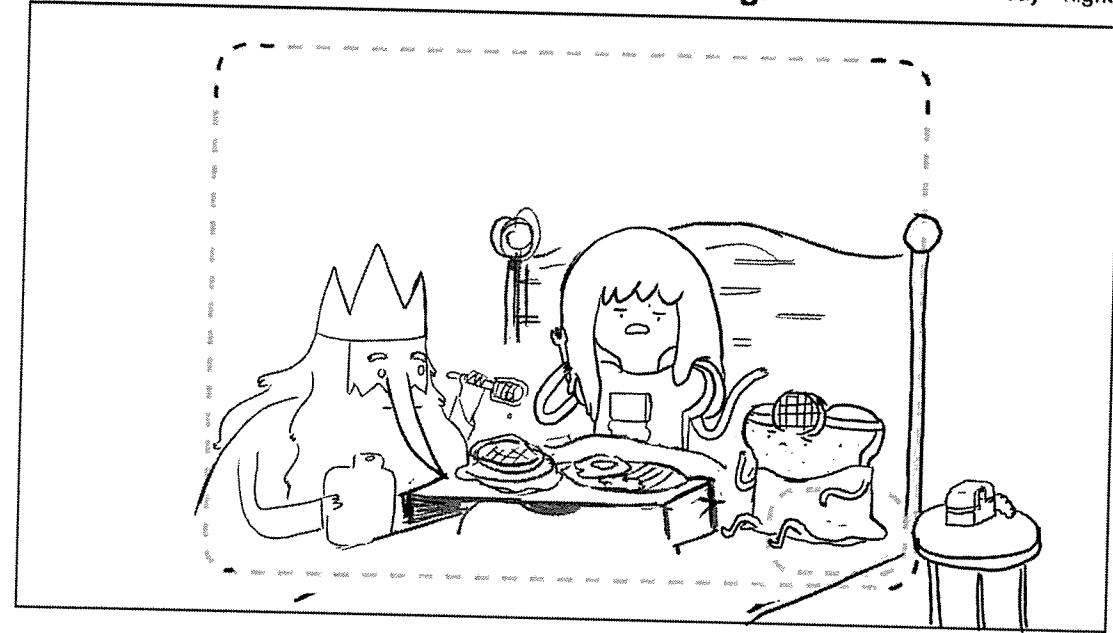


Sc.

Pnl.

Bg.

day night

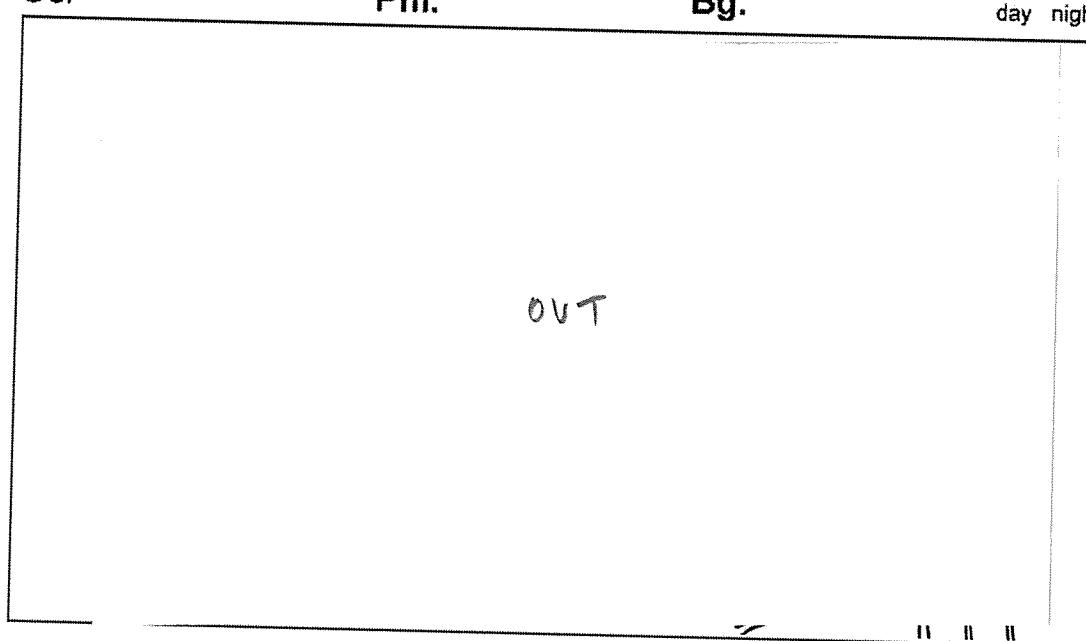


Sc.

Pnl.

Bg.

Page 9  
day night



Dialog:

BP: SIS, GIVE ME THE PHONE.

Action:

Timing:

Production :

100855

EPISODE #

# ADVENTURE TIME

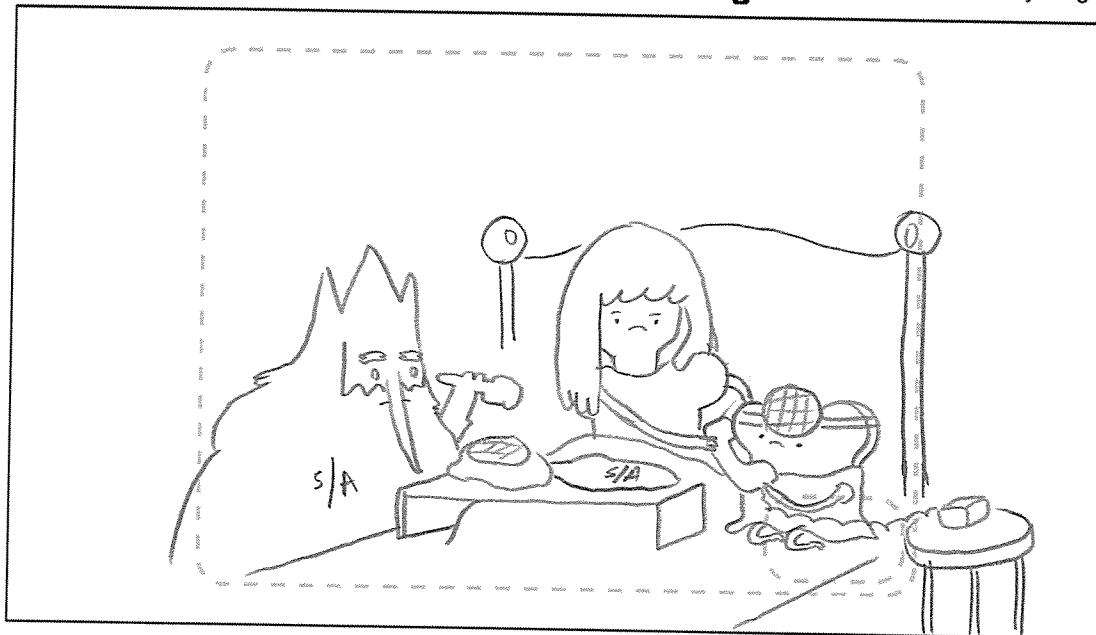


Sc.

Pnl.

Bg.

day night

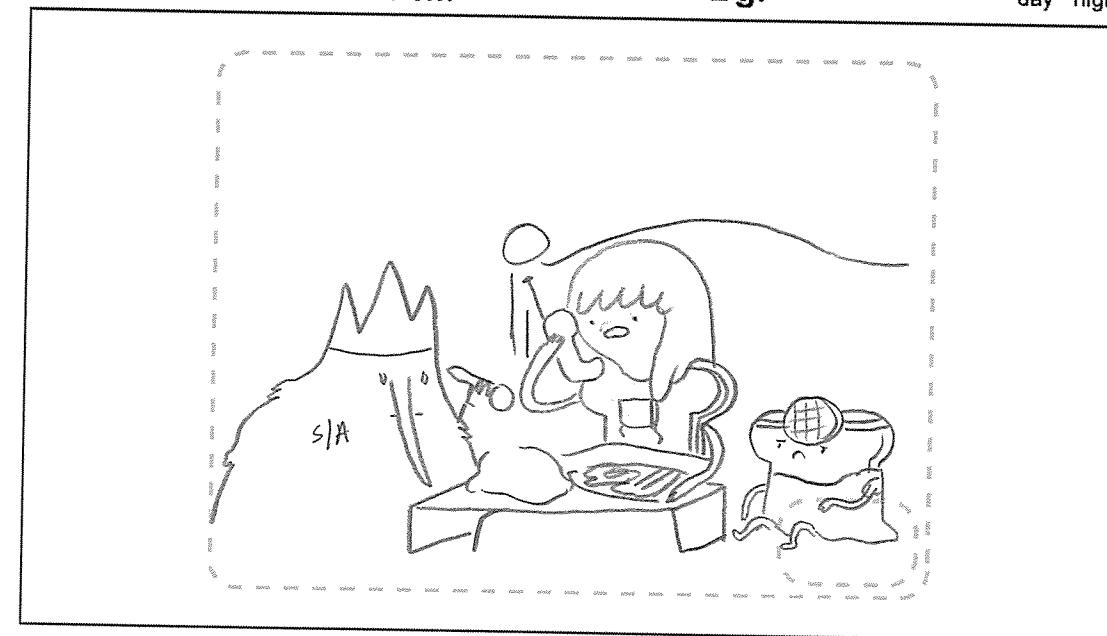


Sc.

Pnl.

Bg.

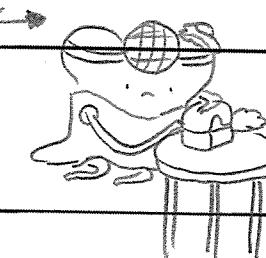
day night



Dialog:

<PHONE SFX>

Action:



-1  
TOAST PRINCESS  
TURNS + GRABS  
PHONE.



Breakfast + princess  
dials PHONE NUMBER  
ANGRY / ANNOYED.

Timing:

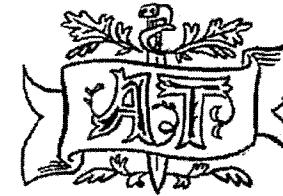
EPISODE #

Production :

100855

Page 10

# ADVENTURE TIME



Page 11

Sc.

Pnl.

Bg.

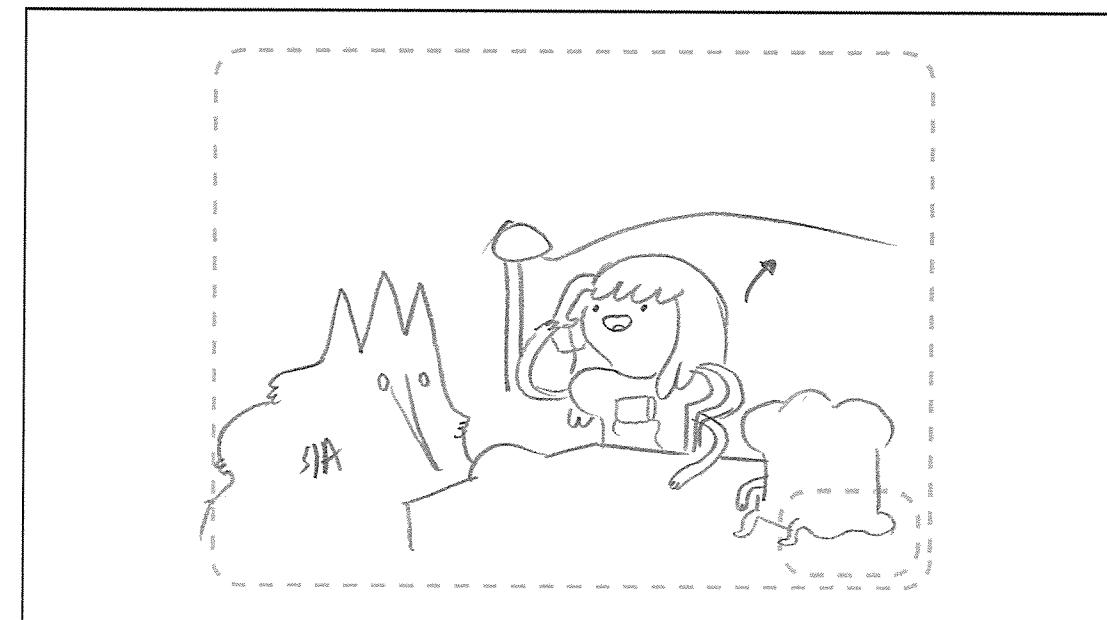
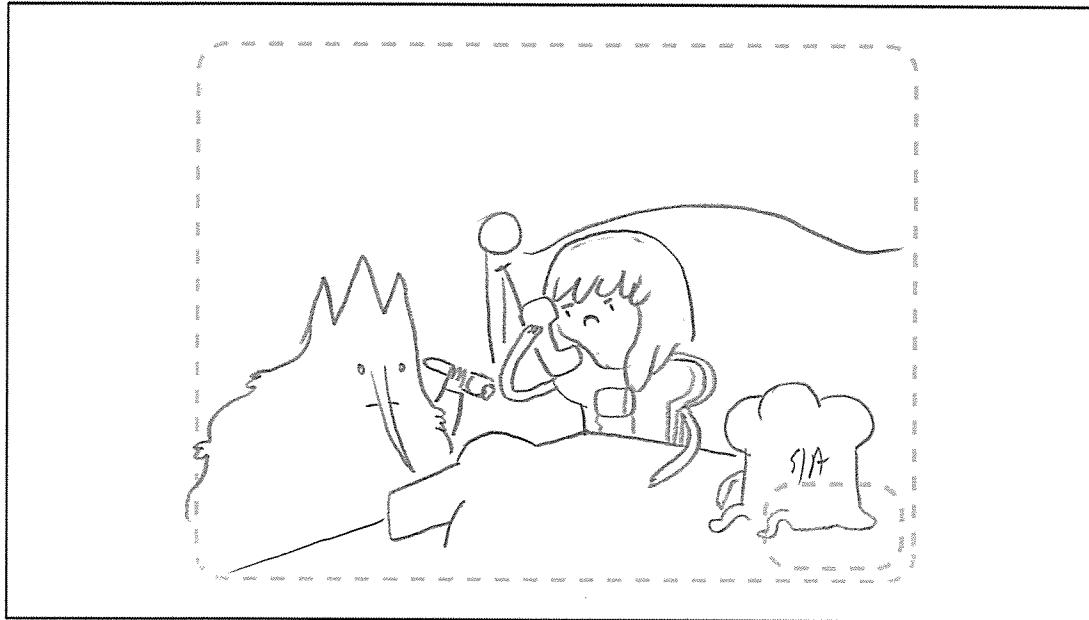
day night

Sc.

Pnl.

Bg.

day night



Dialog:

(BEAT)

SLY: PHONE RING.

BP: OH HEY FINN!

BREAKFAST PRINCESS LEANS HER  
HEAD BACK.

Action:

Timing:

Production :

100855

EPISODE #

# ADVENTURE TIME



Page 12

Sc.

Pnl.

Bg.

day night

Sc.

Pnl.

Bg.

day night



Dialog:

BP: I'VE GOT ANOTHER ICE KING SITUATION HERE.

BP: OH yeah! ? THAT <sup>(2)</sup> WOULD BE GREAT! THANKS !

Action:

BREAKFAST PRINCESS TURNS AWAY,  
PUTS HER FINGER IN HER EAR.

Timing:

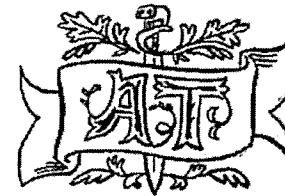


Production :

100855

EPISODE #

# ADVENTURE TIME



Page

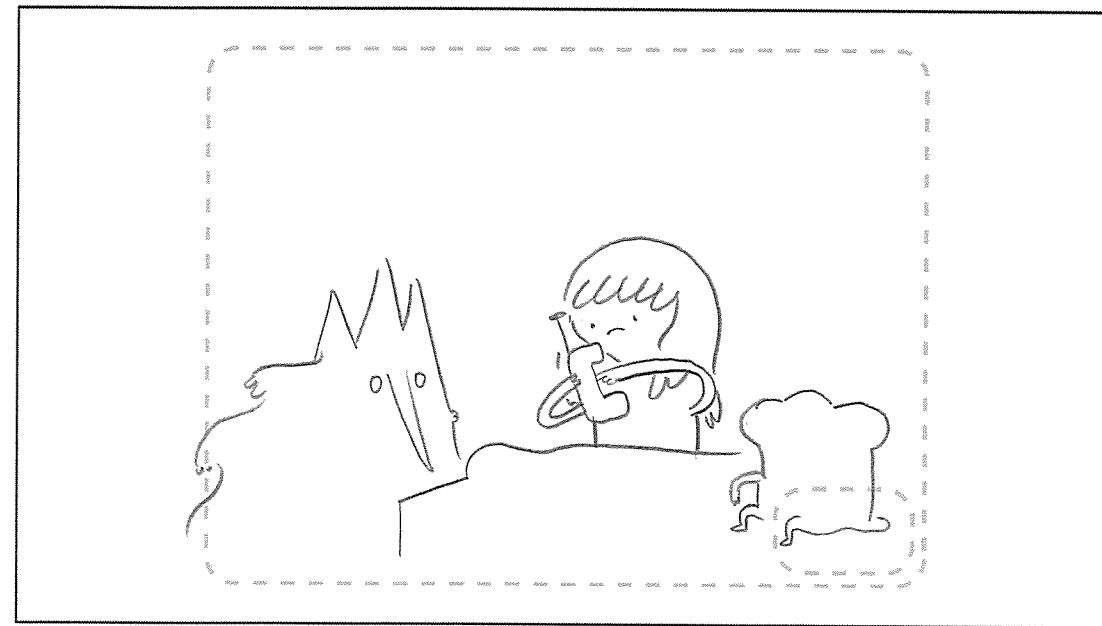
DA

Sc.

Pnl.

Bg.

day night

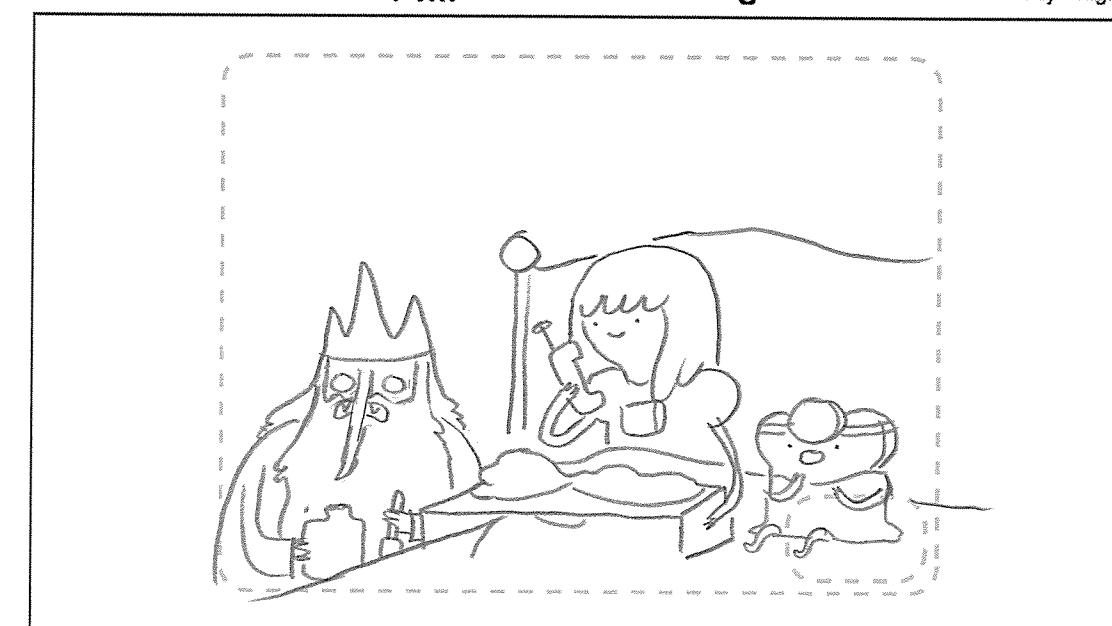


Sc.

Pnl.

Bg.

day night



Dialog:

(BUTTON SFX:)

F: (O.S.) ICE KING!!

Action:

BL: hang up phone.

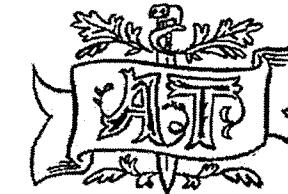
Timing:

Production :

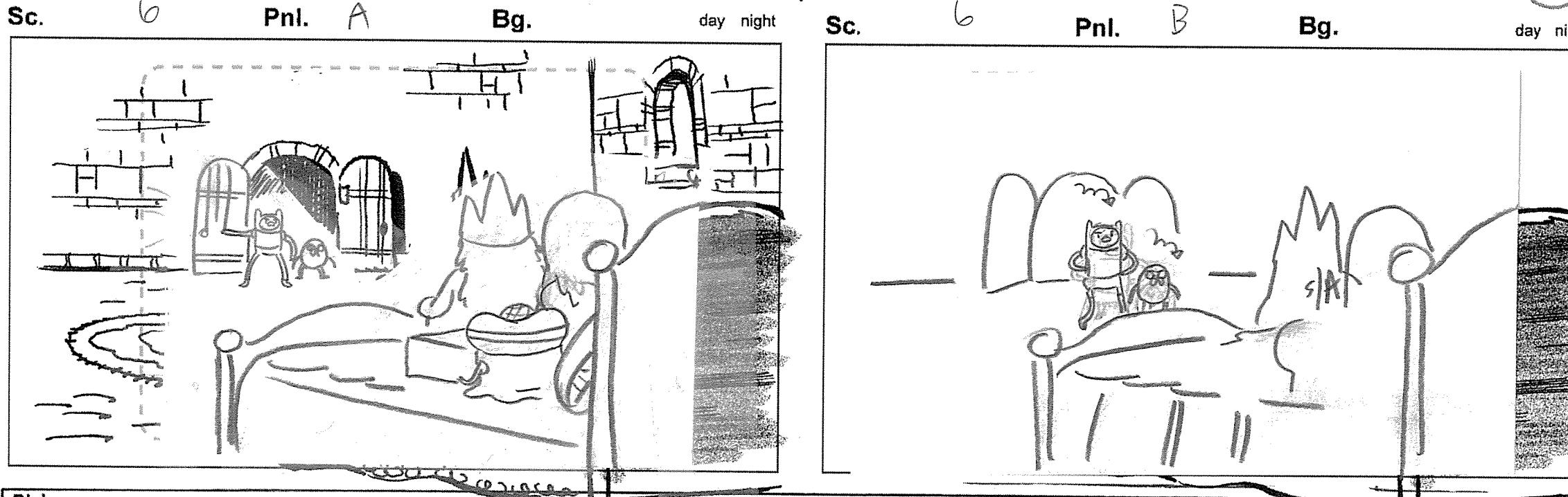
100855

EPISODE #

# ADVENTURE TIME



Page 13



Dialog:

F: How many times  
have we warned you..

F: about using  
love potion !!

Action:

(F walks up to IK)

\* F+J WALK TOWARDS  
IK

Timing:

EPISODE #

100855

Production:

# ADVENTURE TIME

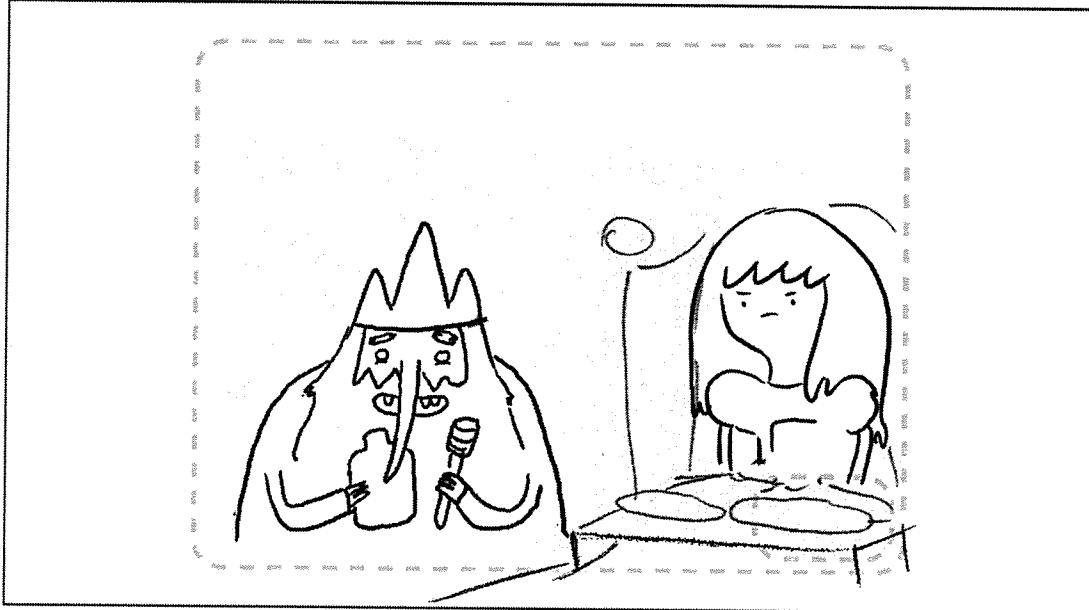


Sc.

Pnl.

Bg.

day night



Sc.

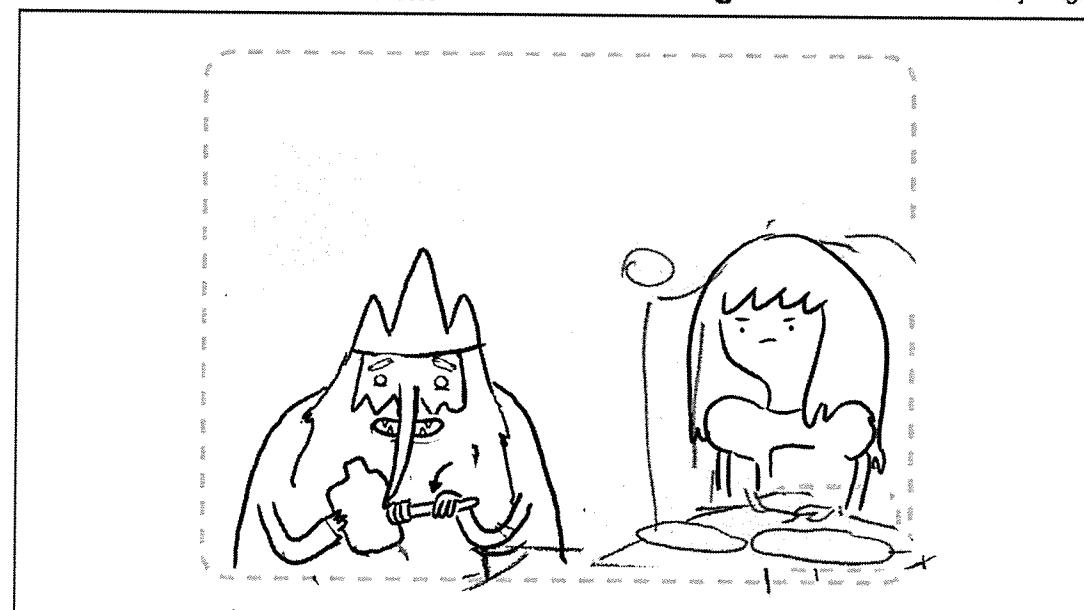
Pnl.

Bg.

Page

14

day night



Dialog:

IK: Yeah... I know..

IK: That's why I'm  
using honey..

Action:

Timing:

EPISODE #

Production :

100855

# ADVENTURE TIME



Page 15

Sc.

Pnl.

Bg.

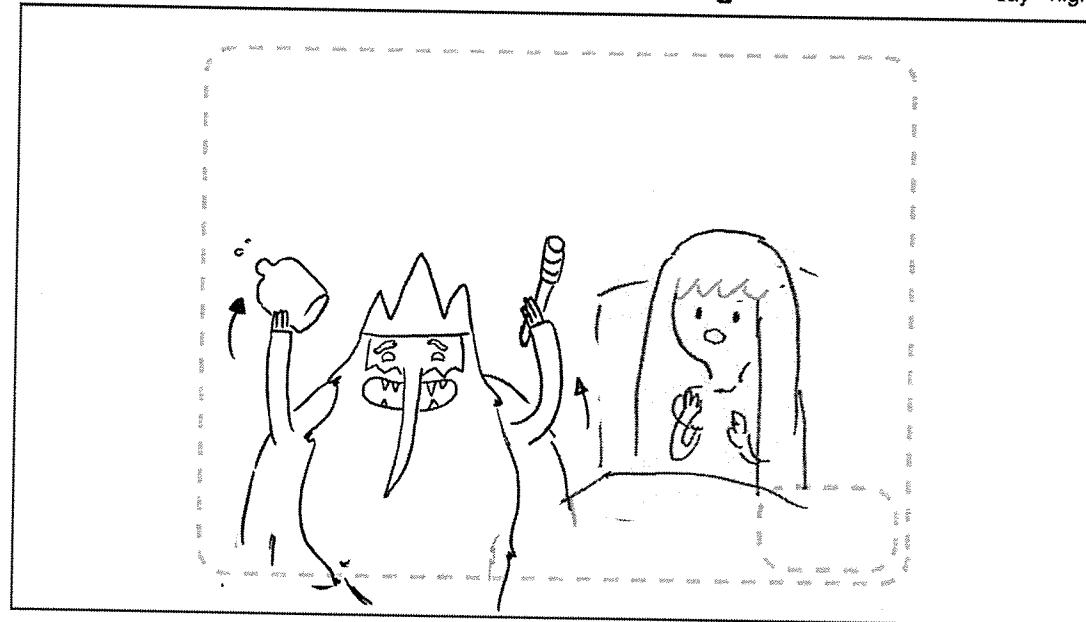
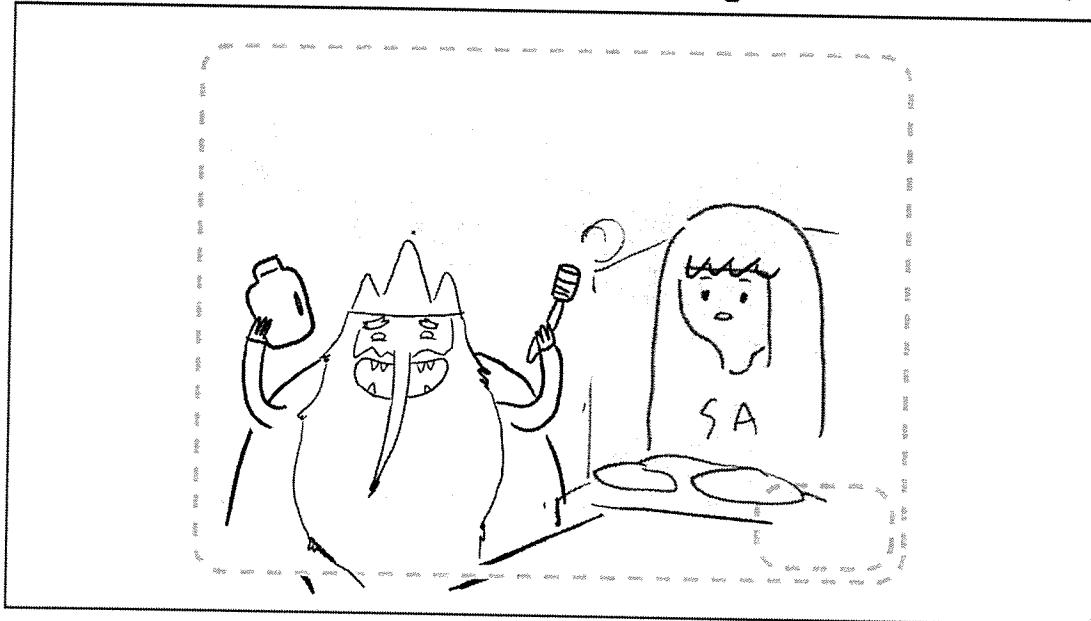
day night

Sc.

Pnl.

Bg.

day night



Dialog:

IK: This is honey!

IK: LOVE HONEY!!

Action:

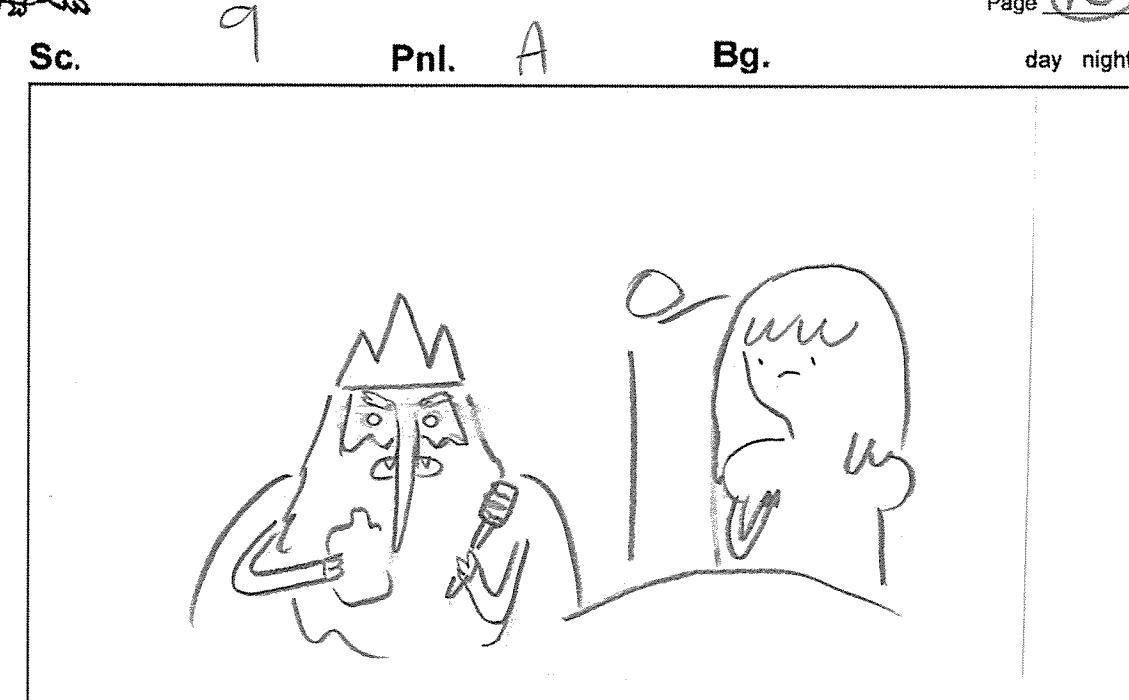
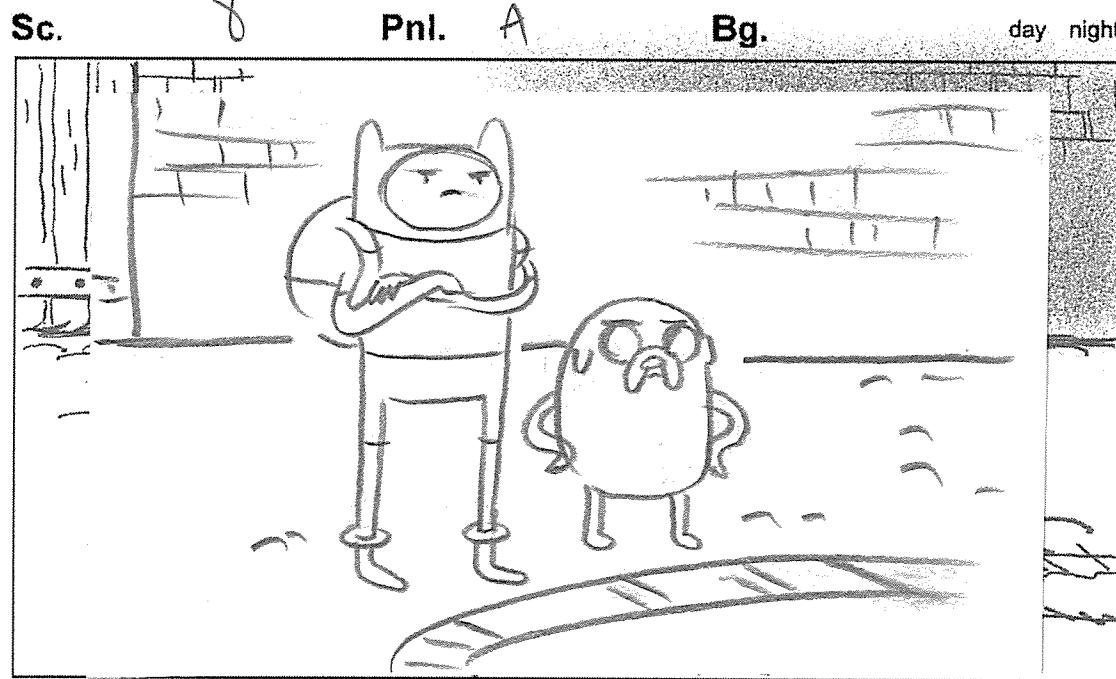
Timing:

EPISODE #

Production :

100855

# ADVENTURE TIME



Page 16

EPISODE #

100855

Dialog:

IK: what ~?

Action:

Timing:

Production :

# ADVENTURE TIME



Page

17

Sc.

9

Pnl.

B

Bg.

day night

Sc.

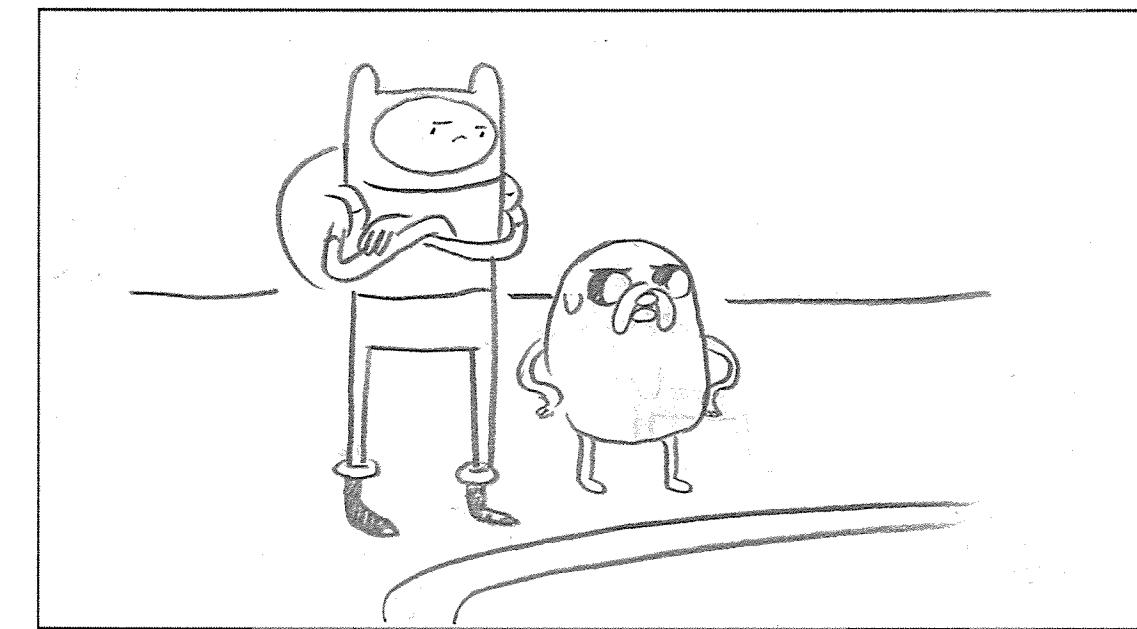
10

Pnl.

A

Bg.

day night



100855

EPISODE #

Production :

Dialog:

IK: Are you that stupid  
to not notice the difference  
between potions and Honey!!

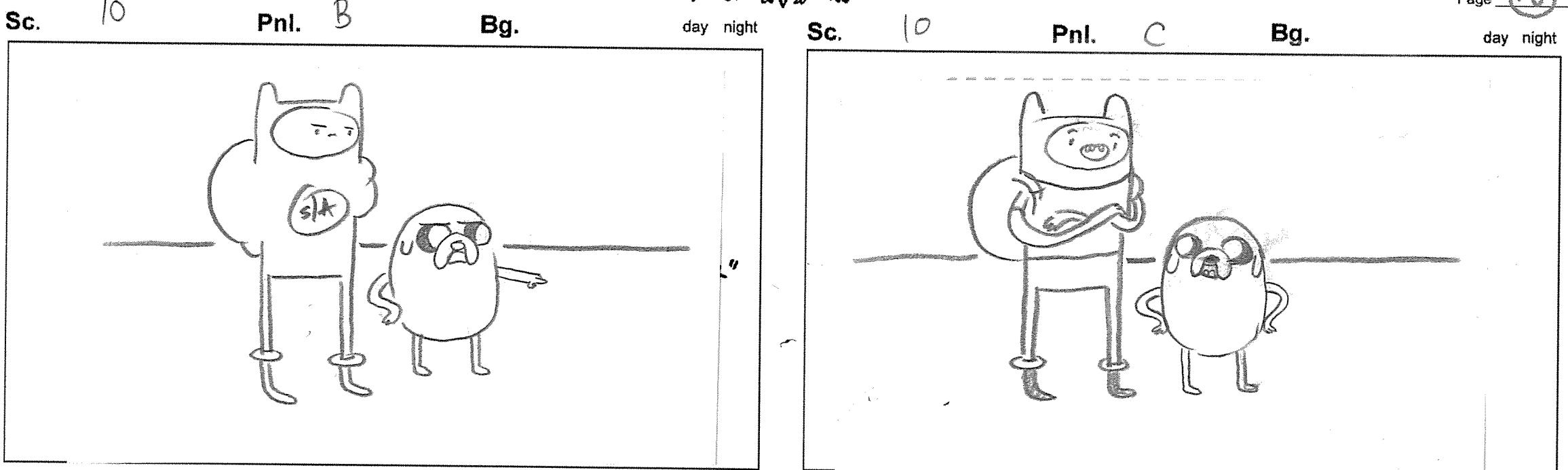
Action:

(IK splatters honey)

Timing:

J: Man .....  
who cares if it's  
honey ?

# ADVENTURE TIME



Dialog:

J: you stink  
anyways..

(B)

F: Haha !

X

Action:



Timing:

Production :

EPISODE # 100855

Page 18

# ADVENTURE TIME



Page 19

Sc. 10

Pnl. D

Bg.

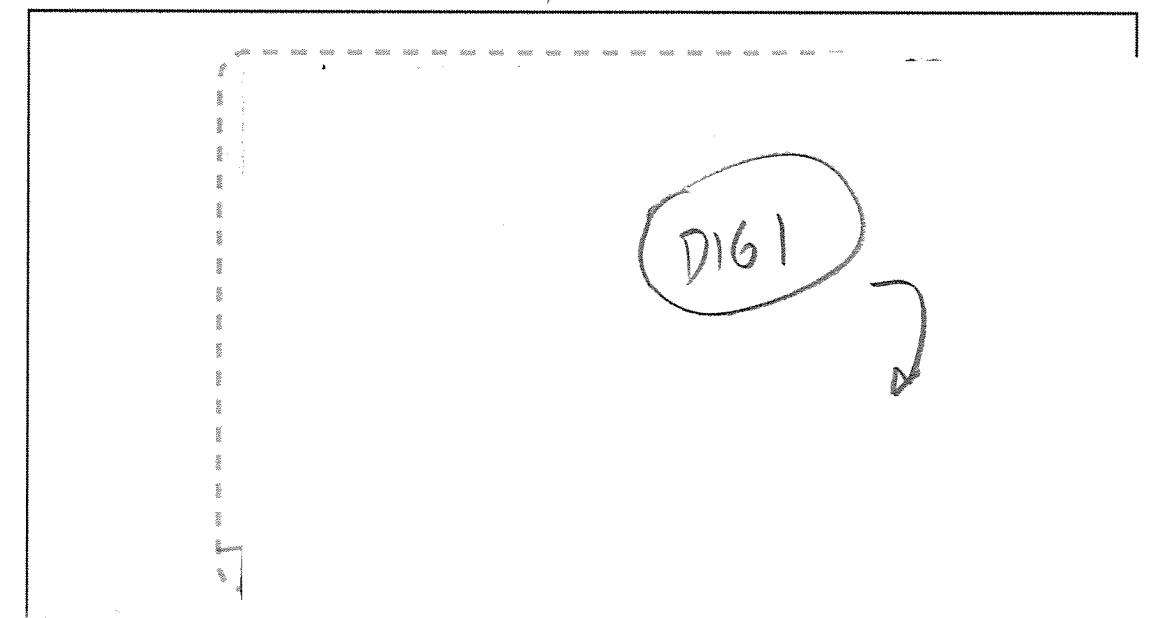
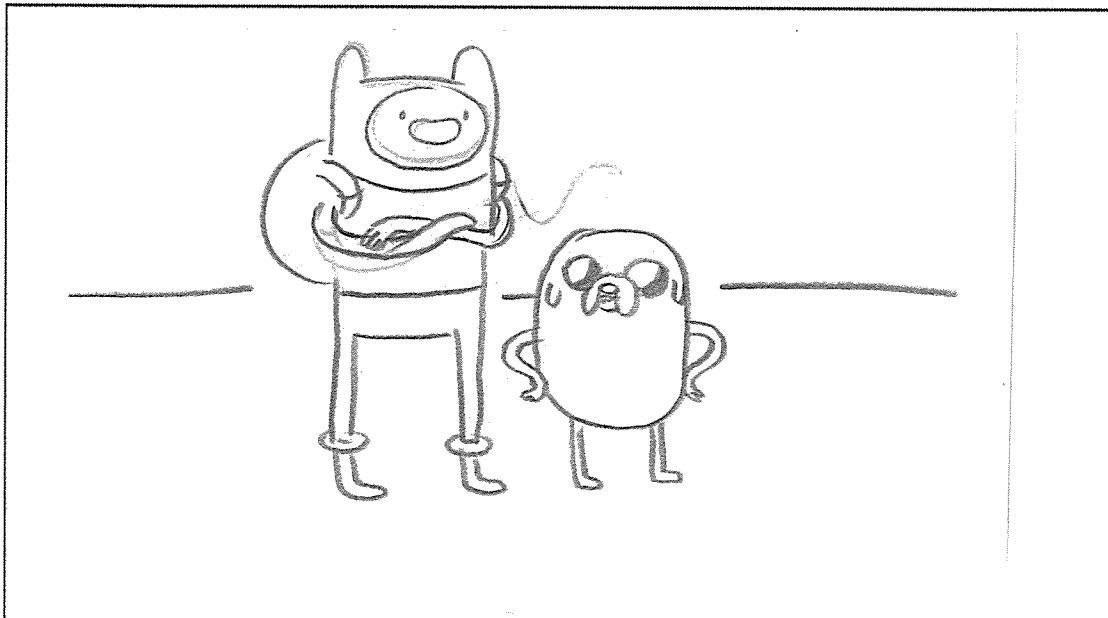
day night

Sc. 11

Pnl. A

Bg.

day night



Dialog:

F: Yeah! you stink so  
much I'm gonna ground  
you for a week!

Action:

POSE  
FOR  
"FOR A WEEK"

Timing:



Production :

EPISODE #

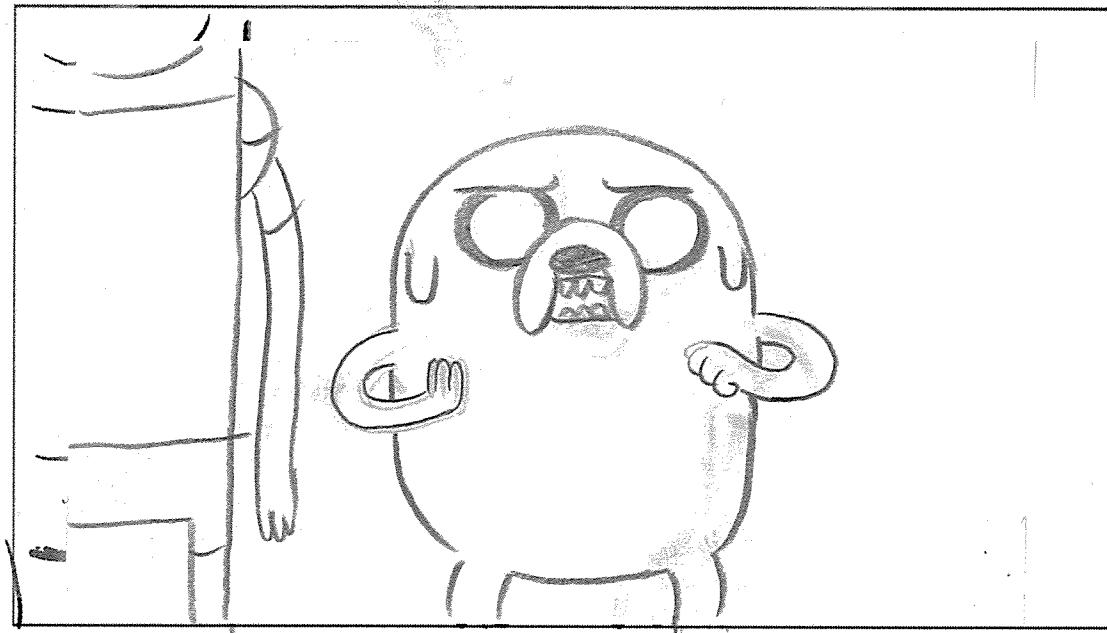
100855

# ADVENTURE TIME

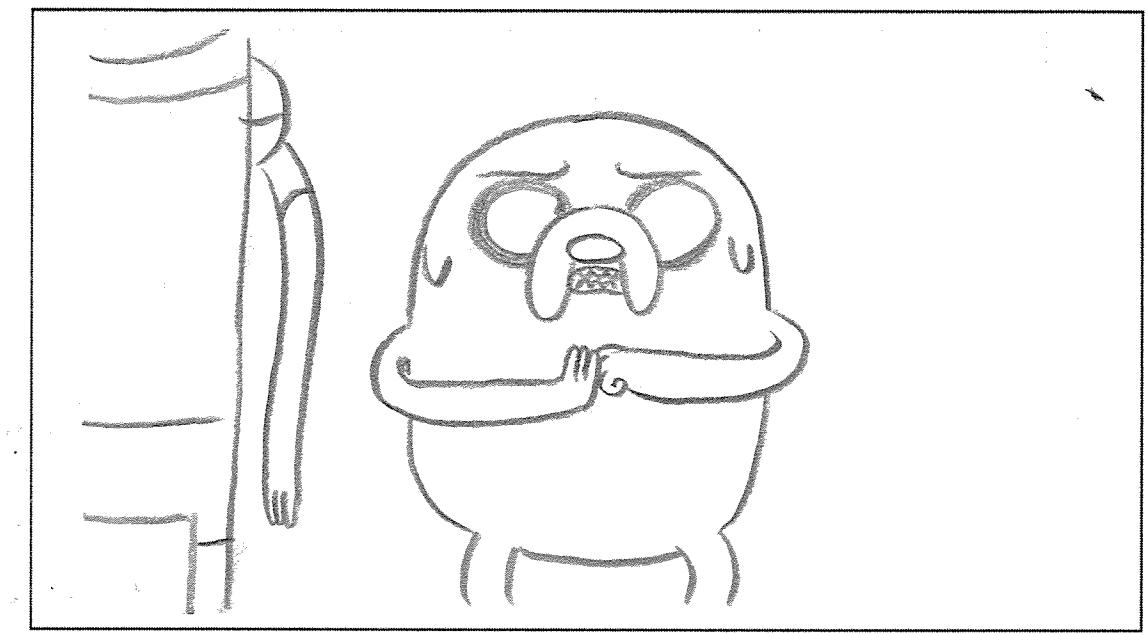


Page **20**

Sc. 12 Pnl. A Bg. day night

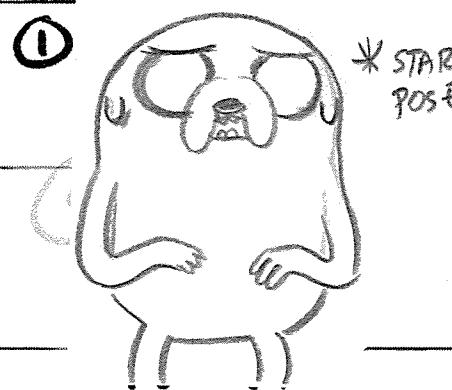


Sc. 12 Pnl. B Bg. day night



Dialog:  
J: It means that . . .  
we will kick your . . .

Action:



Timing:

but if we see you outside  
your castle!

EPISODE #

Production :

100855

# ADVENTURE TIME



Sc. 13

Pnl. A

Bg.

day night

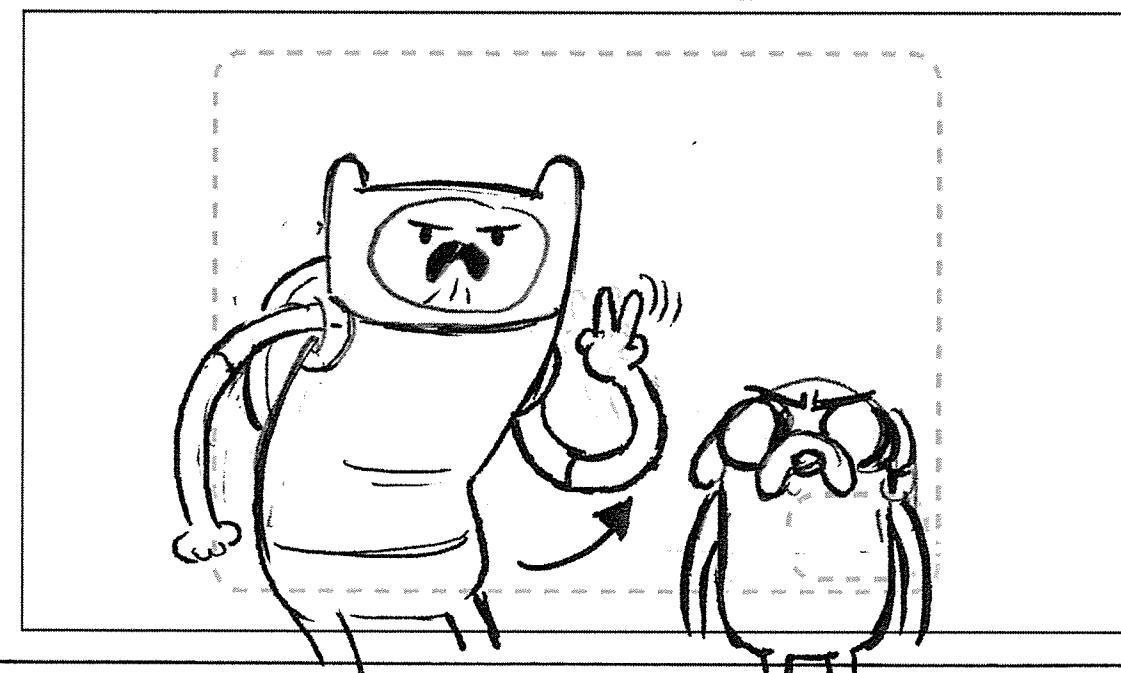
14

Pnl. A

Bg.

Page 21

day night



Dialog:

IK: HEY! I'LL KICK  
YOUR BUTT!!

F: You want two weeks?

Action:

Timing:

Production :

EPISODE #

100855

# ADVENTURE TIME



Sc.

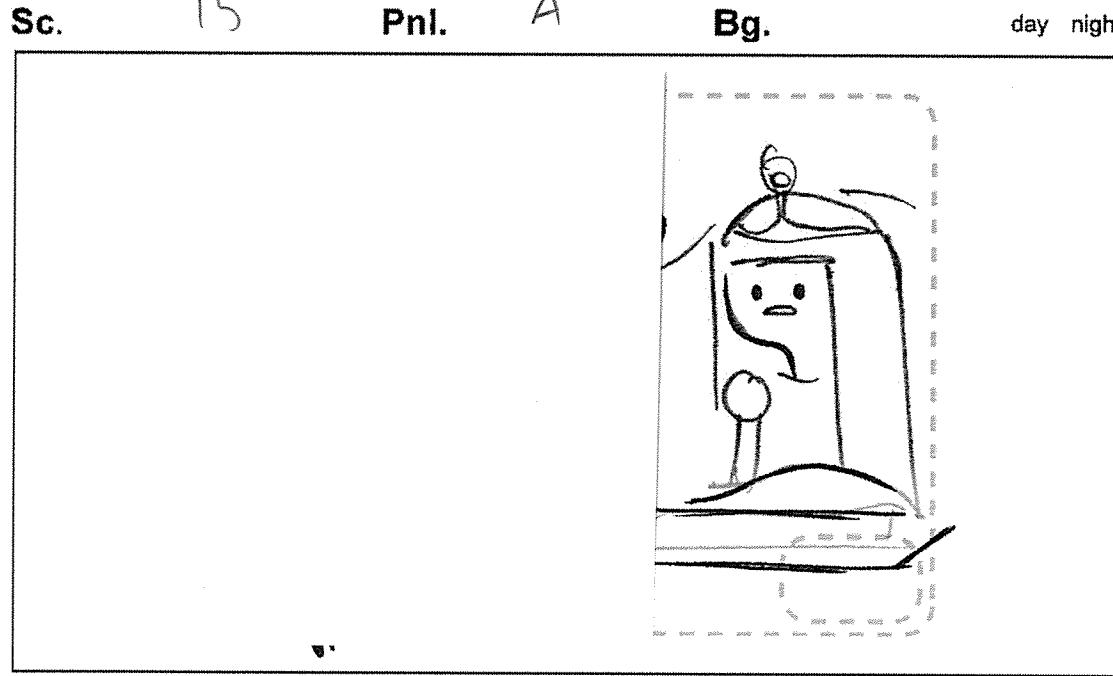
15

Pnl.

A

Bg.

day night



Sc.

16

Pnl.

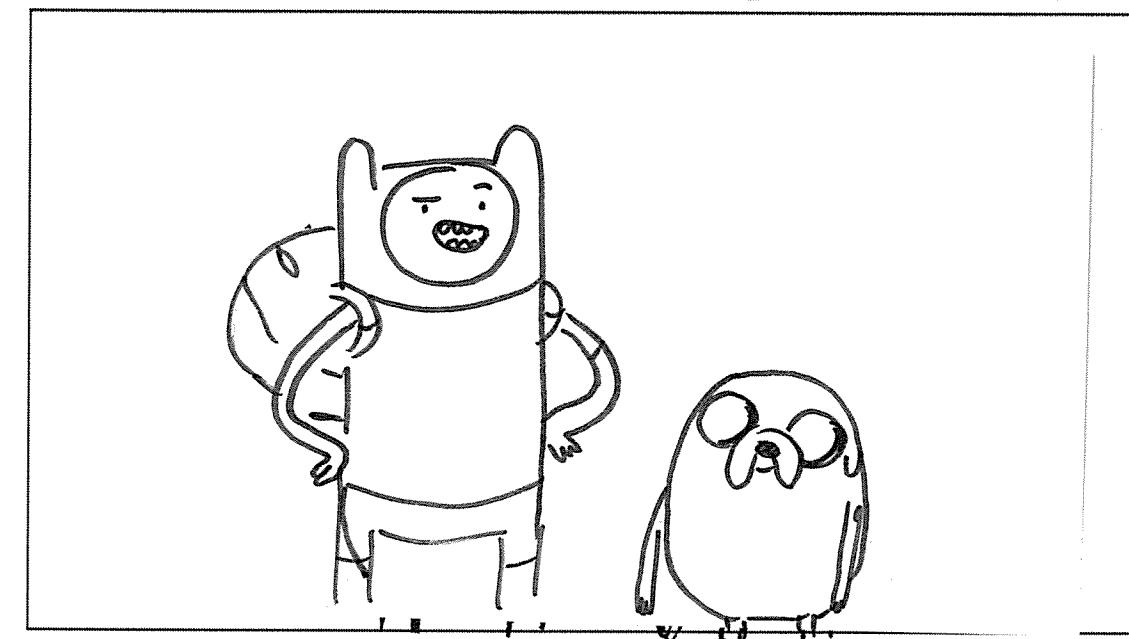
A

Bg.

Page

22

day night



Dialog:

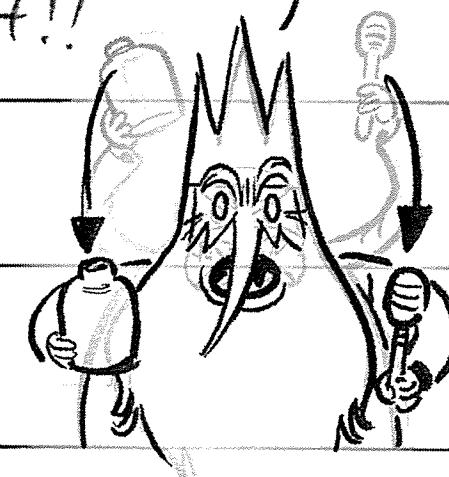
IK! What!!?

You can't do that!!

DO THAT!

F : Rea ~ lly ?

Action:



Timing:

Production :

100855

EPISODE #

# ADVENTURE TIME



Sc.

16

Pnl.

B

Bg.

day night

Sc.

16

Pnl.

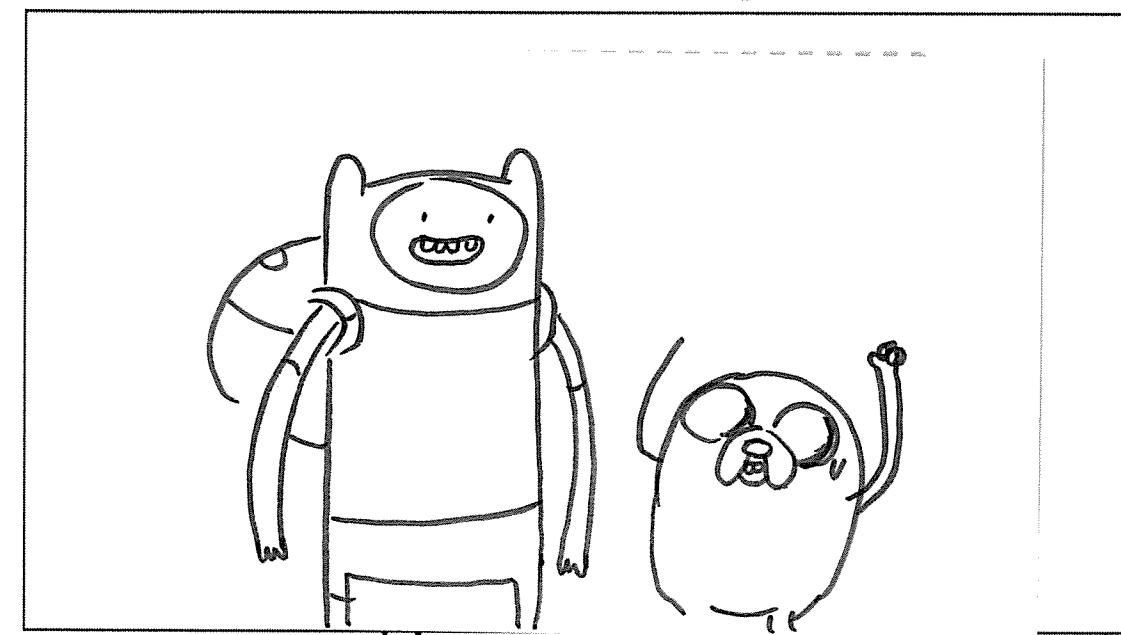
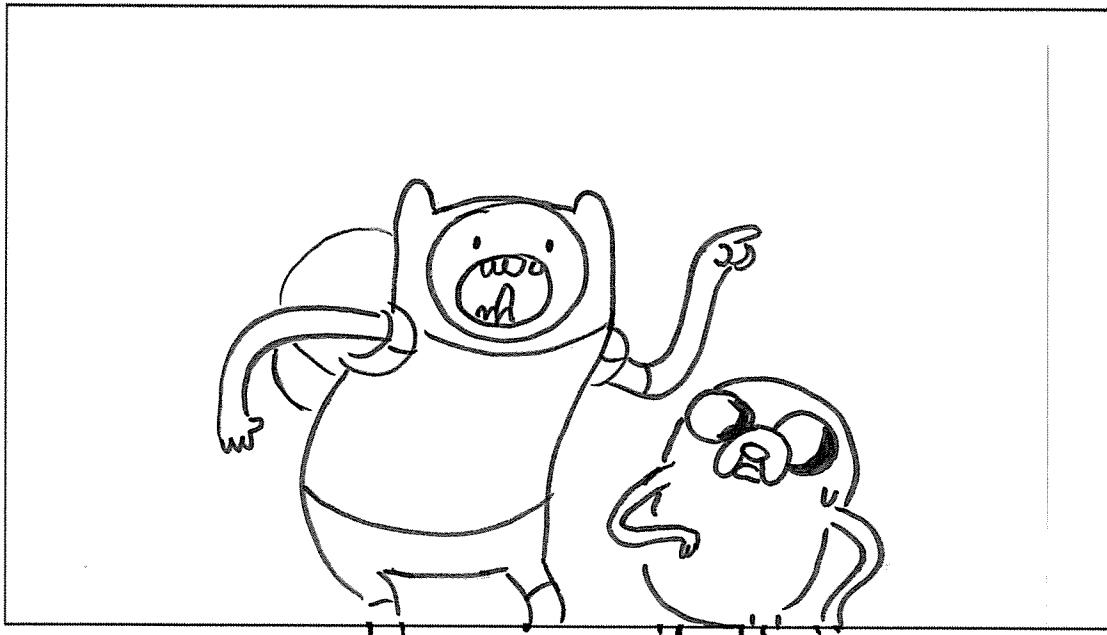
C

Bg.

Page

23

day night



Dialog:

F: You're grounded  
for two weeks!

J: Haha !!

Action:



Timing:

Production :

100855

EPISODE #

# ADVENTURE TIME



Sc.

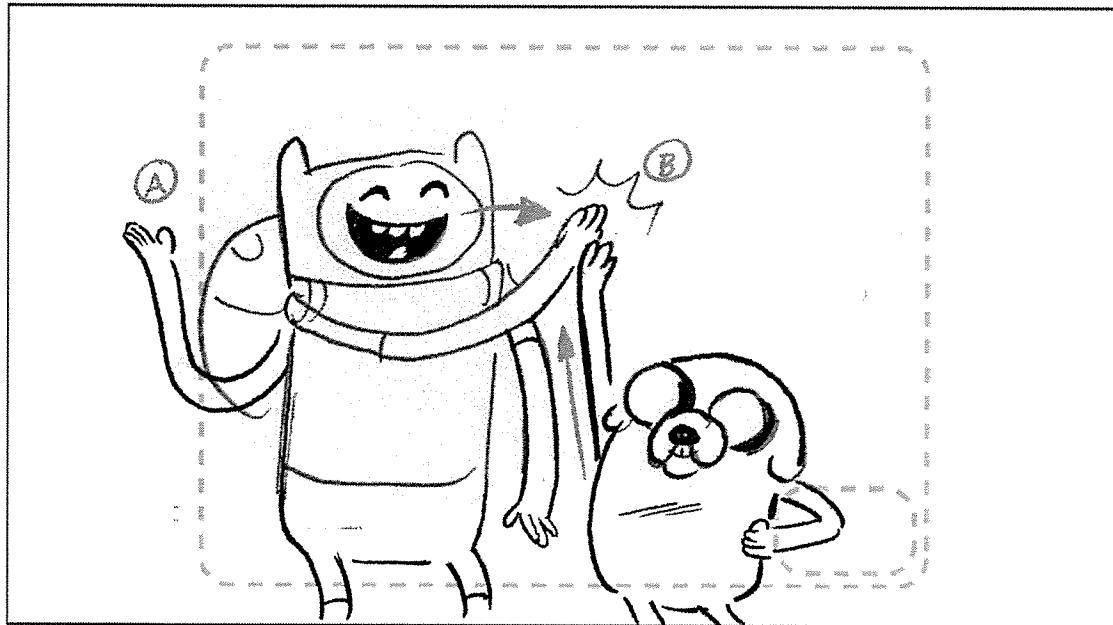
16

Pnl.

D

Bg.

day night



Sc.

17

Pnl.

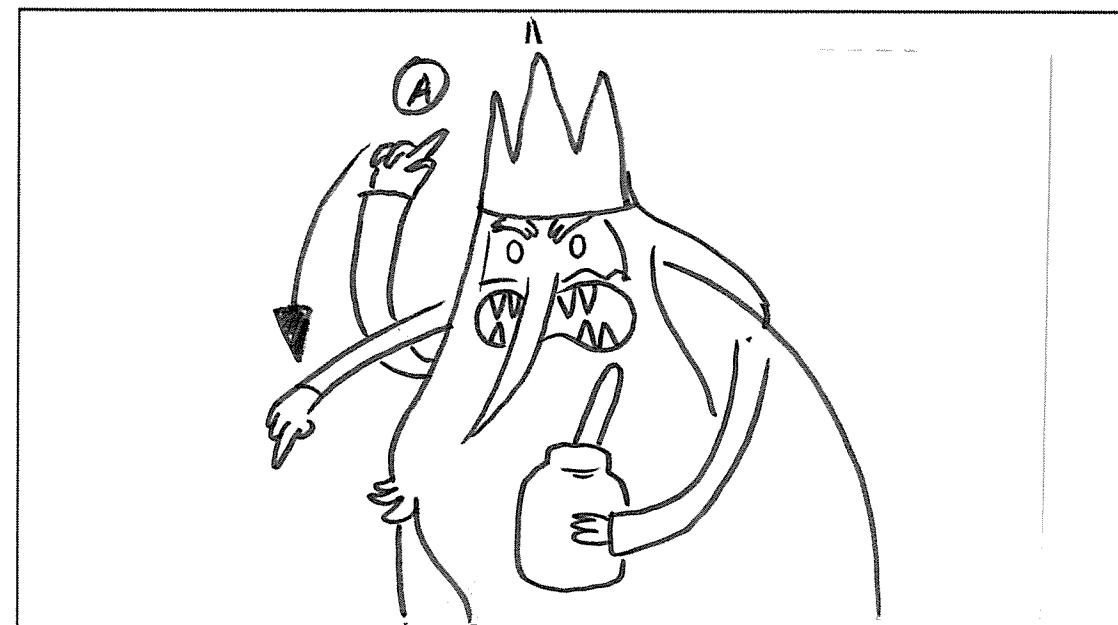
A

Bg.

Page

24

day night



Dialog:

"High five"

IK: YOU'RE !!  
grounded for  
two weeks !!

Action:

Timing:



Production :

100855

EPISODE #

# ADVENTURE TIME



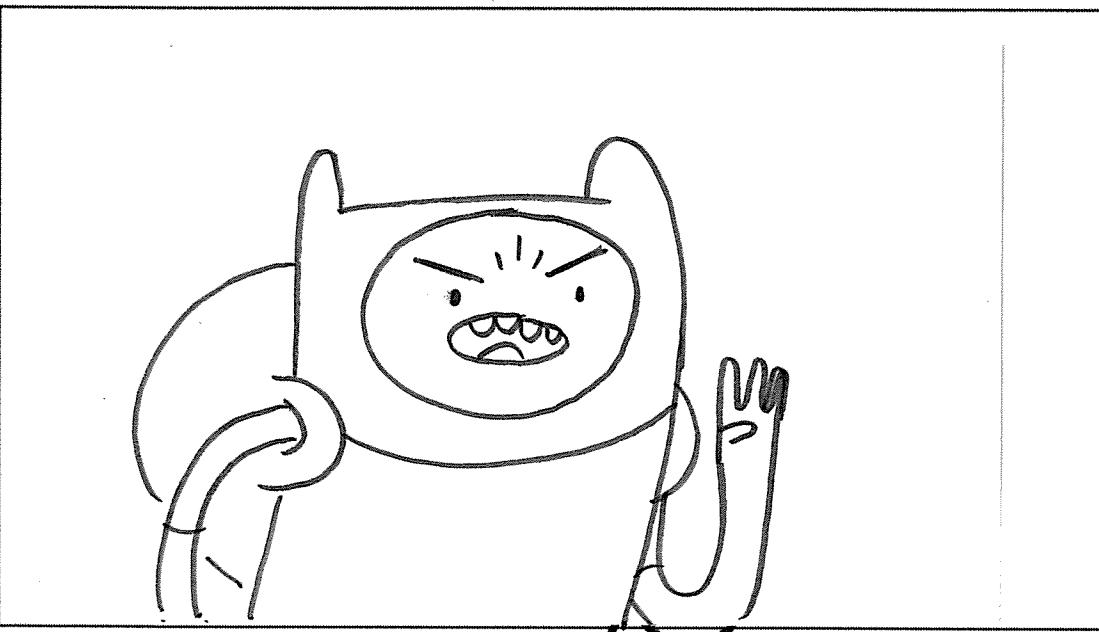
Sc.

18

Pnl. A

Bg.

day night



Sc.

19

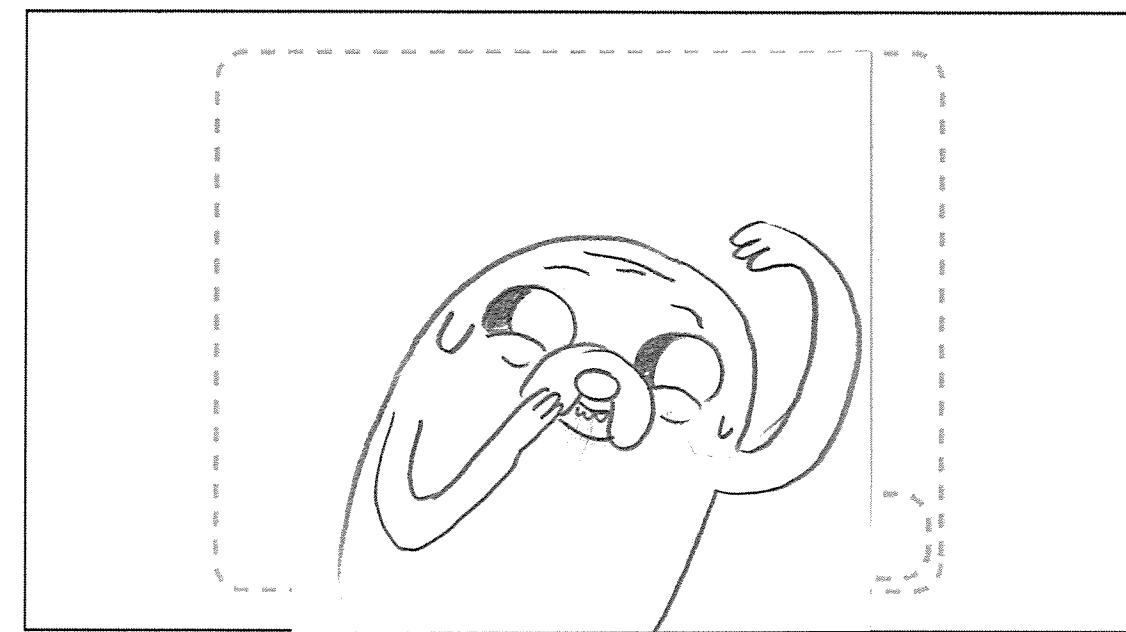
Pnl. A

Bg.

Page

25

day night



Dialog:

F: Three weeks . . .

Action:

Timing:

J: OH HI SNAPSSSS!!



EPISODE #

100855

Production :

# ADVENTURE TIME

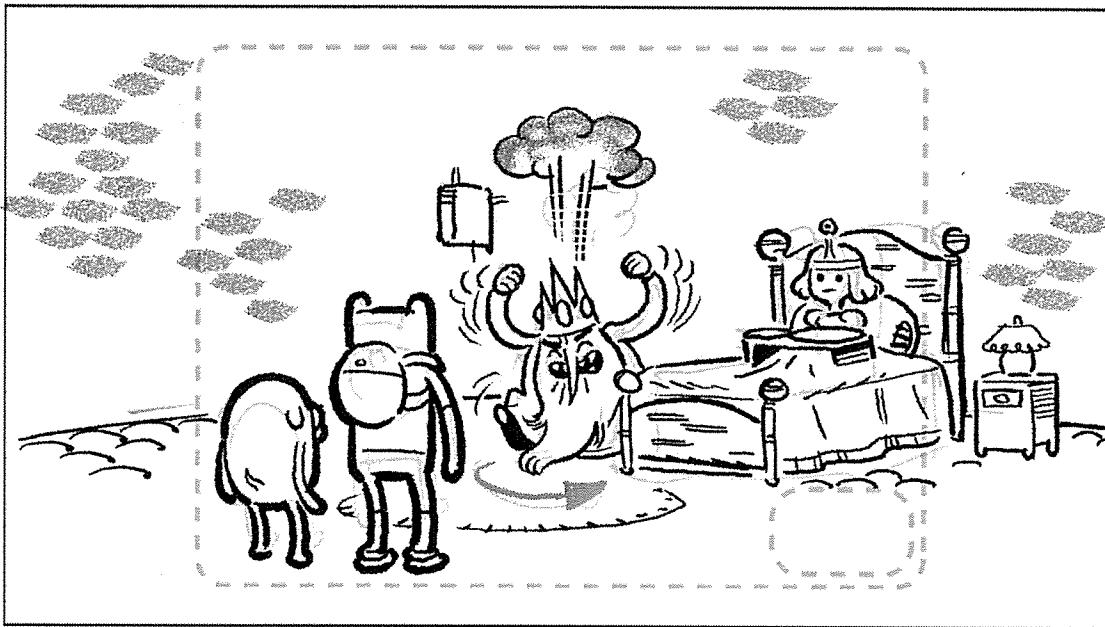


Sc. 20

Pnl. A

Bg.

day night



Sc. 20

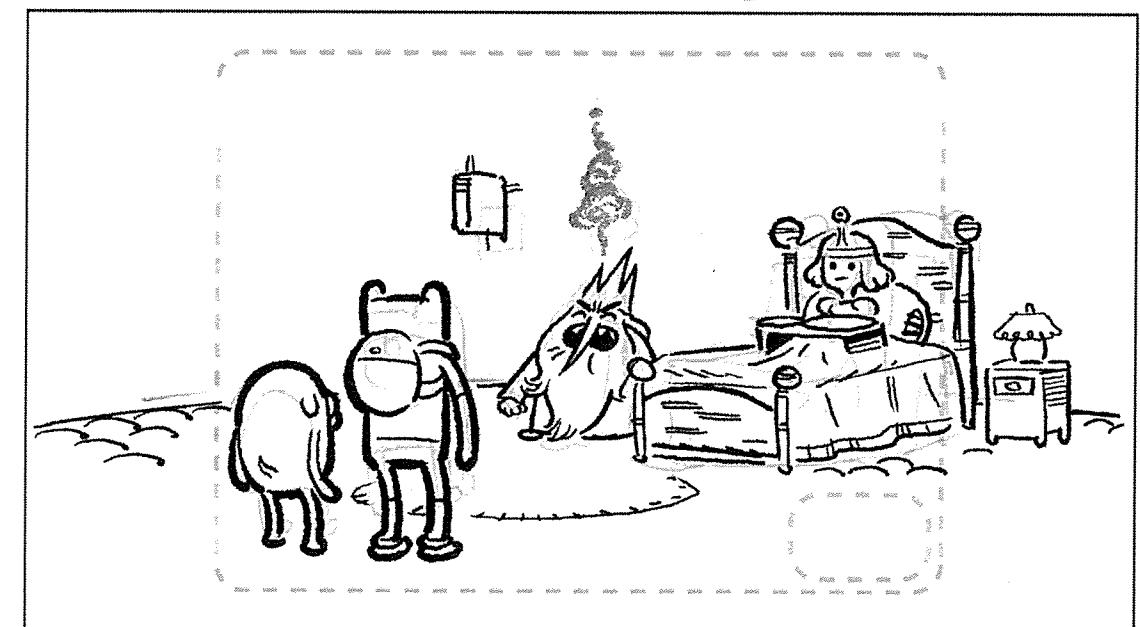
Pnl. B

Bg.

Page

26

day night



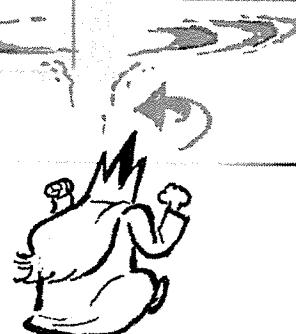
Dialog:

IK: why why why !!!

JK: I didn't do  
anything !!!

Action:

(IK spinning and stomping.)



Timing:

Production :

100855

EPISODE #

# ADVENTURE TIME

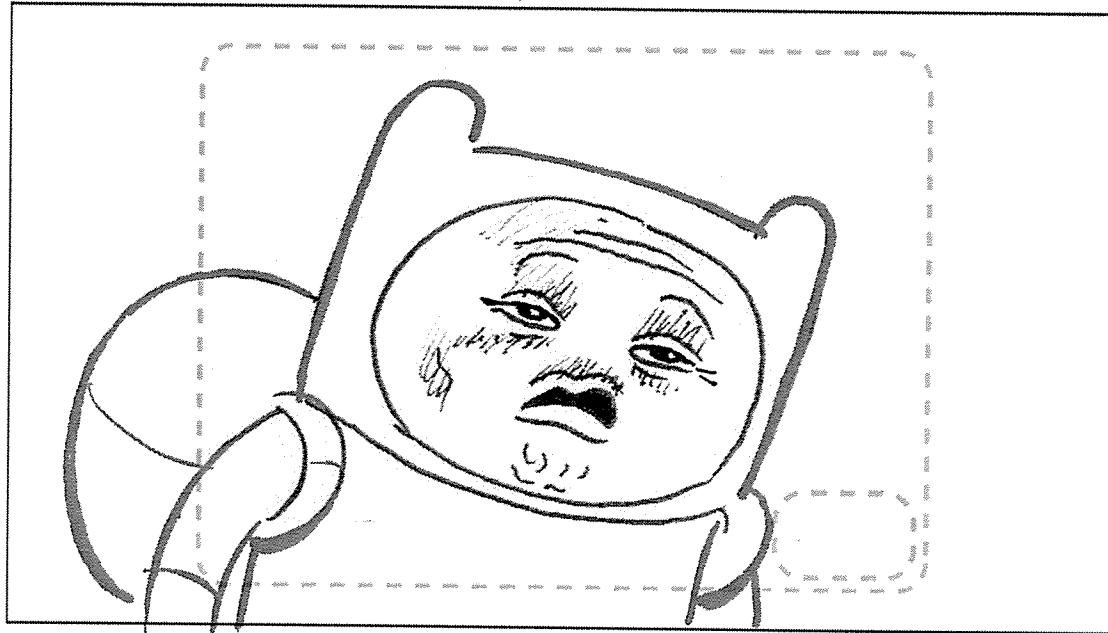


Sc. 21

Pnl. A

Bg.

day night

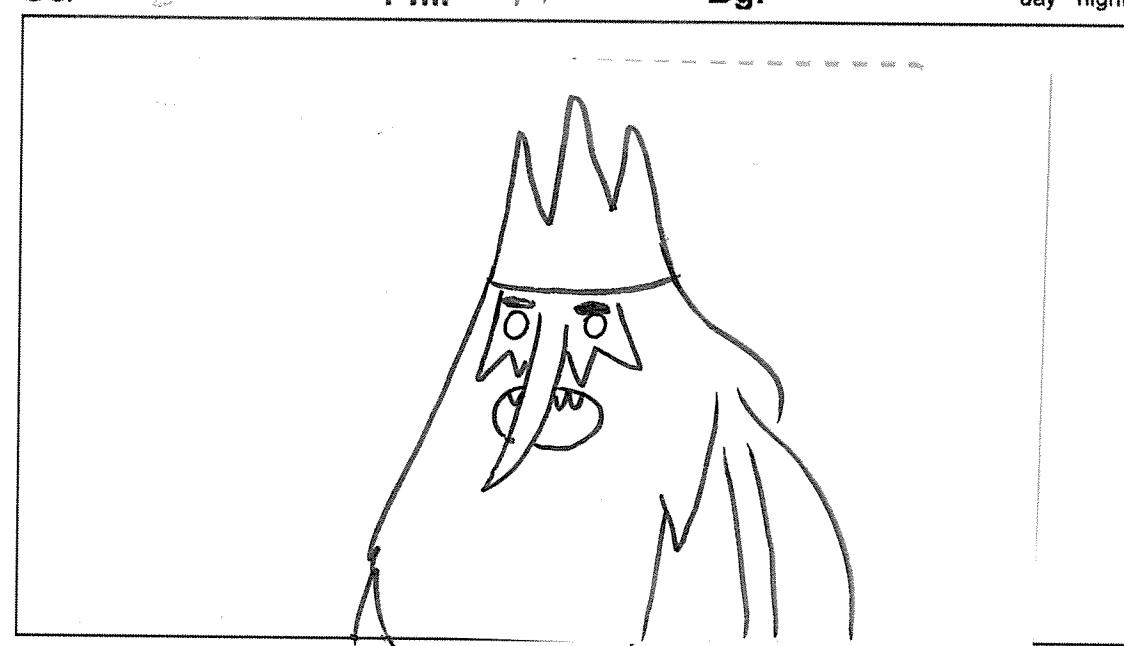


Sc. 22

Pnl. A

Bg.

day night



Dialog:

F: four  
weeeeeks -?

JK: .....

Action:



Timing:

Production :

100855

EPISODE #

Page

27

# ADVENTURE TIME



Sc. 22

Pnl. B

Bg.

day night

Sc. 22

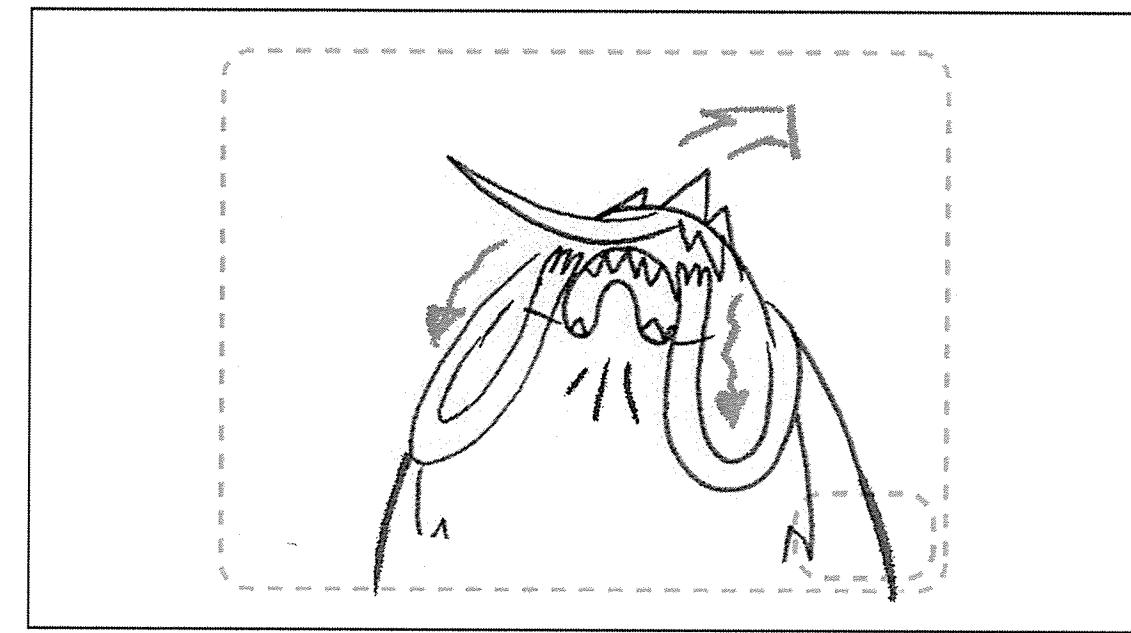
Pnl. C

Bg.

Page

28

day night



Dialog:

IK: ughhhhh -

Action:

Timing:

Production :

EPISODE # 100855

# ADVENTURE TIME



Sc. 22

Pnl. D

Bg.

day night

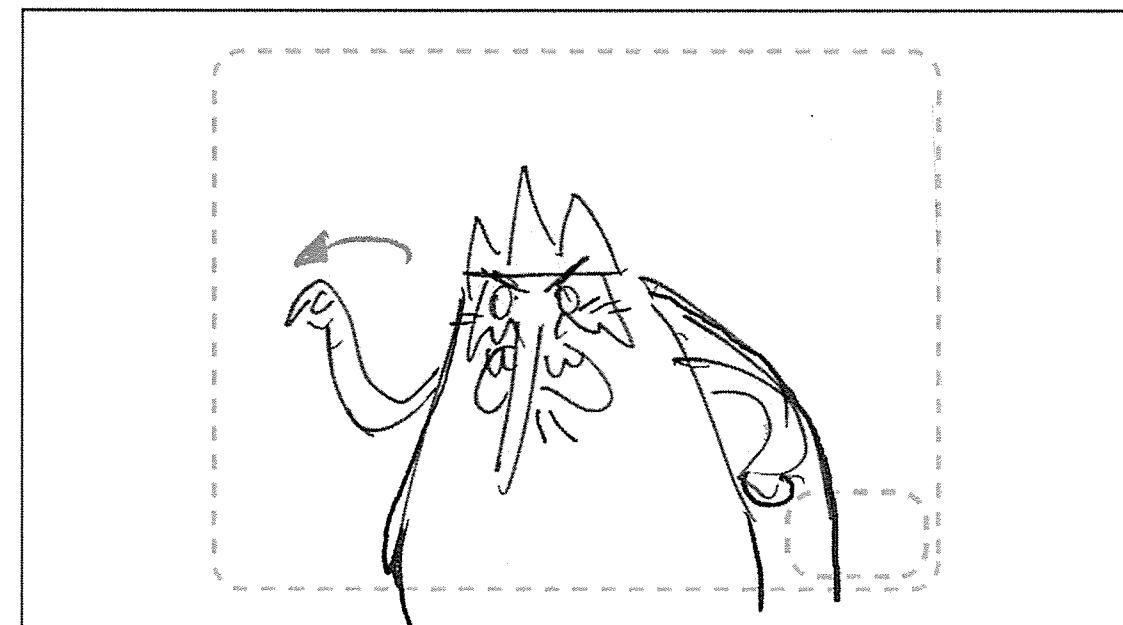
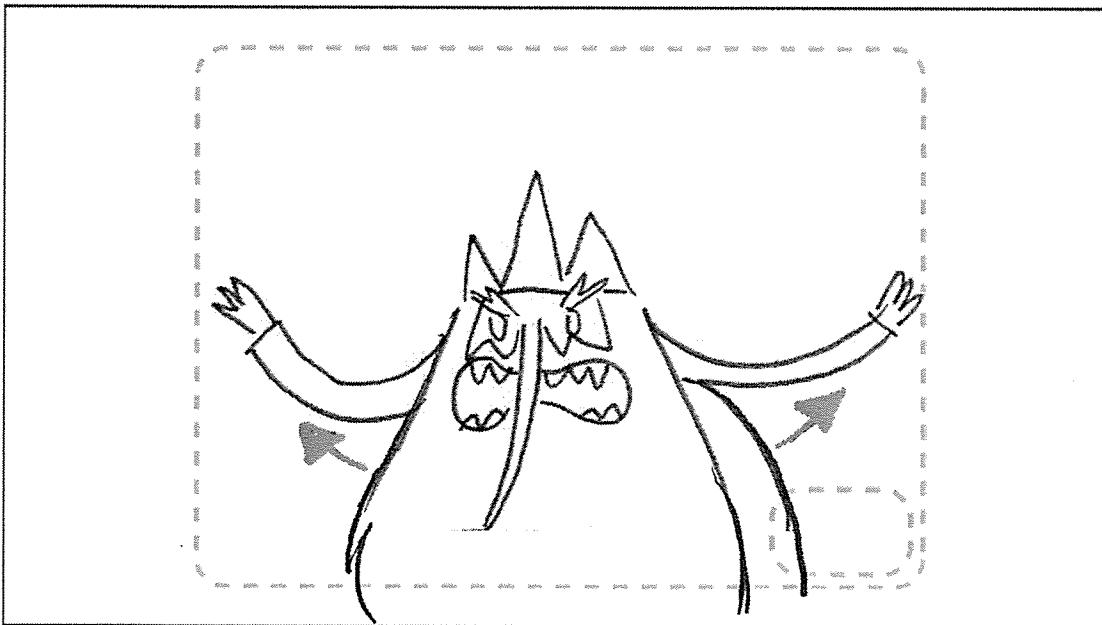
Sc. 22

Pnl. E

Bg.

Page 29

day night



Dialog:

IK: FINE!!!

IK: But I'm only  
gonna do it for a week !!

Action:

Timing:

Production :

EPISODE # 100855

# ADVENTURE TIME

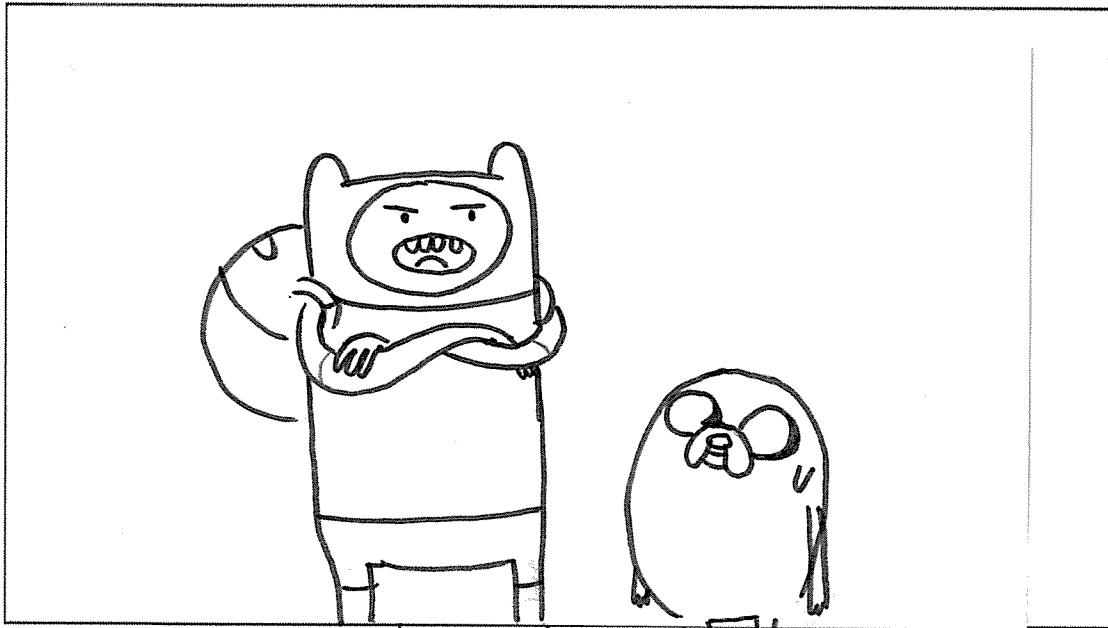


Sc. 23

Pnl. A

Bg.

day night



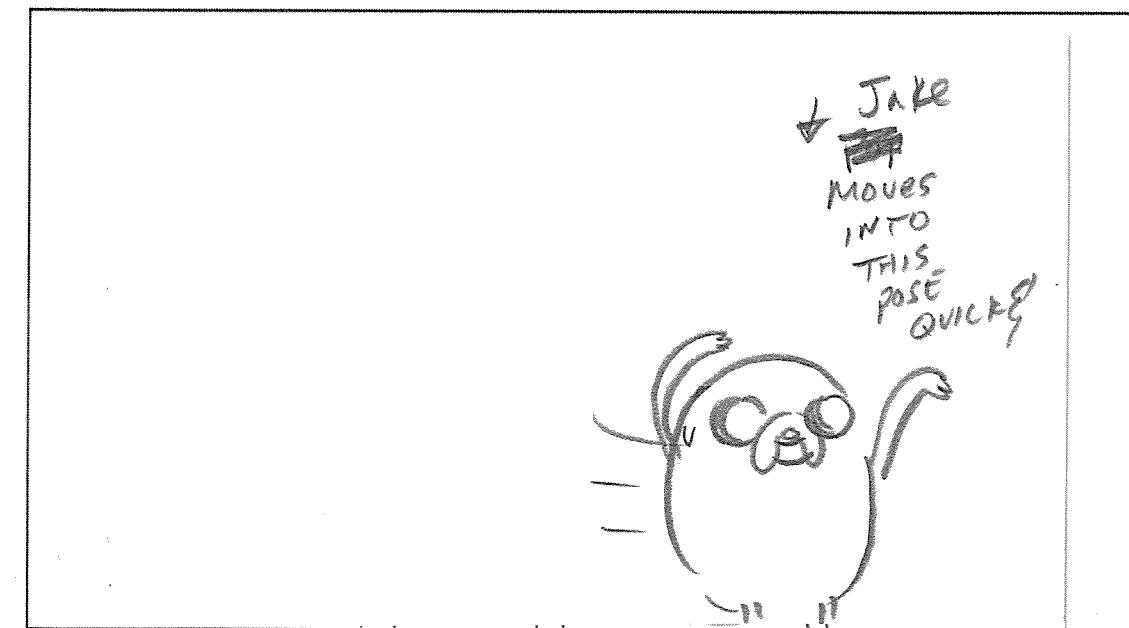
Sc. 23

Pnl. B

Bg.

Page 30

day night



Dialog:

F: That just grounded  
you for four weeks..

J: OHH DANG! FOUR WEEEEEKS!

Action:

Timing:

EPISODE # 100855

Production :

# ADVENTURE TIME



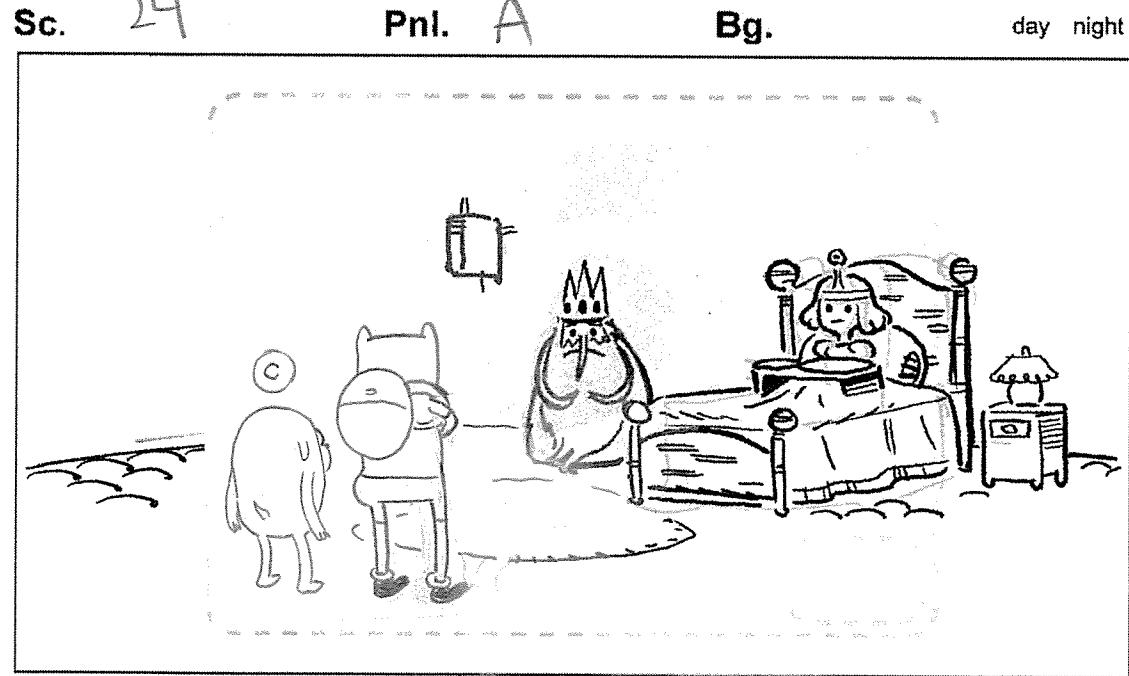
Page 31

Sc. 24

Pnl. A

Bg.

day night

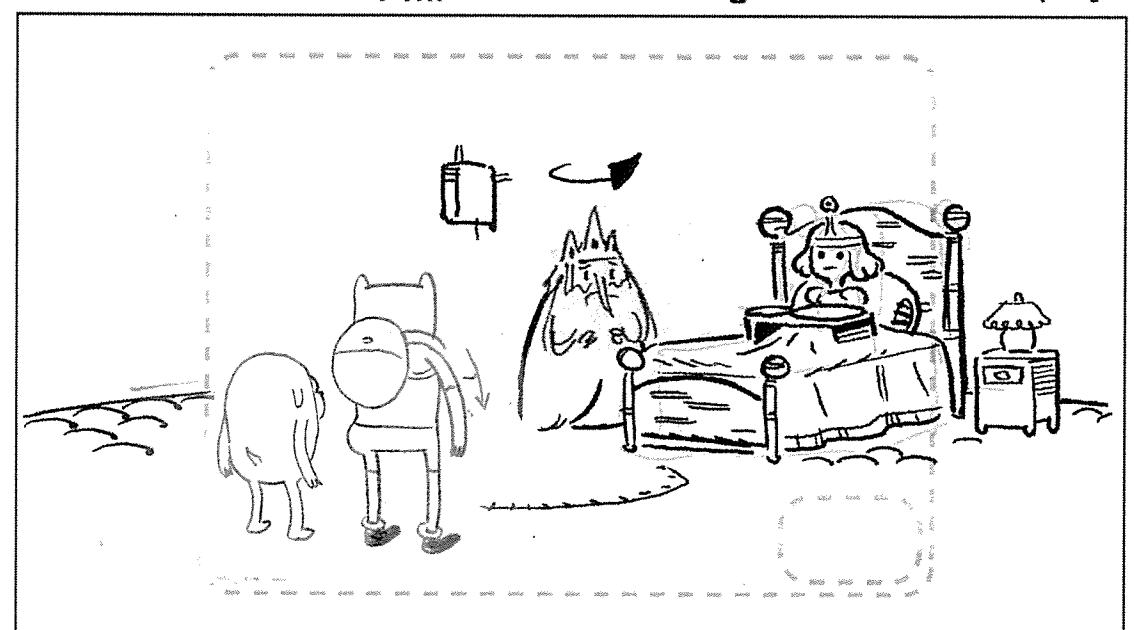


Sc. 24

Pnl. B

Bg.

day night



Dialog:

IK: . . . .

Action:

(IK looks at BP)

Timing:

EPISODE # 100855

Production :

# ADVENTURE TIME



Sc.

24

Pnl.

C

Bg.

day night

Sc.

24

Pnl.

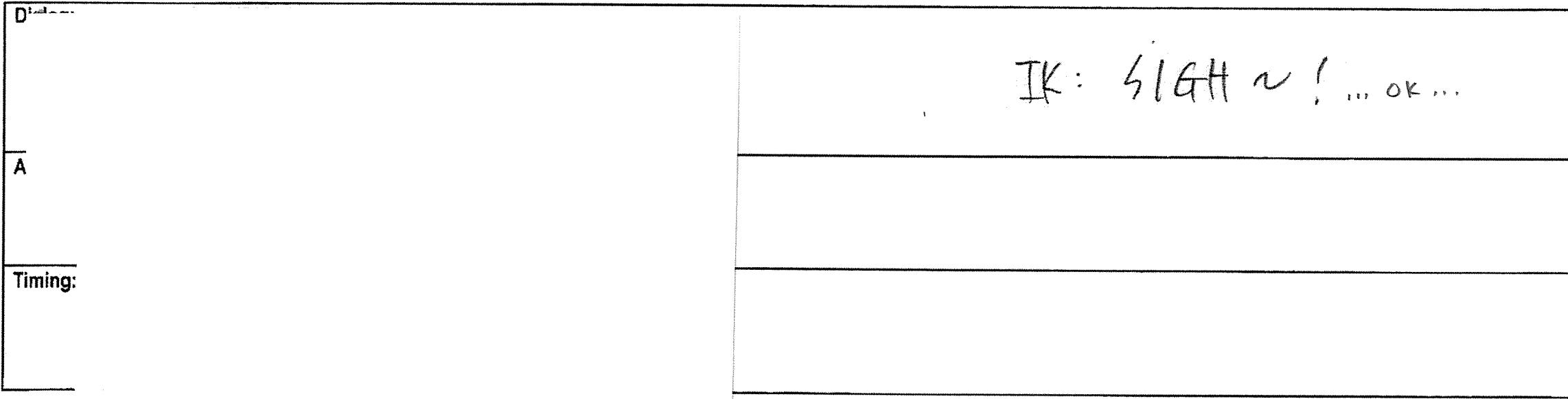
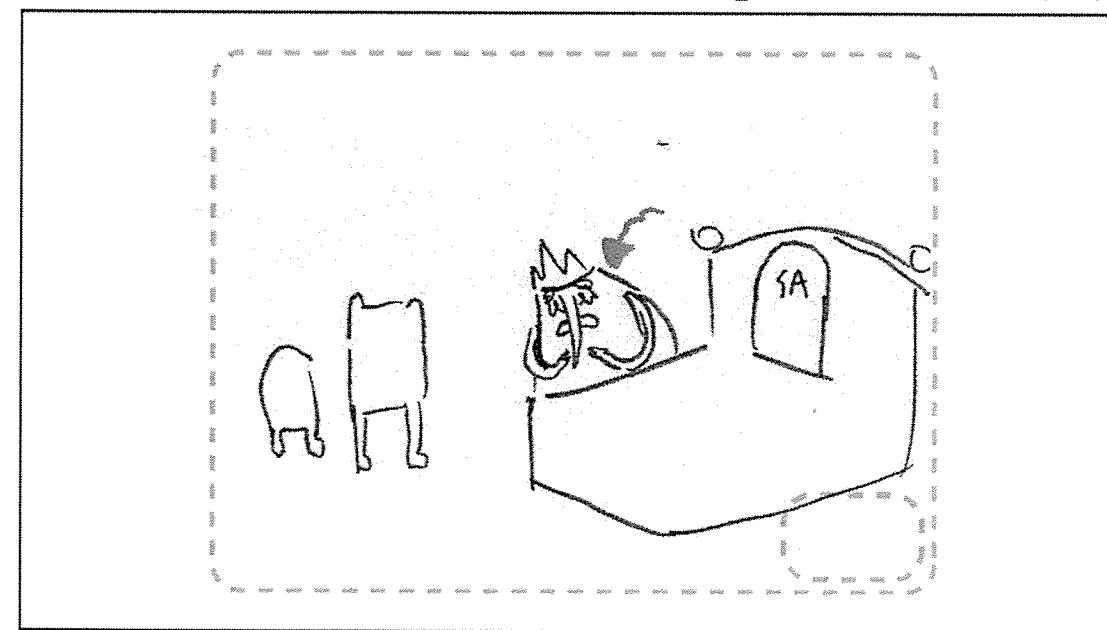
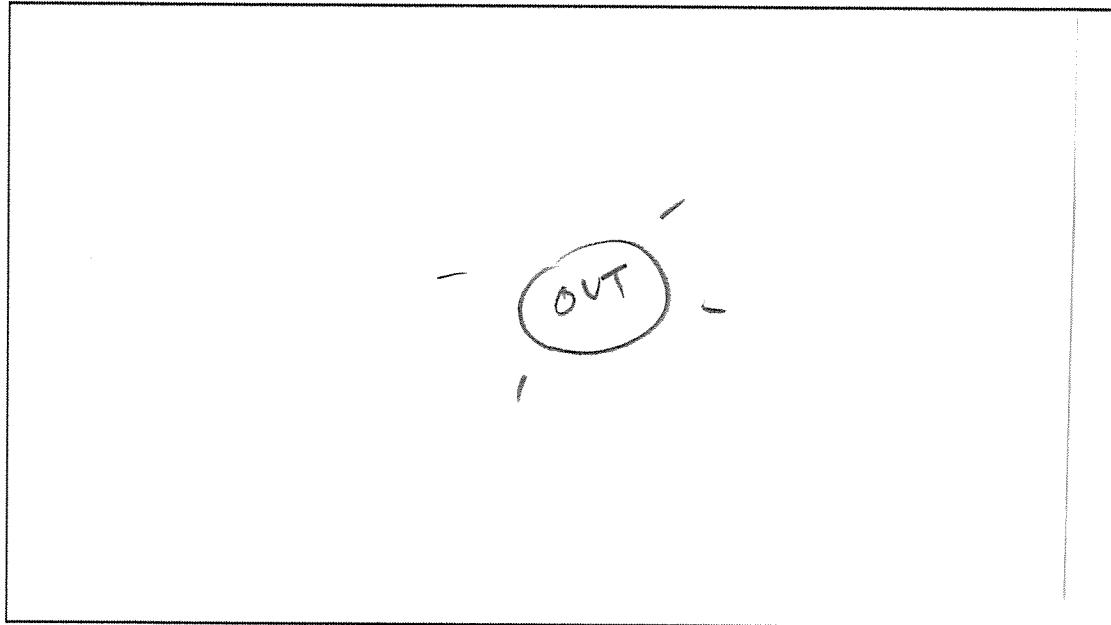
D

Bg.

Page

32

day night



Production :

EPISODE # 100855

# ADVENTURE TIME



Page

33

Sc.

24

Pnl.

E

Bg.

day night

Sc.

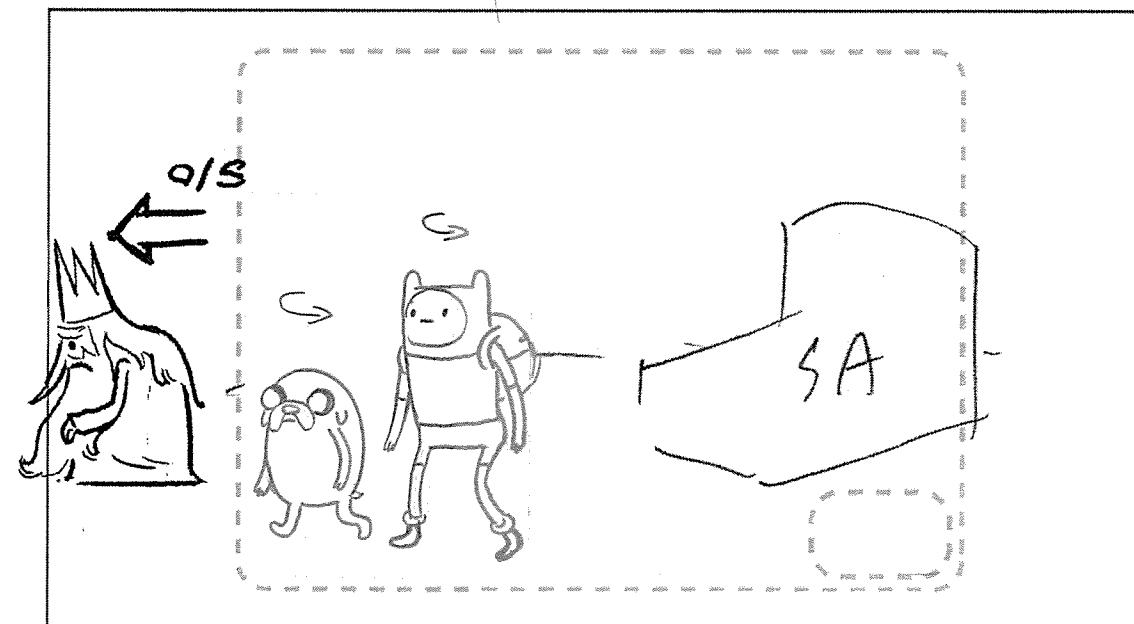
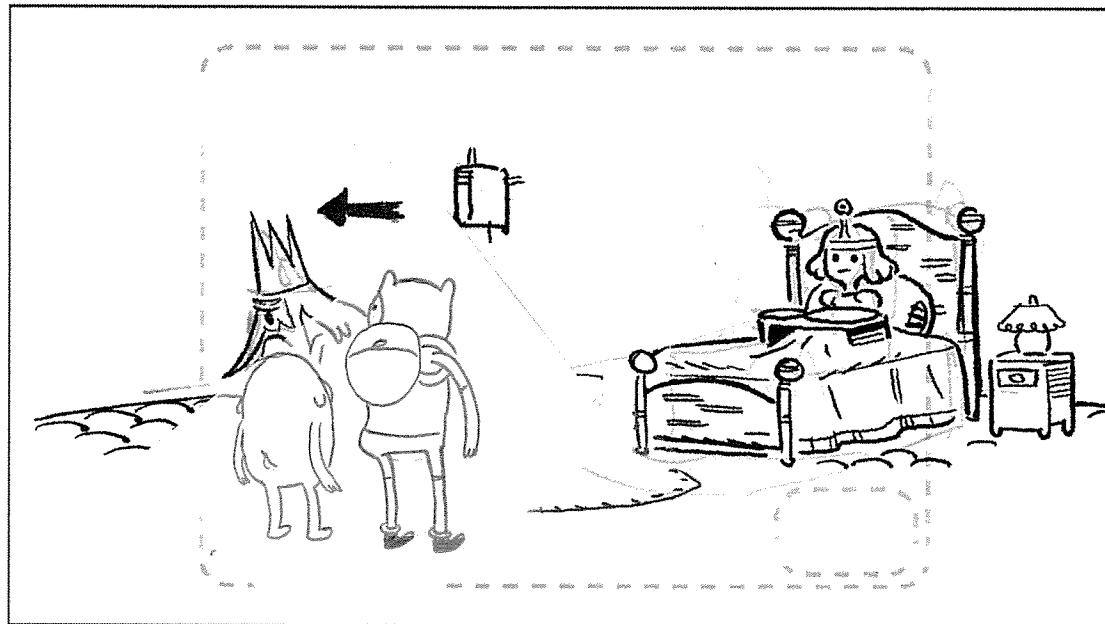
24

Pnl.

F

Bg.

day night



Dialog:

Action:

(IK walks out)

Timing:

EPISODE #

Production :

100855

# ADVENTURE TIME



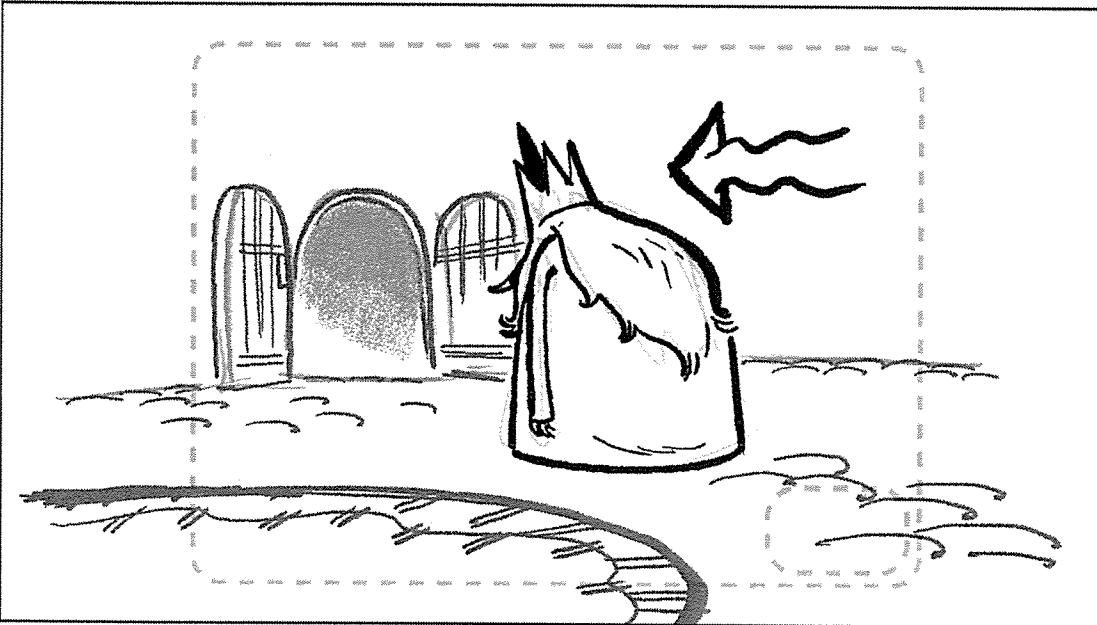
Sc. 25

Pnl.

A

Bg.

day night



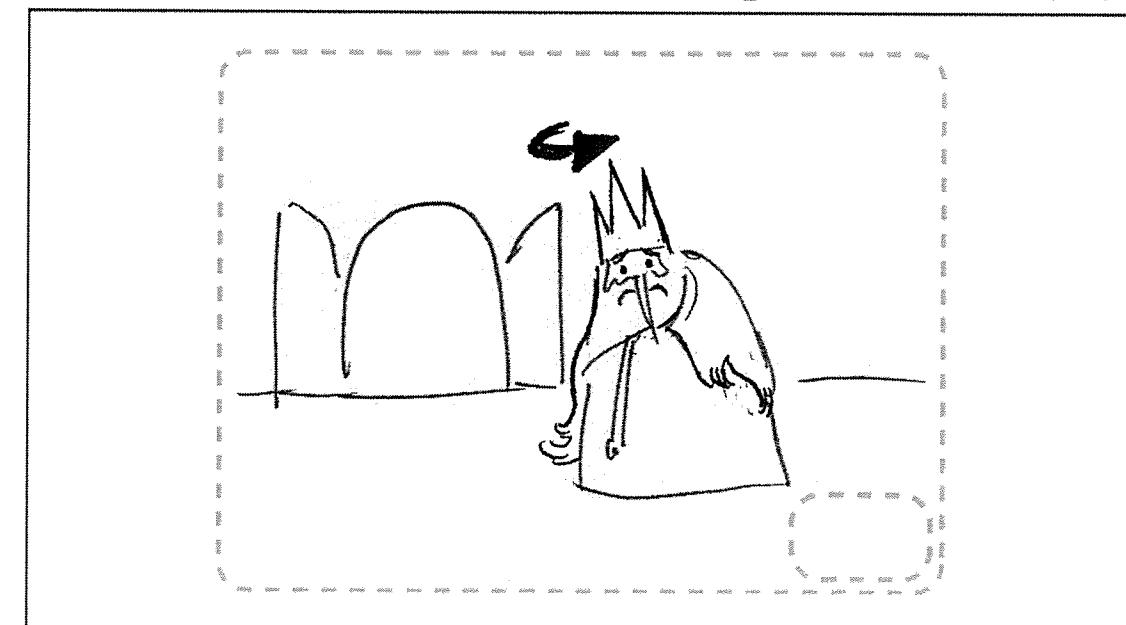
Sc. 25

Pnl.

B

Bg.

day night



Page

34

day night

EPISODE #

100855

Production :

Dialog:

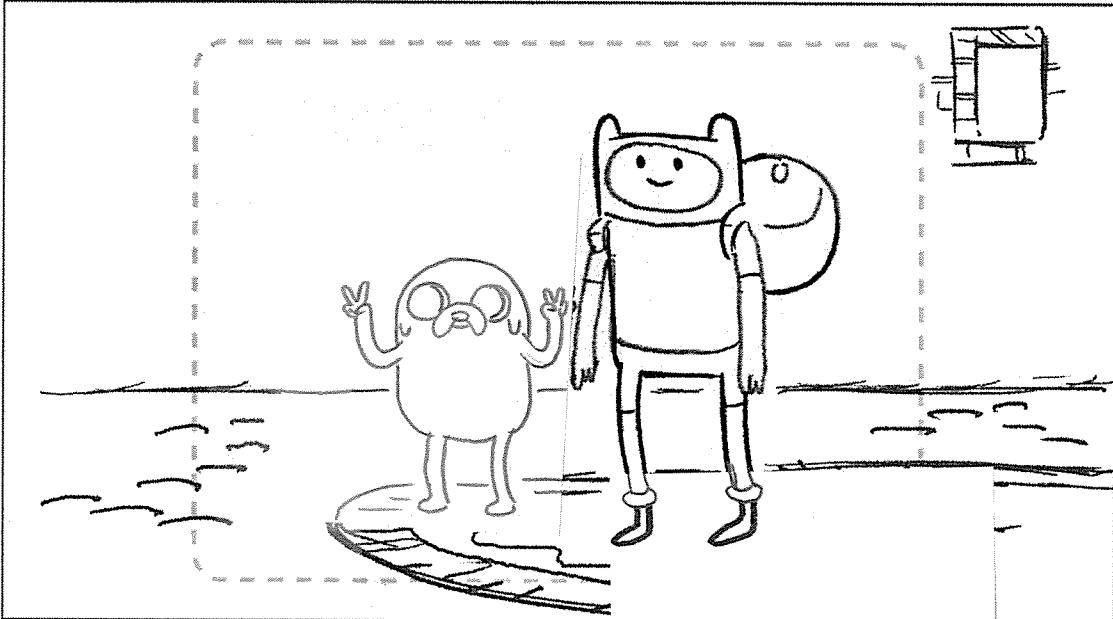
Action:

Timing:

# ADVENTURE TIME



Sc. 26 Pnl. A Bg. day night



Sc. 27 Pnl. A Bg. day night



Page 36  
day night

Dialog:

JK: What's up  
with the peace  
sign? ?

Action:

Timing:

100855

EPISODE #

Production :

# ADVENTURE TIME

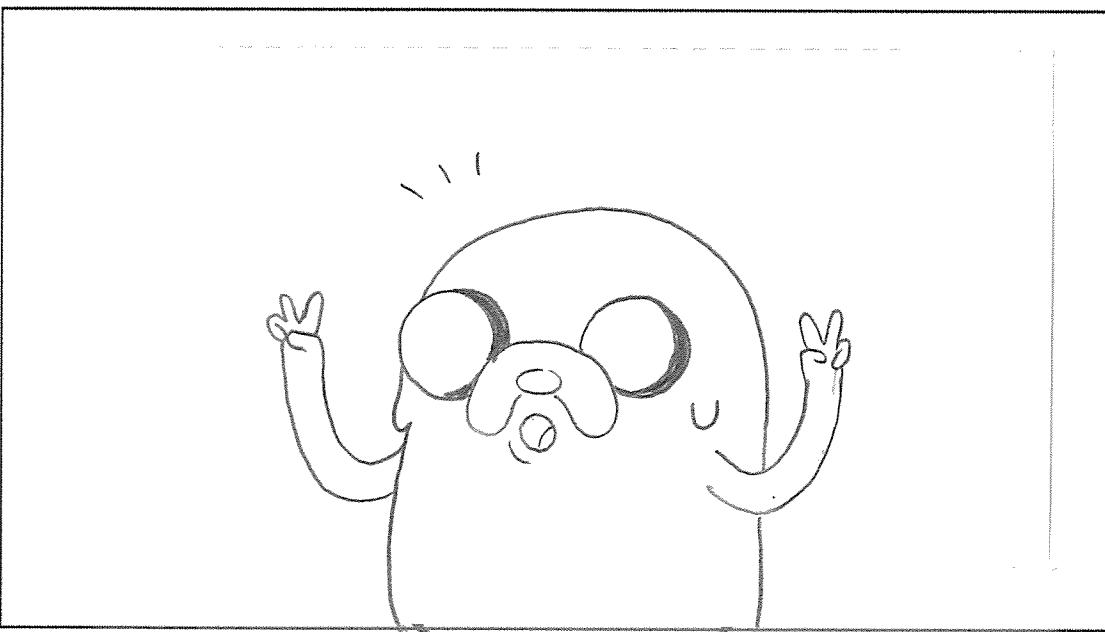


day night

Sc. 28

Pnl. A

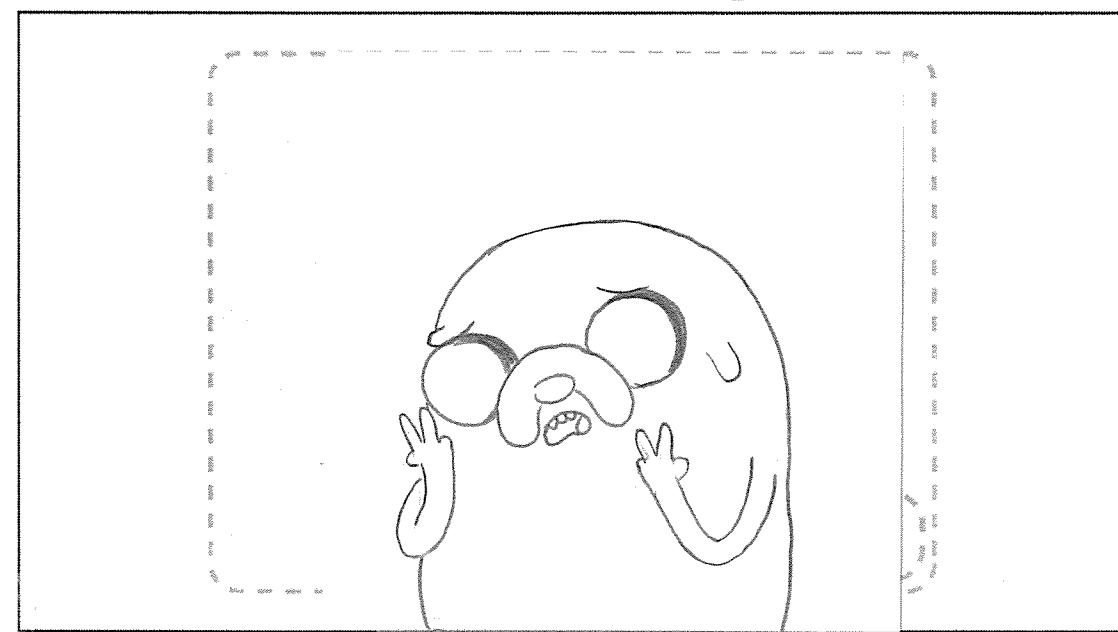
Bg.



Sc. 28

Pnl. B

Bg.



Page 36

day night

Dialog:

J: Oh . .

J: No . . I was  
just trying to . .

Action:

Timing:

Production :

EPISODE # 100855

# ADVENTURE TIME



Sc.

28

Pnl. C

Bg.

day night

Sc.

28

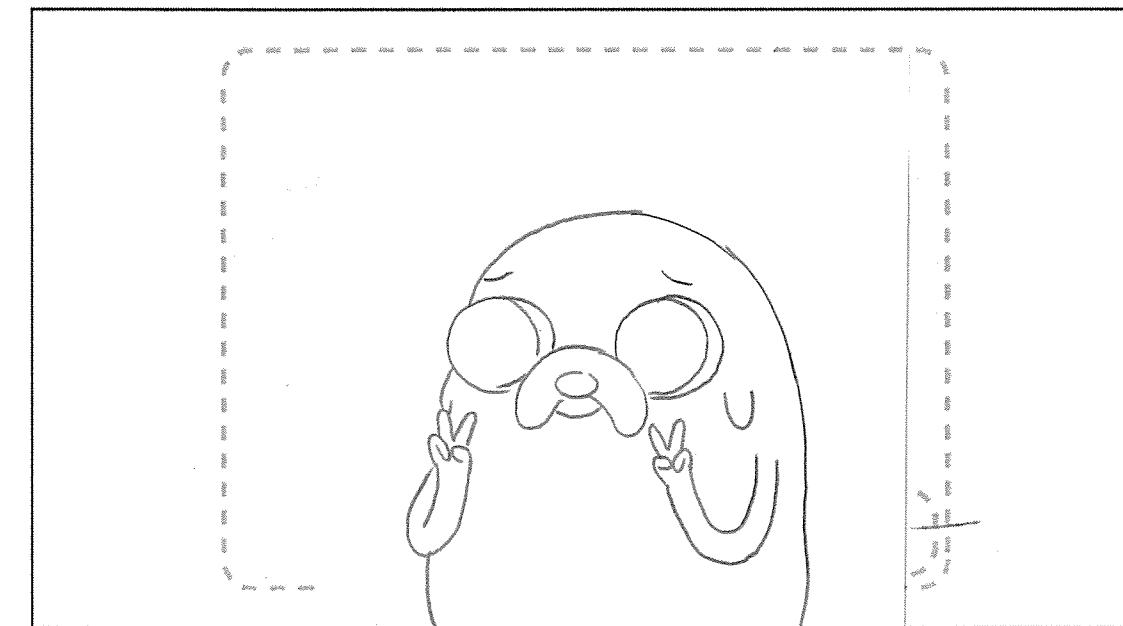
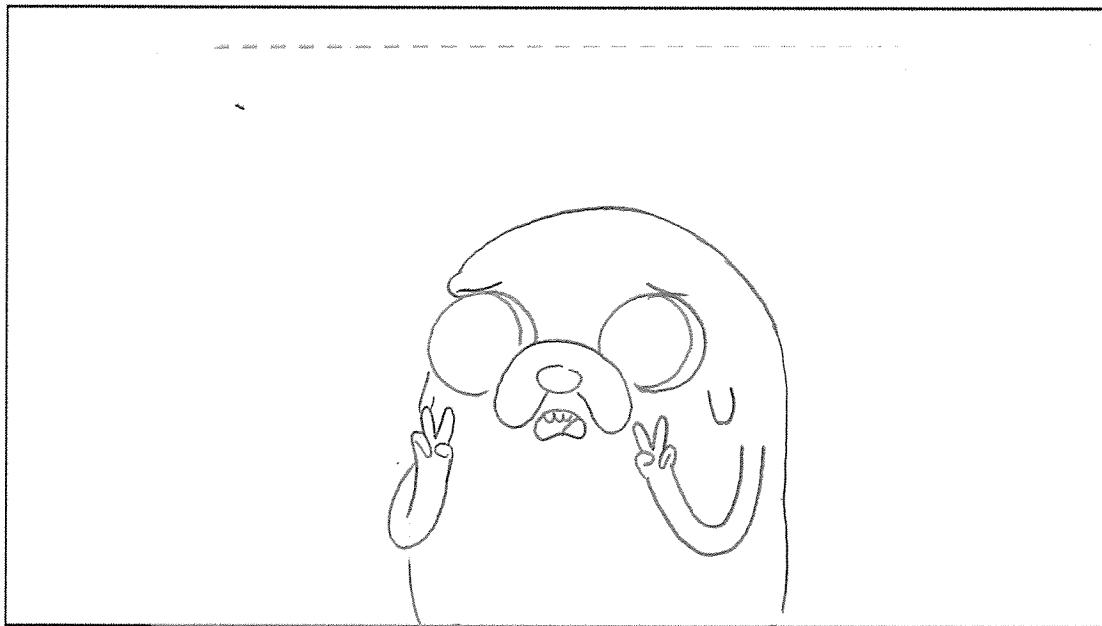
Pnl. D

Bg.

Page

31

day night



## Dialog:

J: Show you how  
many weeks you  
got.

(J smiles)

## Action:

## Timing:

Production :

EPISODE # 100855

# ADVENTURE TIME

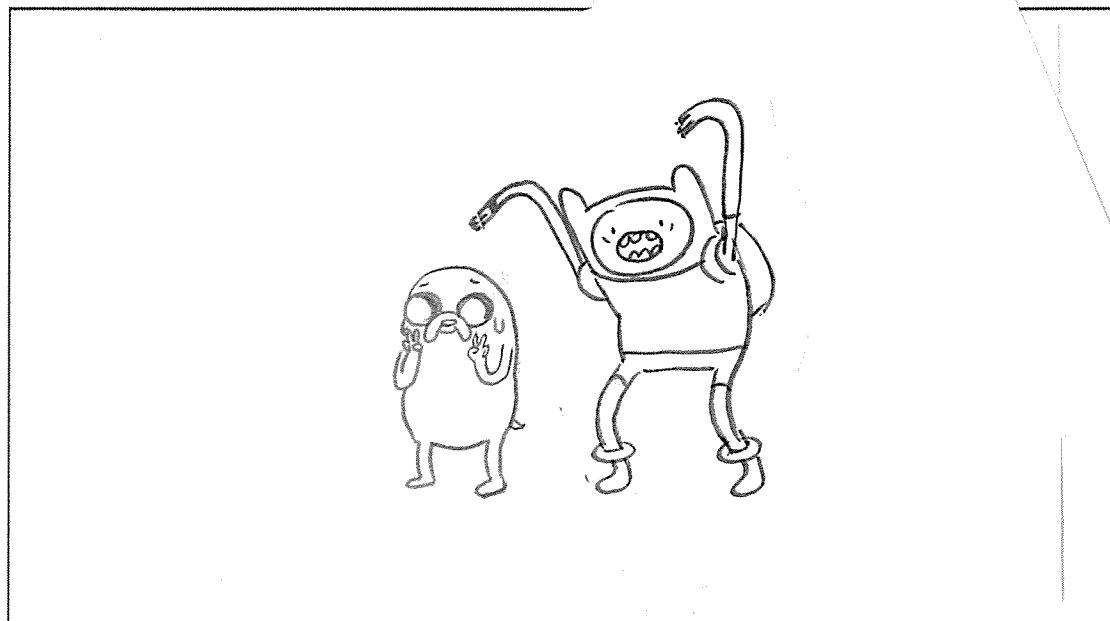


Sc.

29

Pnl.

A



day night

Sc.

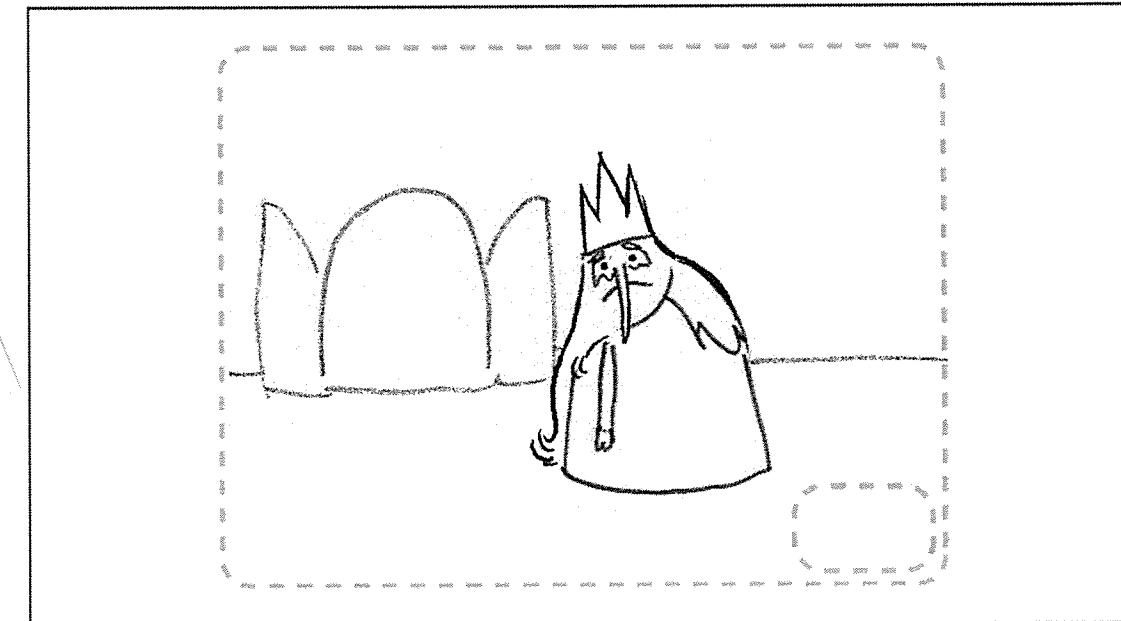
30

Pnl.

A

Bg.

day night



Dialog:

F

YOUR GROUNDING BEGINS RIGHT.  
NOW! GET OUTTA  
HERE, BUBBLE-BUTT!

Action:

Timing:

Production :

EPISODE # 100855

Page

38

# ADVENTURE TIME



day night

Sc. 30

Pnl.

B

Bg.



Sc. 30

Pnl.

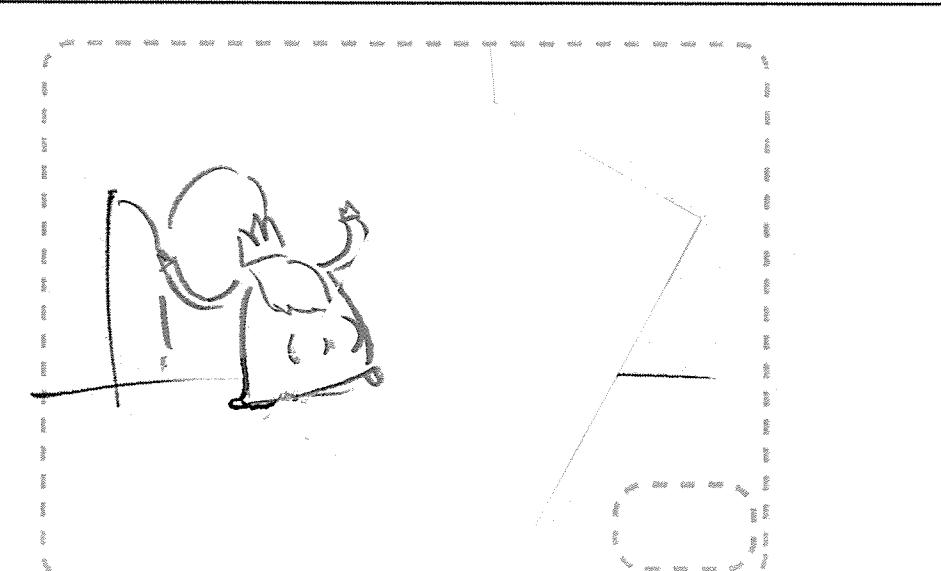
C

Bg.

Page

39

day night



Dialog:

IK: Arghh! !!

IK: Graahh! !

Action:

< IK TURN AROUND >

(IK runs out)

Timing:

EPISODE # 100855

Production :

# ADVENTURE TIME



Sc. 31

Pnl. A

Bg.

day night

Sc. 31

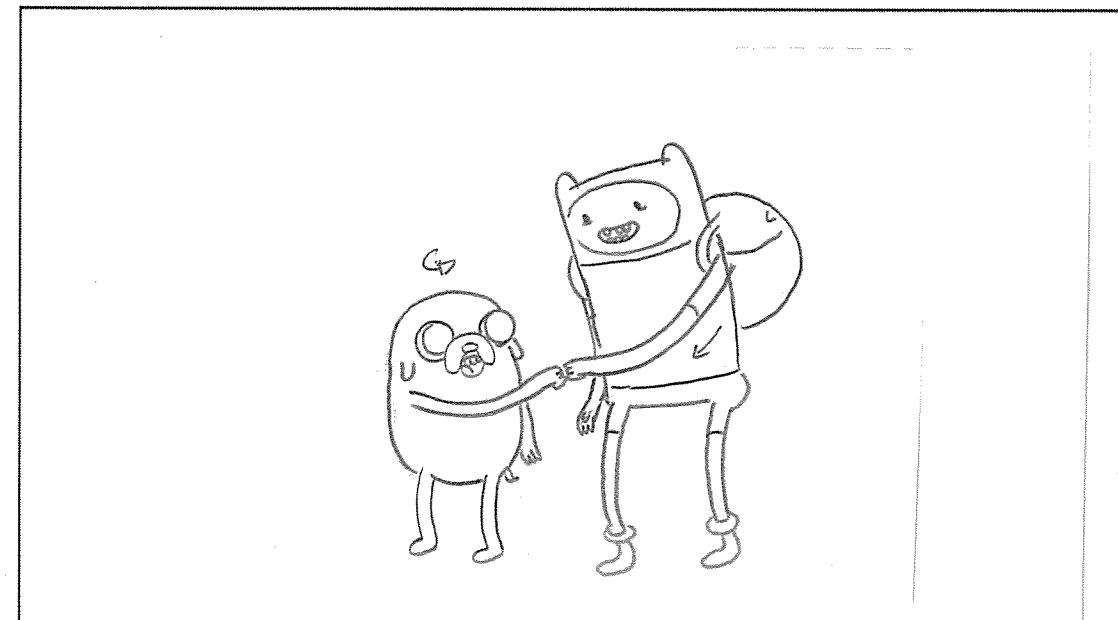
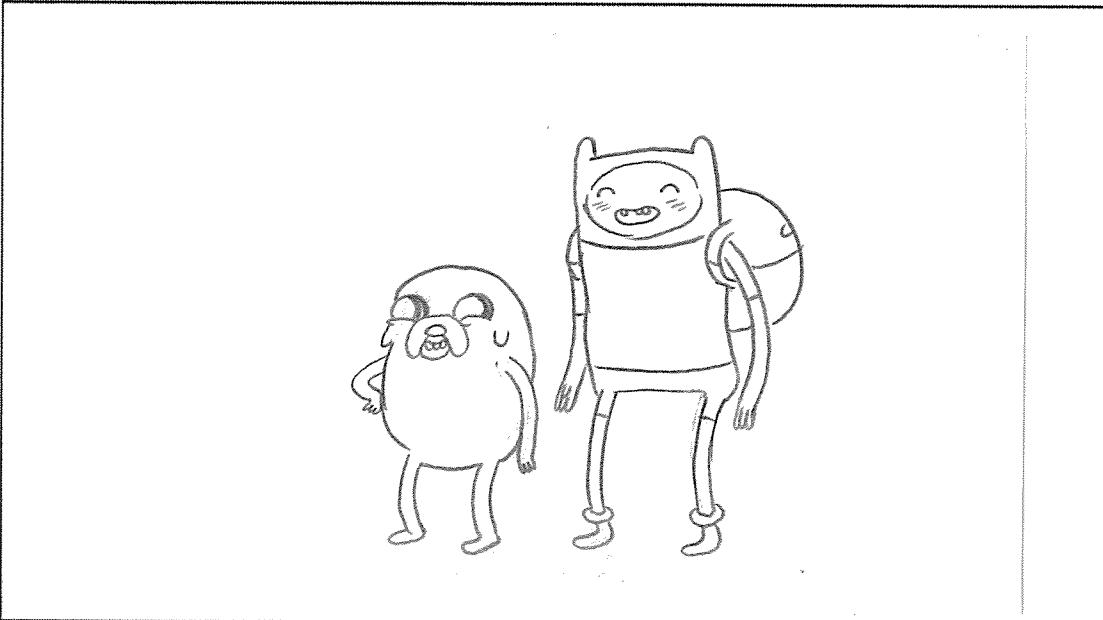
Pnl. B

Bg.

Page

40

day night



Dialog:

J: haha ..

J: awesome -

Action:

Timing:

Production :

EPISODE # 100855

# ADVENTURE TIME

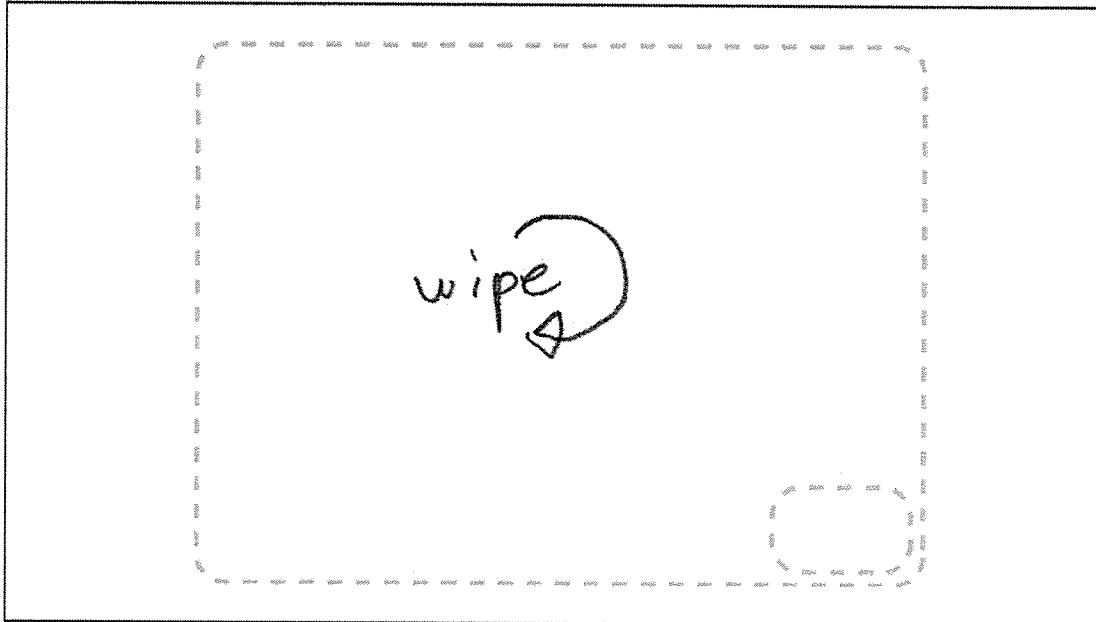


Sc.

Pnl.

Bg.

day night



Sc.

32

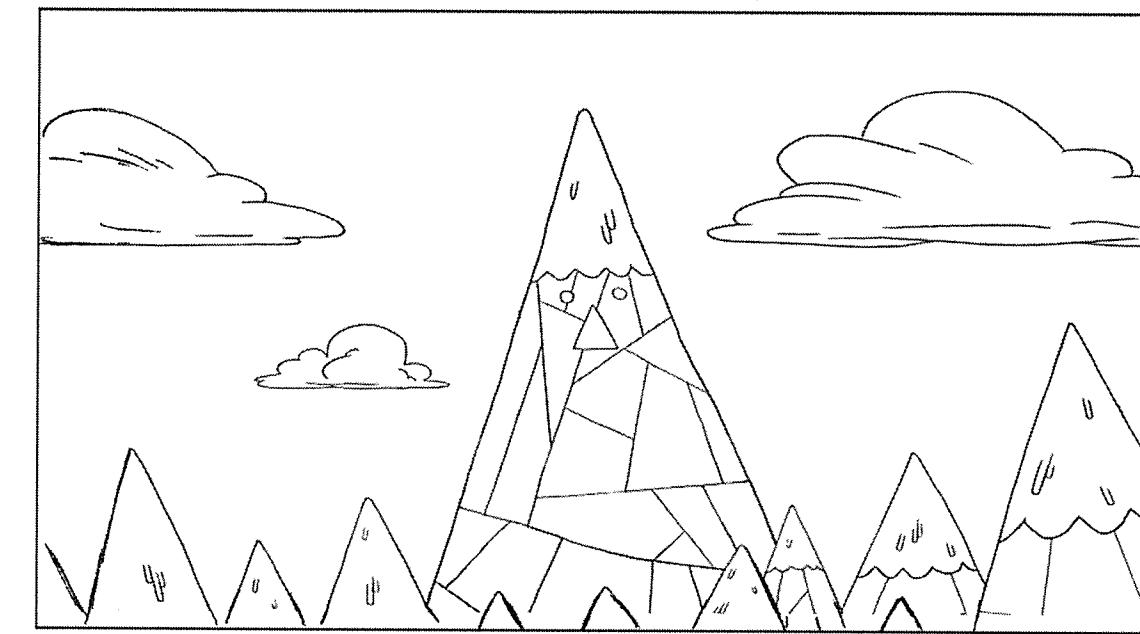
Pnl. A

Bg.

Page

41

day night



Dialog:

IK: (O.S.)  
GRAHHHH !!

Action:

wipe to IK's  
castle.

Timing:

Production :

EPISODE # 100855

# ADVENTURE TIME

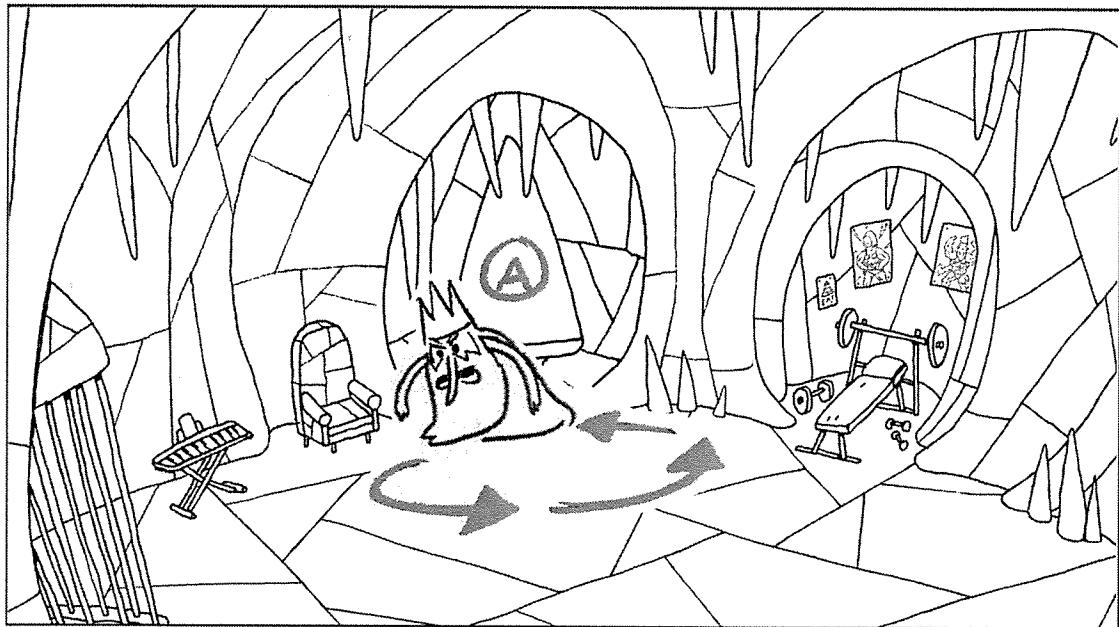


Sc. 33

Pnl. A

Bg.

day night



Sc. 33

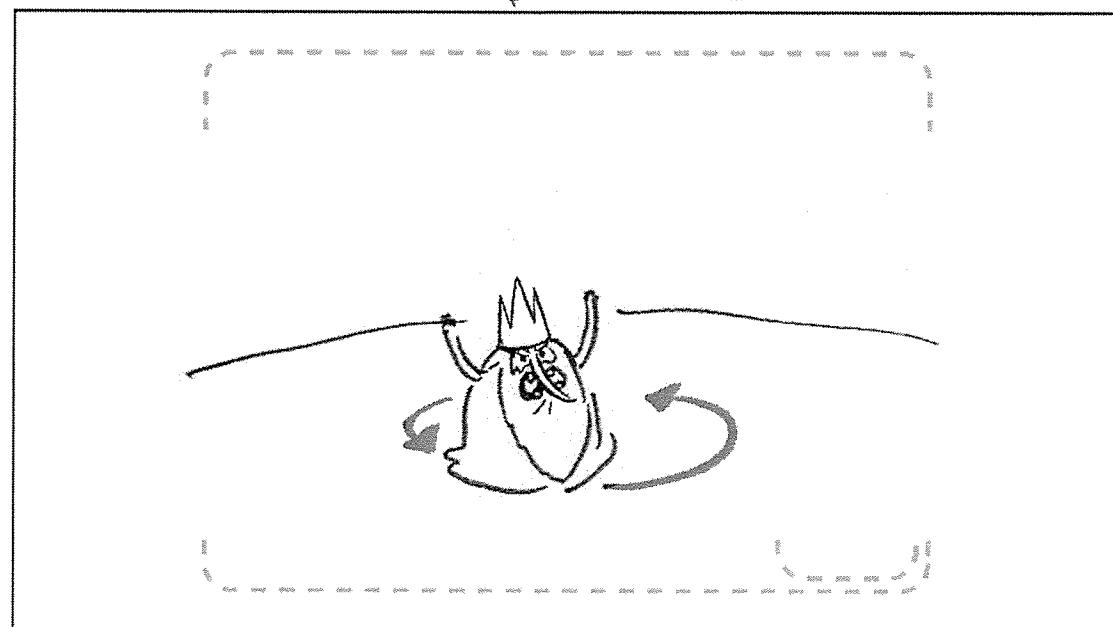
Pnl. B

Bg.

Page

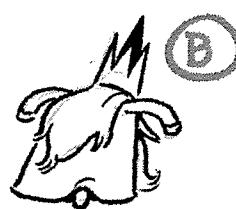
42

day night



Dialog:

IK This is so unfair!!



IK : They're the one's  
who should be grounded!  
Not me!!

Action:

(IK pacing around in  
circle)

Timing:

Production :

EPISODE # 100855

# ADVENTURE TIME



Sc. 34

Pnl. A

Bg.

day night

Sc. 34

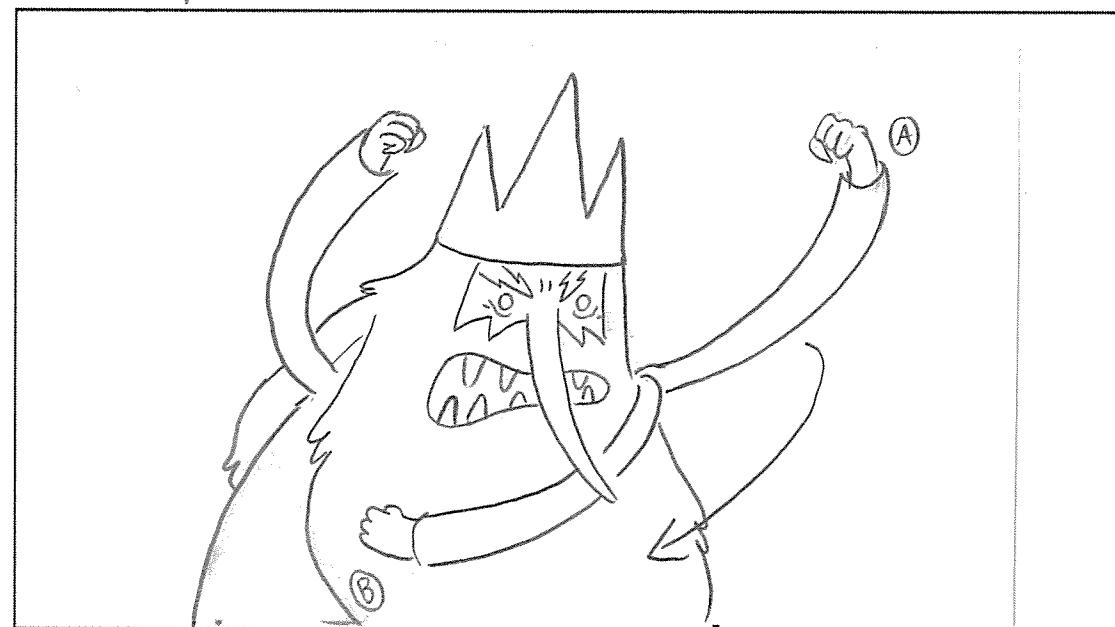
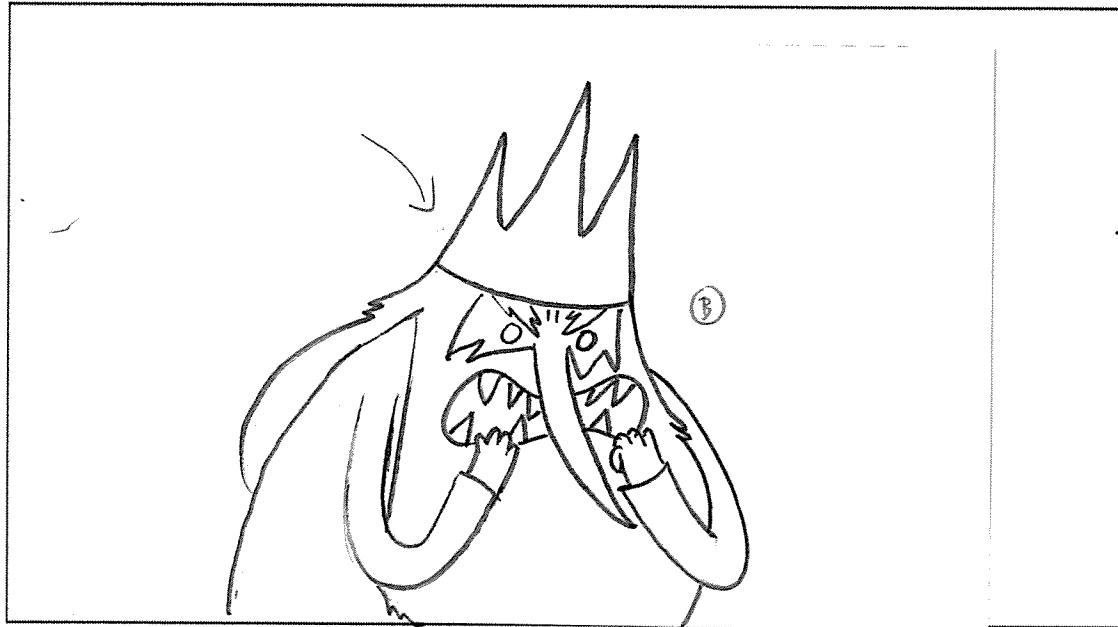
Pnl. B

Bg.

Page

43

day night



Dialog:

IK: oooh w!  
I'm so mad! I could just...

Ac

Tir



IK: HIT THEM!!

(IK swings arm)

Production :

EPISODE # 100855

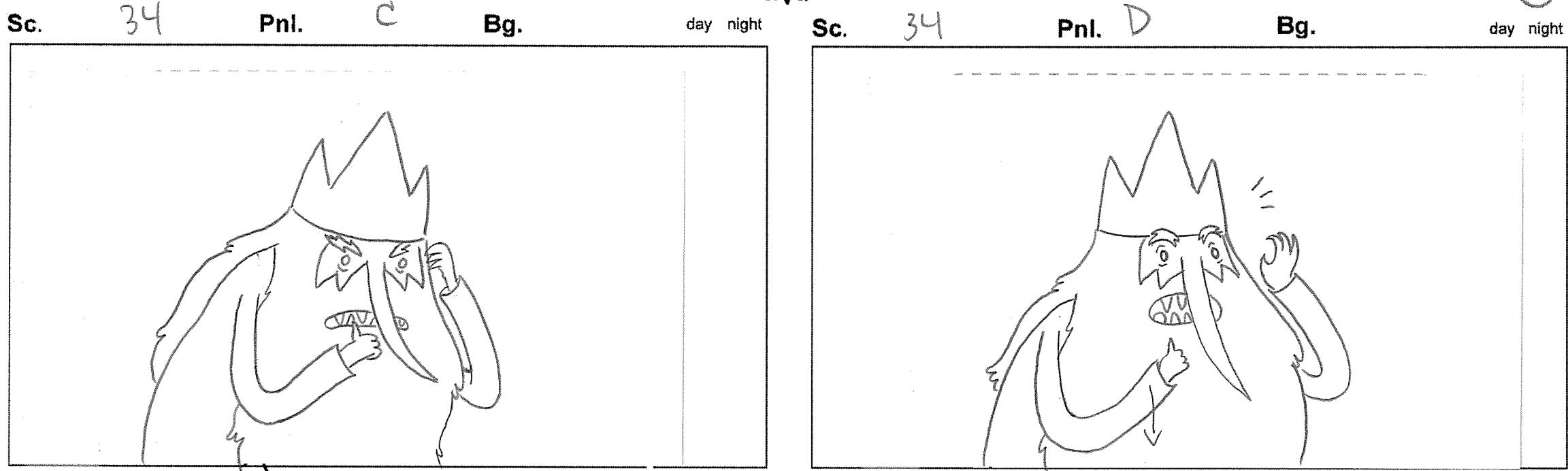
# ADVENTURE TIME



Page 44

Sc. 34 Pnl. C Bg.

day night



Dialog:

IK: If only I could hit  
them without leaving  
the castle..

Action:

(IK biting his  
fingernail)

Timing:



(beat)

Production :

100855

EPISODE #

# ADVENTURE TIME



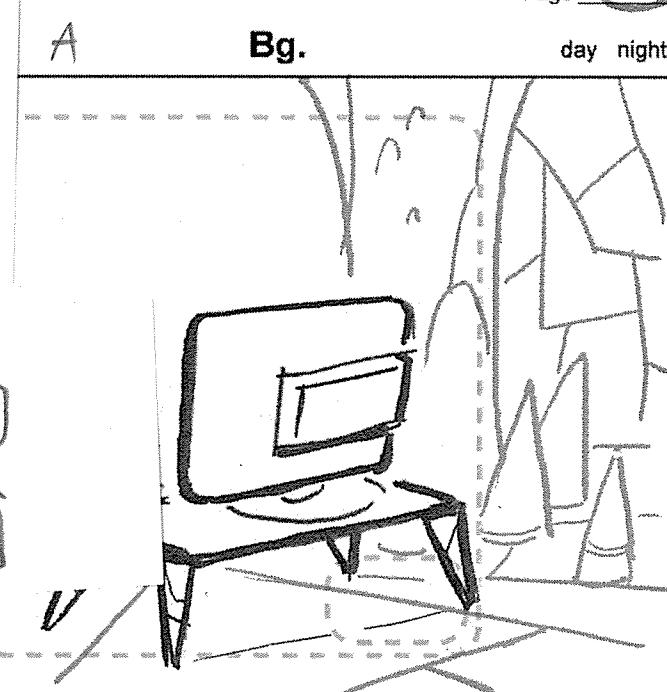
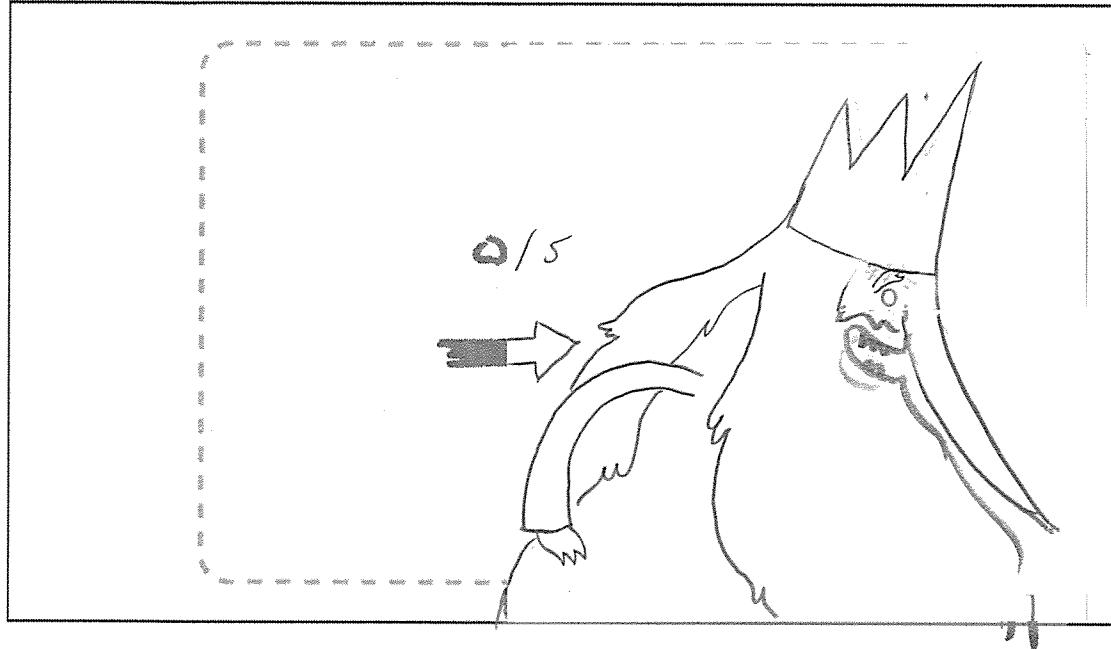
Sc. 34

Pnl. E

Bg.

day night

Sc.



Page 45

45

EPISODE #

100855

Dialog:

Action:

(IK walks off screen)

(IK sits in front of computer)

Timing:

Production :

# ADVENTURE TIME



Sc.

35

Pnl.

B

Bg.

day night

Sc.

35

Pnl.

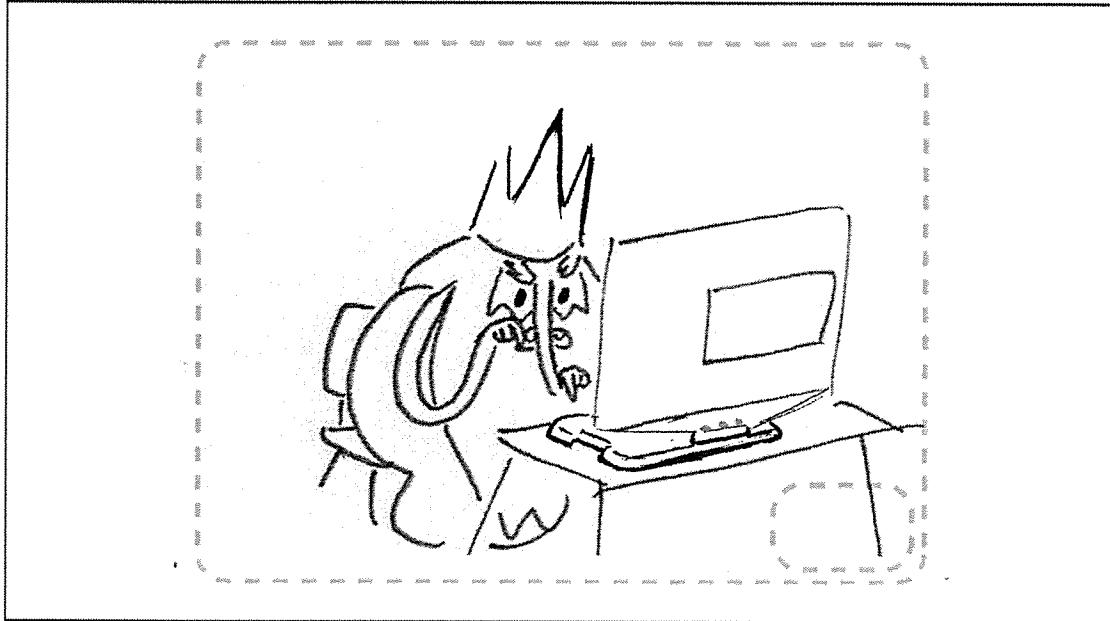
C

Bg.

Page

46

day night



Dialog:

IK: Hi . . . t . . .

ma . . . n . .

IK: humm . . .

Action:

(IK typing)

(IK leans forward)

Timing:



Production :

EPISODE # 100855

# ADVENTURE TIME



Sc. 35

Pnl. D

Bg.

day night

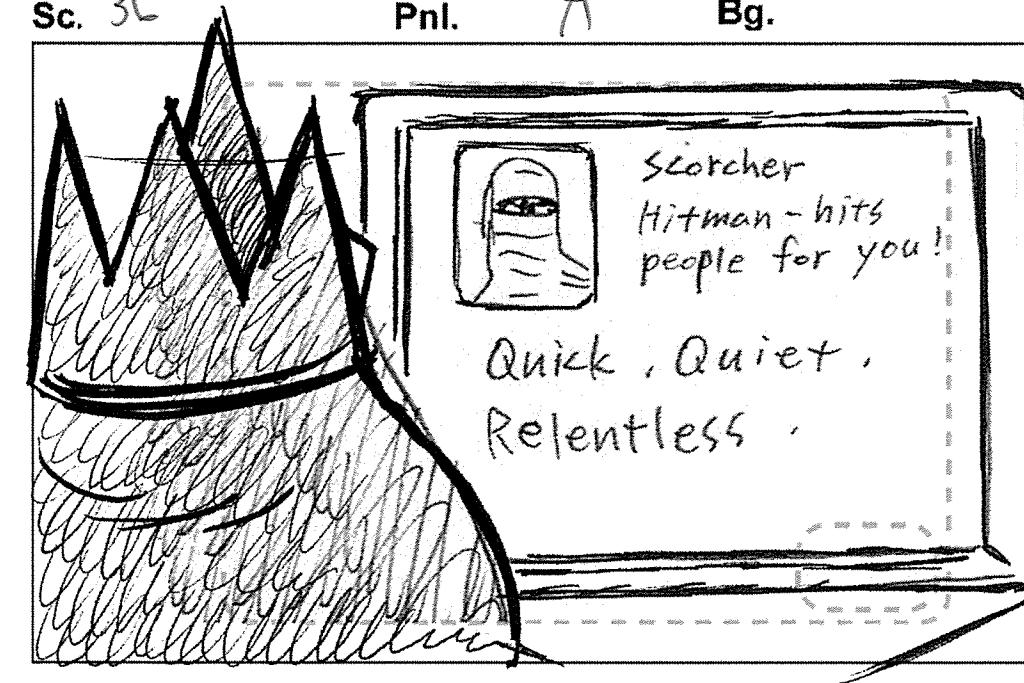


Sc. 36

Pnl. A

Bg.

day night



Dialog:

IK: oooh !!

Action:

Timing:

Page

47

EPISODE #

100855

Production :

# ADVENTURE TIME



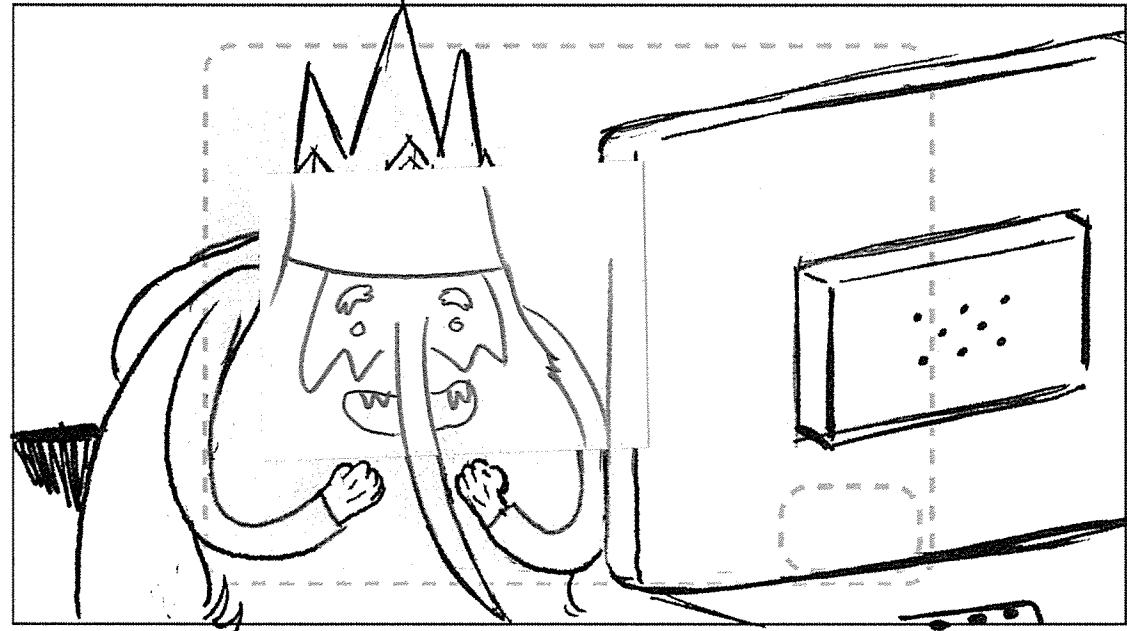
Page 48

Sc. 37

Pnl. A

Bg.

day night

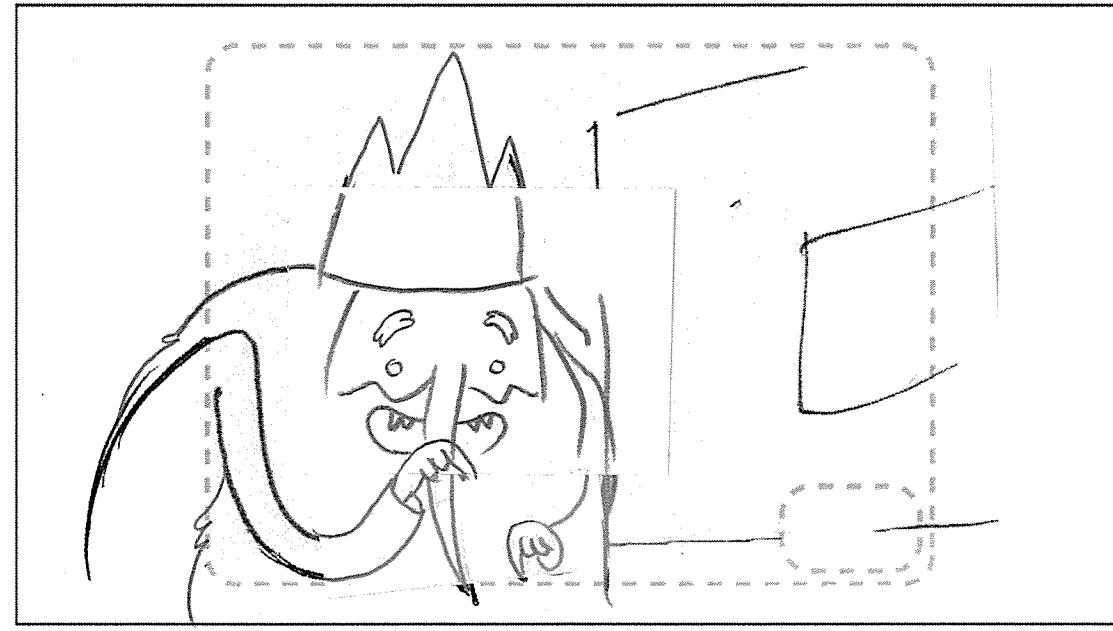


Sc. 37

Pnl. B

Bg.

day night



Dialog:

IK: Perfect -

IK: Dear Mr Scorchier  
I would like ~~you~~ you to  
hit two people  
Neat name by the way  
Love... The Ice King..

Action:

Timing:

X

Production :

100855

# ADVENTURE TIME

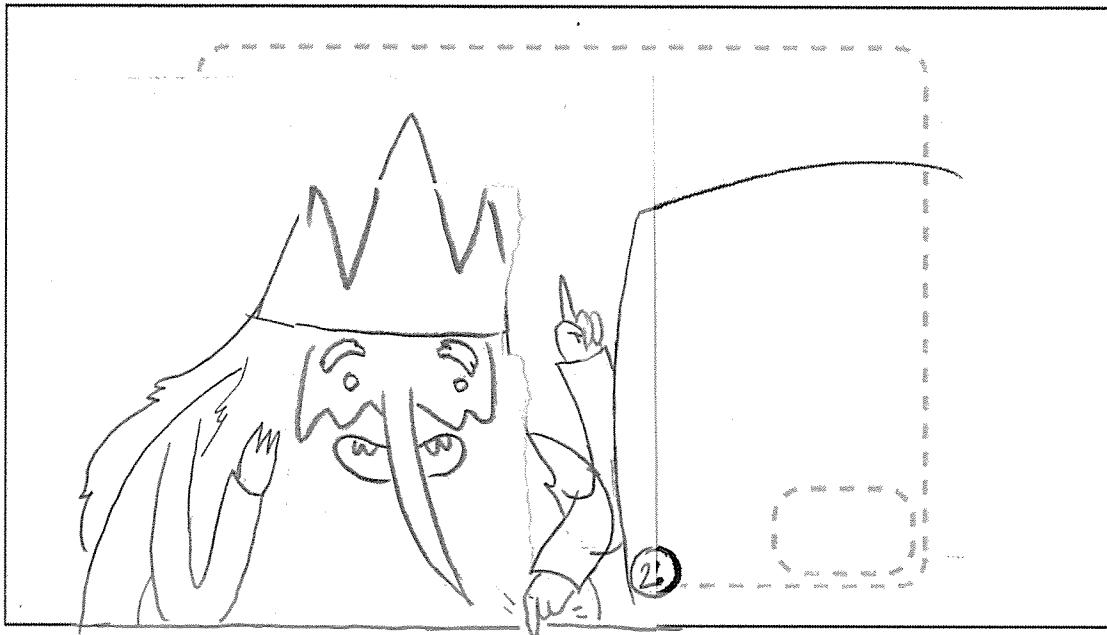


Sc. 37

Pnl. C

Bg.

day night

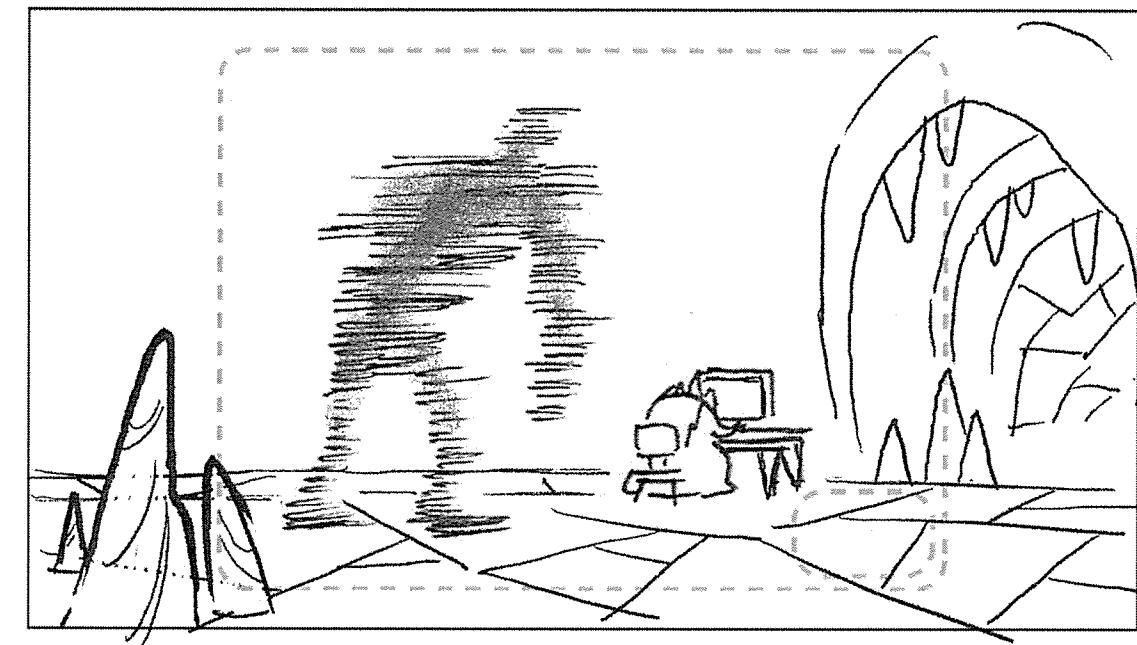


Sc. 38

Pnl. A

Bg.

day night



Dialog:

IK: hee hee hee

Action:

(IK types SEND)

(FX: email being sent)

(scorcher appears)  
GFX

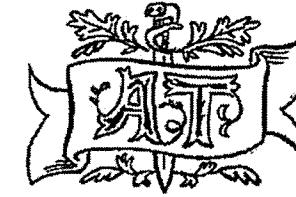
Timing:

Production :

EPISODE # 100855

Page 49

# ADVENTURE TIME

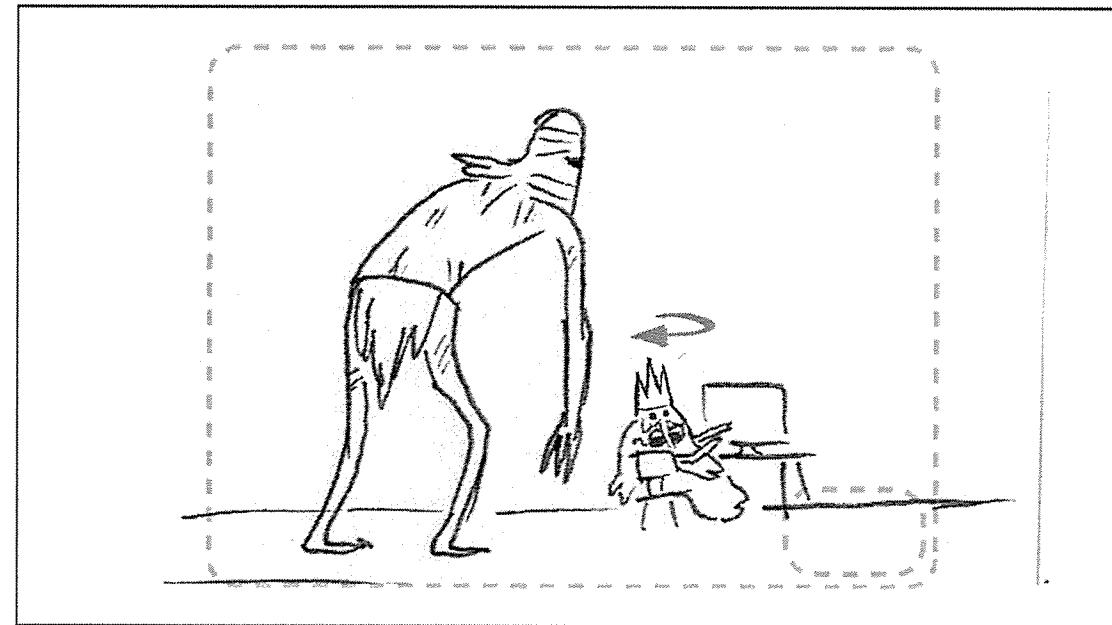


Sc. 38

Pnl. B

Bg.

day night

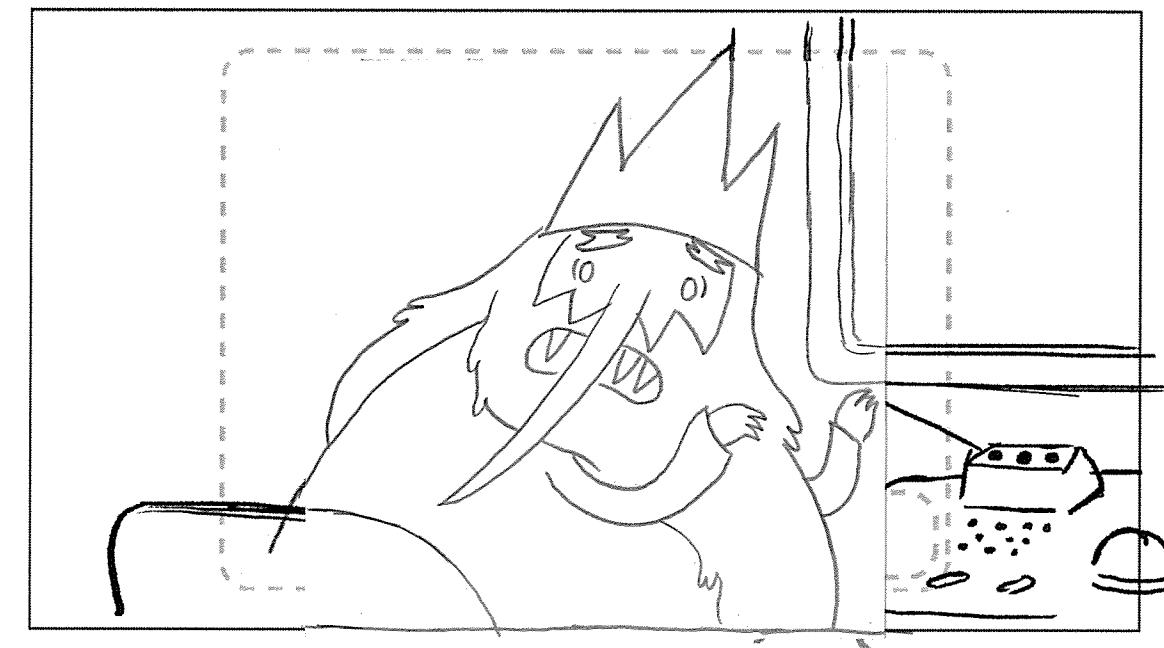


Sc. 39

Pnl. A

Bg.

day night



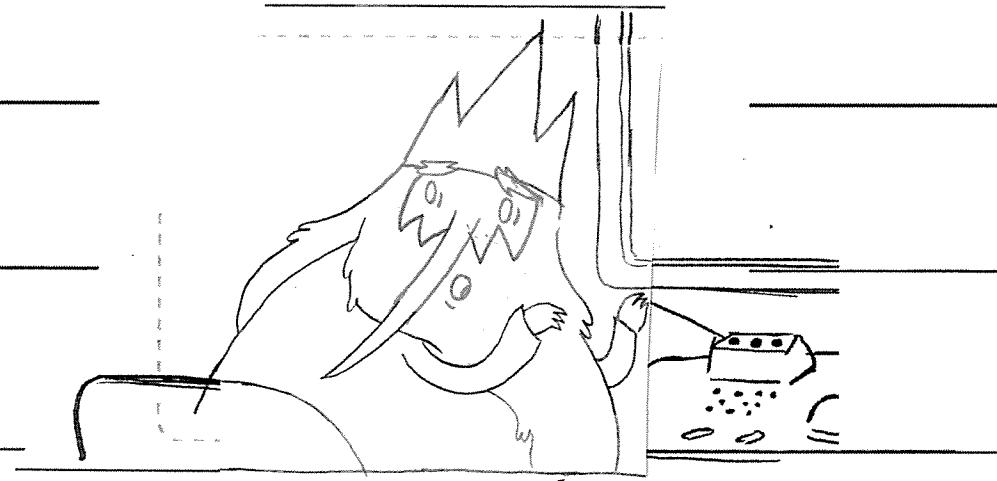
Dialog:

IK: Ahhh !!

IK: Whoa . . .

Action:

Timing:



EPISODE # 100855

Production :

Page

50

# ADVENTURE TIME

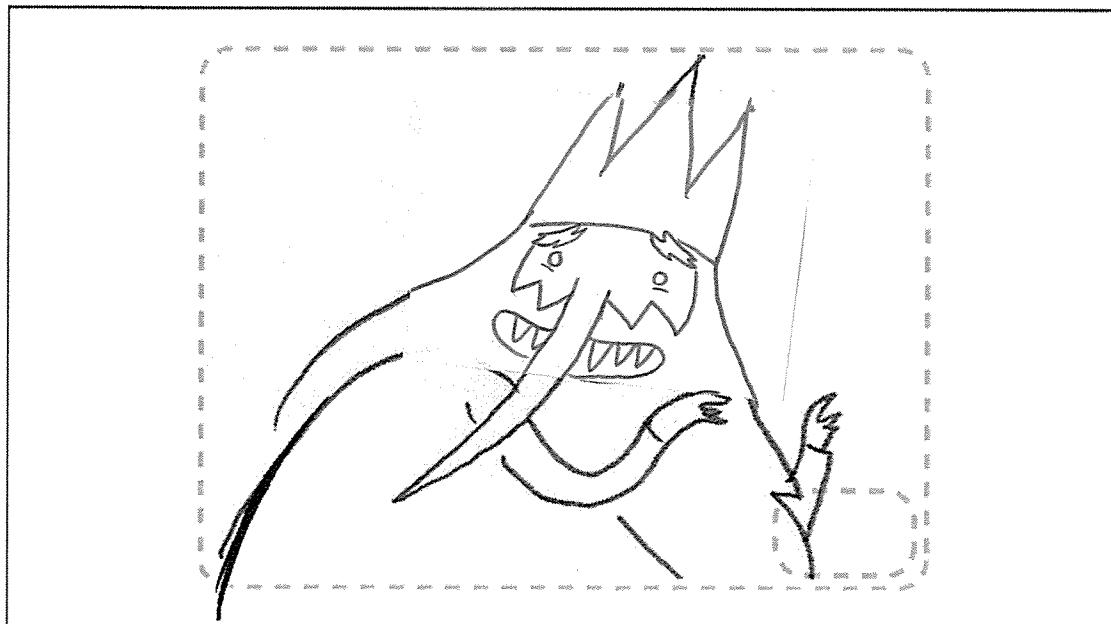


Sc. 39

Pnl. B

Bg.

day night

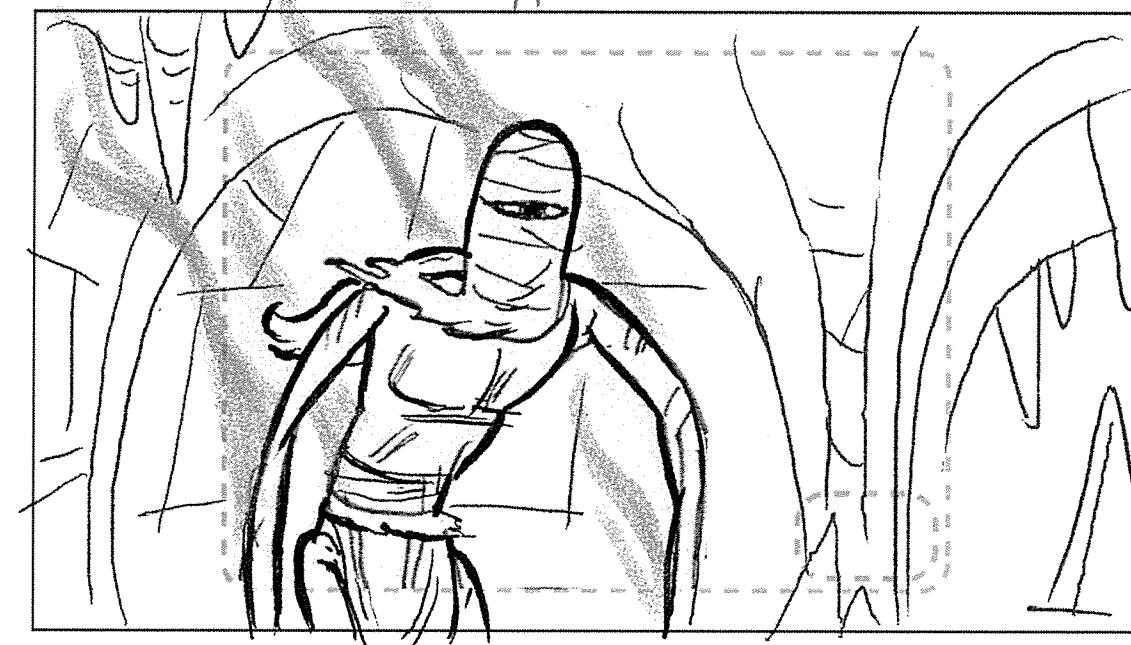


Sc. 40

Pnl. A

Bg.

day night



Page

51

day night

EPISODE #

100855

Production :

Dialog:

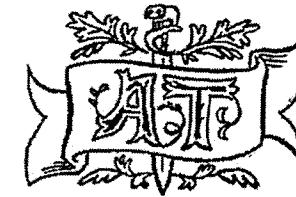
IK: You are fast..

S: . . . . .

Action:

Timing:

# ADVENTURE TIME



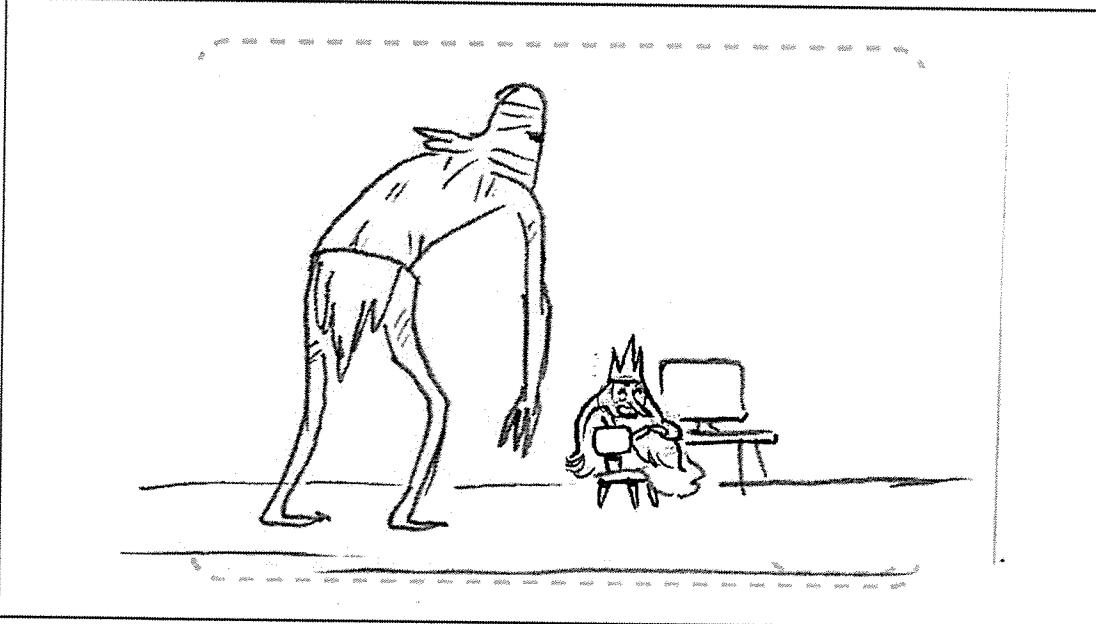
Sc.

41

Pnl. A

Bg.

day night



Sc.

42

Pnl. A

Bg.

Page

52

day night



Dialog:

IK: and quiet..

Hm... and very good at dramatic  
silence... I like it.

Action:

Timing:

EPISODE #

Production :

100855

# ADVENTURE TIME



Sc. 43

Pnl.

A

Bg.

day night

Sc. 43

Pnl.

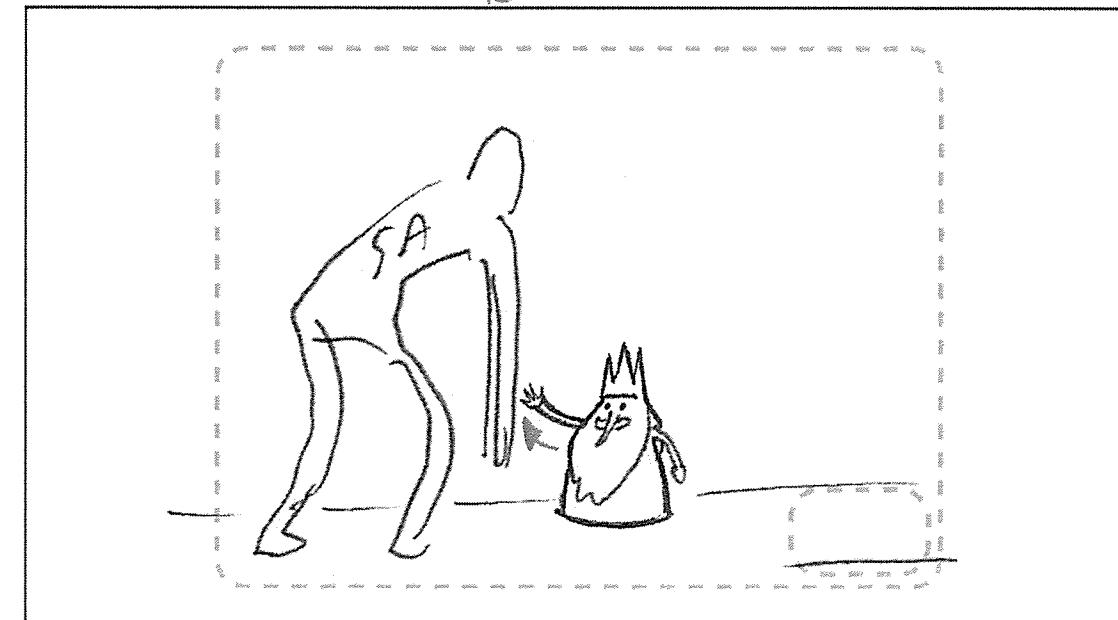
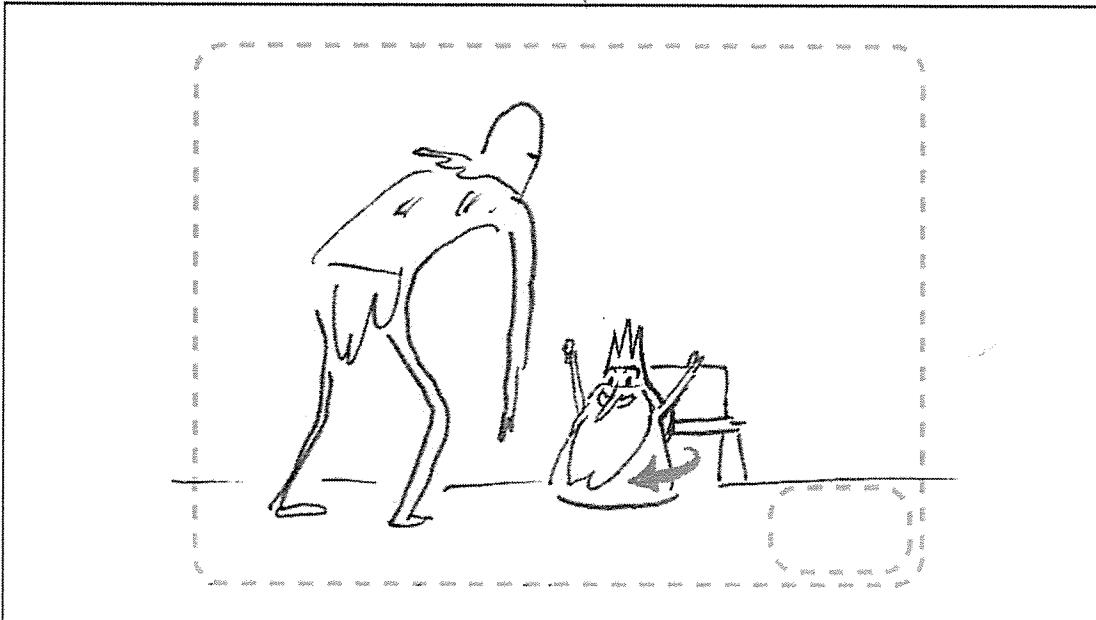
B

Bg.

Page

53

day night



Dialog:

IK: Right!!  
So how do we do  
this??

IK: We shake hands  
or . . .

Action:

(IK gets up)

Timing:

EPISODE # 100855

Production :

# ADVENTURE TIME

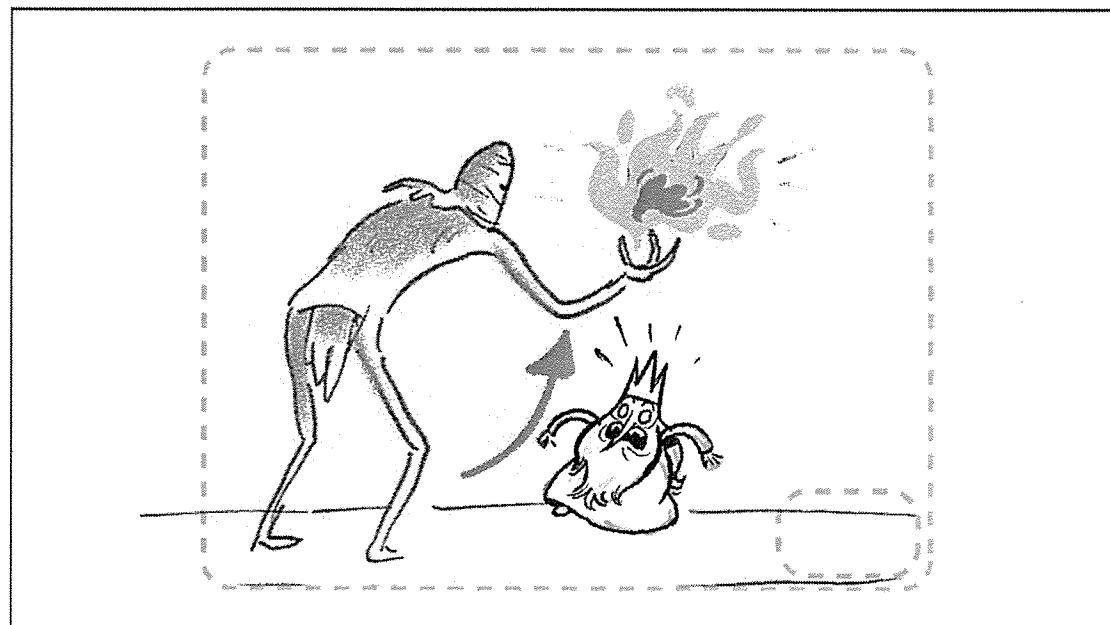


Sc. 43

Pnl. C

Bg.

day night



Sc. 44

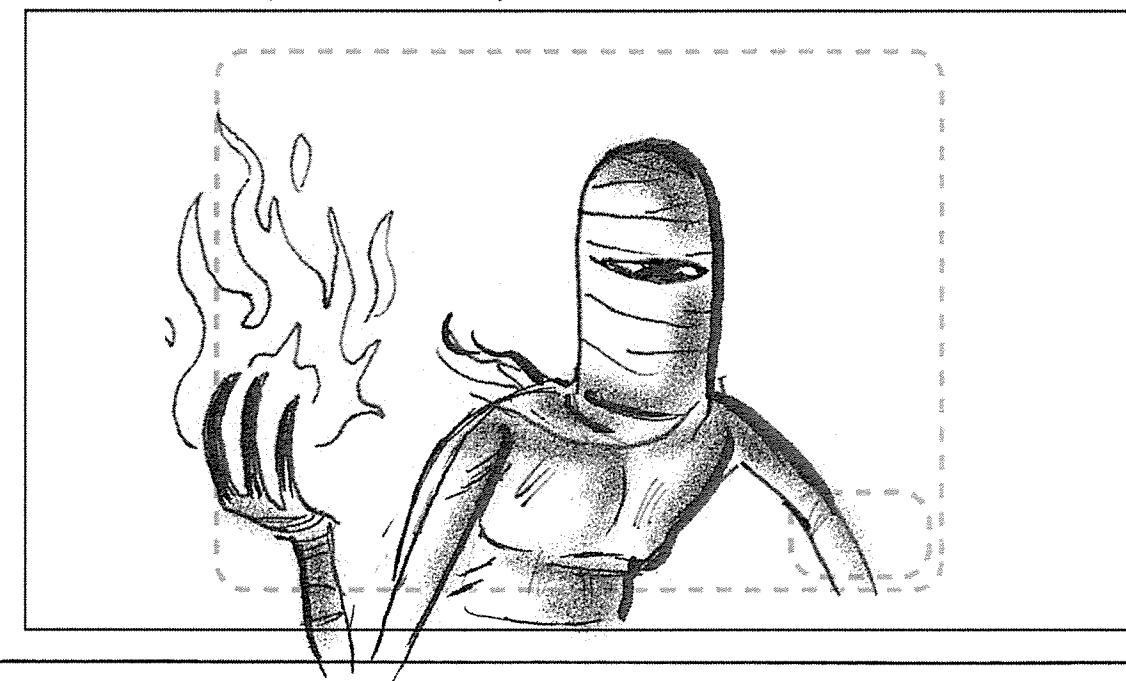
Pnl. A

Bg.

Page

54

day night



Dialog:

IK : Ahh!!!

Action:

(S raises hand and  
fire lights up.)

Timing:

EPISODE # 100855

Production :

# ADVENTURE TIME



Sc.

44

Pnl.

B

Bg.

day night

Sc.

44

Pnl.

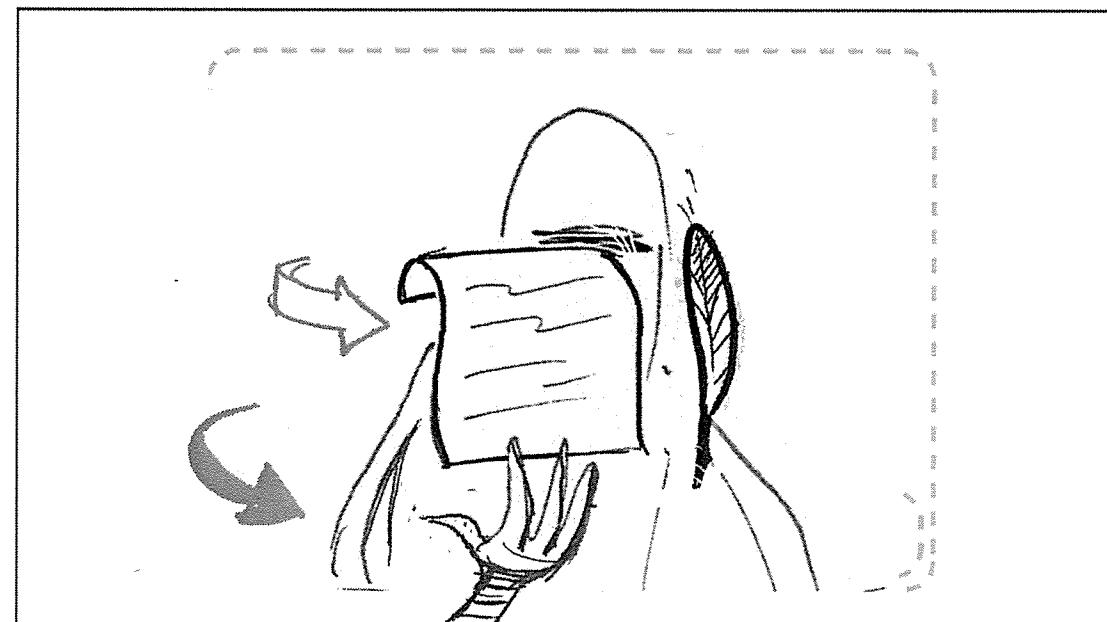
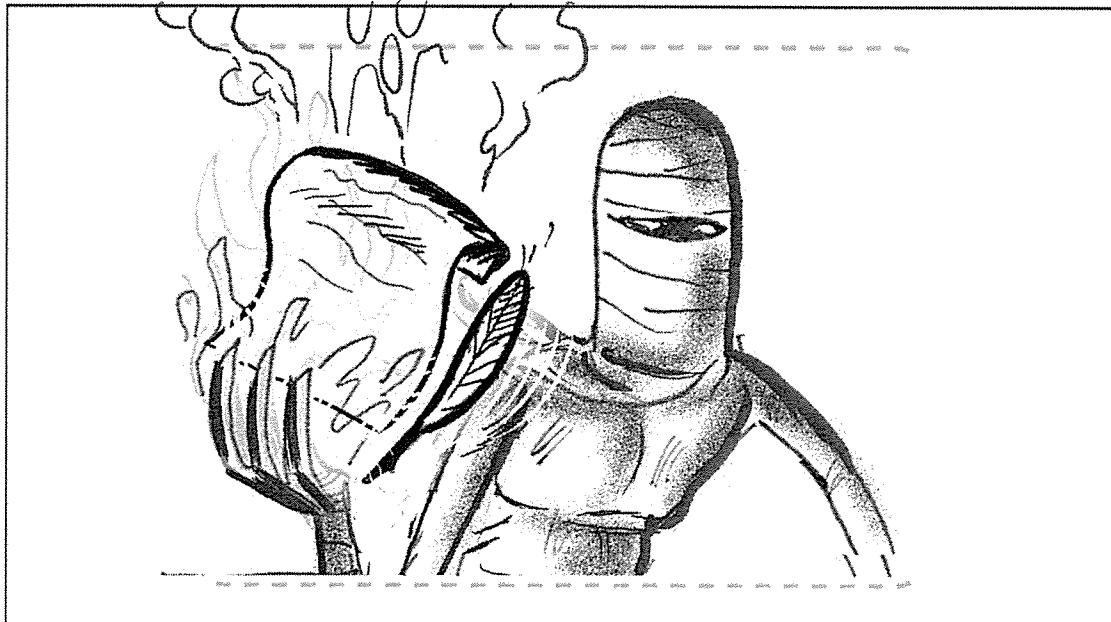
C

Bg.

Page

55

day night



Dialog:

Action:

(Fire fade away,  
contract & pen appears)

Timing:

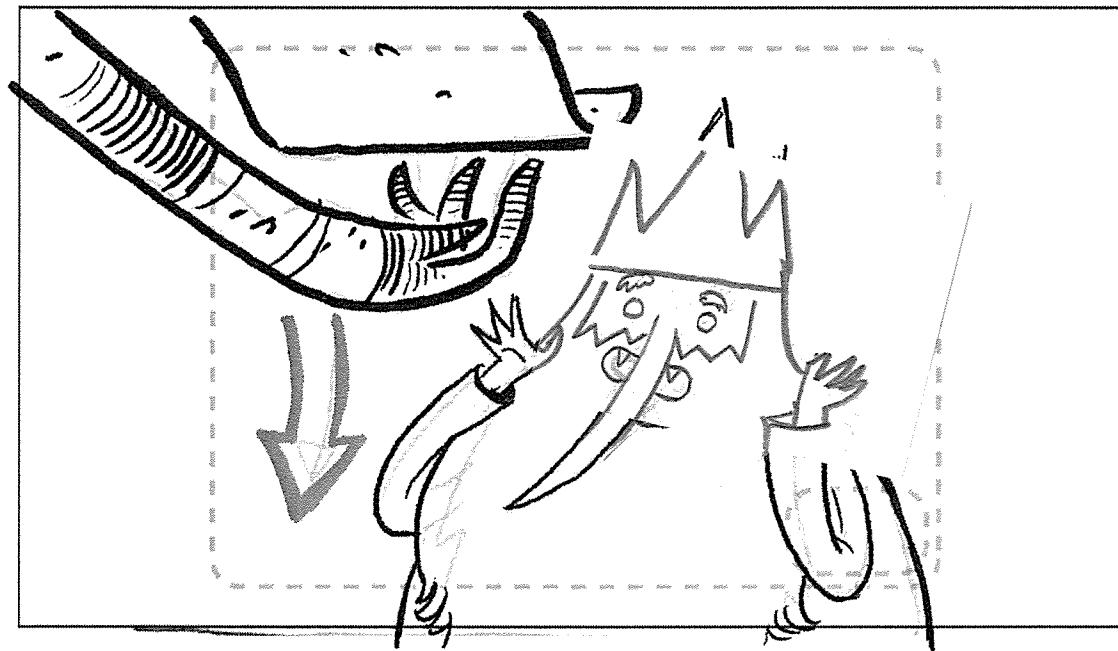
Production :

EPISODE # 100855

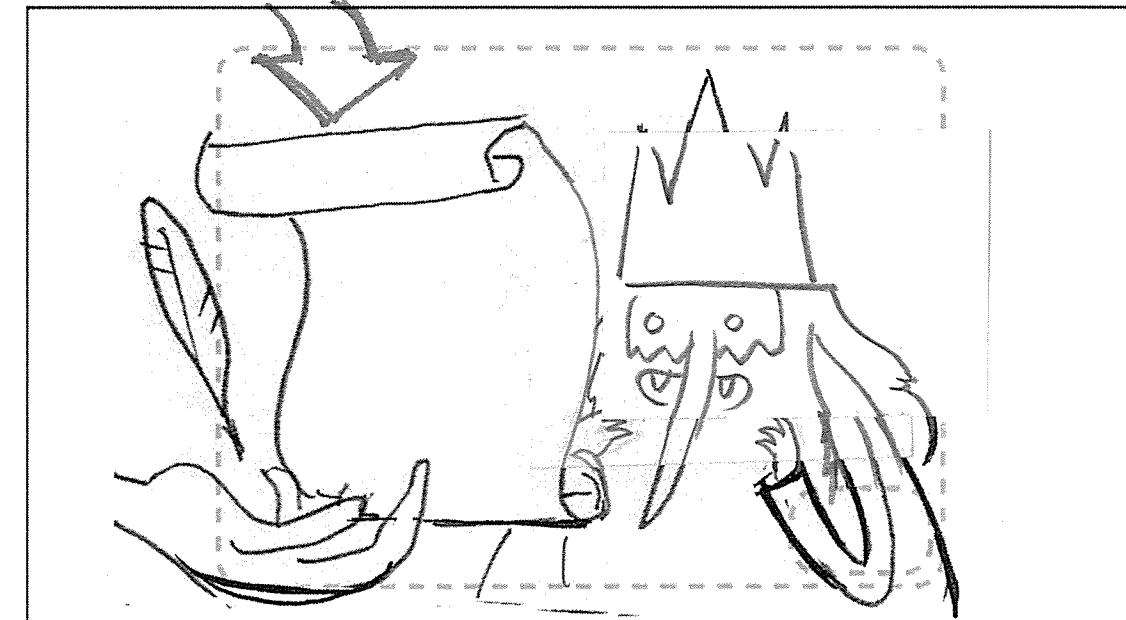
# ADVENTURE TIME



Sc. 45 Pnl. A Bg. day night



Sc. 45 Pnl. B Bg. day night



Dialog:

IK: Ahhh..

IK: A contract..

Action:

SCORCHER LOWERS HIS  
HAND & CONTRACT IN FRONT  
OF I.K. —

Timing:

Production :

EPISODE # 100855

Page 56

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# ADVENTURE TIME



Page

57

Sc.

46

Pnl. A

Bg.

day night

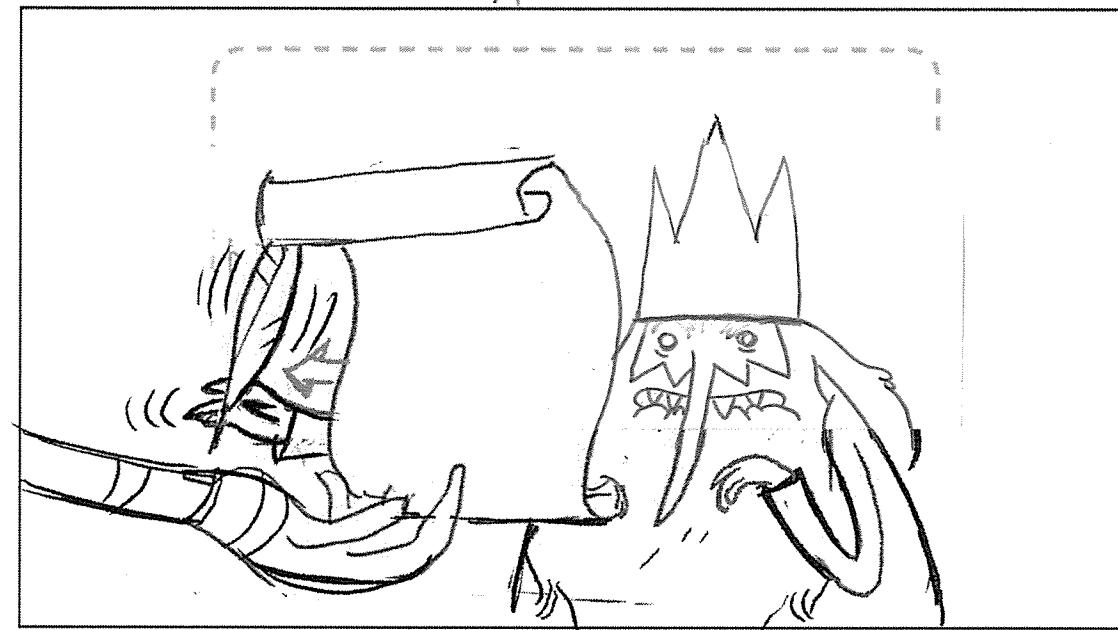
Sc.

47

Pnl. A

Bg.

day night



Dialog:

Action:

Timing:

(IK grabs pen)

Production :

EPISODE # 100855

# ADVENTURE TIME



Sc.

47

Pnl.

B

Bg.

day night

Sc.

47

Pnl.

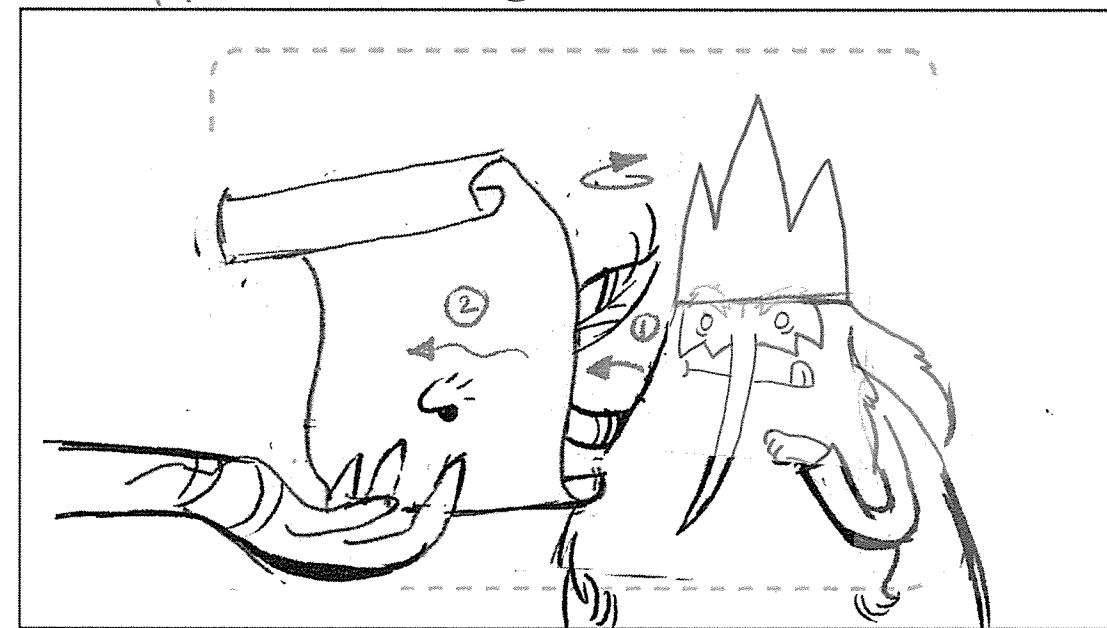
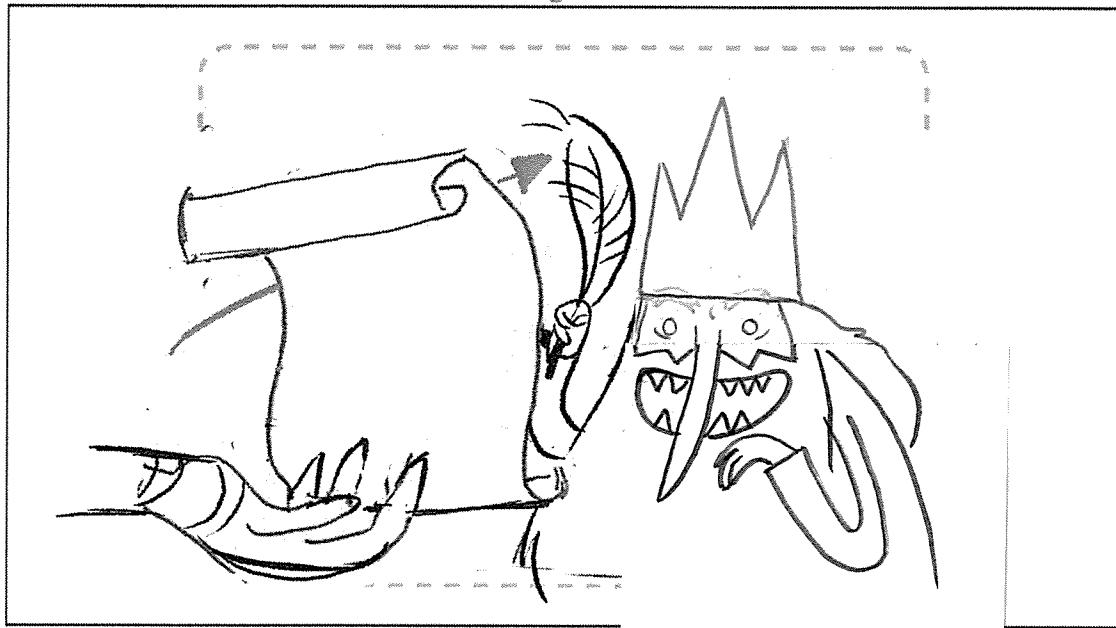
C

Bg.

Page

58

day night



Dialog:

IK: Finn and Jake...

Action:

(IK signs)

Timing:

EPISODE # 100855

Production :

# ADVENTURE TIME

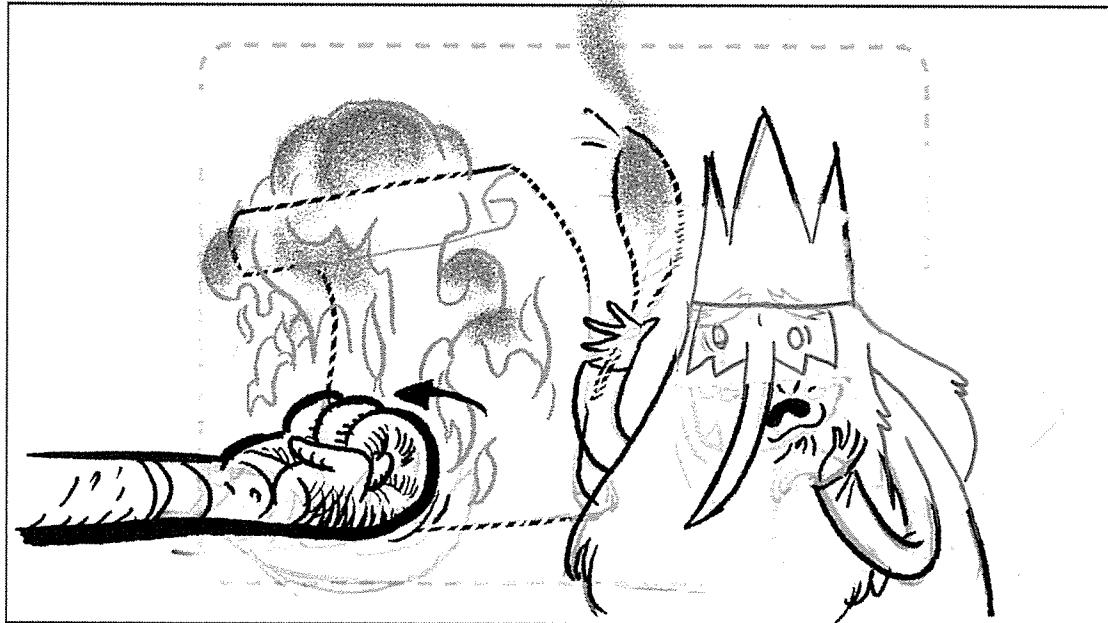


Sc. 47

Pnl. D

Bg.

day night



Sc. 48

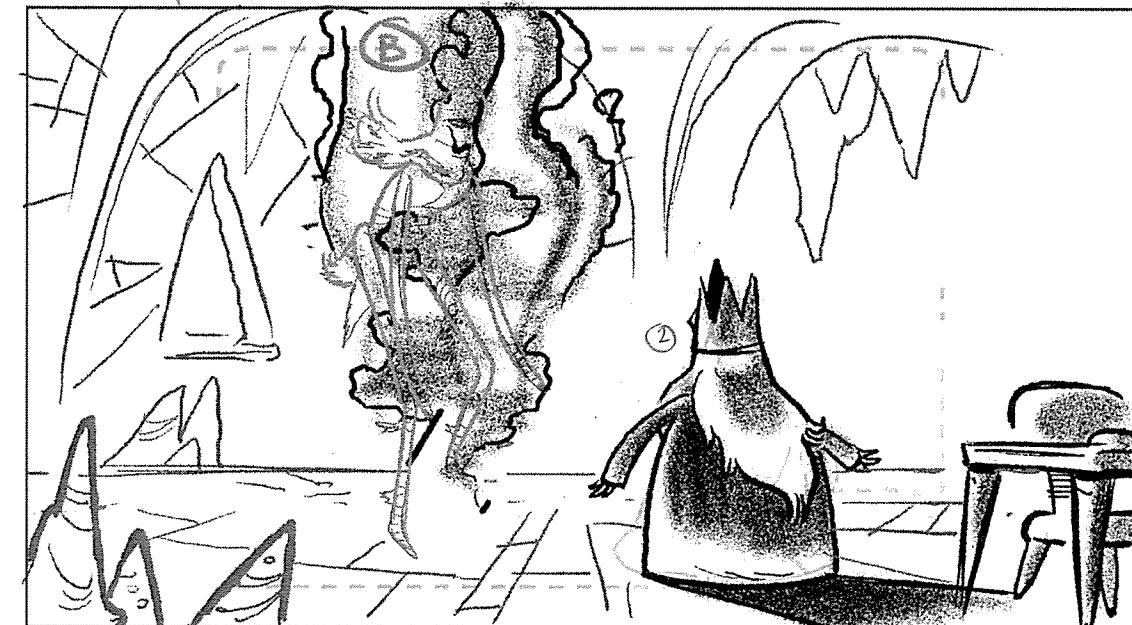
Pnl. A

Bg.

Page

59

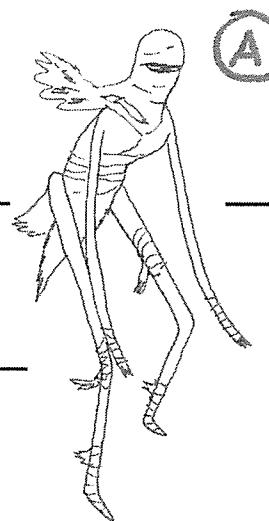
day night



Dialog:

Action:

( contract  
disappears )



Timing:

( S disappears )



Production :

EPISODE # 100855

# ADVENTURE TIME



Page 60

Sc. 49

Pnl. A

Bg.

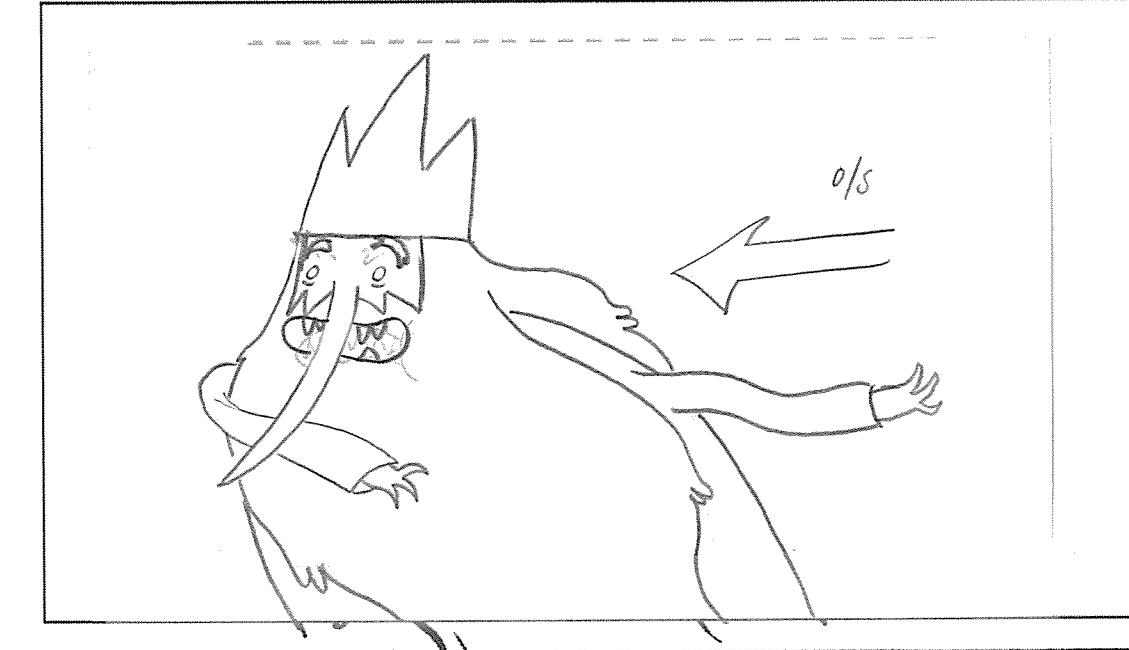
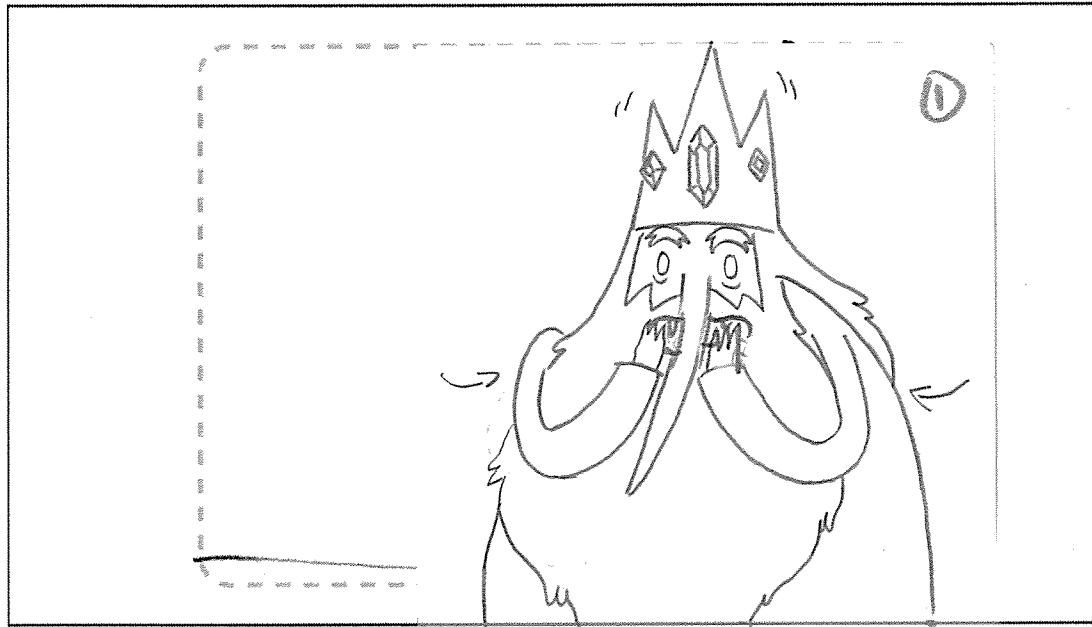
day night

Sc. 49

Pnl. B

Bg.

day night



Dialog:

IK: Whoa!<sup>①</sup> HAHA! <sup>②</sup>

(IK) WOOSH

Action:



Timing:

(IK runs to  
his telescope)

Production :

EPISODE # 100855

# ADVENTURE TIME



Page

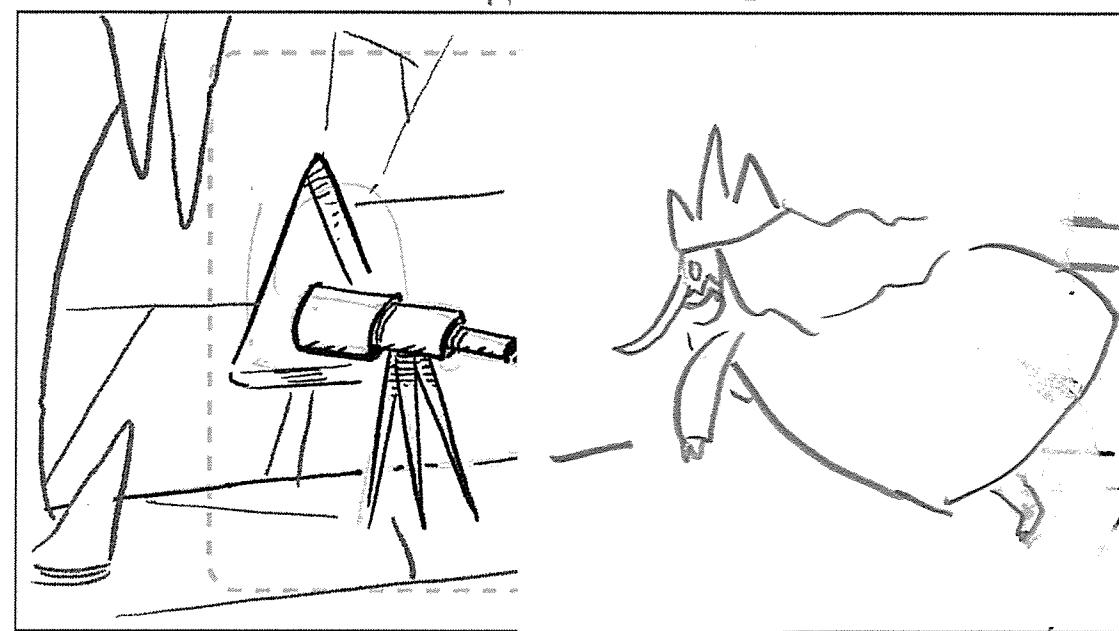
61

Sc. 50

Pnl. A

Bg.

day night

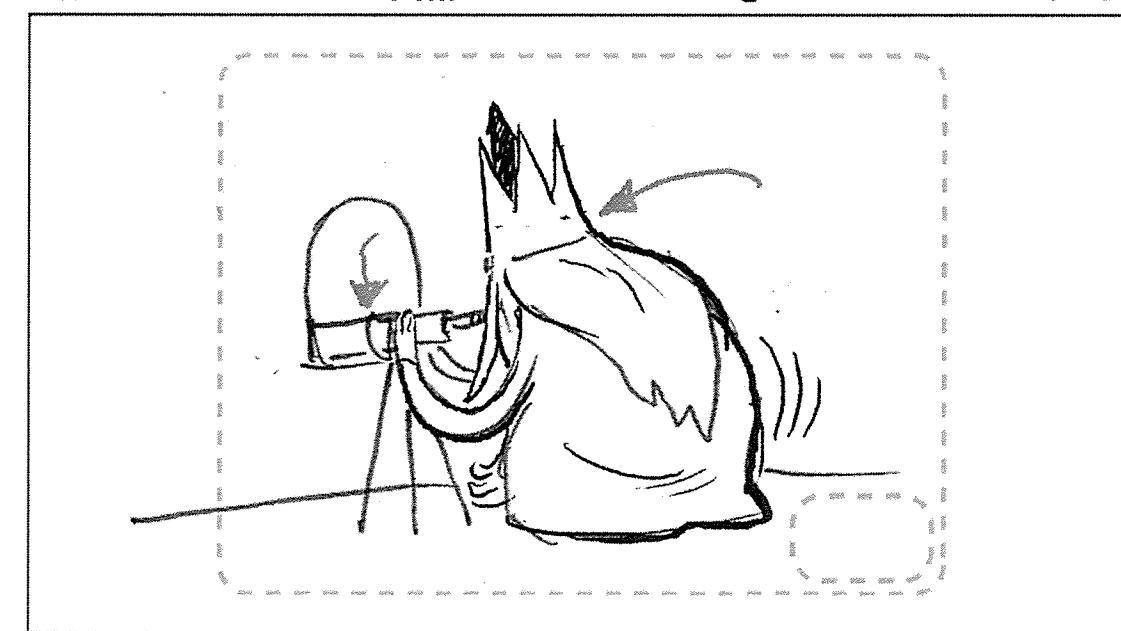


Sc. 50

Pnl. B

Bg.

day night



Dialog:

Action:

Timing:

Production :

EPISODE # 100855

# ADVENTURE TIME



Sc. 51

Pnl. A

Bg.

day night



Sc. 51

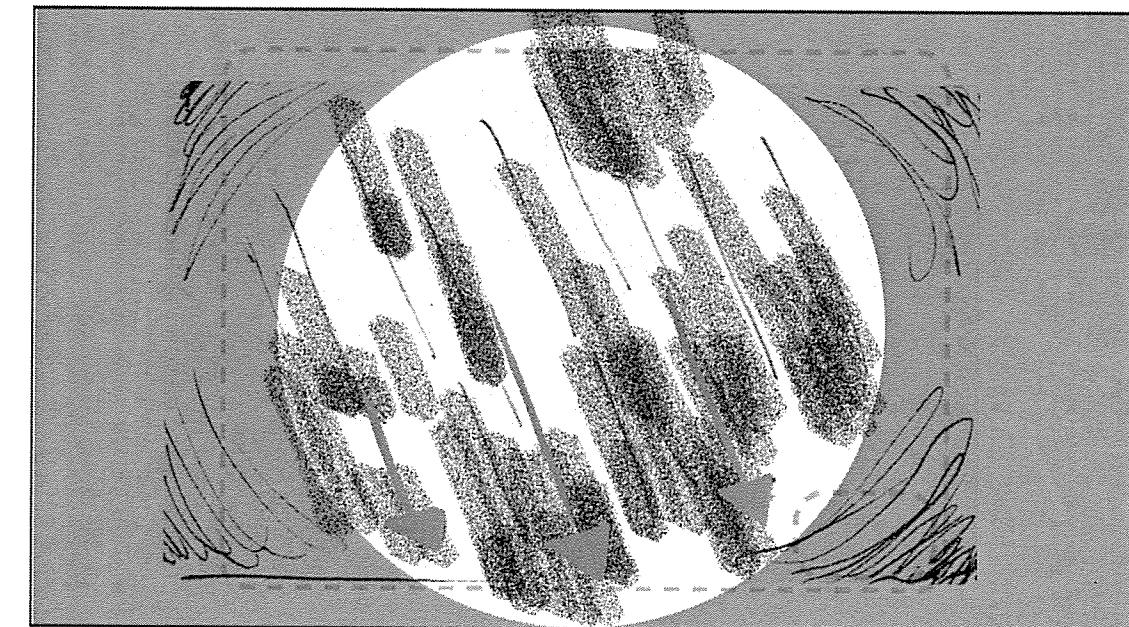
Pnl. B

Bg.

Page

62

day night



Dialog:

Action:

(F&J eating dinner)

(IK moves telescope  
downwards)

Timing:

Production :

100855

# ADVENTURE TIME

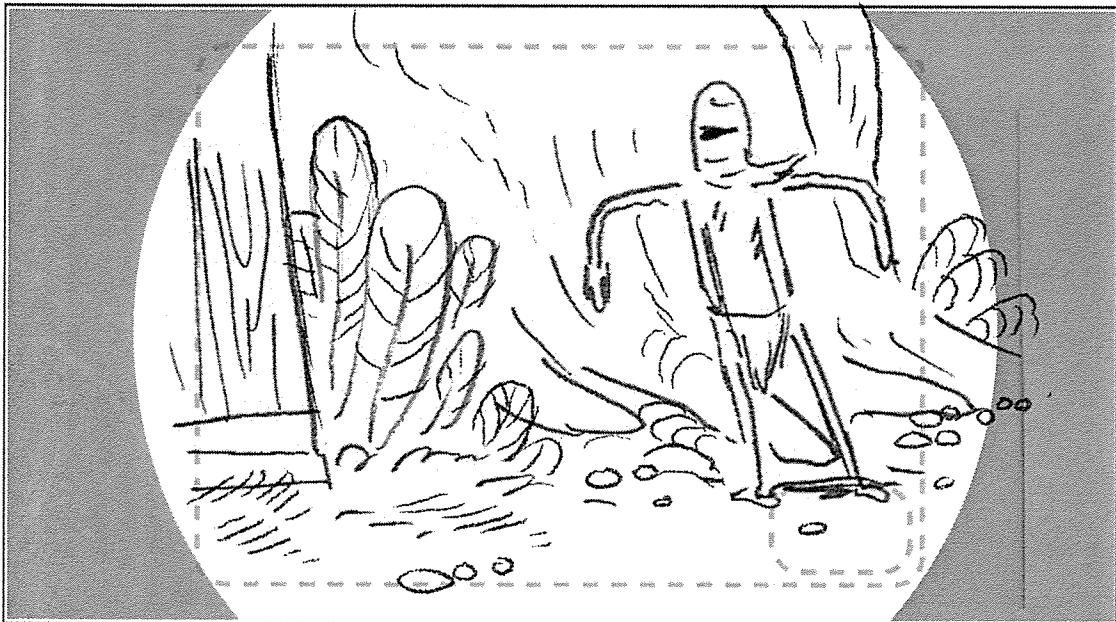


Sc. 51

Pnl. C

Bg.

day night



Sc. 52

Pnl. A

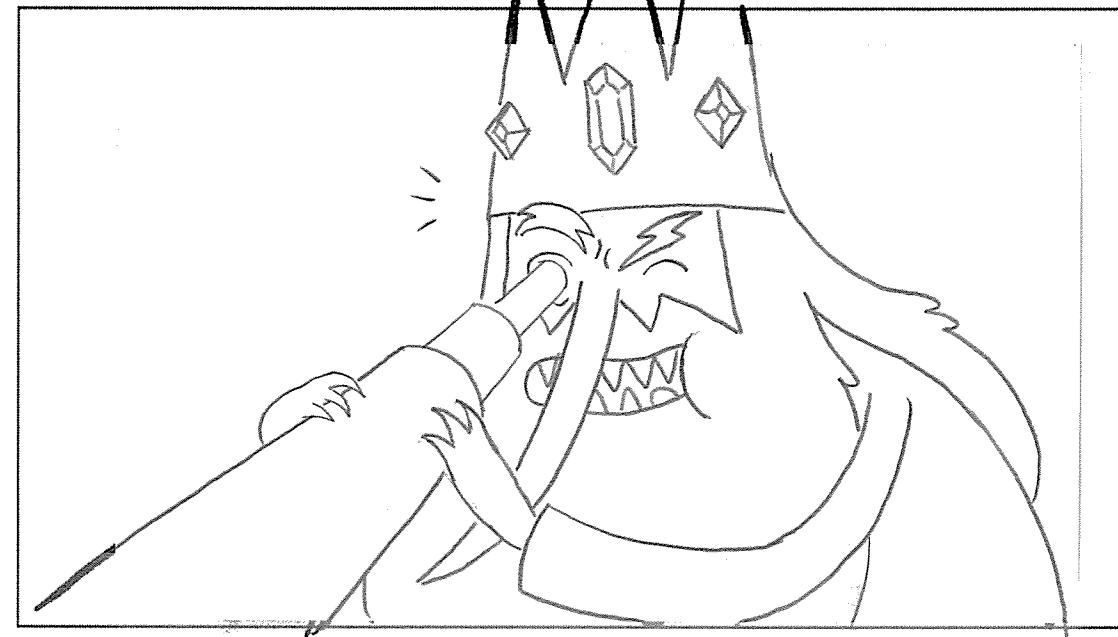
Bg.

Page

63

day night

52



EPISODE # 100855

Production :

Dialog:

IK: Hah !  
There he is !

Action:

Timing:



# ADVENTURE TIME



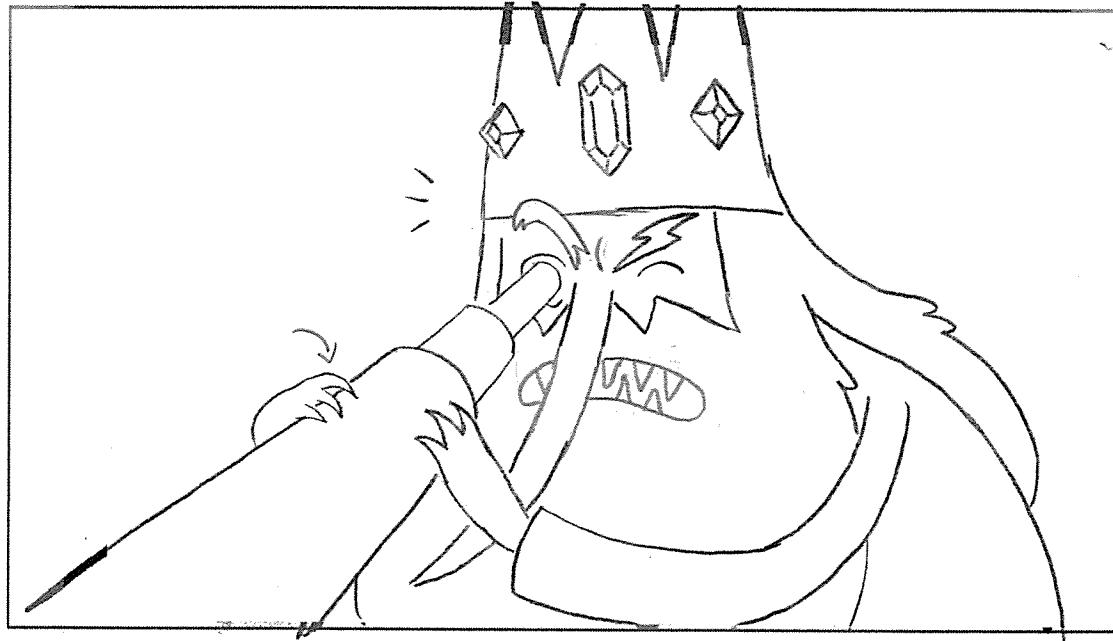
Sc. 52

Pnl.

B

Bg.

day night



Sc. 53

Pnl.

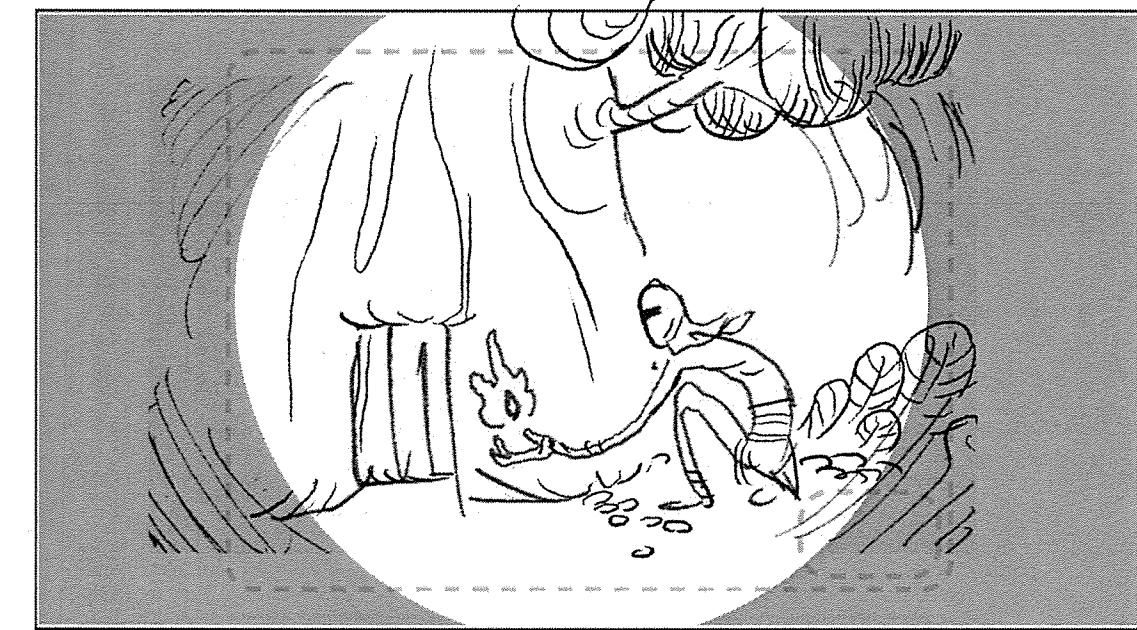
A

Bg.

Page

64

day night



Dialog:

IK: Huh?

IK: (0.5.) What is  
he doing?

Action:

Timing:

100855

EPISODE #

Production :

# ADVENTURE TIME



Sc. 53

Pnl. B

Bg.

day night

Sc. 53

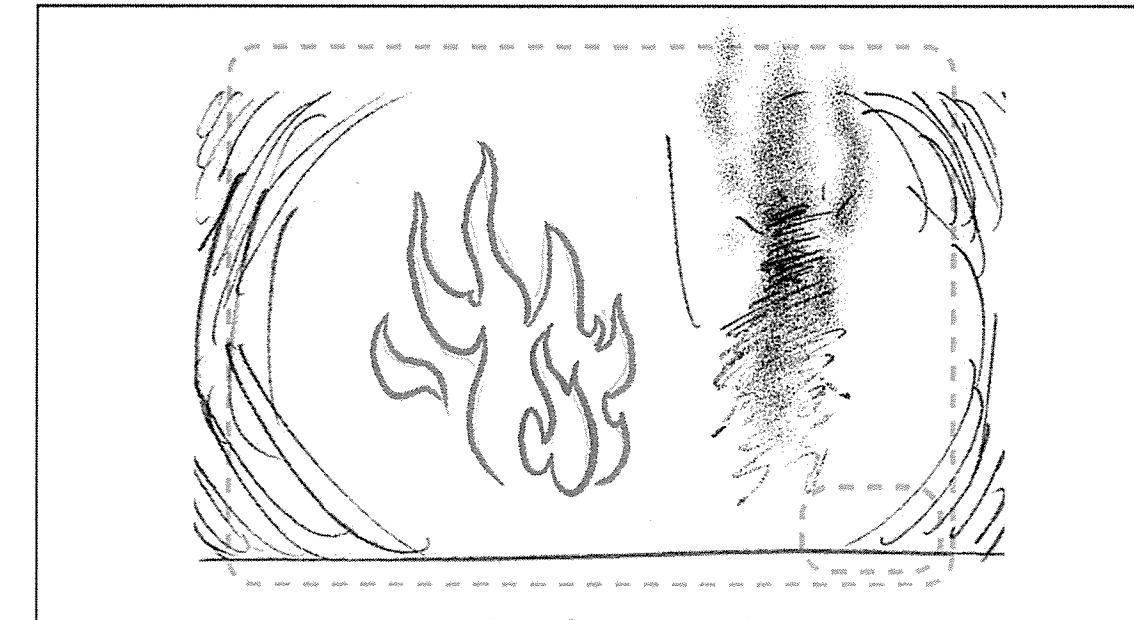
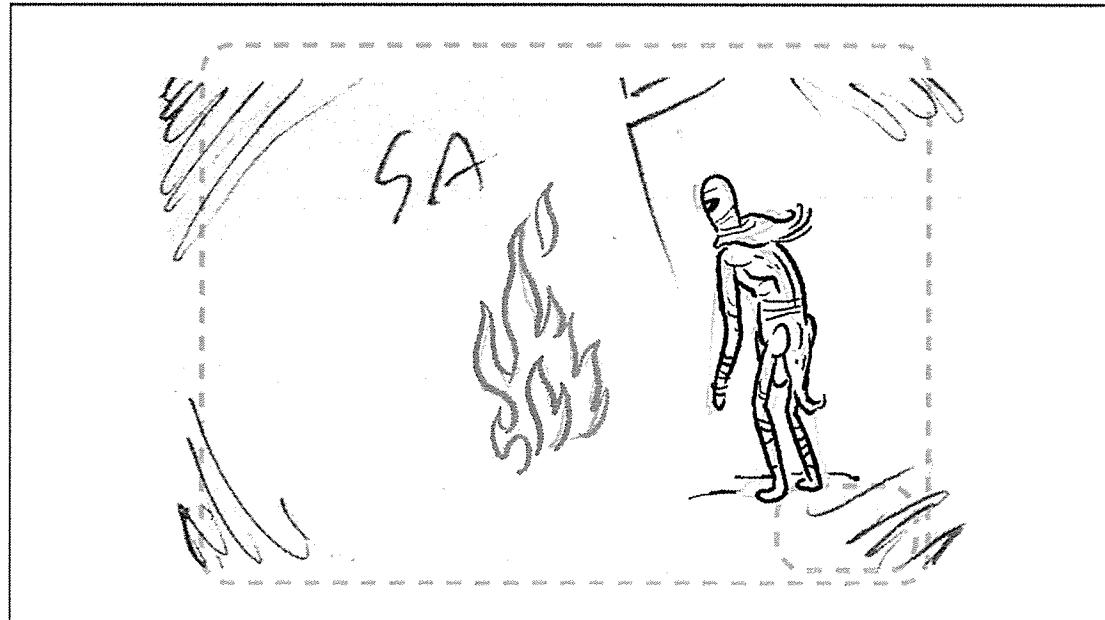
Pnl. C

Bg.

Page

65

day night



Dialog:

Action:

(S lights tree  
house on fire  
and - disappears)

Timing:

Production :

EPISODE # 100855

# ADVENTURE TIME



Sc. 54

Pnl. A

Bg.

day night

Sc. 54

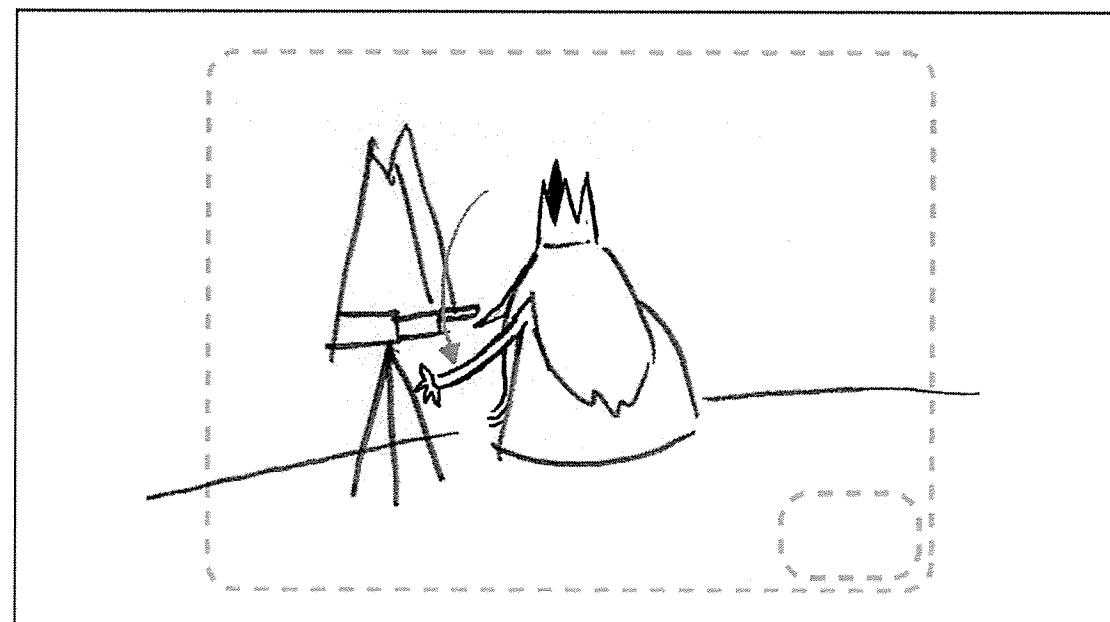
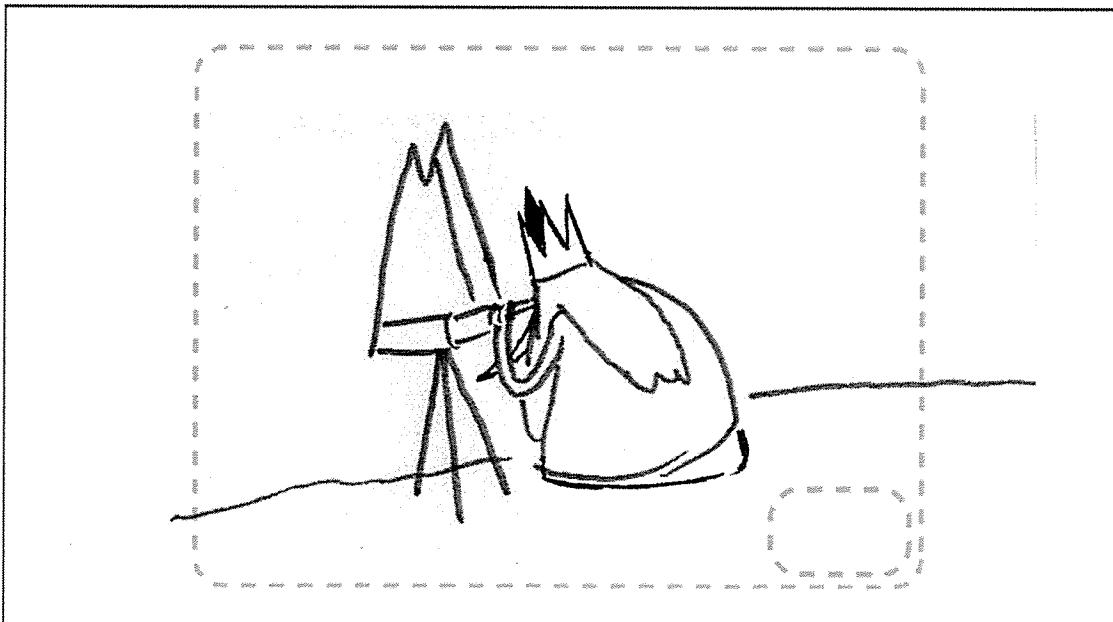
Pnl. B

Bg.

Page

66

day night



Dialog:

IK: What the !?  
Why is he lighting up  
the house !?

IK: I hired a hitman

Action:



Timing:

EPISODE # 100855

Production :

# ADVENTURE TIME



day night

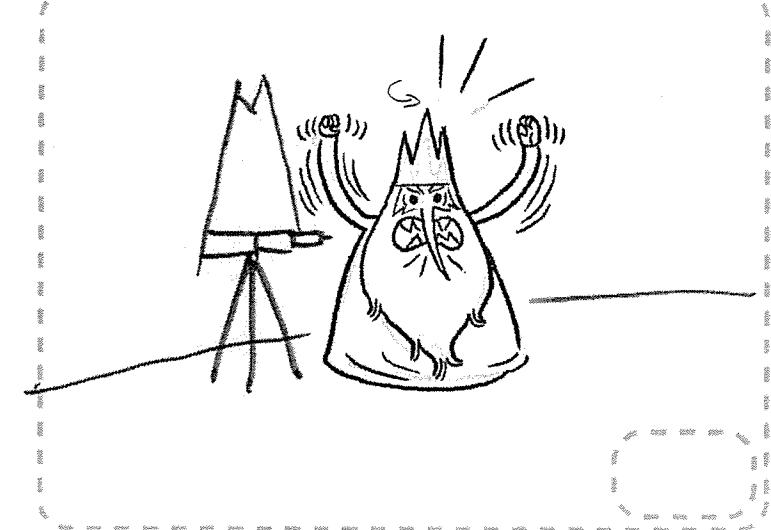
Sc.

54

Pnl.

C

Bg.



Sc. 54'

Pnl.

D

Bg.

Page

67

day night



Dialog:

IK: NOT A FIREMAN!!!

IK: Arghhh . .

Action:

Timing:

Production :

EPISODE # 100855

# ADVENTURE TIME



Sc. 54

Pnl. E

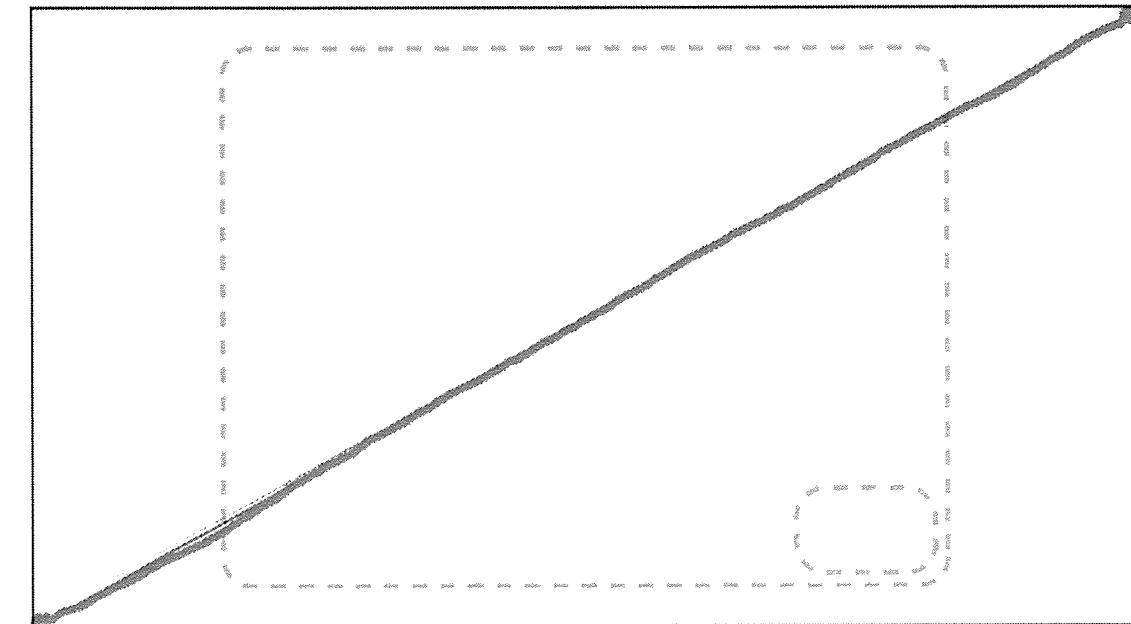
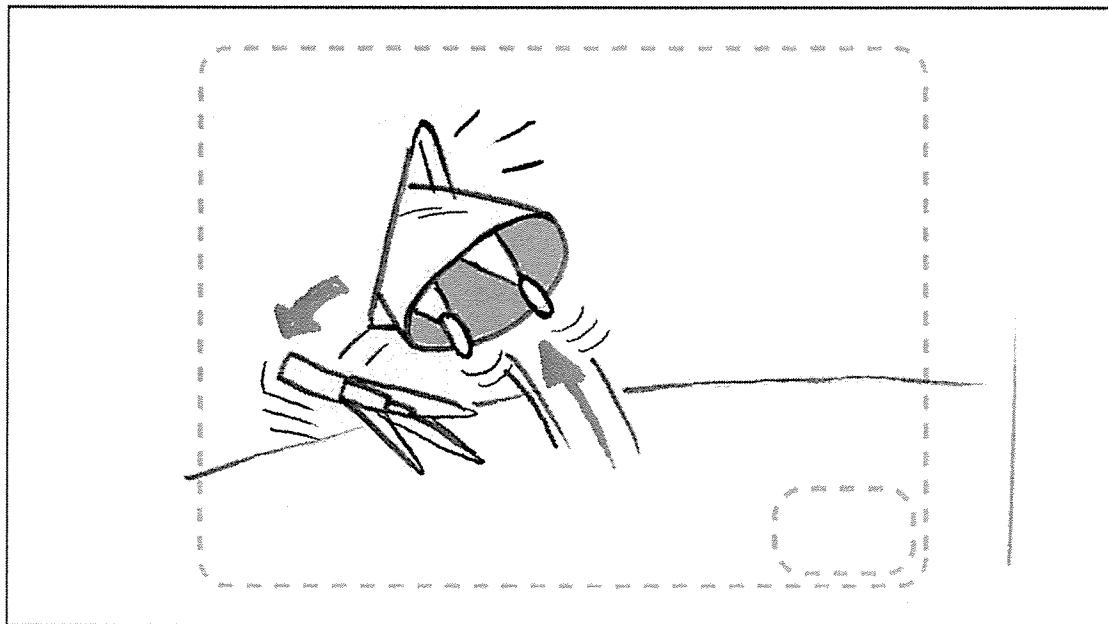
Bg.

day night

Sc.

Page 68

day night



Dialog:

Action:

(IK flies out of  
window)

Timing:

EPISODE # 100855

Production :

# ADVENTURE TIME



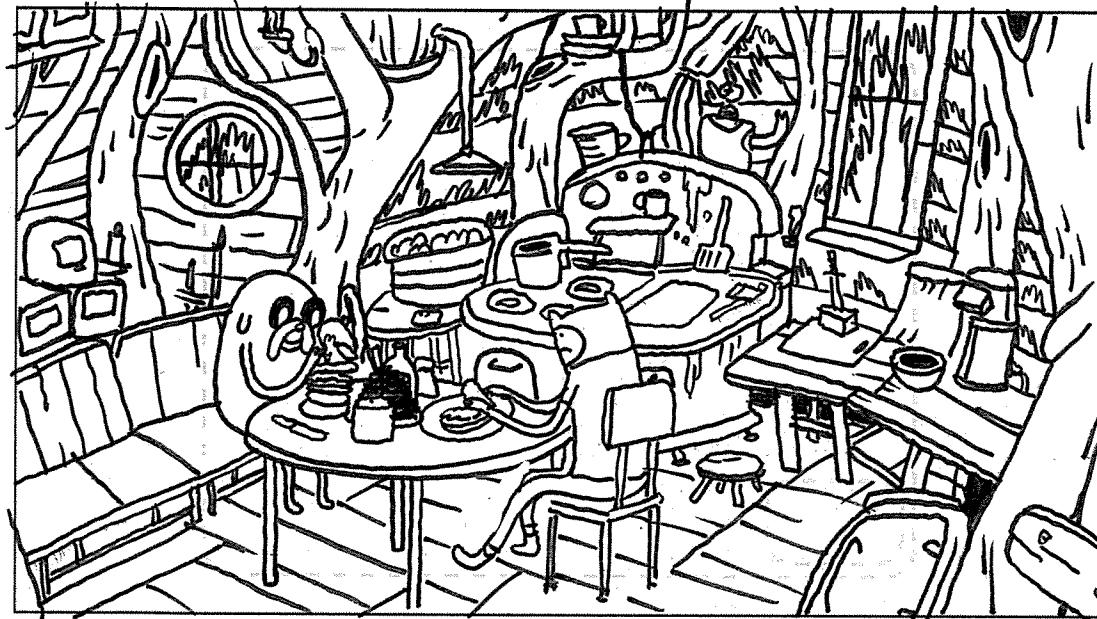
Page 69

Sc. 55

Pnl. A

Bg.

day night

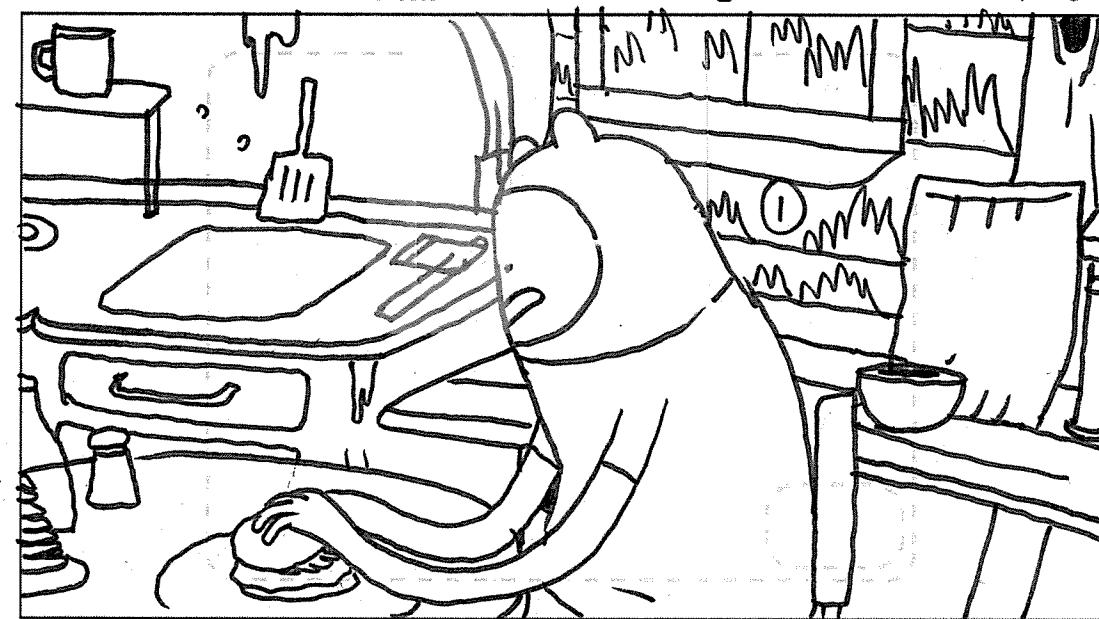


Sc. 56

Pnl. A

Bg.

day night

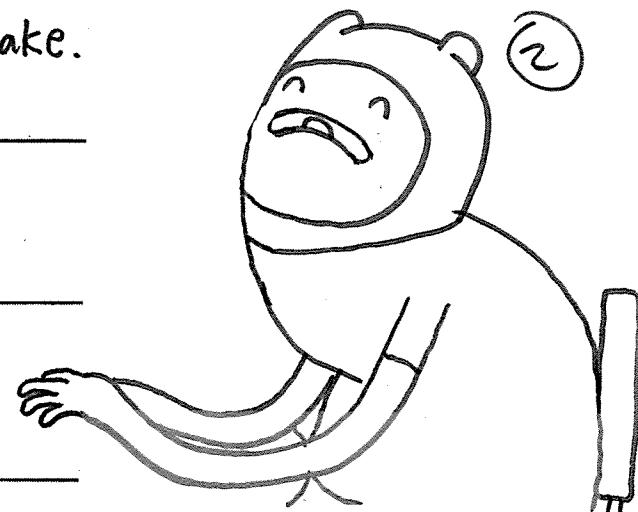


Dialog: Jake! dude, you see my masterpiece comin' together, right?

Finn/① N.hg.  
② Help Jake.

Action:  
flames outside window  
f+j making sand wicles

Timing:



Production:

EPISODE # 100855

# ADVENTURE TIME



Page 70

EPISODE # 100855

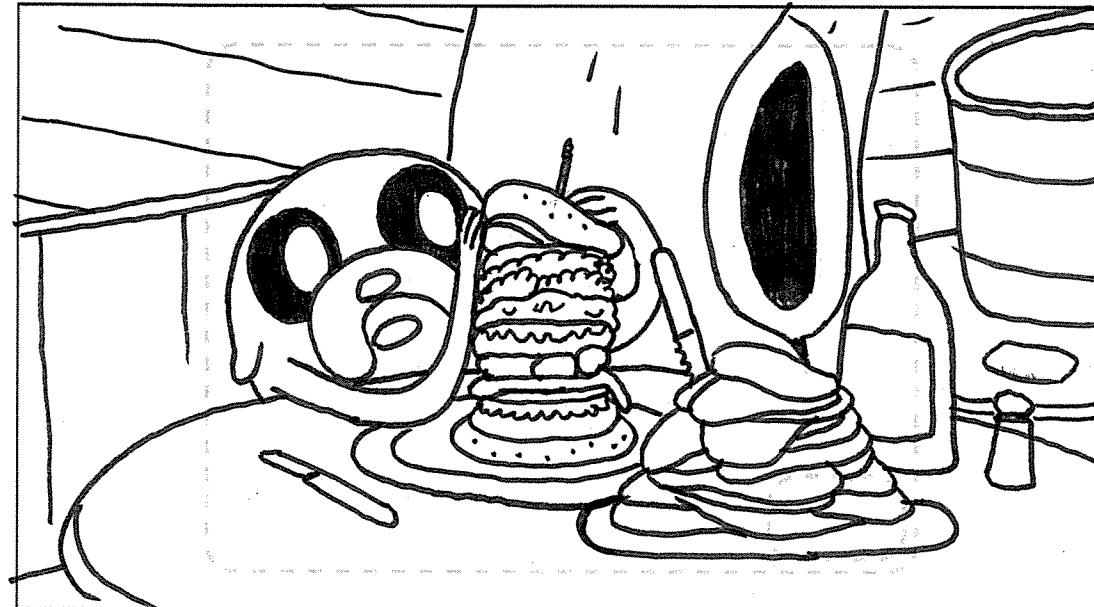
Production :

Sc. 57

Pnl. A

Bg.

day night



Sc. 58

Pnl. A

Bg.

day night



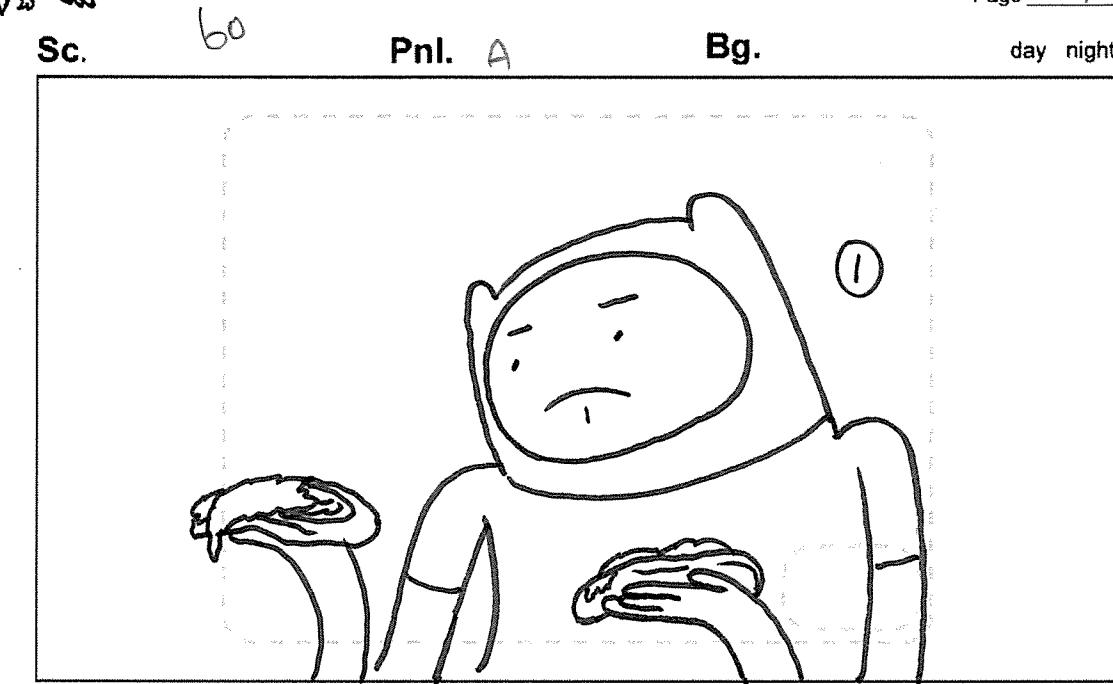
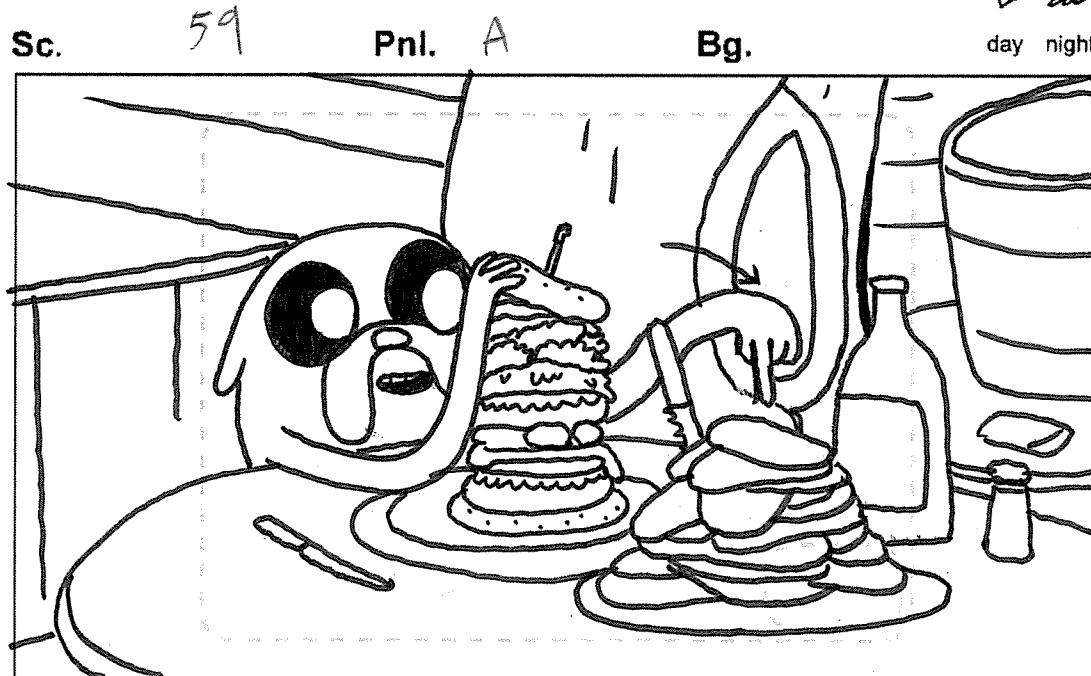
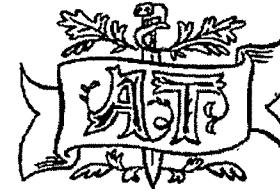
Dialog:  
J/ What's up?

F/ mine sucks.

Action:

Timing:

# ADVENTURE TIME



Dialog:  
J/ put some meat in there.

F/I mm  
(Z) what kinda meat  
is that?

Action:  
(point at pile of meat.)

Timing:



Production :

EPISODE # 100855

Page 71

71

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71

71

# ADVENTURE TIME



Sc.

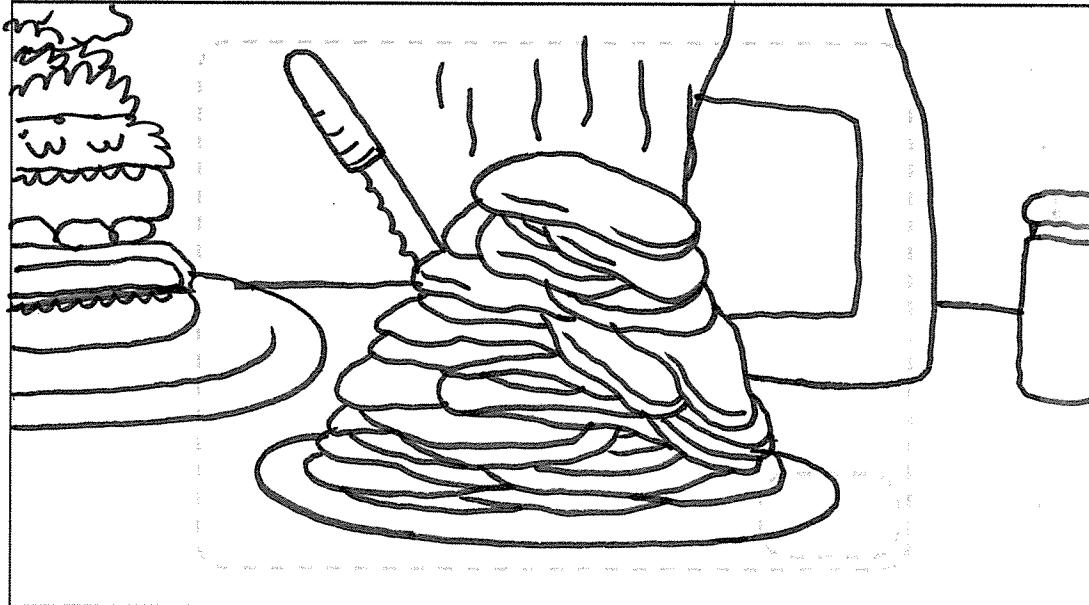
61

Pnl.

A

Bg.

day night



Sc.

62

Pnl.

A

Bg.

dav night

Page 72

100855

EPISODE #

Dialog:

Jake (os) / That's Meat Man's  
meat.

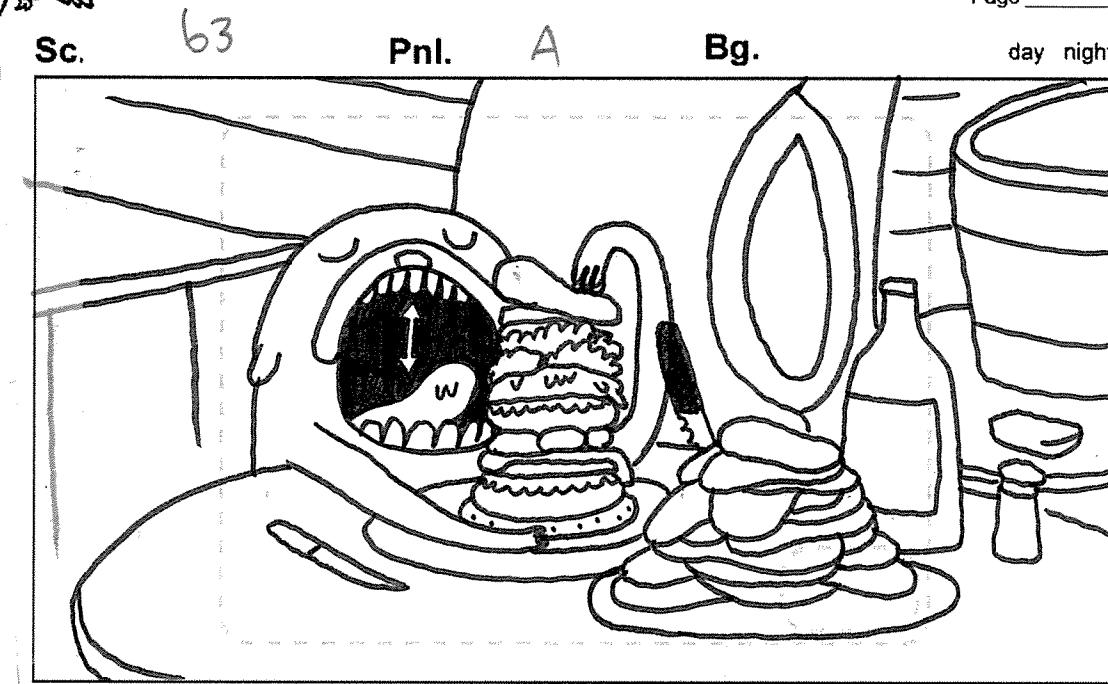
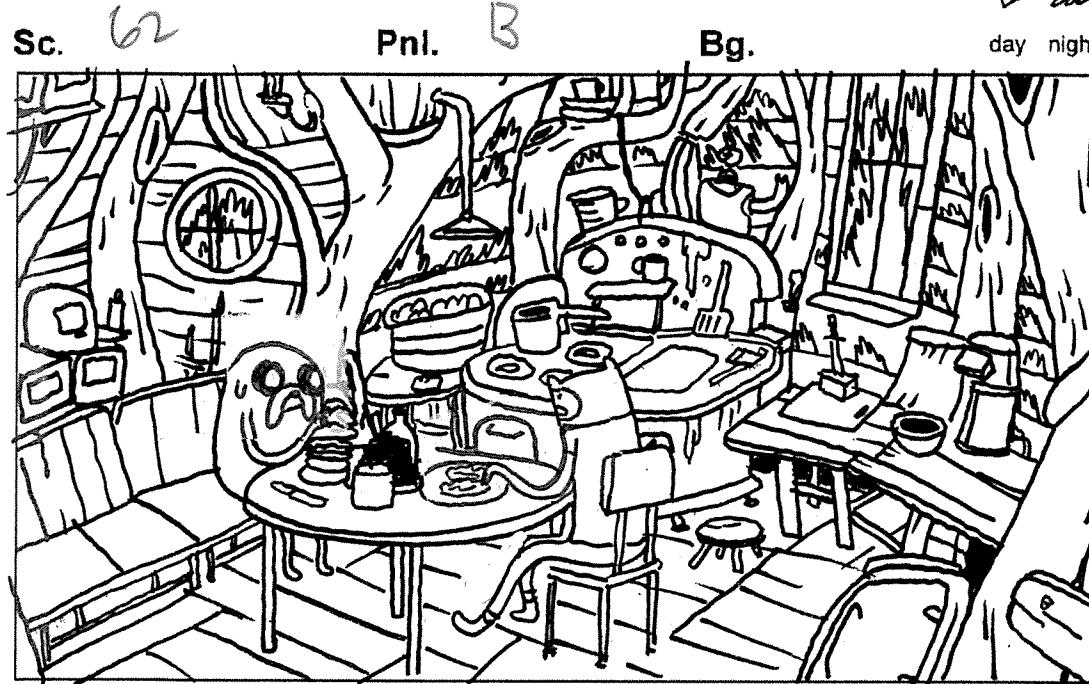
(beat)

Action:

Timing:

Production :

# ADVENTURE TIME



Page 73

100855

EPISODE #

Dialog:  
F/ do you think it hurts Meat Man  
when he gives us his meat?

Jake/ I dunno. I can't read his  
mind.

(Jake about to bite sandwich)

Action:

Timing:

Production :

# ADVENTURE TIME



Page 74



Dialog:

start pose

→ <CRASH>

Action:

If crash thru window  
blowing cold air

Timing:

Production :

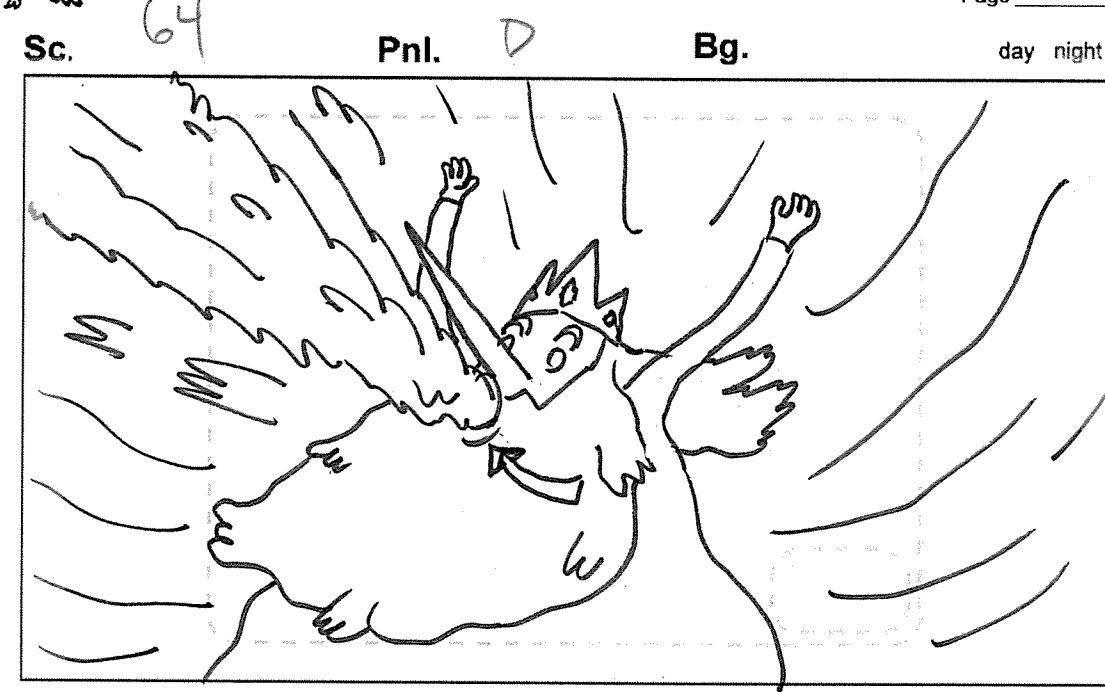
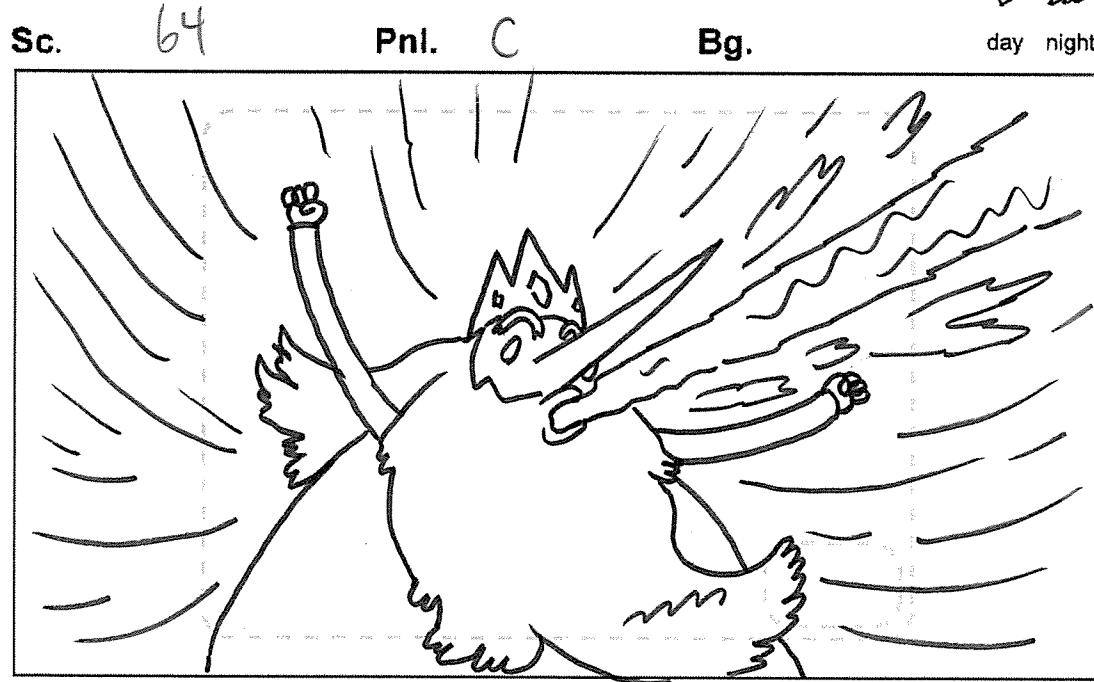
100855

EPISODE #

# ADVENTURE TIME



Page 75



Dialog:	Ice King / PHOOO
Action:	Ik / blowing and spitting ice everywhere
Timing:	

Production :

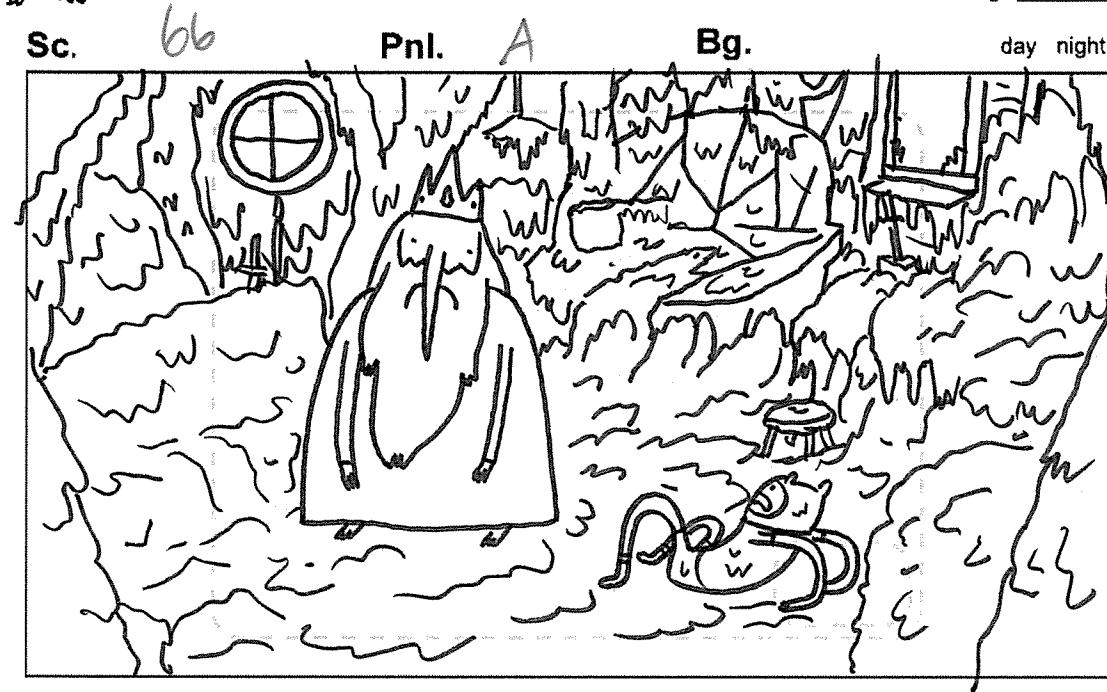
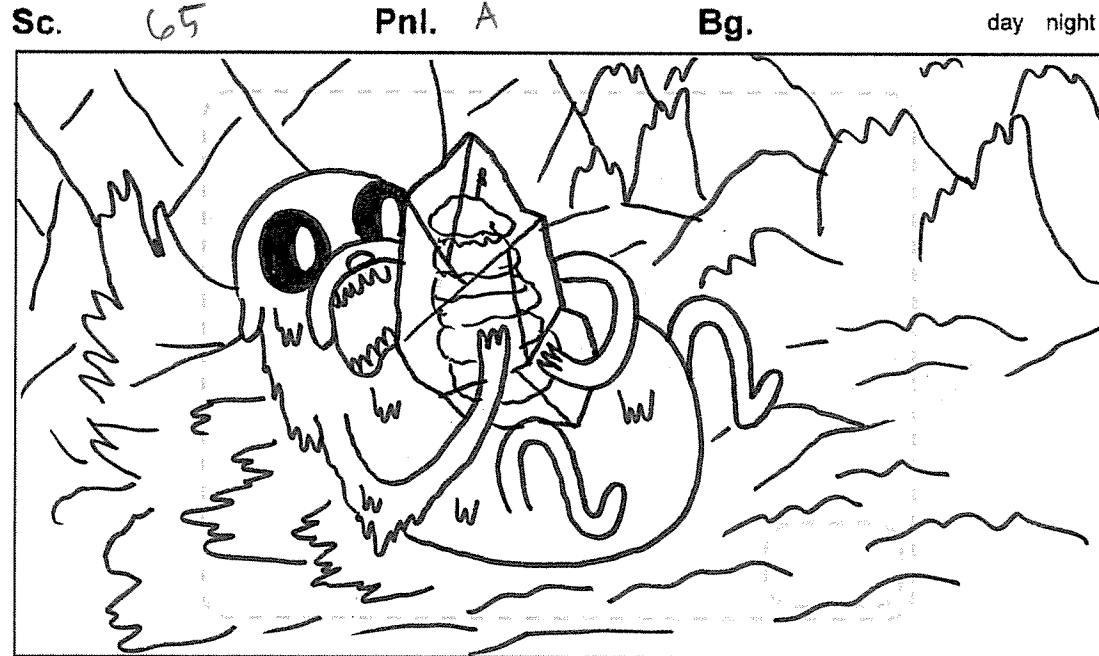
100855

EPISODE #

# ADVENTURE TIME



Page 76



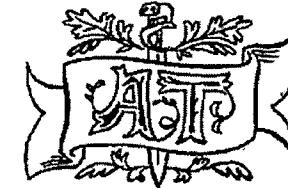
Dialog:	Jake! NOOO!!!	(BEAT)
Action:		
Timing:		

Production :

100855

EPISODE #

# ADVENTURE TIME



Page 77

Sc.

66

Pnl.

B

Bg.

day night

Sc.

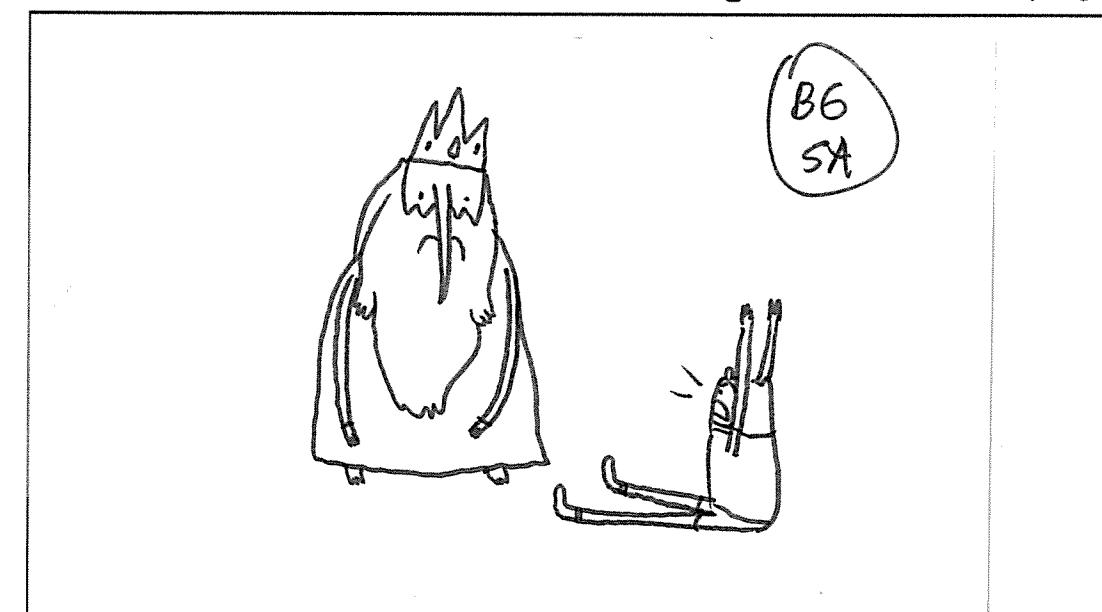
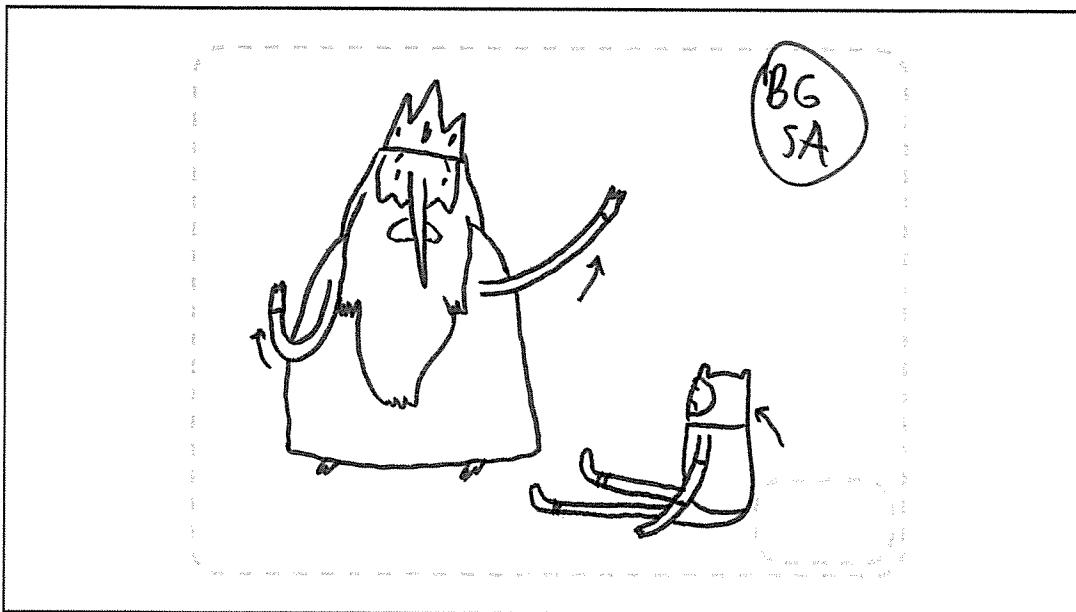
66

Pnl.

C

Bg.

day night



Dialog:

Ik / you guys I...

Finn / what do you think  
grounded means?!

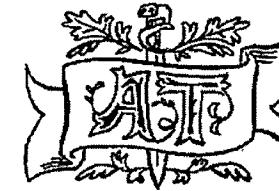
Action:

Timing:

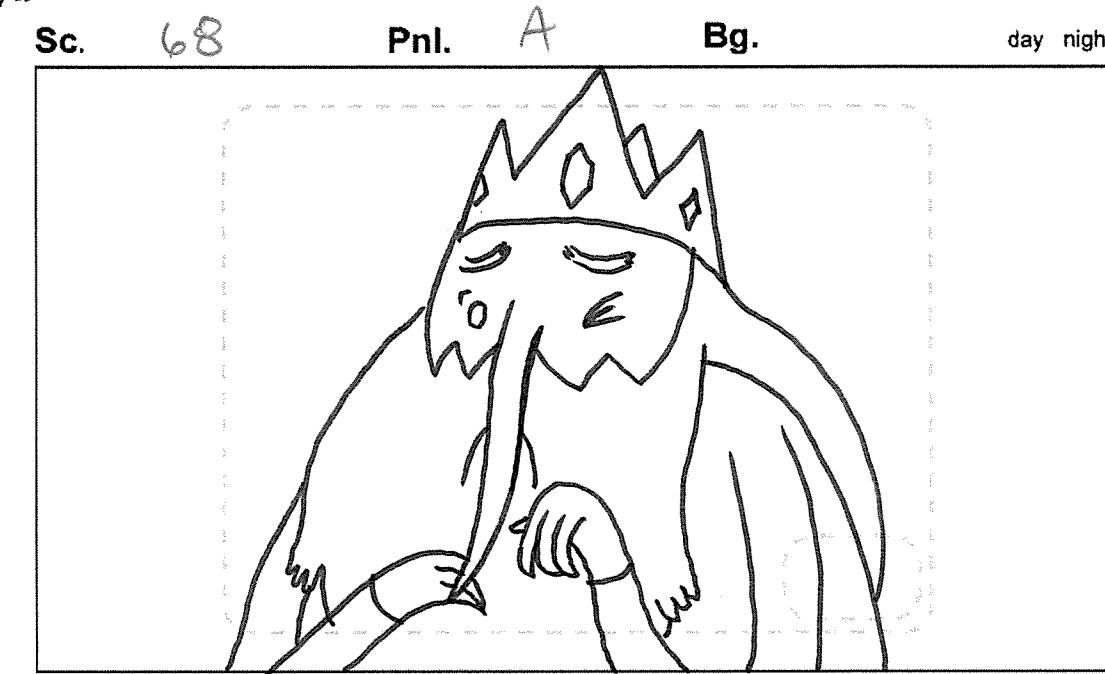
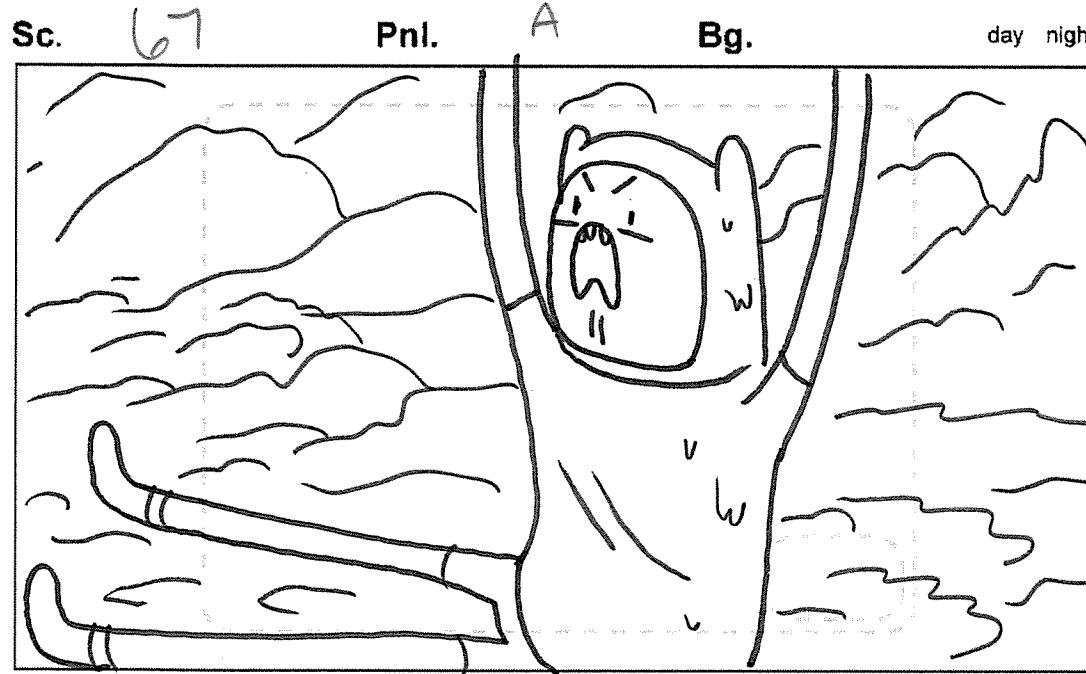
Production :

EPISODE # 100855

# ADVENTURE TIME



Page 78



EPISODE # 100855

Production :

Dialog:

Finn/ You want ANOTHER  
week?!

Finn (OS) Another week of  
grounding?!

Action:

Timing:

# ADVENTURE TIME



Page 79

Sc. 68

Pnl. B

Bg.

day night

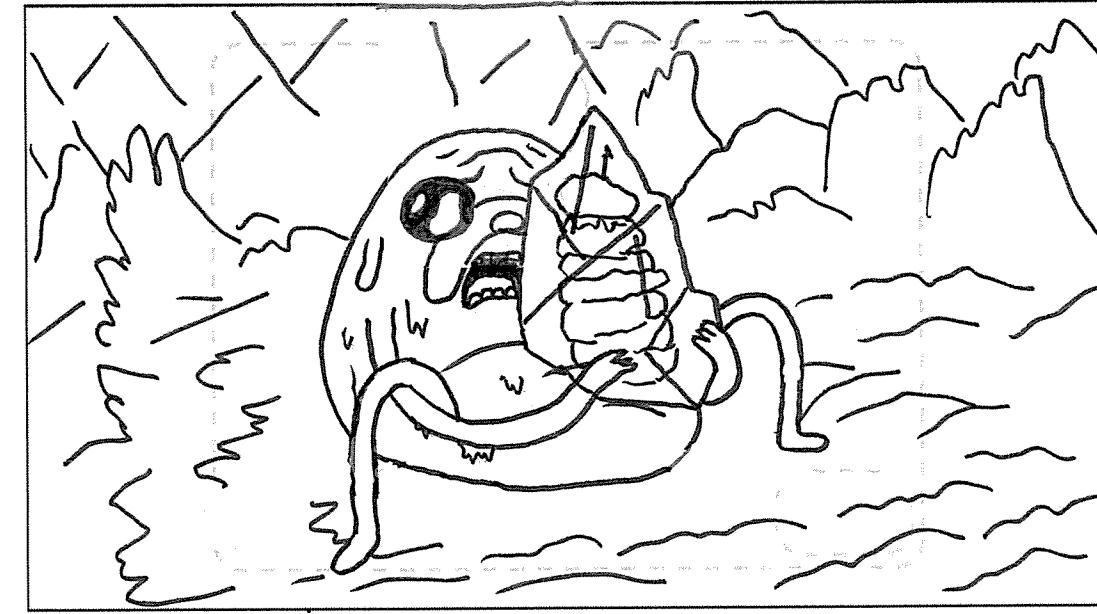


Sc. 69

Pnl. A

Bg.

day night



EPISODE # 100855

Production :

Dialog:

I KONO, but I smelled smoke

② Coming from your house.

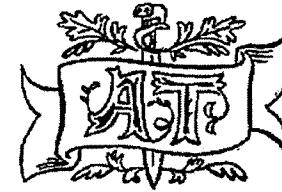
J/ It's wasted, man !

Action:

Timing:



# ADVENTURE TIME



Page 80

Sc. 70

Pnl. A

Bg.

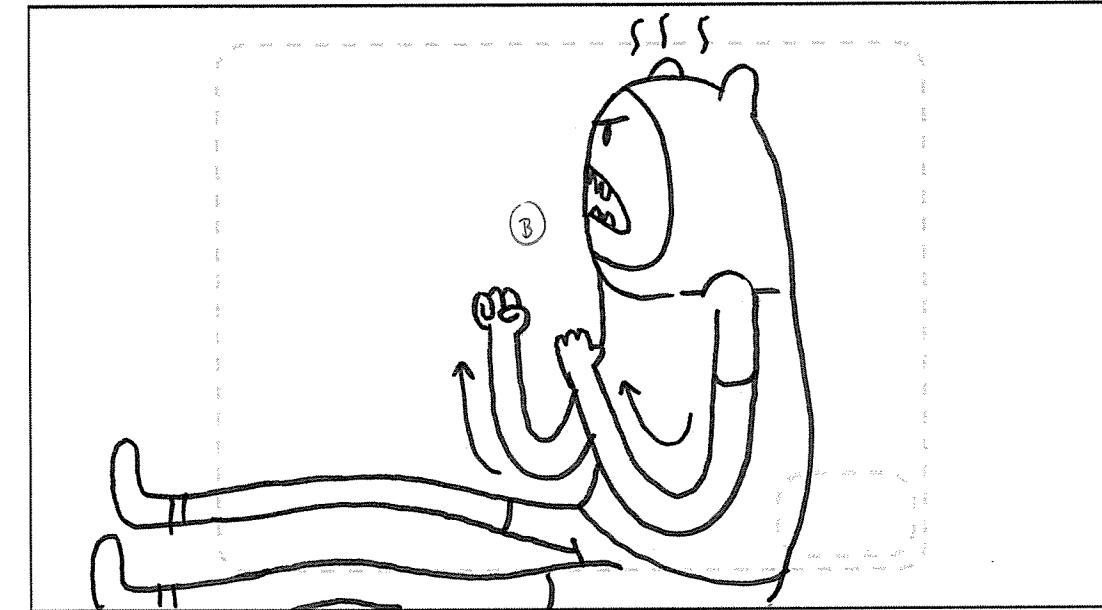
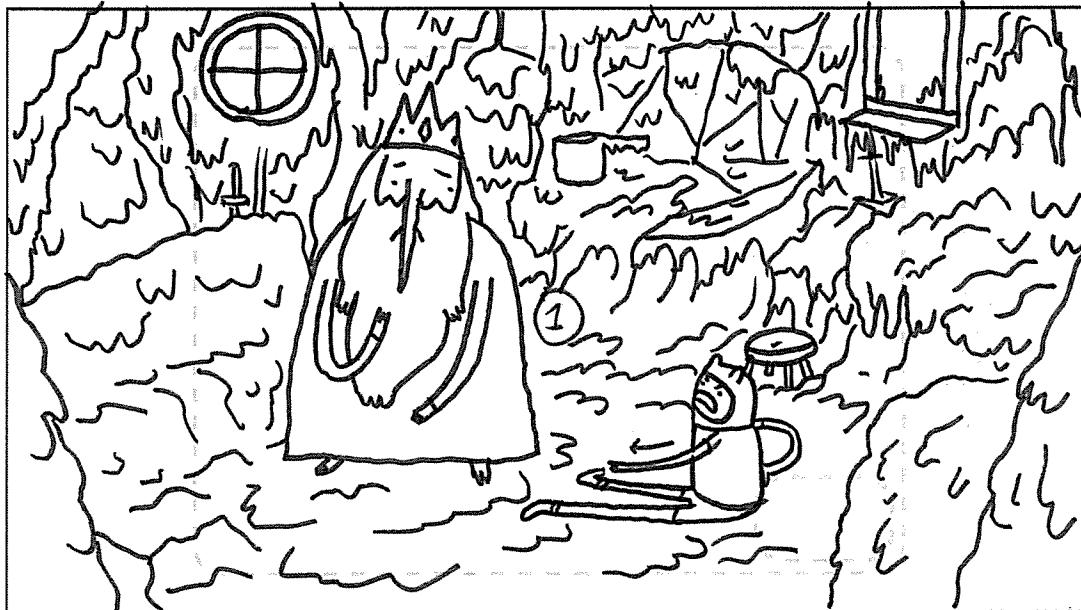
day night

Sc. 71

Pnl. A

Bg.

day night



100855

EPISODE #

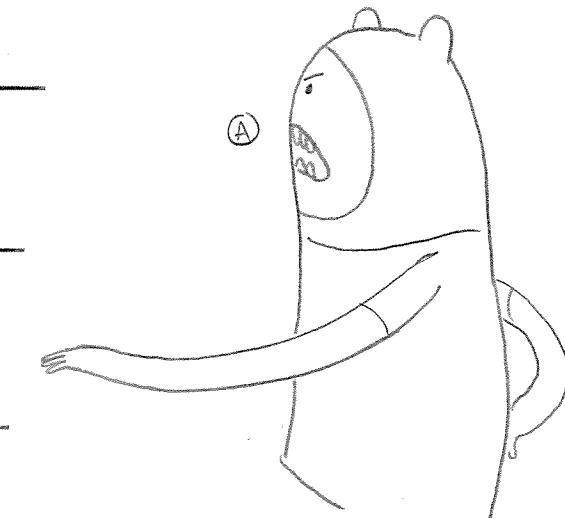
Dialog:  
Finn/bob great, ②now see what you  
did to my buddy?

F/ SO HELP ME ICE KING ...  
~~~~~

Action:



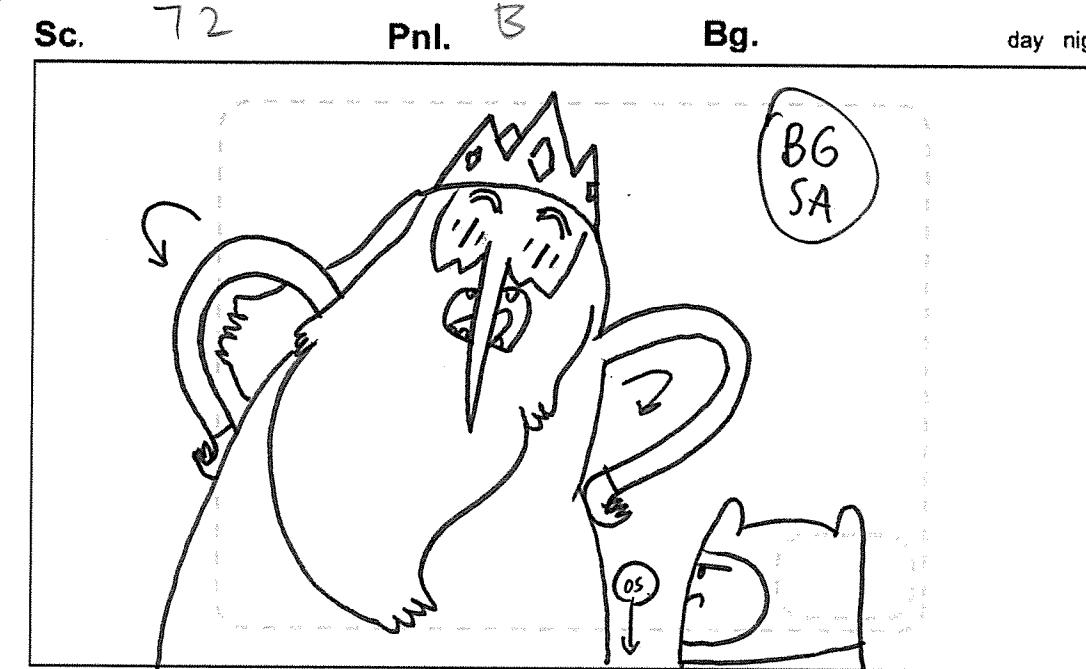
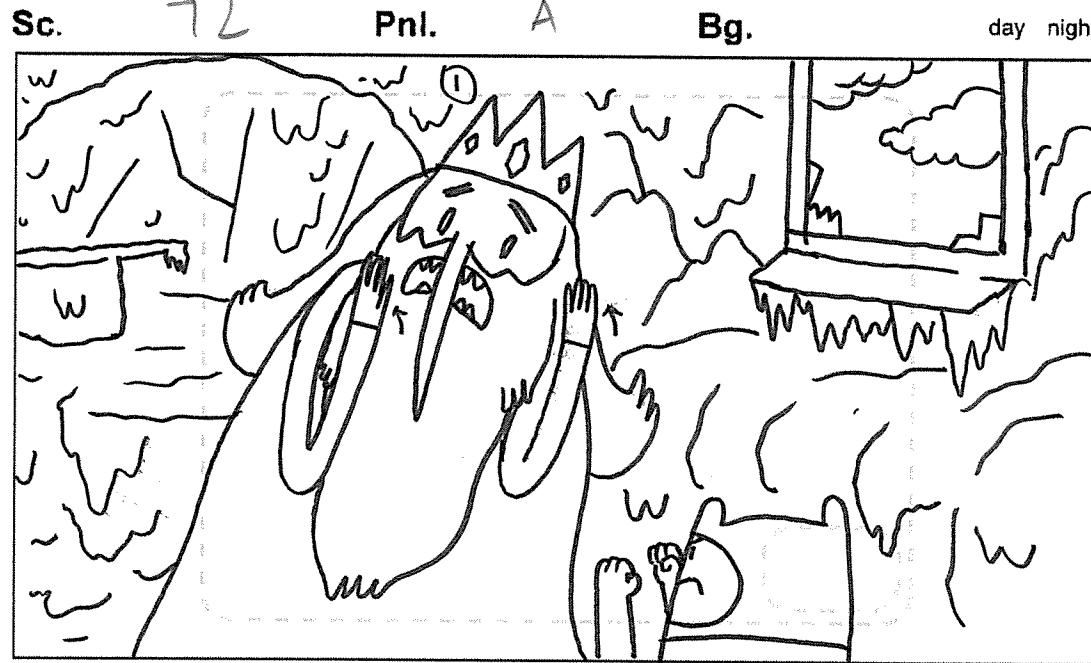
Timing:



# ADVENTURE TIME



Page 81



Dialog:  
IK / OK ! OK !

Action:  
cycle ①+② x2

Timing:

IK / GHAL !

finn lowers his hands  
IK puts his hands on his hips

Production : 100855

EPISODE # #



Action:

IK flies out  
window

Timing:

Sc. 72 Pnl. C

Bg.

Page 82  
day night

100855

EPISODE #

Production :

# ADVENTURE TIME



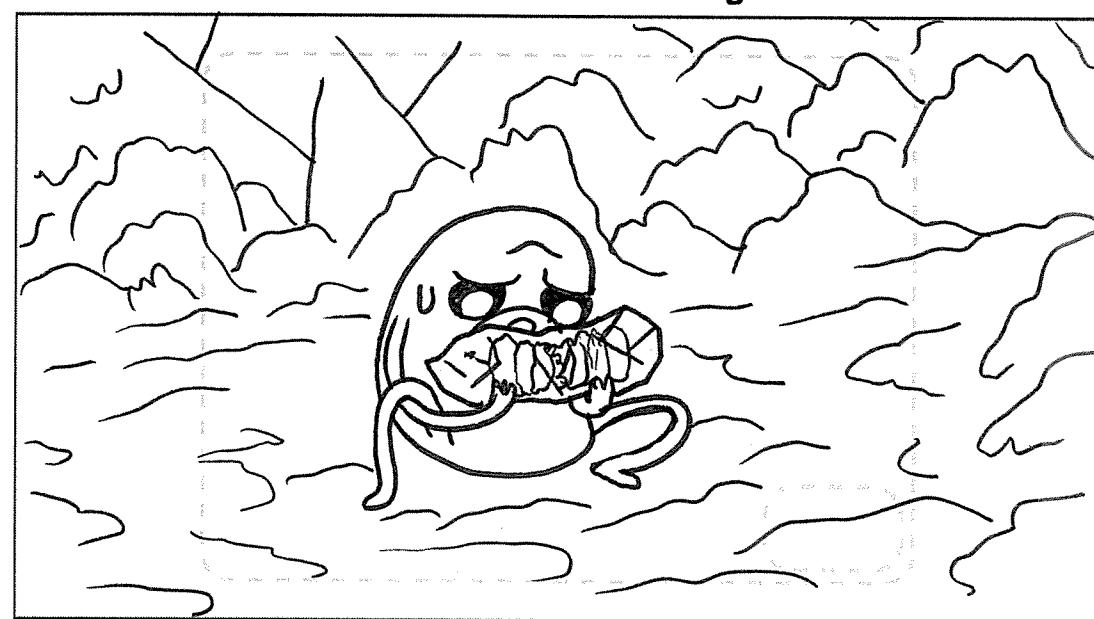
Page 83

Sc. 73

Pnl. A

Bg.

day night

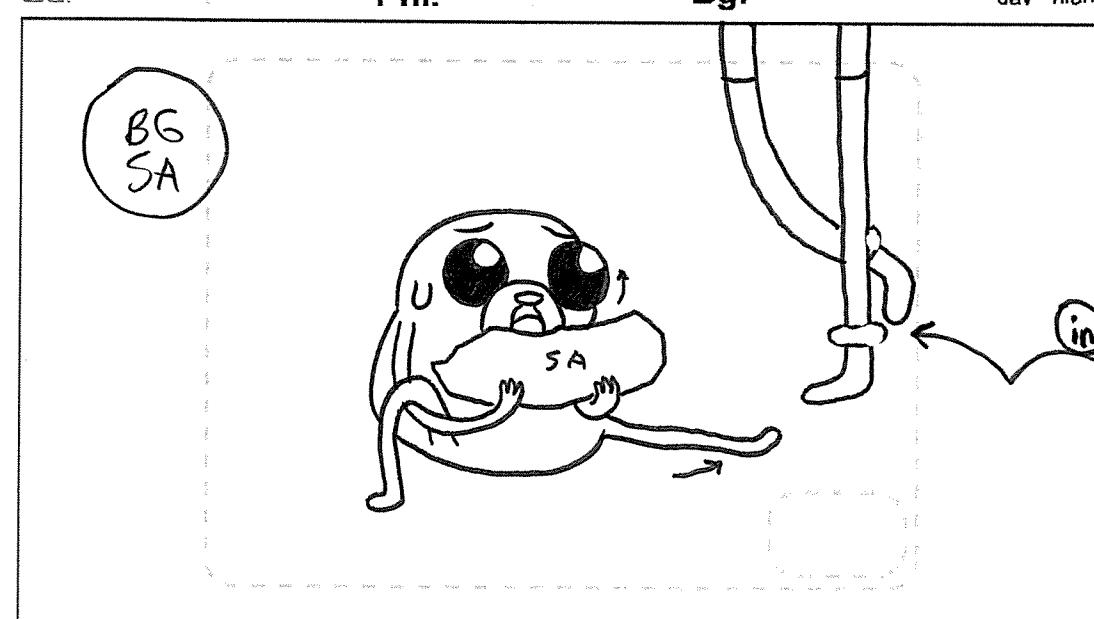


Sc. 73

Pnl. B

Bg.

day night



Dialog:

F(OS) It's alright buddy. we can  
make another...

Action:

Jake looks up.  
Finn walks in

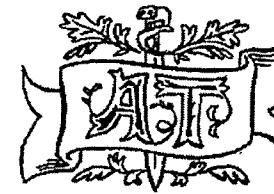
Timing:

Production :

100855

EPISODE #

# ADVENTURE TIME

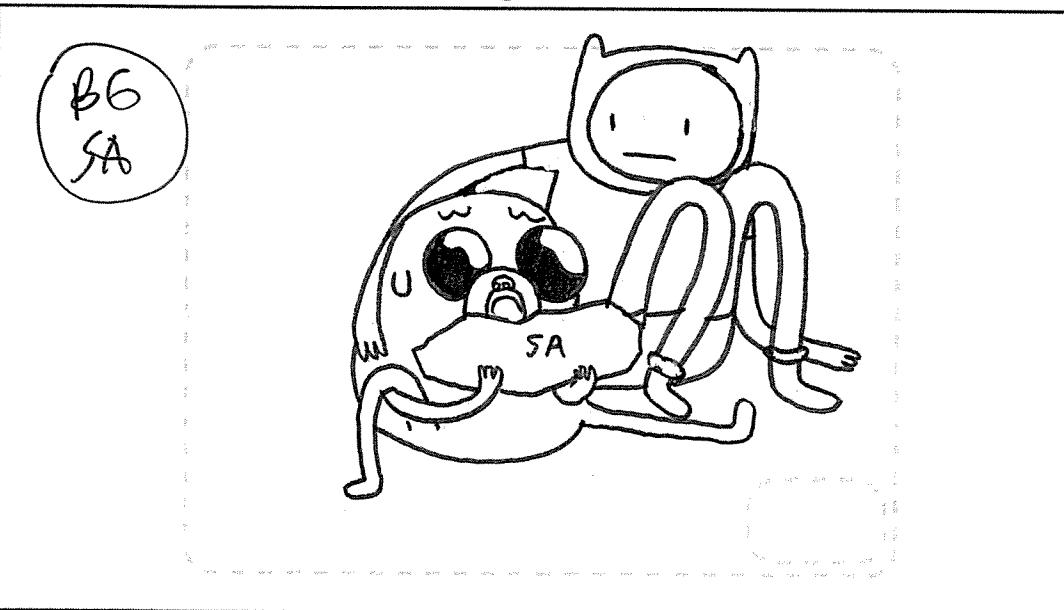


Sc. 73

Pnl. C

Bg.

day night

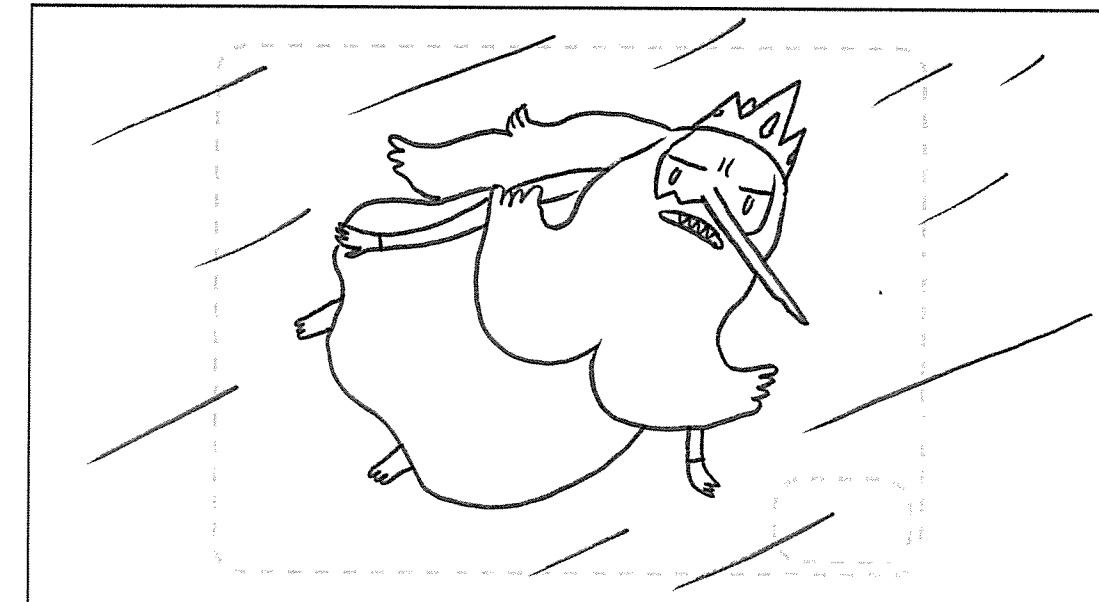


Sc. 73

Pnl. D

Bg.

day night



Page 84

Dialog:

I K @ JEEZ! This Scorchin guy's  
② Got some weird ideas  
about hitting.

Action: Jake makes sad eyes at Finn.  
Flares nostrils.

(I K flying)

Timing:



EPISODE #

100855

Production :

# ADVENTURE TIME



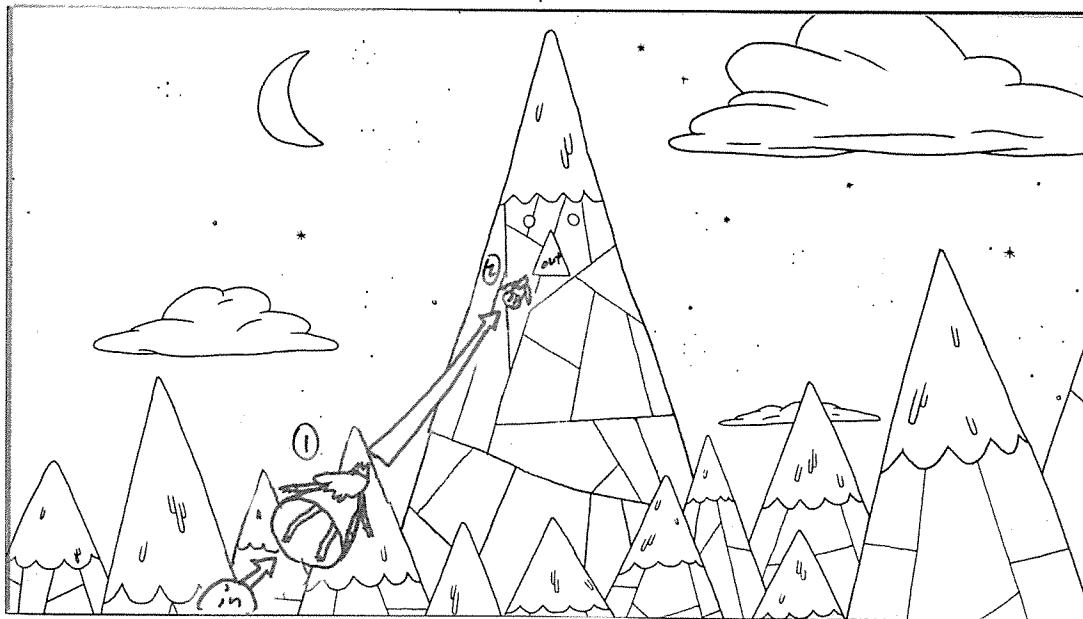
Sc. 74

Pnl.

A

Bg.

day night



75

Sc.

Pnl.

A

Bg.

Page 85

day night



Dialog:

IK ②Hey there you are.

Action: (IK flies into castle)

IK flies in through the door

Timing:

Production :

EPISODE # 100855

# ADVENTURE TIME



Sc. 75

Pnl. B

Bg.

day night



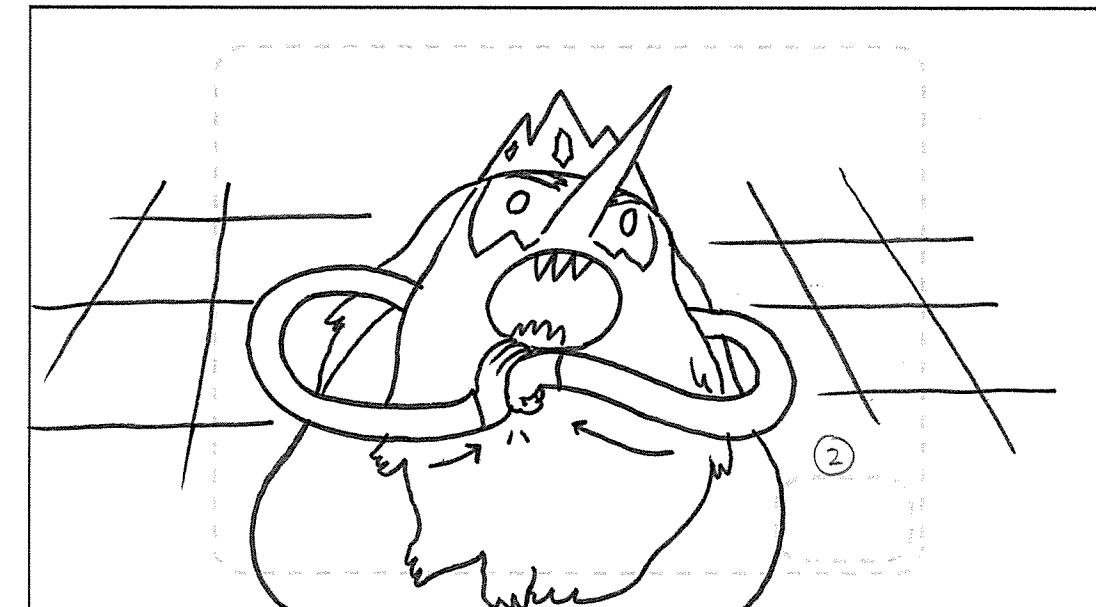
Sc. 76

Pnl. A

Bg.

Page 86

day night



100855

EPISODE #

Dialog:  
IK/ what's that? I already  
signed that.

IK/ I thought I  
told you to  
hit them.

Action:

Timing:



# ADVENTURE TIME



Sc.

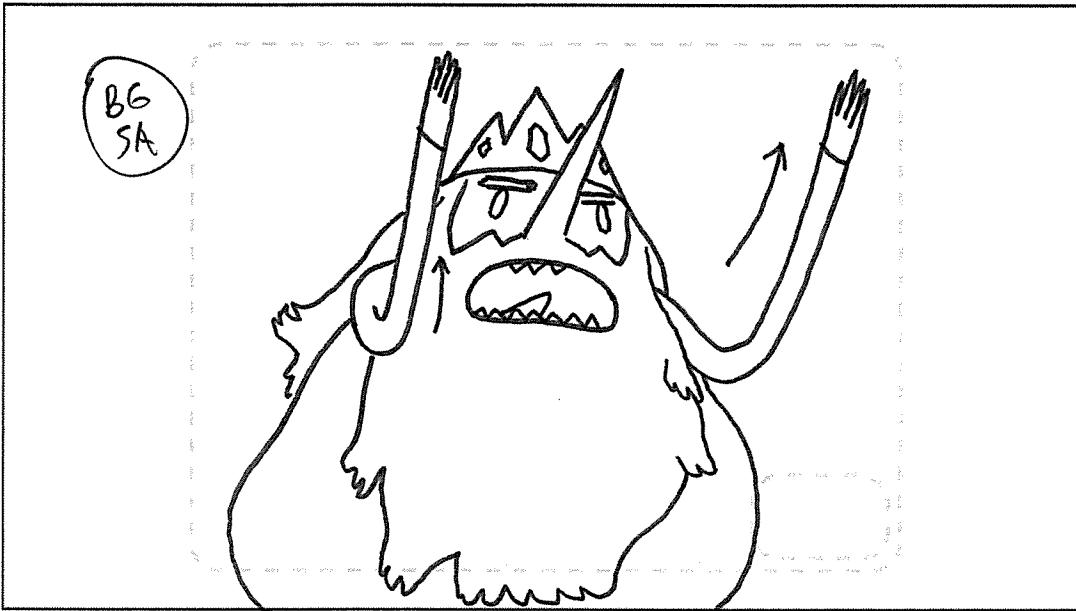
76

Pnl.

B

Bg.

day night



Sc.

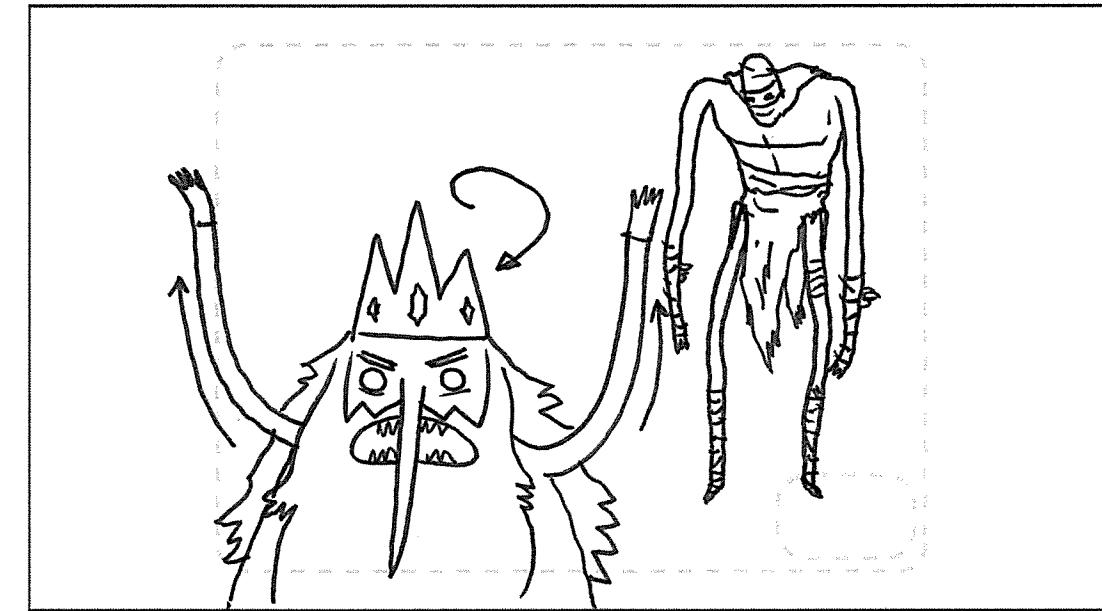
77

Pnl.

A

Bg.

day night



Page 87

100855

EPISODE #

Production :

Dialog:  
IK/① Not burn them  
alive.  
② Ya big dummy.

Action:

Timing:



IK/ GHAL!

IK turn around throwing hands  
up in the air.

# ADVENTURE TIME

Sc.

779

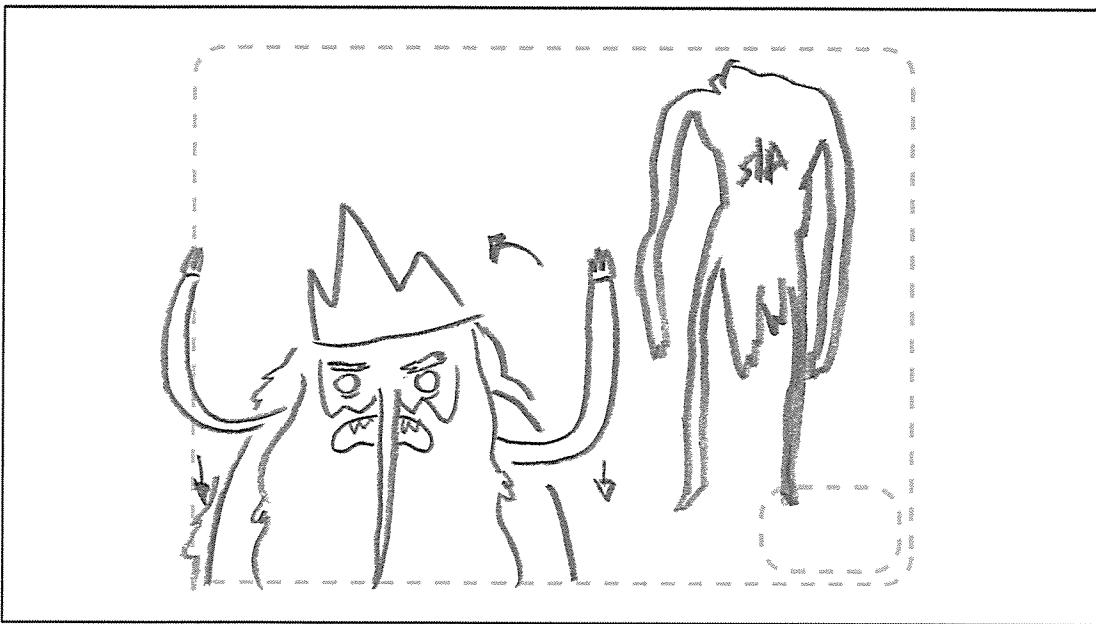
Pnl.

A

Bg.



day night

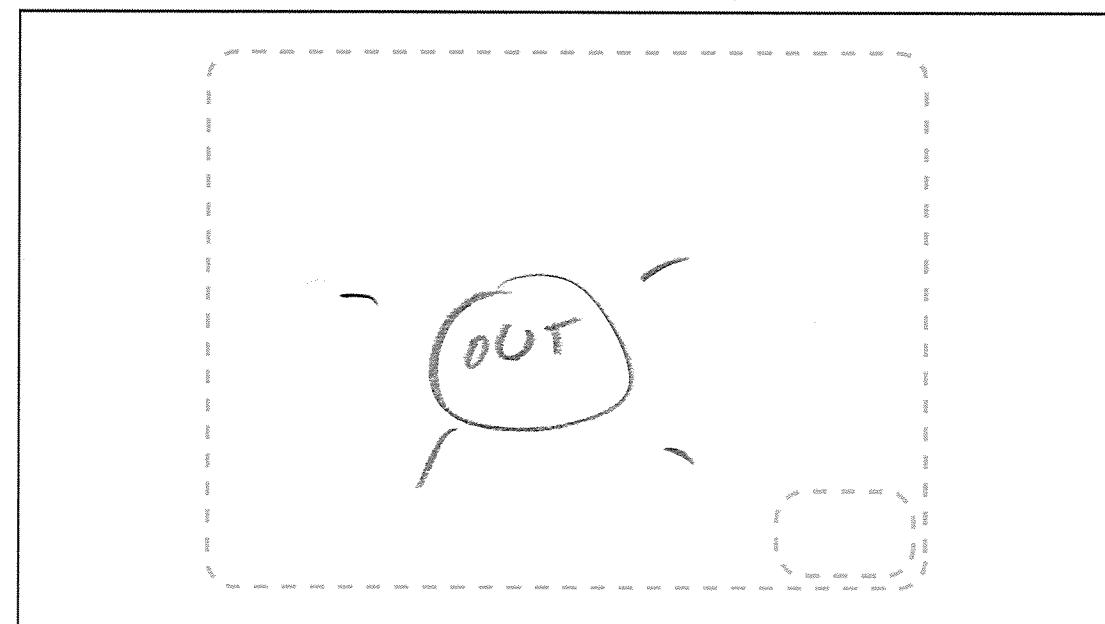


Sc.

Pnl.

Bg.

day night



Dialog:

IKI IT'S ALMOST LIKE YOU  
WANT TO KILL THEM...

Action:

Timing:

Page

87A

EPISODE #

100855

Production :

# ADVENTURE TIME



Sc. 78

Pnl. A

Bg.

day night

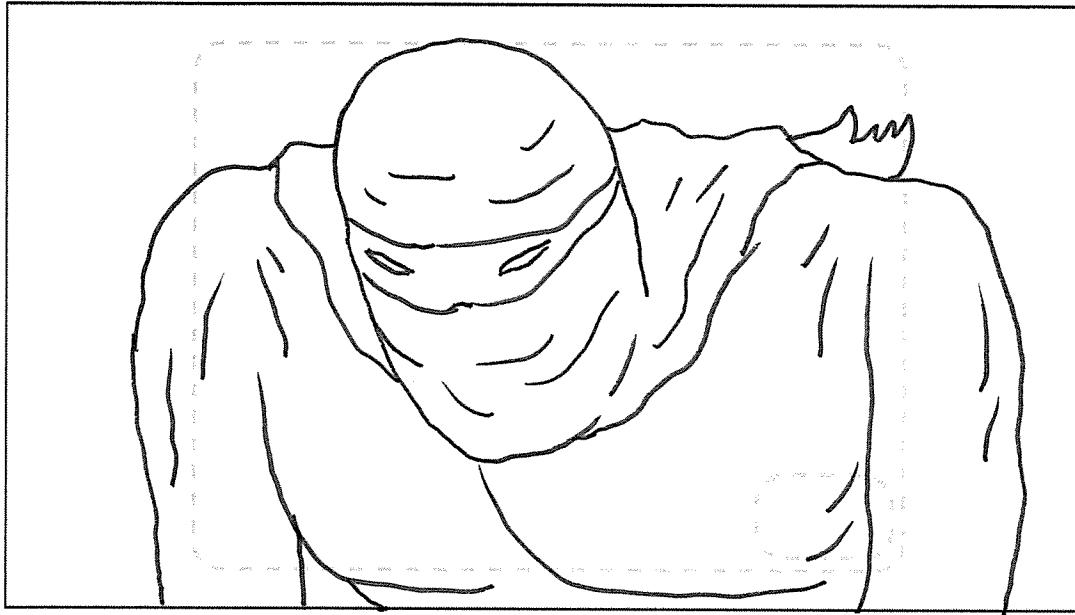
Sc. 78

Pnl. B

Bg.

Page 88

day night



Dialog:

Ice King (os) / lucky for them I  
stopped the fire

Action:

Scorcher's eyes widen.

Timing:

Production :

100855

EPISODE #

# ADVENTURE TIME

Sc.

79

Pnl.

A

Bg.

day night



Sc.

79

Pnl.

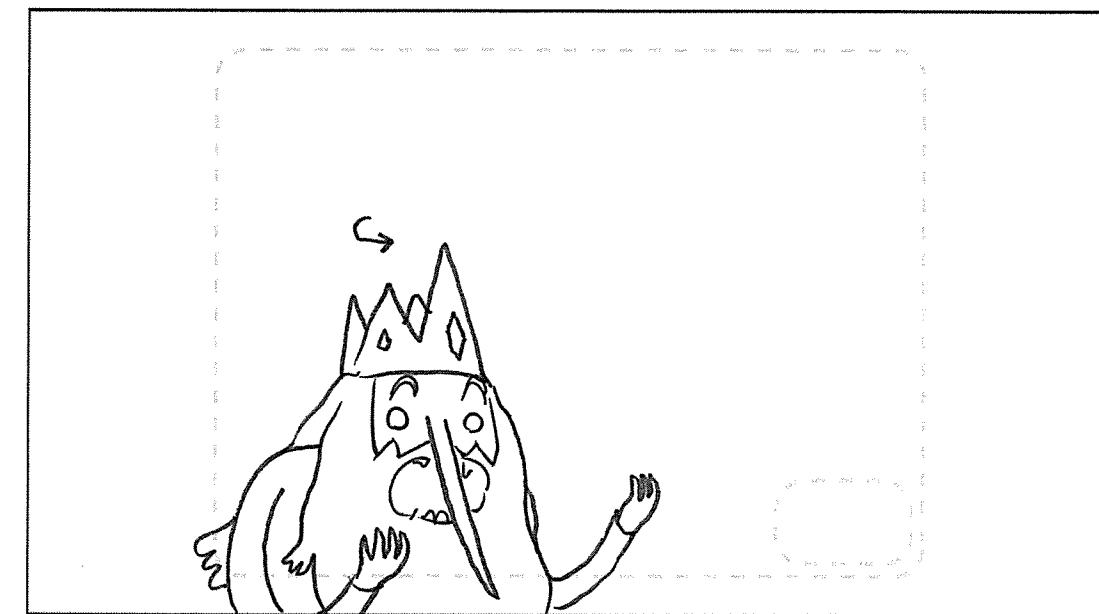
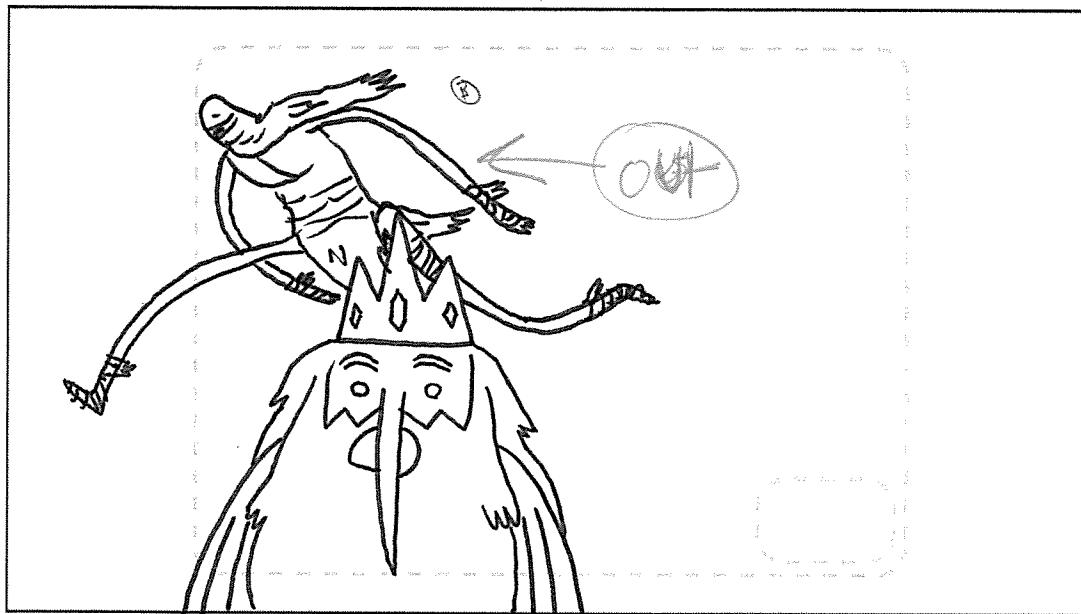
B

Bg.

Page

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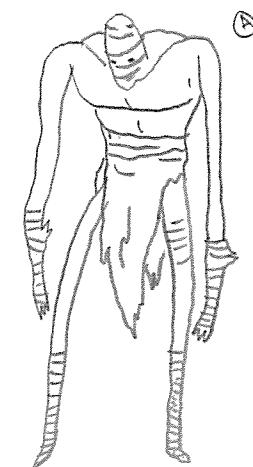
day night



Dialog:

IK! You know what happens when  
you're burned alive?

Action:



Timing:

IK! Your eyeballs explode! Blech!

Production:

100855

EPISODE #

# ADVENTURE TIME



Page 90

Sc. 79

Pnl. C

Bg.  

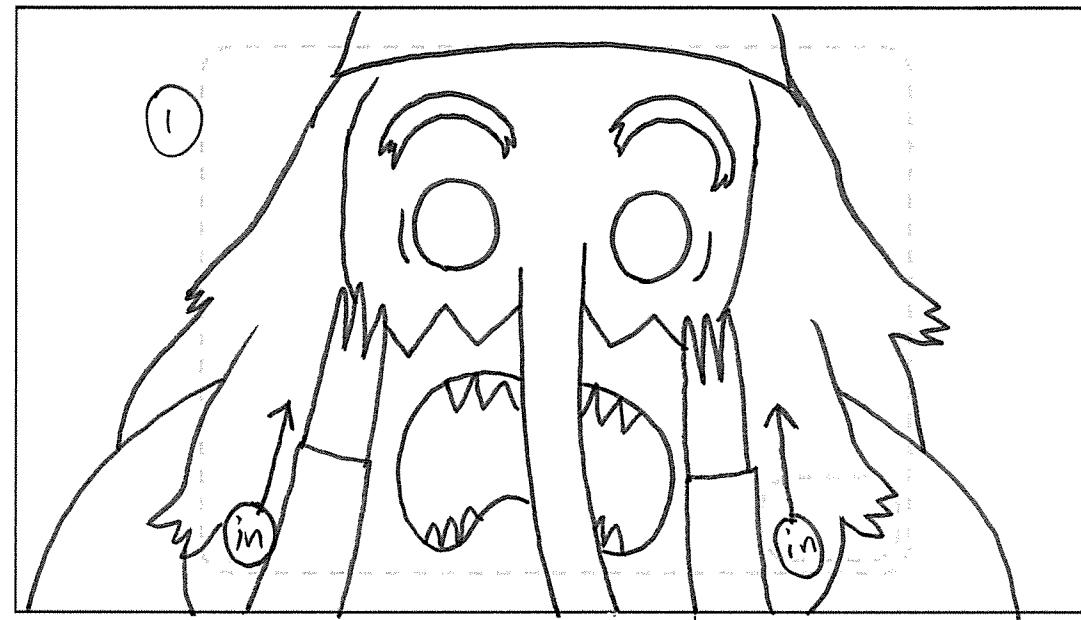
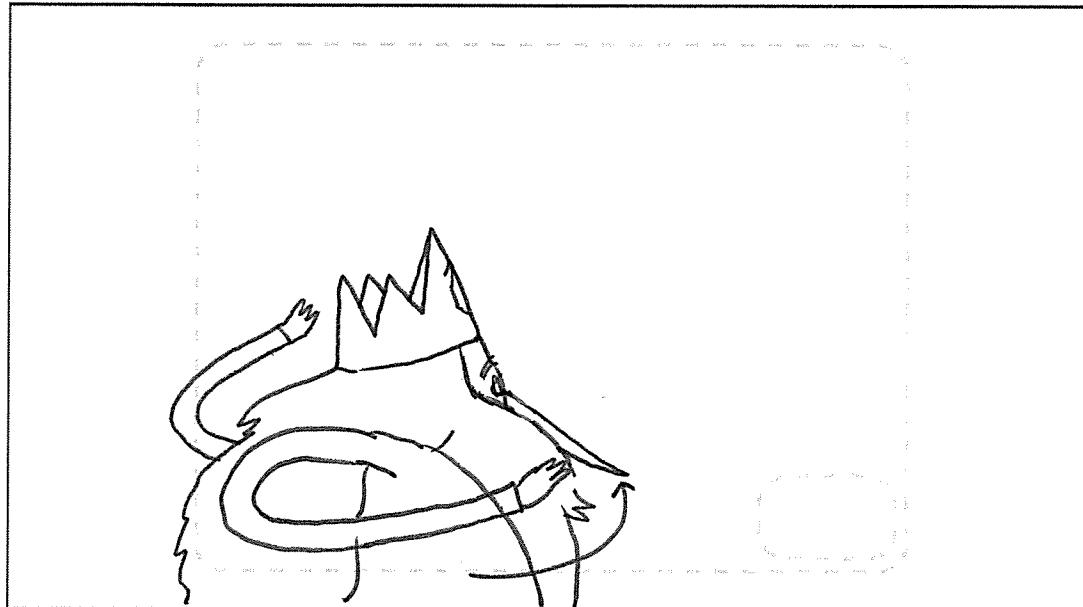
day night

Sc. 80

Pnl. A

Bg.  

day night



Dialog:

IK/ Hey what?

IK/ OH DIRT!

Action:

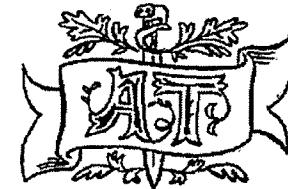
IK's nose flips  
up

Timing:

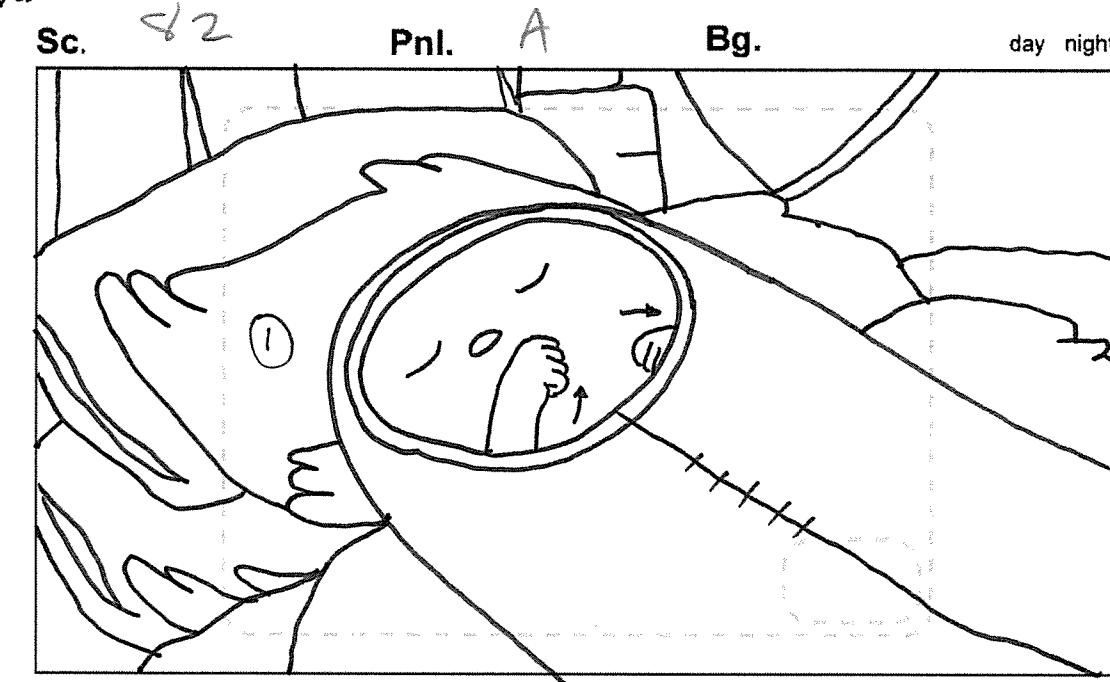
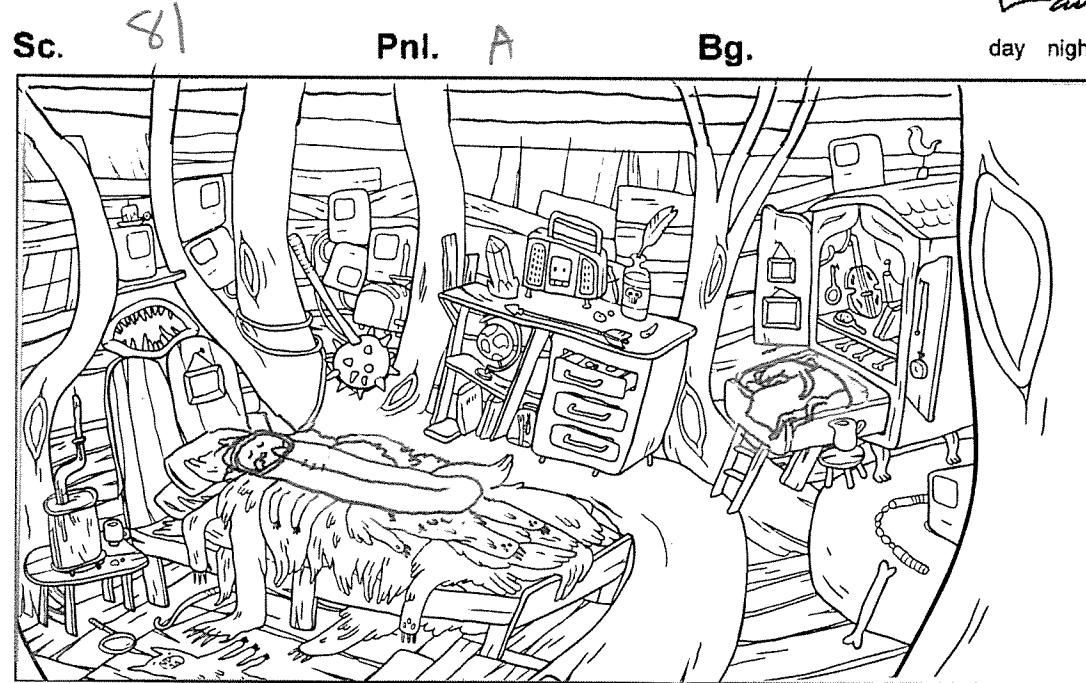


EPISODE # 100855

# ADVENTURE TIME



Page 91



EPISODE # **100855**

Production : **91**

Dialog:  
F+J / zzzz ..

Action:  
f+j sleeping

Timing:

Finn/(sleep talk) punch punch  
cycle ①+②

# ADVENTURE TIME



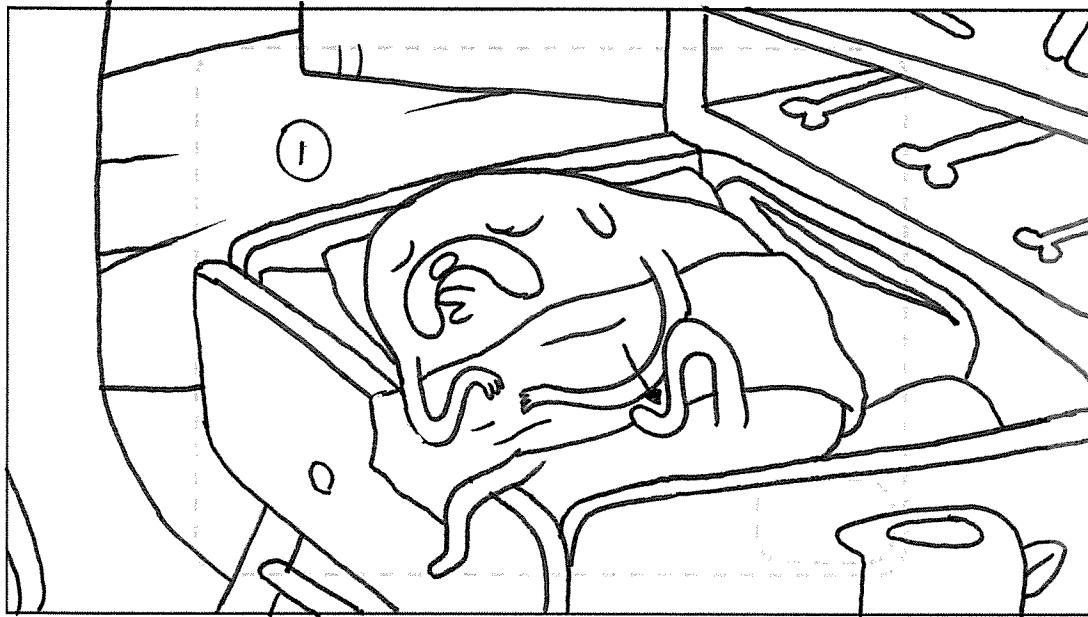
Page 92

Sc. 83

Pnl. A

Bg.

day night



Sc. 84

Pnl. A

Bg.

day night



Dialog: Jake (sleptalk) / rainicorn... don't eat him...

Action: Jake's foot kicking the air  
cycle ①+②

Timing:



Production :

EPISODE #

10000

# ADVENTURE TIME



Page 93

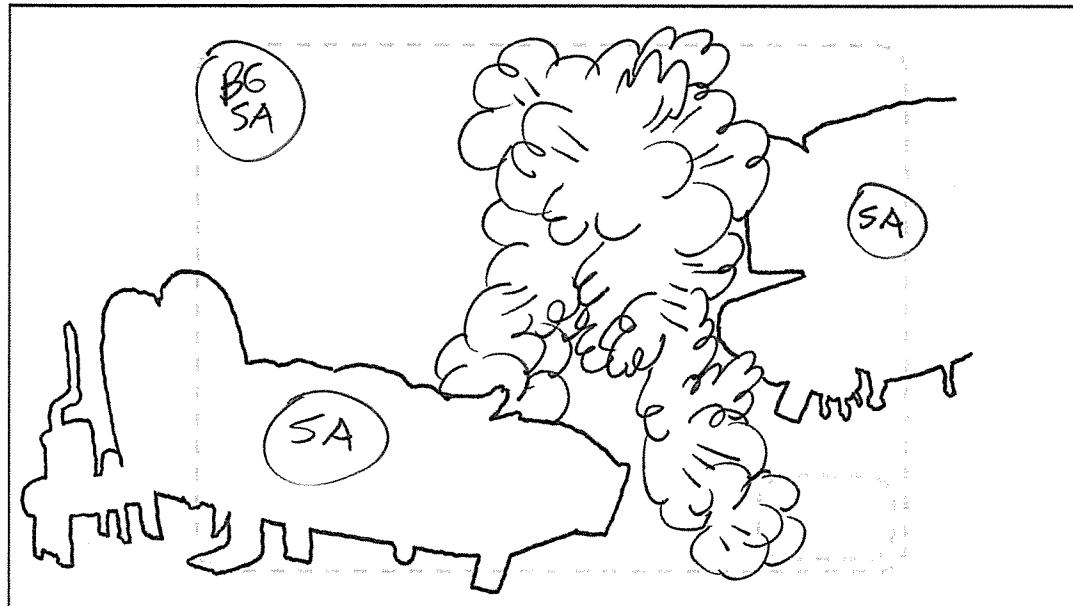
Sc. 84

Pnl.

B

Bg.

day night



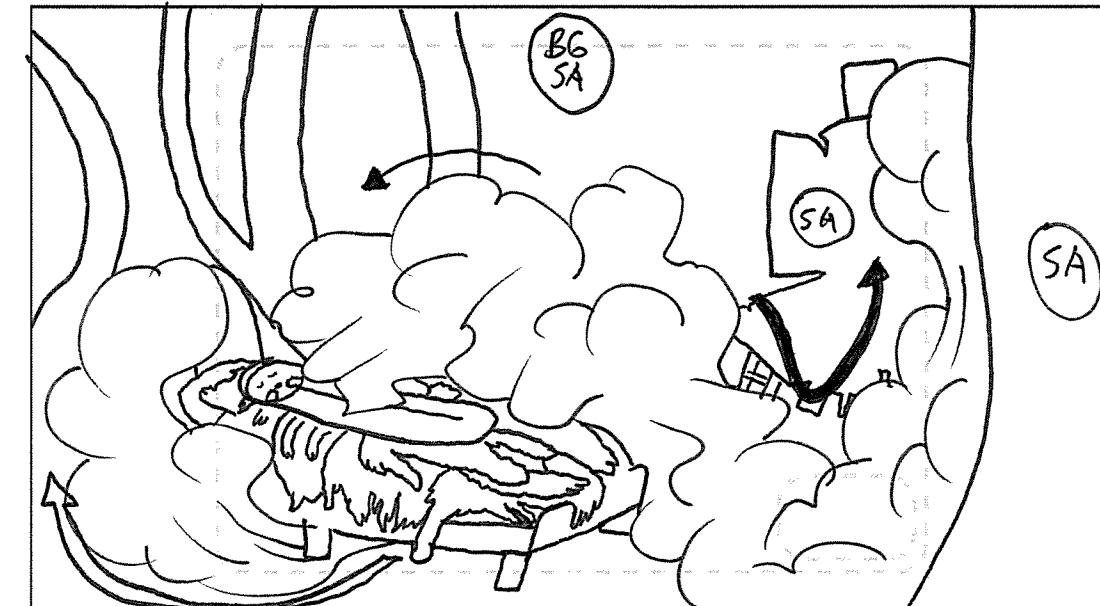
Sc. 84

Pnl.

C

Bg.

day night



Dialog:

Action: scorchers turns into a puff of smoke.

smoke spreads through the room surrounding F+J.

Timing:

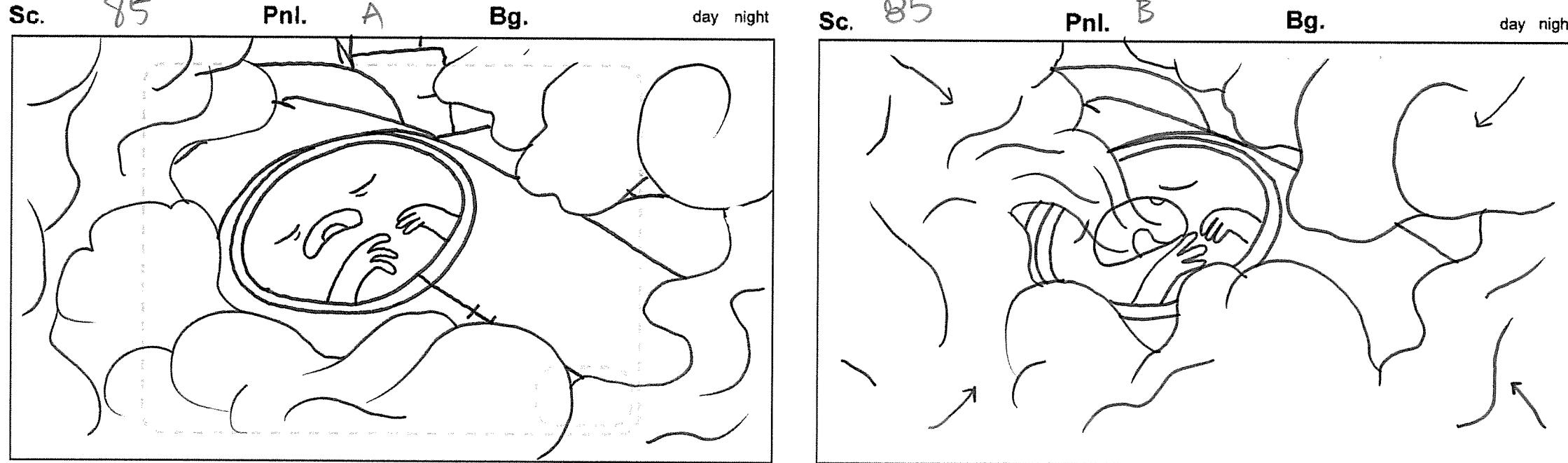
Production :

EPISODE # 100855

# ADVENTURE TIME



Page 94



100855

EPISODE #

Dialog:

Finn / Wheeee! :

Action:

smoke closing in on Finn.  
Finn breathing in smoke

Timing:

Production :

# ADVENTURE TIME



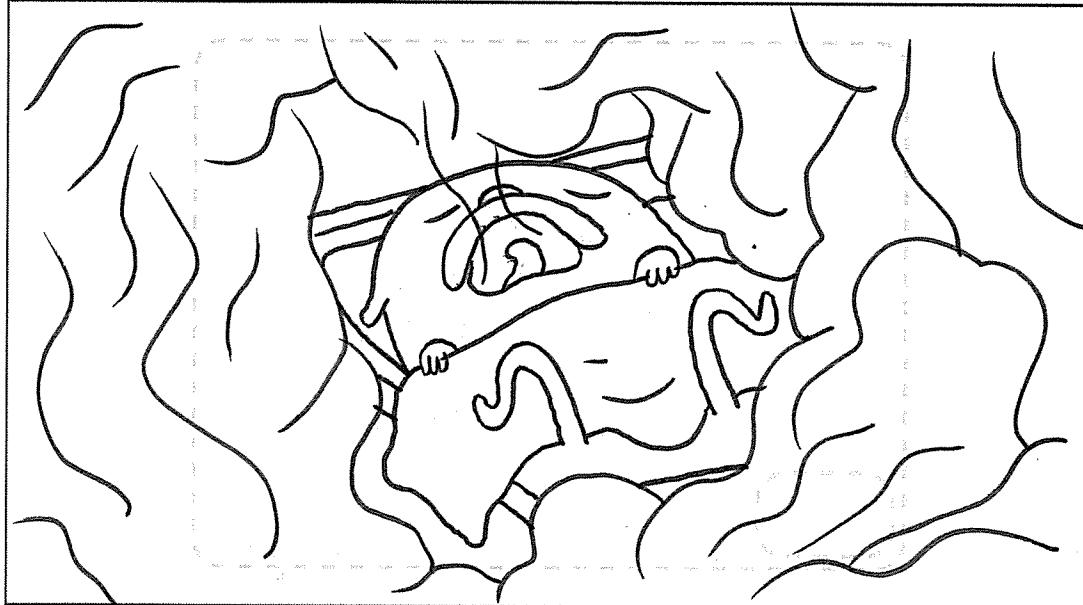
Page 95

Sc. 86

Pnl. A

Bg.

day night

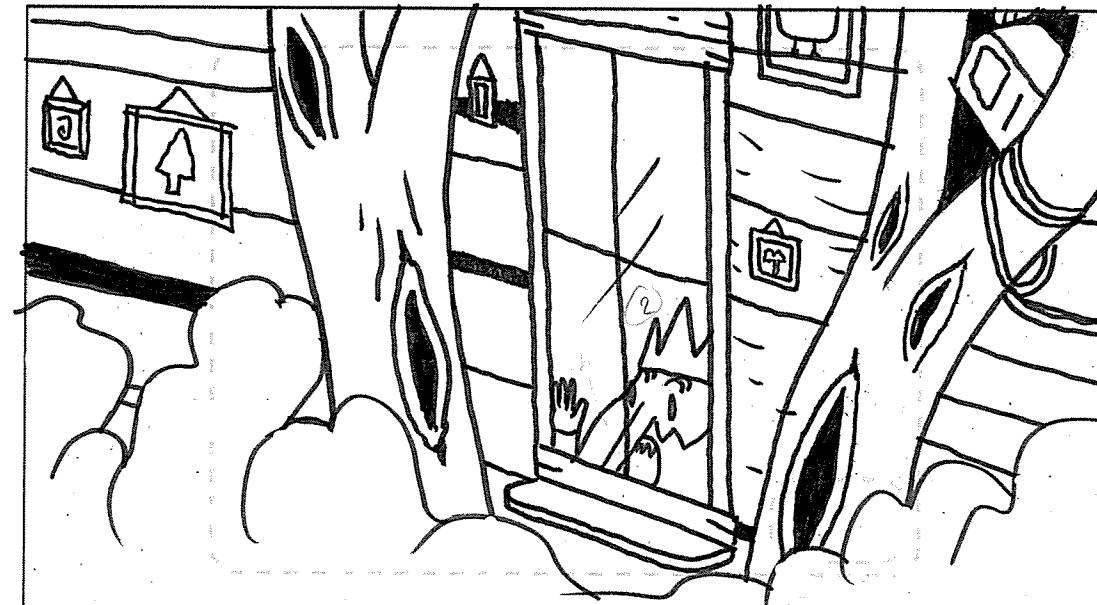


Sc. 87

Pnl. A

Bg.

day night

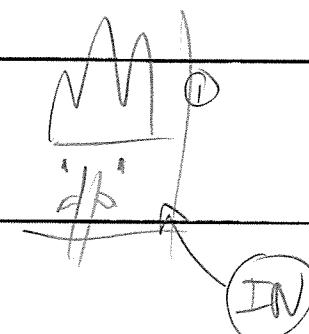


Dialog:

Jake / ðwhee ðe :

IK / ðGASP! :

Action:



Timing:

Production :

100855

EPISODE #

# ADVENTURE TIME



Sc. 87

Pnl. B

Bg.

day night

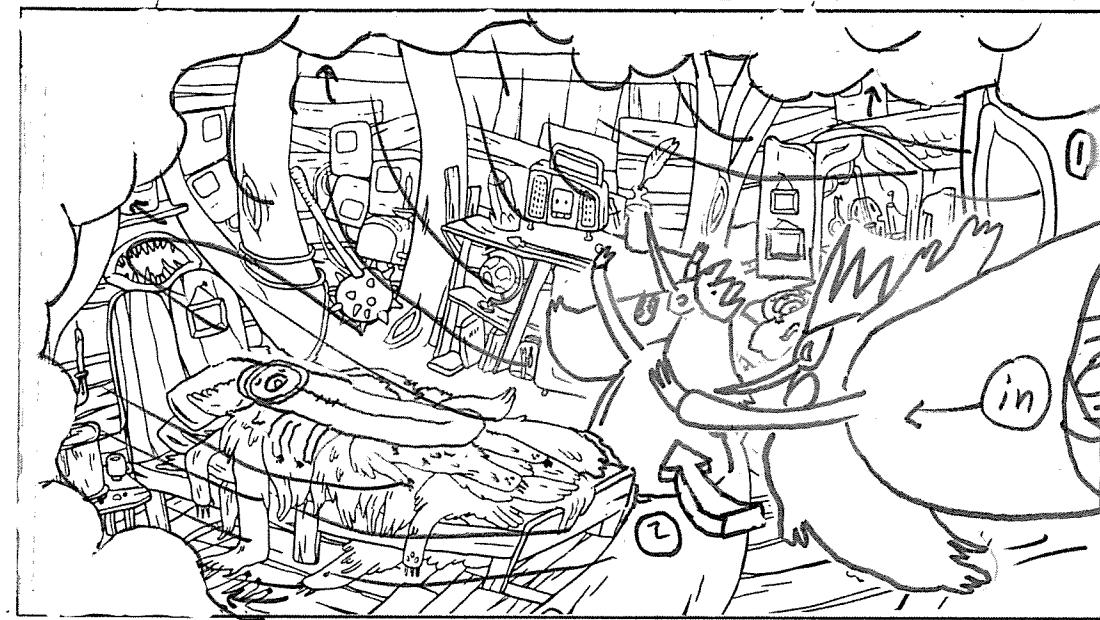


Sc. 88

Pnl. A

Bg.

day night



Page 96

Dialog:

IK! ICE WINDS BLOW!!

IK! BLOW! BLOW!

Action:

IK burst through window.  
Shattering glass and blowing  
wind

IK blows smoke out of the room

Timing:

Production :

EPISODE #  
100 99 98 97 96 95 94 93 92 91 90 89 88 87 86 85 84 83 82 81 80 79 78 77 76 75 74 73 72 71 70 69 68 67 66 65 64 63 62 61 60 59 58 57 56 55 54 53 52 51 50 49 48 47 46 45 44 43 42 41 40 39 38 37 36 35 34 33 32 31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1

# ADVENTURE TIME



Page 97

Sc. 89

Pnl.

A

Bg.

day night



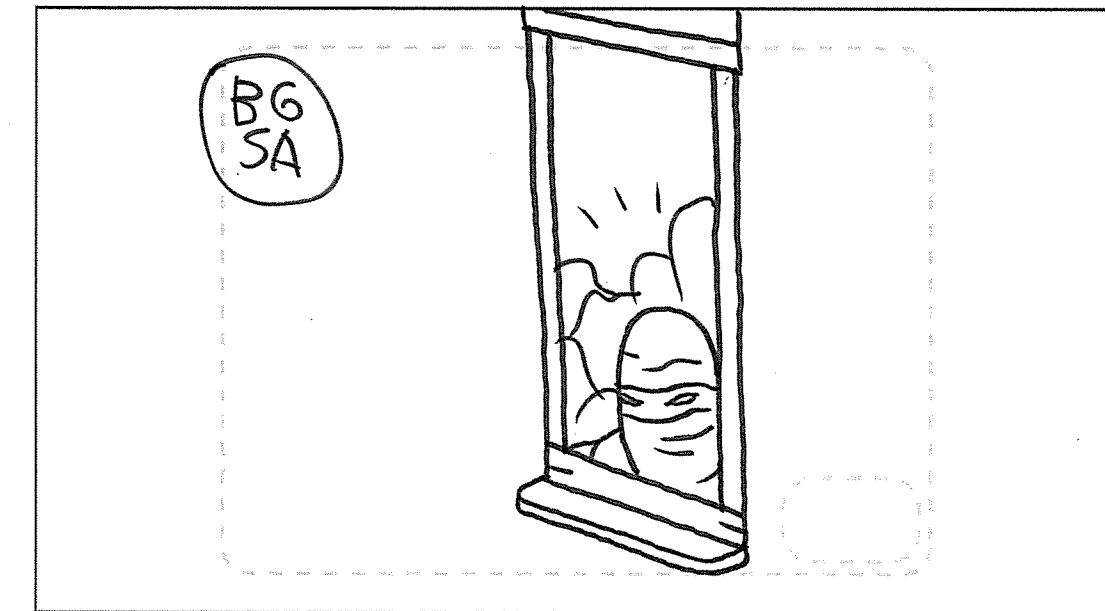
Sc. 89

Pnl.

B

Bg.

day night



Dialog:

IK/(OS) BLOWN!

IK(OS) ≈ GASP ≈

Action:

smoke blows out window

scorcher re-appears outside window.

Timing:

Production :

EPISODE # 100855

# ADVENTURE TIME



Page 98

Sc. 90

Pnl.

A

Bg.

day night

Sc.

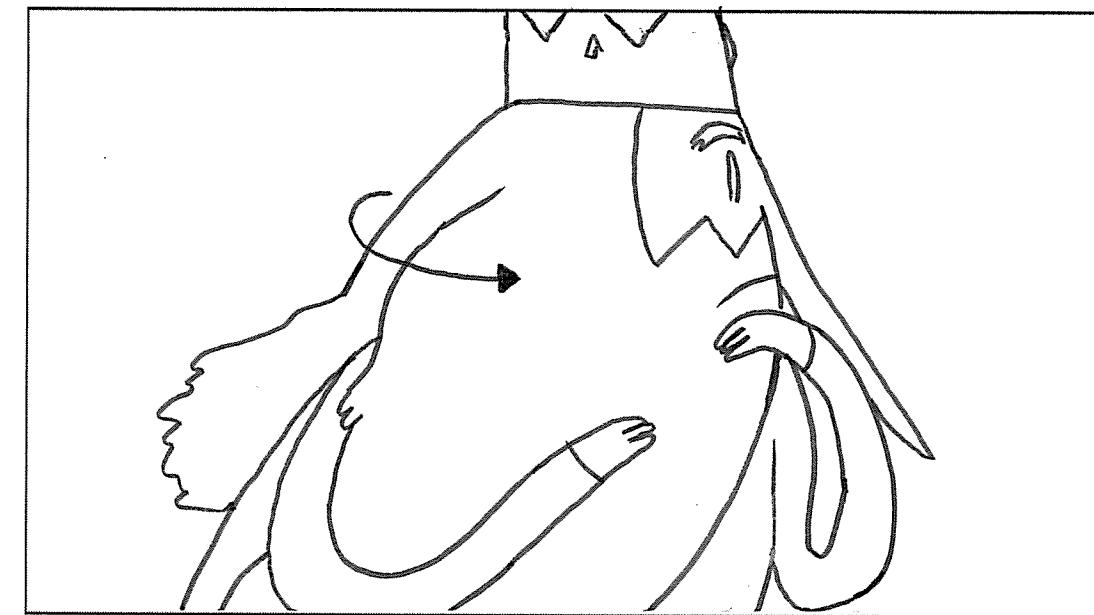
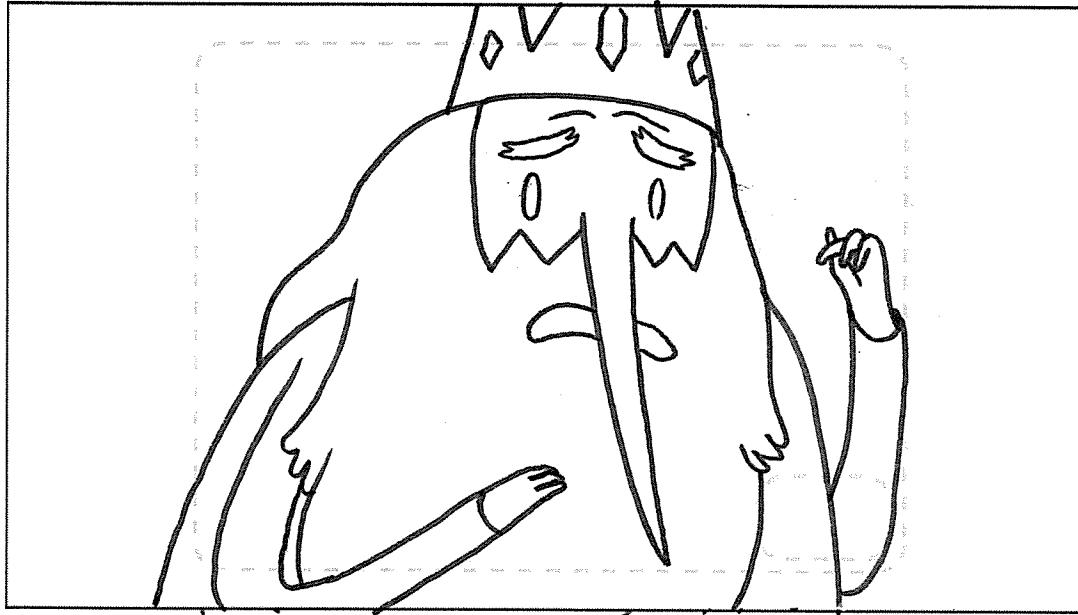
90

Pnl.

B

Bg.

day night



Dialog:

(beat)

Jake(OS) / Meat man...  
I'm sorry...

Action:

(Ice King looks at Jake)

Timing:

Production :

100855

# ADVENTURE TIME



Page

99

Sc.

91

Pnl.

A

Bg.

day night

Sc.

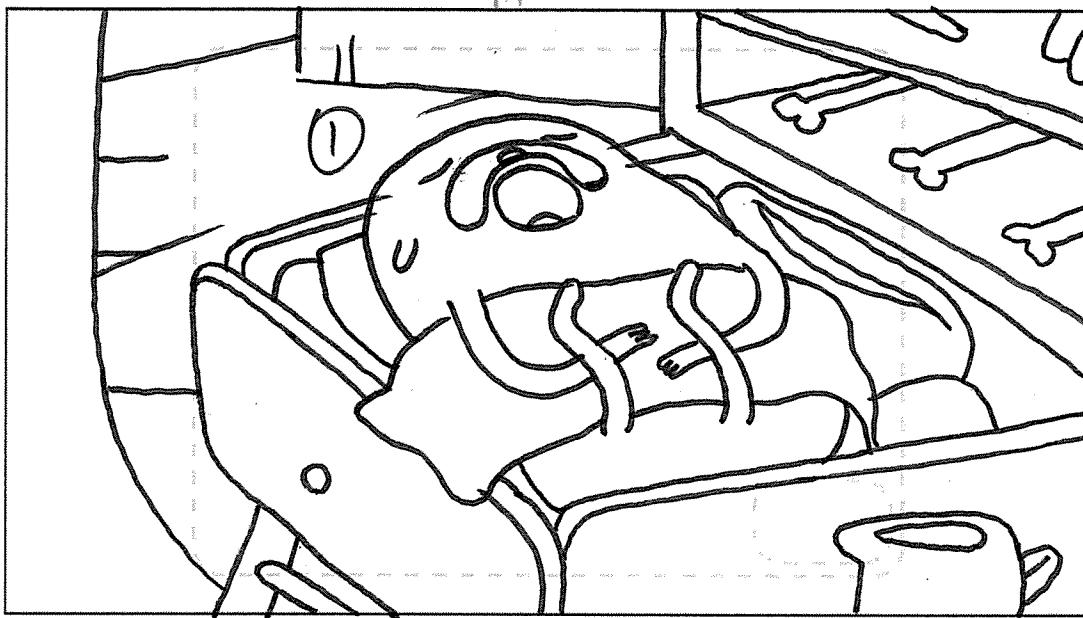
92

Pnl.

A

Bg.

day night



Dialog:

Jake / (sleptalk) ① I'm sorry MeatMan...

② zzz

Action:



Timing:

1k looks back at window

Production :

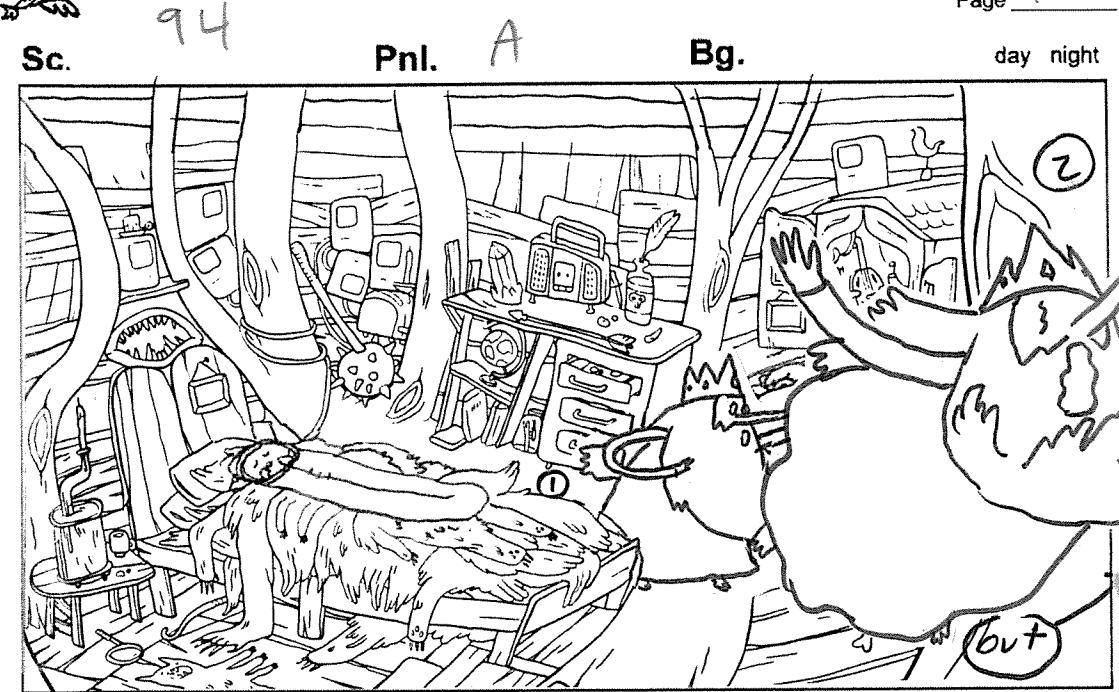
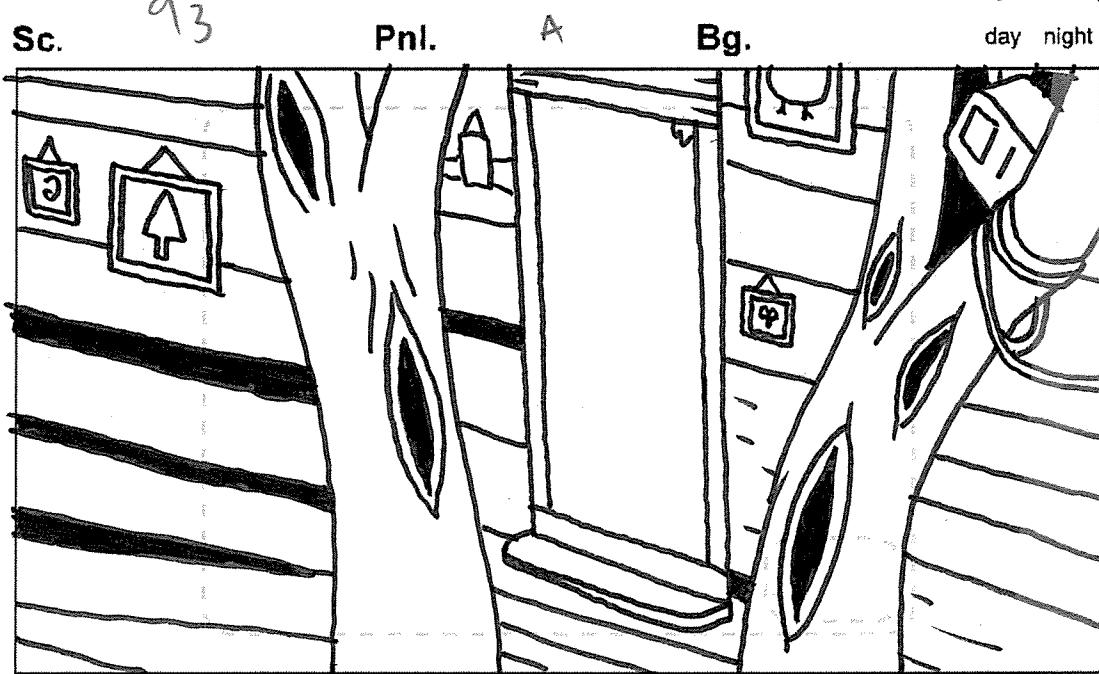
100855

EPISODE #

# ADVENTURE TIME



Page 100



100855

EPISODE #

Dialog:

① IK/ FLY AND TAKE I AM JUST A  
d r e a m  
② IK/ I was never here !

Action:

(scorcher is gone)

(IK fly out)

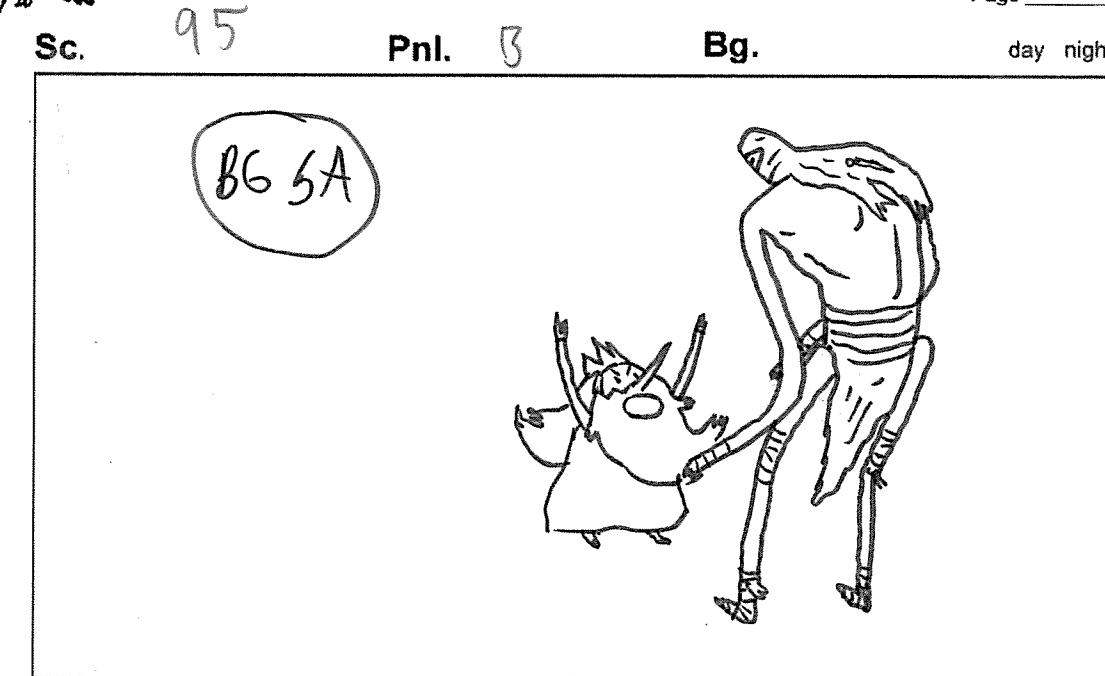
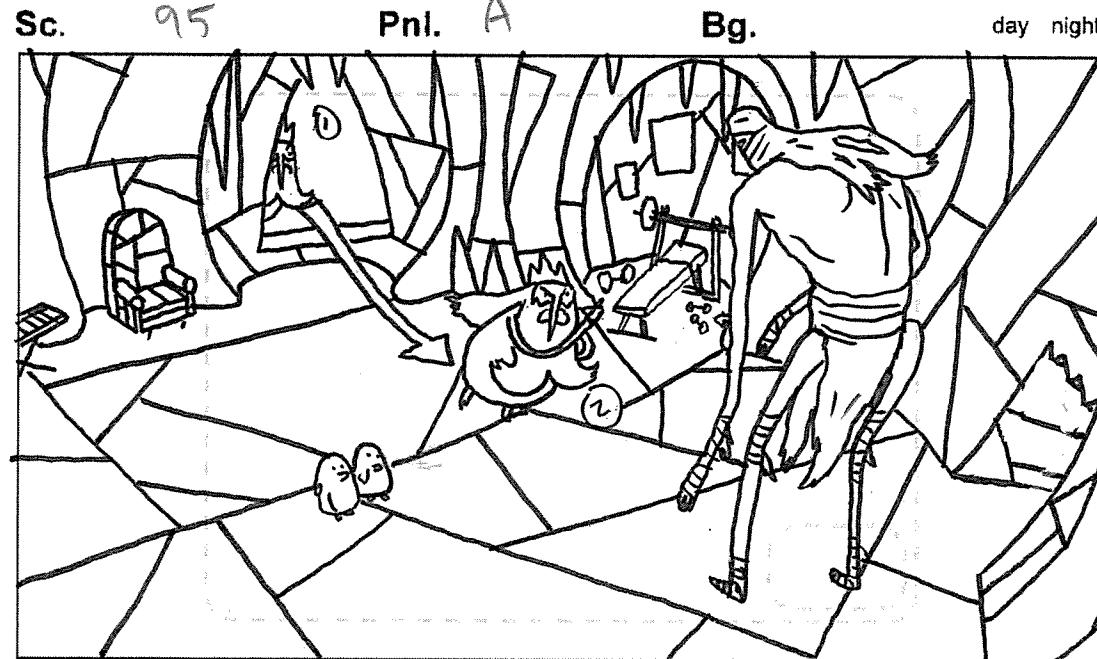
Timing:

Production :

# ADVENTURE TIME



Page 101



Dialog:

IK/OK MISTER → YOU ARE REALLY TRYING  
MY PATIENCE!

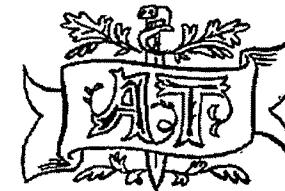
Action:

Timing:

Production :

EPISODE # 100855

# ADVENTURE TIME



Sc.

96

Pnl. A

Bg.

day night



Sc.

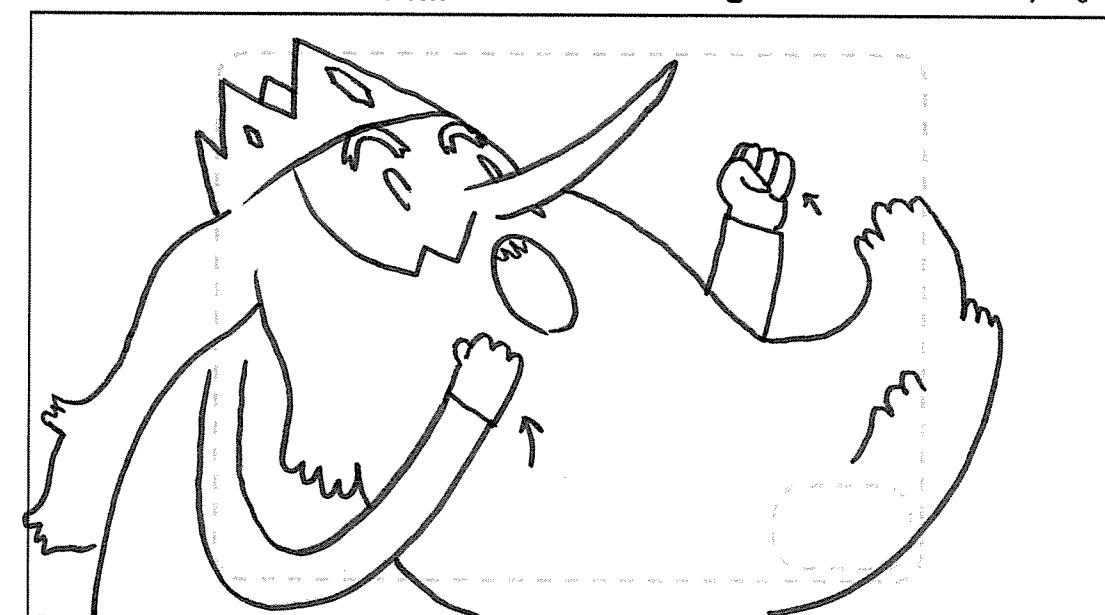
96

Pnl. B

Bg.

Page 102

day night



100855

EPISODE #

Dialog:  
IK/ HOW CLEAR can I be?!

Action  
Timing

IK/ all I want you to do  
is hit them!

Production:

# ADVENTURE TIME



Sc. 97

Pnl. A

Bg.

day night

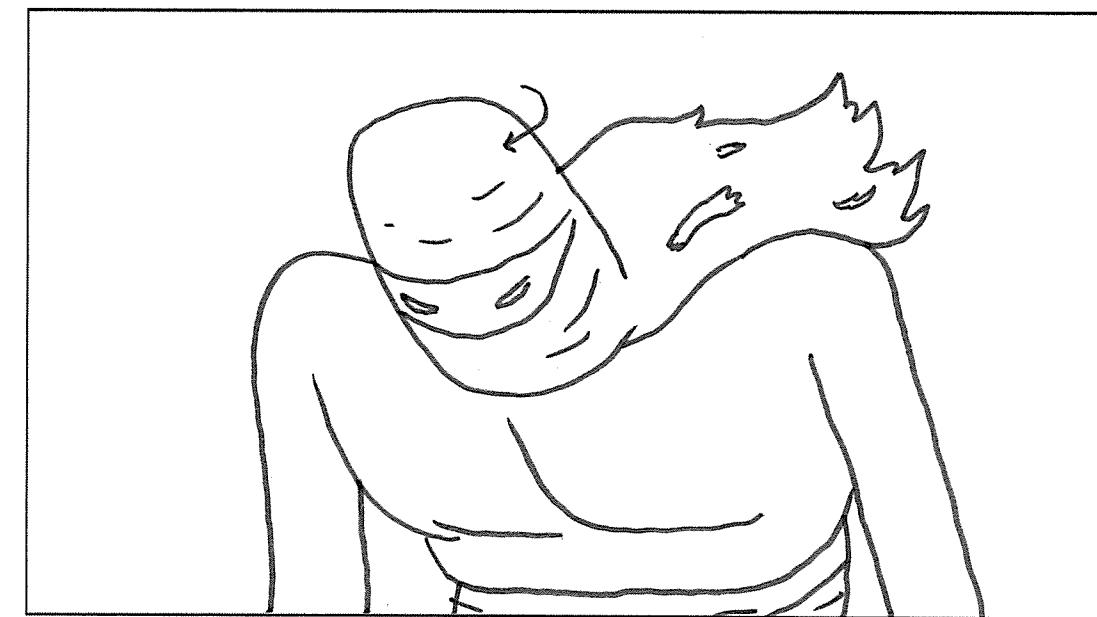
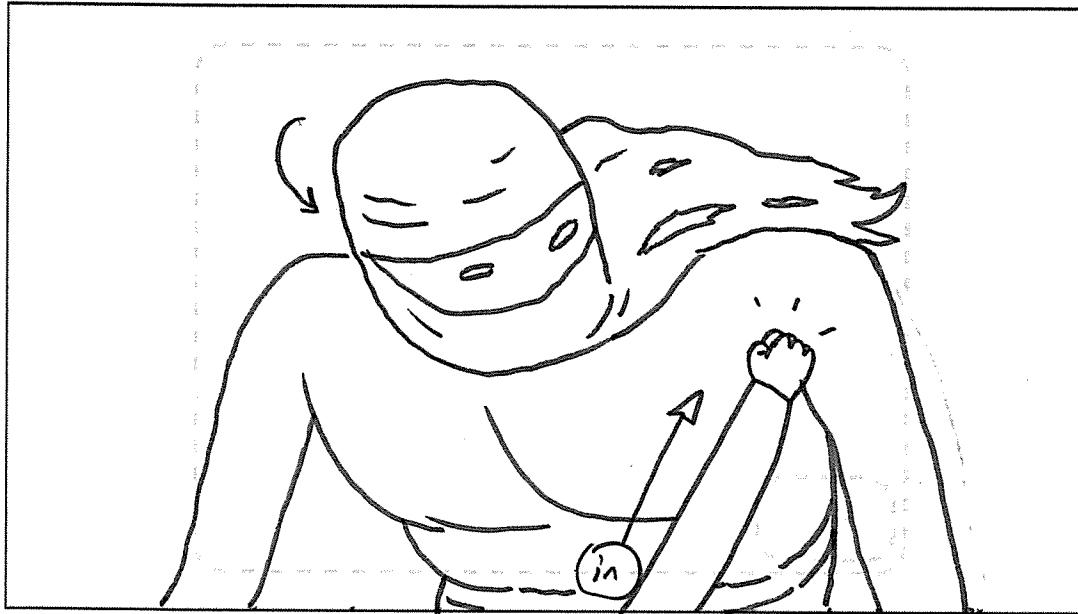
97

Pnl. B

Bg.

Page 103

day night



Dialog:

Ice king (os) / On the Shoulder  
or something!  
Uhn!

Action:

IK tap scorcher on the shoulder

scorcher stares back at ice king

Timing:

EPISODE #

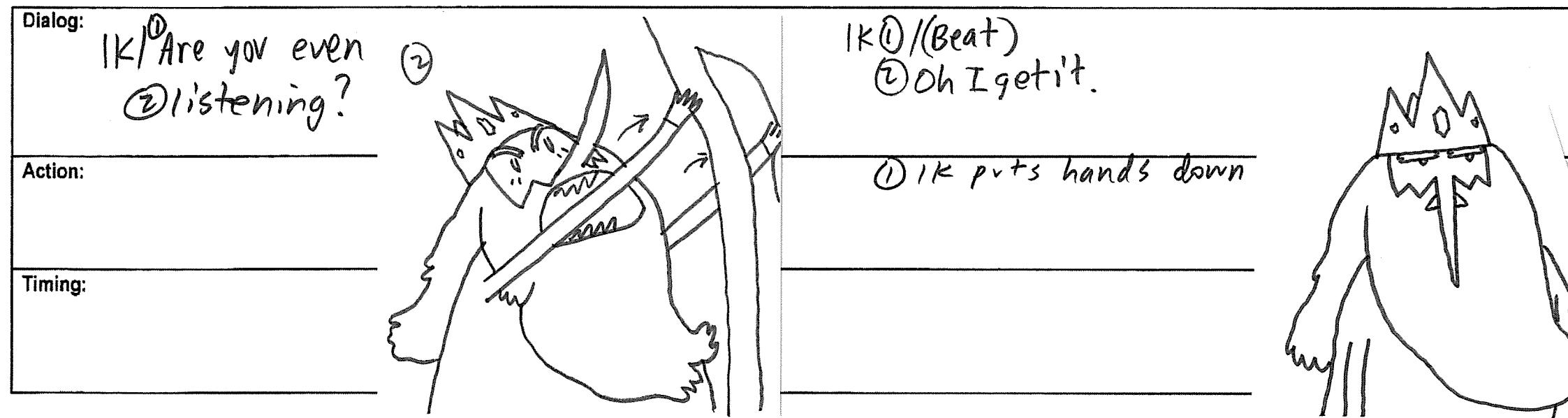
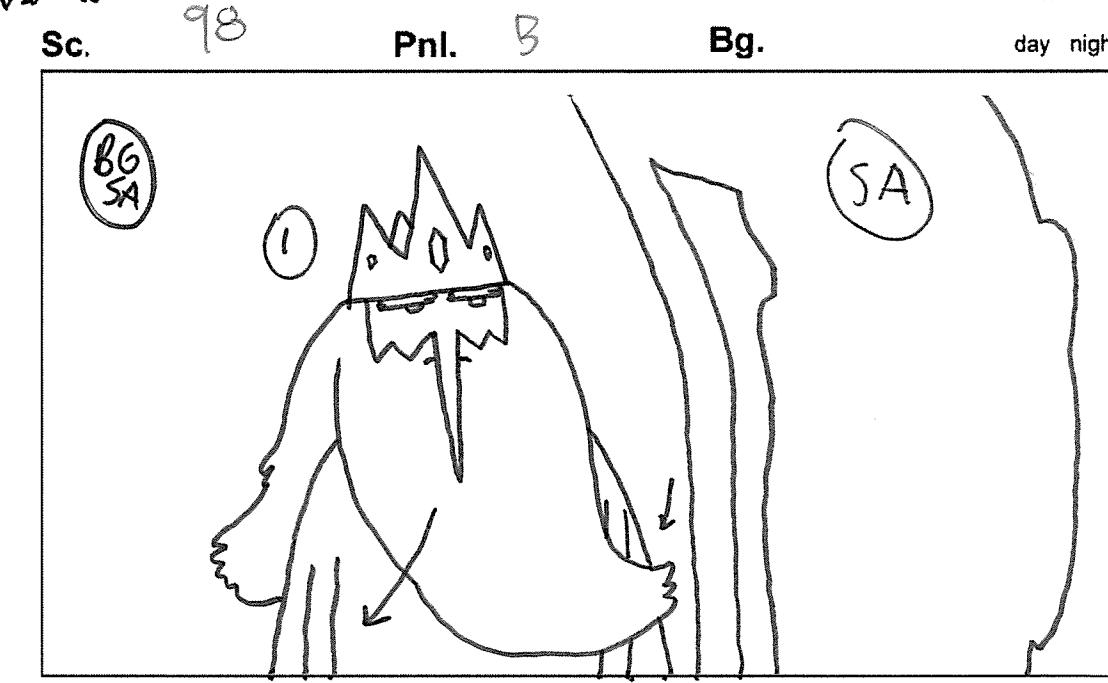
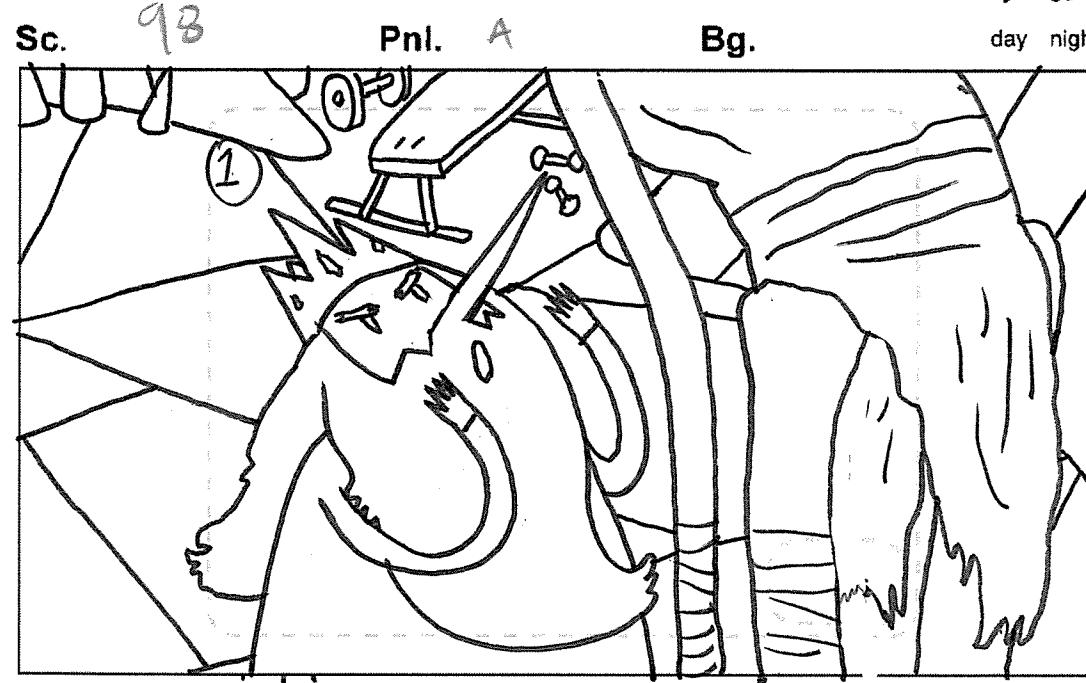
Production :

100856

# ADVENTURE TIME



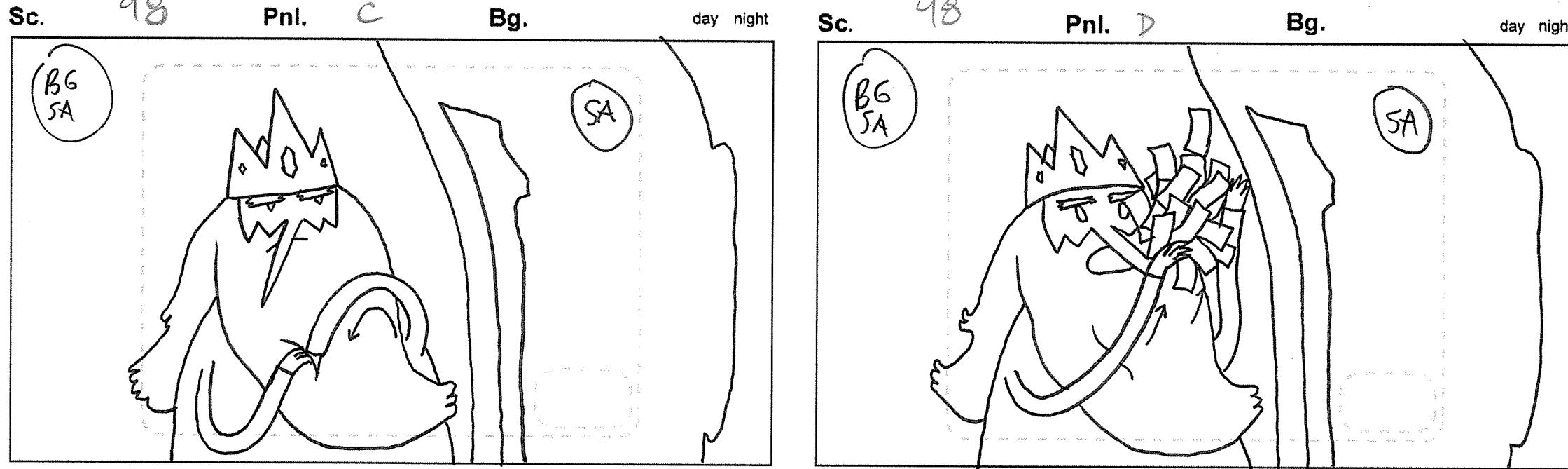
Page 104



# ADVENTURE TIME



Page 105



100855

EPISODE #

Production :

Dialog:

Ik! here's DOUBLE THE GREASE to,  
NOT kill Finn and Jake.

Action: (Ik reaches into his beard)

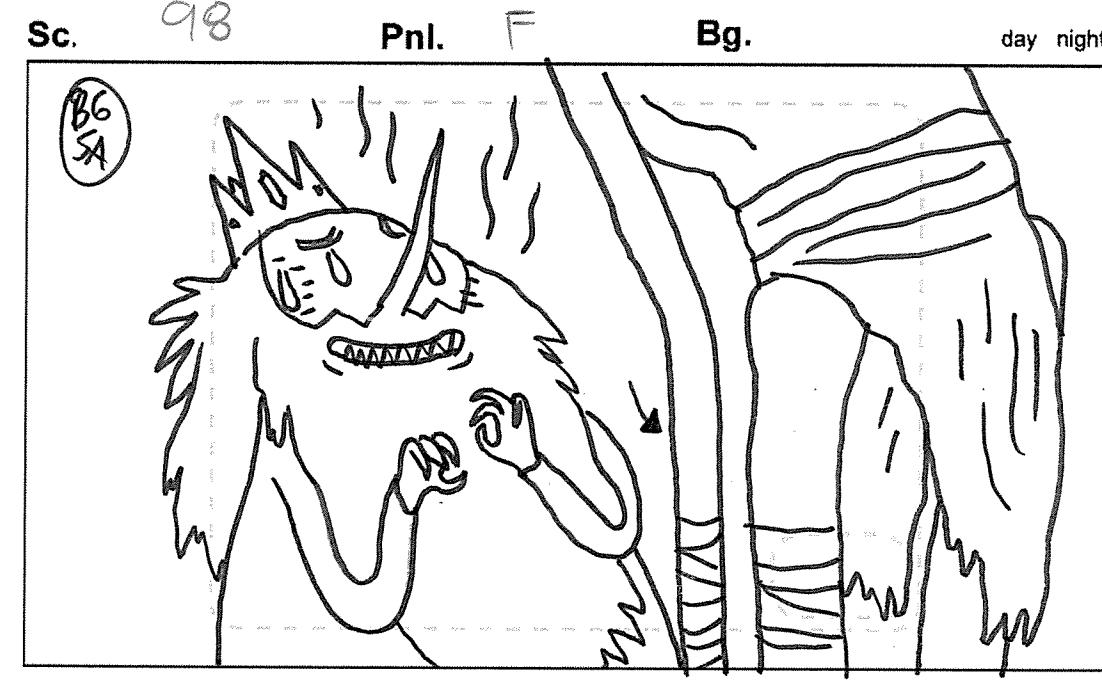
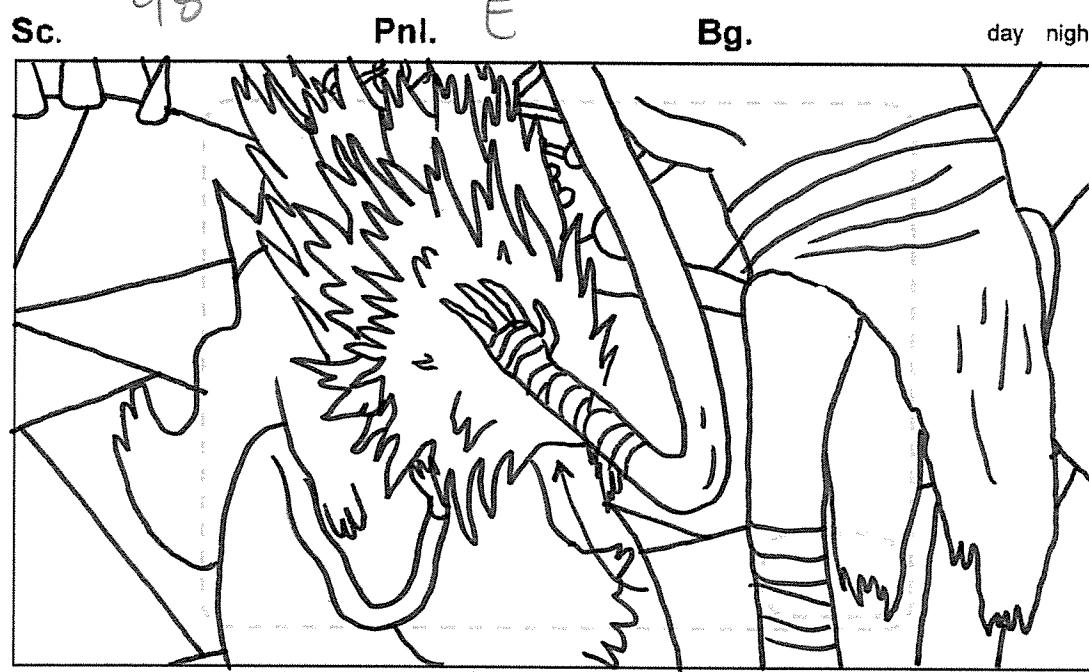
(Ik whips out cash from his beard)

Timing:

# ADVENTURE TIME



Page 106



Dialog:

= F W D S h y =

I K / Hebe... you tryin' a hustle me, scorcher

Action:

Scorcher burns up Money

Timing:

Production :

100855

EPISODE #

# ADVENTURE TIME



Page 107

Sc.

99

Pnl.

A

Bg.

day night

Sc.

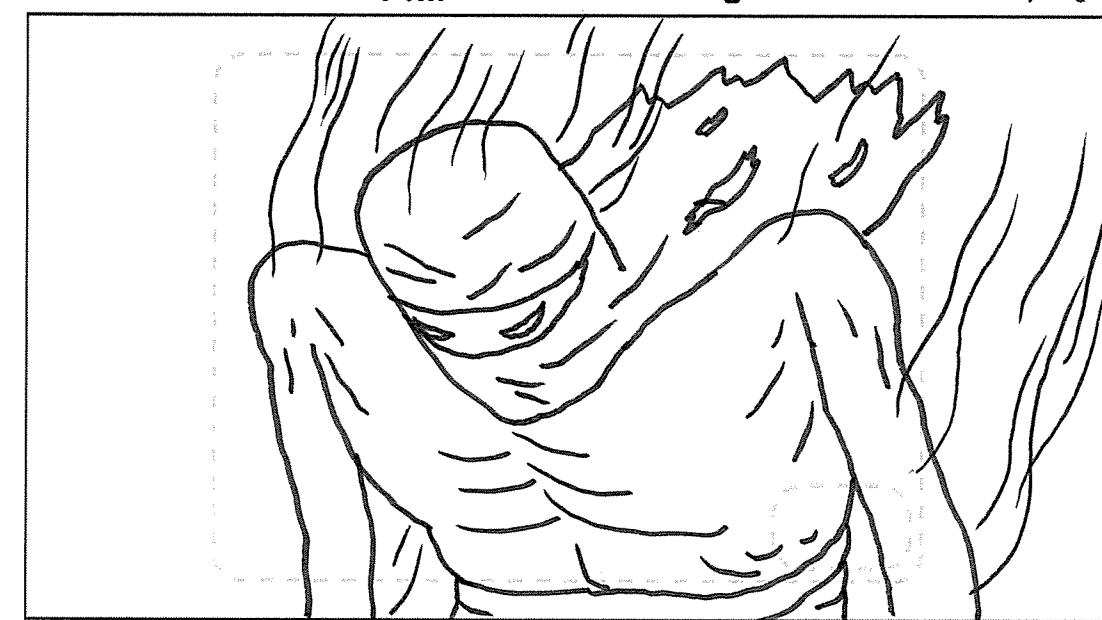
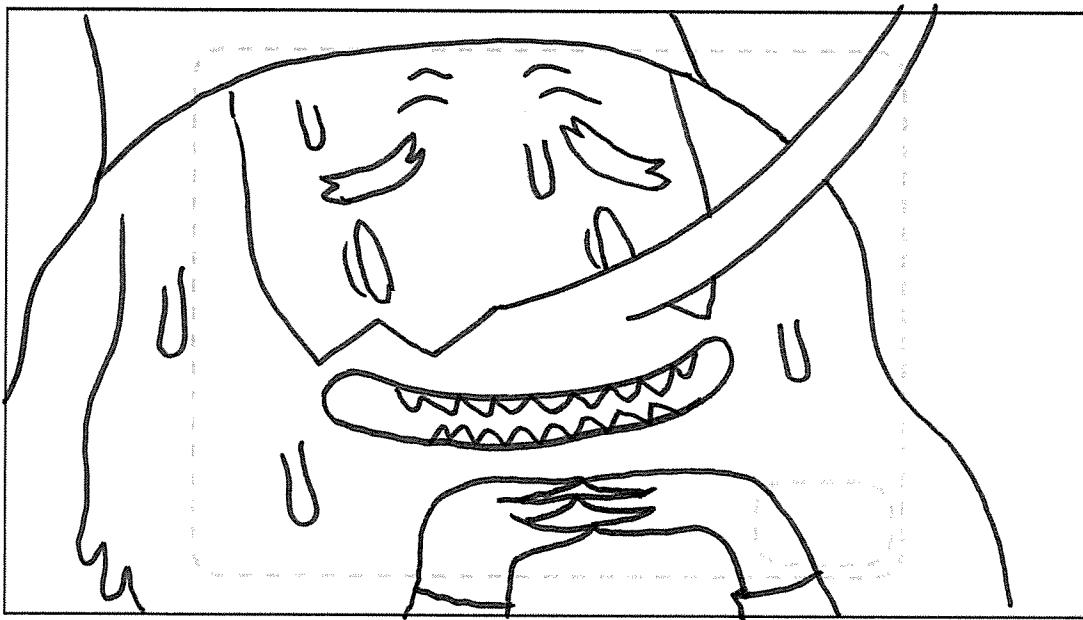
100

Pnl.

A

Bg.

day night



Dialog:

Ice King / OK I'll play this game.

→(os) How 'bout this prize  
piece for your pad ?

Action:

scorcher's body smoking

Timing:

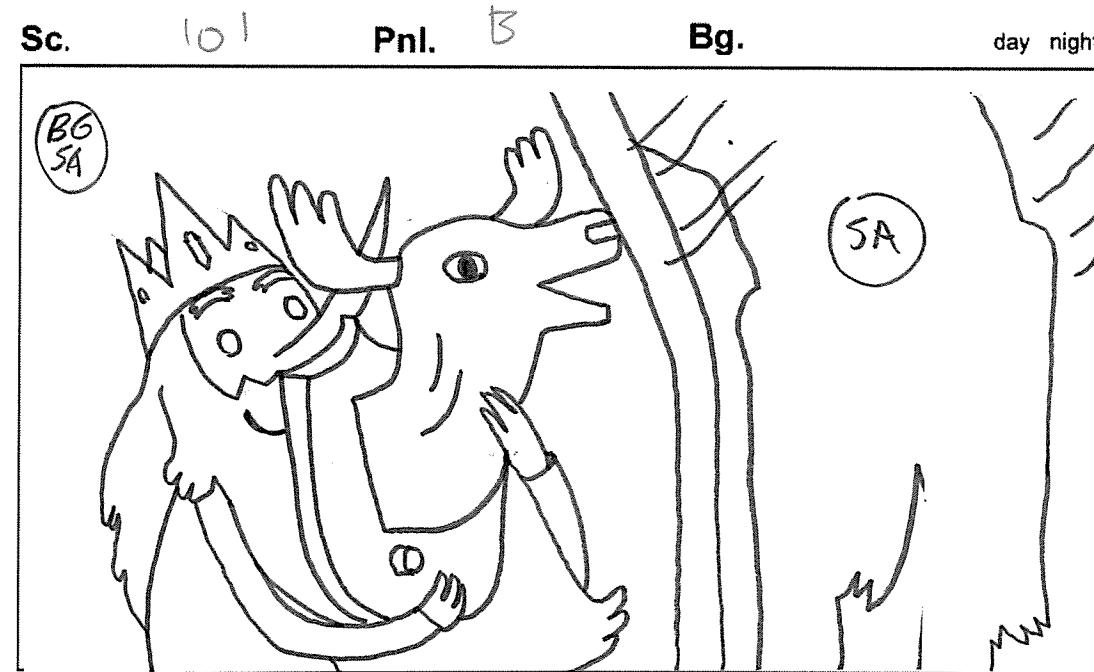
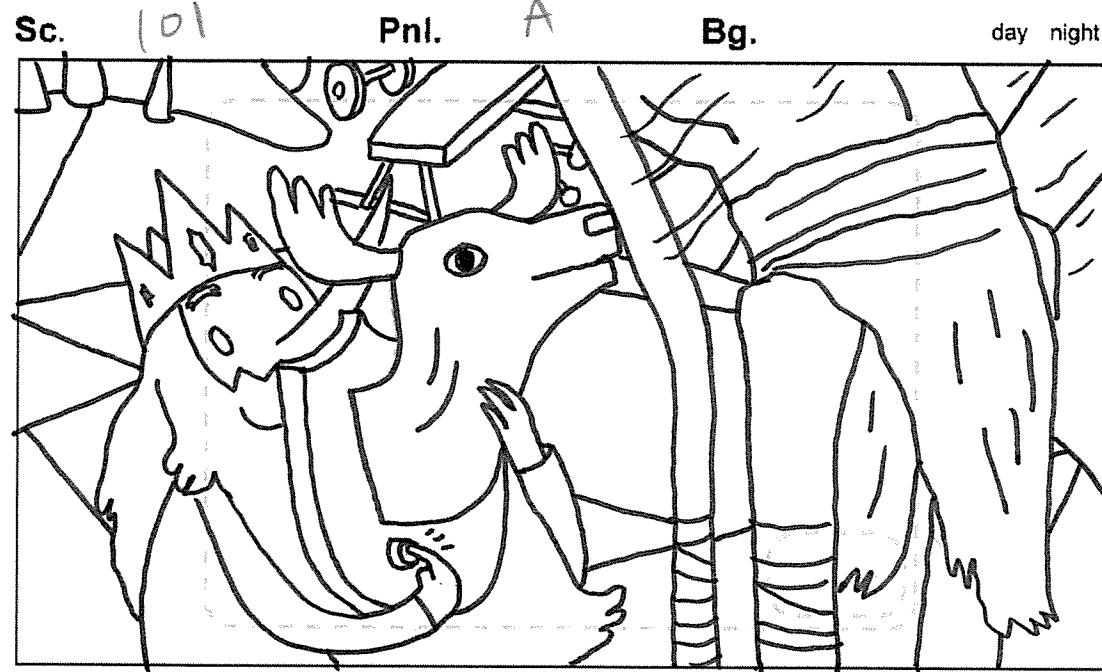
Production :

EPISODE # 100855

# ADVENTURE TIME



Page 108



Dialog:

Deer Head *I wanna live live live*  
*I wanna live live live*

Action:

(Ik press button on Dear head)

(toy deer head sings)

Timing:

Production :

100855

EPISODE #

# ADVENTURE TIME

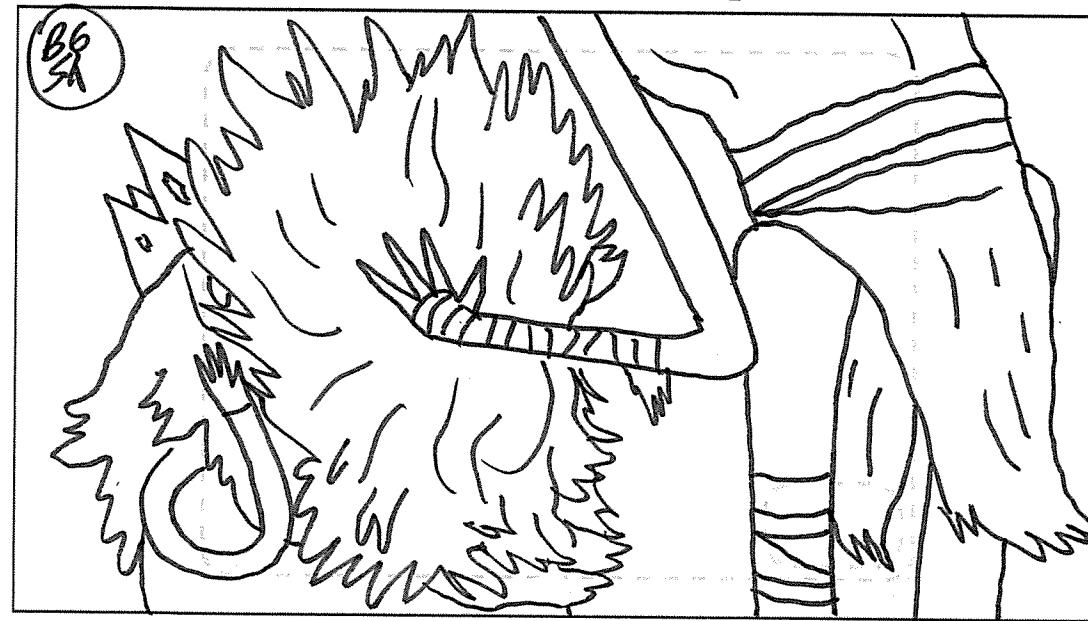


Sc. 101

Pnl. C

Bg.

day night



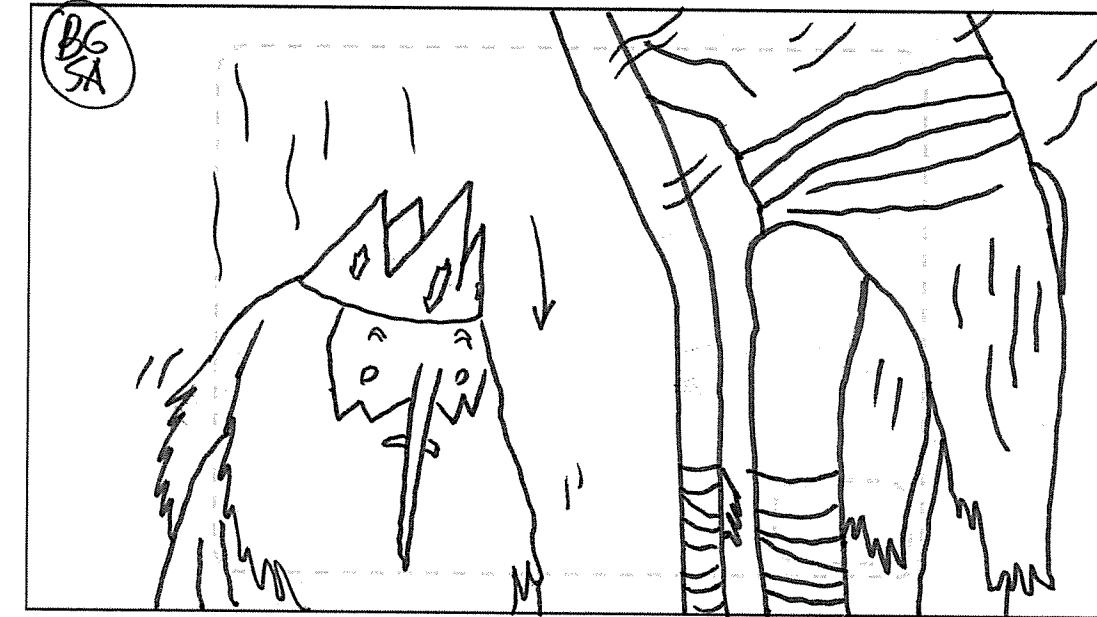
Sc. 101

Pnl. D

Bg.

Page 109

day night



Dialog:

IK! NOOO!!

IK! hm ok. How 'bout these  
bad boys..

Action:

Scorcher incinerate deer head)

IK reaches down,  
rummaging ...

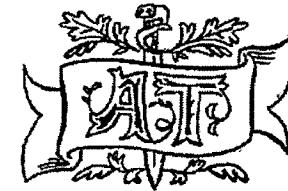
Timing:

Production :

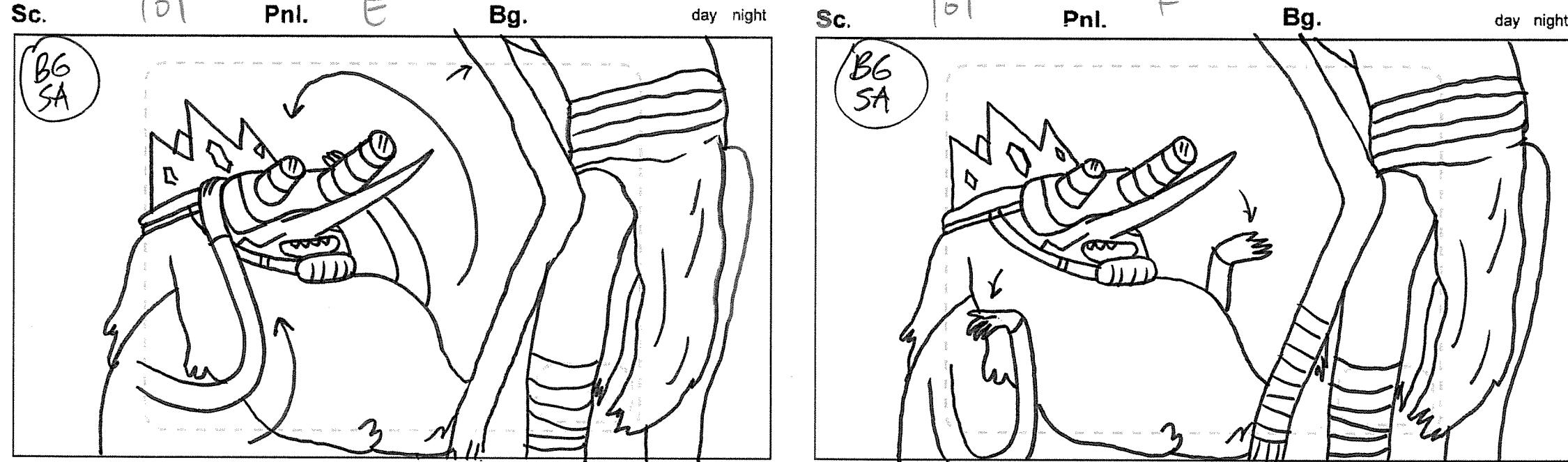
100855

EPISODE #

# ADVENTURE TIME



Page 110



100855

EPISODE #

Dialog:  
IK/ Nightvision, x-ray goggles! → for when you have lady houseguests.

Action:  
( puts on goggles)  
(scorcher backs up slightly)

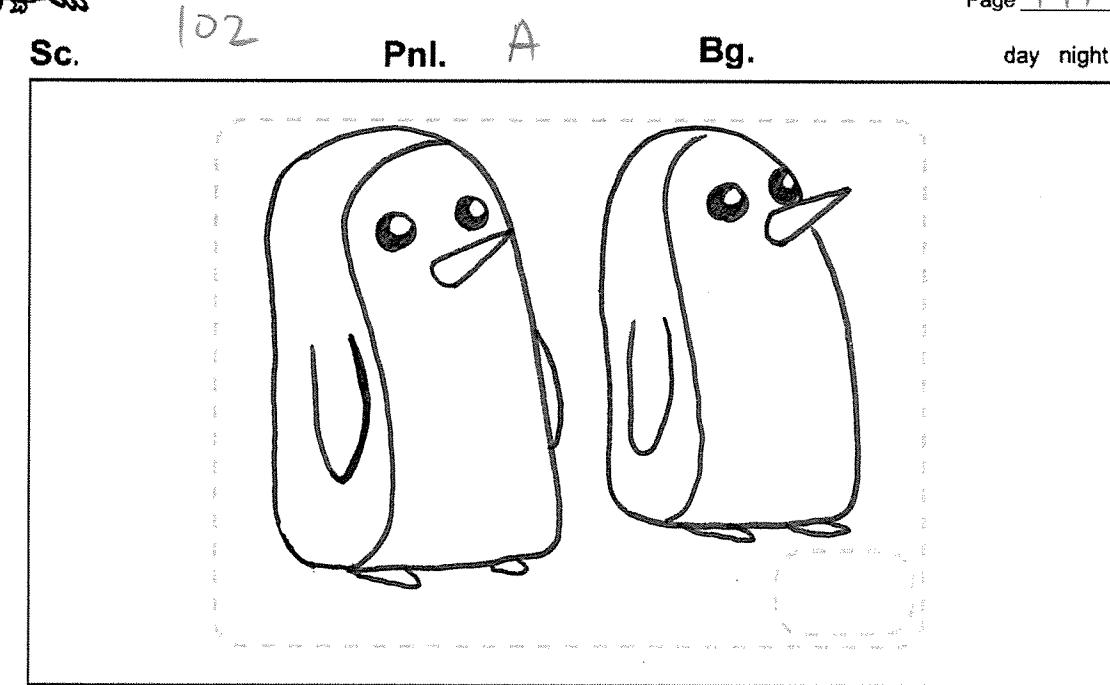
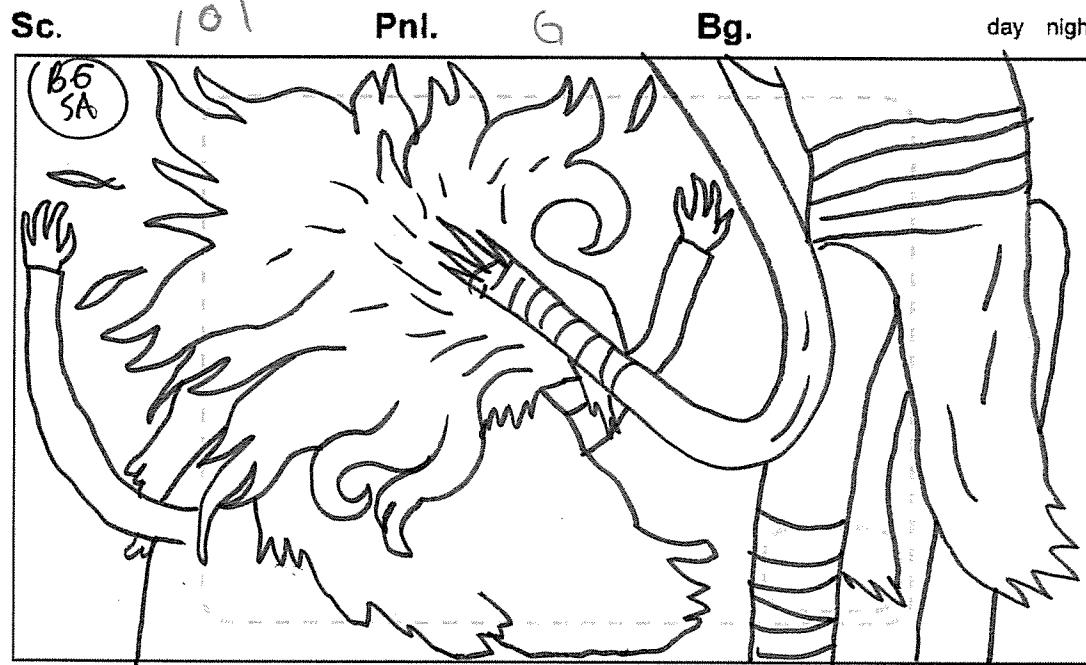
Timing:

Production :

# ADVENTURE TIME



Page 111



|         |                                     |                    |
|---------|-------------------------------------|--------------------|
| Dialog: | IK/AAAA!!                           | IK (os) come on !! |
| Action: | scorcher burns goggles off his face |                    |
| Timing: |                                     |                    |

Production :

EPISODE # 100855

# ADVENTURE TIME



Page 112

Sc. 102 Pnl. B

Bg.

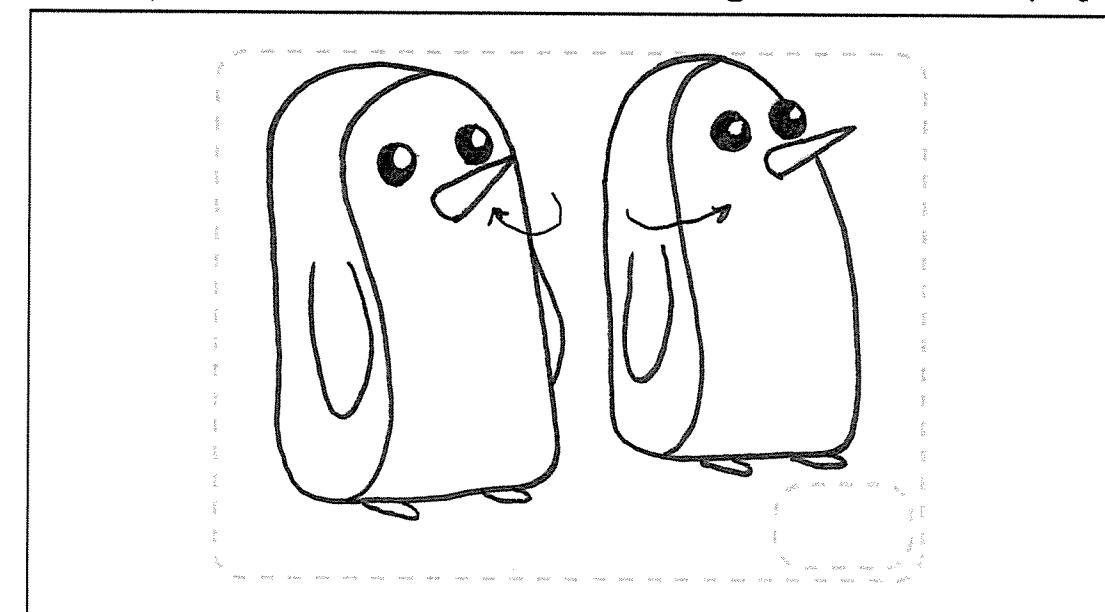
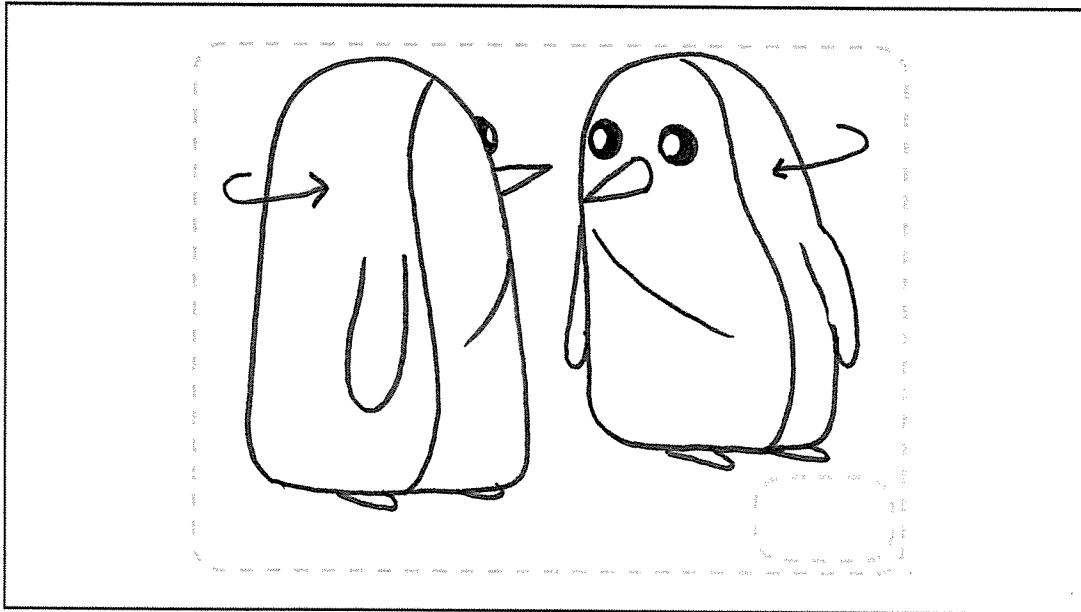
day night

Sc. 102

Pnl. C

Bg.

day night



Dialog:  
IK(os) At least renegotiate the target!

IK(os) / You can destroy my least favorite princesses!

Action:

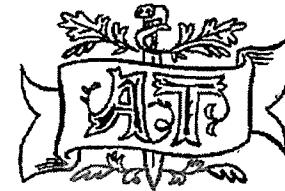
Timing:

Production :

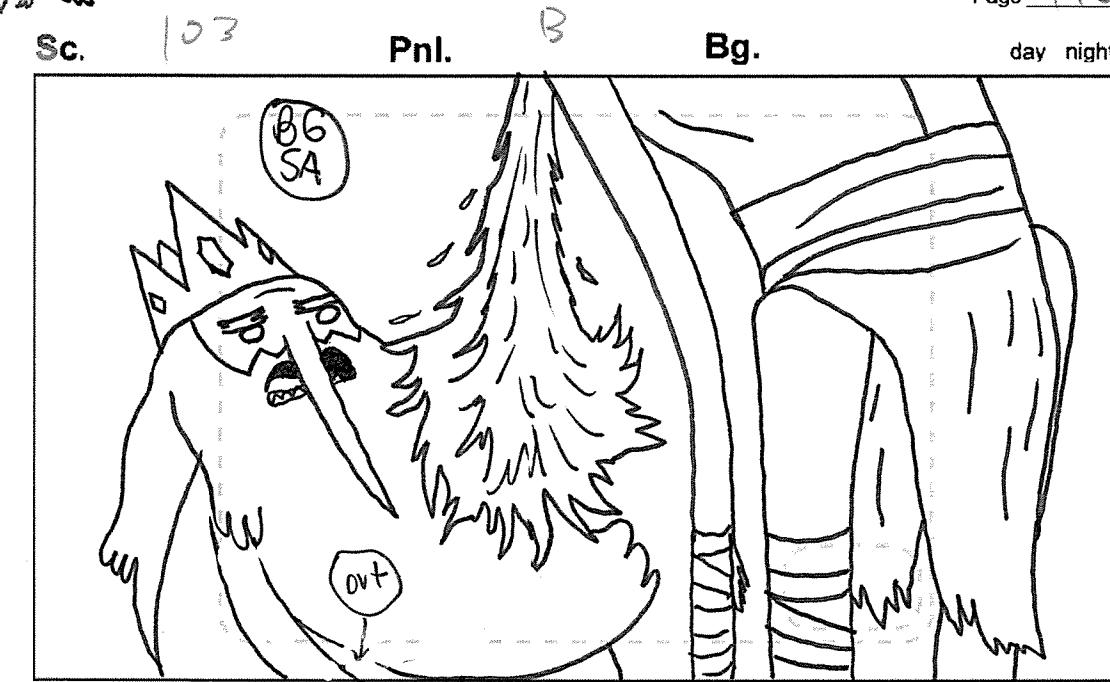
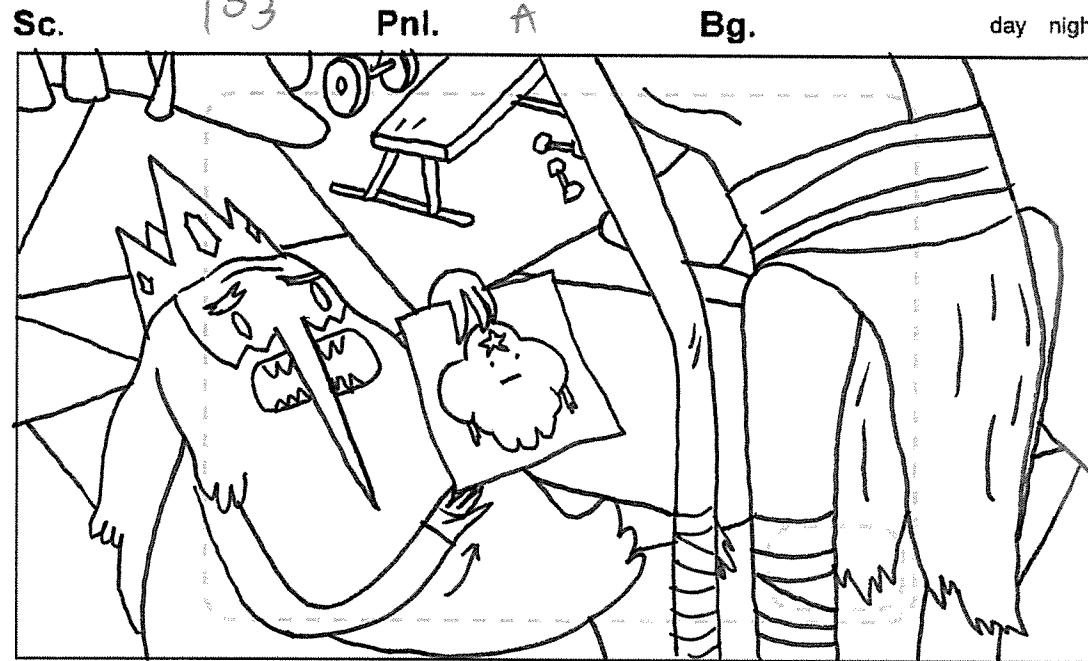
100855

EPISODE #

# ADVENTURE TIME



Page 113



Dialog:  
IK/ What about Lumpy Space Princess?

Action:  
(shows a pic of LSP)

(scorcher spits fire on pic)  
(IK lowers hand O.S.)

Timing:

Production :

100855

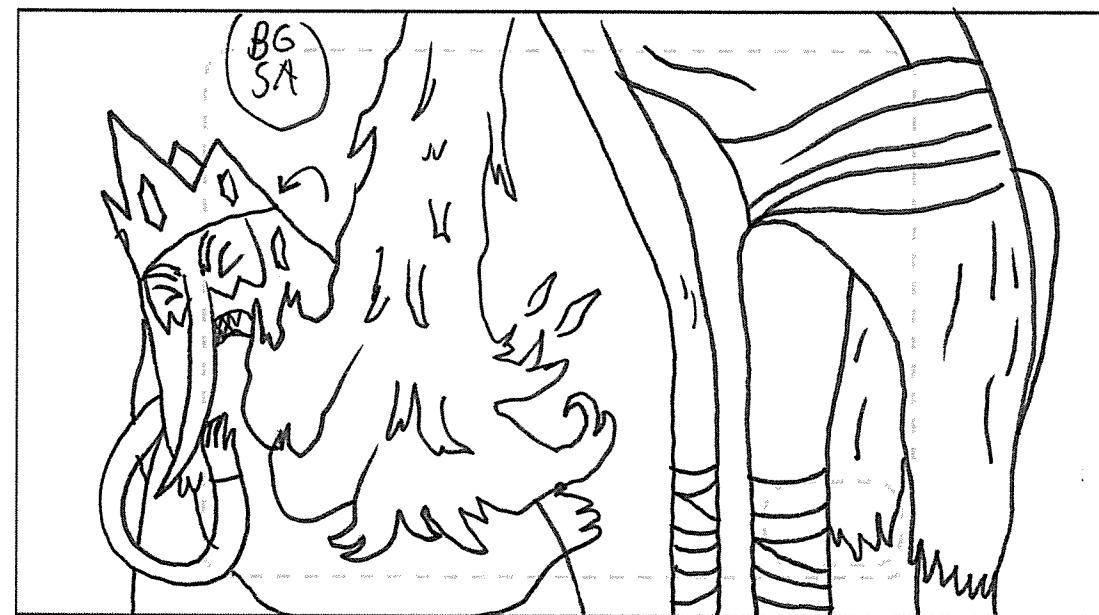
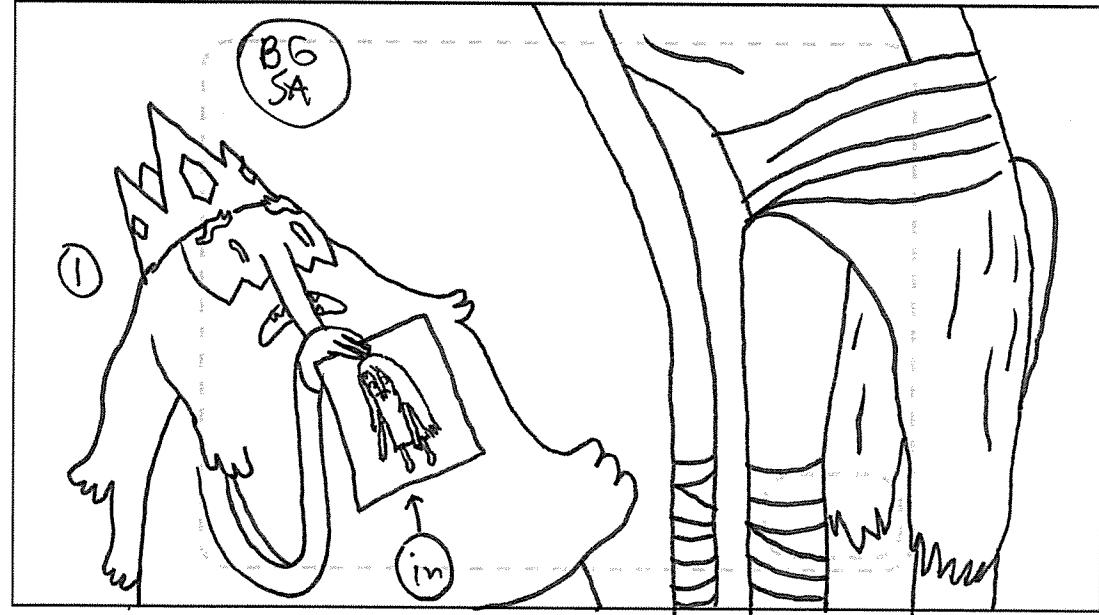
EPISODE #

# ADVENTURE TIME



Page 114

Sc. 103 Pnl. C Bg. day night Sc. 103 Pnl. D Bg. day night



EPISODE # 100005

EPISODE #

Dialog: IK① Ghost princess?② I can't even hold her with my love mits.

IK/ AH JEEZ!



Action:

(cycle 2a+2b)  
(IK lift picture from O.S.)

Timing:

Production :

# ADVENTURE TIME



Page 115

Sc.

104

Pnl.

A

Bg.

day night

Sc.

104

Pnl.

B

Bg.

day night



Dialog:

IK/ eh h...

IK/ hm...

Action:

(sweat drip)

(IK lookin' down at his hands)  
(sweat drip)

Timing:

Production :

100855

EPISODE #

# ADVENTURE TIME



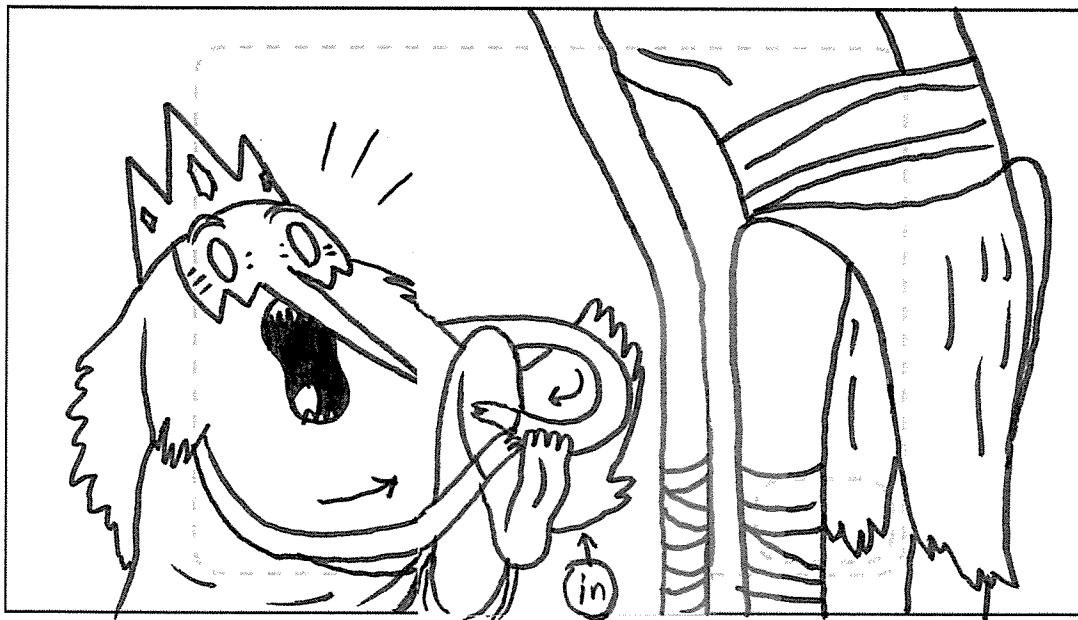
Page 116

Sc. 105

Pnl. A

Bg.

day night

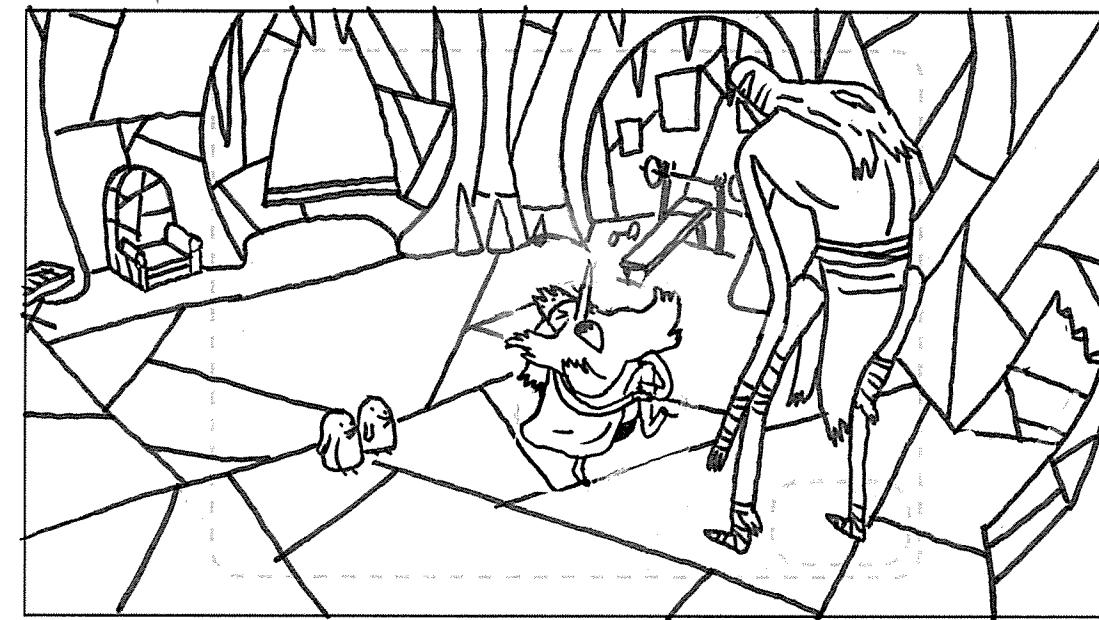


Sc. 106

Pnl. A

Bg.

day night



100855

EPISODE #

Dialog:  
IK/ ~~AOW!~~ CRAMP!

IK/ GRAMP IN MY LEG!

Action: (IK lift up leg and grab with  
both hands)

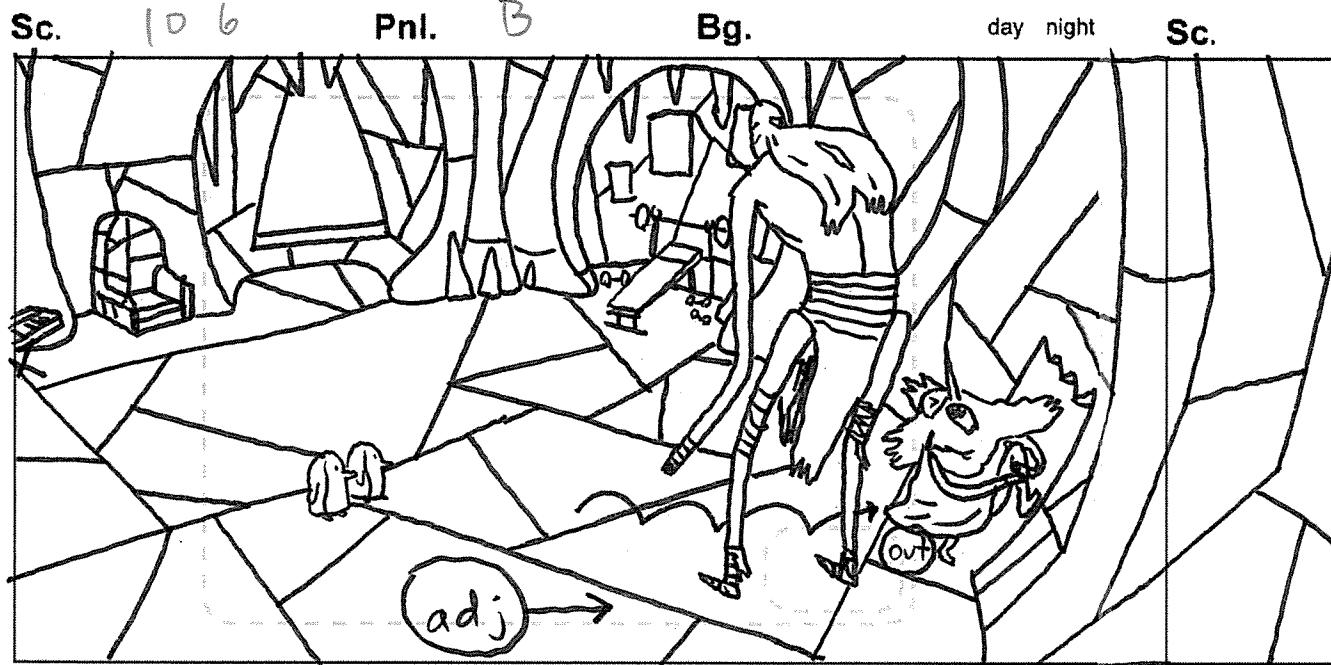
Timing:

Production :

# ADVENTURE TIME



Page 111



Pnl. B  
day night

EPISODE #  
100855

Production :

Dialog:  
IK!OW! OW! (2) I'll be right back!

Action:  
Scorcher + penguins watch IK as he hops out of  
the room. (camera adj)

Timing:

# ADVENTURE TIME



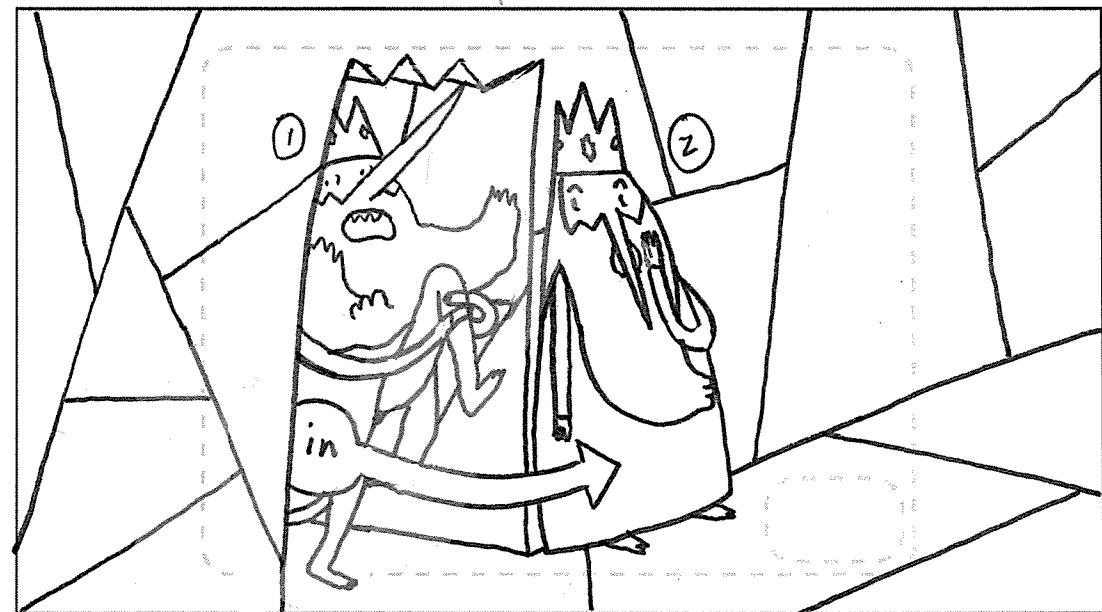
Page 118

Sc. 107

Pnl. A

Bg.

day night

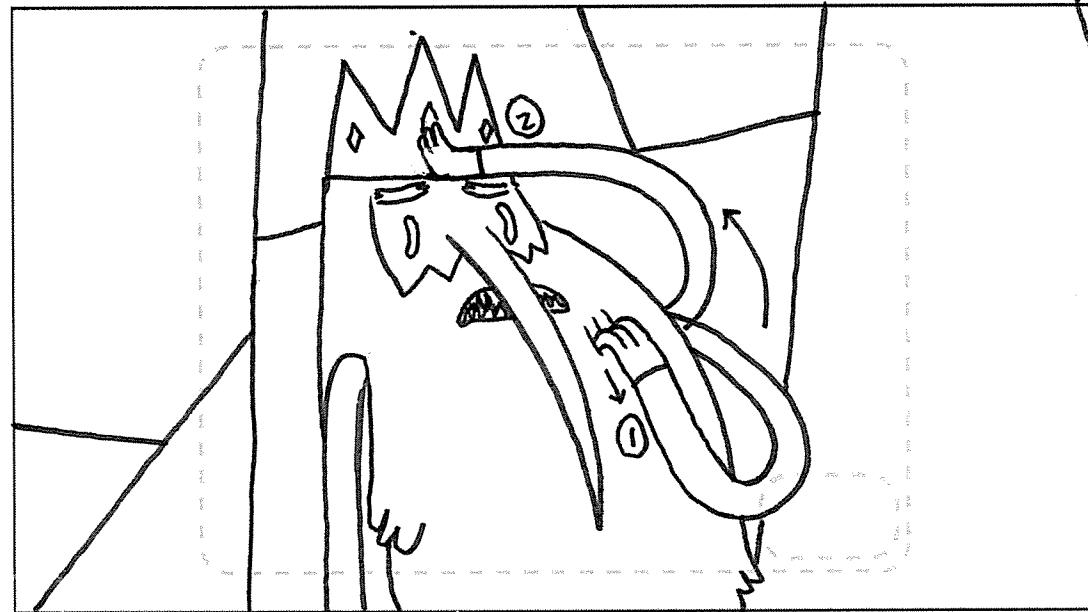


Sc. 108

Pnl. A

Bg.

day night



EPISODE # 100855

Dialog: IK(1) Ow! Ow!

(2) (whisper-like he's far away) :ow!: ow!: ow: =

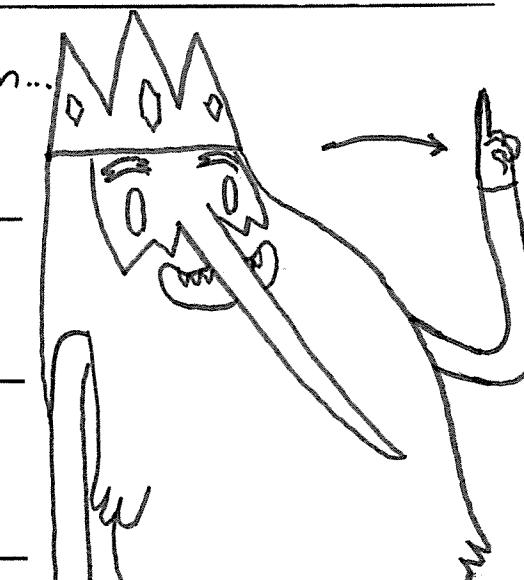
IK(1) =sign =

(2) Think, baby, come on...  
(3) AH!

Action: (IK slips behind the wall)

(1) Stroke beard  
(2) press hand against crown

Timing:



# ADVENTURE TIME



Page 119

Sc. 108

Pnl. B

Bg.

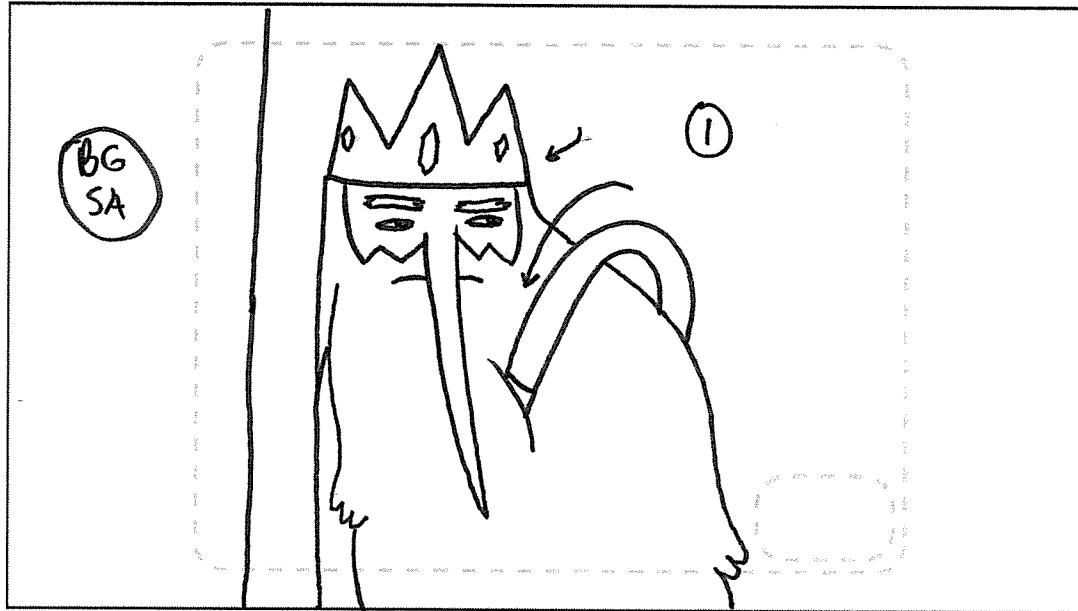
day night

Sc. 109

Pnl. A

Bg.

day night



100855

EPISODE #

Dialog:

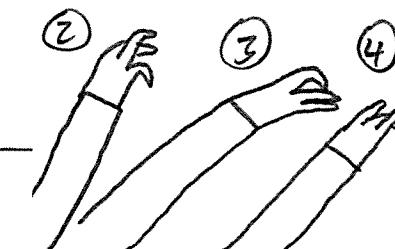
IK/①Alright let's hit the hitman<sup>②</sup>, right?  
there's gotta be...

Action: ① reach into beard  
② pull out laptop

Timing:



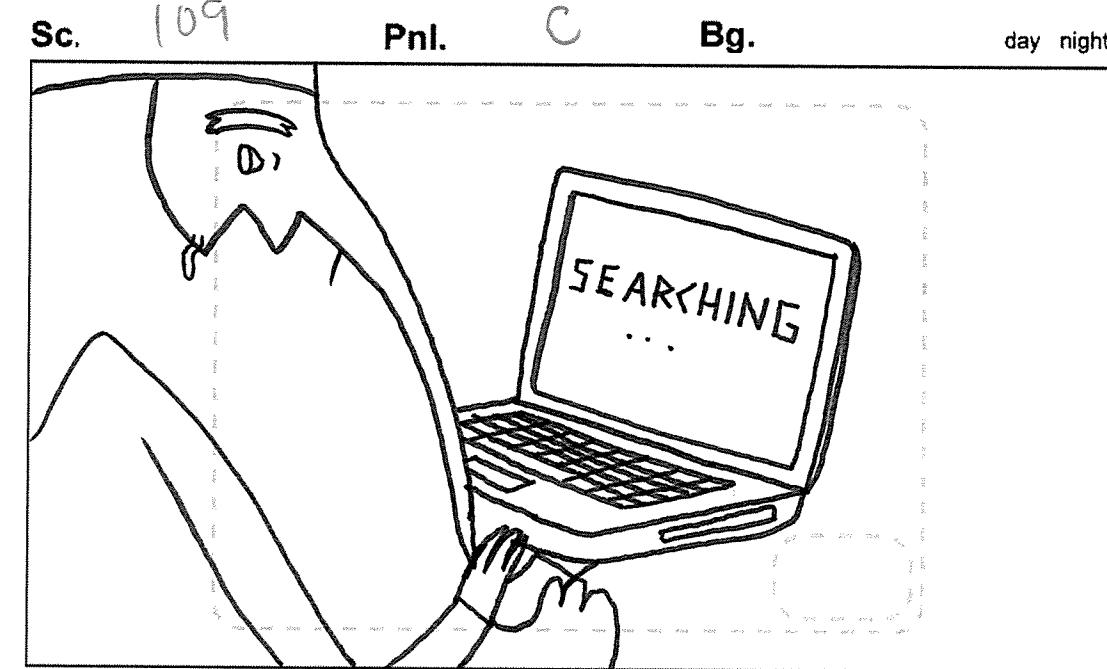
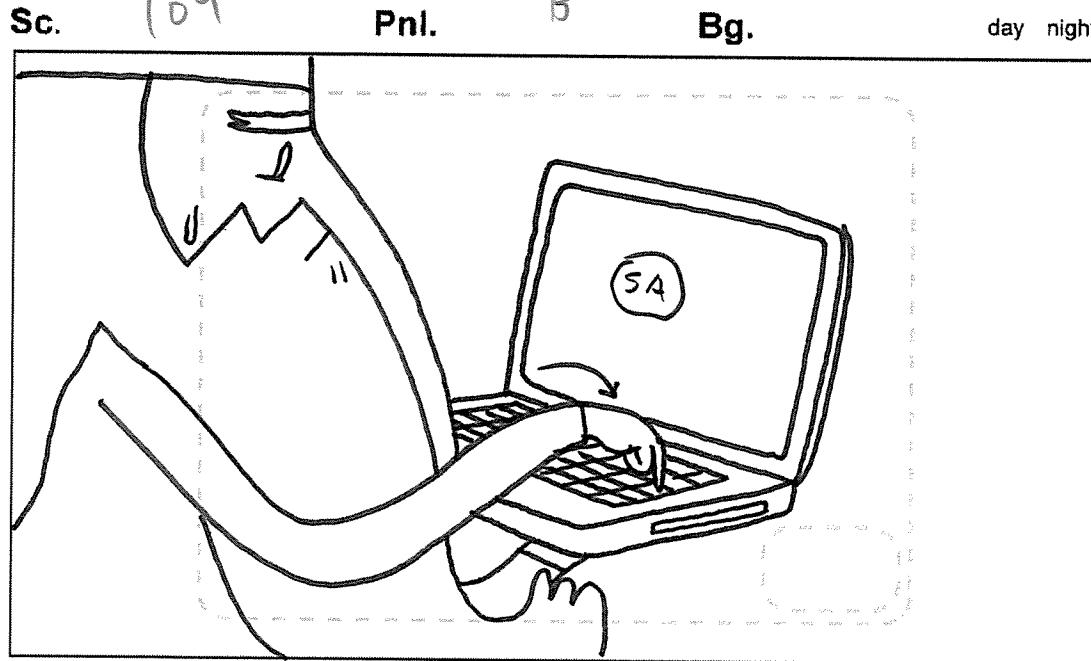
fingers typing in  
the letters "HITMAN"  
HITMAN"



# ADVENTURE TIME



Page 120



Dialog:

= c l i c k =

Action: IK hit 'enter' button

(Ice King looks back)

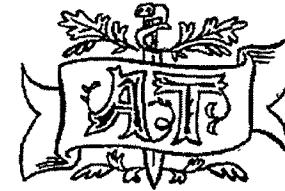
Timing:

Production :

100855

EPISODE #

# ADVENTURE TIME

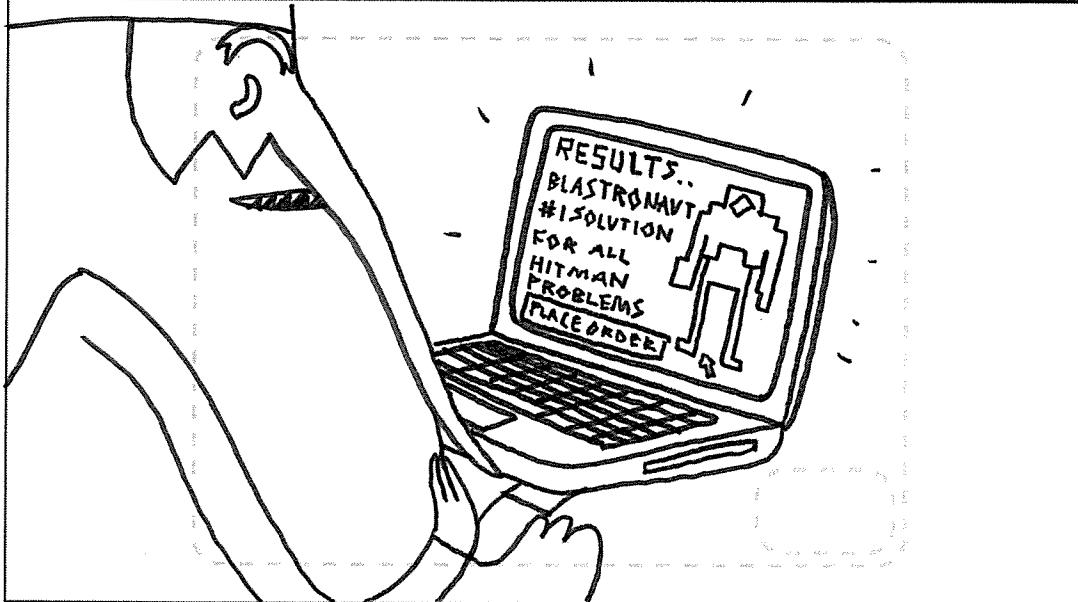


Sc. 109

Pnl. D

Bg.

day night



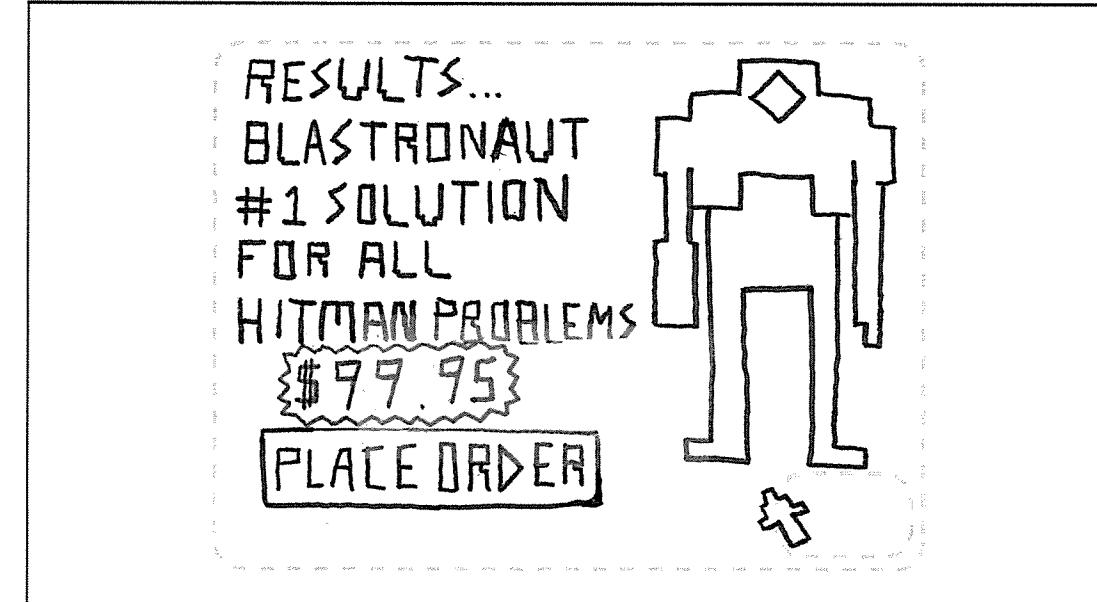
Sc. 110

Pnl. A

Bg.

Page 121

day night



Dialog:

IK/AH!

IK(OS)-① "Blastronaut. Number one solution for all hitman problems."

② SHEESH! 99.95!?

Action:

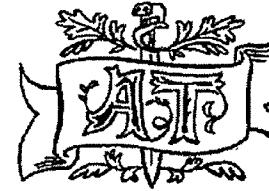
Timing:

Production :

100855

EPISODE #

# ADVENTURE TIME



Page 122

Sc. 110

Pnl. B

Bg.

day night

Sc.

110

Pnl. C

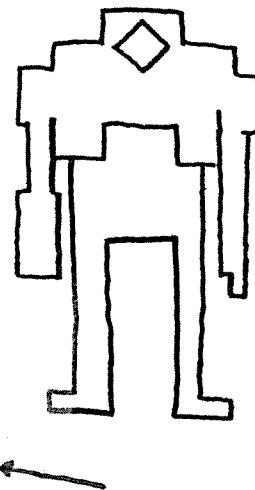
Bg.

day night

RESULTS...  
BLASTRONAUT  
#1 SOLUTION  
FOR ALL  
HITMAN PROBLEMS

\$99.95

PLACE ORDER



ENTER  
TARGET  
NAME

-

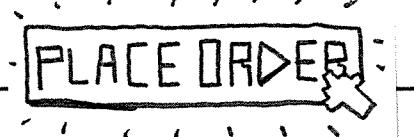
ALT: THIS GUY BETTER MAKE  
ME BREAKFAST AND MOP  
THE FLOORS FOR THAT  
KIND OF SCRATCH.

Dialog:  
① IK(OS) THAT'S NUTS, THIS GUY BETTER  
MOP MY FLOORS AND DO MY  
DISHES, TOO.  
② SFX (? CLICK?)

IK

ALT 2:

Action:  
① mouse arrow moves over "place order" button  
② light up "place order" button



Timing:

Production :

4008  
4009  
4010  
4011

EPISODE #

# ADVENTURE TIME



Sc.

110

Pnl.



Bg.

day night

Sc.

110

Pnl.



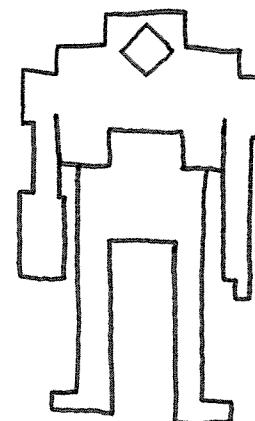
Bg.

Page

123

day night

ENTER  
TARGET  
NAME  
SCORCHER\_



TARGET  
ACQUIRED.

Dialog:

Ik (OS) 5-C-O-R-C-H-E-Rrr.

computer/:: BEEP ::

Action:

Timing:

EPISODE #

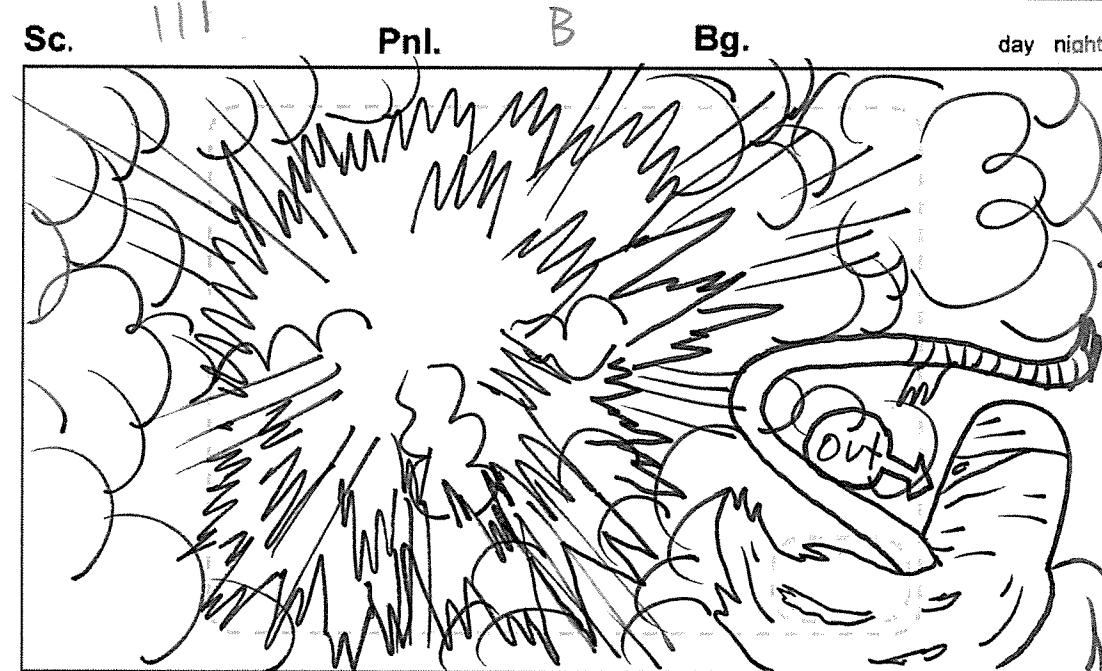
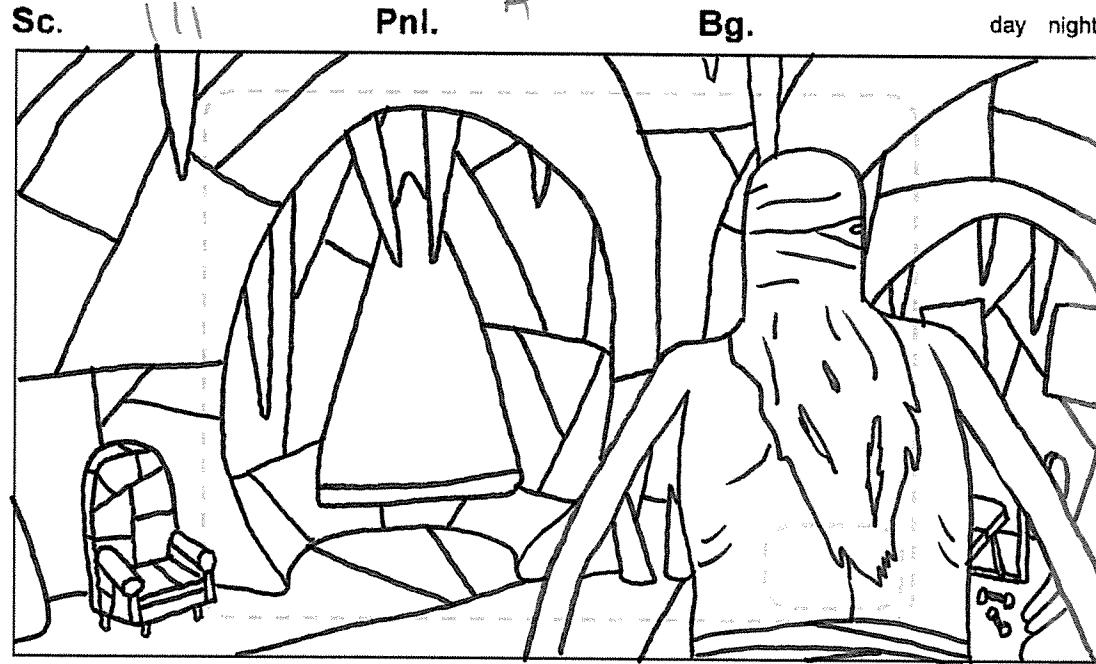
Production :

100855

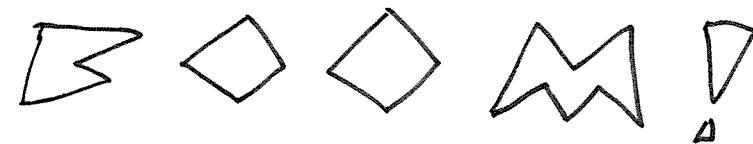
# ADVENTURE TIME



Page 124



Dialog:



Action:

explosion  
scorcher ducks out off screen

Timing:

Production :

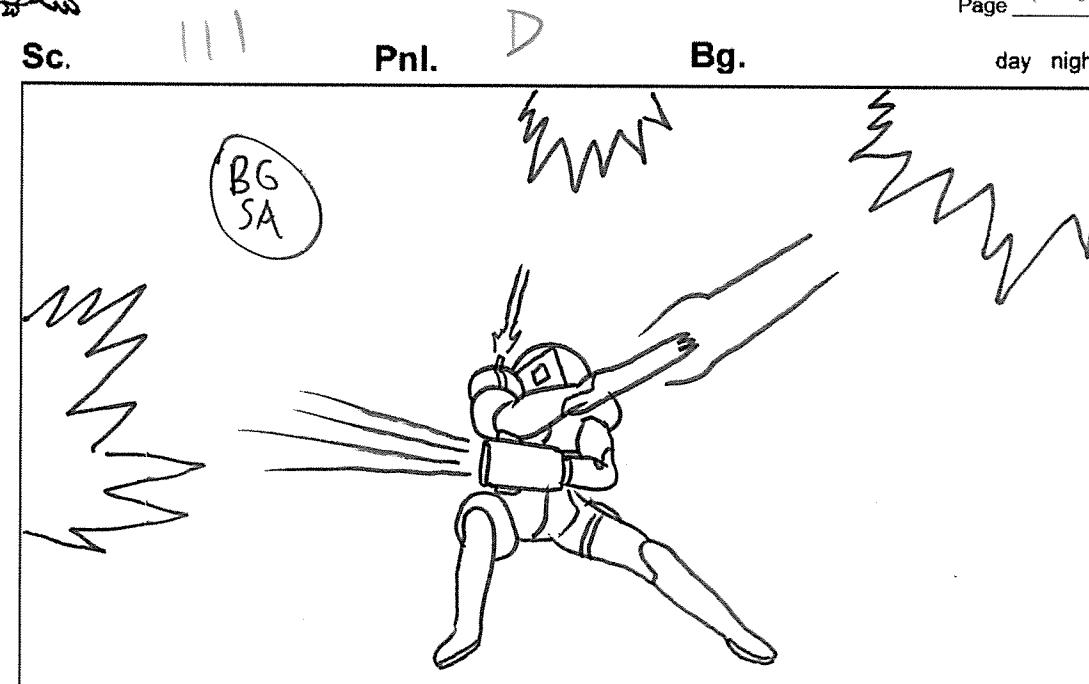
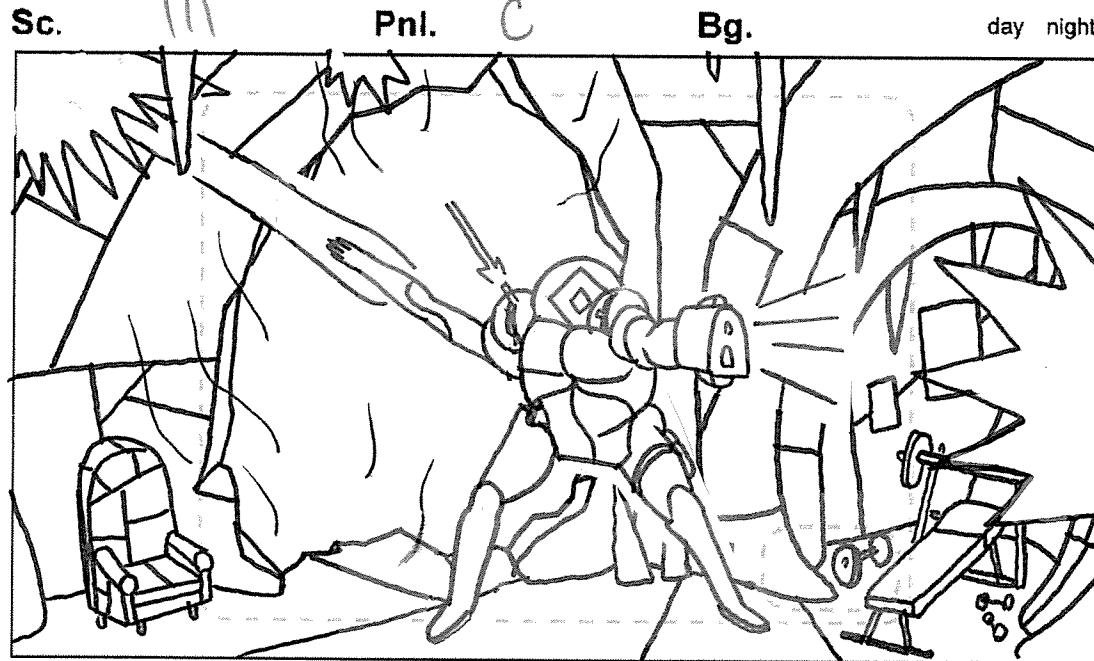
100855

EPISODE #

# ADVENTURE TIME



Page 125



|         |  |
|---------|--|
| Dialog: |  |
| Action: |  |
| Timing: |  |

Production :

100855

EPISODE #

# ADVENTURE TIME



Page 126

Sc. 112

Pnl.

A

Bg.

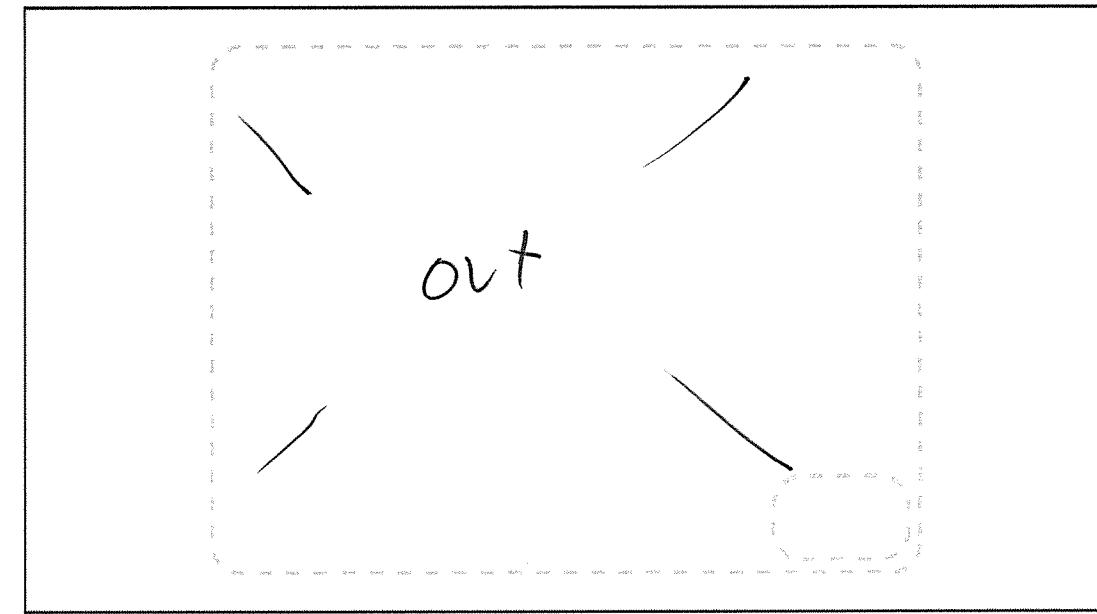
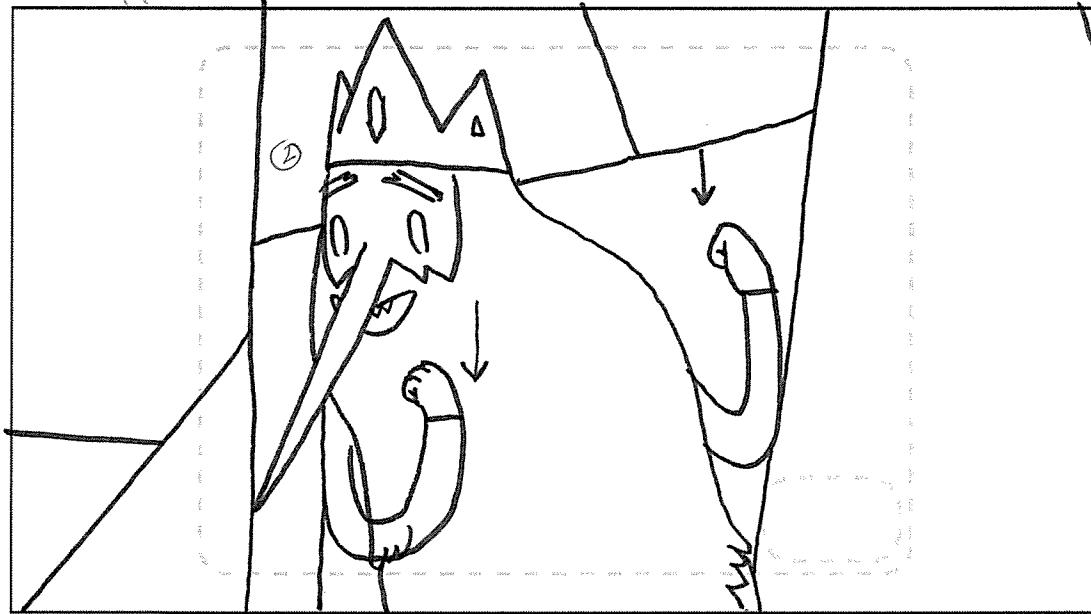
day night

Sc.

Pnl.

Bg.

day night



Dialog:

Ice King / Sweet!

Action:

(fist pump)



Timing:

Production :

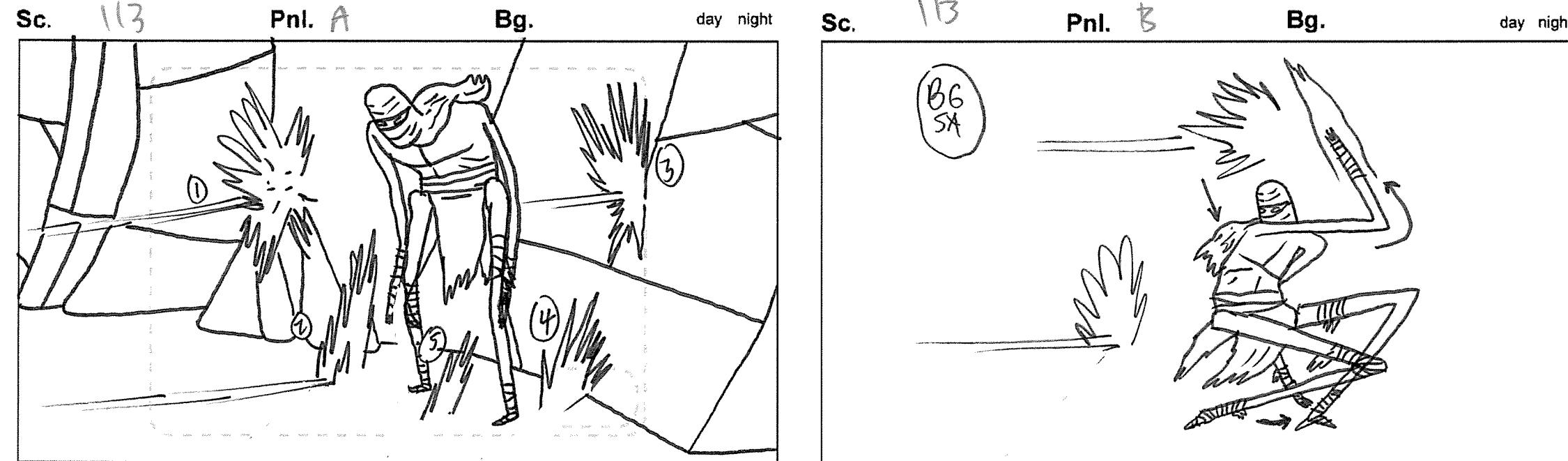
100855

EPISODE #

# ADVENTURE TIME



Page 127



Dialog:

Action:

lazer blasts exploding around  
Scorcher

scorcher crouches and his  
hand lights up like a flame blade!

Timing:

EPISODE #

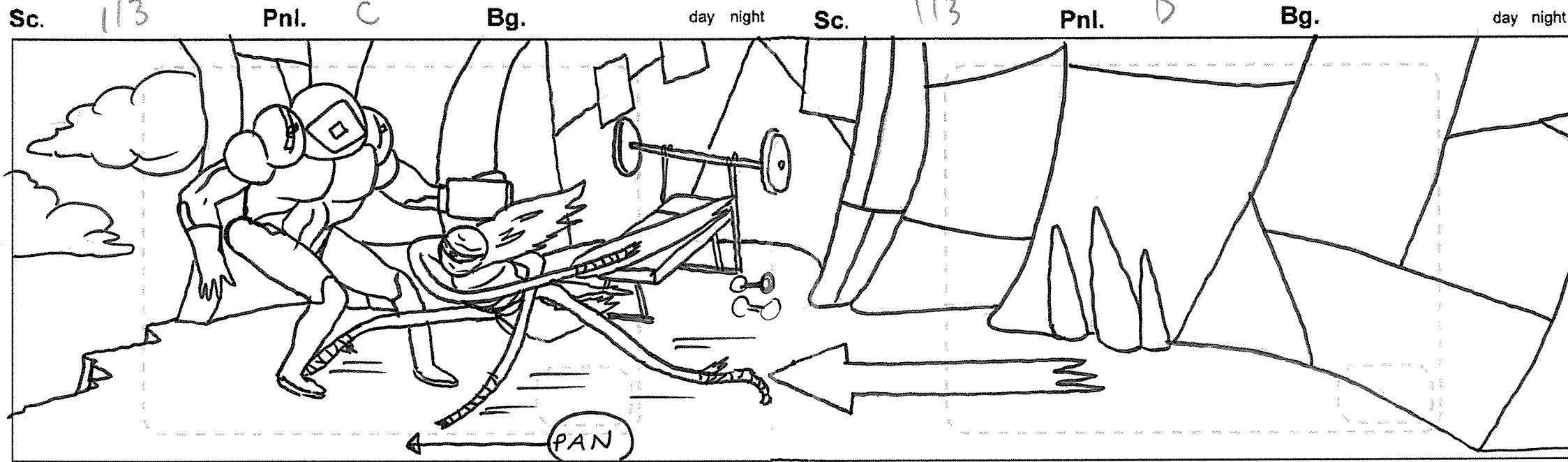
Production :

100855

# ADVENTURE TIME



Page 128



Dialog:

Action:  
Scorcher dashes forward  
like a bullet

← Pan

Timing:

Production :

100855

EPISODE #

# ADVENTURE TIME



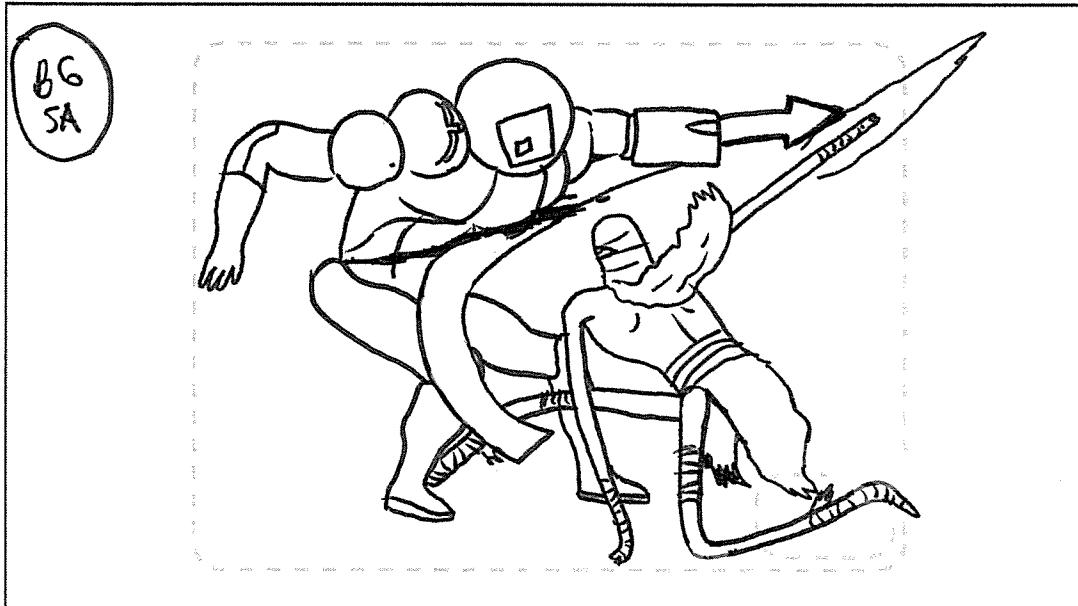
Sc. 113

Pnl.

E

Bg.

day night



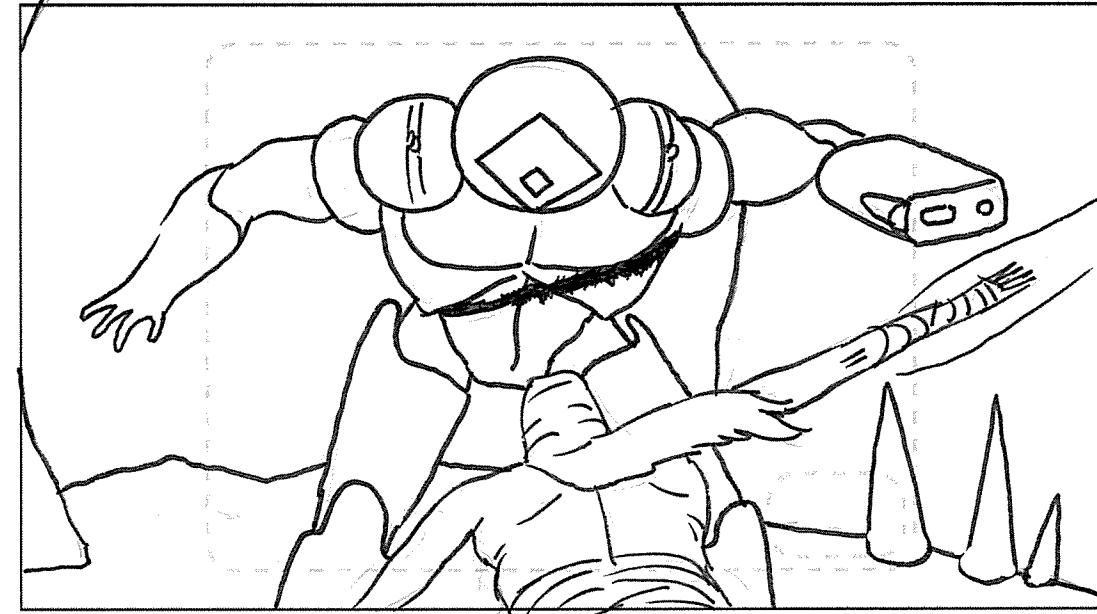
Sc. 114

Pnl.

A

Bg.

day night



Page 129

100855

EPISODE #

Dialog:

Action: scorcher slices through Blastronaut's body. (Note: do not linger on this panel like an anime cliché)  
sparks shoot out of Blastronaut's torso.

Timing:

Production :

# ADVENTURE TIME



Page 130

Sc. 114

Pnl. B

Bg.

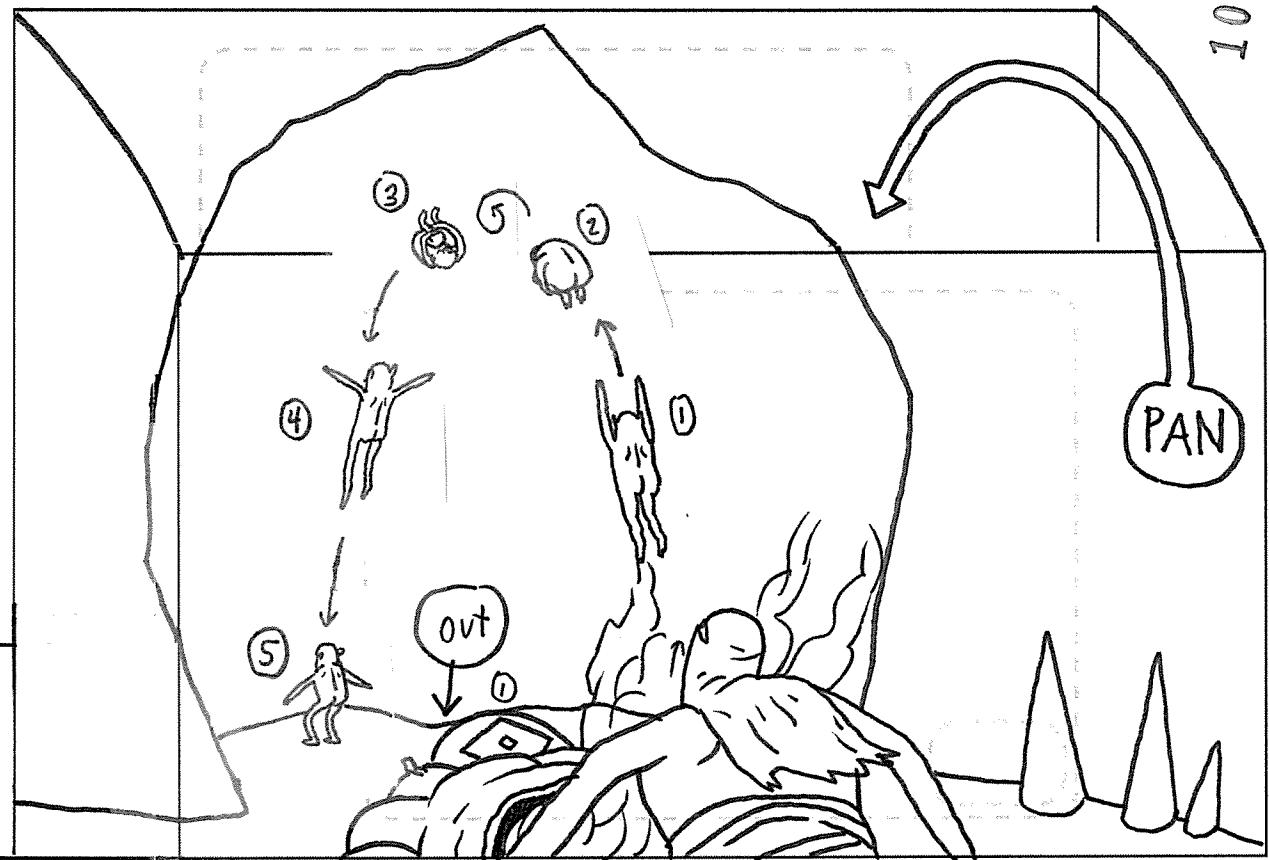
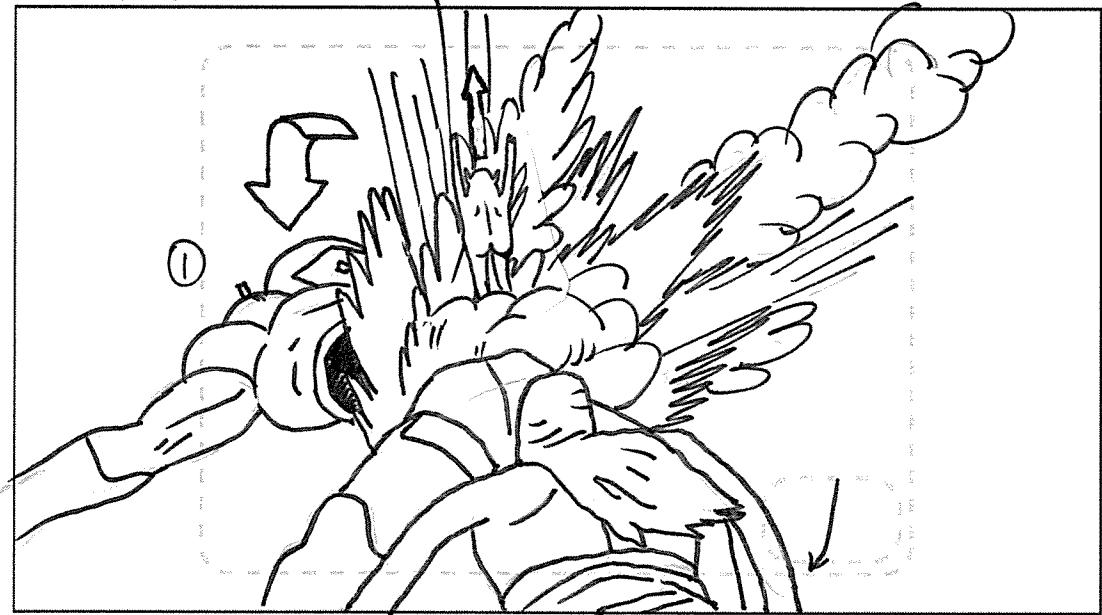
day night

Sc. 115

Pnl. A

Bg.

day night



Dialog:

Action: ① Blastronaut splits in half

and explodes

② a small goblin flies out of Blastronaut's body

track goblin flipping in air and landing by the door opening  
③ Blastronaut suit falls O.S.)

Timing:

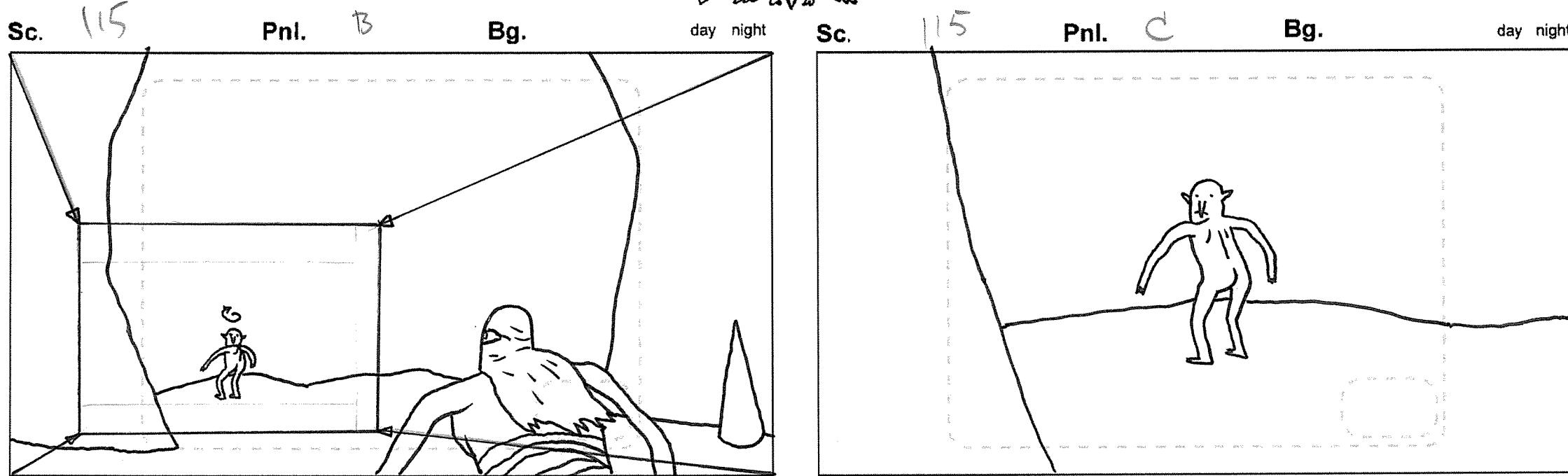
Production:

100855

# ADVENTURE TIME



Page 131



Dialog:

Action:  
(goblin turns head around)  
(truck in on Goblin)

Timing:

EPISODE #

Production :

100855

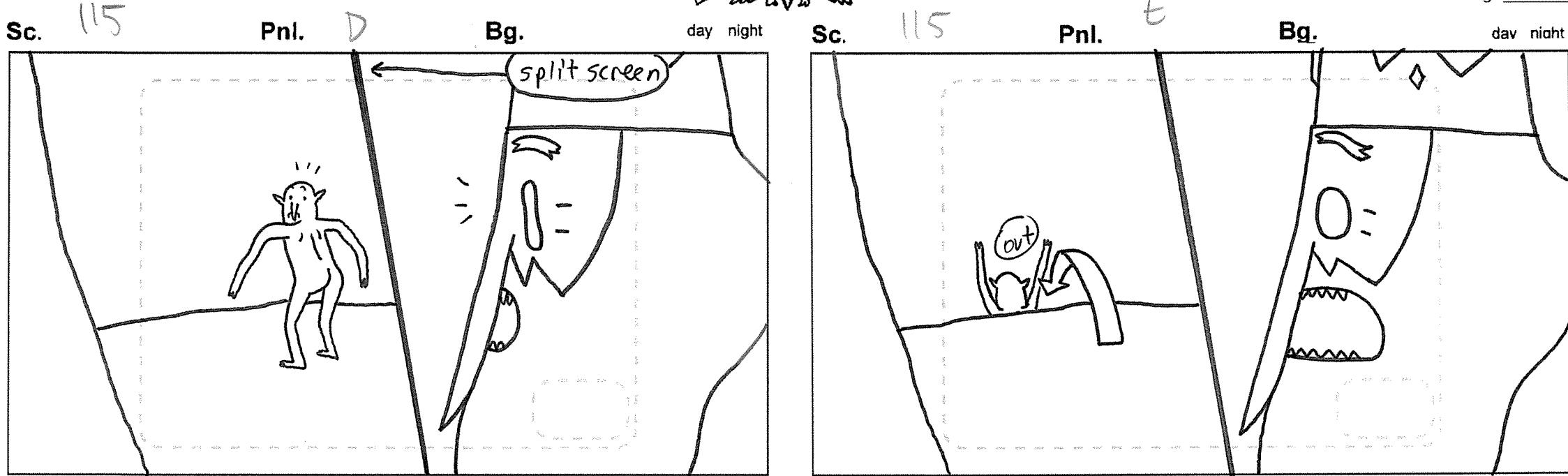
# ADVENTURE TIME



Page 132

EPISODE #

100855



Dialog:

Action:  
IK + goblin eye contact  
(split screen R → L)

(goblin jumps away)

Timing:

Production :

# ADVENTURE TIME



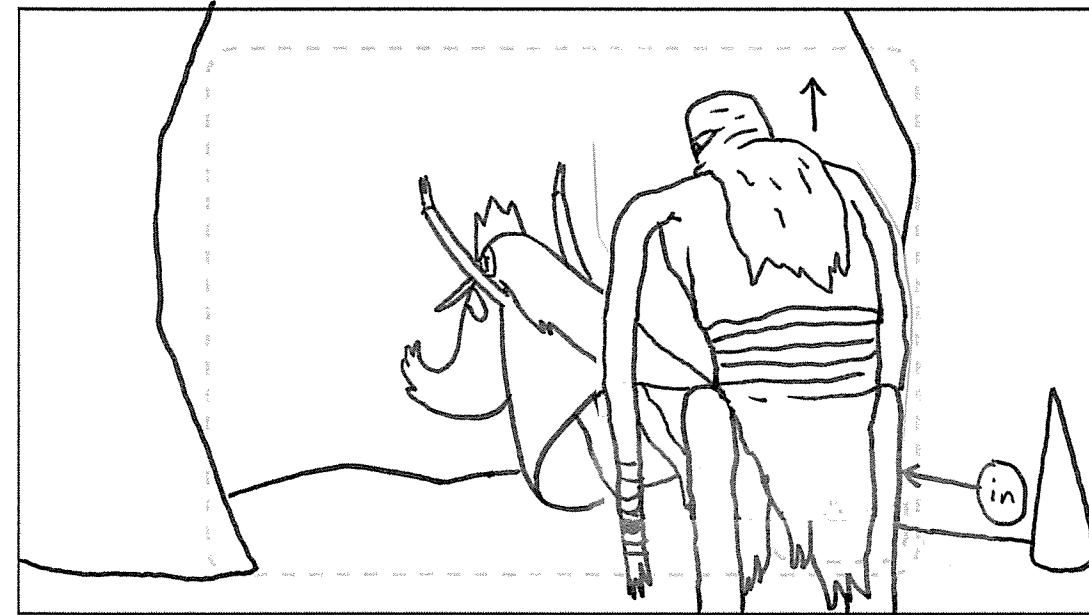
Page 133

Sc. 116

Pnl. A

Bg.

day night

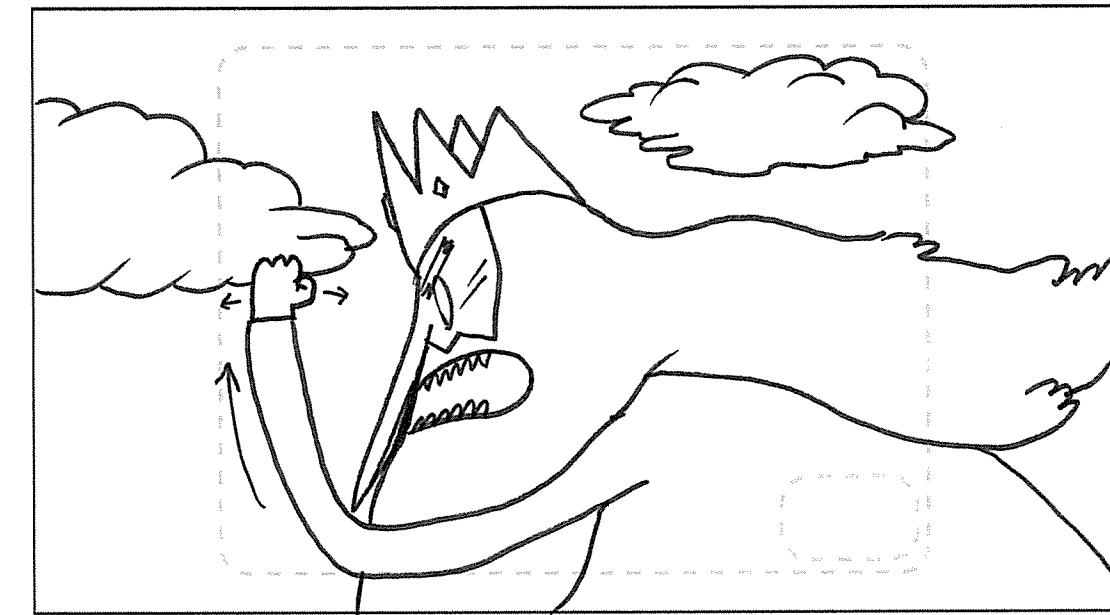


Sc. 117

Pnl. A

Bg.

day night



EPISODE #

100855

Dialog:

IK/NOOOO!

IK/COME back you wussy!  
~~shaking fist~~

Action:

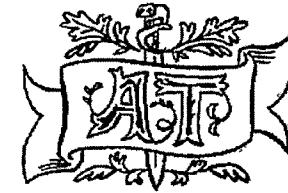
Ice King flies in  
Scorcher stands up

(shaking fist)

Timing:

Production :

# ADVENTURE TIME



Page 134

Sc. 117

Pnl. B

Bg.

day night

Sc.

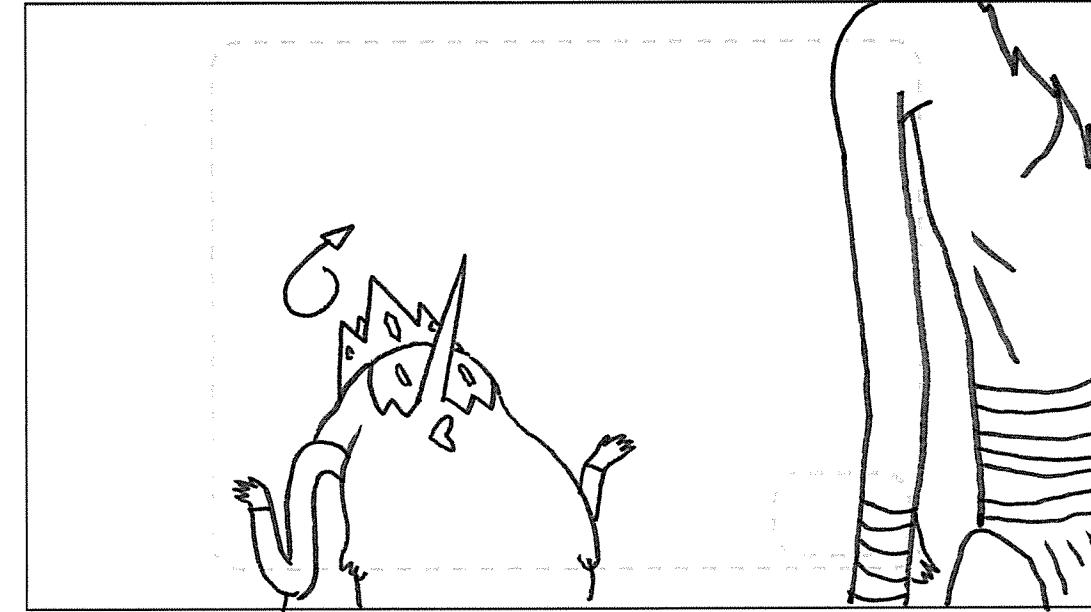
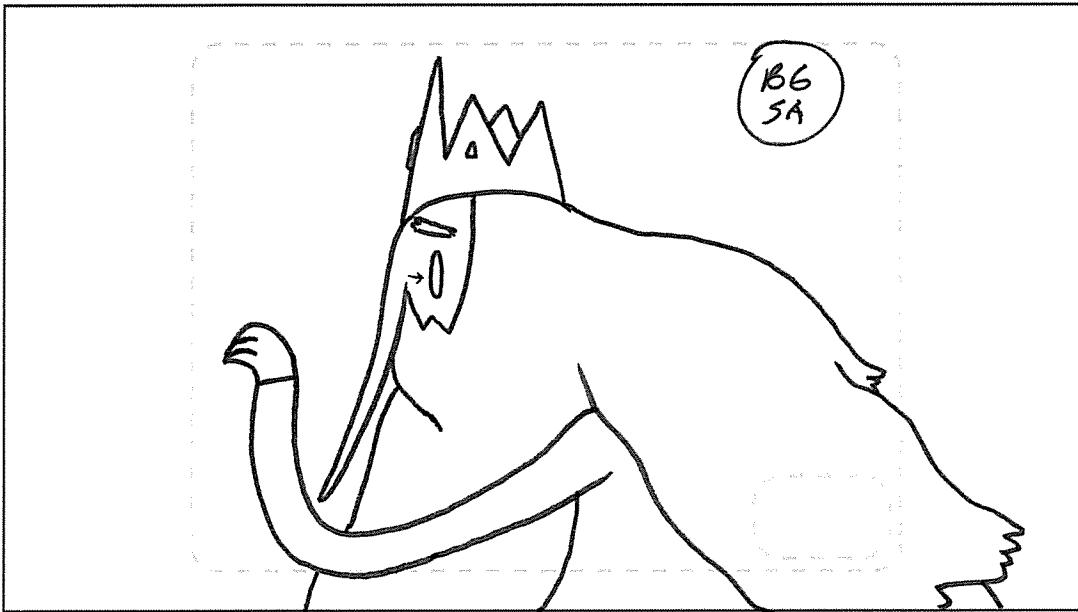
118

Pnl.

A

Bg.

day night



100855

EPISODE #

Production :

Dialog:

Ice King / That was weird.

Action:

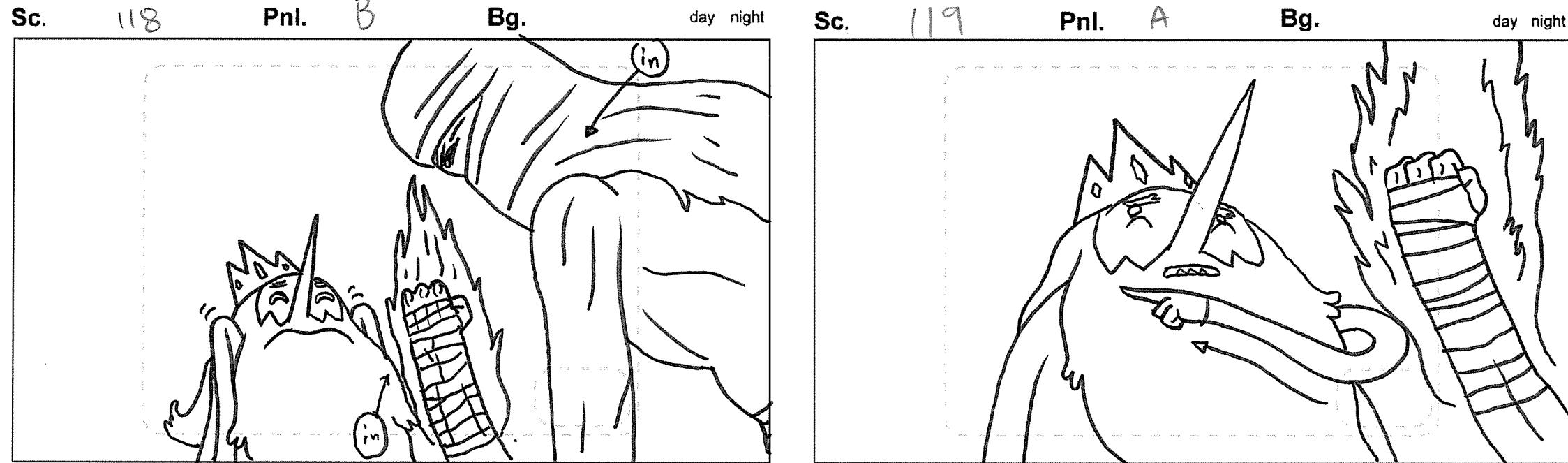
Ik looks back at scorch

Timing:

# ADVENTURE TIME



Page 35



Dialog:

I K / was that your friend  
or something ?

Action:

Timing:

Production :

100855

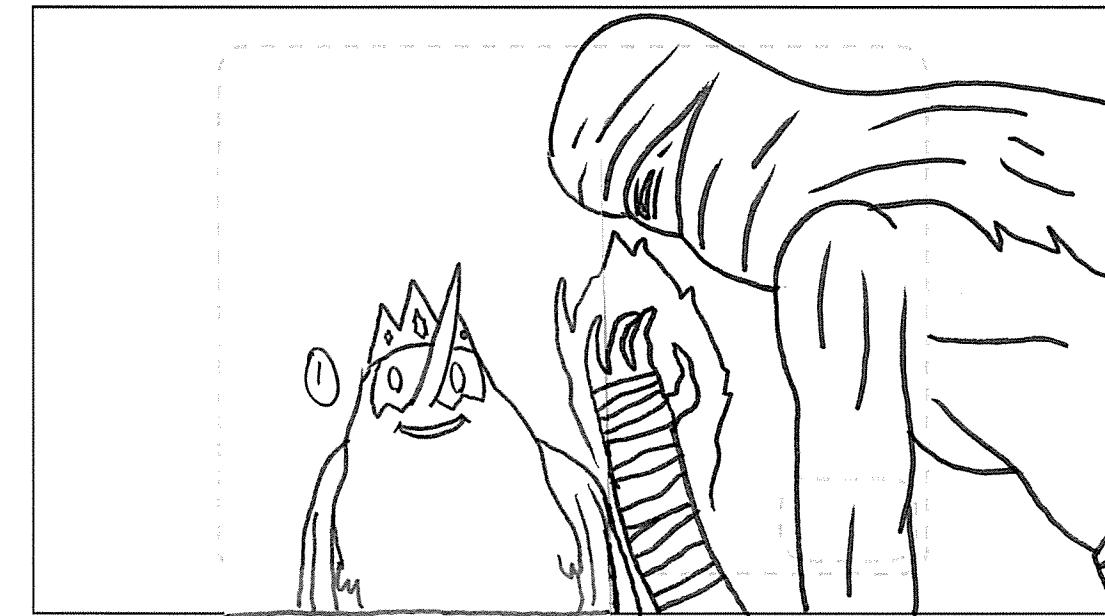
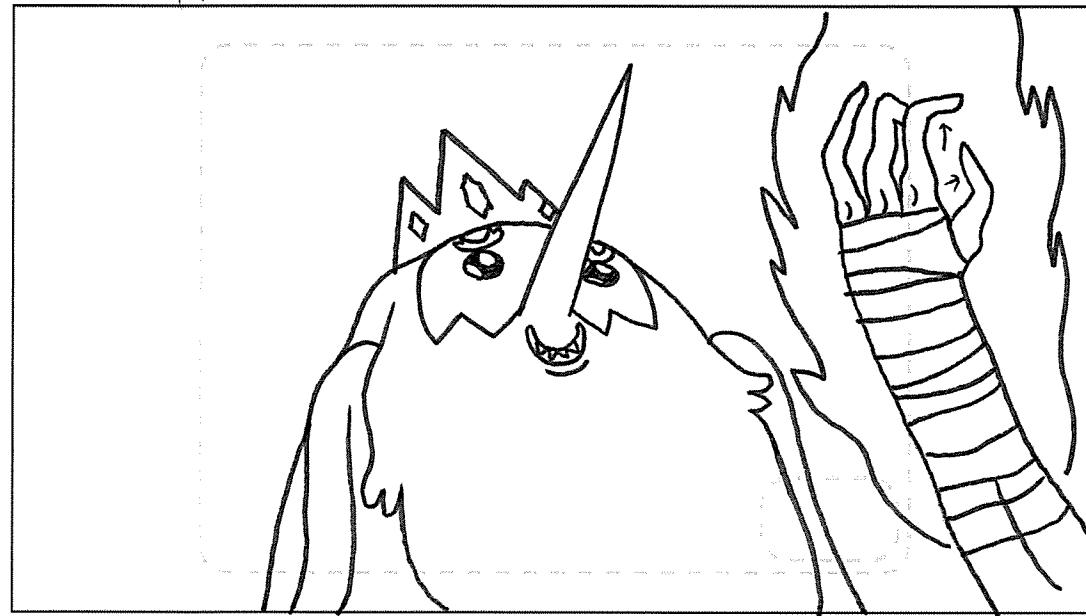
EPISODE #

# ADVENTURE TIME



Page 136

Sc. 119 Pnl. B Bg. day night Sc. 120 Pnl. A Bg. day night



Dialog:  
IK / he-he, hhn...

IK ② LOOK! A SUPER MODEL!

Action:  
scorcher opening hand

Timing:



EPISODE #

Production :

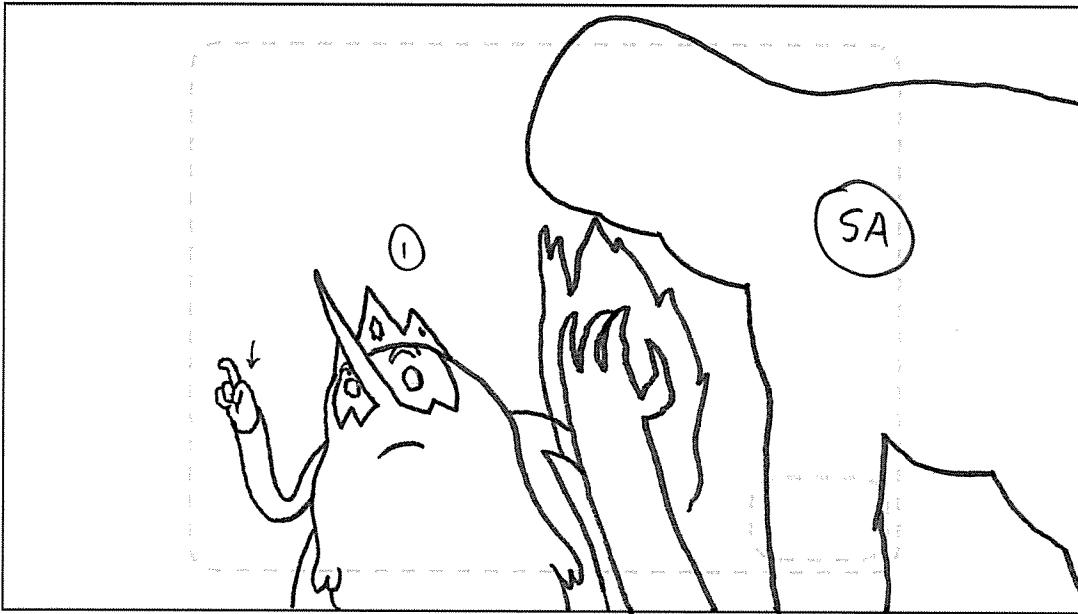
100855

# ADVENTURE TIME



Page 137

Sc. 120 Pnl. B Bg. day night Sc. 120 Pnl. C Bg. day night



Dialog:  
1k/(1) Look a hoover board!

1k/(2) look! the apocalypse!

Action:



Timing:



Production :

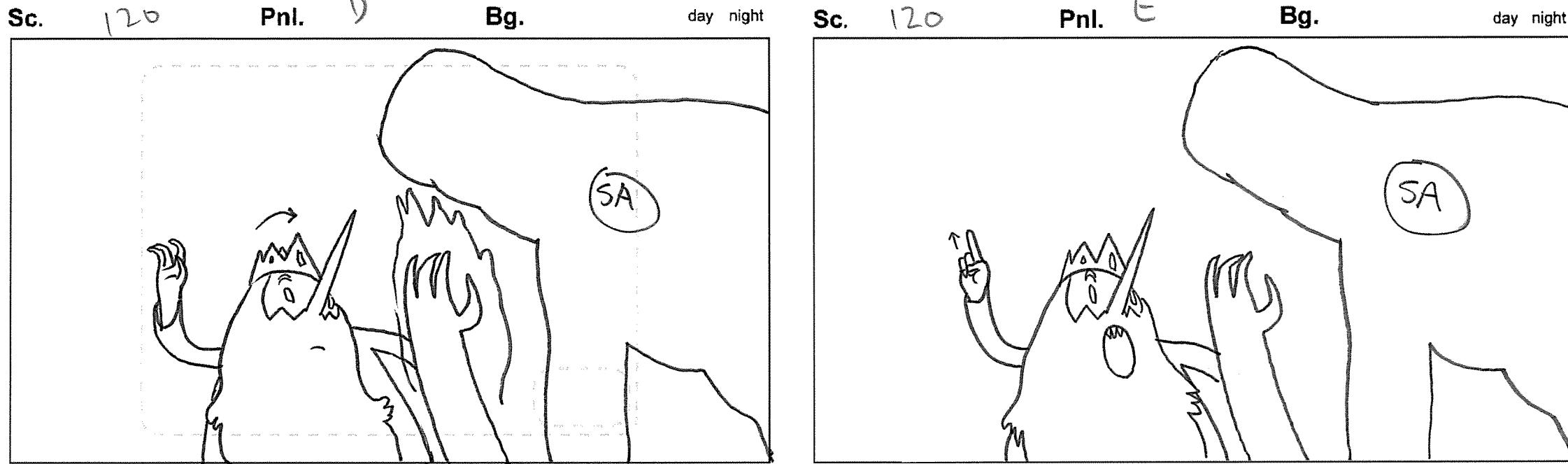
100855

EPISODE #

# ADVENTURE TIME



Page 138



Dialog:

IK / someone got hit in the nuts!

Action:

Timing:

Production :

EPISODE # 100855

# ADVENTURE TIME



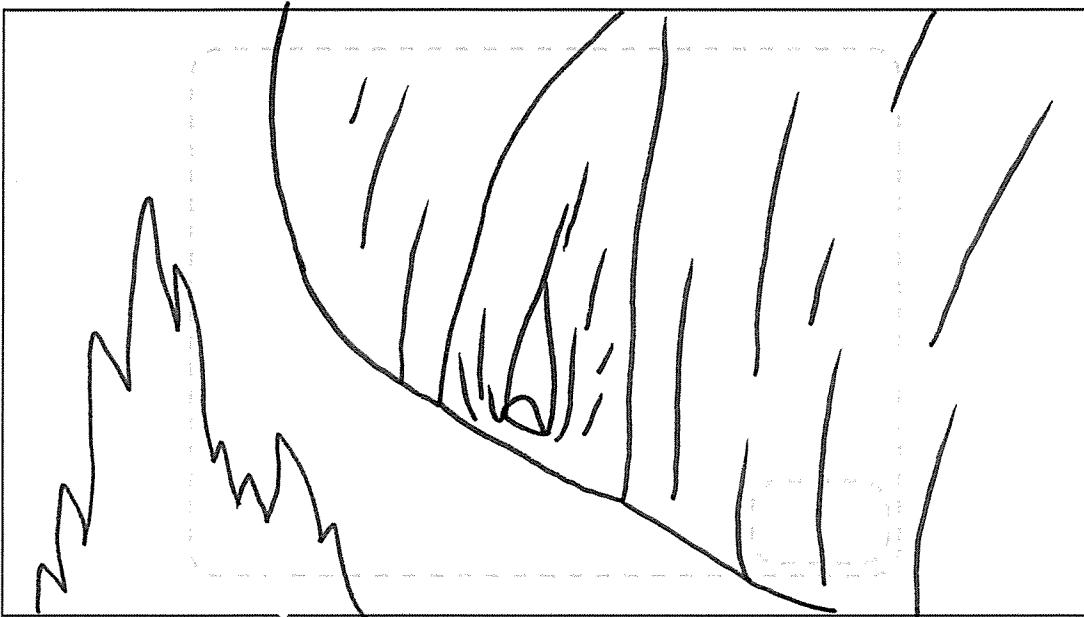
Page 139

Sc. 121

Pnl. A

Bg.

day night

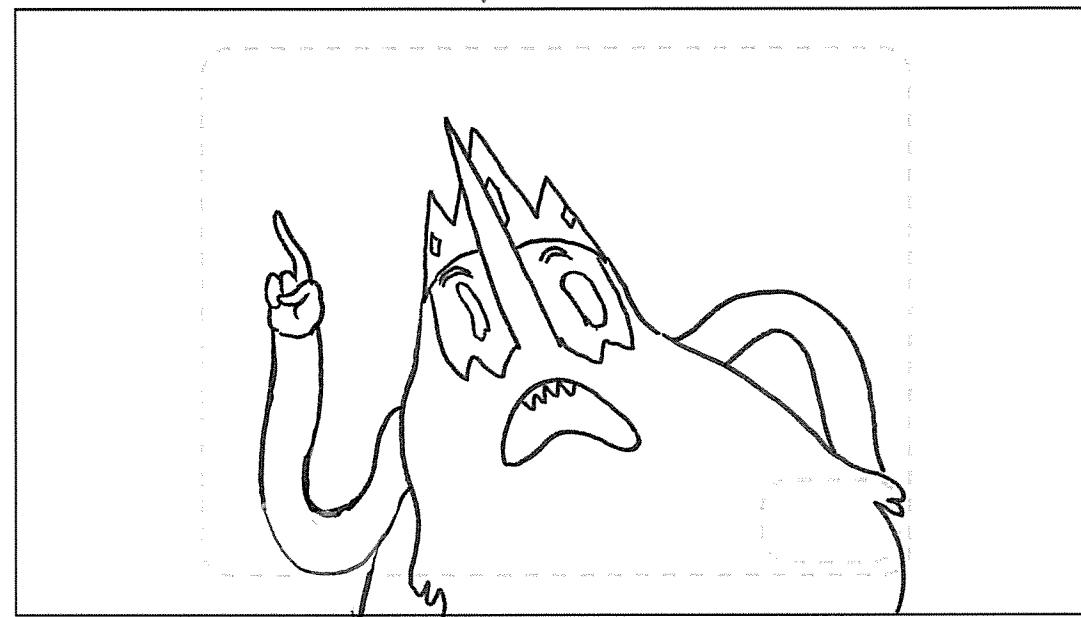


Sc. 122

Pnl. A

Bg.

day night



EPISODE #

100855

Dialog:

Ik /① Hit in the ② NUTS!

Action:

CU on scorch's eye

Timing:



# ADVENTURE TIME



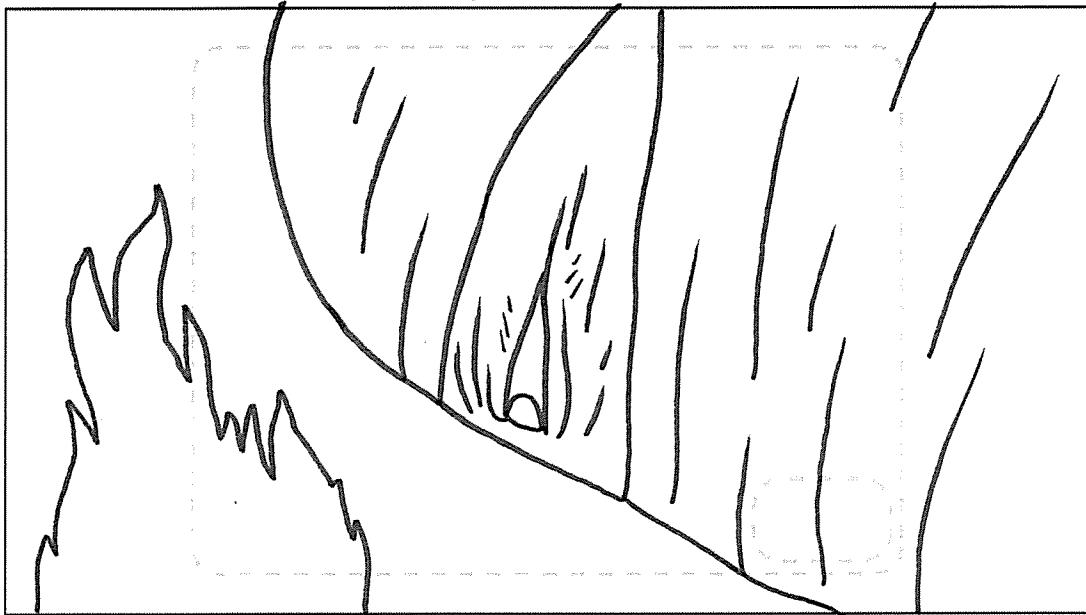
Page 140

Sc. 123

Pnl. A

Bg.

day night

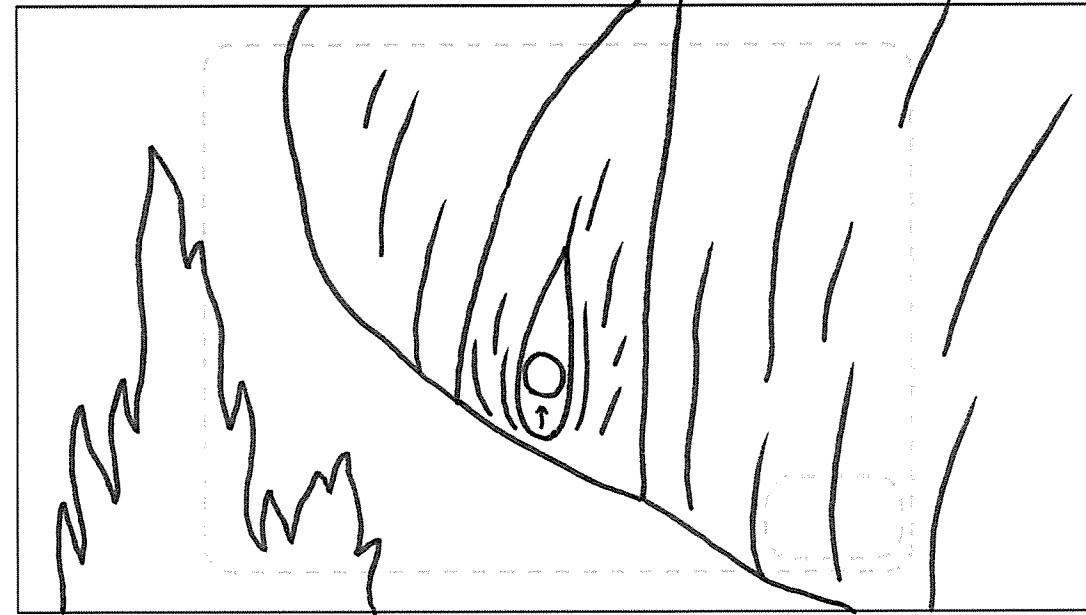


Sc. 123

Pnl. B

Bg.

day night



Dialog:

Ice King (OS) / NVTS! NVTS! NVTS!

Action:

Scorcher's eye twitching

scorcher's eye looks to the side

Timing:

EPISODE #

Production :

100855

# ADVENTURE TIME



Page 141

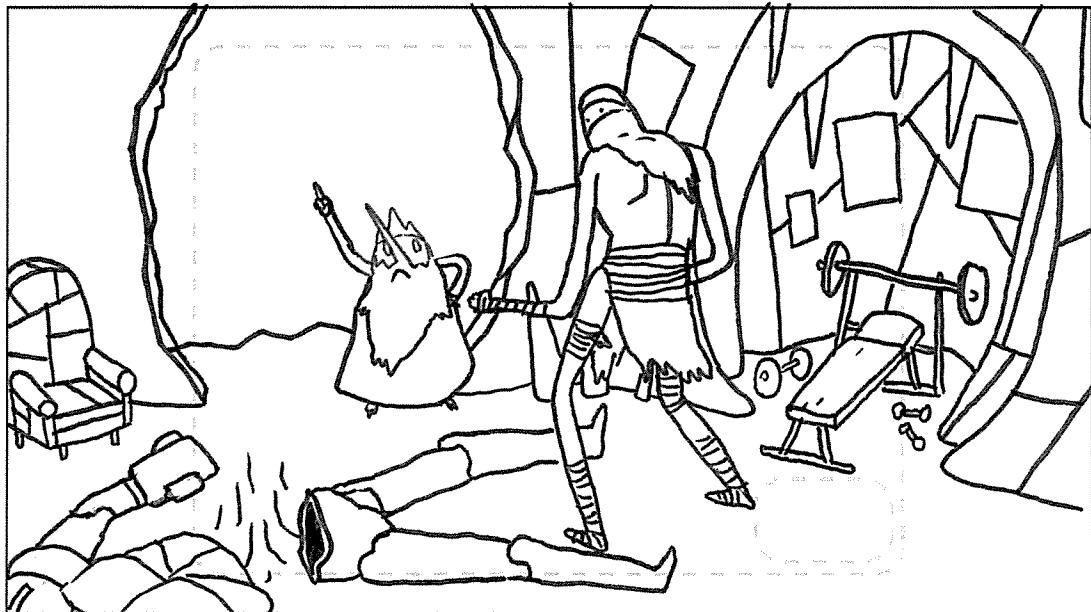
Sc. 124

Pnl.

A

Bg.

day night



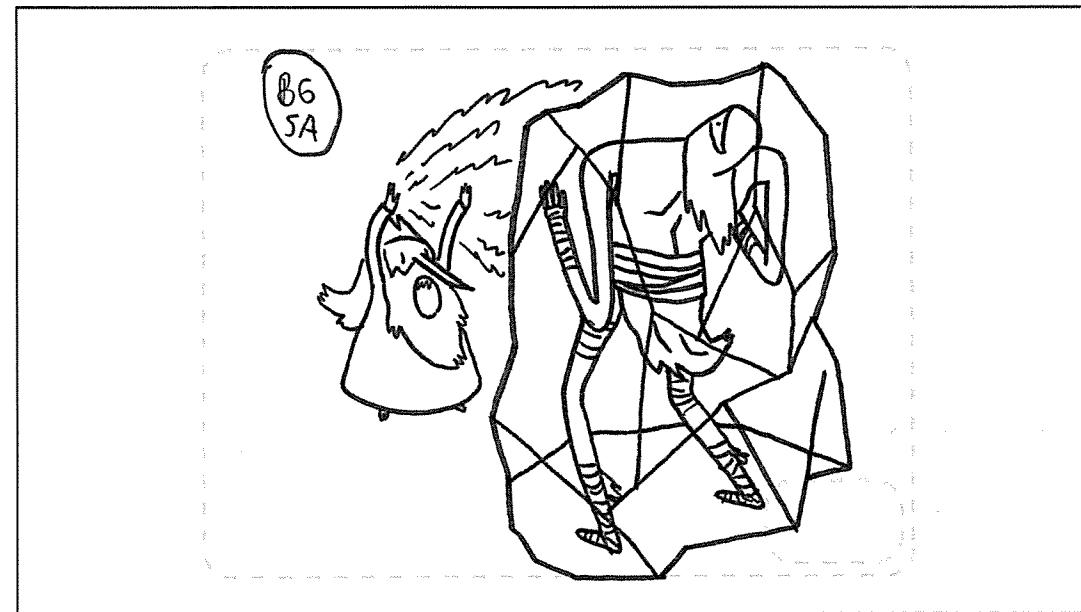
Sc. 124

Pnl.

B

Bg.

day night



Dialog:

Icking! PEACE OUT!

Action:

Timing:

EPISODE #

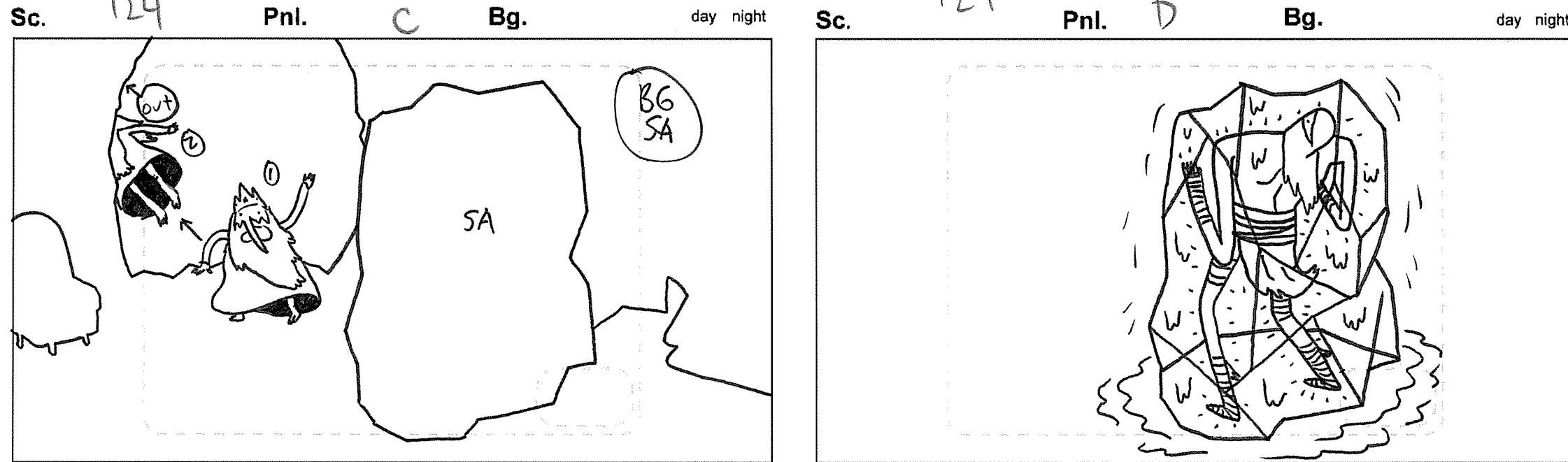
Production :

100855

# ADVENTURE TIME



Page 142



Dialog:  
1K/①LATERS!

Action:  
② 1K flies out

Scorcher heating up. Ice starting to melt.

Timing:

Production :

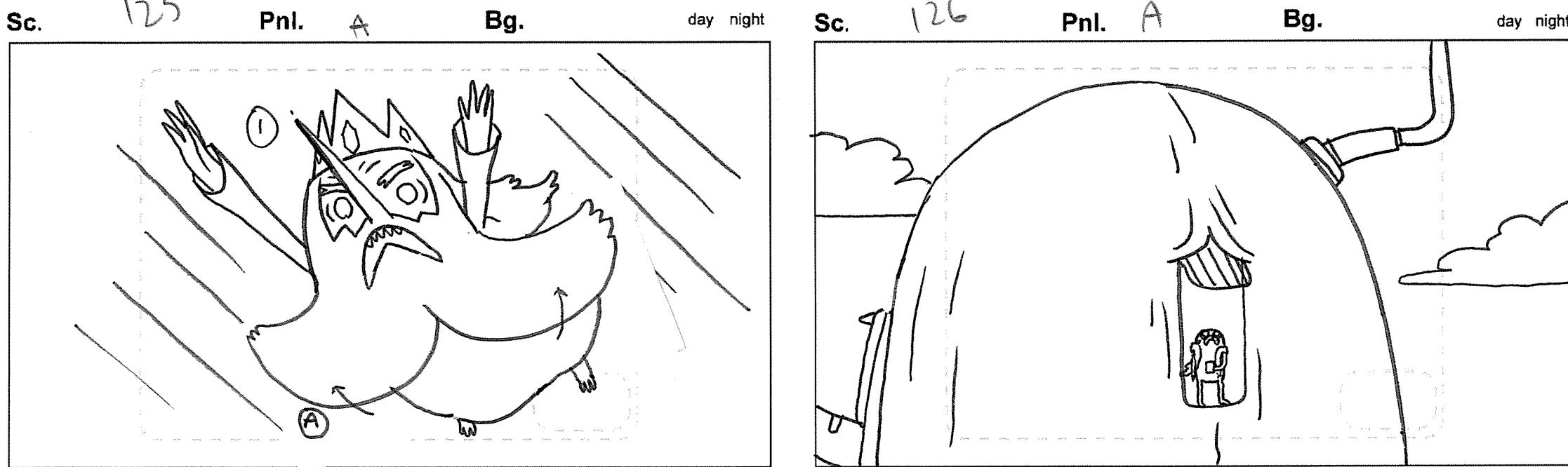
100855

EPISODE #

# ADVENTURE TIME

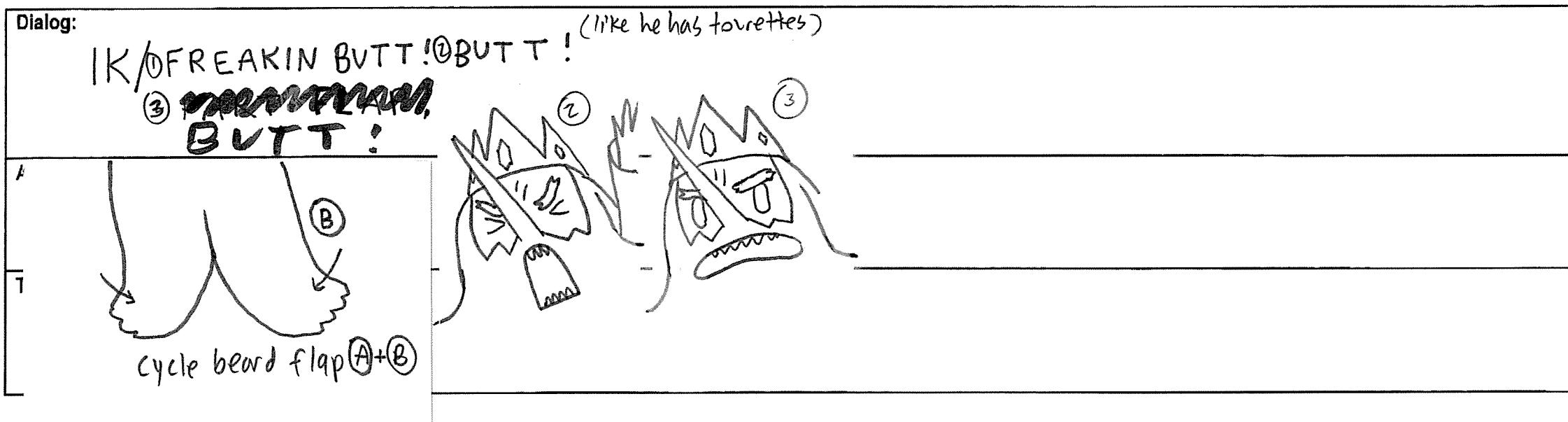


Page 143



100855

EPISODE #



# ADVENTURE TIME



Page 144

Sc. 127

Pnl. A

Bg.

day night

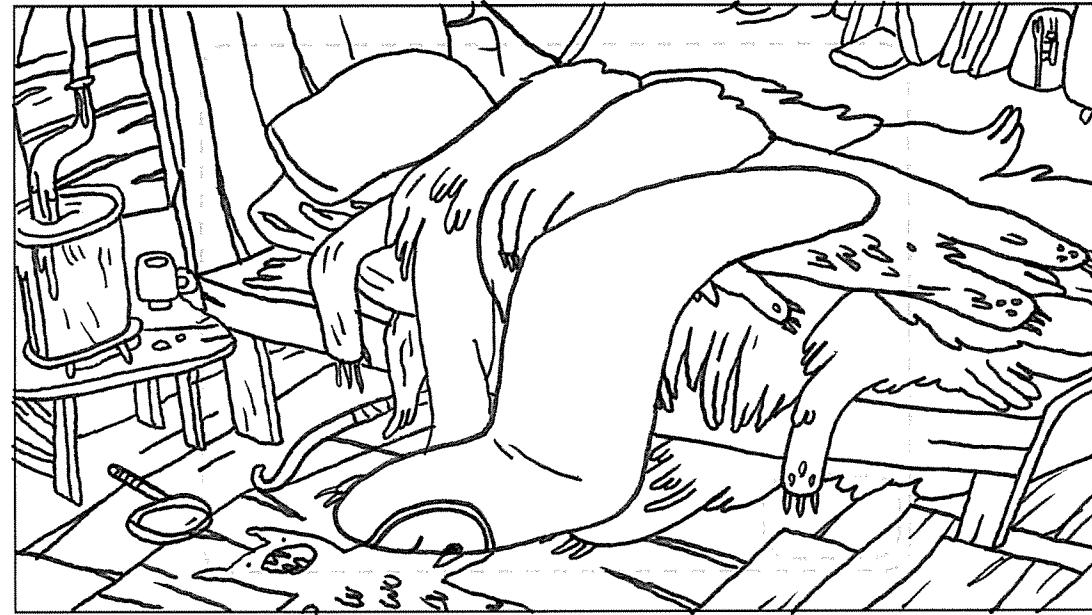


Sc. 128

Pnl. A

Bg.

day night



EPISODE # 100855

Production :

Dialog:

① BEAT

② J/Hey Finn, you awake yet?

Action:

ears and scarf blowing  
in the wind

Timing:



F/ I'm trying

# ADVENTURE TIME



Page 145

Sc. 129

Pnl. A

Bg.

day night



Sc. 130

Pnl. A

Bg.

day night



100855

EPISODE #

Production :

Dialog:

Jake/ I had a dream about meat man.

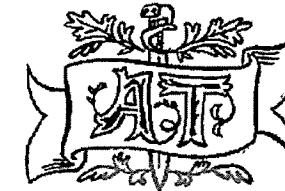
Finn/ Oh yeah ?

Action:

scarf and ears blowing in wind

Timing:

# ADVENTURE TIME



Page 146

Sc. 131

Pnl.

A

Bg.

day night

Sc.

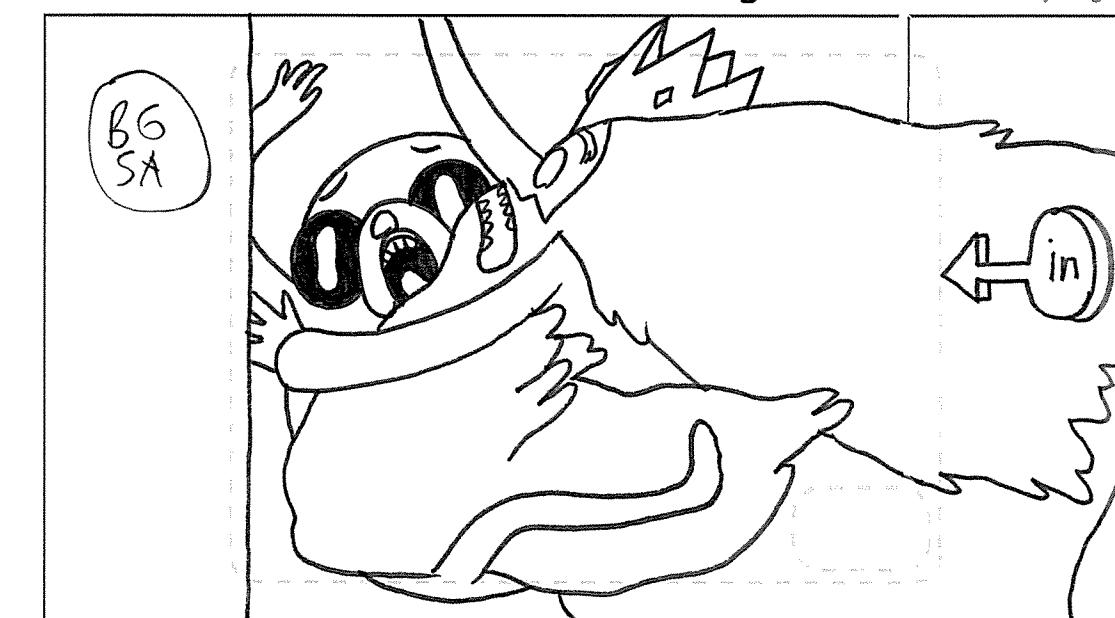
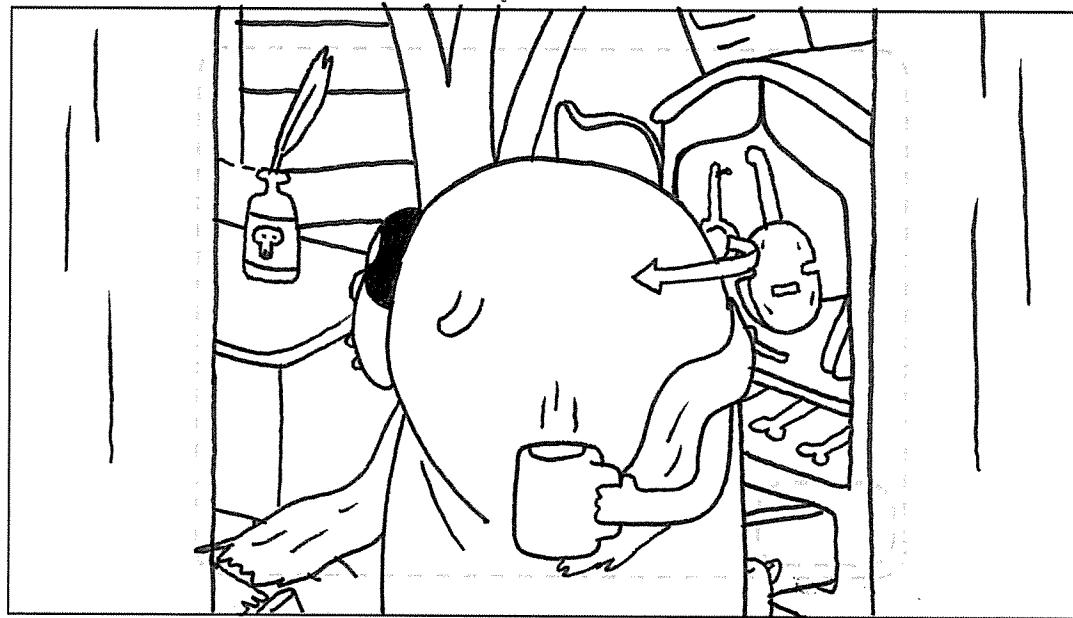
131

Pnl.

B

Bg.

day night



Dialog:  
J / I think I'm gonna stop eating  
Meat Man.

J / AAA !!

Action:

Timing:

Production :

100855

EPISODE #

# ADVENTURE TIME



Page

147

Sc. 132

Pnl. A

Bg.

day night

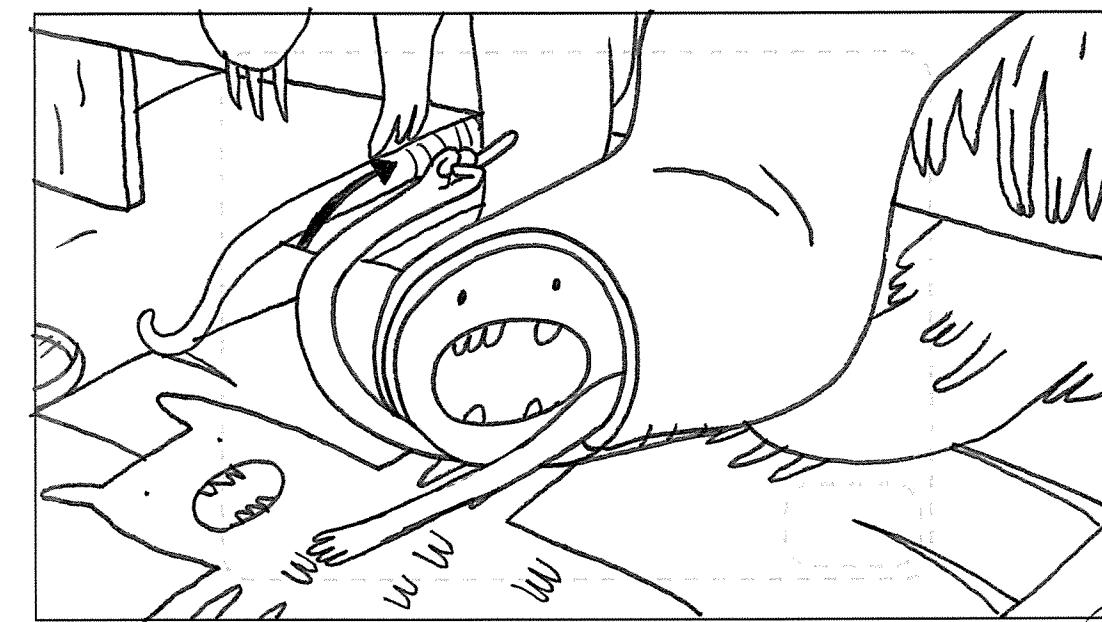


Sc. 133

Pnl. A

Bg.

day night



Dialog:

J / OOF !!

Finn / YOU'RE GROUNDED!

Action:

Ik flies up on Jake's bed  
Jake falls on the floor

Timing:

EPISODE #

Production :

100855

# ADVENTURE TIME



Page 148

Sc. 134

Pnl. A

Bg.

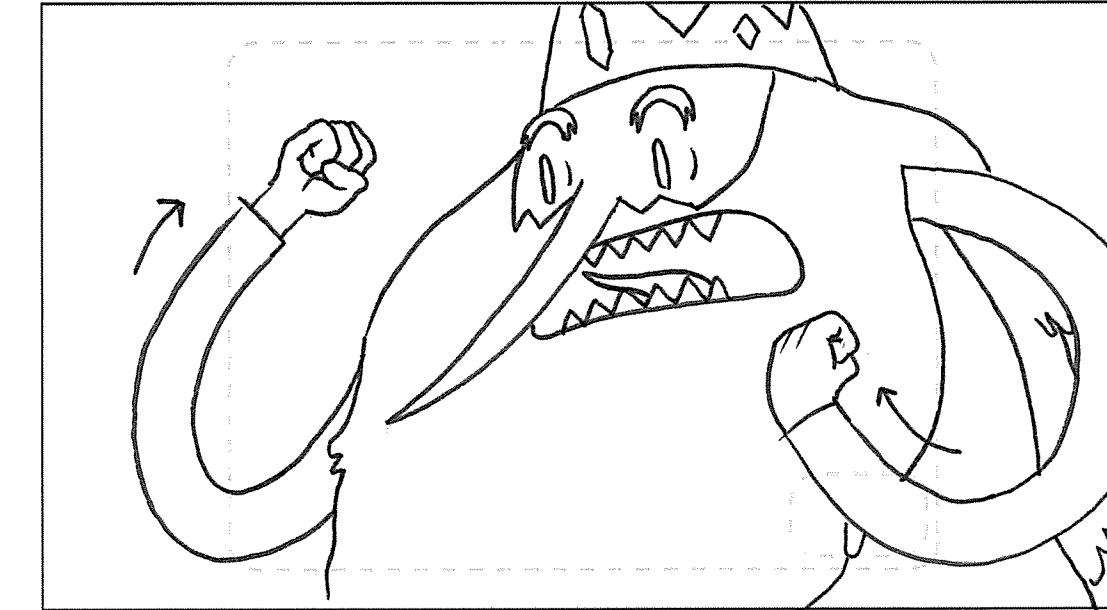
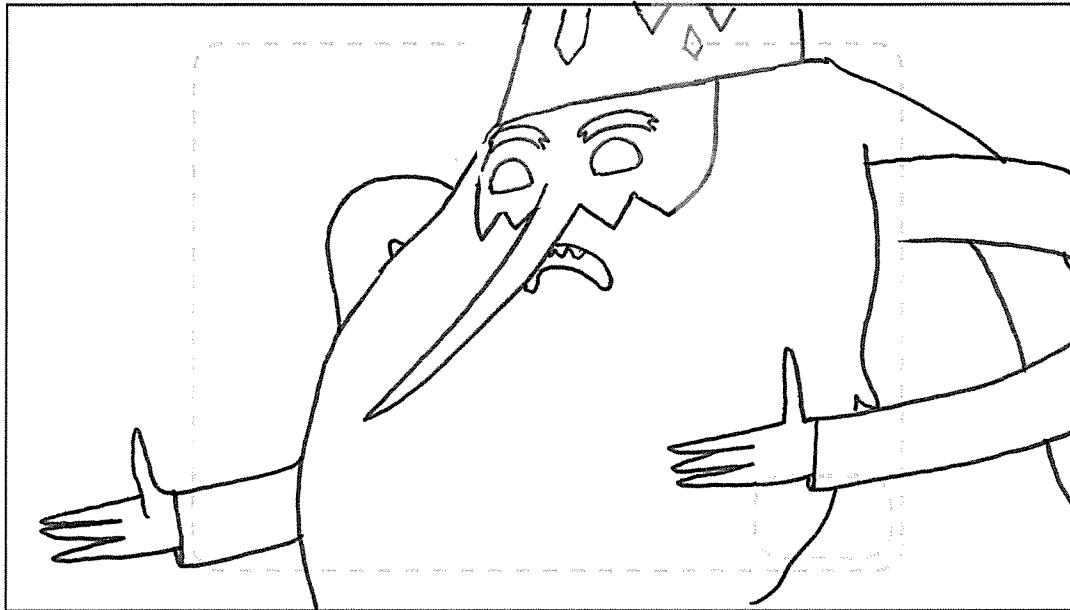
day night

Sc. 134

Pnl. B

Bg.

day night



Dialog:

Ice king / I know —— But shut up !

Action:

Timing:

EPISODE #

Production :

100855

# ADVENTURE TIME



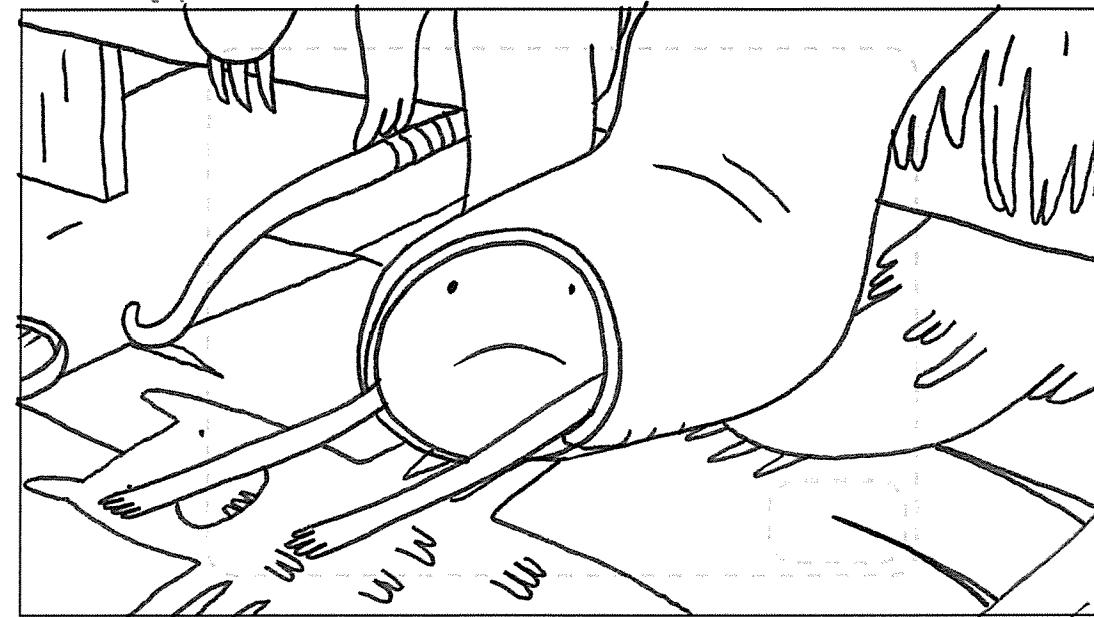
Page 149

Sc. 135

Pnl. A

Bg.

day night

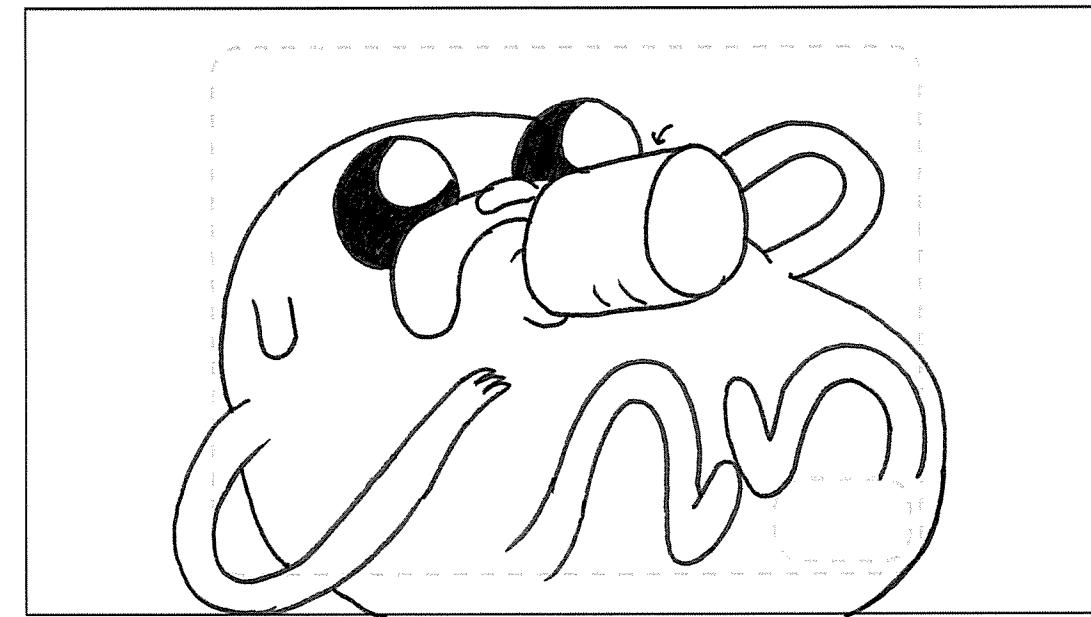


Sc. 136

Pnl. A

Bg.

day night



Dialog:

(beat)

Action:

(Jake sips his coffee  
quietly)

Timing:

Production :

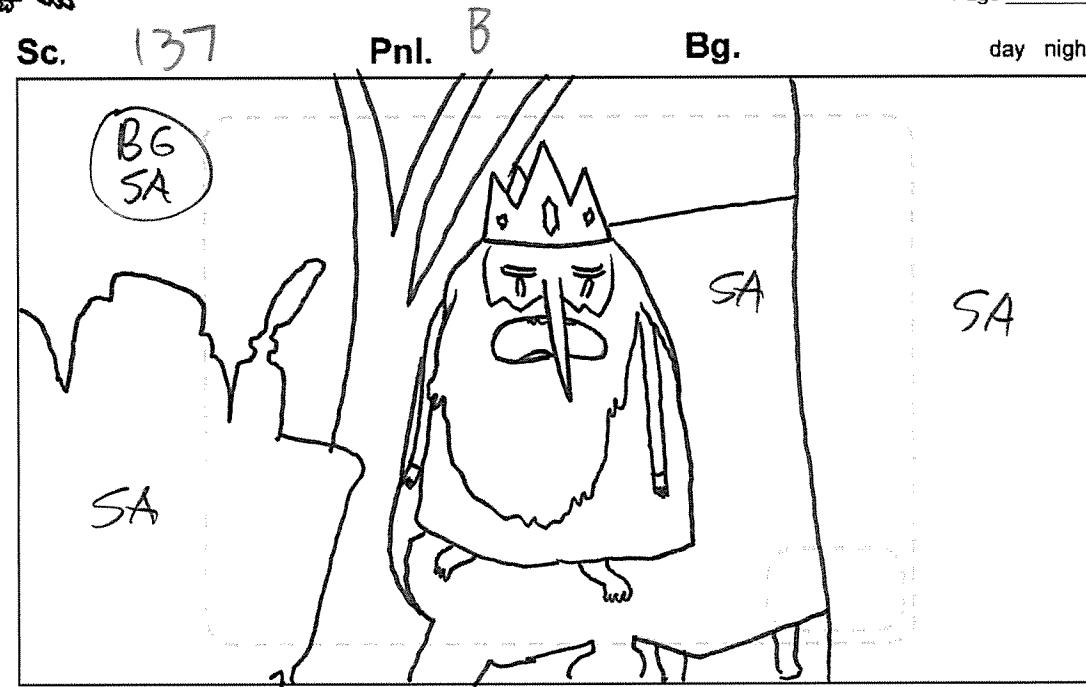
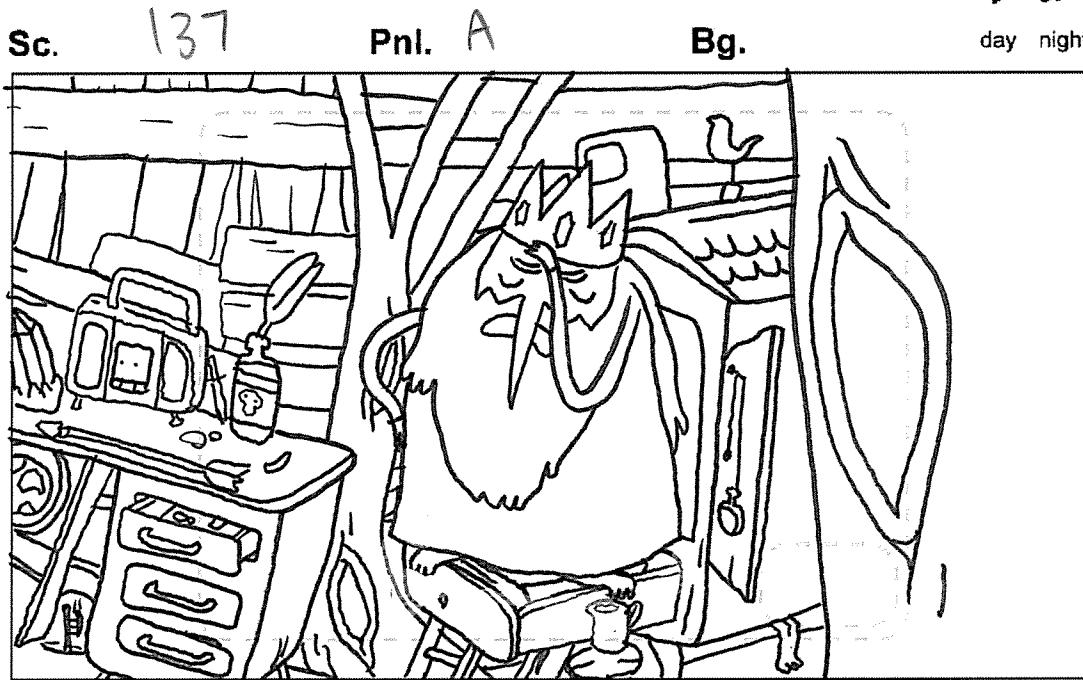
100855

EPISODE #

# ADVENTURE TIME



150  
Page \_\_\_\_\_



Dialog:

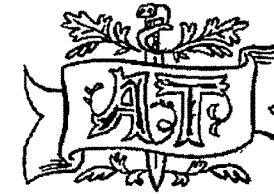
I K / { U m m ... }  
(voice quivering like he's about to cry)

I K / { S I G H }

Action:

Timing:

# ADVENTURE TIME



Page 151

Sc. 137

Pnl. C

Bg.

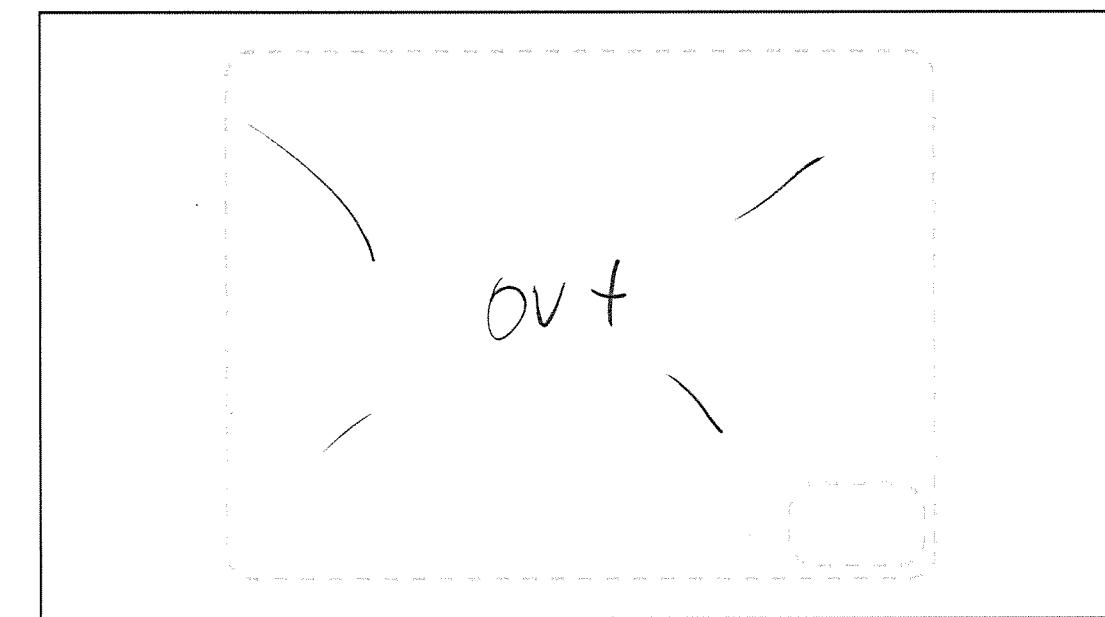
day night

Sc.

Pnl.

Bg.

day night



Dialog:

I / Okay.

Action:

Timing:

Production :

EPISODE # 100855

# ADVENTURE TIME



Page 152

Sc.

137

Pnl. D

Bg.

day night

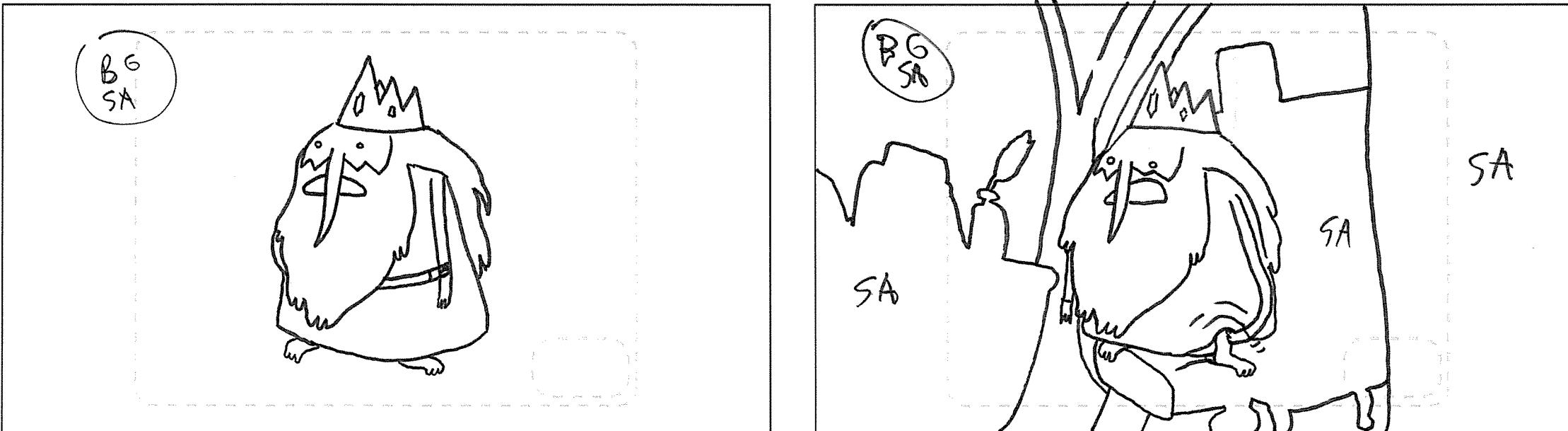
Sc.

137

Pnl. E

Bg.

day night



Dialog:

IK / I hired a guy to kill you by accident.

IK / I thought he was gonna just hit you in the gut ~~and vomit~~, and make you spit up your lunch.

(IK itching his leg)

Action:

Timing:

Production :

100855

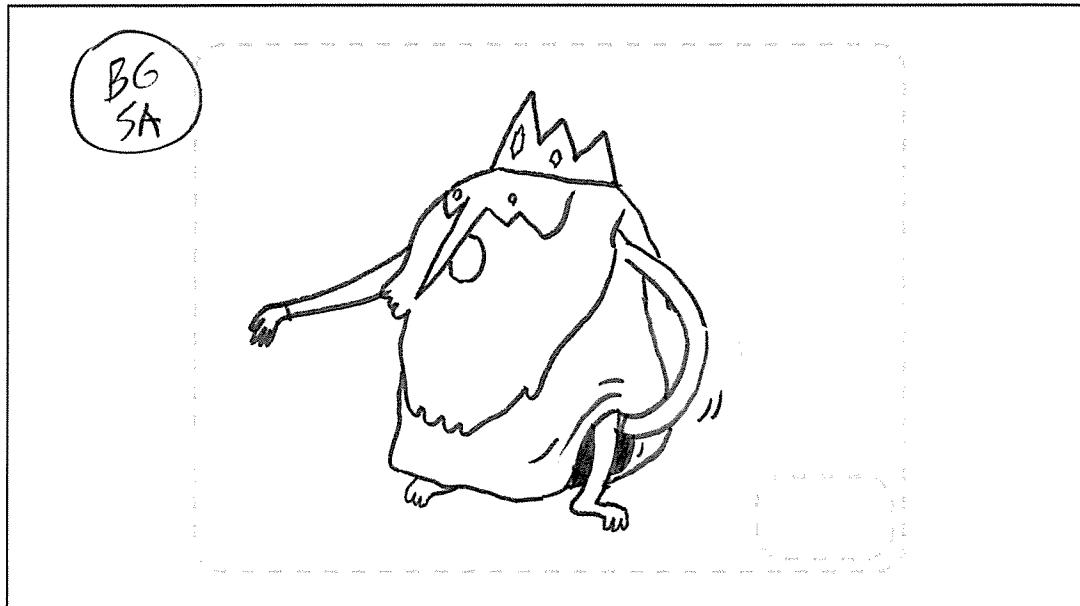
EPISODE #

# ADVENTURE TIME

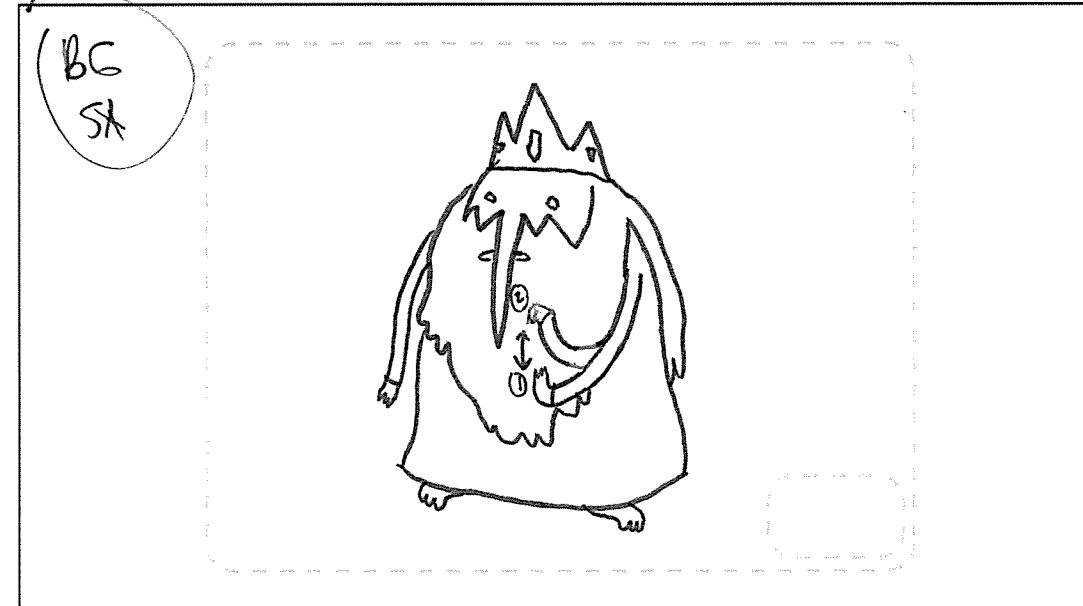


Page 153

Sc. 137 Pnl. F Bg. day night



Sc. 137 Pnl. G Bg. day night

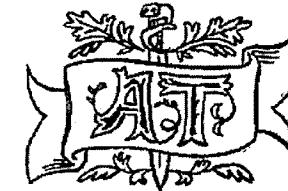


EPISODE # 100855

Production :

|         |                                                                         |                                    |
|---------|-------------------------------------------------------------------------|------------------------------------|
| Dialog: | I K / <sup>well</sup> I froze him in ice, but<br>I think he's free now. | I K / 'Cause he's made out of fire |
| Action: | I F scratching butt                                                     | (wiping hand<br>on beard)          |
| Timing: |                                                                         |                                    |

# ADVENTURE TIME



Page 154

Sc. 137

Pnl. H

Bg.

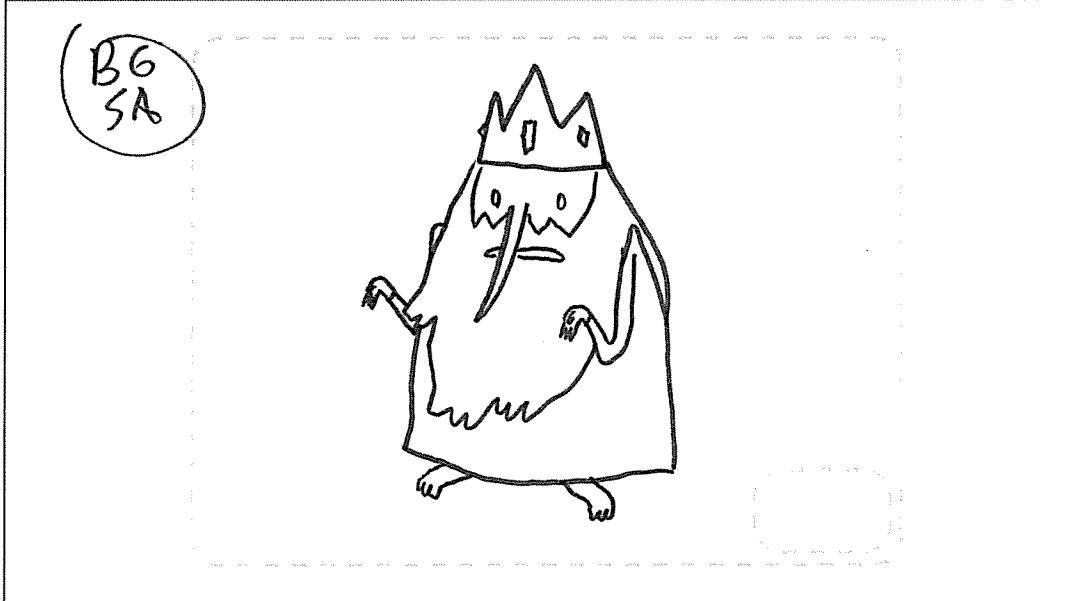
day night

Sc. 137

Pnl. I

Bg.

day night



Dialog:

Ik / or he ~~is~~ COMMANDS fire?

Ik / maybe?

Action:

(Squat)

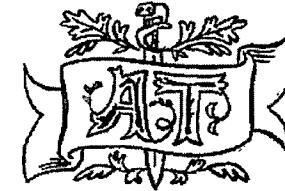
Timing:

EPISODE #

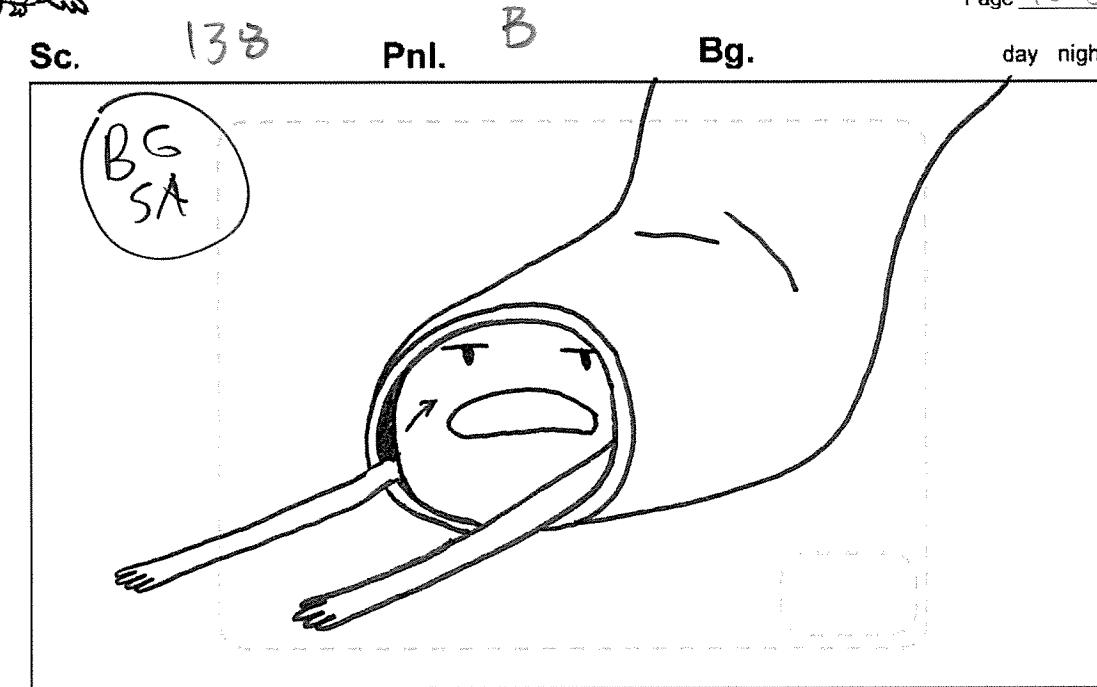
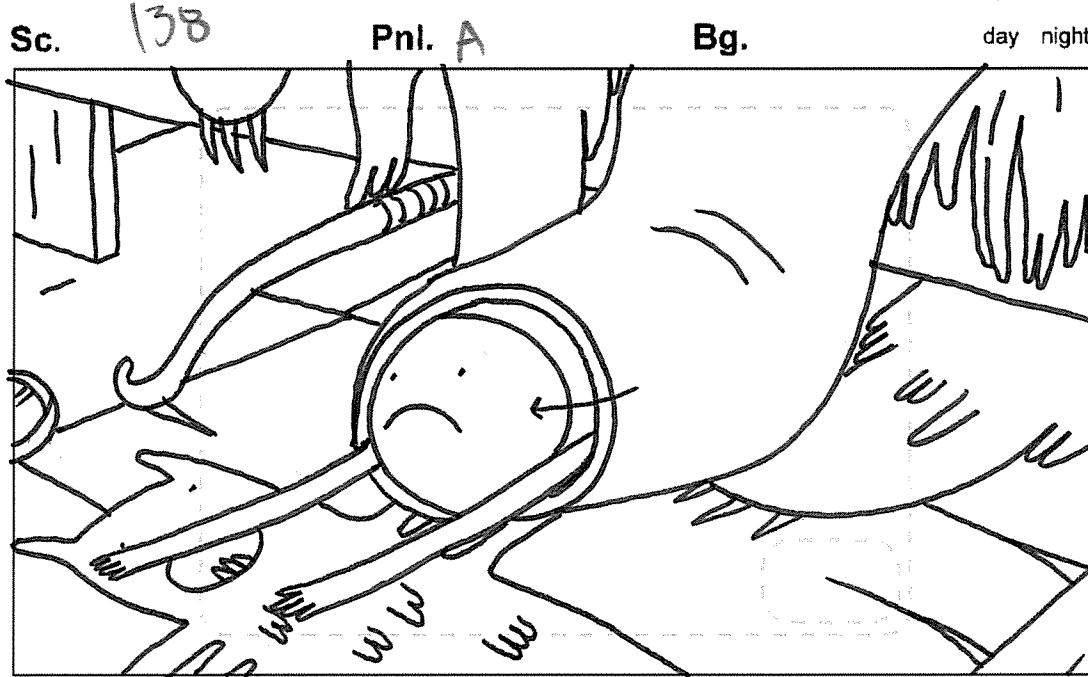
Production :

100855

# ADVENTURE TIME



Page 155



Dialog:

(beat)

Finn/ What, dude?

Action:

Timing:

EPISODE #

Production :

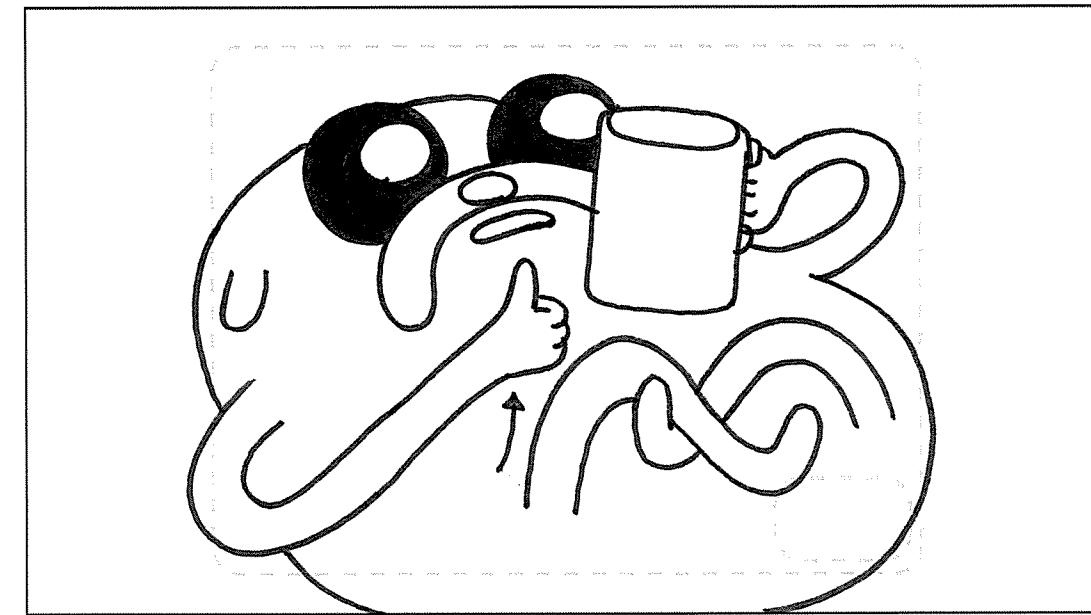
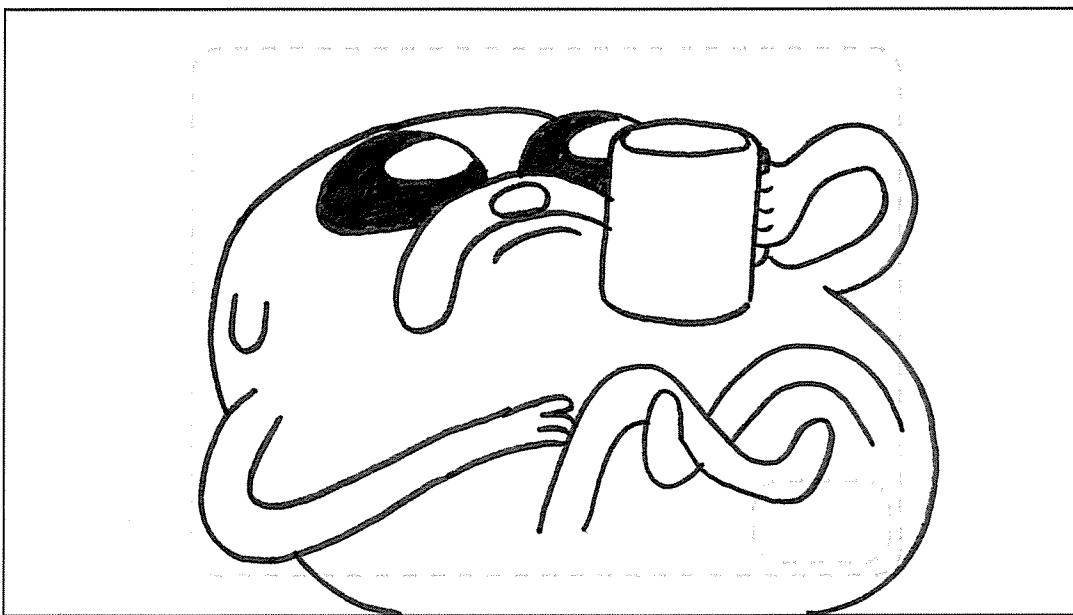
100855

# ADVENTURE TIME



Page 15b

Sc. 139 Pnl. A Bg. day night Sc. 139 Pnl. B Bg. day night



EPISODE #

100855

Dialog:

(beat)

Jake/ good job

Action:

(thumbs up)

Timing:

Production :

# ADVENTURE TIME



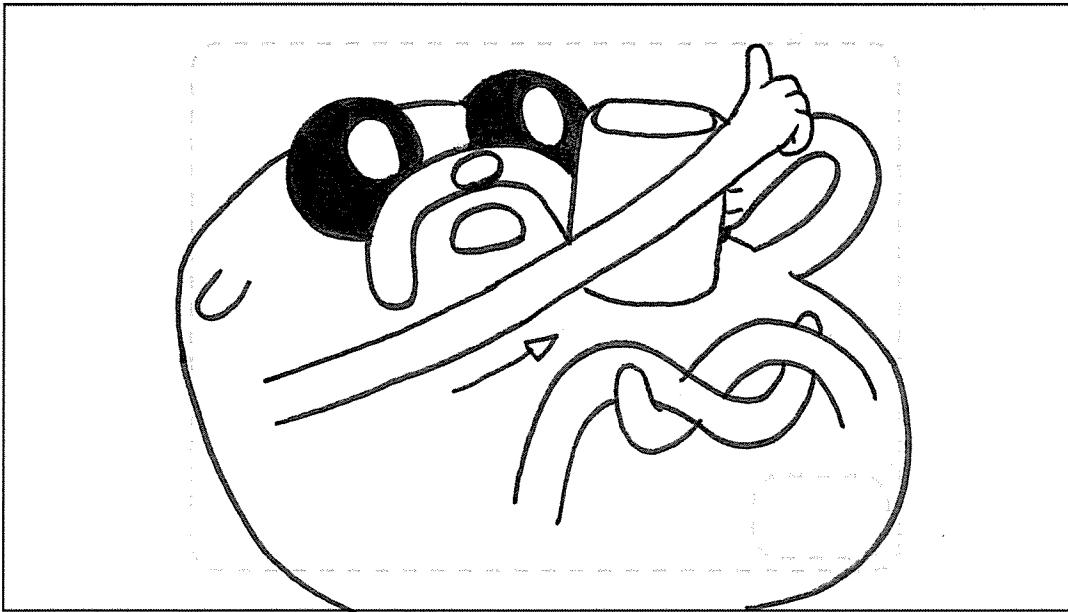
Page 15

Sc. 139

Pnl. C

Bg.

day night

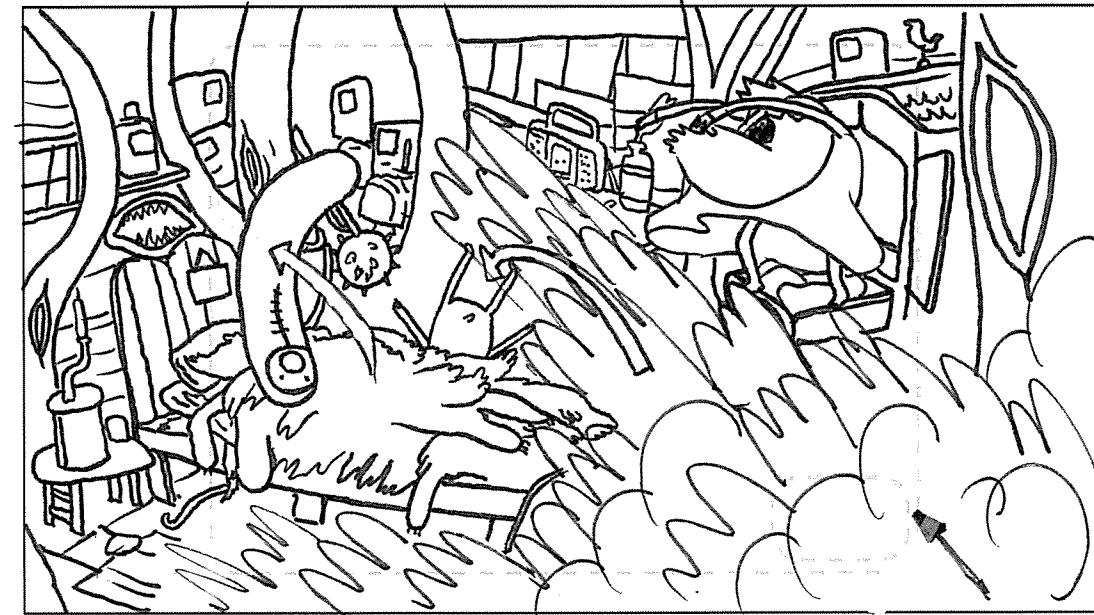


Sc. 140

Pnl. A

Bg.

day night



100855

EPISODE #

Dialog:  
J/ Good job "the Ice King".

**BWOOOM !**

Action:  
explosion coming from lower R  
finn + J fly in the air. Jake lands behind bed.

Timing:

Production :

# ADVENTURE TIME



Page 158

Sc.

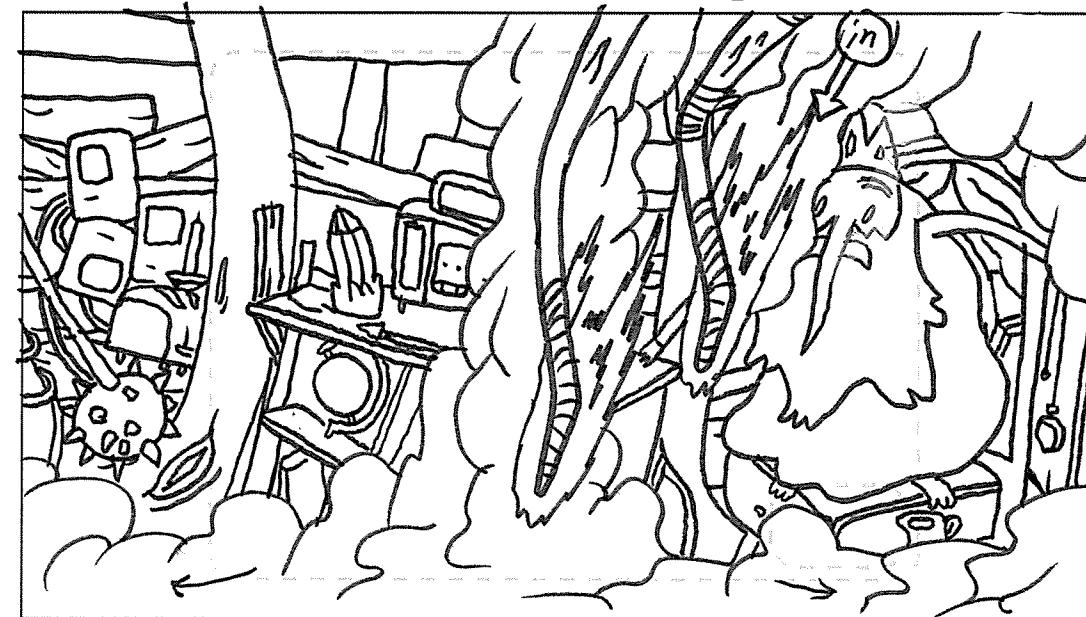
141

Pnl.

A

Bg.

day night



Sc.

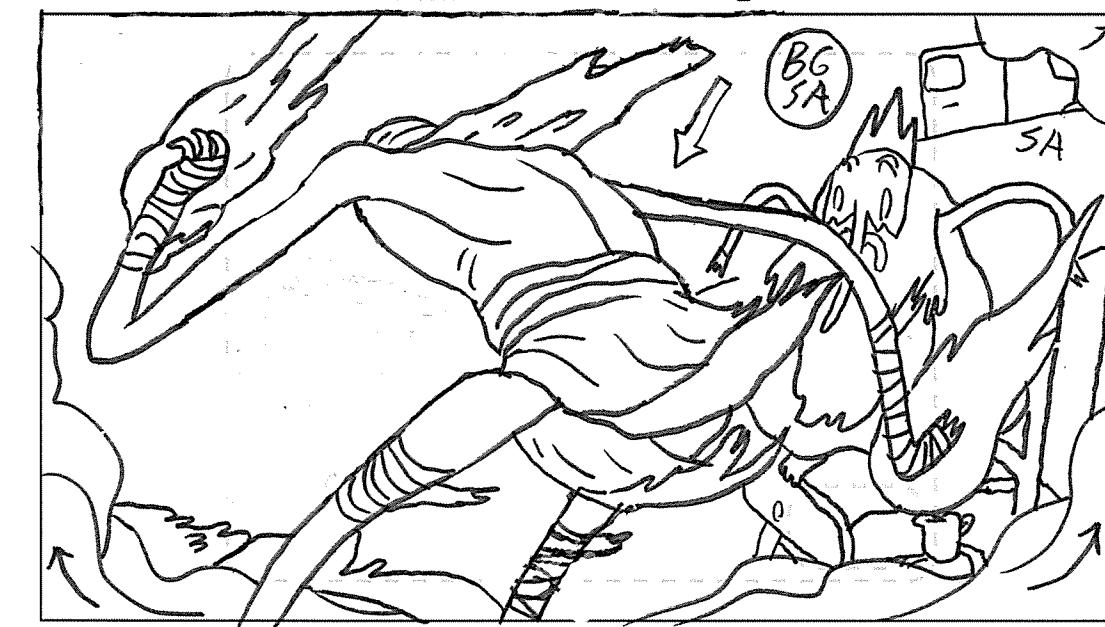
141

Pnl.

B

Bg.

day night



100855

EPISODE #

Production :

Dialog:

( Slow mo —————→ )

( cont  
on next  
page... )

Action:

Scorcher drops out of smoke.  
smoke disperses around him as he lands

Timing:

# ADVENTURE TIME



Page 159

Sc. 141

Pnl. C

Bg.

day night

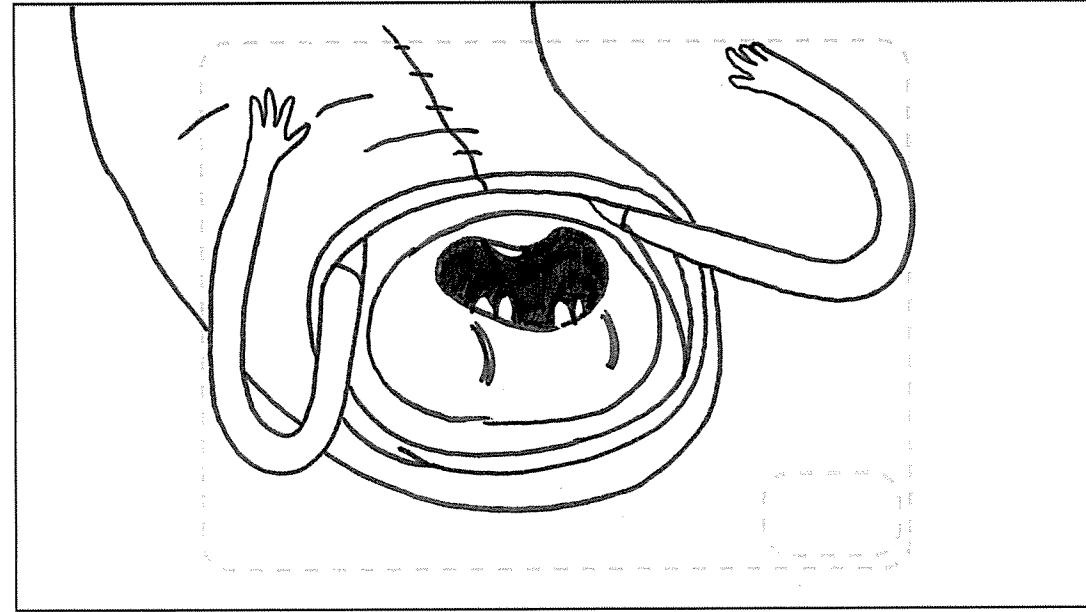


Sc. 142

Pnl. A

Bg.

day night



Dialog:

(Slow Mo cont)

F/OH MY LIFE !

Action:

Scorcher lands

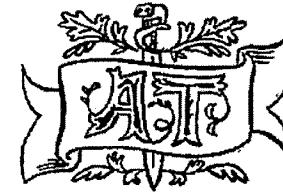
Timing:

Production :

100855

EPISODE #

# ADVENTURE TIME



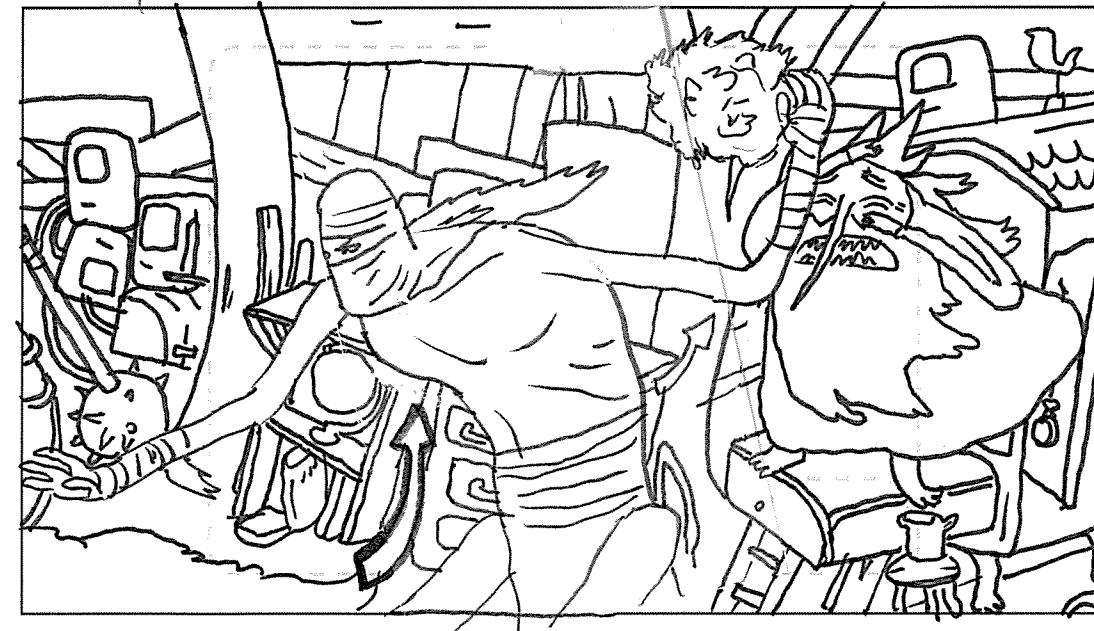
Page 160

Sc. 143

Pnl. A

Bg.

day night

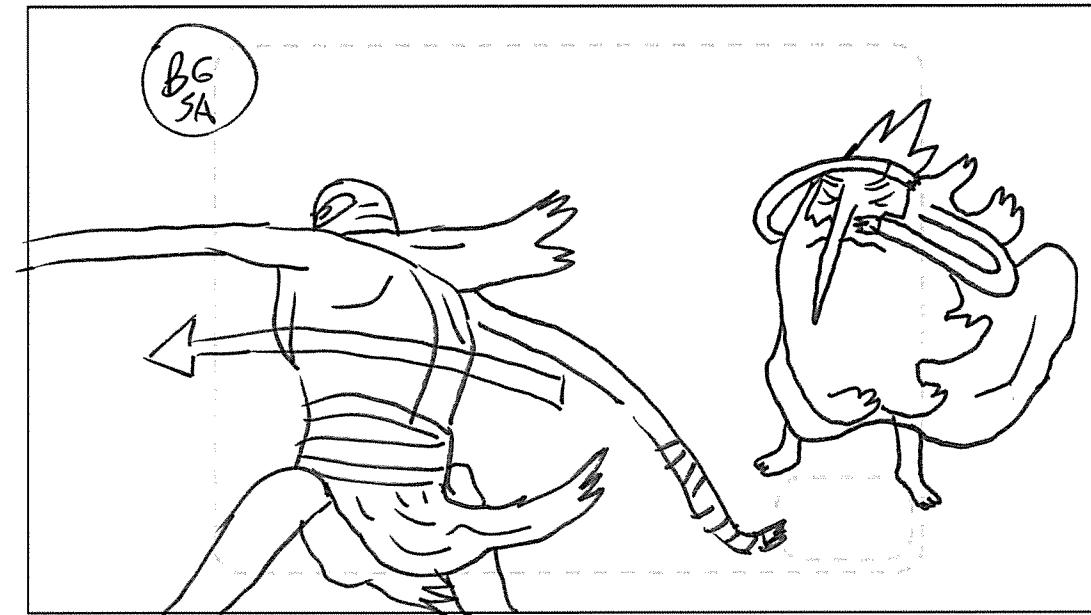


Sc. 143

Pnl. B

Bg.

day night



Dialog:

Action: Scorchers stand up with a fire ball in hand

Scorcher throws fireball

Timing:

Production :

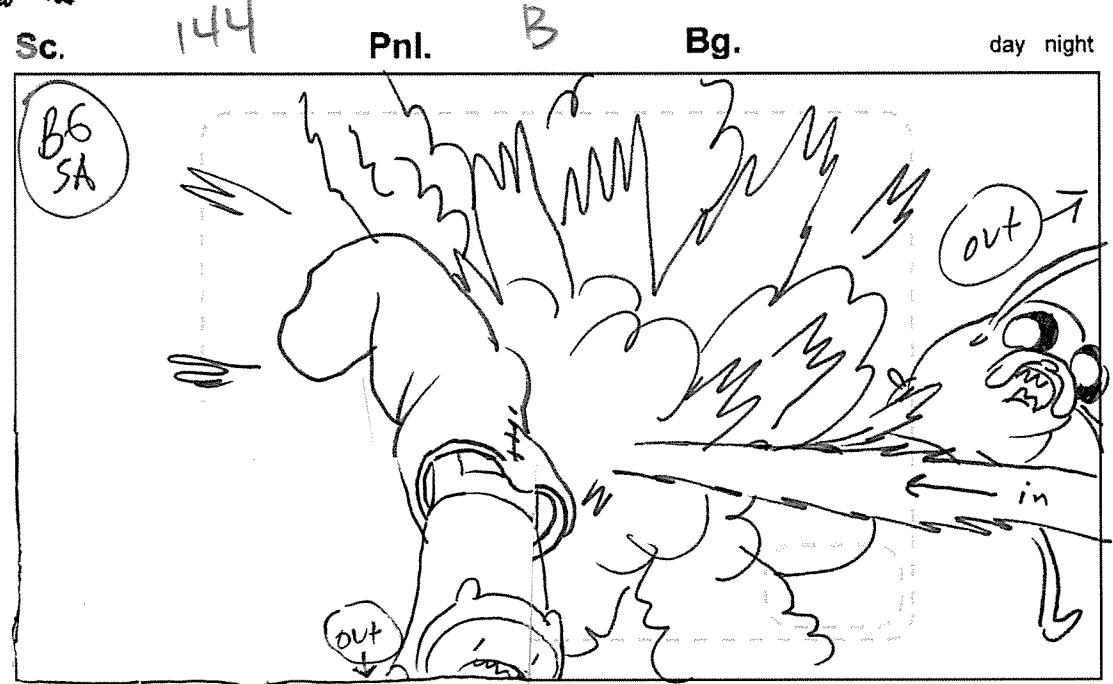
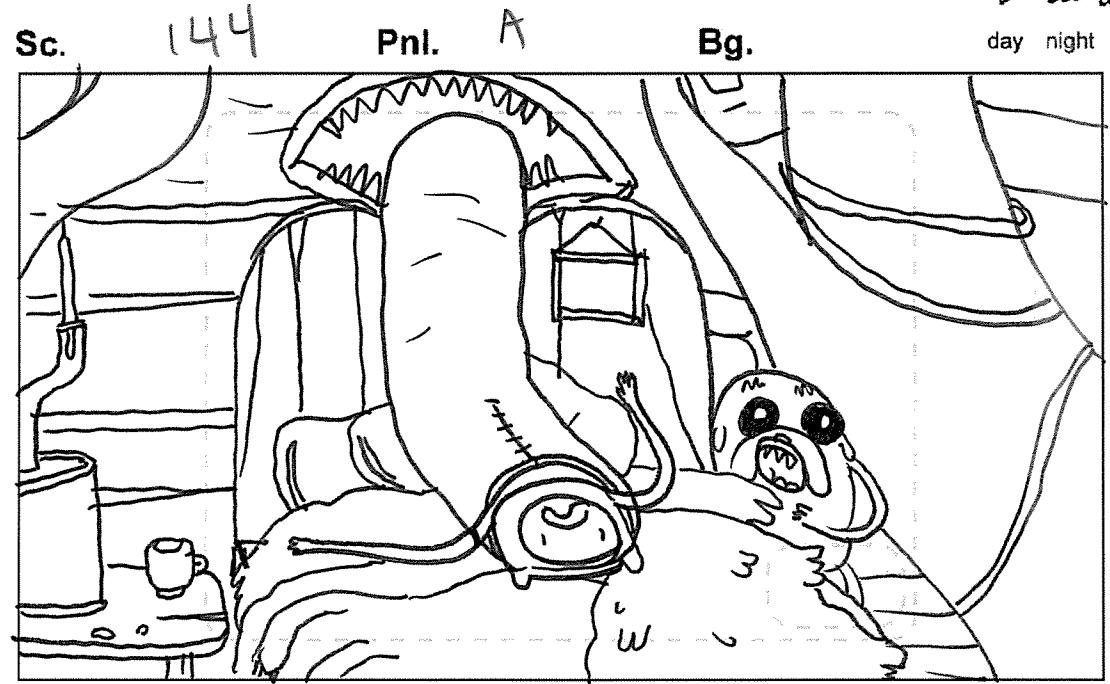
100855

EPISODE #

# ADVENTURE TIME



Page 161



Dialog:

f+j / AAA!!

Action:

f+j jump out of the way of fireball.

Timing:

Production :

100055

EPISODE #

# ADVENTURE TIME



Page 162

Sc. 145

Pnl. A

Bg.

day night

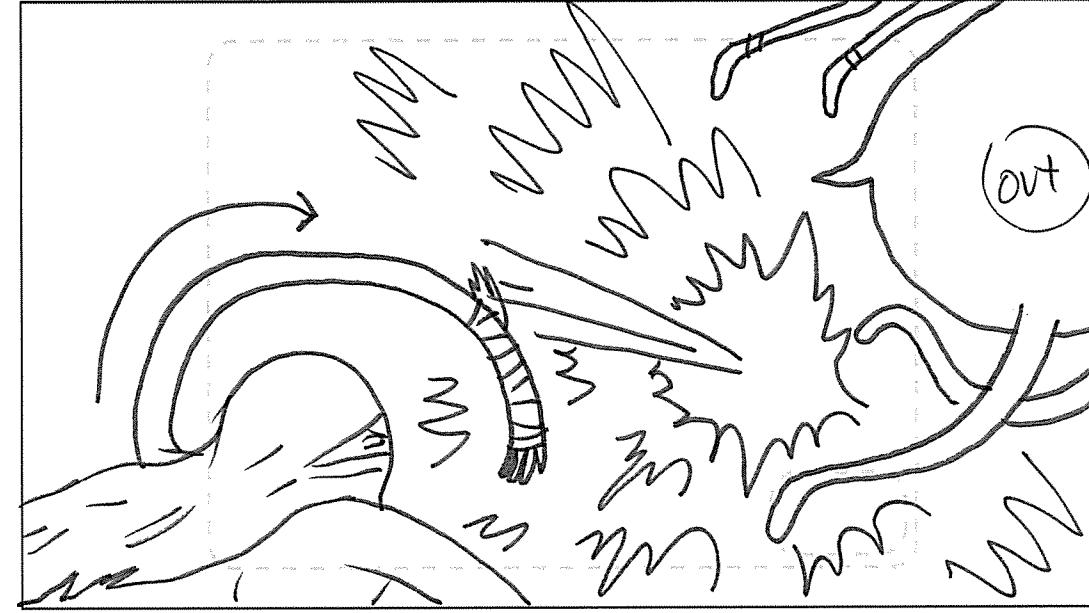
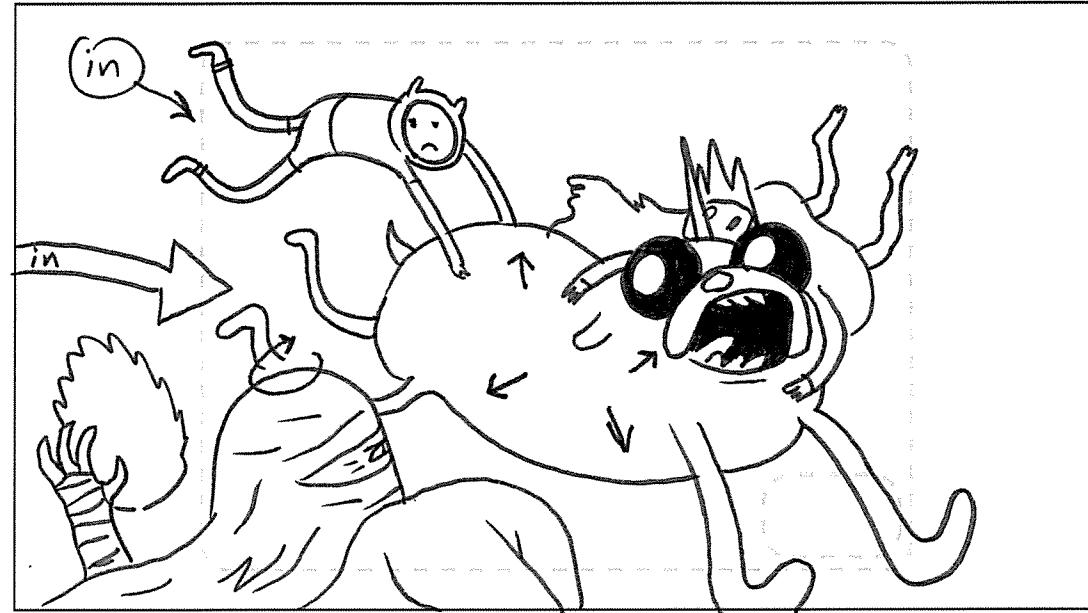
Sc.

145

Pnl. B

Bg.

day night



Dialog:

J/Grab on!

BOOM!

Action:

jake growing  
F+IK grab on

F+J+IK run o.s. dodging  
another fireball.

Timing:

EPISODE #

Production :

100855

# ADVENTURE TIME



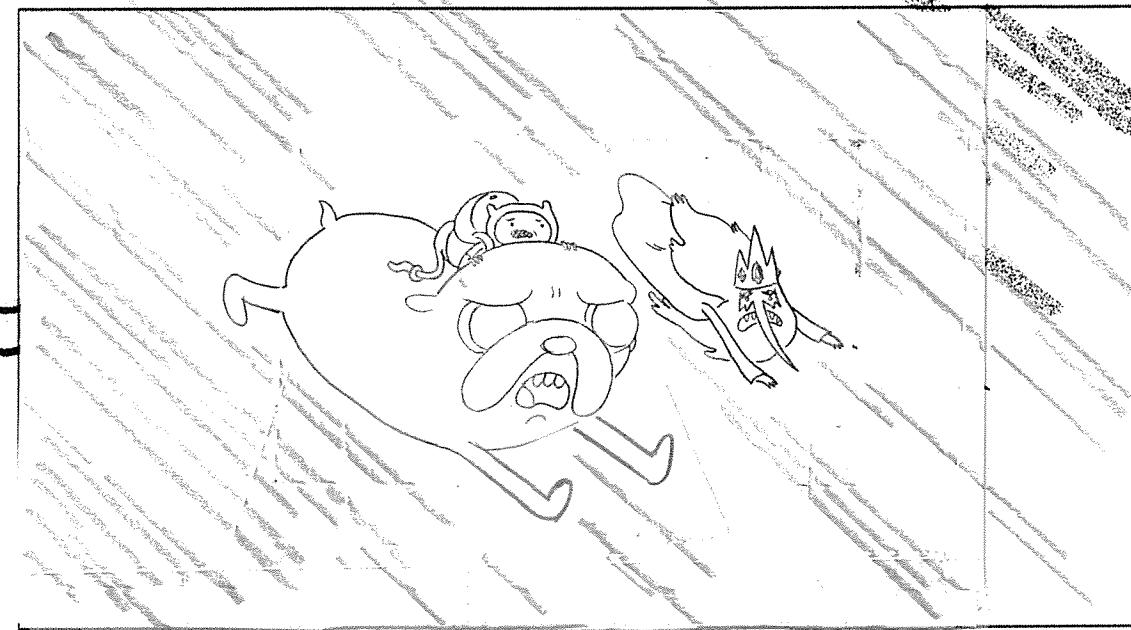
Page 163

Sc. 146

Pnl. A

Bg.

day night

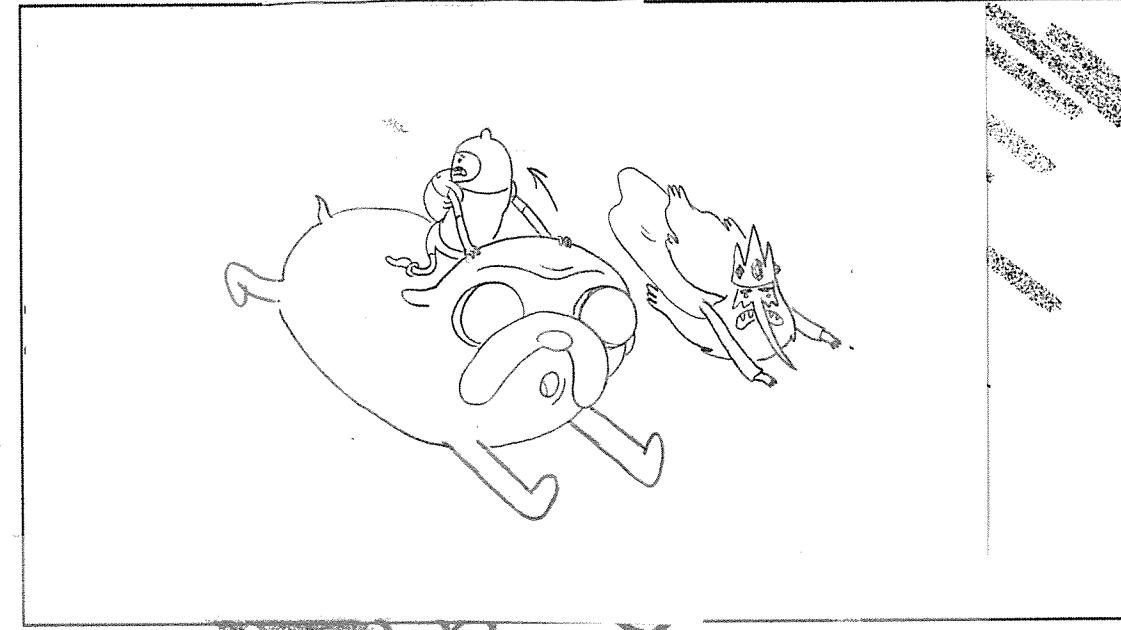


Sc. 146

Pnl. B

Bg.

day night



Dialog:

F - Jake! do something  
he's getting close!!

Action:

(F&J being chased)

Timing:

Production :

100855

EPISODE #

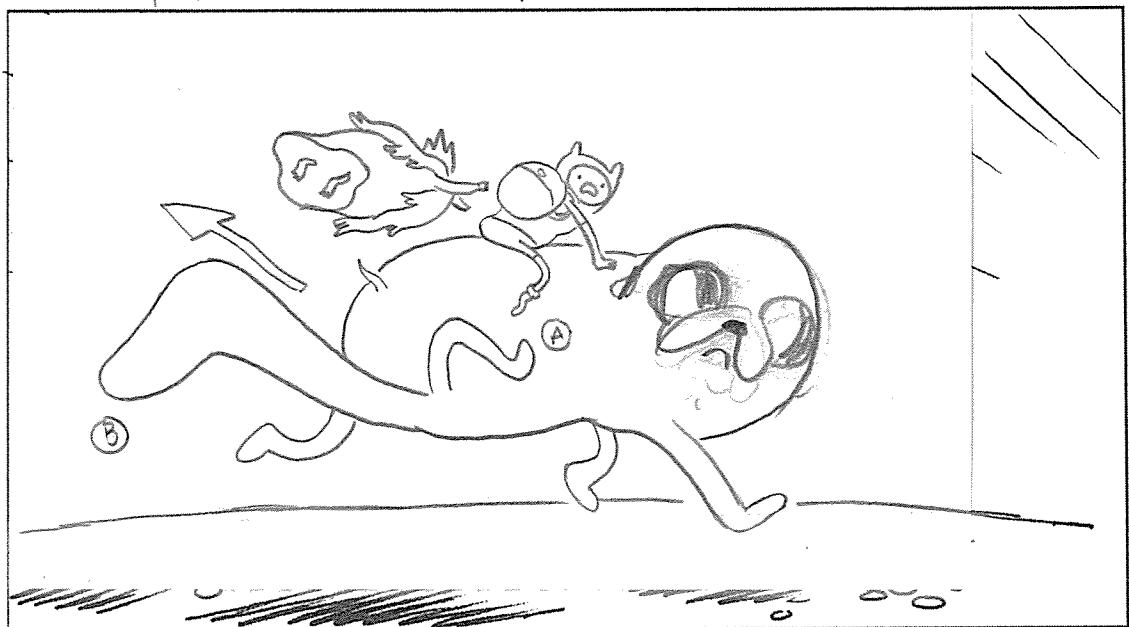
# ADVENTURE TIME



Page 164

Sc. 147 Pnl. A Bg.

day night



Sc. 148 Pnl. A Bg.

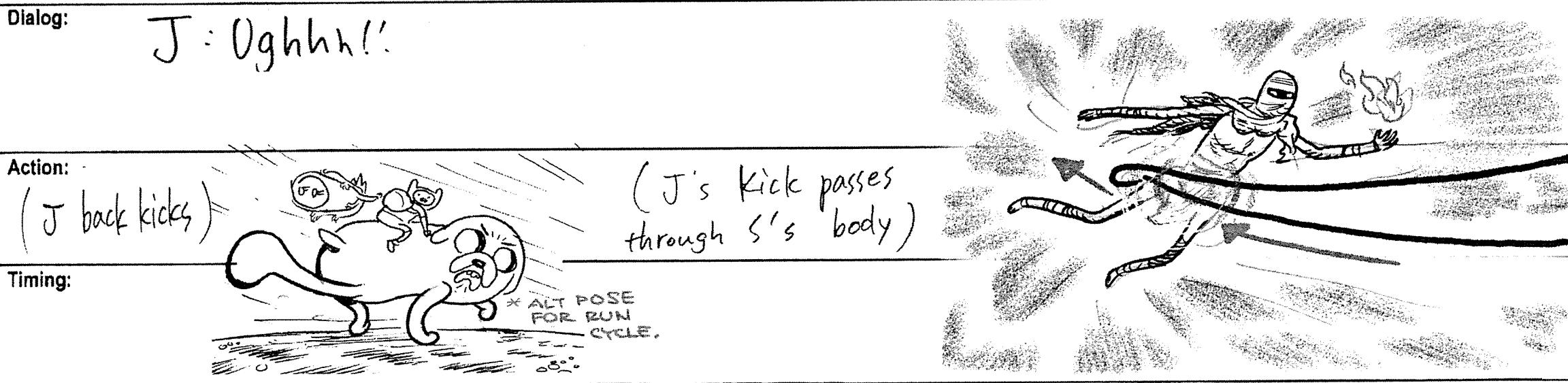
day night



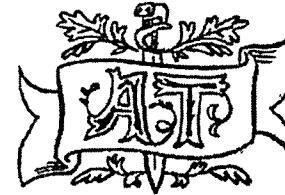
100855

EPISODE #

Production :



# ADVENTURE TIME



Page 165

Sc.

149

Pnl.

A

Bg.

day night

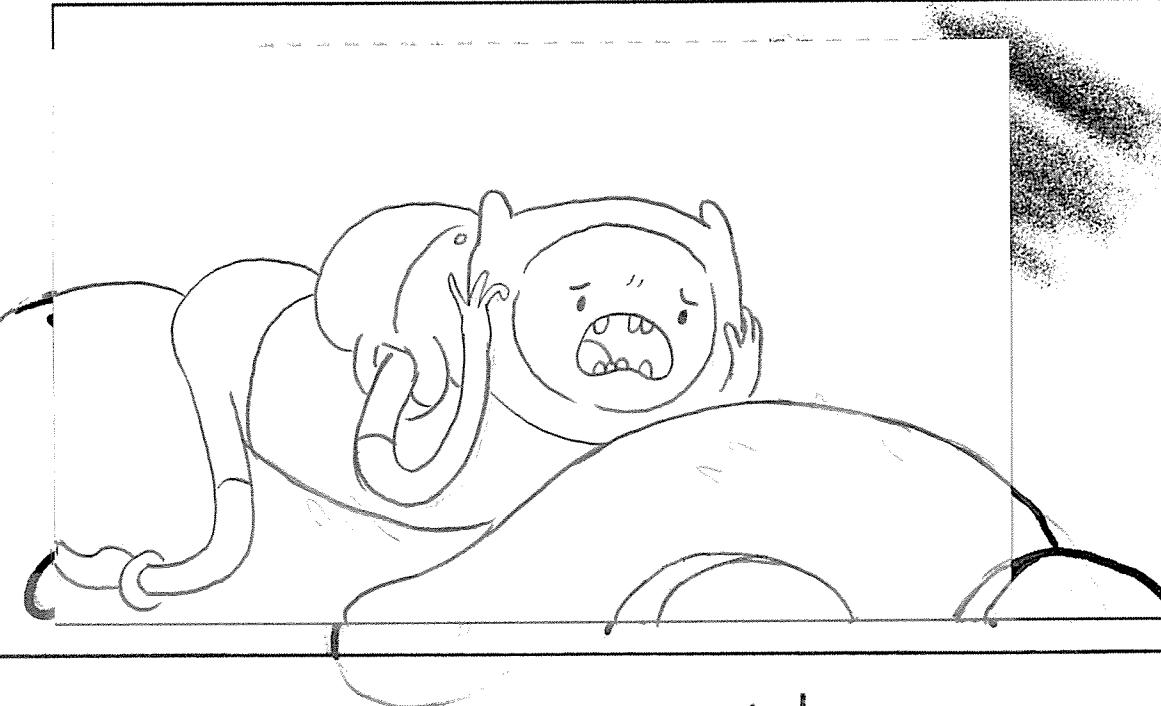
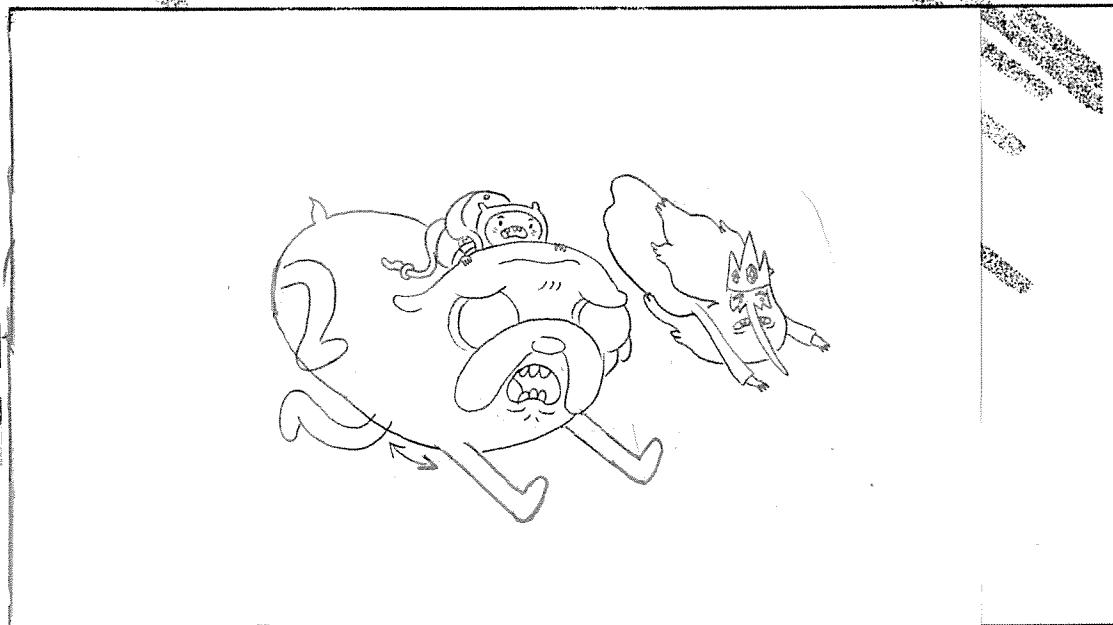
Sc.

150

Pnl.

A

Bg.



Dialog:

J: My kick  
ain't working!

F: Whatt!!

Action:

Timing:

100855

EPISODE #

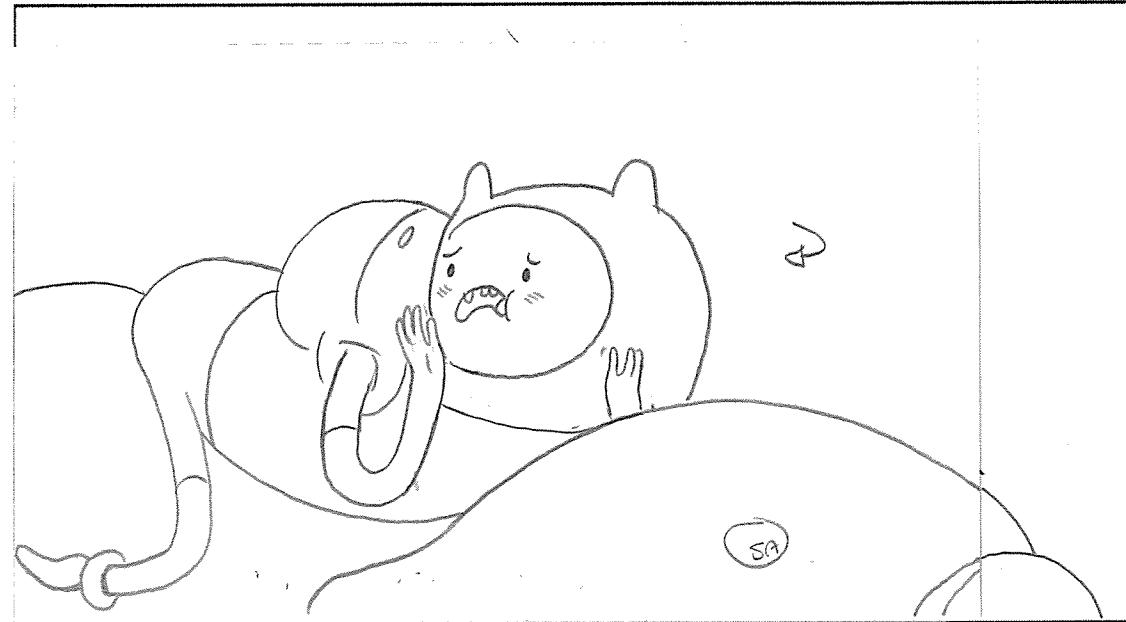
Production :

# ADVENTURE TIME

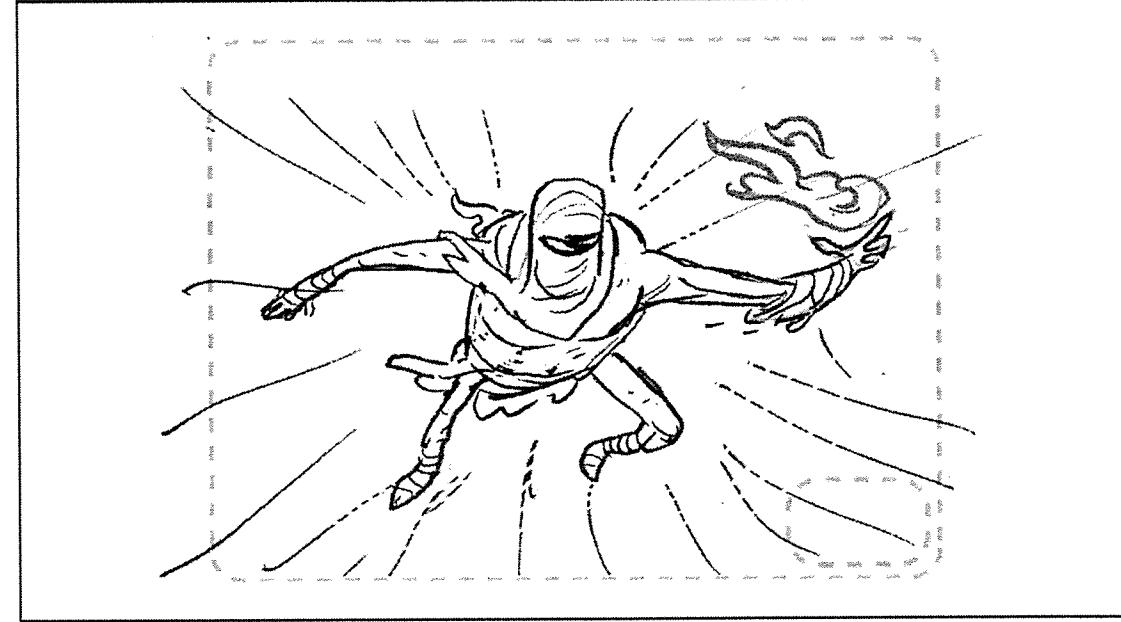


Page 166

Sc. 150 Pnl. B Bg. day night



Sc. 151 Pnl. A Bg. day night



EPISODE # 100855

Production :

Dialog:

Action:

(# looks behind)

Timing:

# ADVENTURE TIME

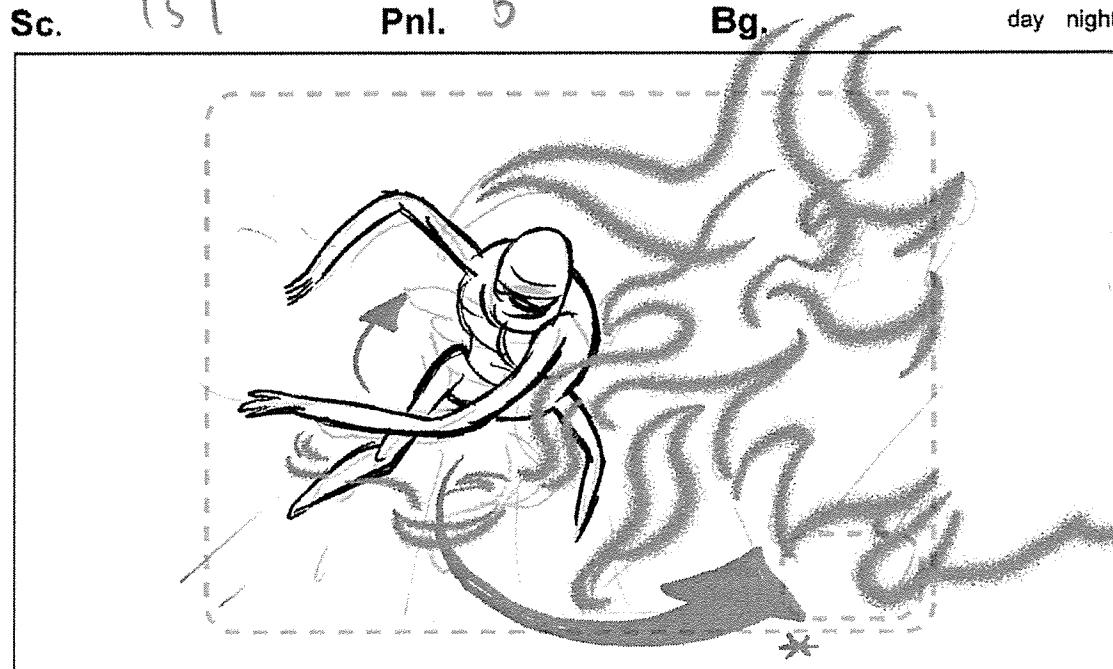


Sc. 151

Pnl. B

Bg.

day night



Sc. 152

Pnl. A

Bg.

day

Page 167



Dialog:

F: Ahhh !!!  
Fireball !!!

Action:

(S throws  
fire ball) \* FIRE TO  
CAMERA!

Timing:

Production :

EPISODE # 100855

# ADVENTURE TIME



Sc. 152

Pnl. B

Bg.

day night

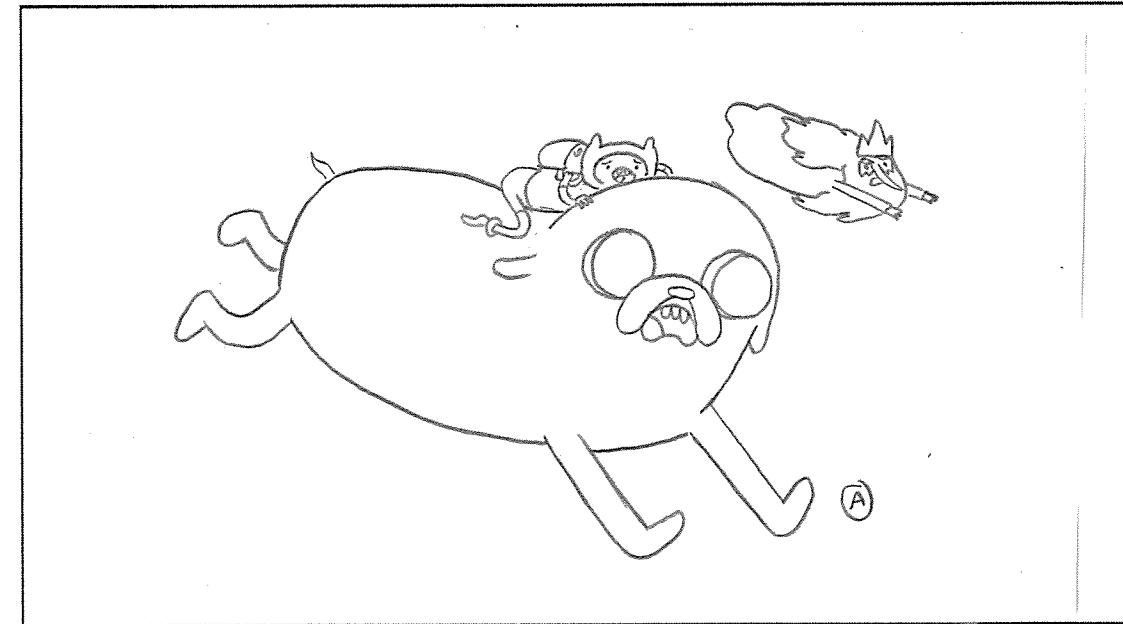
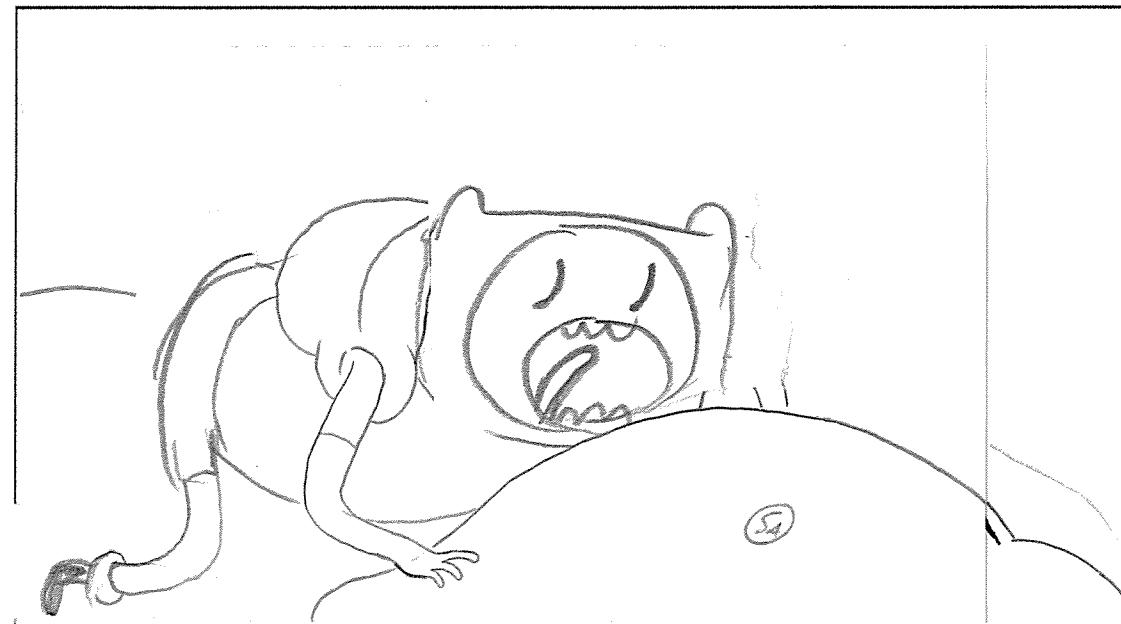
Sc. 153

Pnl. A

Bg.

day night

Page 168

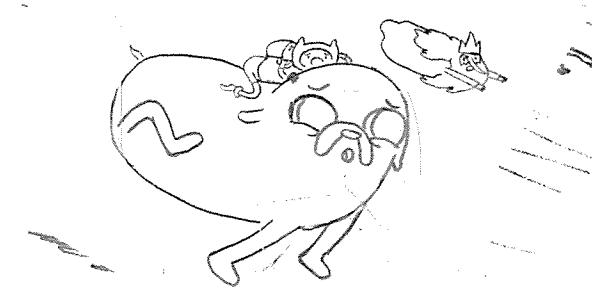


Dialog:

JK: "Run — unnn!"

(J panting)

Action:



B ALTERNATE  
A/B FOR  
RUN CYCLE.

Timing:

Production :

100855

EPISODE #

# ADVENTURE TIME



Page 169

Sc. 153

Pnl. B

Bg.

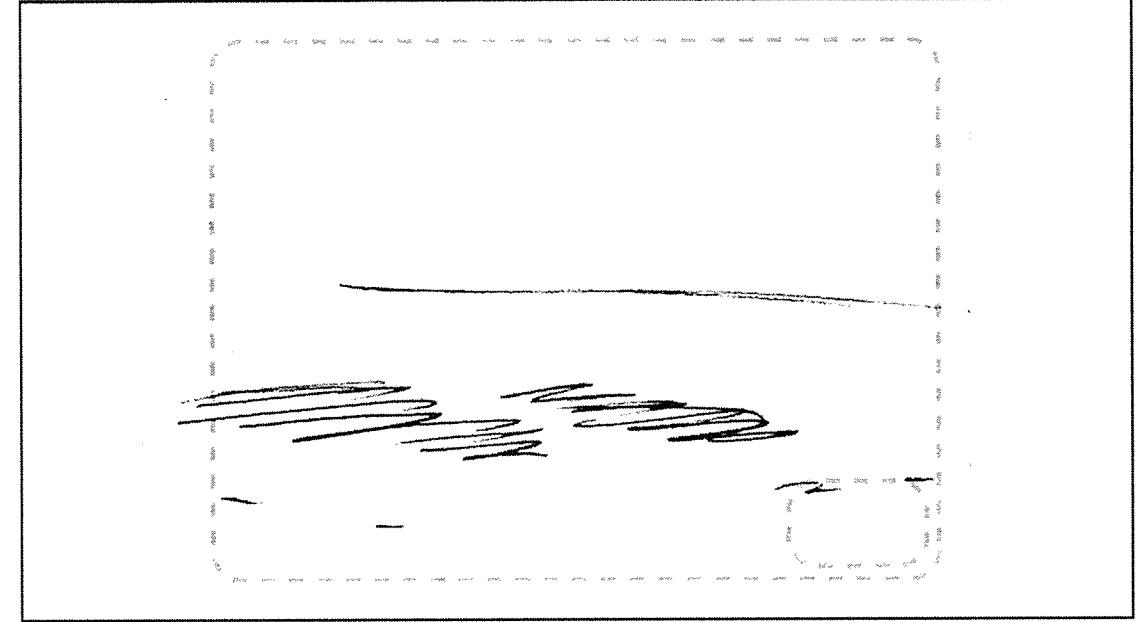
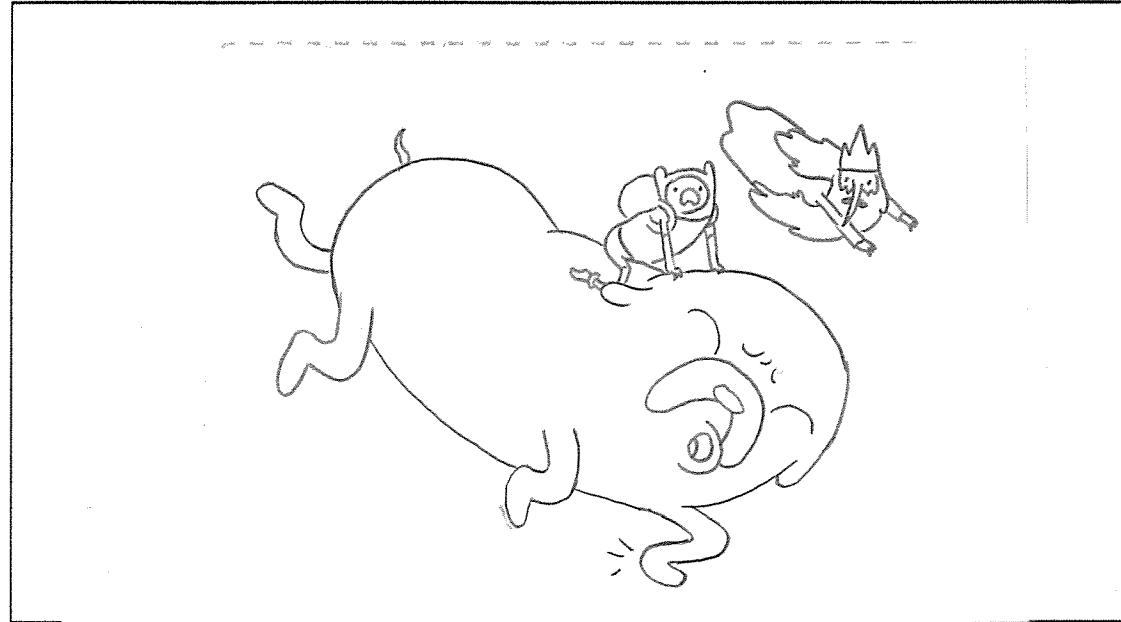
day night

Sc. 154

Pnl. A

Bg.

day



Dialog:

J: oohf!!

Action:

(J trips)

Timing:

Production :

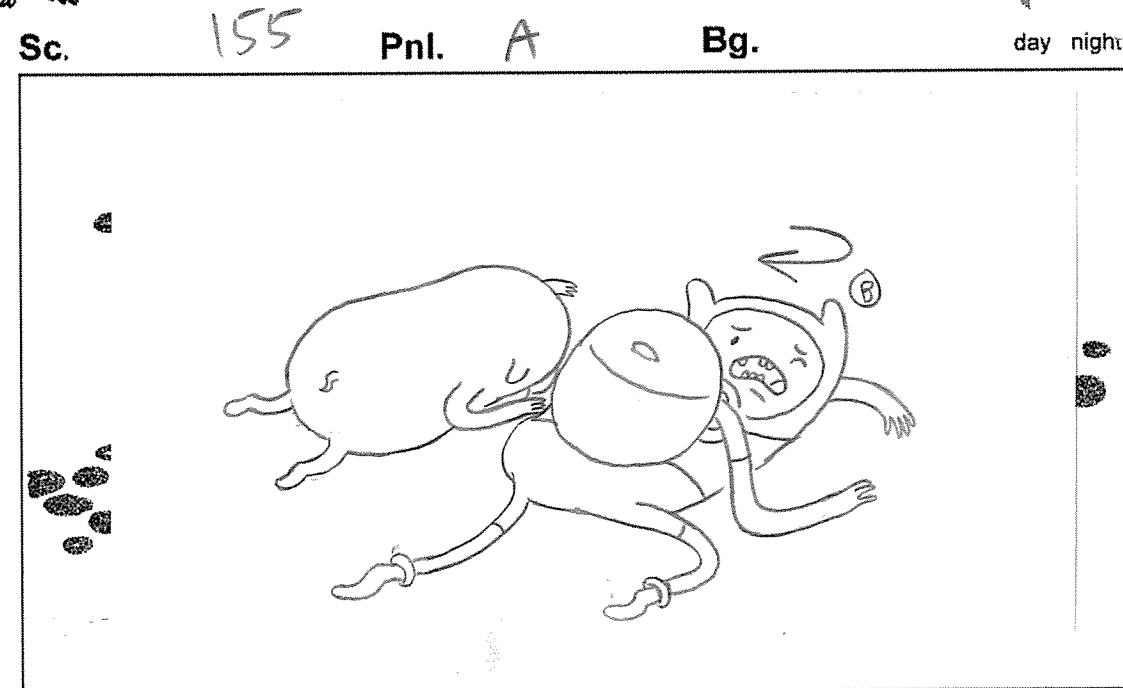
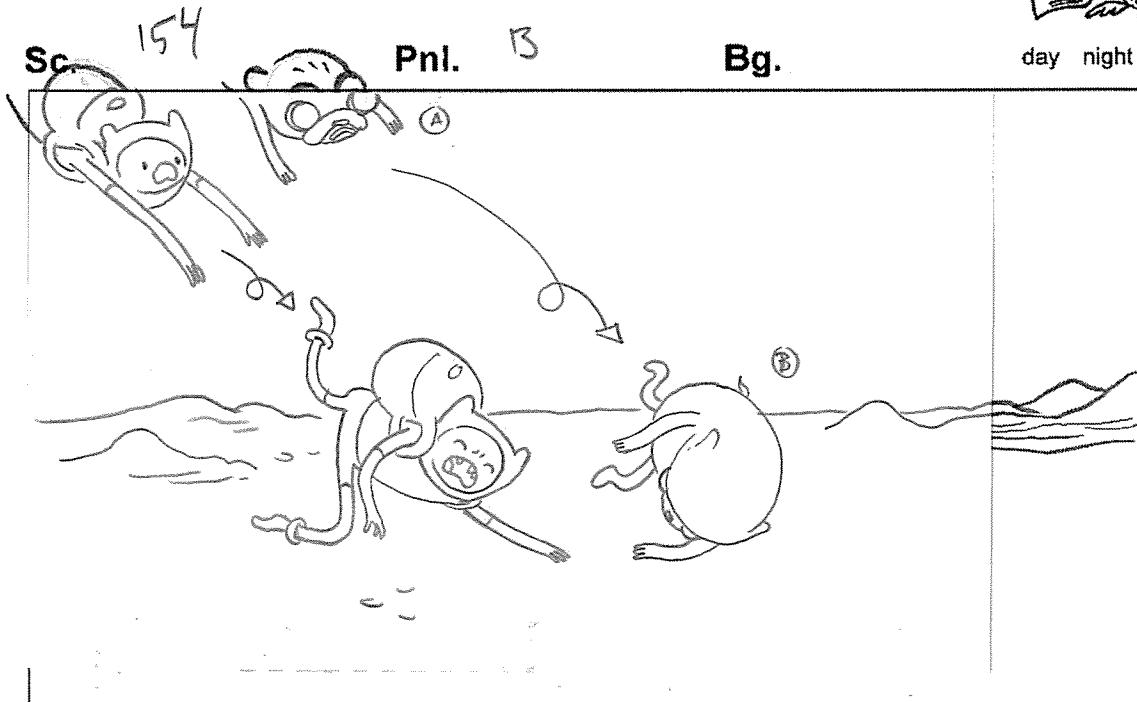
EPISODE #

100855

# ADVENTURE TIME



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EPISODE #

Dialog:

F & J: Oohf!

Action:

Timing:

P

# ADVENTURE TIME

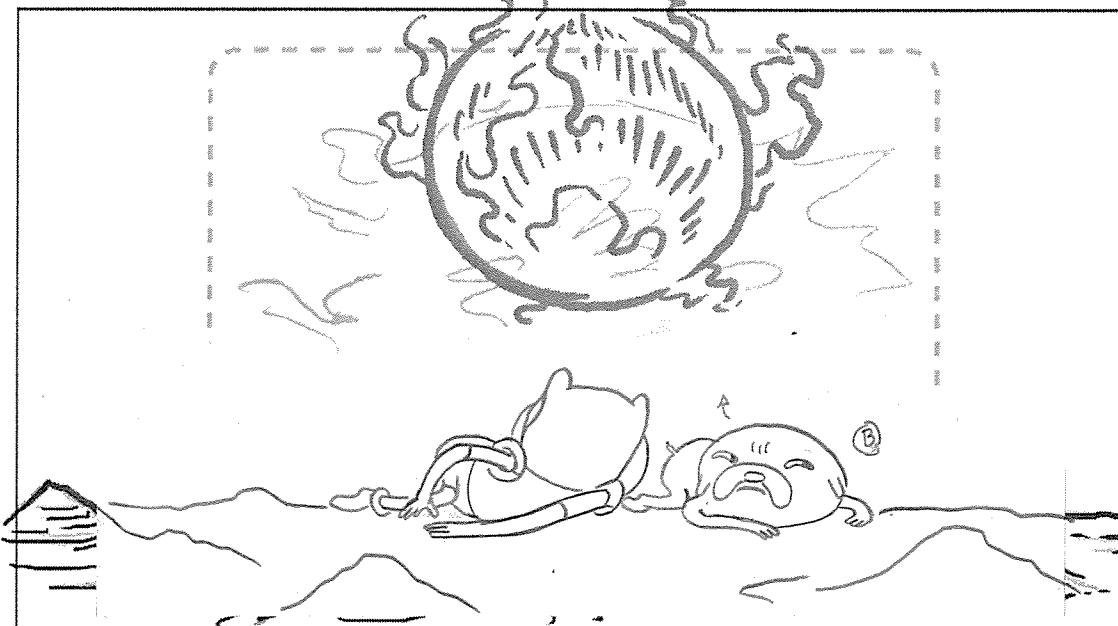


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Sc. 156

Pnl. A S D Bg.

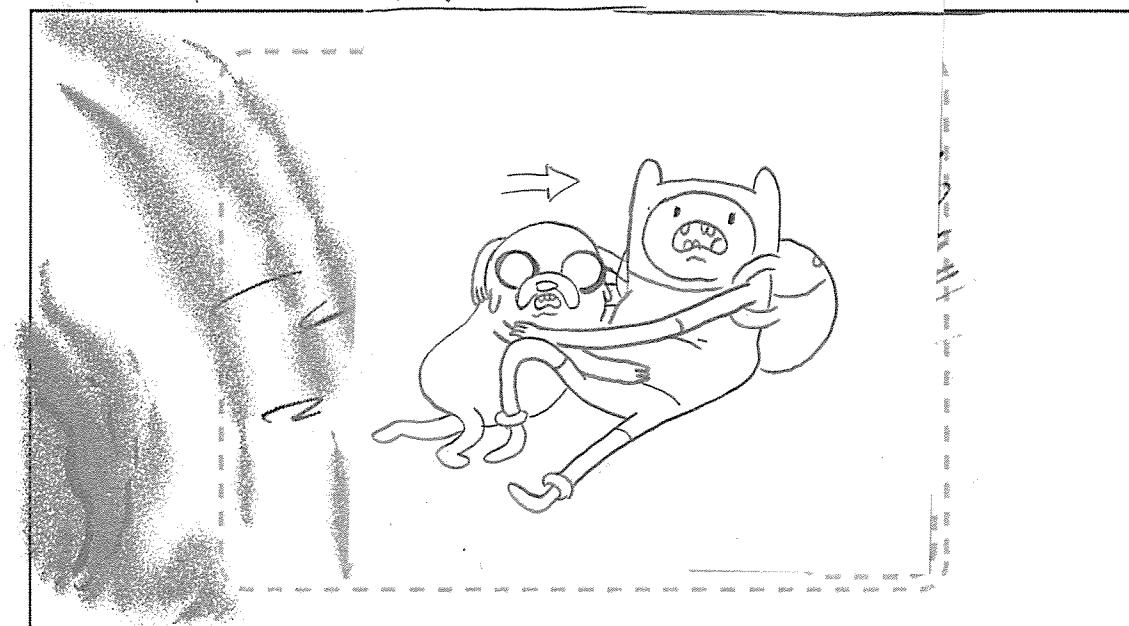
day night



Sc. 157

Pnl. A Bg.

ua,



Dialog:



Action:



(Fire ball  
getting  
close)



Timing:



Production :

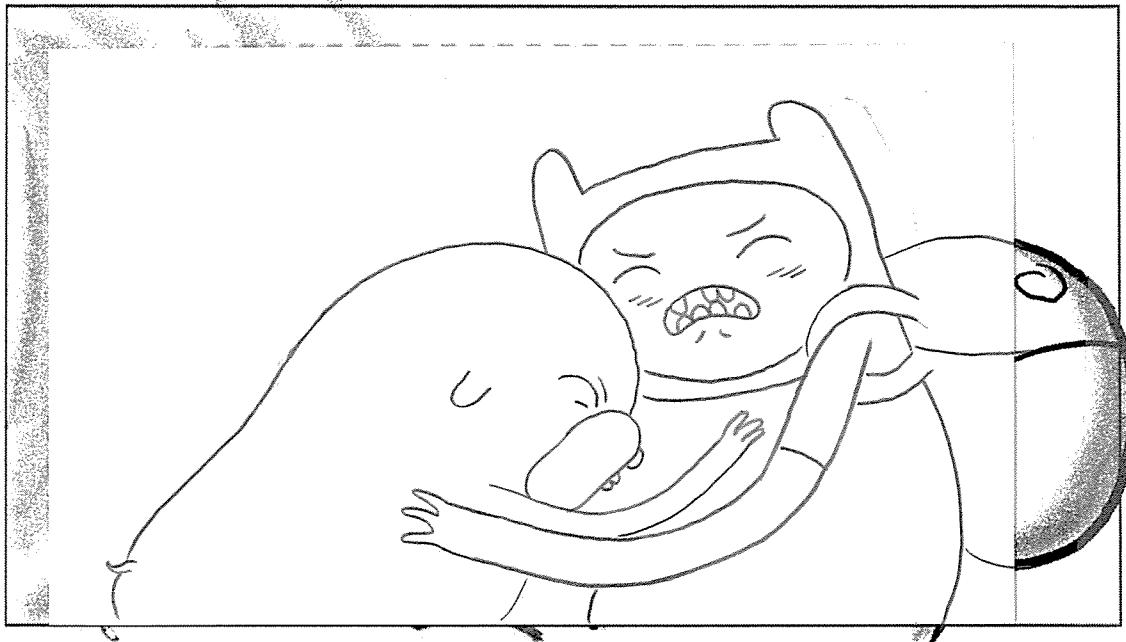
100855

# ADVENTURE TIME



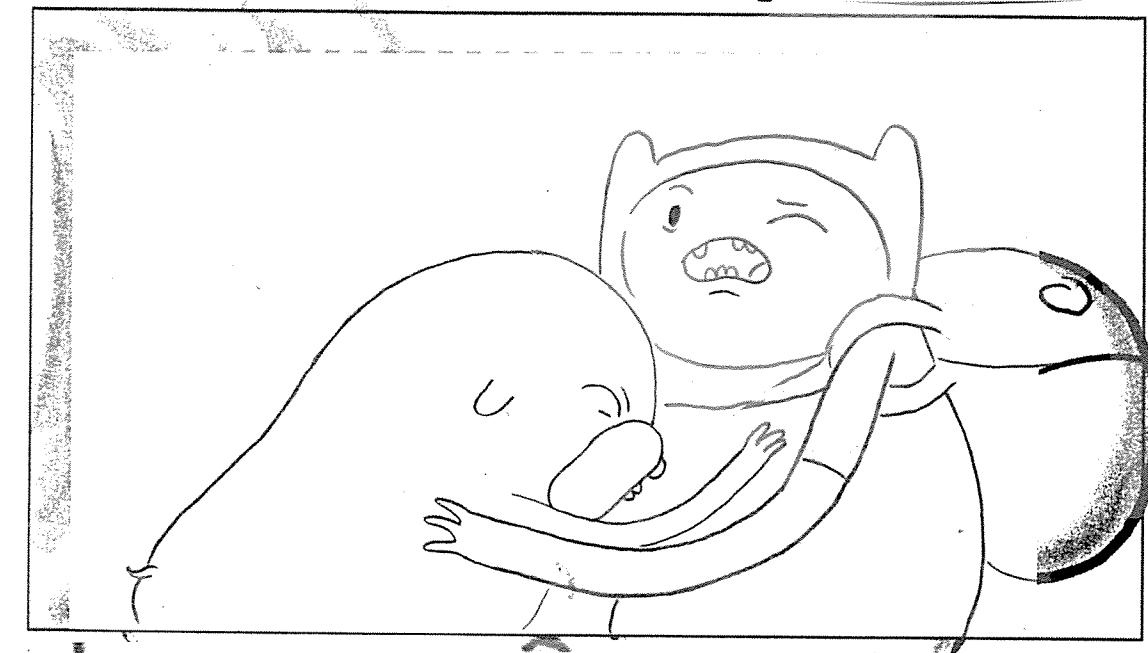
Sc. 158 Pnl. A Bg.

day night



Sc. 158 Pnl. B Bg.

Page 172  
way night



Dialog:

(sound: ice freezing)

Action:

Timing:

EPISODE # 100855

Production :

# ADVENTURE TIME



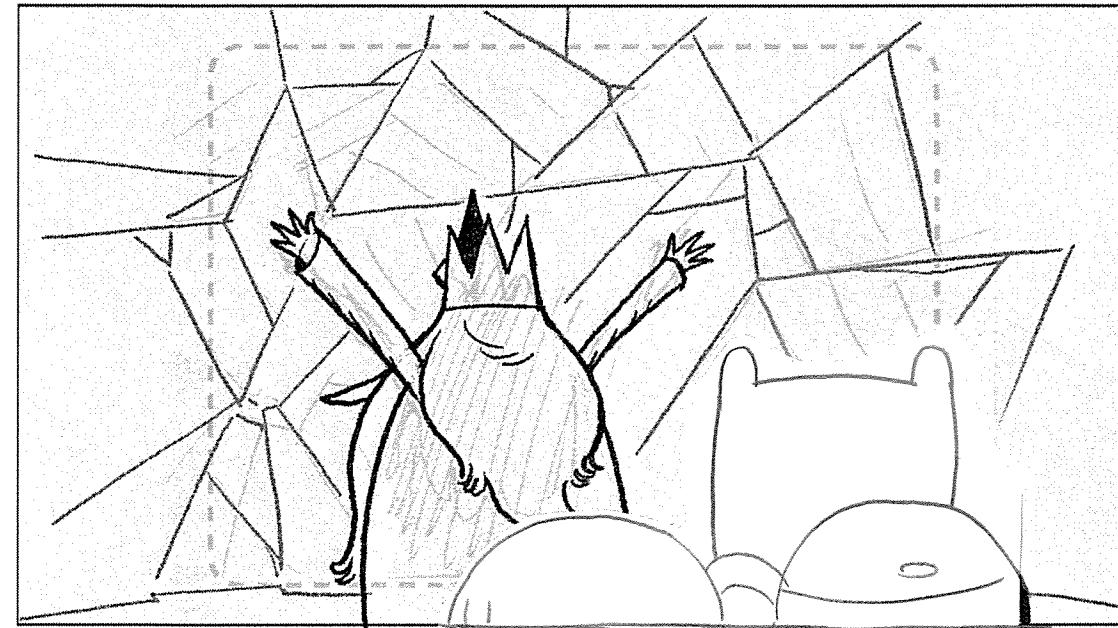
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Page

Sc. 159

Pnl. A

Bg.

day night

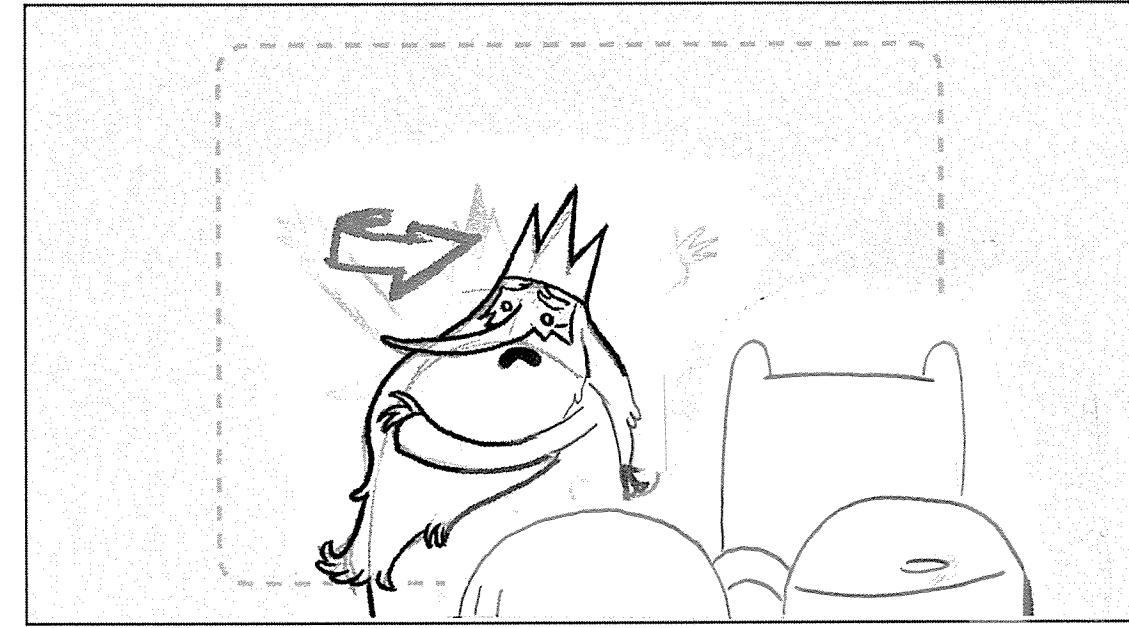


Sc. 159

Pnl. B

Bg.

day night



Dialog:

IK: You alive??

Action:

(IK built ice dome)

Timing:

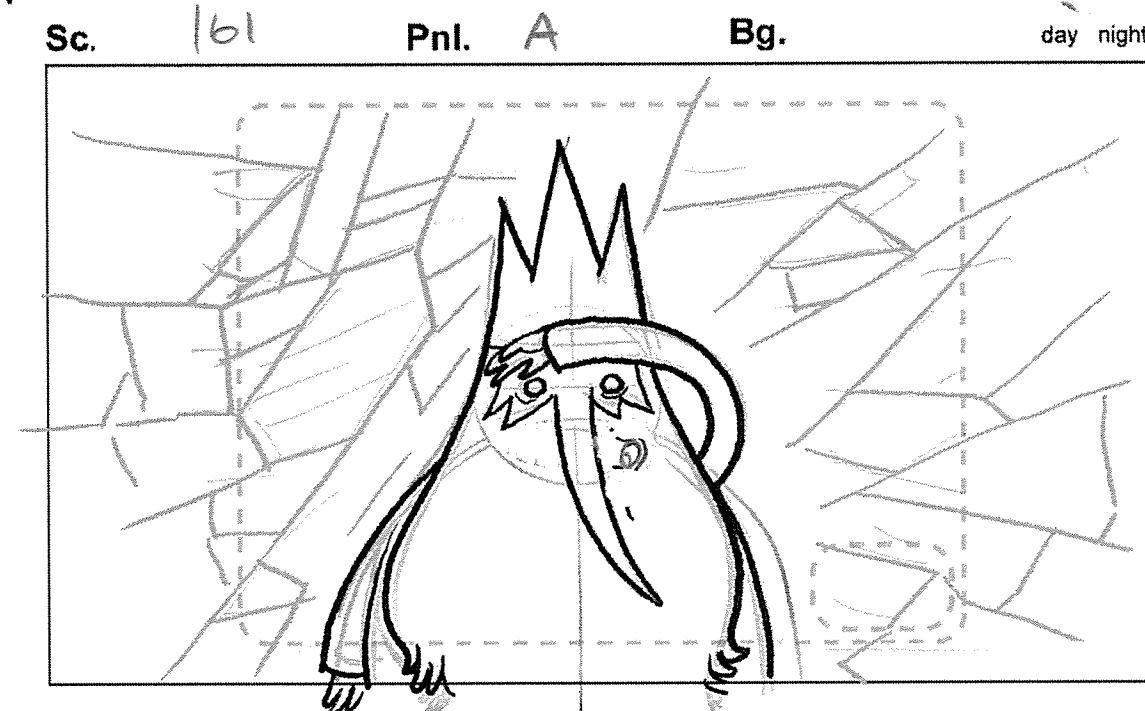
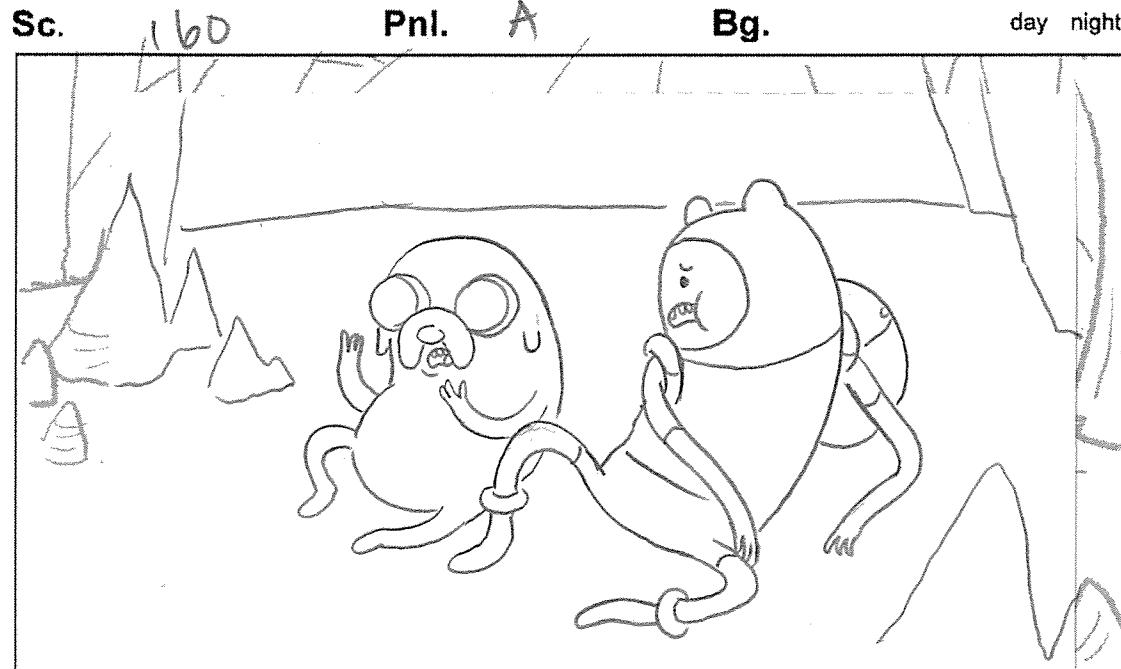
Production :

EPISODE # 100855

# ADVENTURE TIME



Page  
174



Dialog:  
J: Uhh.. I think  
so . . .

IK: Phew . . .  
That was close . . .  
hehe . . .

Action:

Timing:

Production : 100855

EPISODE #

# ADVENTURE TIME



Page 175

Sc. 162

Pnl. A

Bg.

day night

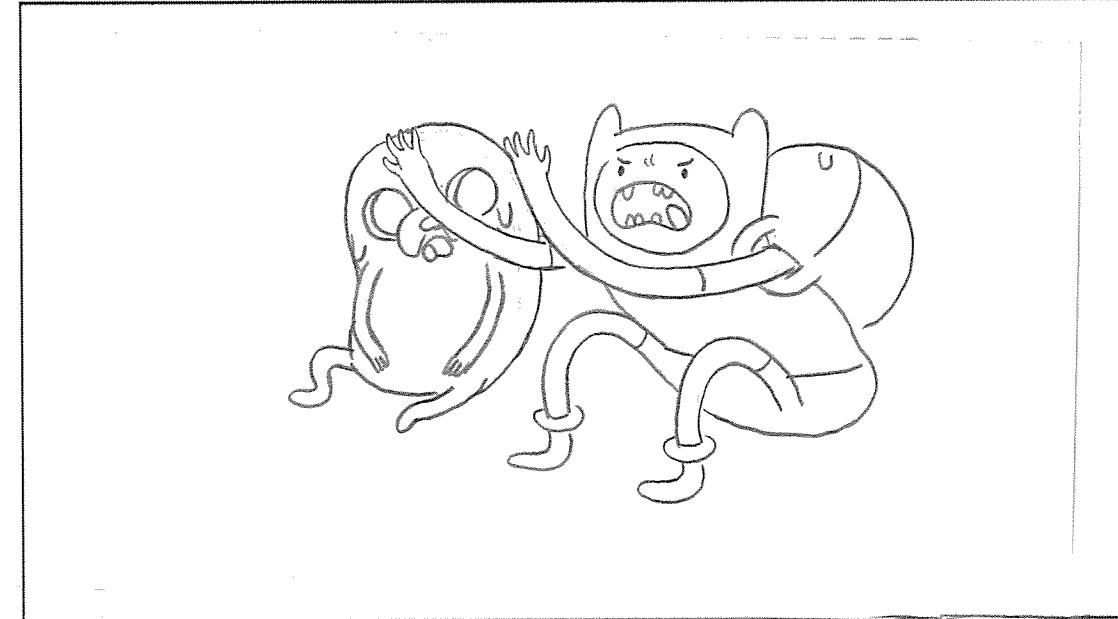
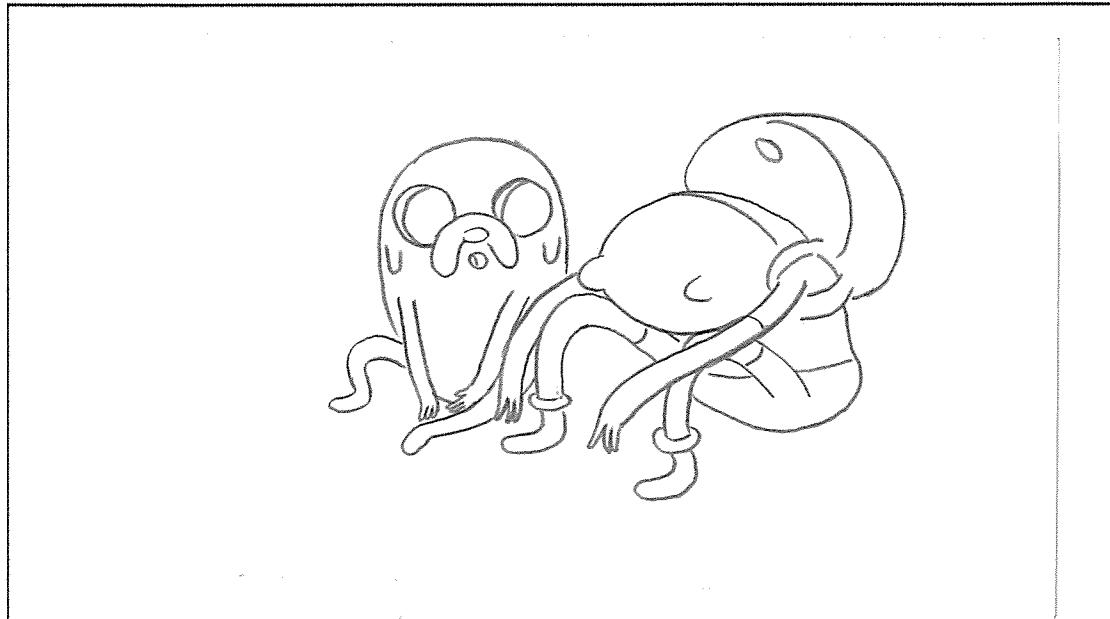
Sc.

162

Pnl. B

Bg.

day night

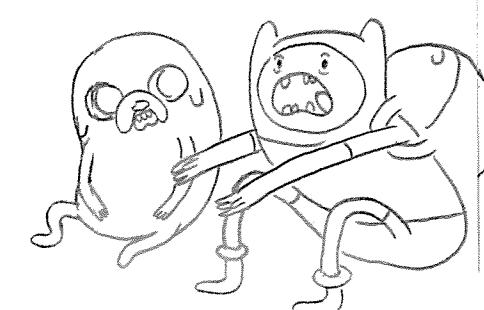


Dialog:

F: Geez —

F: What were you  
thinking Ice  
King !!

Action:



Timing:

Production :

100855

EPISODE #

# ADVENTURE TIME



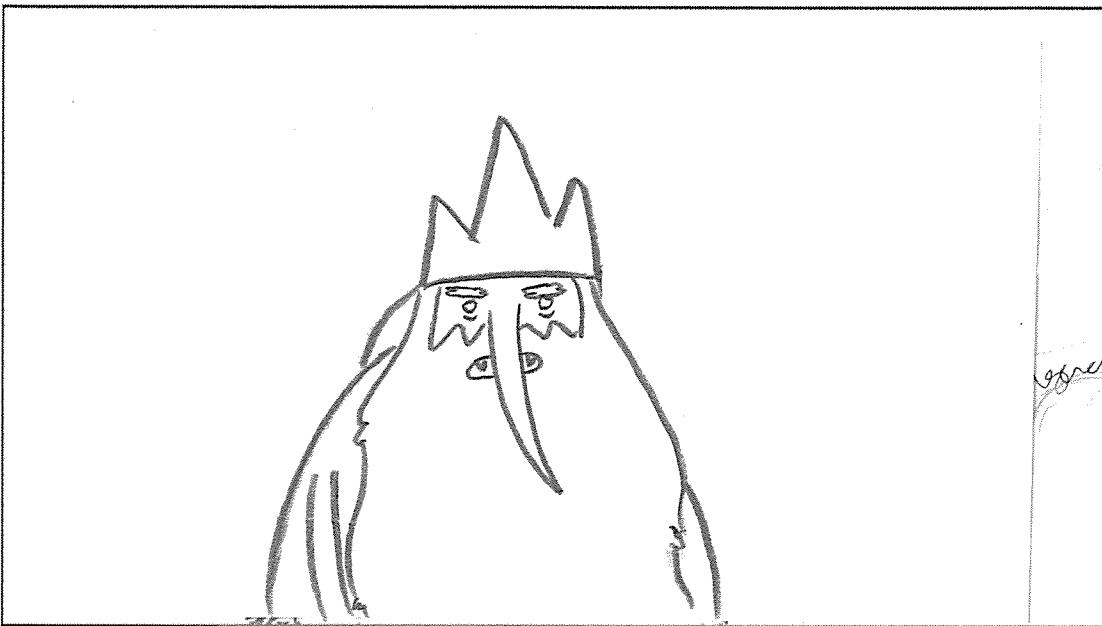
Page 176

Sc. 163

Pnl. A

Bg.

day night



Dialog:

IK: What do you mean?

Action:

\* IK SCRATCHES HIS CROWN IN CONFUSION ~

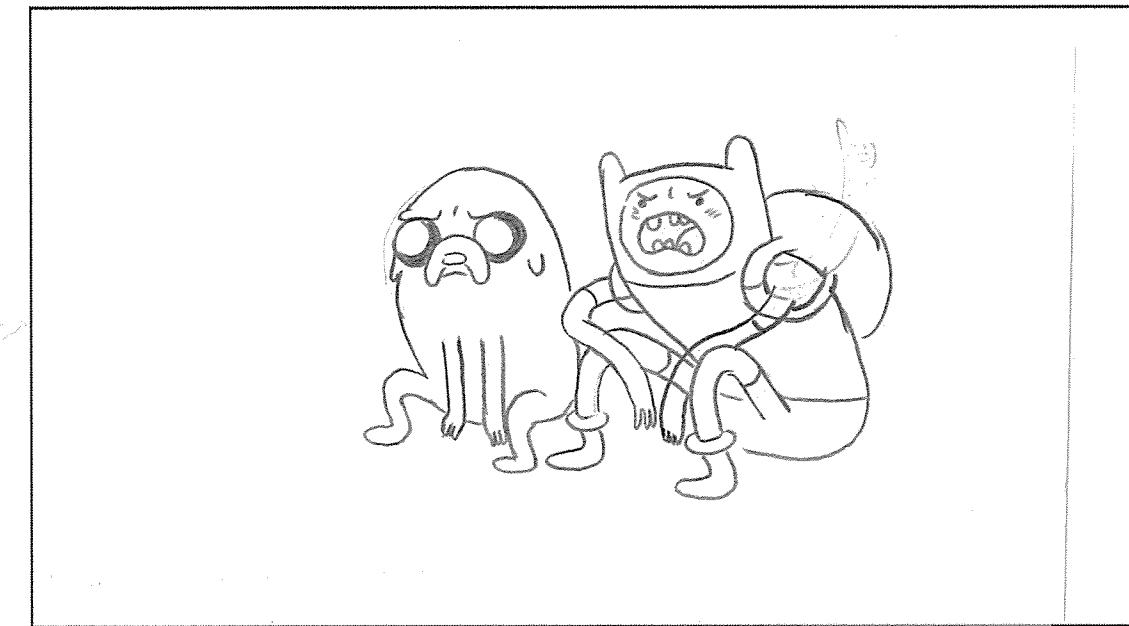
Timing:

Sc. 164

Pnl. A

Bg.

day night



F: We almost died because of you !!

X

Production :

100855

EPISODE #

# ADVENTURE TIME



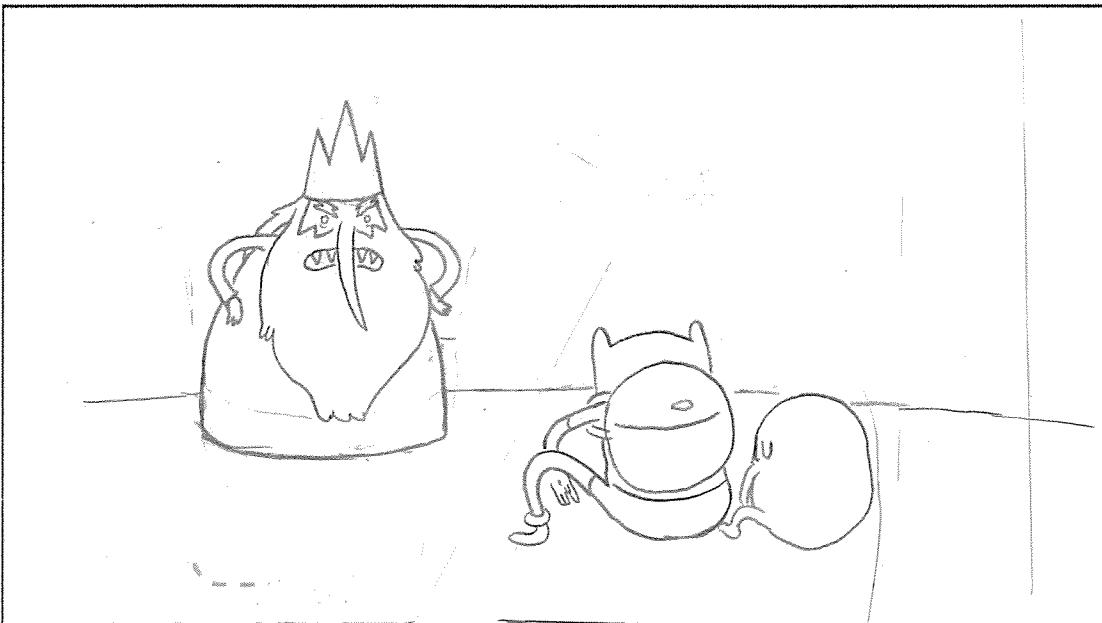
Sc.

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Pnl. A

Bg.

day night



Sc.

166

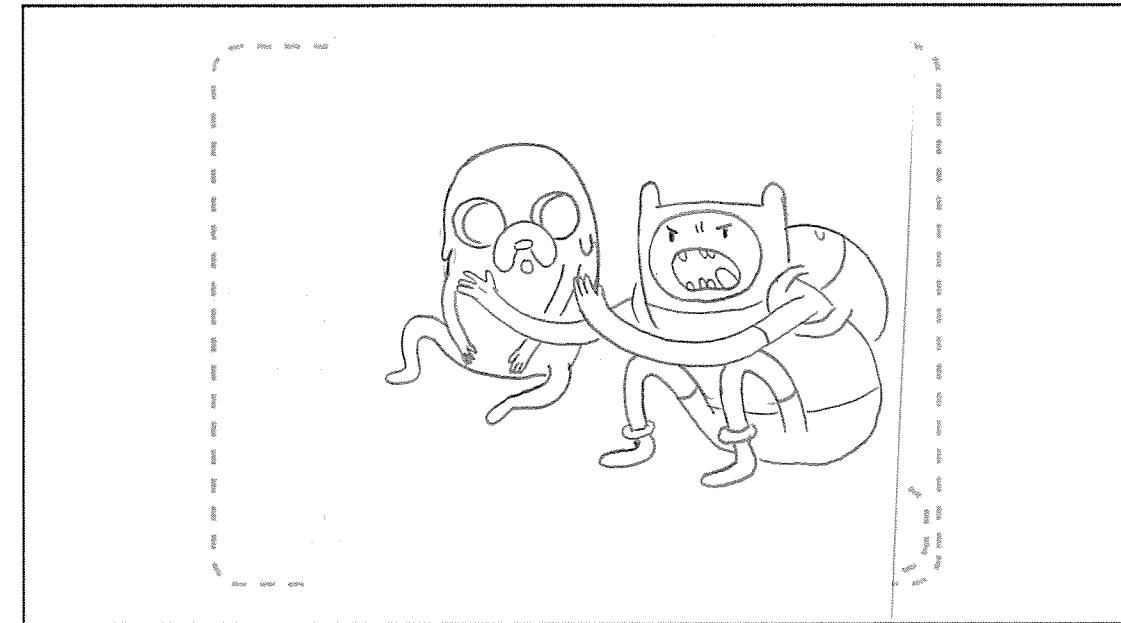
Pnl. A

Bg.

day night

Page

171



## Dialog:

IK: Well.. You grounded me  
and I was mad!  
I wanted to hit you!

F: That doesn't mean  
you can go hire a  
psycho killer to hit  
people!!!

## Action:



I WANTED  
TO HIT YOU!

## Timing:

Production :

EPISODE # 100855

# ADVENTURE TIME



Sc.

167

Pnl.

A

Bg.

day night

Sc.

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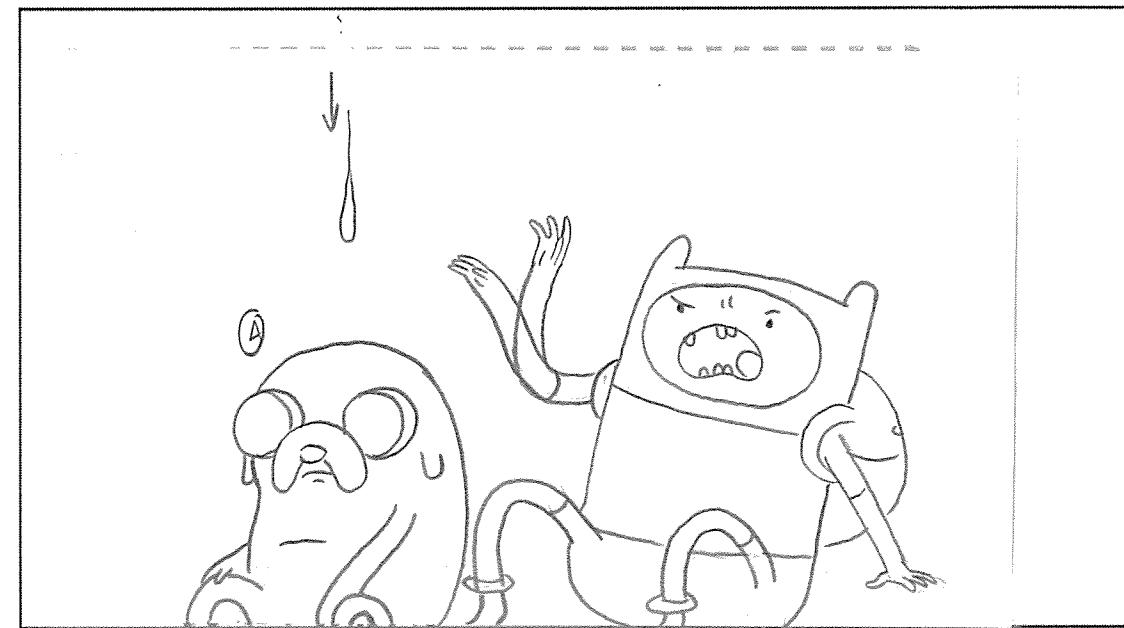
Pnl.

A

Bg.

Pag.

178



Dialog:

IK: I was grounded!!  
how am I supposed  
to hit you when I  
can't leave the castle  
!!!

Action:

POSE B ON "WHEN I CAN'T  
LEAVE THE CASTLE!!!"

Timing:

F: Dude ..  
you're not making  
any sense ..



EPISODE #

100855

Production :

# ADVENTURE TIME



Sc.

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Pnl.

B

Bg.

day night

Sc.

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Pnl.

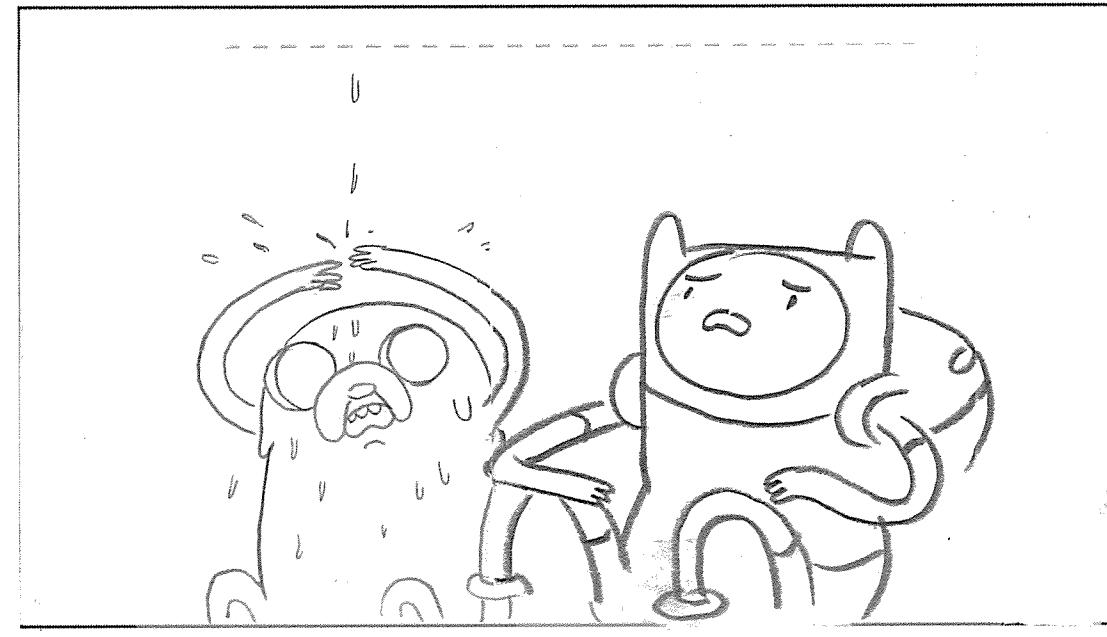
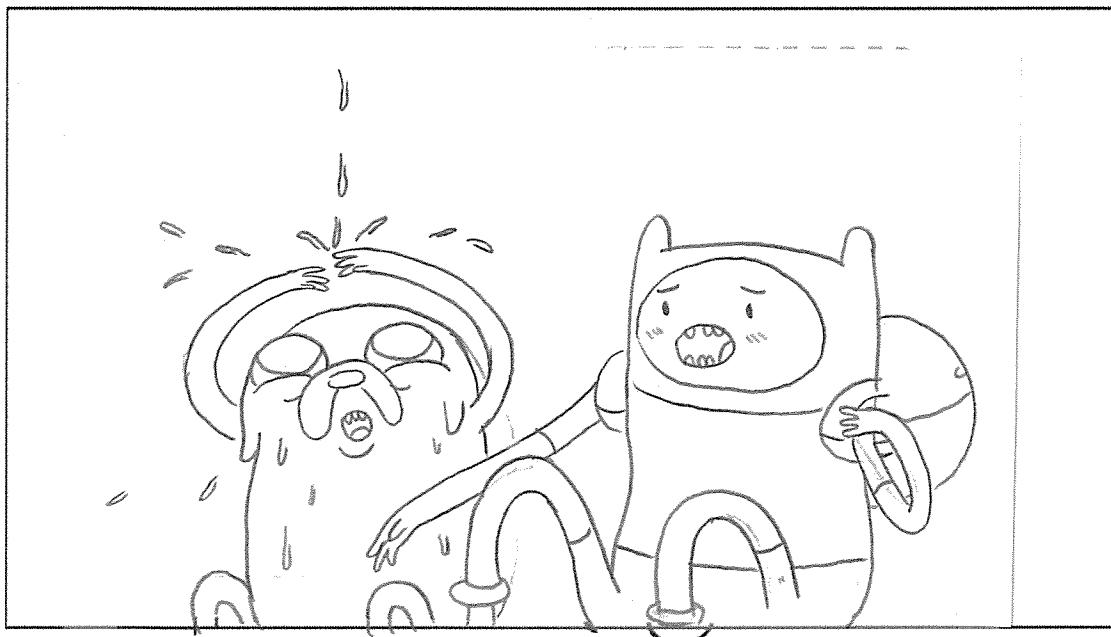
C

Bg.

day night

Page

179



Dialog:

J: Uh... hey guys  
I don't think this ice  
dome is gonna last long

F:

What do we do!!

Action:

Timing:

EPISODE #

Production :

100855

# ADVENTURE TIME



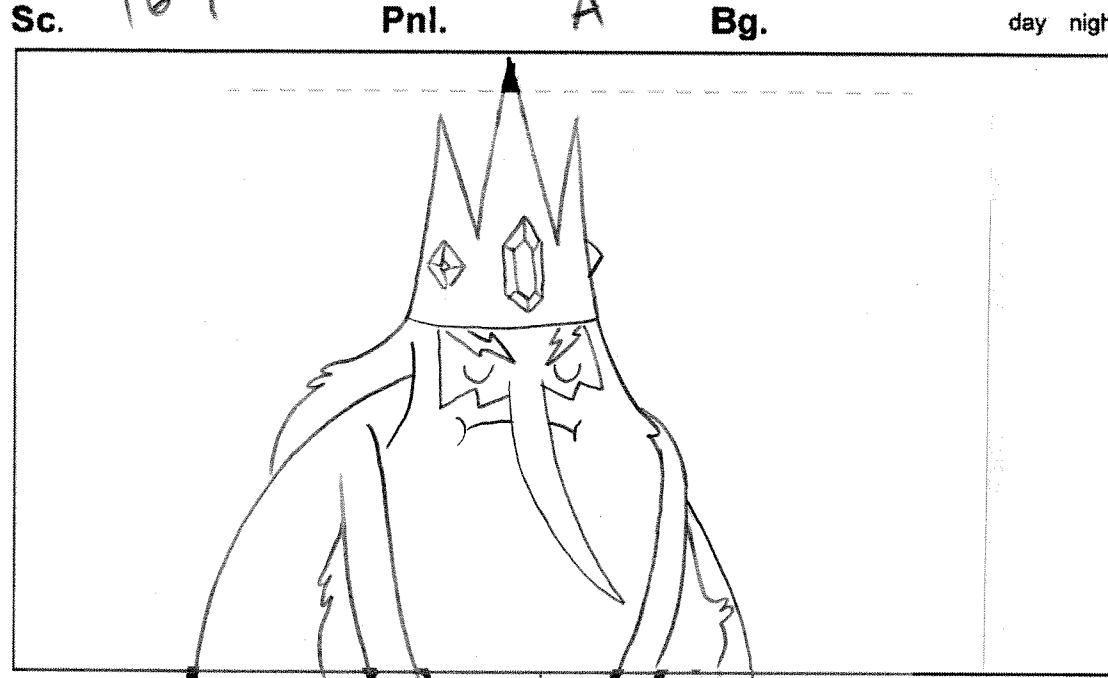
Sc. 169

Pnl.

A

Bg.

day night



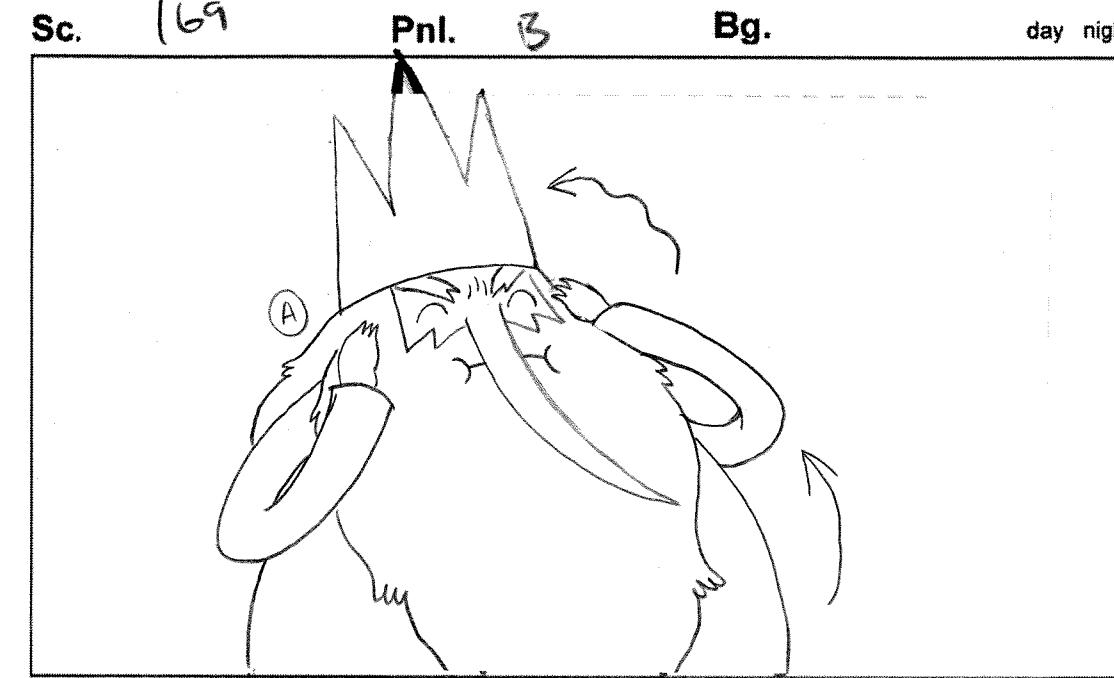
Sc. 169

Pnl.

B

Bg.

day night



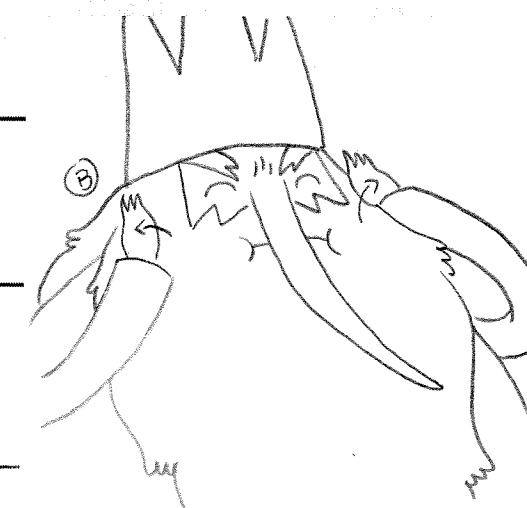
Dialog:

IK: ...hmm ...

Action:

Timing:

IK: mmm...



EPISODE #

100855

Production :

Page 180

# ADVENTURE TIME



Page 181

Sc.

169

Pnl.

C

Bg.

day night

Sc.

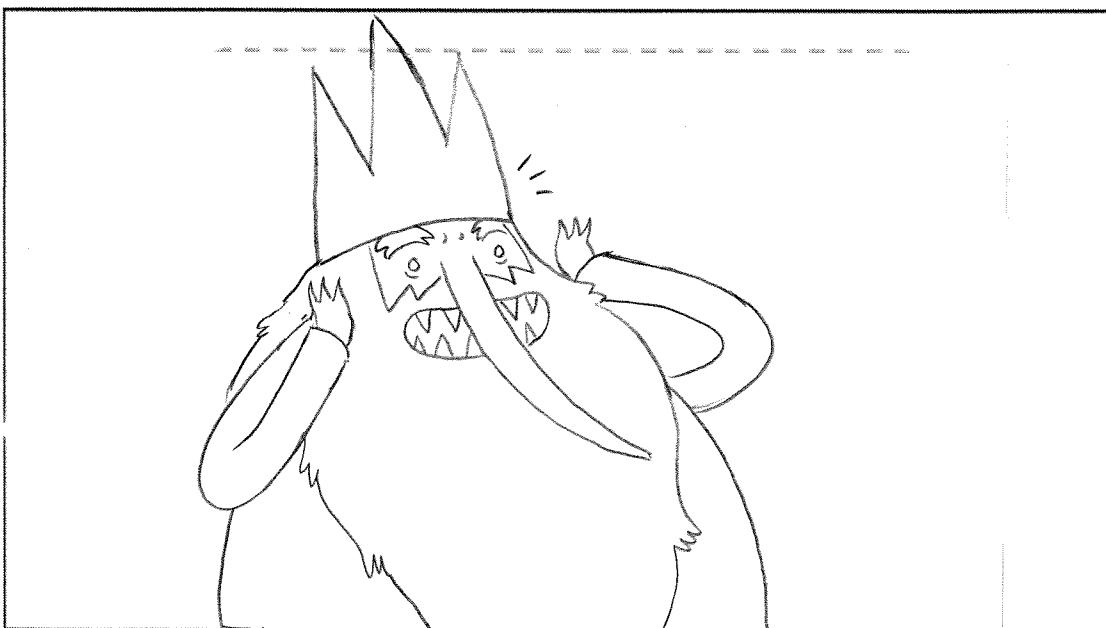
169

Pnl.

D

Bg.

day night



Dialog:

JK:

GOT IT!

Action:

Timing:

EPISODE #

PRODUCTION

100855

# ADVENTURE TIME



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Sc. 170

Pnl. A

Bg.

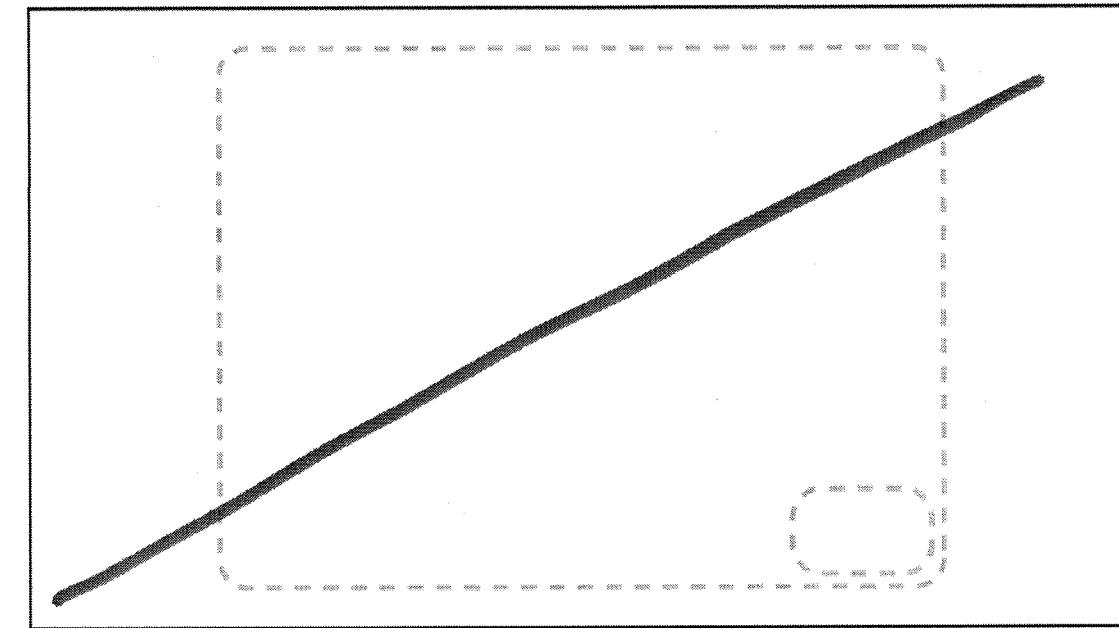
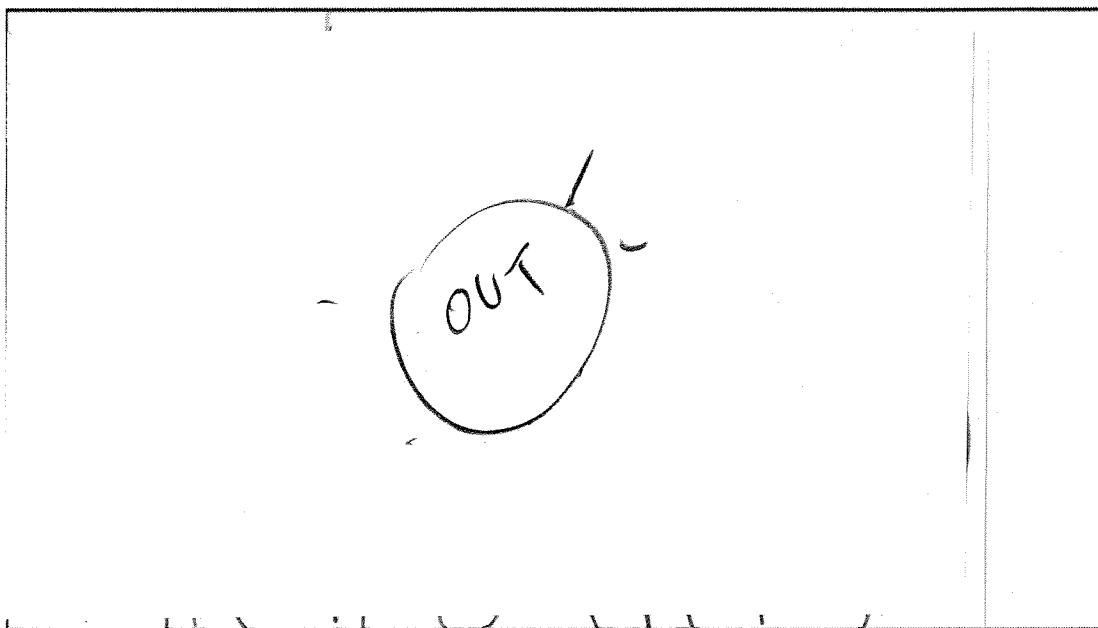
day night

Sc.

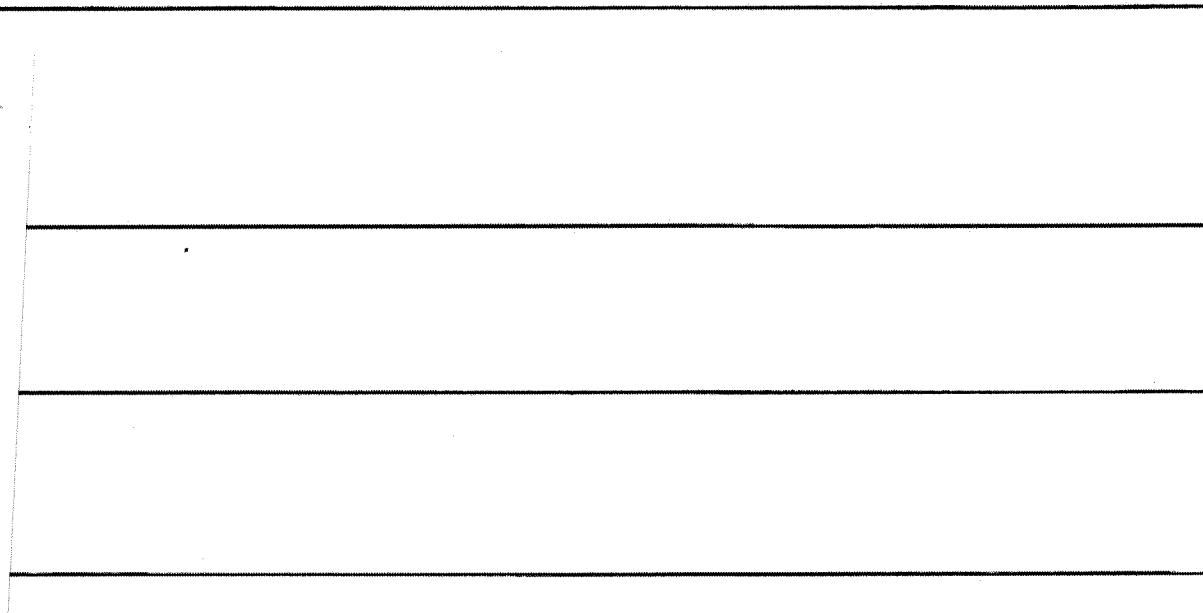
Pnl.

Bg.

day night



Dialog:



Action:

Timing:

Production :

100855

EPISODE #

# ADVENTURE TIME



Sc.

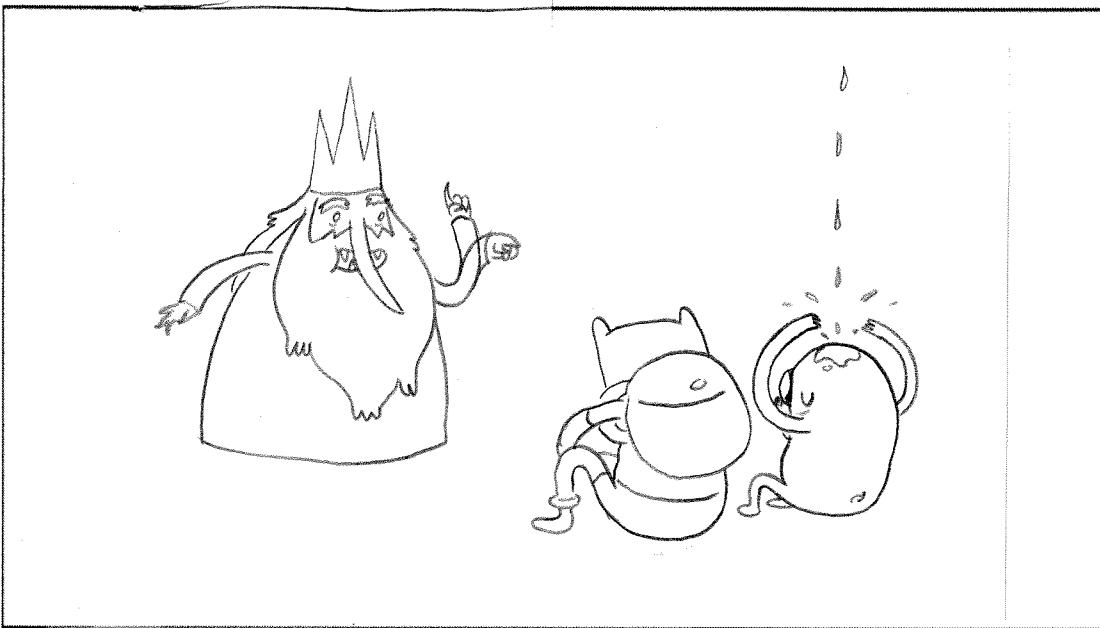
171

Pnl.

A

Bg.

day night



Sc.

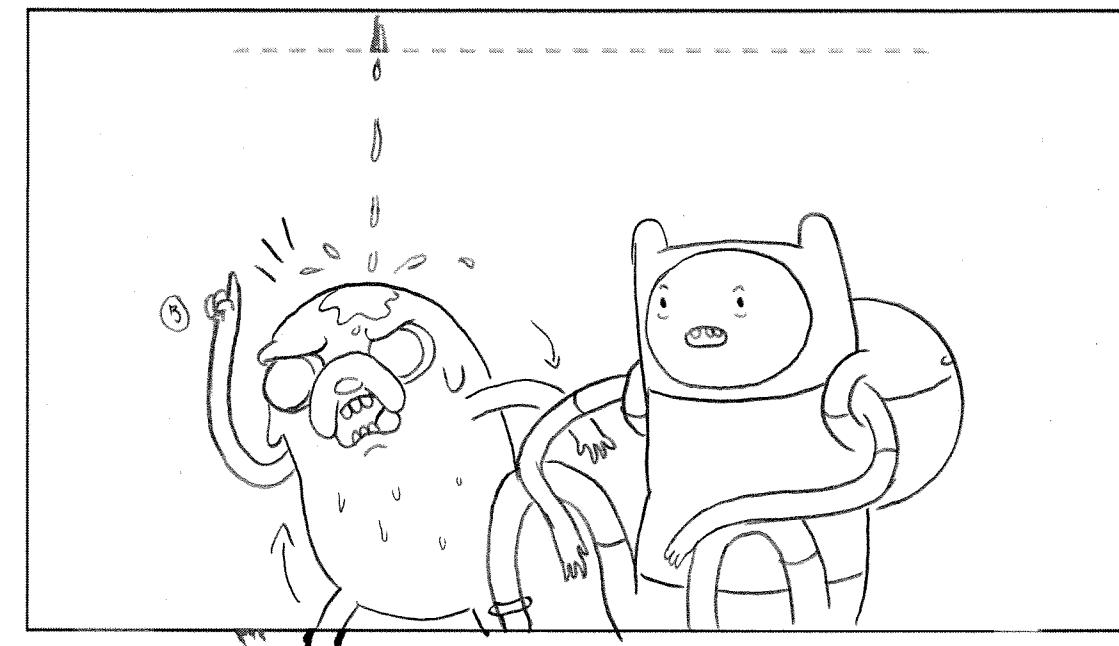
172

Pnl.

A

Bg.

day night



Dialog:

IK: I'm GONNA KILL you guys !

Action:

Timing:

J: Hey !!  
I'll kill you !!



ON:

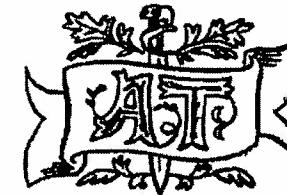
!!

Production :

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# ADVENTURE TIME



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Sc.

Pnl.

Bg.

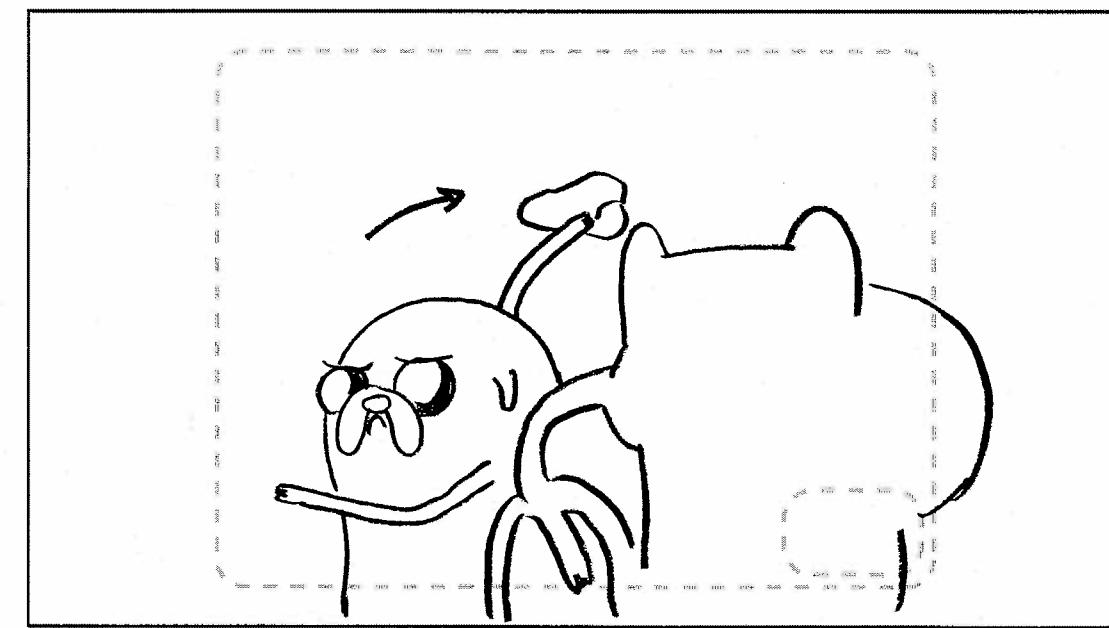
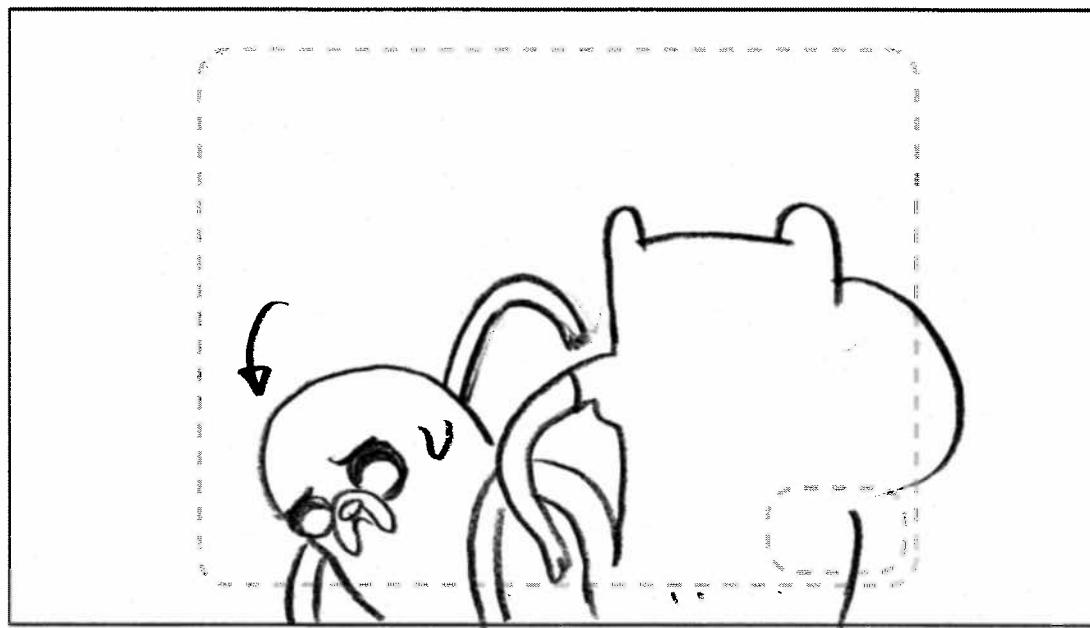
day night

Sc.

Pnl.

Bg.

day night



Dialog:

Action:

Jake reaches down

PULLS UP A ROCK .

Timing:

Production :

100855

# ADVENTURE TIME



Page 183b

Sc.

Pnl.

Bg.

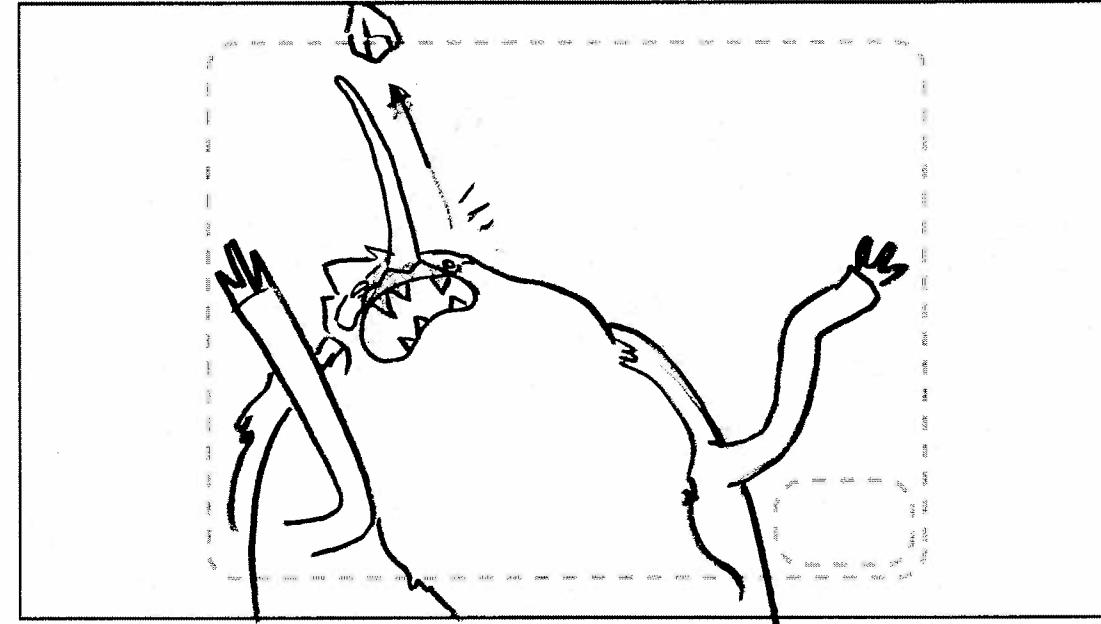
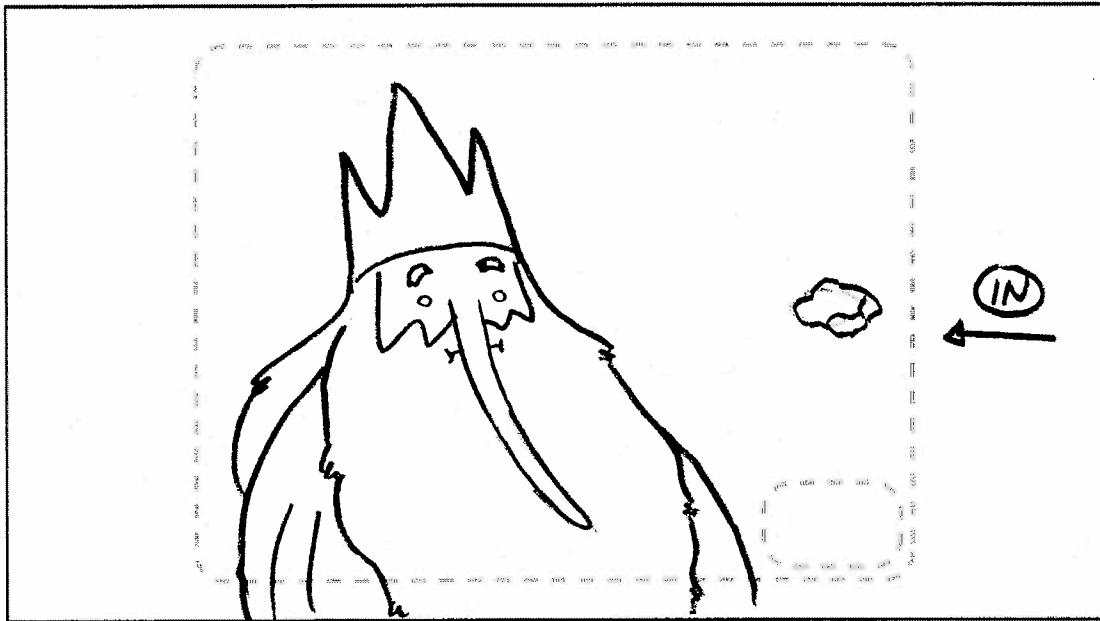
day night

Sc.

Pnl.

Bg.

day night



Dialog:

J: (O.S.) RAH!

IK: AH!

Action:

ROCK FLIES IN SUPERFAST

BOUNCES OFF IK'S HEAD

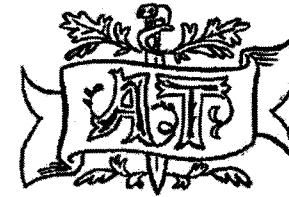
Timing:

Production :

100855

EPISODE #

# ADVENTURE TIME



Sc. 173

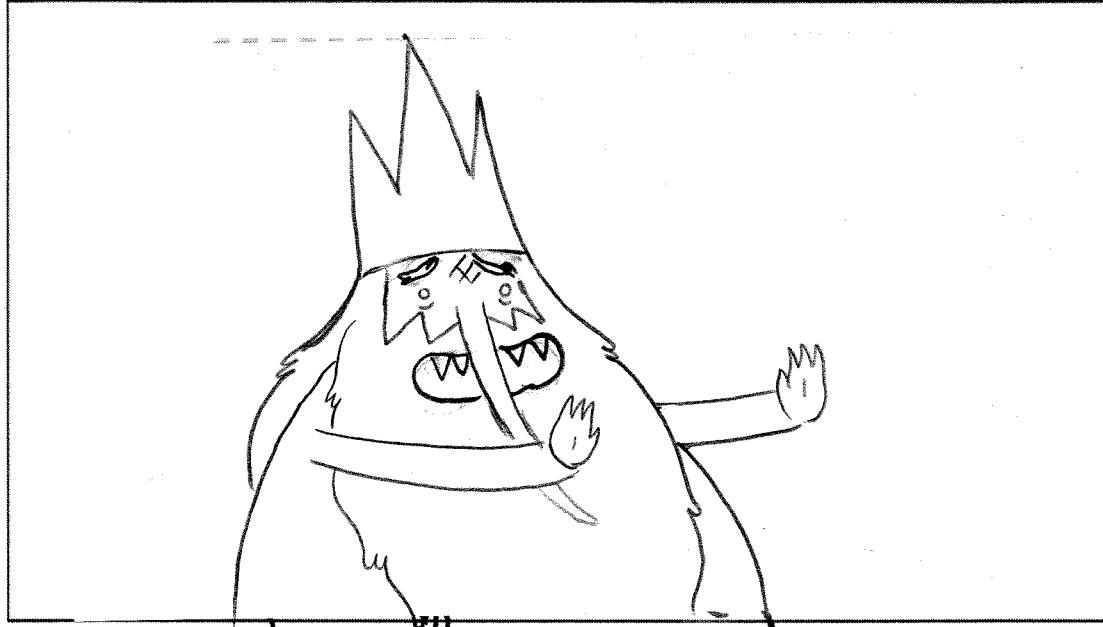
Pnl. A

Bg.

day night

Page

184

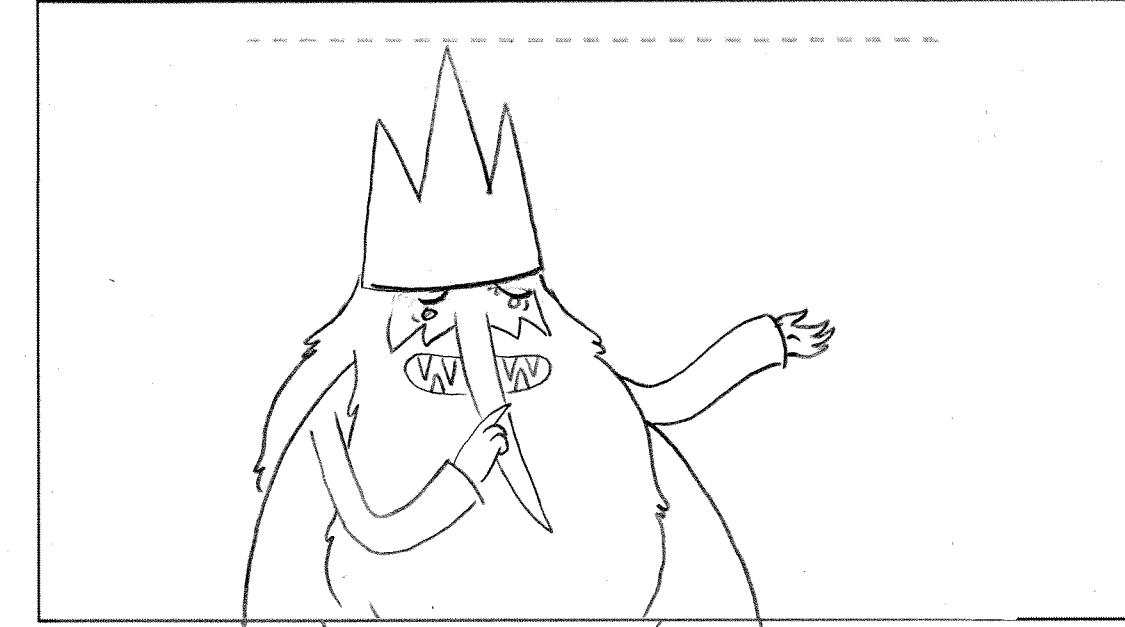


Sc. 173

Pnl. B

Bg.

day night



Dialog:

IK: NO, WAIT A MINUTE, YOU  
TWO!

IK: I won't ACTUALLY  
kill you.. I'm just  
gonna lower your body  
temperatures... so you  
seem dead!!

Action:

Timing:



SO  
YOU  
SEEM  
DEAD!

EPISODE #

Production :

100855

# ADVENTURE TIME

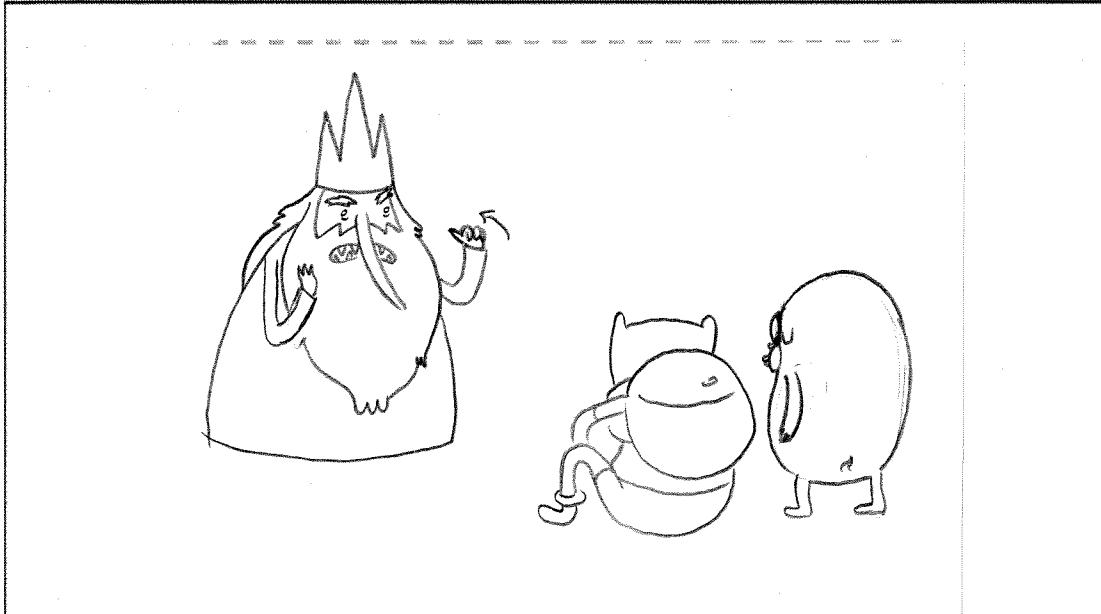


Sc. 174

Pnl. A

Bg.

day night

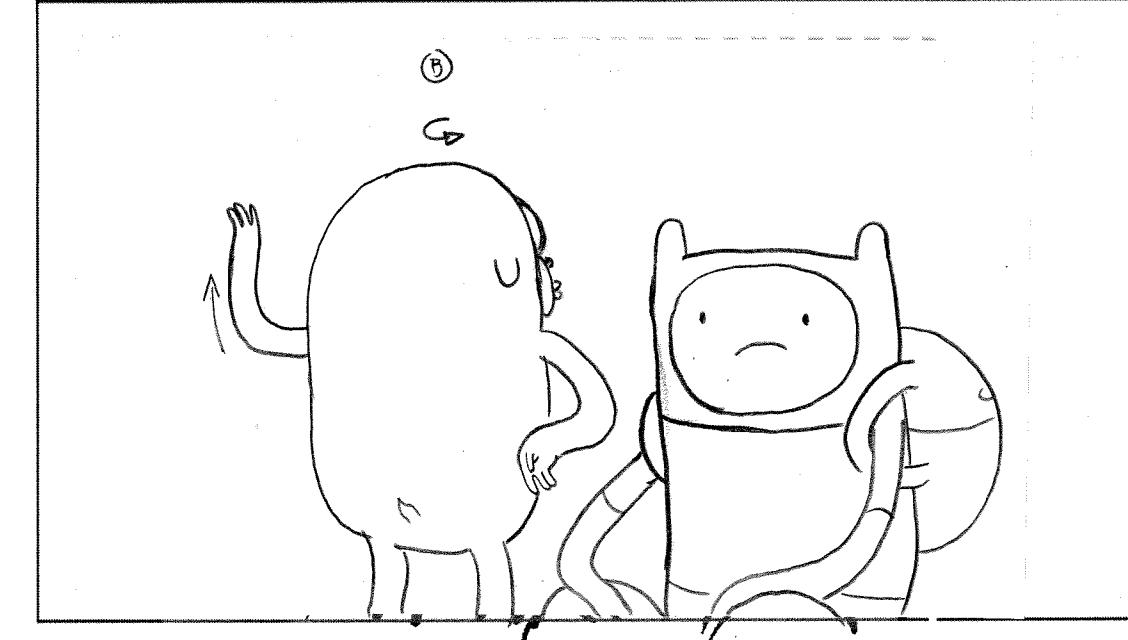


Sc. 175

Pnl. A

Bg.

day night



Dialog:

JK: and AFTER we fool  
that fool outside.  
I'll warm you up!!  
Good as new..

Action:

Timing:



A J: NO WAY MAN, you already  
messed up enough stuff,  
you'll probably KILL US, TOO.

EPISODE #

100853

Pi 185

# ADVENTURE TIME



Page

186

Sc. 175

Pnl.

B

Bg.

day night

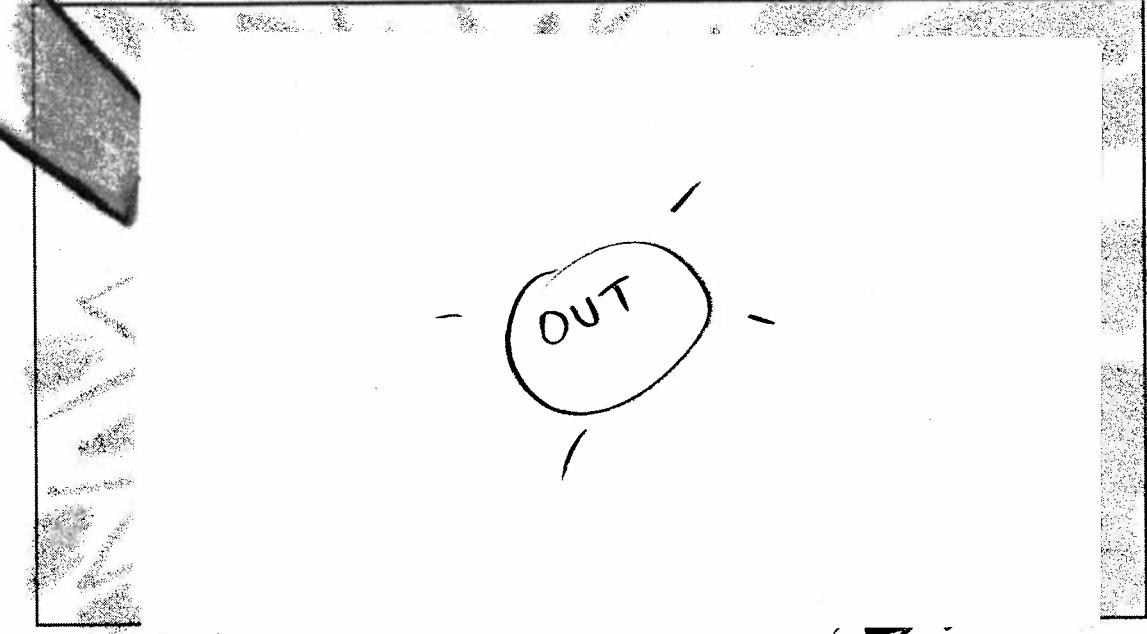
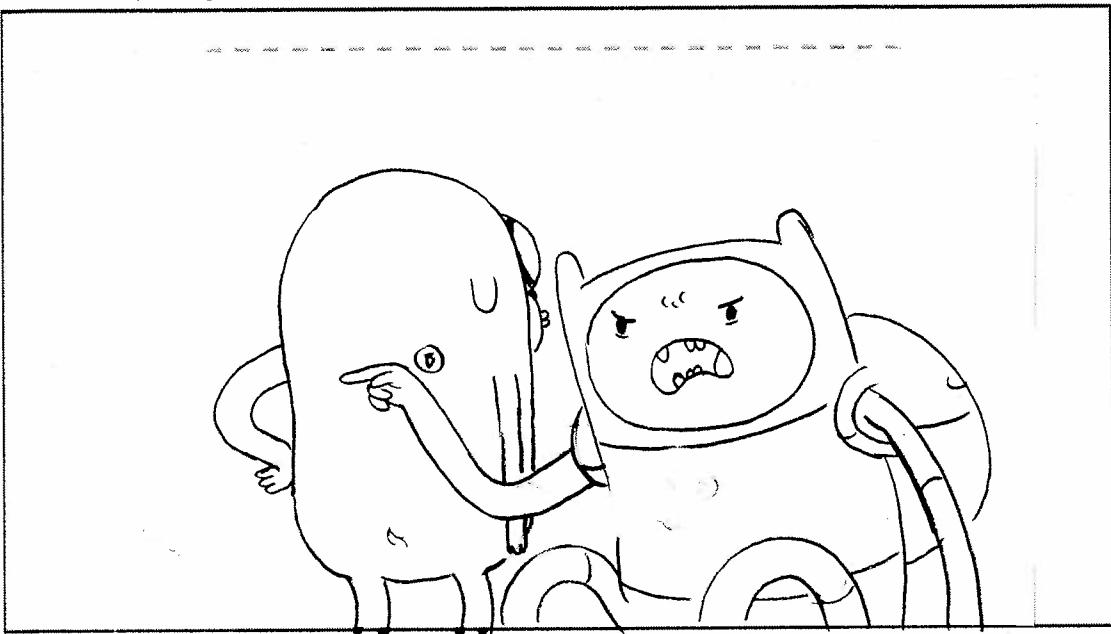
175

Pnl.

C

Bg.

day night



EPISODE #

100855

Production :

Dialog:

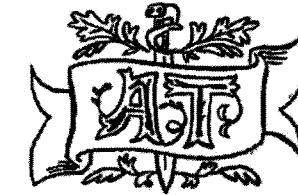
F: YAH, WE DON'T  
TRUST YOU!

ZAPW!

Action:

Timing:

# ADVENTURE TIME



Page 186A

Sc.

Pnl.

Bg.

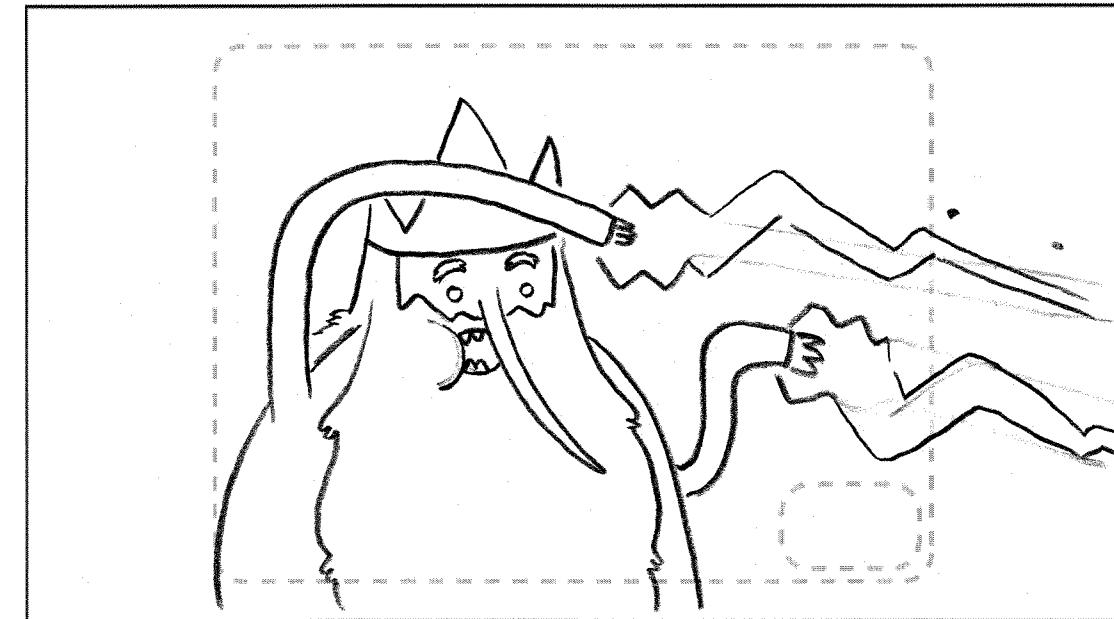
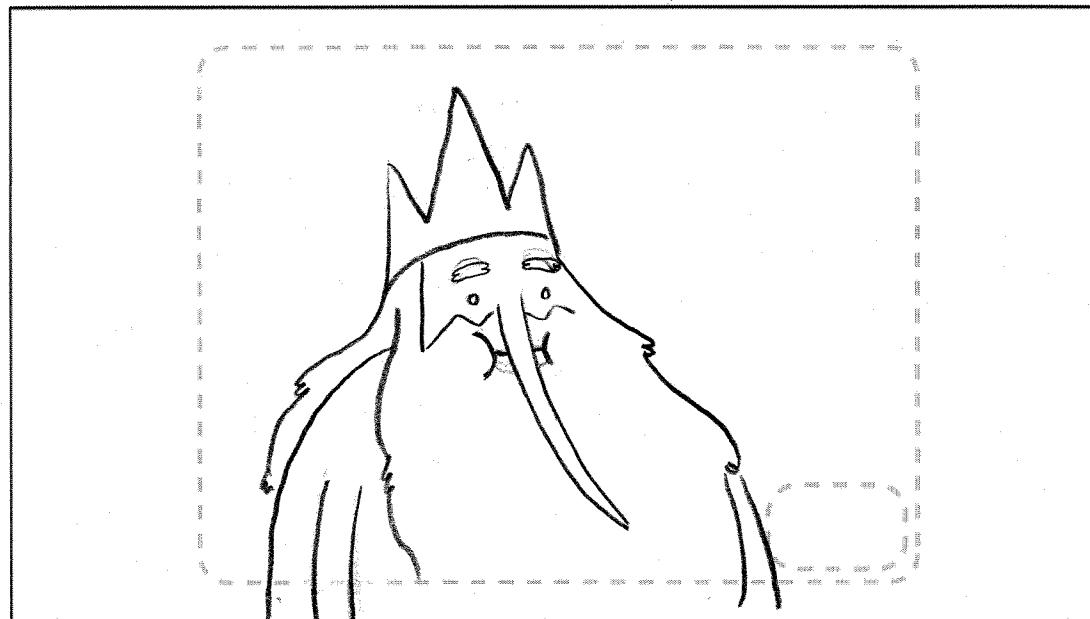
day night

Sc.

Pnl.

Bg.

day night



Dialog:

BEAT

IC : ZAP!

Action:

Timing:

Production :

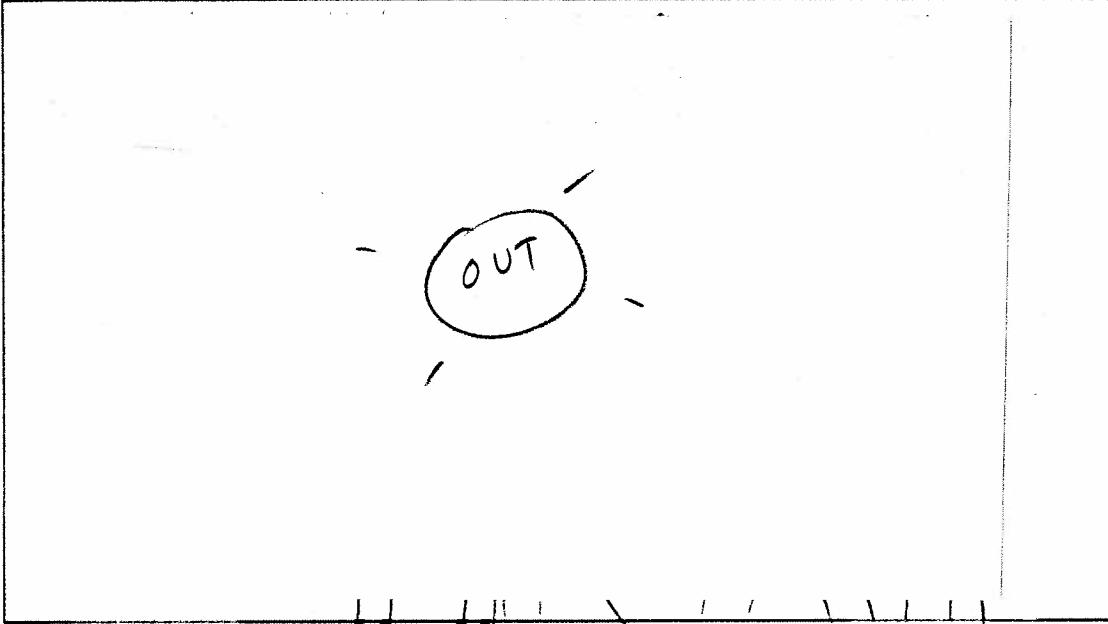
100855

EPISODE #

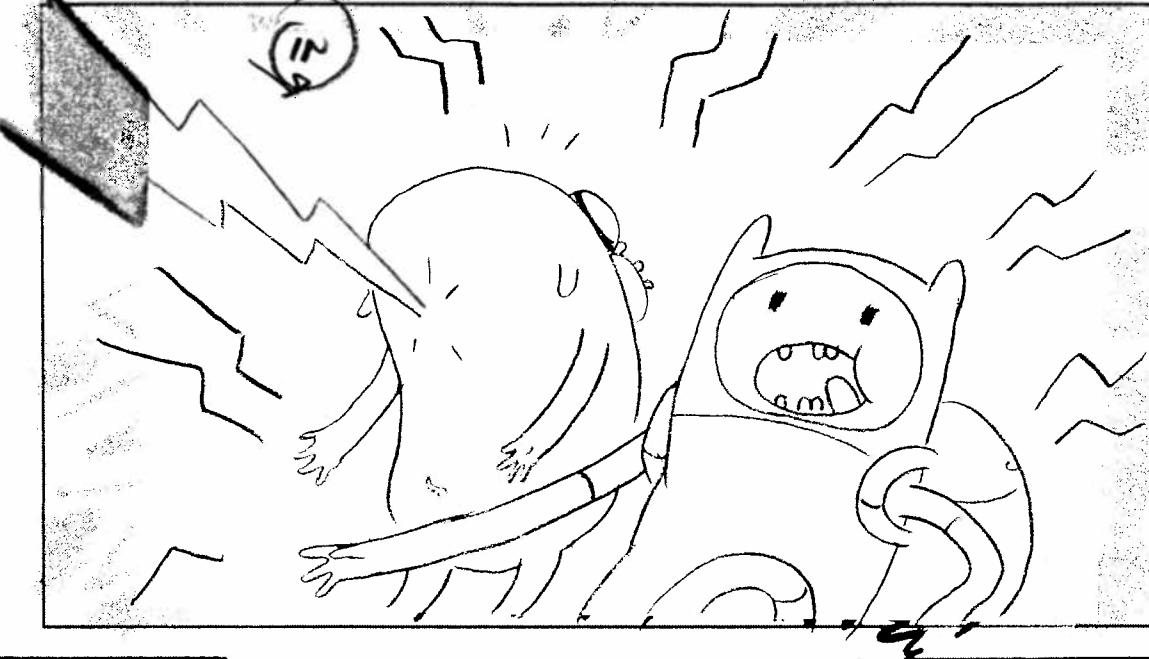
# ADVENTURE TIME



Sc. 175 Pnl. B Bg.



day night Sc. 175 Pnl. C Bg.



Page 186B

1000 1000

EPISODE #

Production :

|         |             |
|---------|-------------|
| Dialog: | F+J: AAAAA! |
| Action: |             |
| Timing: |             |

# ADVENTURE TIME



Page 186c

Sc.

Pnl.

Bg.

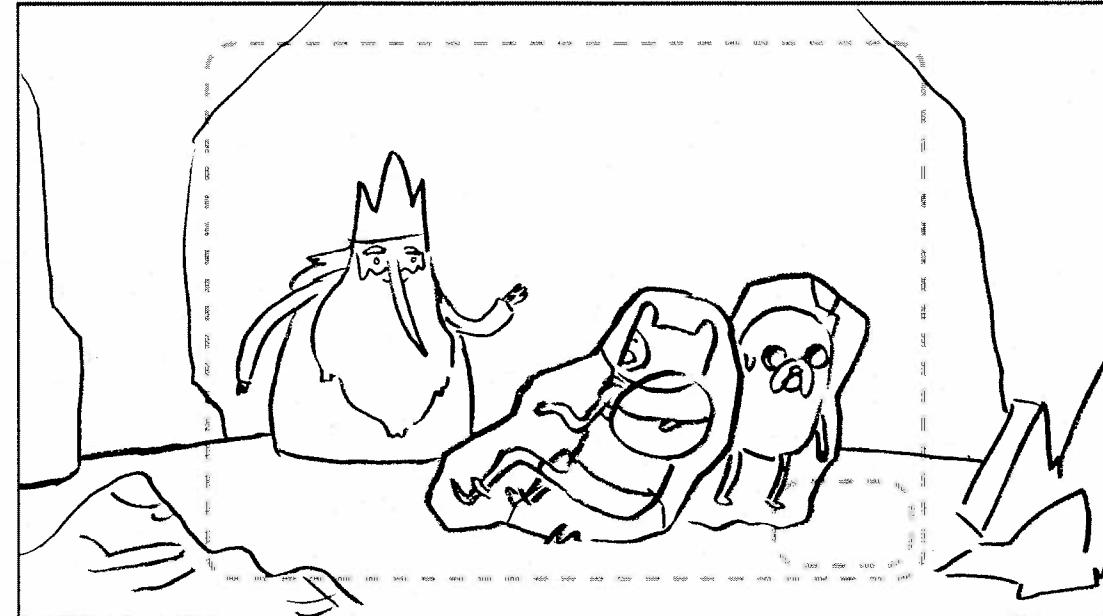
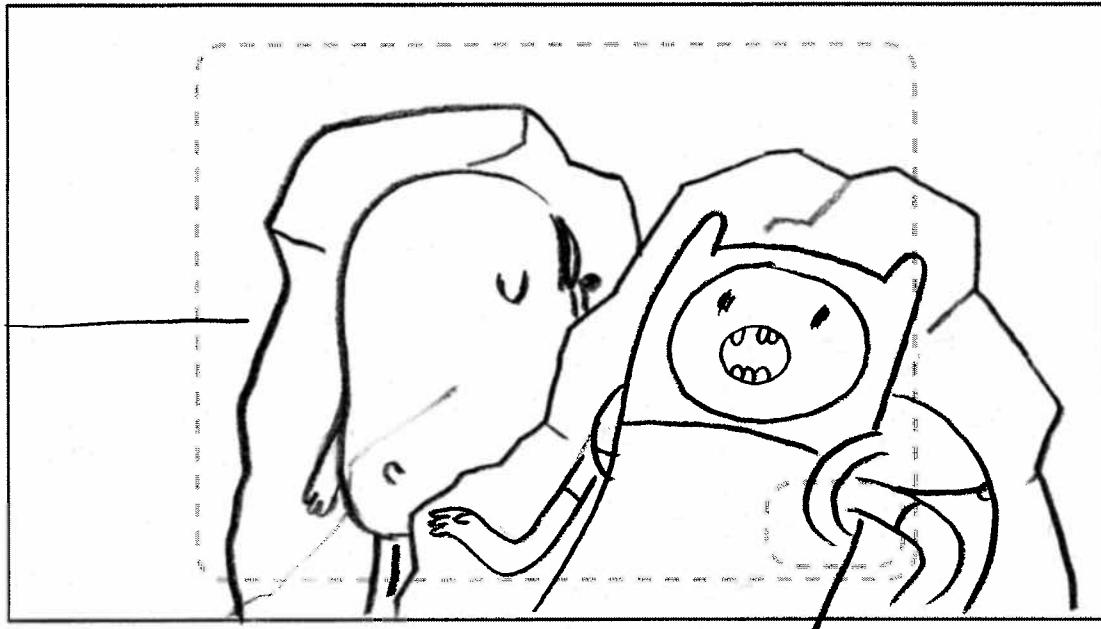
day night

Sc.

Pnl.

Bg.

day night



Dialog:

Action:

ICE FORMS AROUND FINN + JAKE.

Timing:

Production :

100855

EPISODE #

# ADVENTURE TIME



187

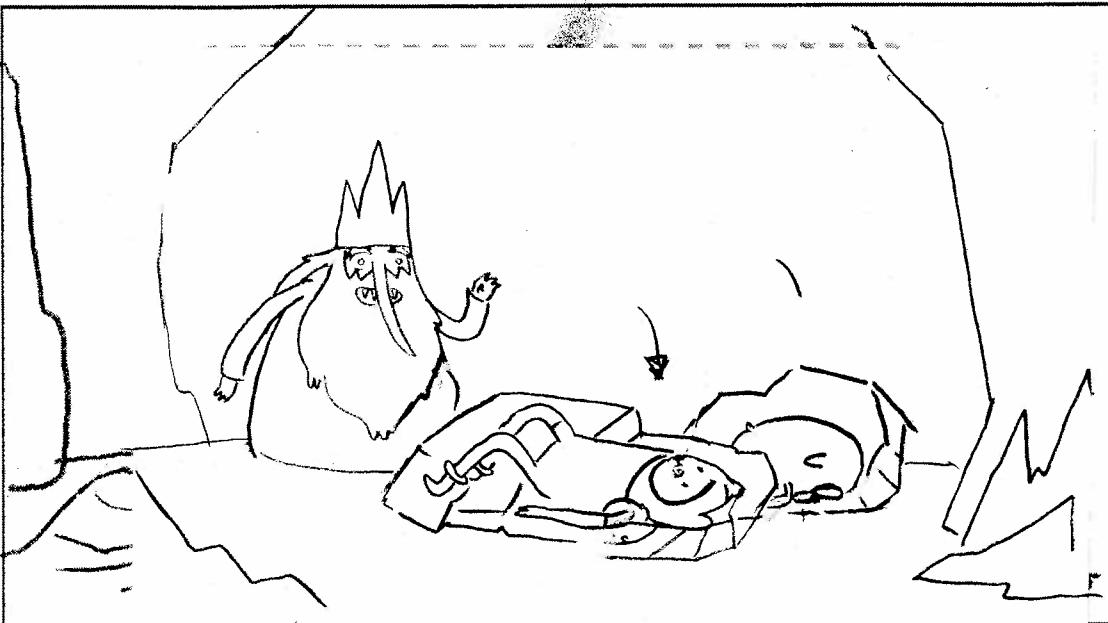
Page

Sc. 176

Pnl. A

Bg.

day night

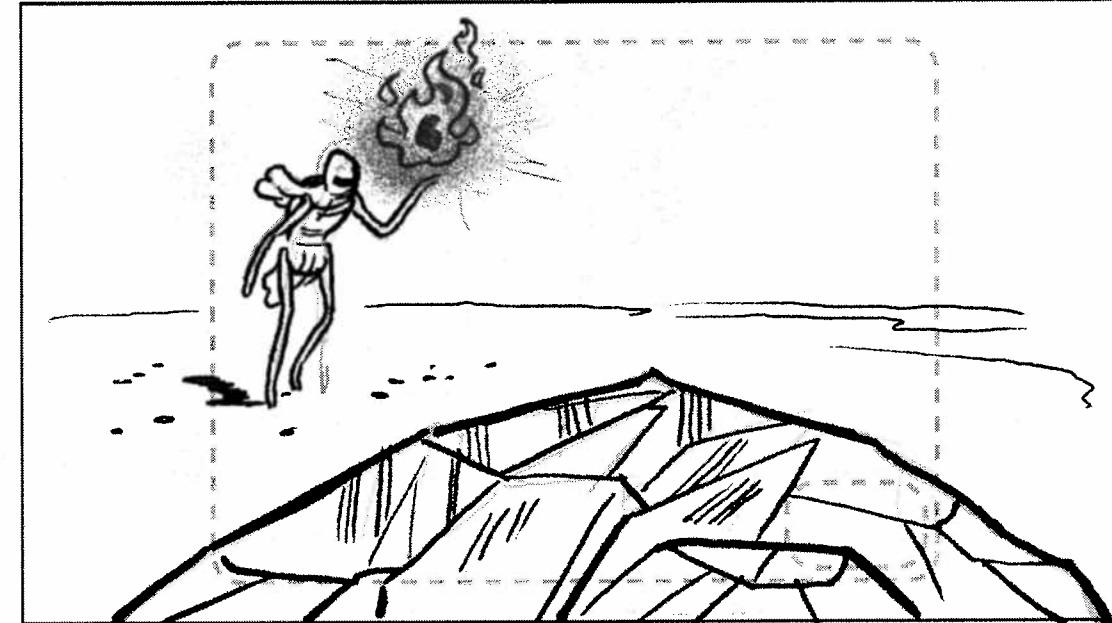


Sc. 177

Pnl. A

Bg.

day night



## Dialog:

IK: You'll thank me  
later.

## Action:

THEY FALL OVER.

## Timing:

Production :

EPISODE #

100855

# ADVENTURE TIME



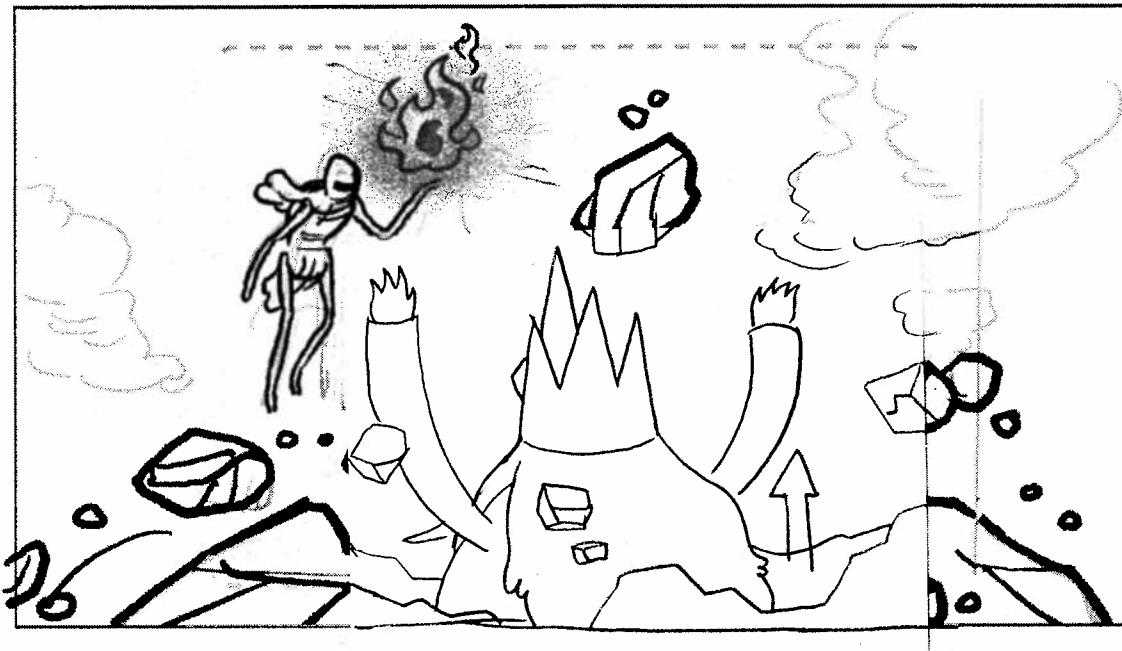
Page 188

Sc. 177

Pnl. B

Bg.

day night

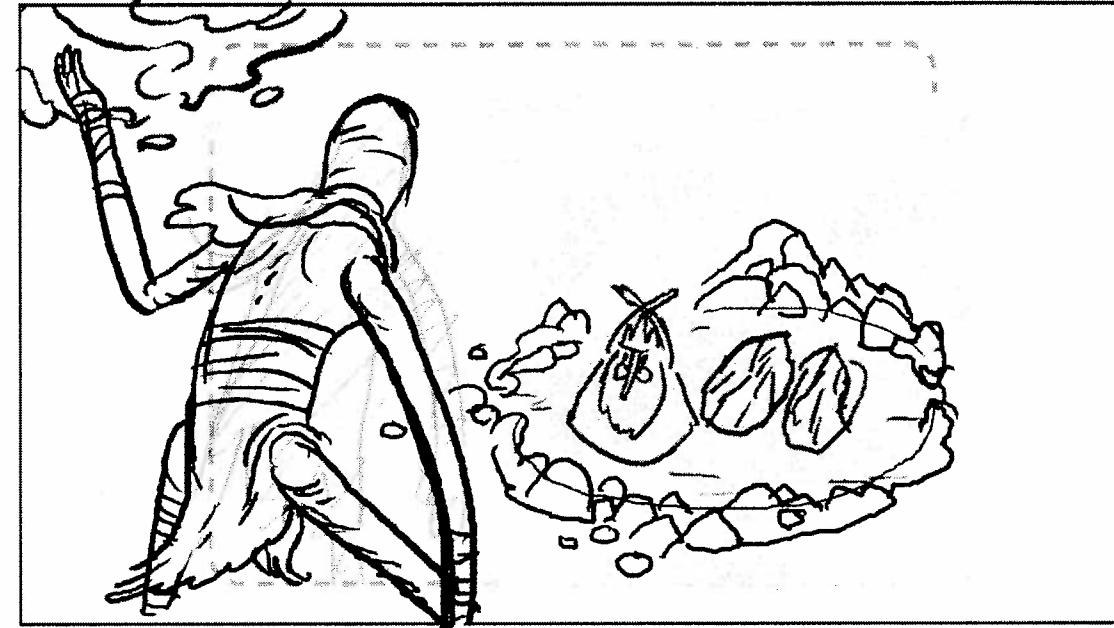


Sc. 178

Pnl. A

Bg.

day ... night



Dialog:

IK: Sto ~ op!

IK: TIME OUT!!

Action:

\* IK POPS UP FROM ICE DOME.

Timing:

EPISODE #

Production :

100855

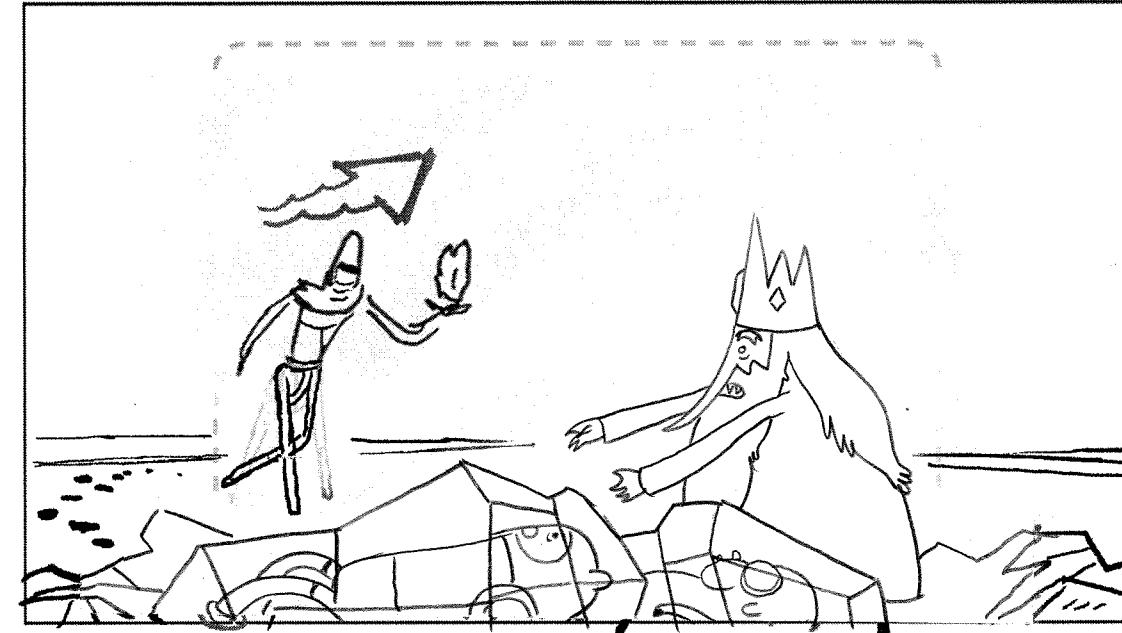
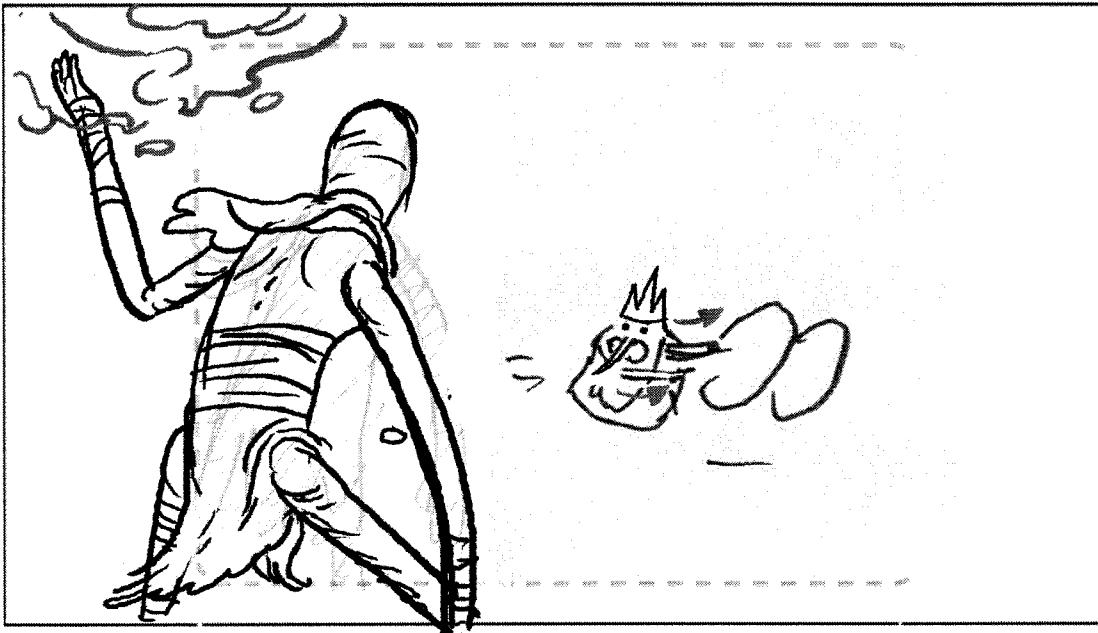
# ADVENTURE TIME



Sc. 178 Pnl. B Bg.

day night Sc. 179 Pnl. A Bg.

Page 189



Dialog:

IK: You don't need  
to do this anymore!  
Look!

IK: They're dead!

(S walks up to F&J)

Action:

Timing:

EPISODE #

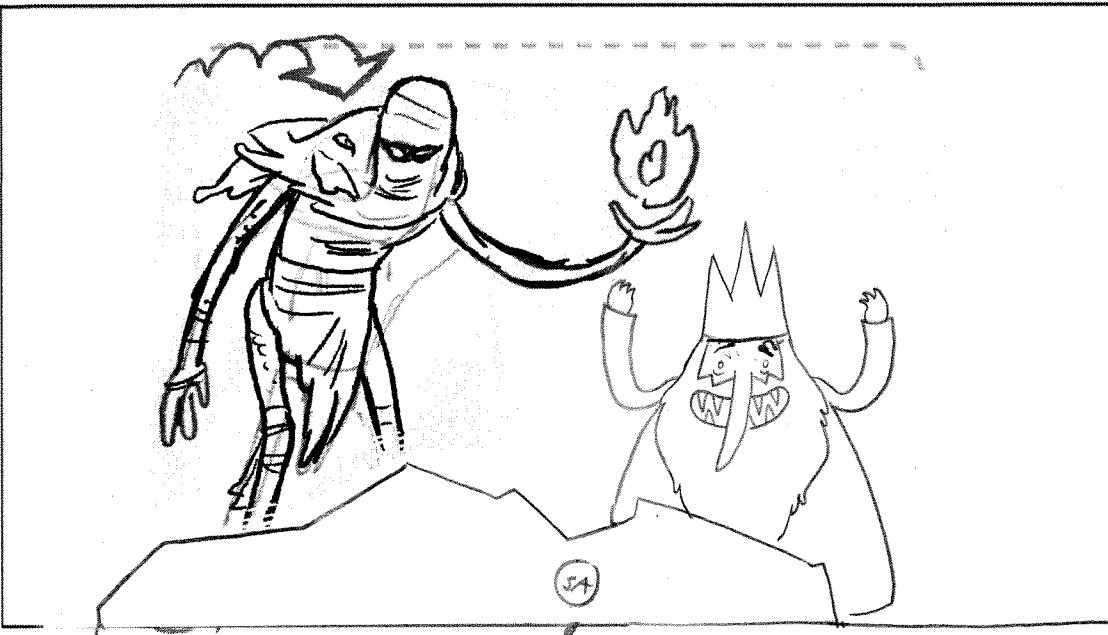
Production :

100855

# ADVENTURE TIME



Sc. 180 Pnl. A Bg. day night



Sc. 180 Pnl. B Bg. day night



Page 190

EPISODE #

100855

Production :

Dialog:

JK : I killed them  
myself!

Action:

Timing:

# ADVENTURE TIME



Page

191

Sc.

180

Pnl.

C

Bg.

day night

Sc.

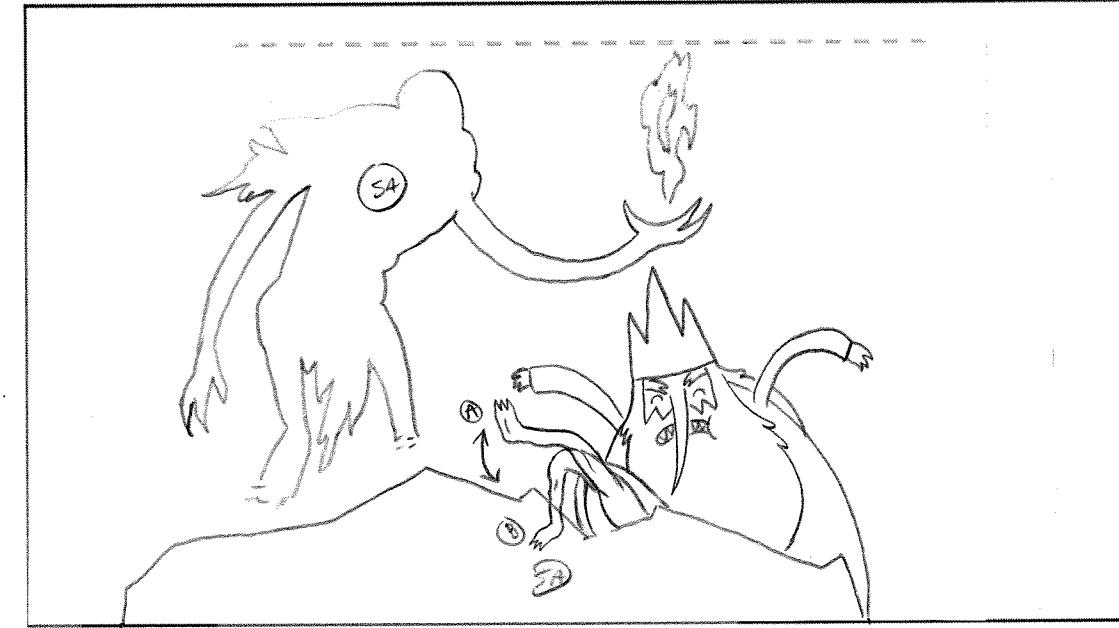
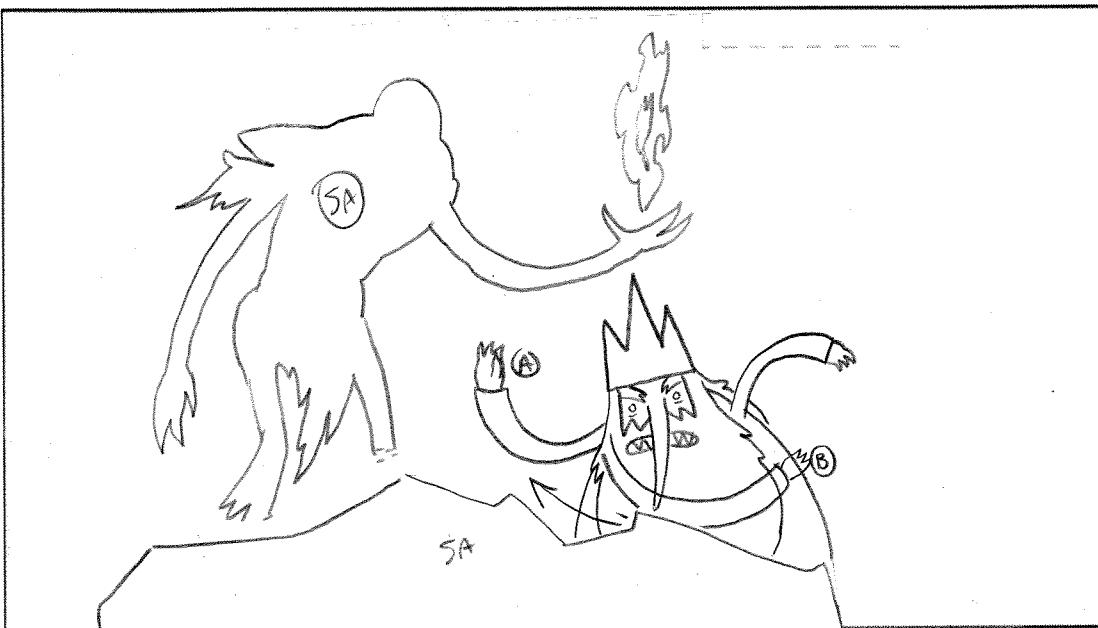
180

Pnl.

D

Bg.

day night



Dialog:

IK: DEAD! DEAD! DEAD!

IK: DEAD! DEAD!  
DEAD!

Action:

Timing:

EPISODE #

100855

# ADVENTURE TIME



Page  
192

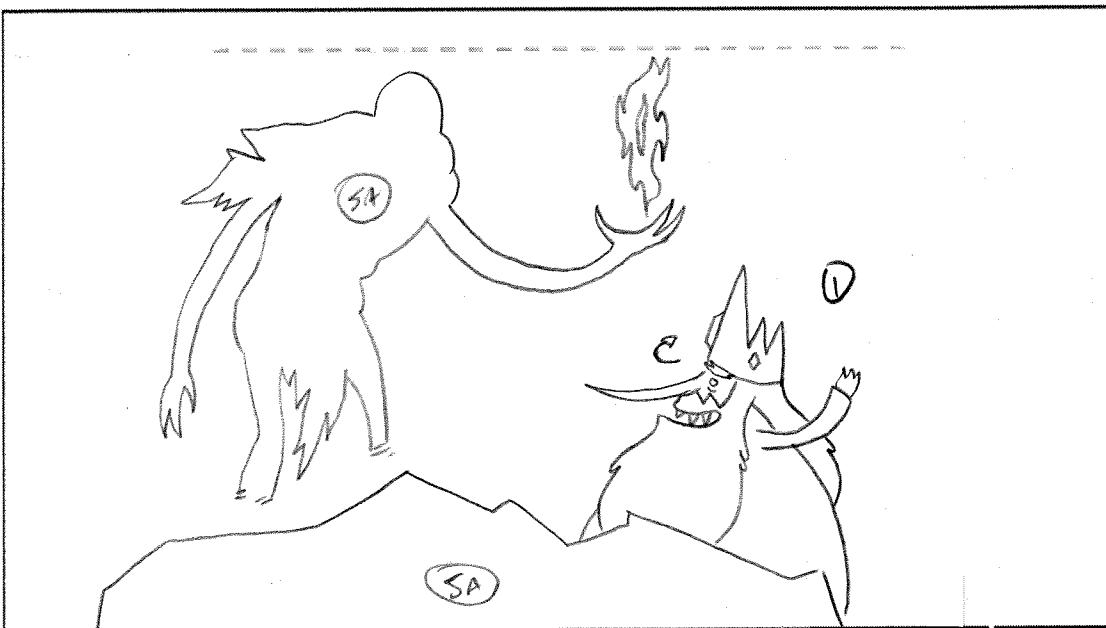
Sc. 180

Pnl. E

Bg.

day night

Sc.



EPISODE #

100855

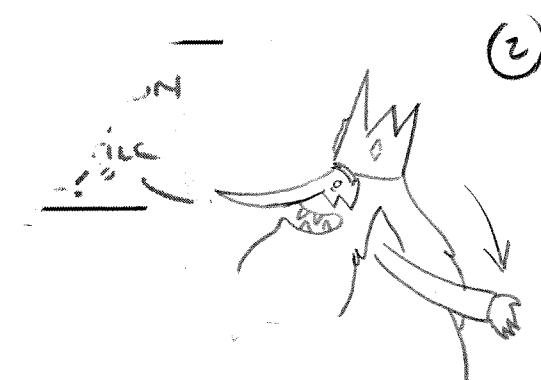
Dialog:

IK: THEY'RE DEAD!

... no pulses...

Action:

Timing:



Production :

# ADVENTURE TIME



Page 192A

Sc.

180R

Pnl.

A

Bg.

day night

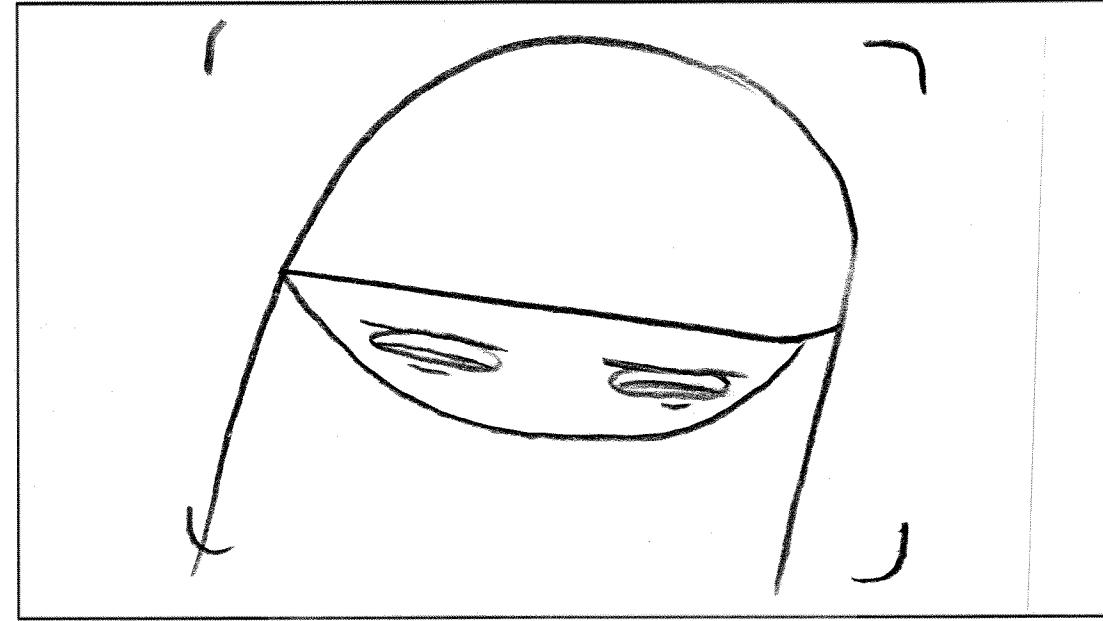
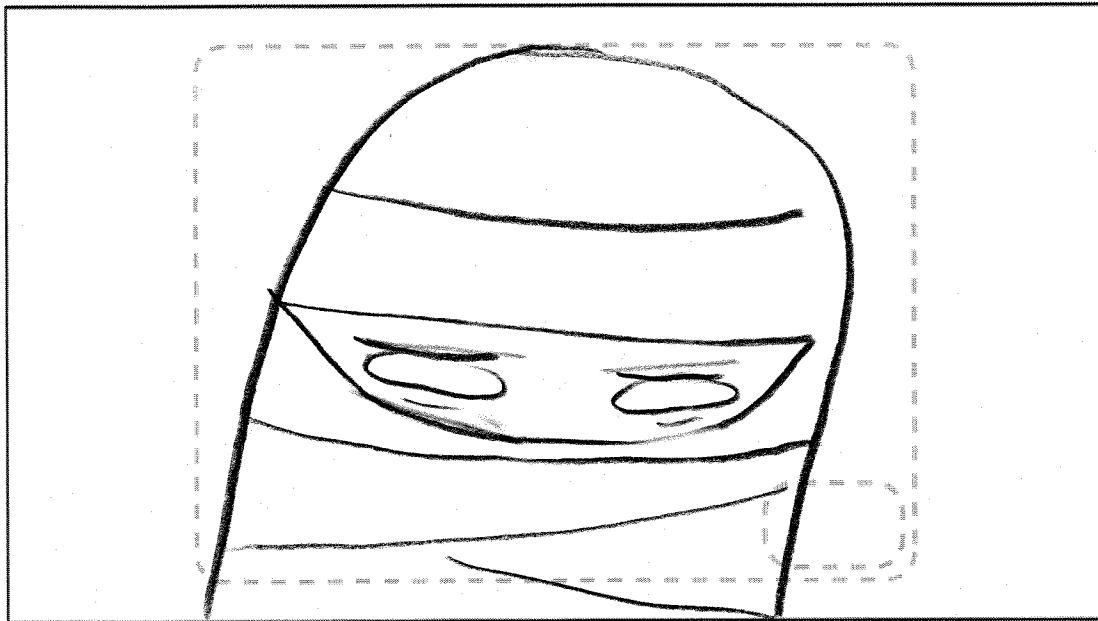
Sc.

Pnl.

B

Bg.

day night



Dialog:

Silence

Action:

Scorcher slowly SQUINTS EYES.

Timing:

Production :

EPISODE # 100855

# ADVENTURE TIME



Page

192 b

Sc.

Pnl.

Bg.

day night

Sc.

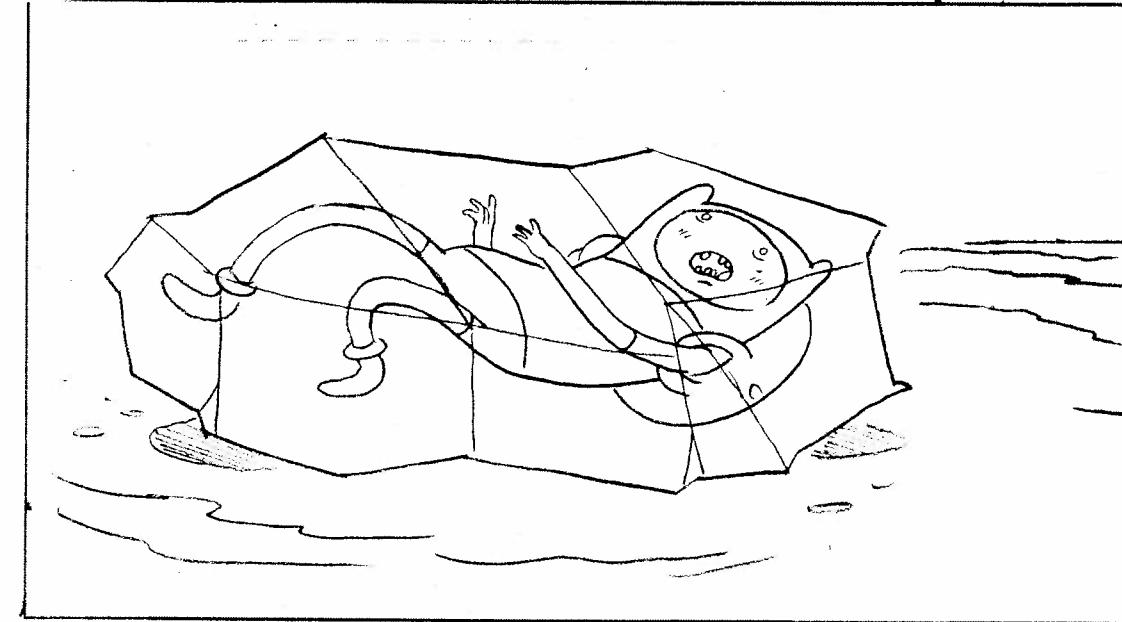
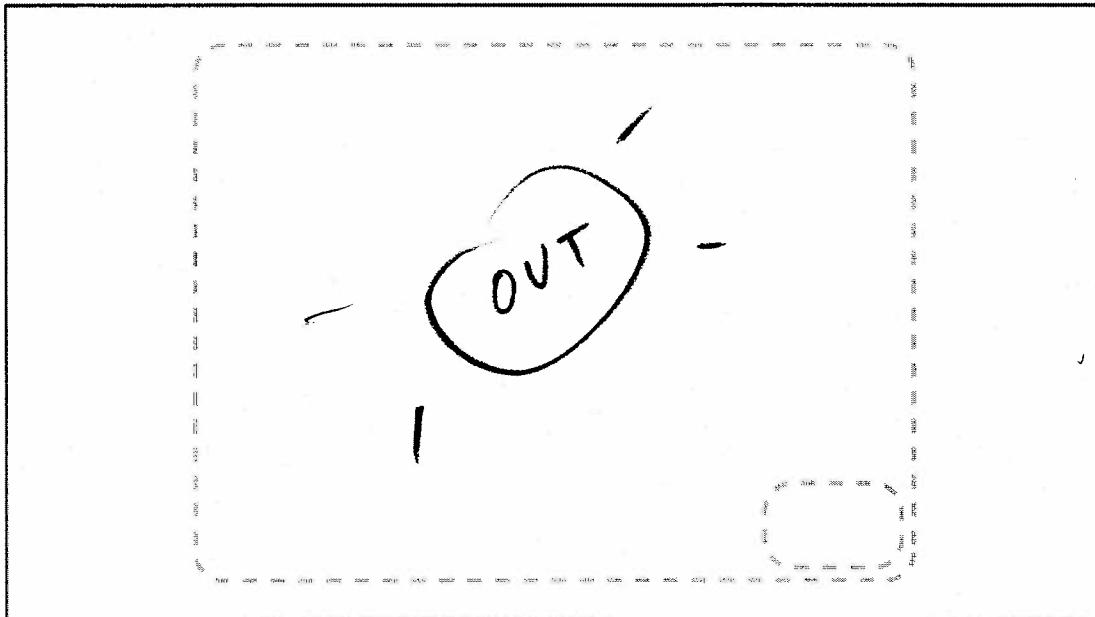
180 b

Pnl.

A

Ba.

day night



10085

EPISODE #

Production :

Dialog:

Action:

Timing:

# ADVENTURE TIME



Page 193

Sc. 181

Pnl. B

Bg.

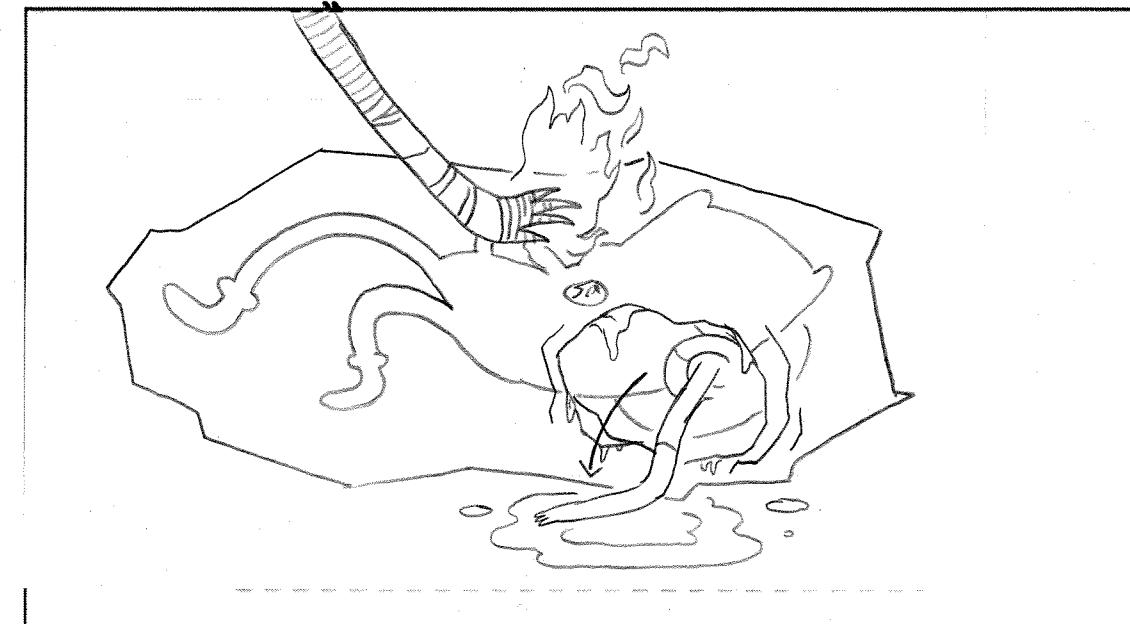
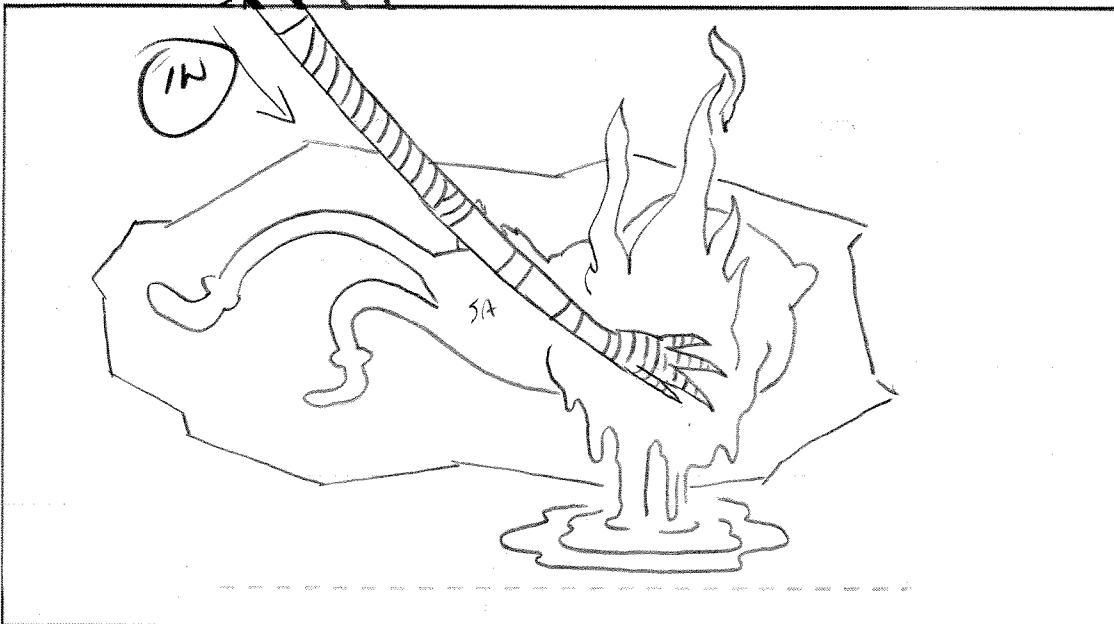
day night

Sc. 181

Pnl. C

Bg.

day night



EPISODE #

100855

Production :

Dialog:

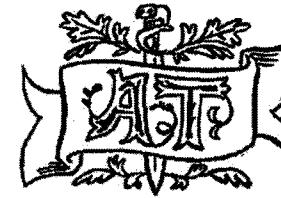
Action:

\* S. REACHES IN & STARTS  
TO MELT FINN'S ICE BLOCK.

\* FINN'S ARM PLOPS  
OUT OF ICE BLOCK.

Timing:

# ADVENTURE TIME



Page

194

Sc. 181

Pnl.

D

Bg.

day night

Sc.

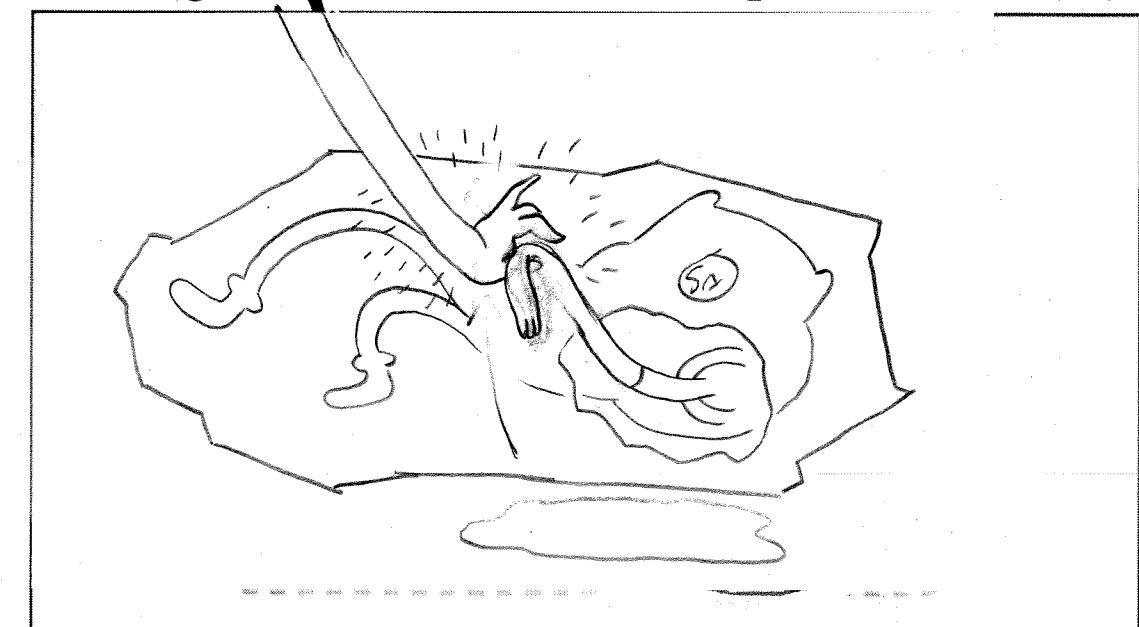
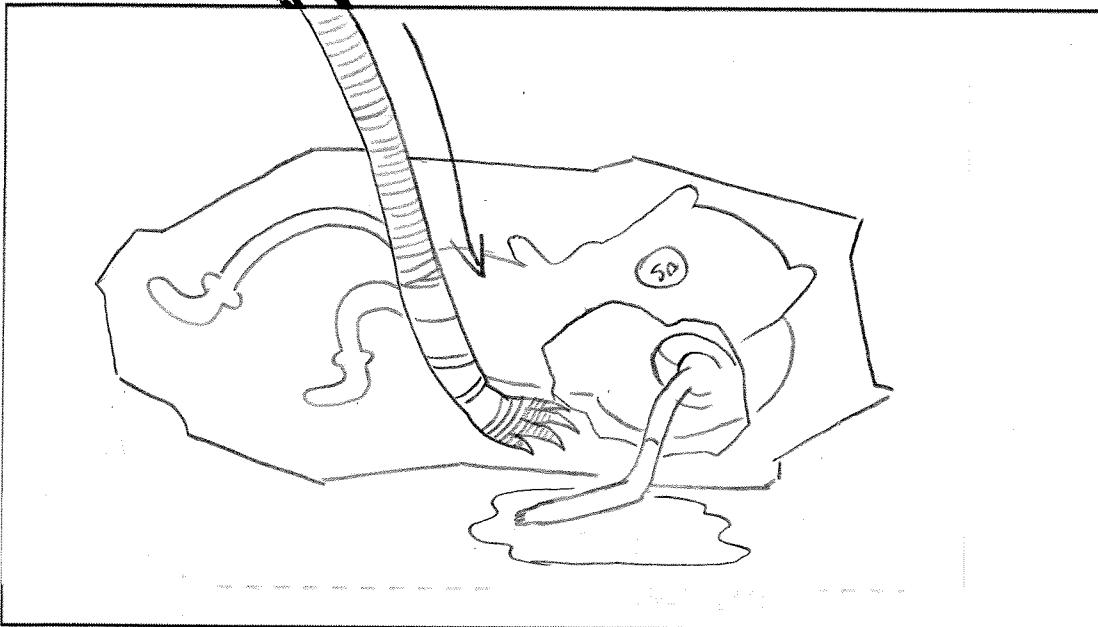
181

Pnl.

E

Bg.

day night



EPISODE #

100855

Dialog:

Action: \* S. REACHES FOR  
FINN'S ARM --

\* FEELS HIS PULSE FOR  
A FEW BEATS - -

Timing:

Production :

# ADVENTURE TIME



Page 194A

Sc.

Pnl.

Bg.

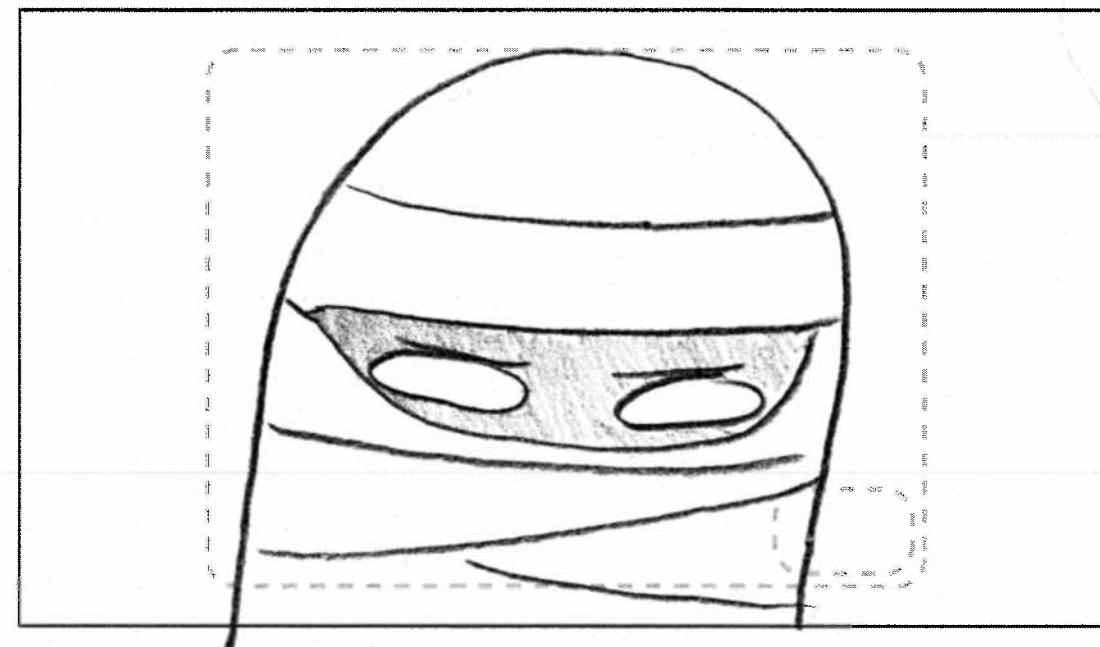
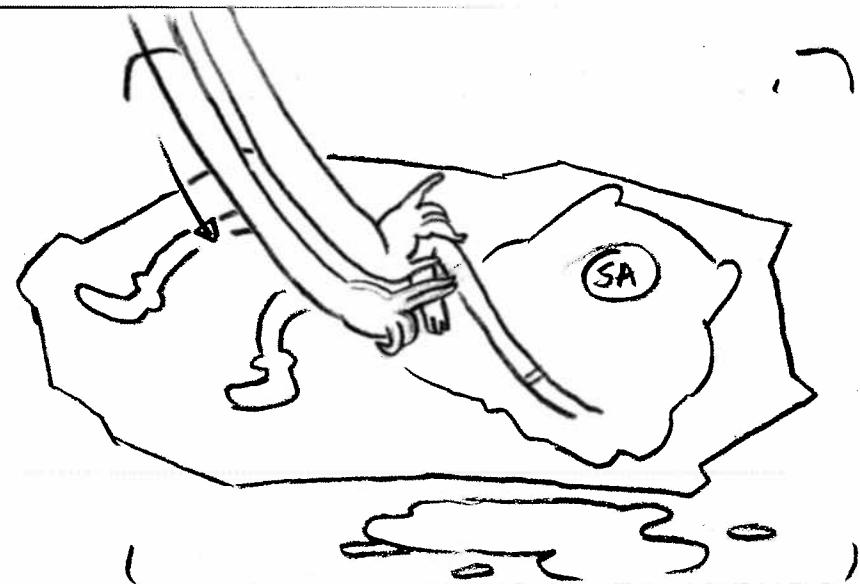
day night

Sc.

Pnl.

Bg.

day night



Dialog:

S: ... (GROAN.)

Action:

SCORCHER'S HAND ENTERS  
SCREEN TO CHECK  
FINN'S WRIST

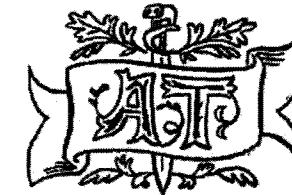
Timing:

Production :

100855

EPISODE #

# ADVENTURE TIME



Page 194B

Sc.

Pnl.

Bg.

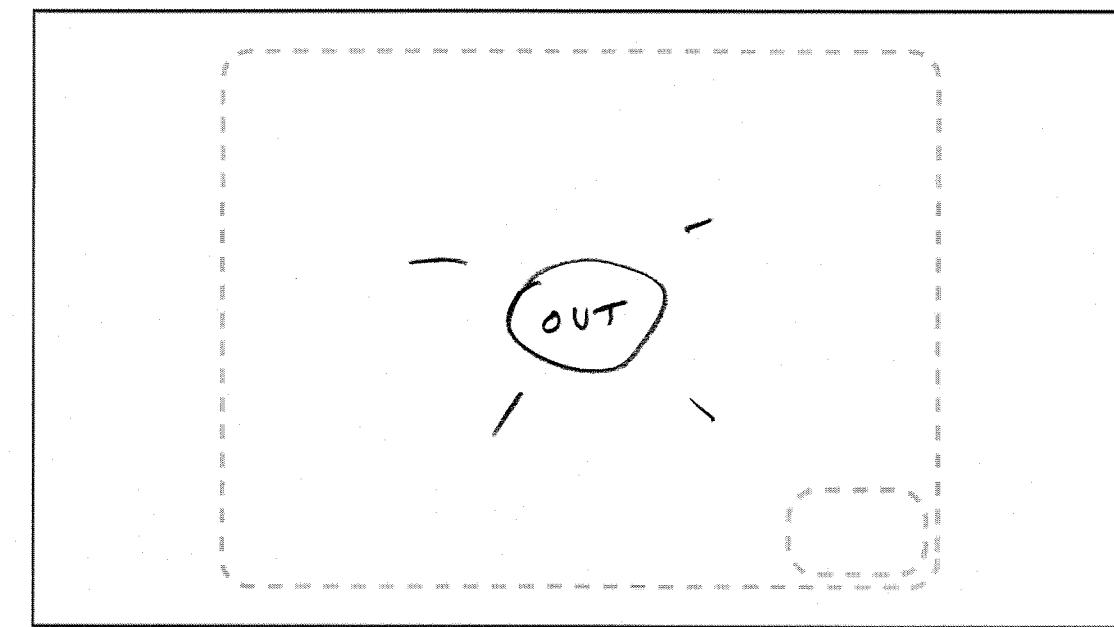
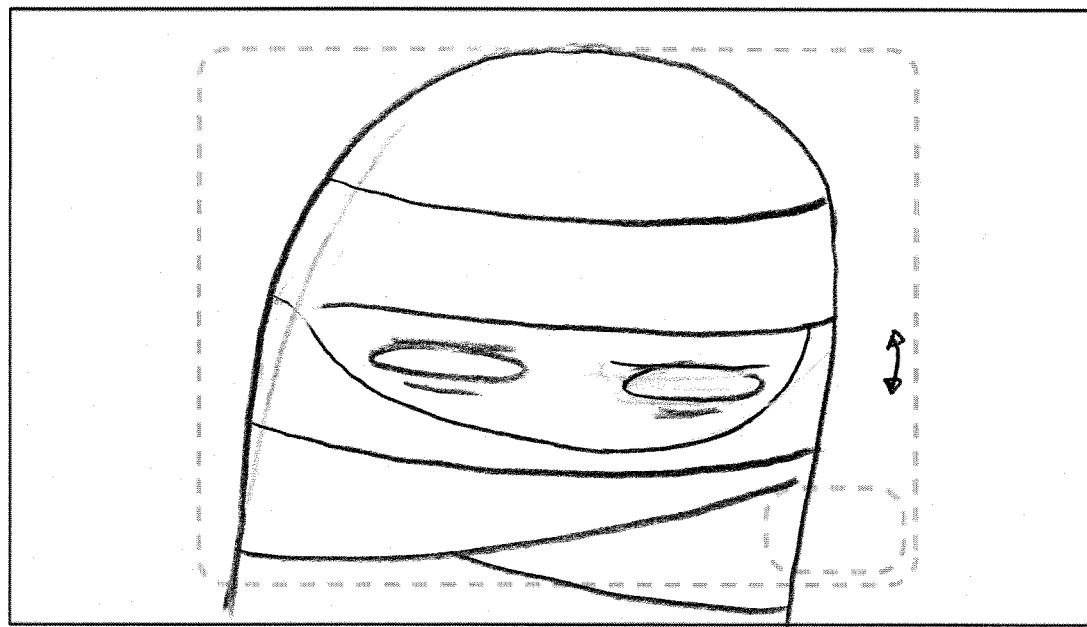
day night

Sc.

Pnl.

Bg.

day night



Dialog:

Action: SCORCHER NOPS HEAD

Timing:

Production :

100855

EPISODE #

# ADVENTURE TIME



Page  
195

Sc.

Pnl. F

Bg.

day night

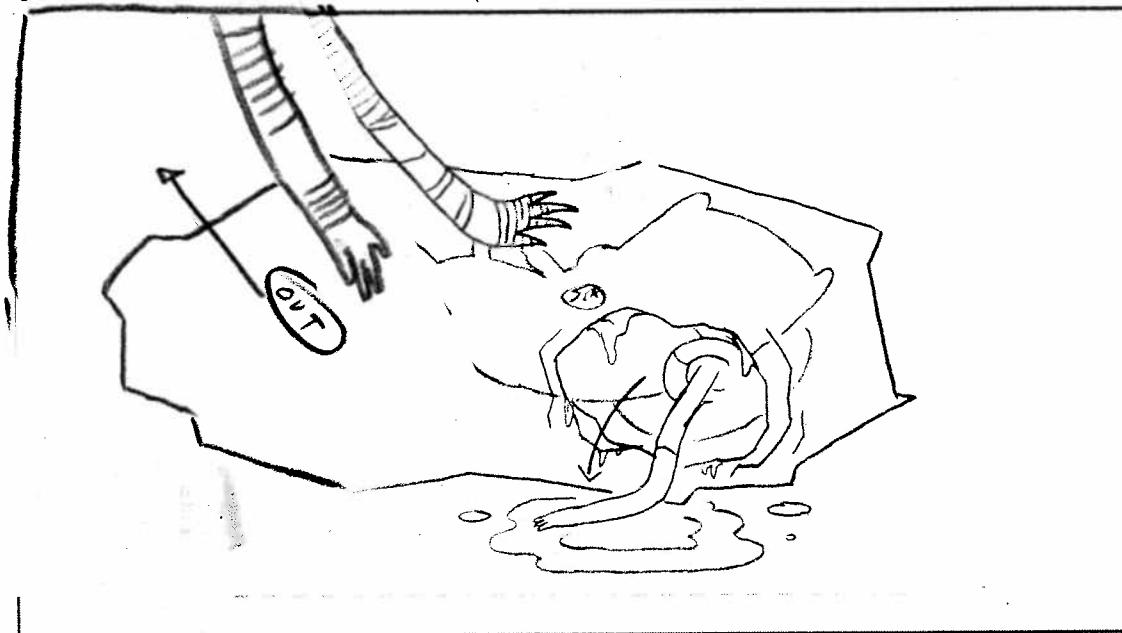
Sc.

182

Pnl. A

Bg.

day night



Dialog:

S: . . . . .

Action:

- SCORCHER LET'S GO OF HAND,
- HANDS LEAVE FRAME.

Timing:

EPISODE #

Production :

100855

# ADVENTURE TIME



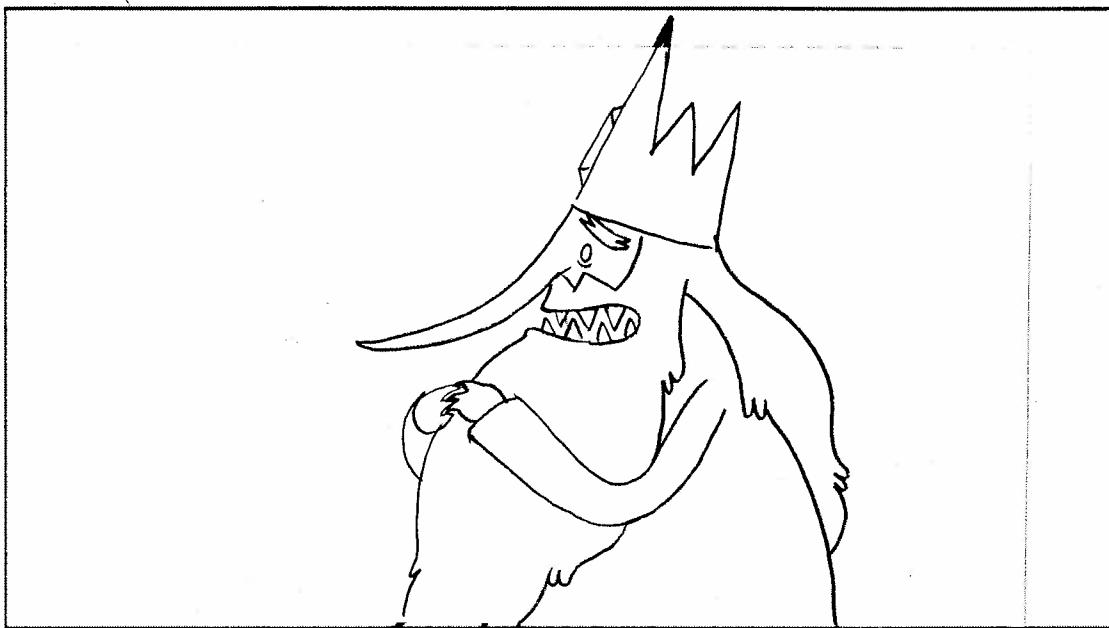
Page | 196

Sc. 183

Pnl. A

Bg.

day night

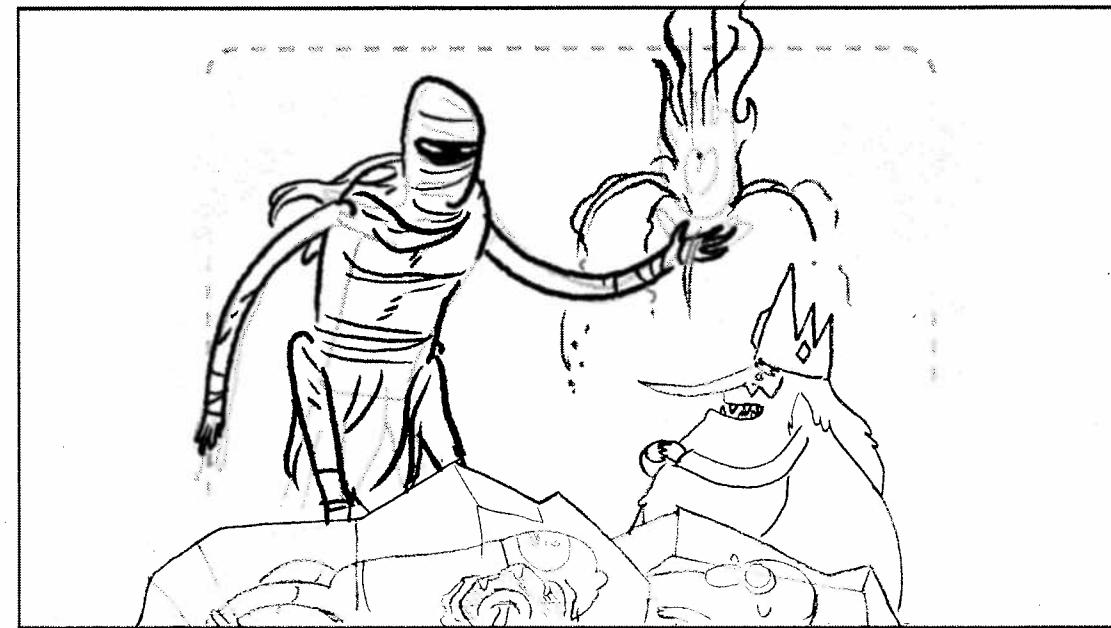


Sc. 184

Pnl. A

Bg.

day night



Dialog:

JK : So uh... looks like  
you can go home  
now .

Action:

Timing:

S: - - - -

Production :

100855

EPISODE #

# ADVENTURE TIME



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Sc.

184

Pnl.

B

Bg.

day night

Sc.

184

Pnl.

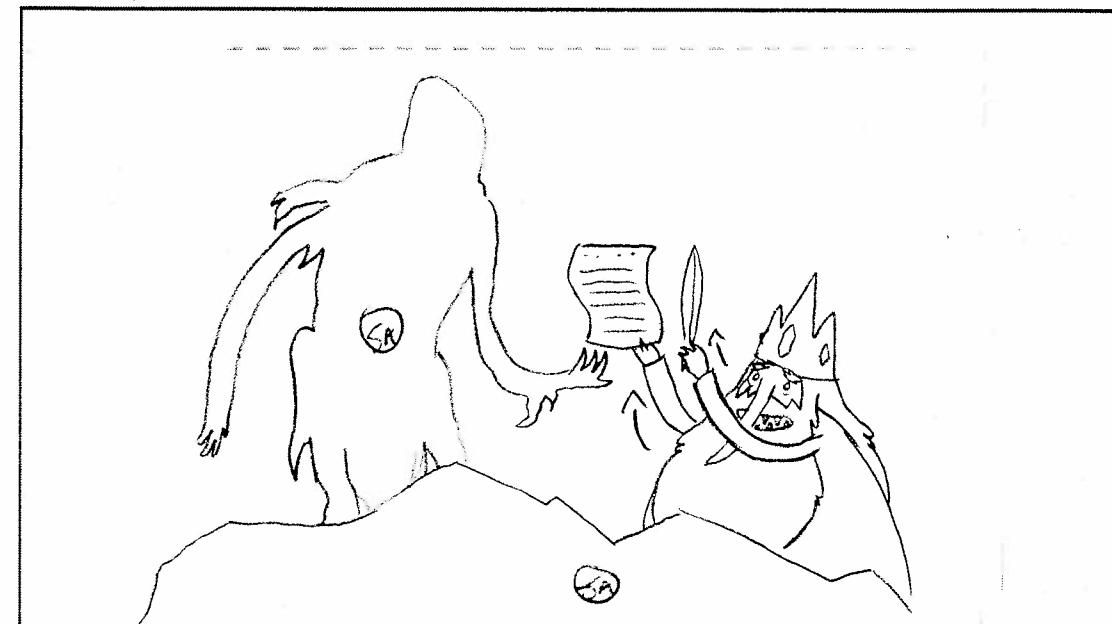
C

Bg.

Page

197

day night



Dialog:

IK: ah !

IK: oh ! Yeah !  
of course ..

Action:

(S commons contract)  
& pen

Timing:

EPISODE #

100855

Production :

# ADVENTURE TIME



Page

198

Sc. 184

Pnl. D

Bg.

day night

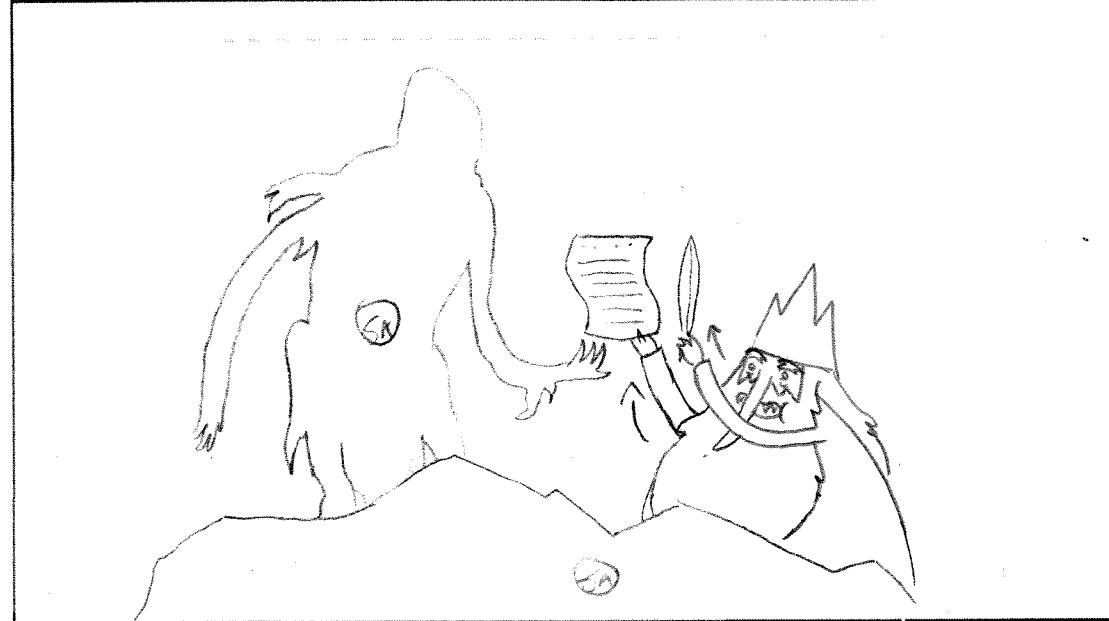
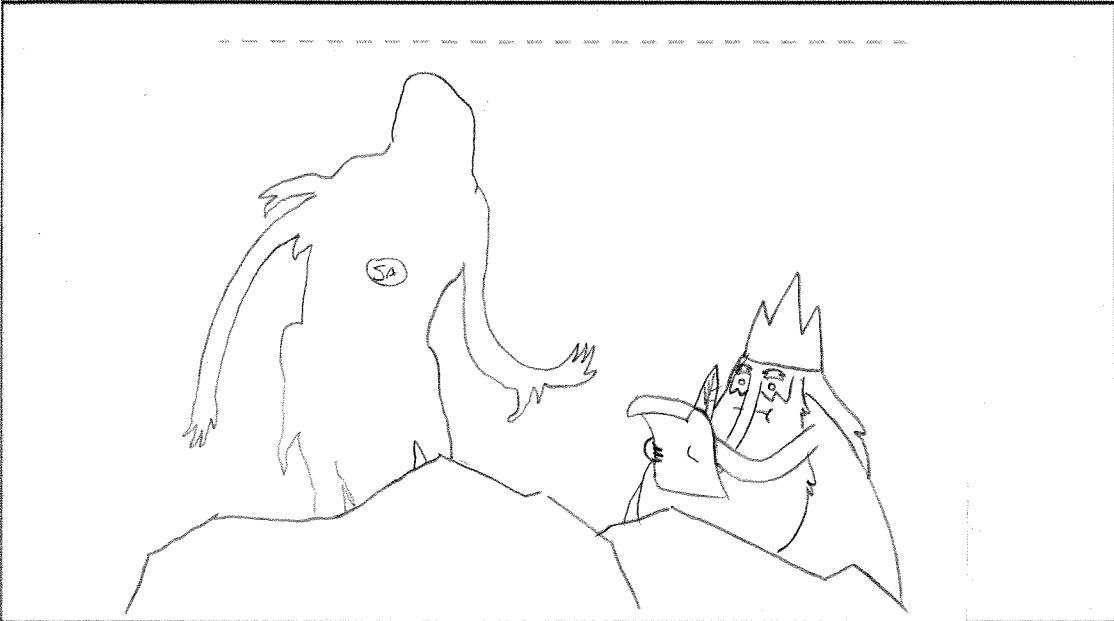
Sc.

184

Pnl. E

Bg.

day night



Dialog:

IK: There!

Action:

Timing:

Production :

100855

EPISODE #

# ADVENTURE TIME



Sc. 184

Pnl. F

Bg.

day night

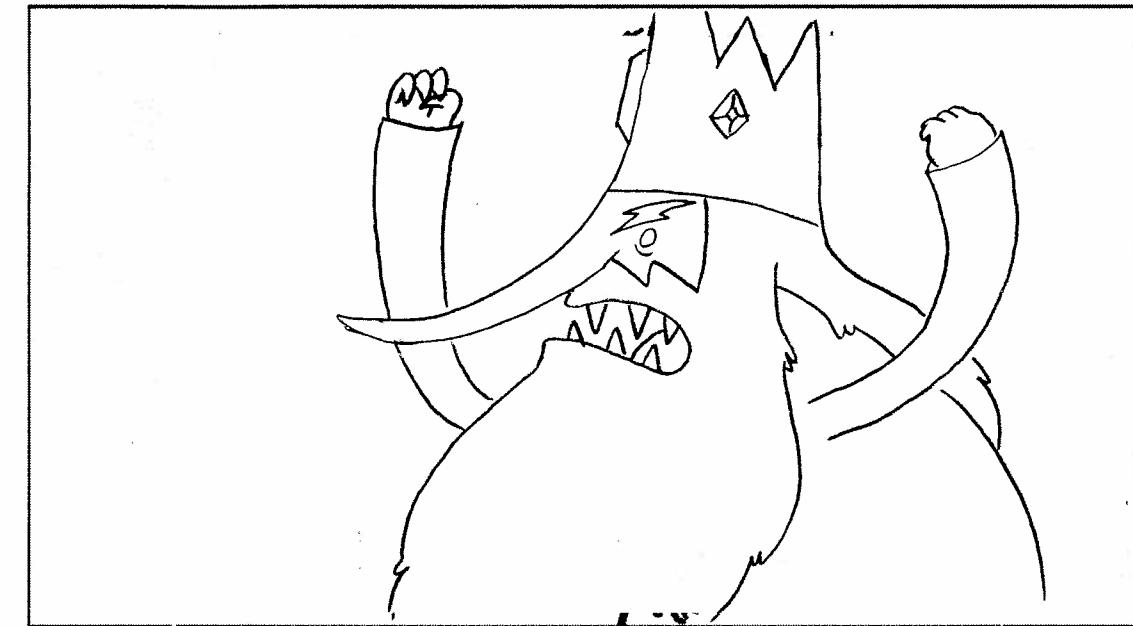
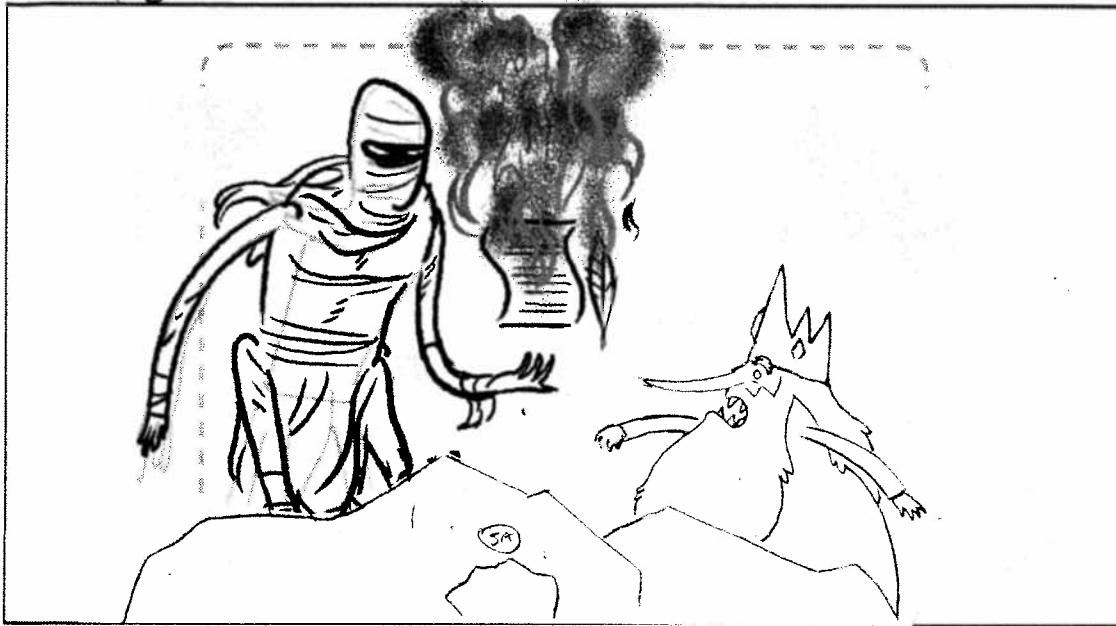
Sc. 185

Pnl. A

Bg.

day night

Page 199



Dialog:

I (K: what :? Why did  
I have to sign it +  
~~if you~~  
~~were gonna burn it!~~)

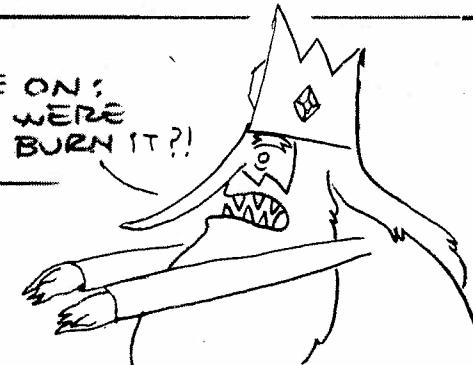
Action:

S: (incinerates  
contract)



Timing:

POSE ON:  
IF YOU WERE  
GONNA BURN IT?!



Production :

100855

EPISODE #

# ADVENTURE TIME



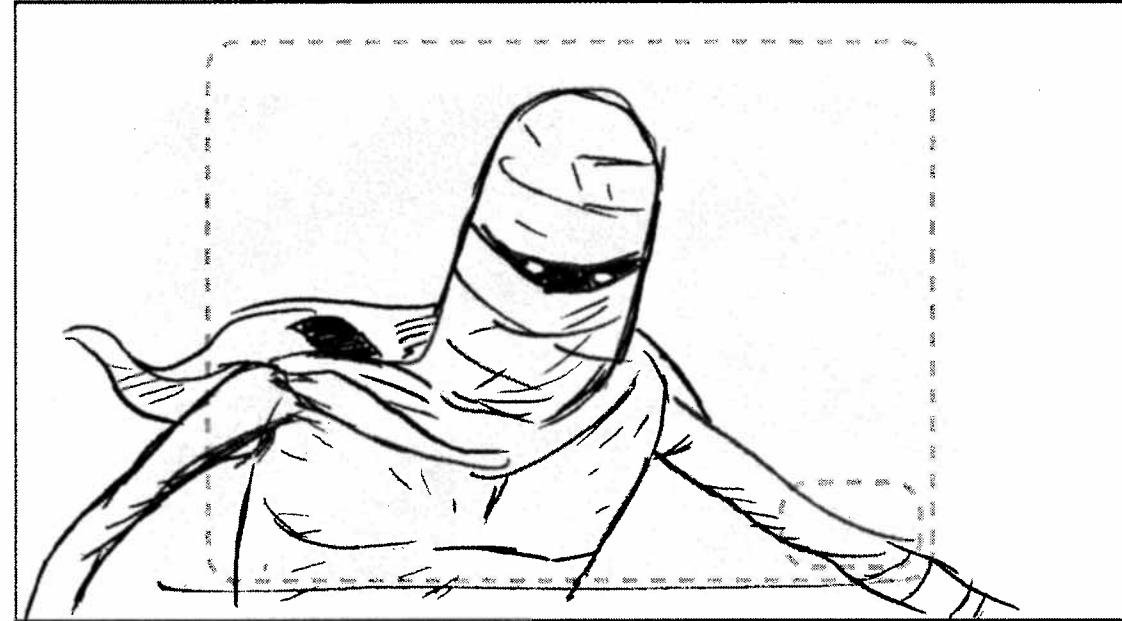
Sc. 186

Pnl. A

Bg.

day night

Sc.



Dialog:

S: . . .

"what?"<sup>②</sup> I actually  
like it!

Action:

Timing:

Page

200

Sc.

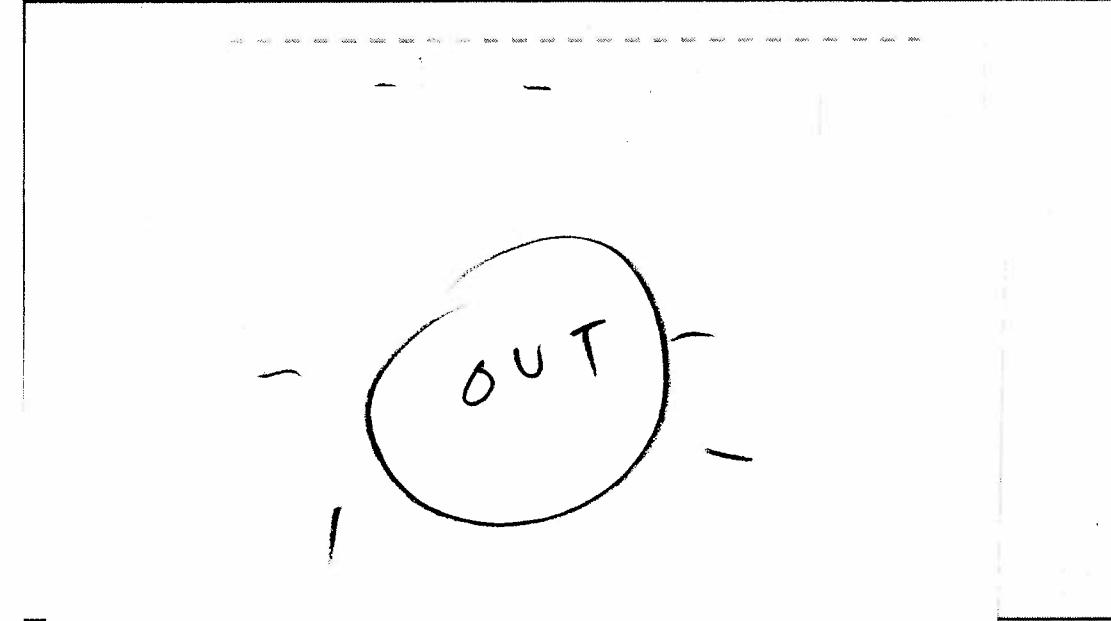
187

Pnl. A

Bg.

day night

Sc.



Production :

100855

EPISODE #

# ADVENTURE TIME



Page 200A

Sc.

Pnl.

Bg.

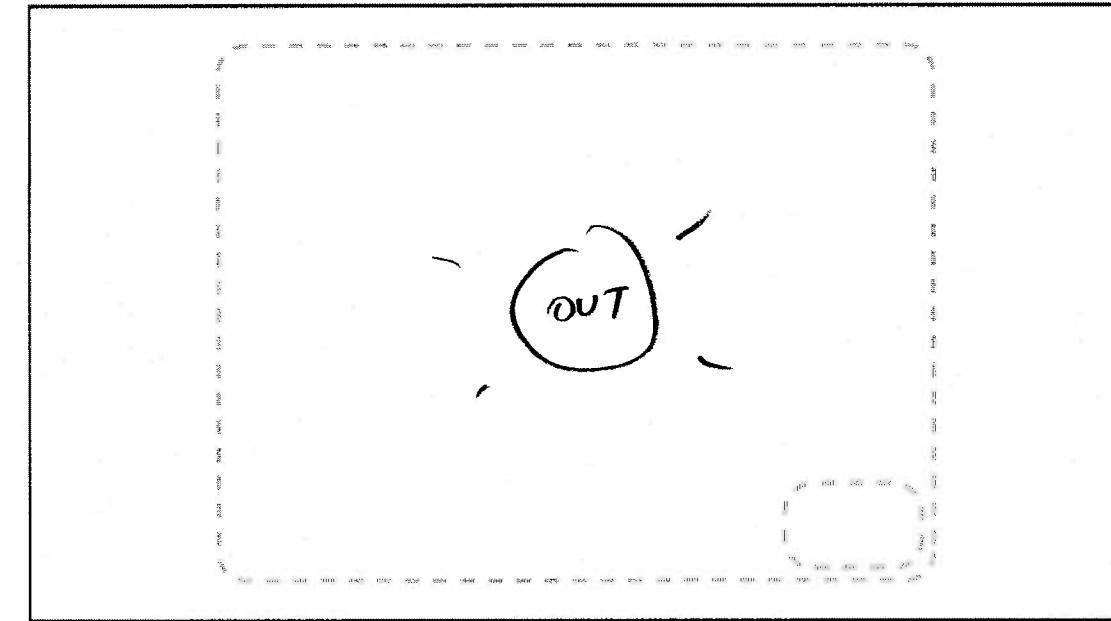
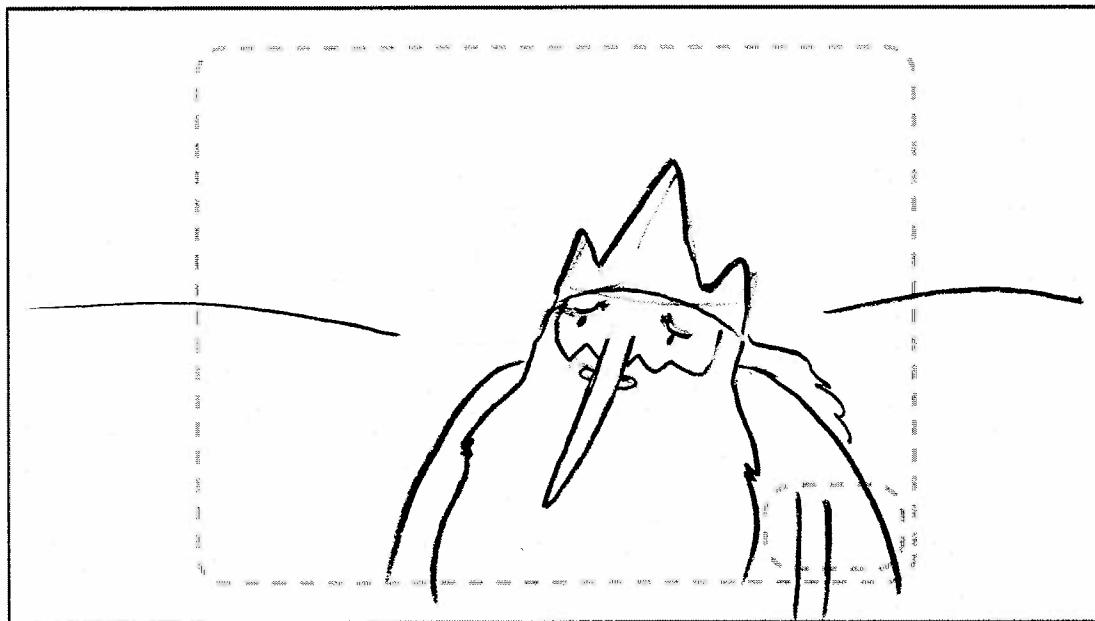
day night

Sc.

Pnl.

Bg.

day night



Dialog:

IK: [whimper] heheheh... nevermind

Action:

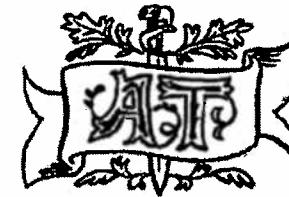
Timing:

Production :

100855

EPISODE #

# ADVENTURE TIME



Page 201

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Sc. 187

Pnl. B

Bg.

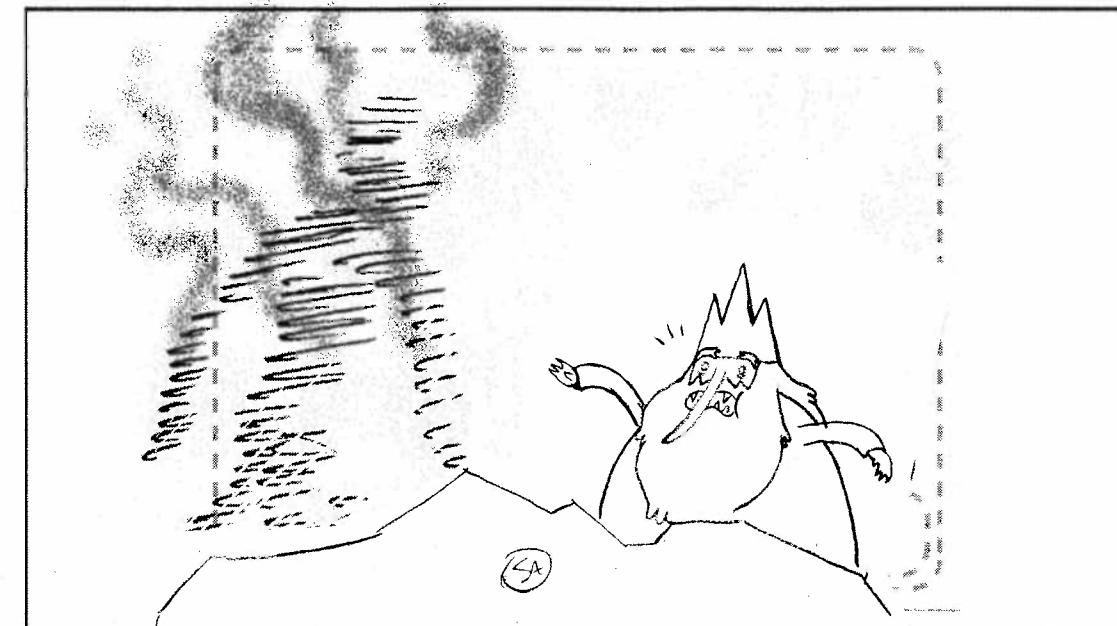
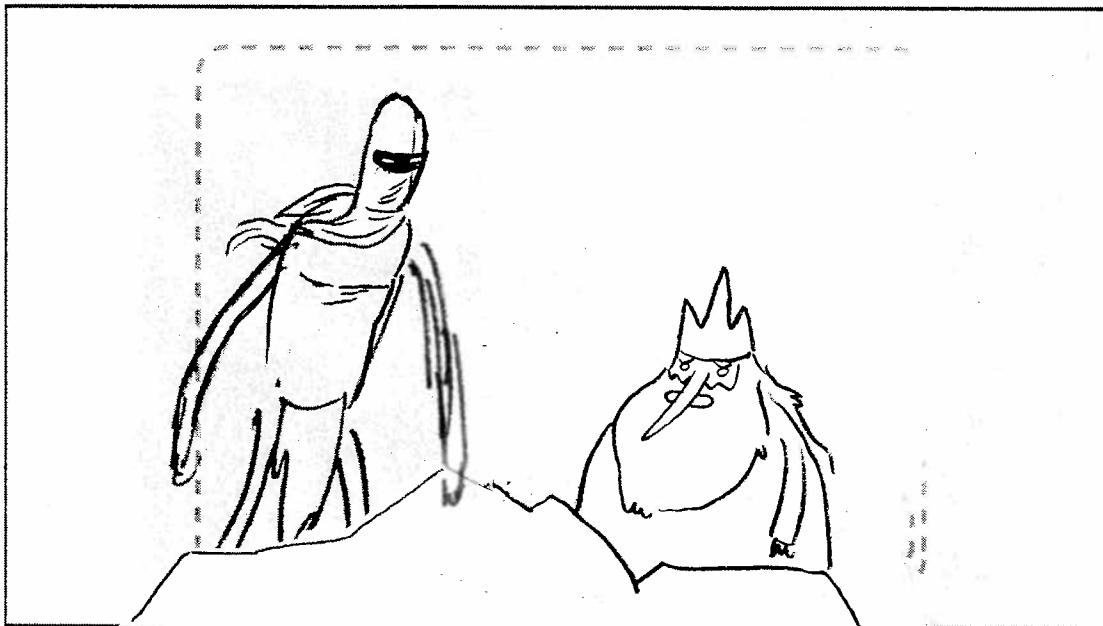
day night

Sc. 187

Pnl. C

Bg.

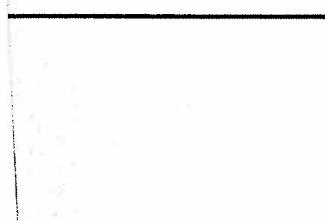
dl,



Dialog:

(IK)

You do  
what you  
want...



IK: ; GASP:

Action:

S. VANISHES - -

Timing:

Production :

100855

EPISODE #

# ADVENTURE TIME



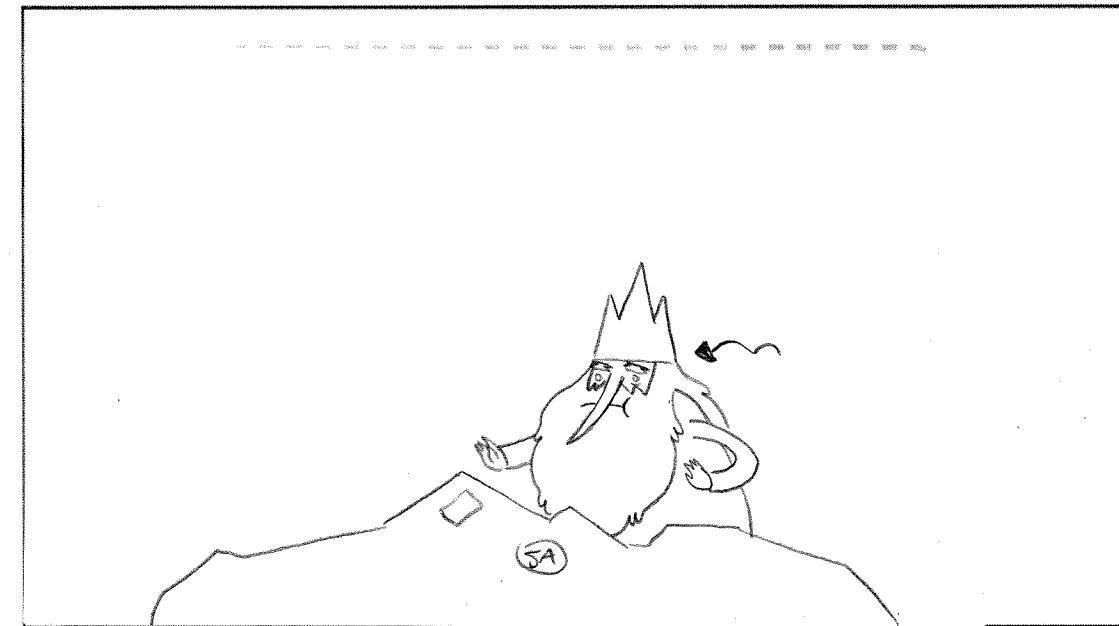
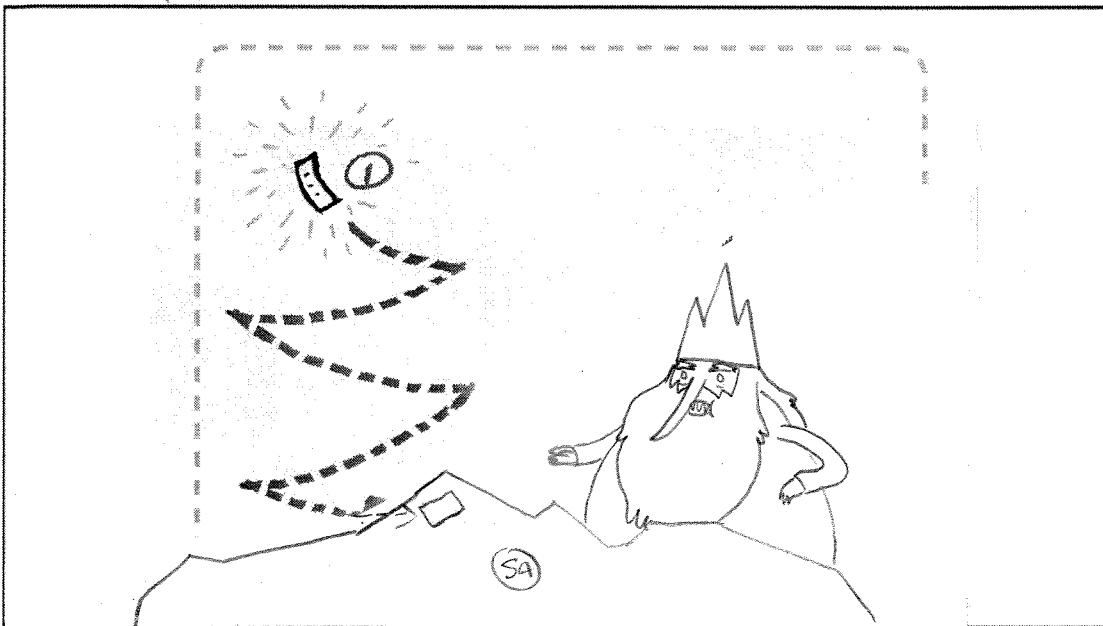
Page 202

Sc. 187 Pnl. D Bg.

day night

Sc. 187 Pnl. E Bg.

a.



Dialog:

Action:

(leaves receipt)

Timing:

EPISODE #

Production :

100855

# ADVENTURE TIME



203  
Page

Sc. 188

Pnl. A

Bg.

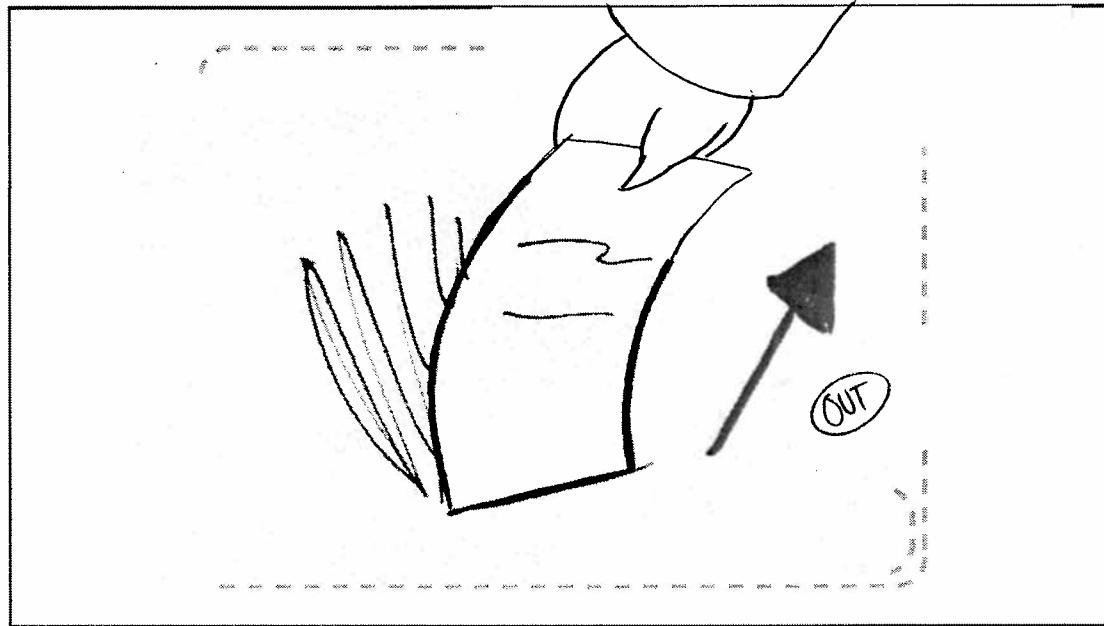
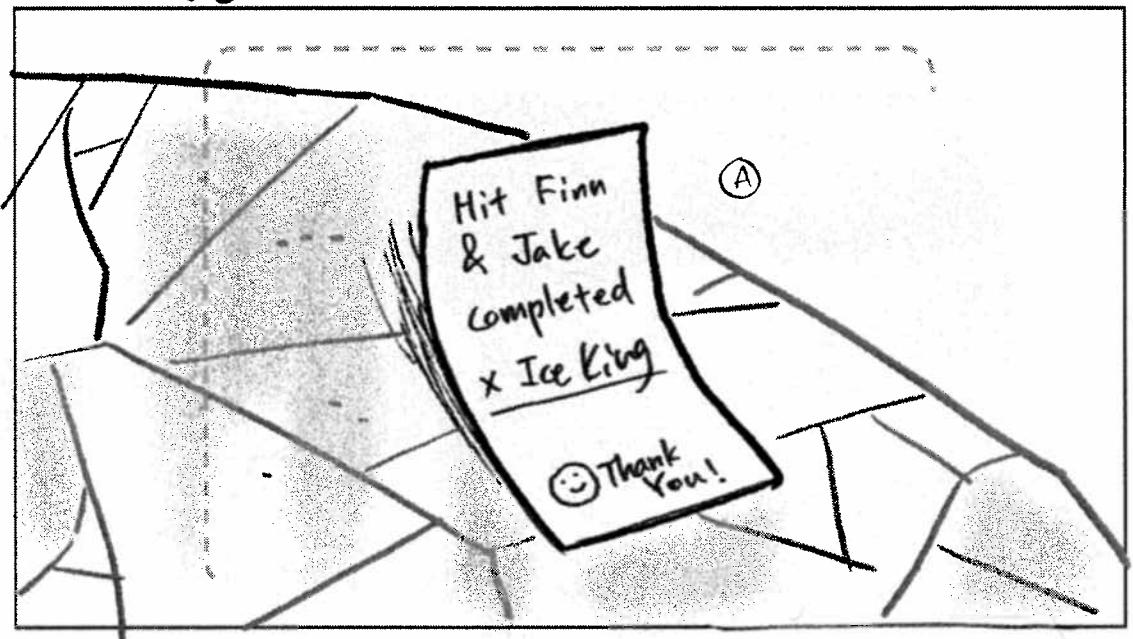
day night

Sc. 188

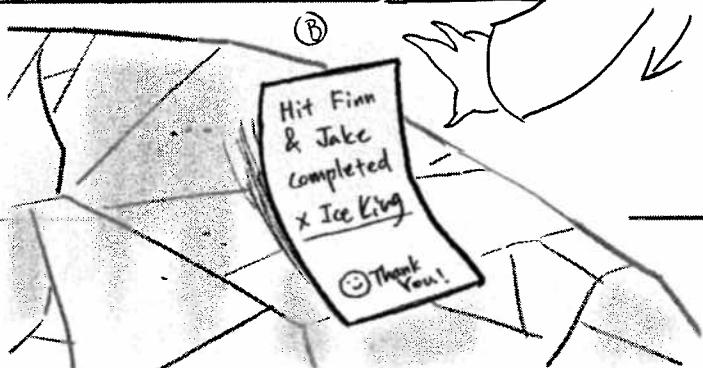
Pnl. B

Bg.

day night



Dialog:



Action:

(IK picks it up)

Timing:

100855

EPISODE #

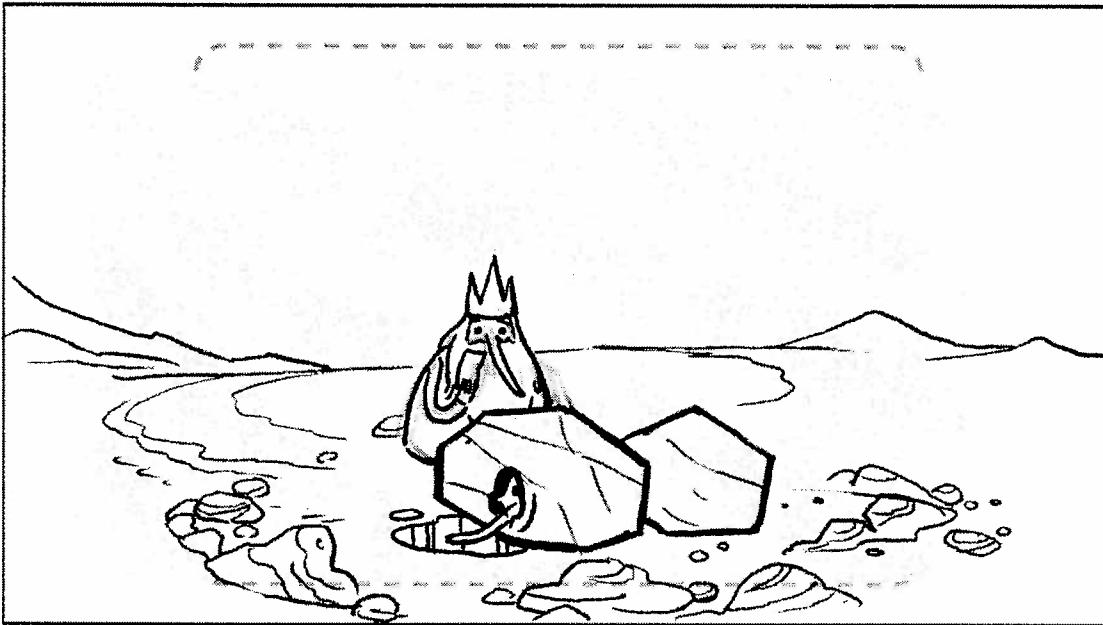
Production :

# ADVENTURE TIME



Sc. 189 Pnl. A Bg.

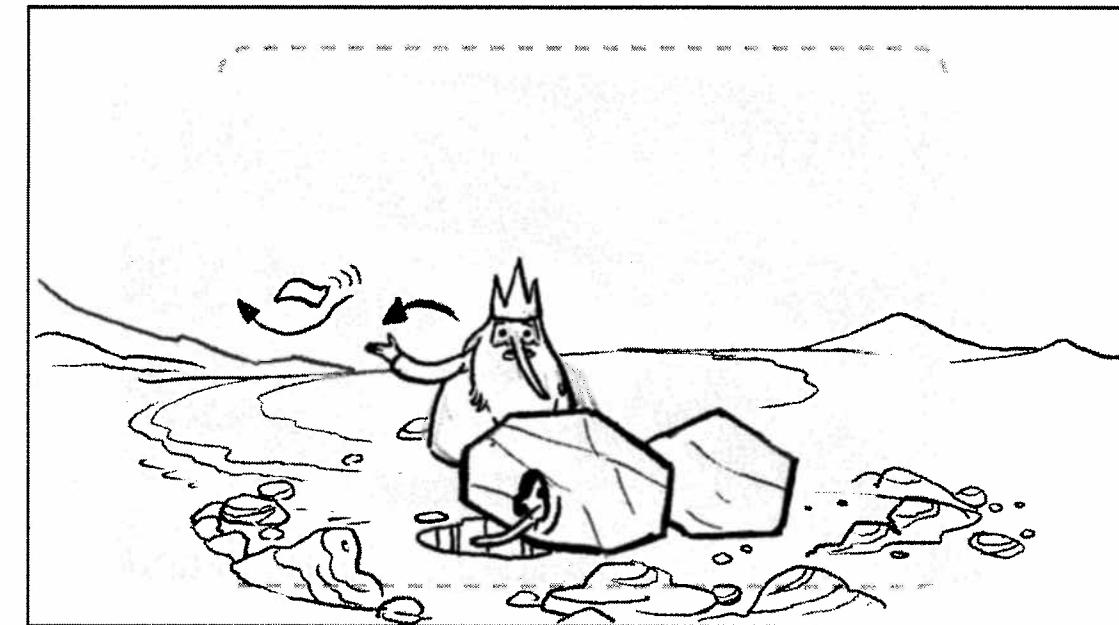
day night



Sc. 189 Pnl. B Bg.

Page 204

day night



Dialog:

IK: whew. GLAD ALL THAT'S  
OVER.

Action:

(IK looking at  
receipt )

(IK throws receipt  
away )

Timing:

Production :

EPISODE # 100855

# ADVENTURE TIME



Page 205

Sc. 189

Pnl.

C

Bg.

day night

Sc.

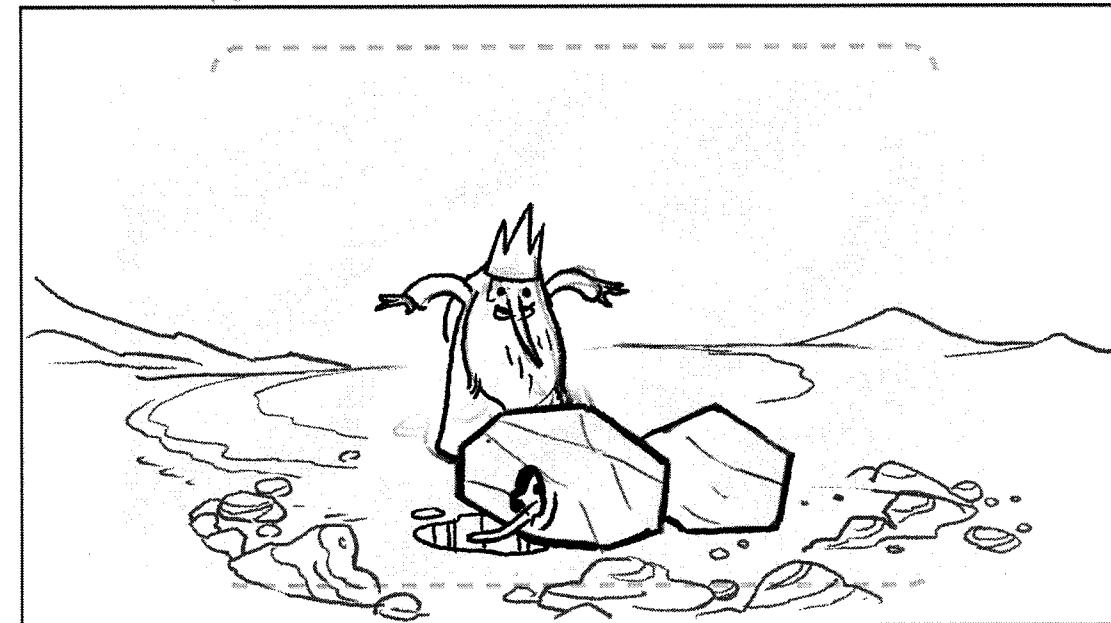
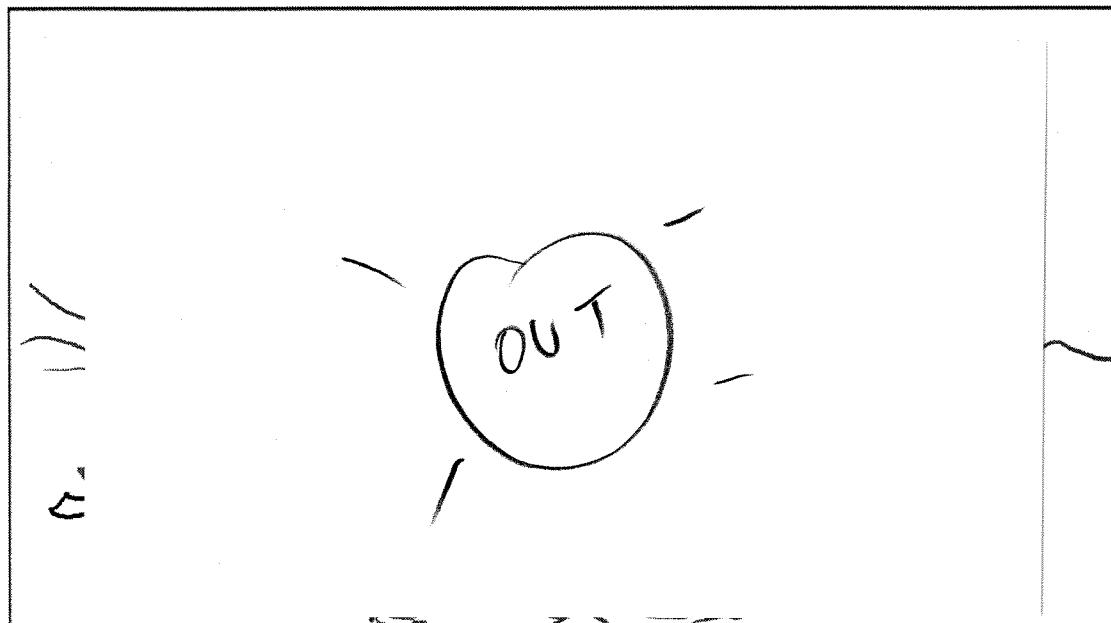
189

Pnl.

D

Bg.

day night



Dialog:

Action:

Timing:

100855

EPISODE #

Production :

# ADVENTURE TIME



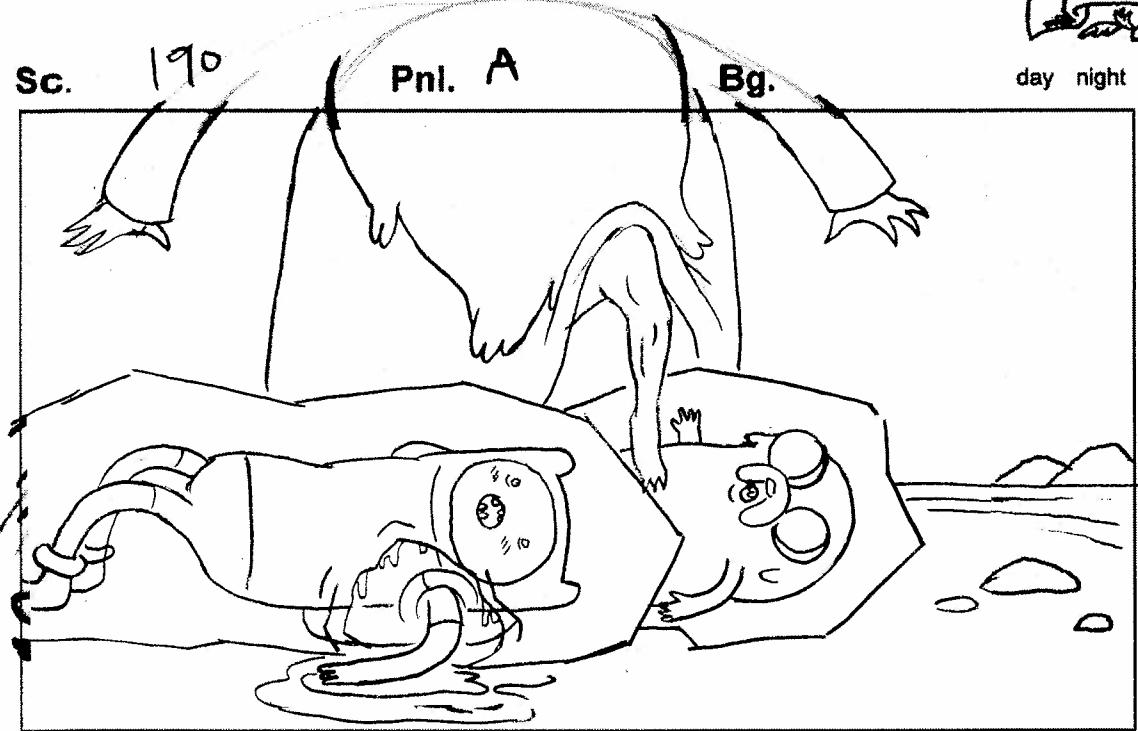
day night

Sc.

190

Pnl. A

Bg.



Sc. 191

Pnl. A

Bg.

day night

Page

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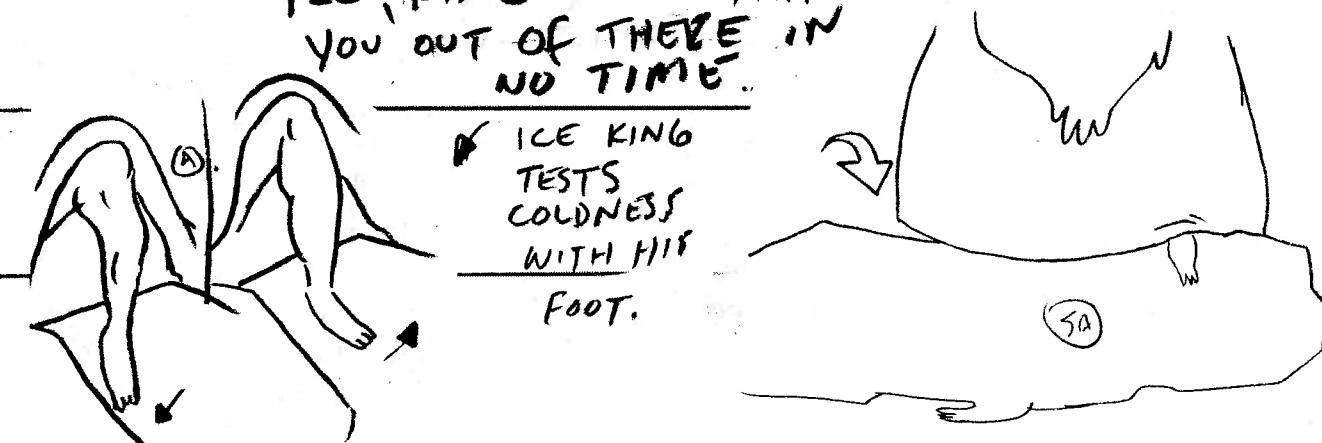
Dialog:

IK: DON'T WORRY GUYS!  
ICE KING WILL THAW  
YOU OUT OF THERE IN  
NO TIME.

Action:

ICE KING  
TESTS  
COLDNESS  
WITH HIS  
FOOT.

Timing:



IK: OOH, THAT ICE  
IS COLD.

(IK squats on  
F&J)

EPISODE #

Production :

100855

# ADVENTURE TIME



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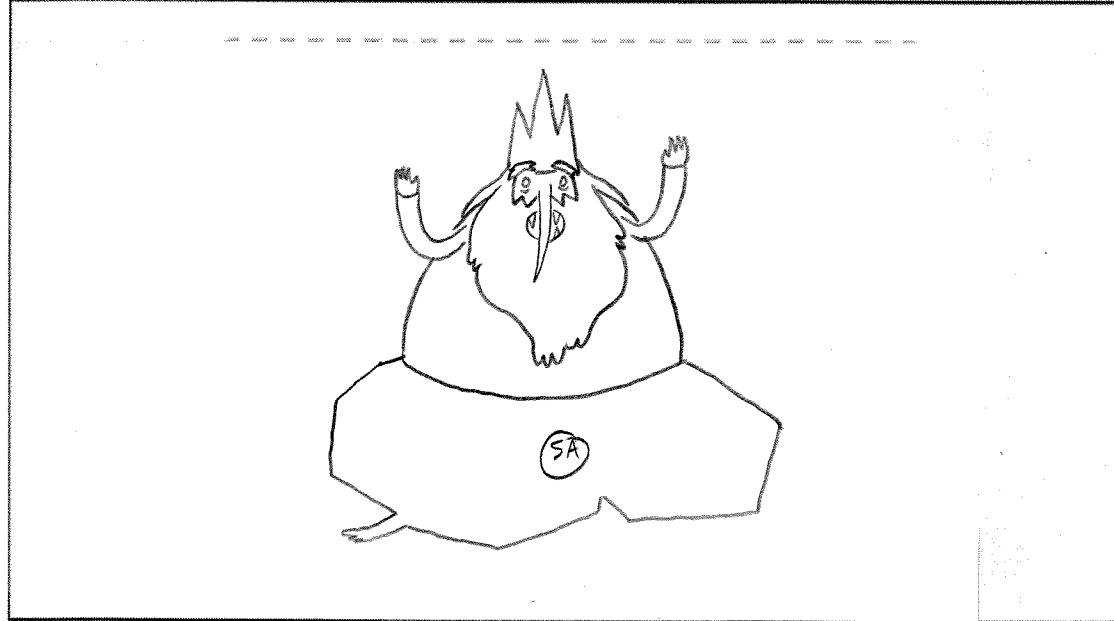
Sc.

191

Pnl. B

Bg.

day night



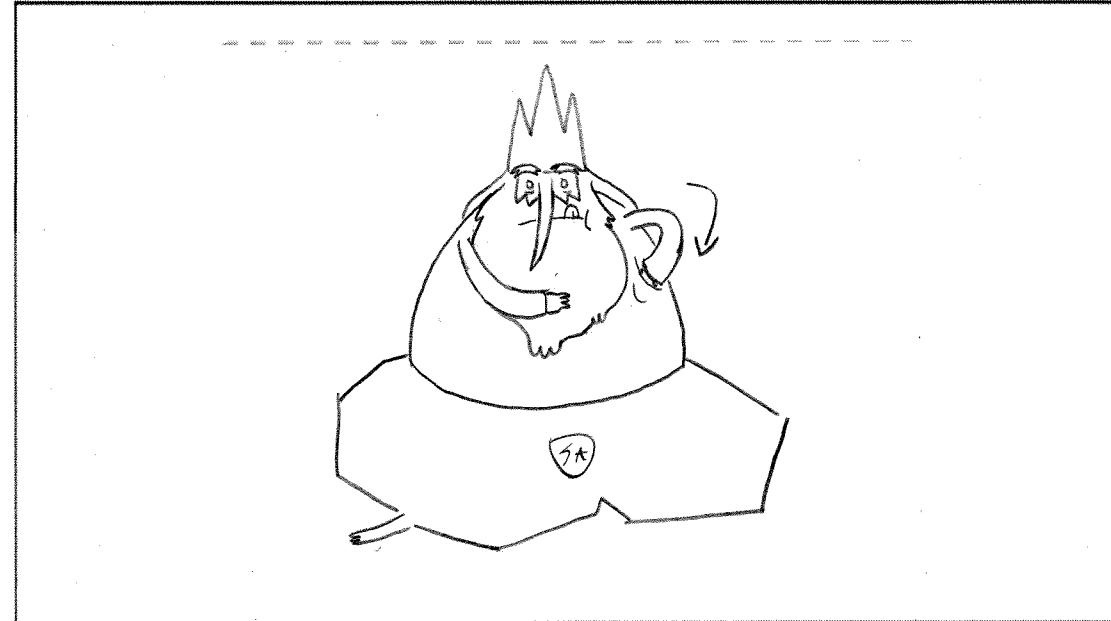
Sc.

191

Pnl. C

Bg.

day night



Dialog:

IK: oh! almost  
forgot . . .

Action:

(IK looks in pocket)

Timing:

EPISODE #

Production :

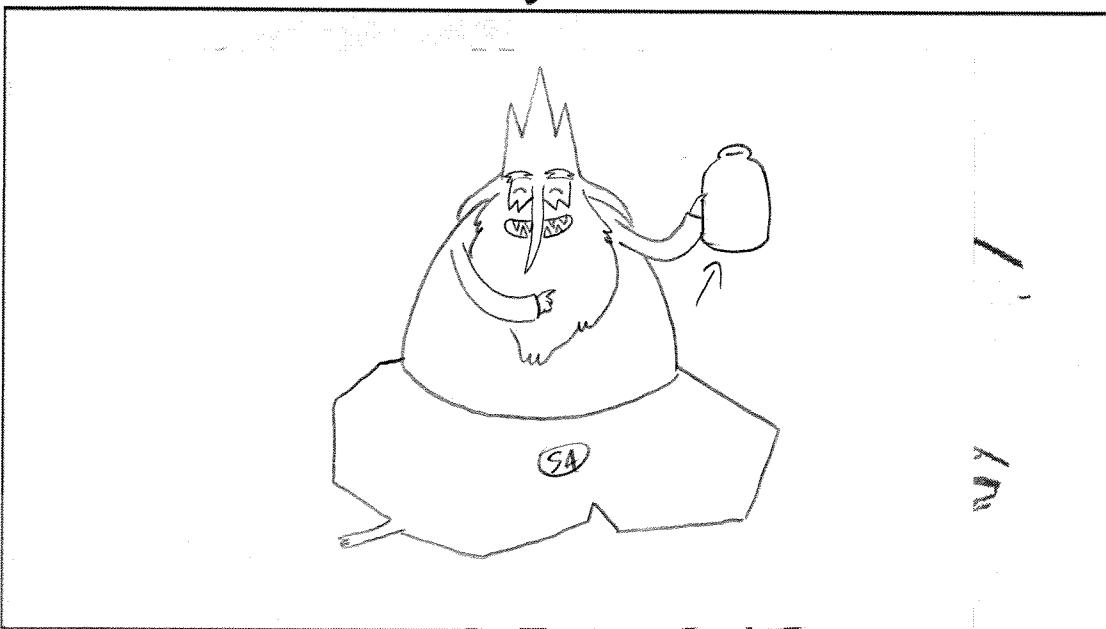
100855

# ADVENTURE TIME



Sc. 191 Pnl. D Bg.

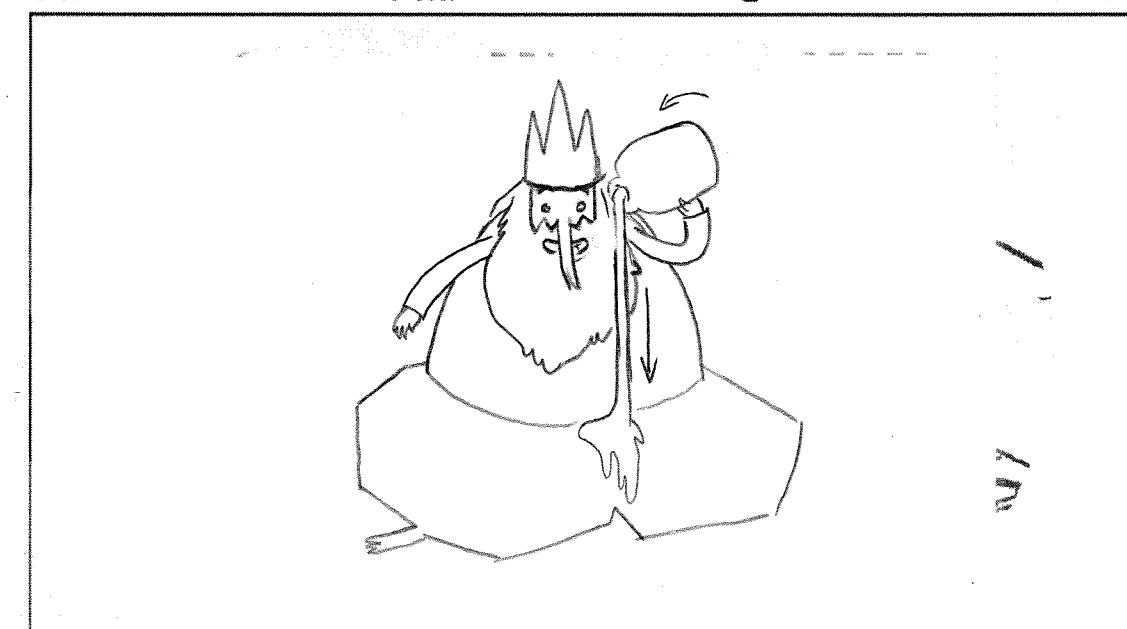
day night



Sc. 191 Pnl. E Bg.

Page 208

day night



Dialog:

IK: A little love honey  
will accelerate the process!  
heh ...

Action:

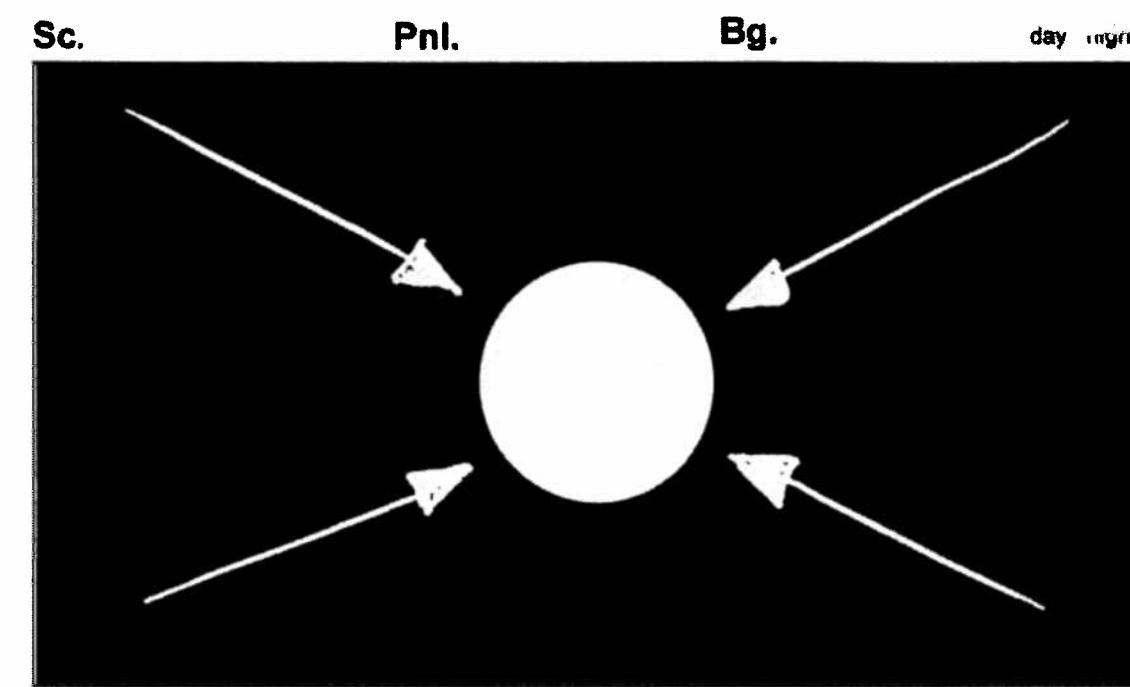
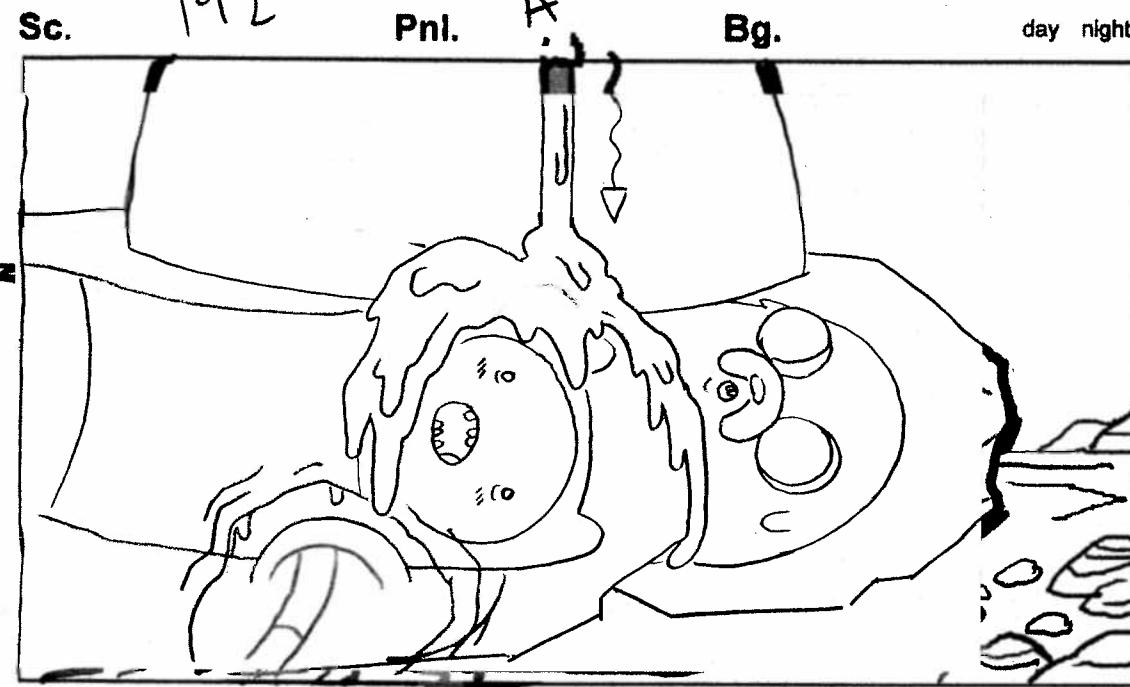
Timing:

EPISODE #

Production :

100855

# ADVENTURE TIME



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|         |                                 |
|---------|---------------------------------|
| Dialog: |                                 |
| Action: | (Honey on Finn)      (iris out) |
| Timing: |                                 |